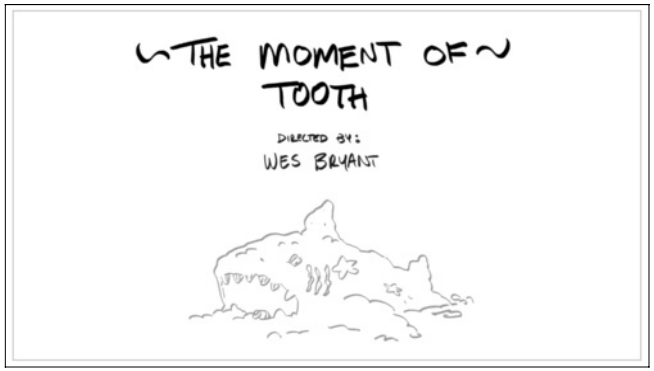
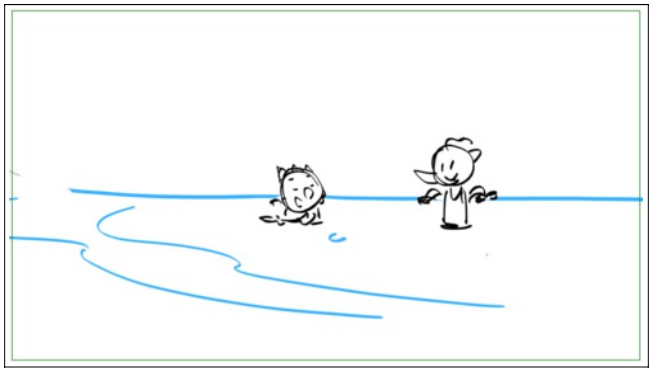
EWW 205B CLEAN

Moment of Tooth

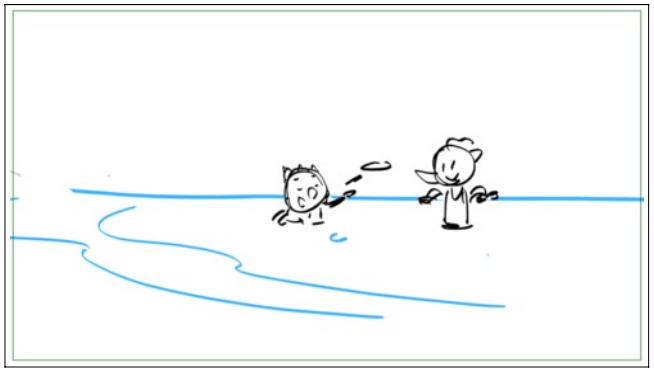
Scene	Panel
1	1



Scene	Panel
2	1



Scene	Panel
2	2



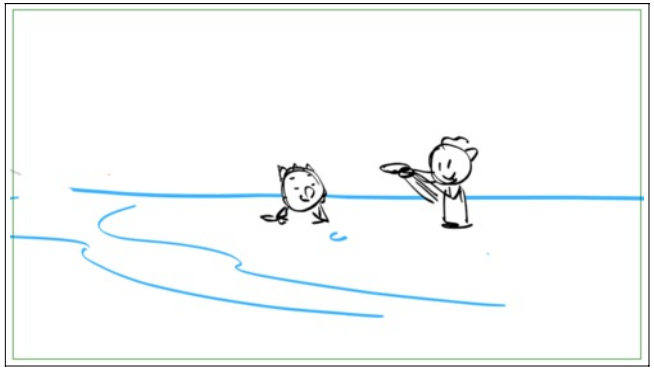
Action Notes

1. EXT. BEACH (AT CHAIRS) -DAY

ANGLE ON: A super-fun scene at a beach near Animal Town. Kids and grown-ups (whichever ones production has in bathing suits) are playing, building sand castles, tossing Frisbees, and splashing in the waves <SFX: CHATTER/SOUNDS OF FUN> <SFX: CRASHING WAVES>.

PAN AND ZOOM: MR. RABBIT has started unpacking TOTE BAGS, setting up a BEACH UMBRELLA, and unfolding a BEACH CHAIR, wearing SUNGLASSES (NOTE: If these haven't been designed yet, it would be great if Mr. Rabbit had the kind of clip-on sunglasses that attach to his regular glasses, and when talking to the kids, he sometimes flips them up. Those seem like the kind of sunglasses Mr. Rabbit would have.)

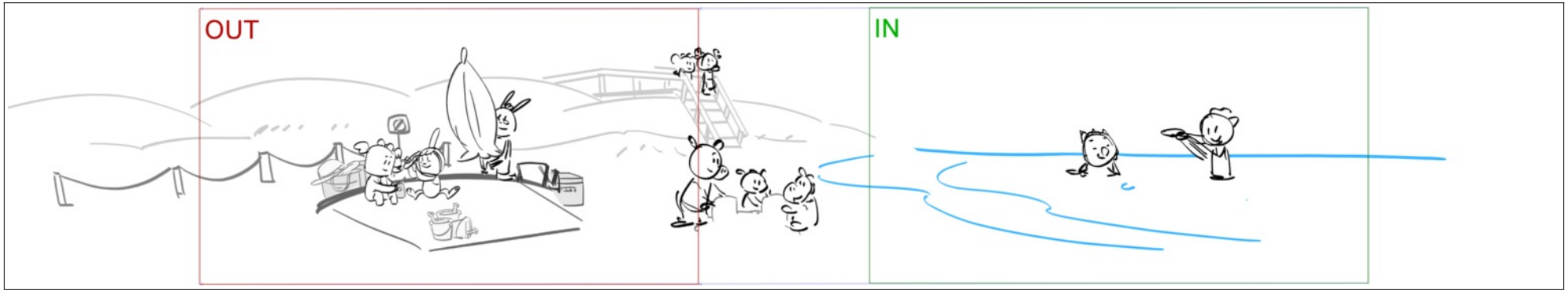
Scene	Panel
2	3



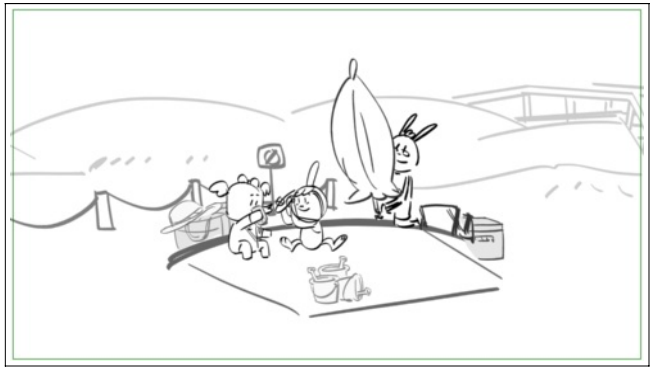
NO PANEL

NO PANEL

Scene	Panel
2	4



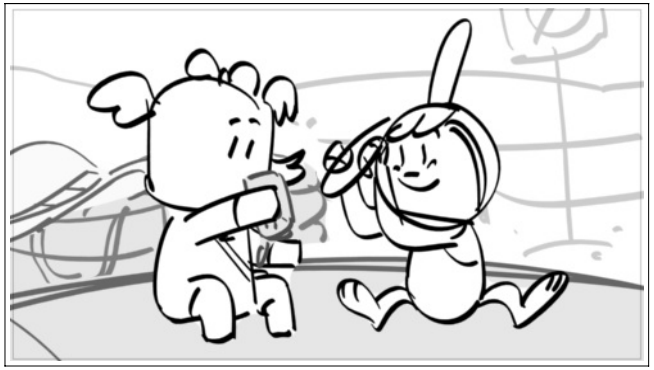
Scene	Panel
2	5



Scene	Panel
2	6



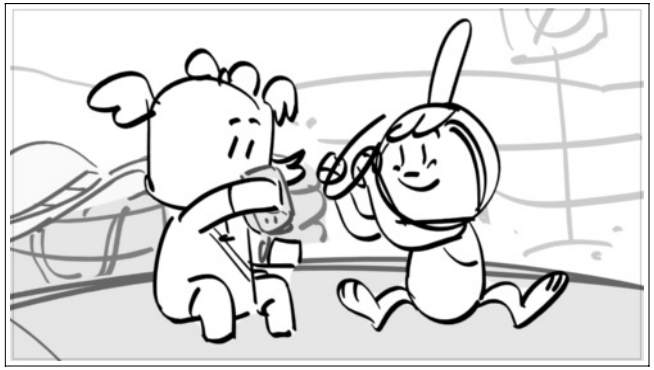
Scene	Panel
3	1



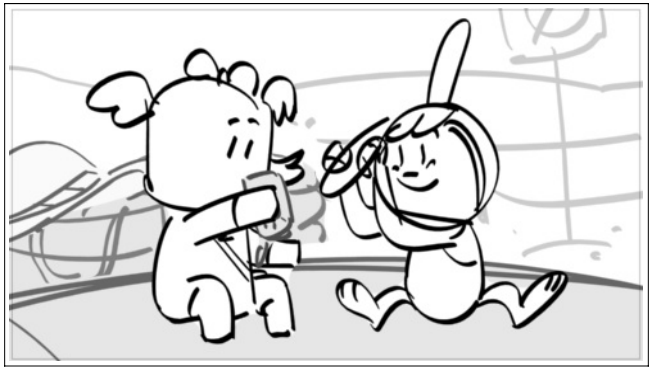
Action Notes

ELINOR and OLIVE are sharing a BOTTLE OF SUNBLOCK. Elinor is rubbing sunblock onto her ears, and Olive is rubbing some on her arms.

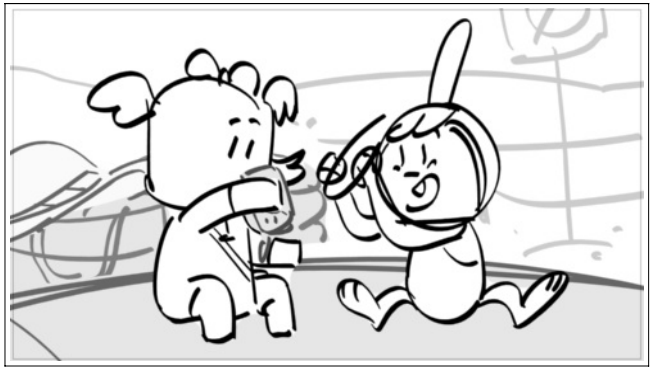
Scene	Panel
3	2



Scene	Panel
3	3



Scene	Panel
3	4



Dialog

1 ELINOR

I’m

Scene	Panel
3	5

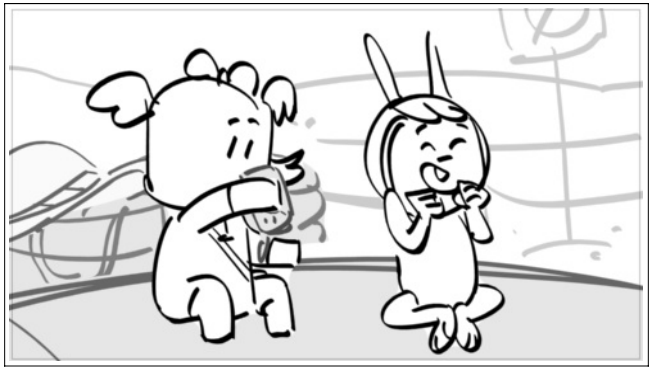


Dialog

1 ELINOR

SO

Scene	Panel
3	6



Dialog

1 ELINOR

EXCITED

Scene	Panel
3	7

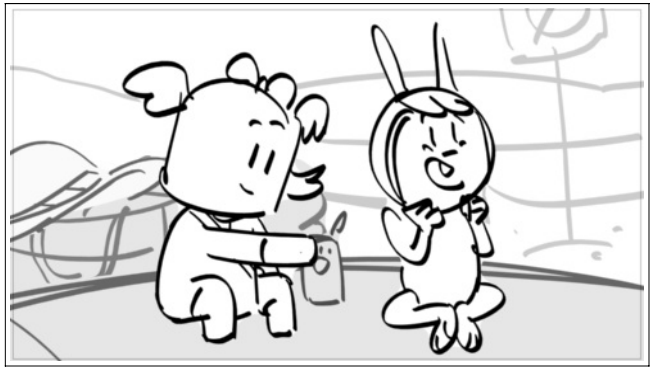


Dialog

1 ELINOR

for a day

Scene	Panel
3	8



Dialog

1 ELINOR

at the

Scene	Panel
3	9



Dialog

1 ELINOR

beach!

Scene	Panel
3	10



Scene	Panel
3	11



Scene	Panel
3	12



Dialog

1 ELINOR

The sun,

Scene	Panel
3	13

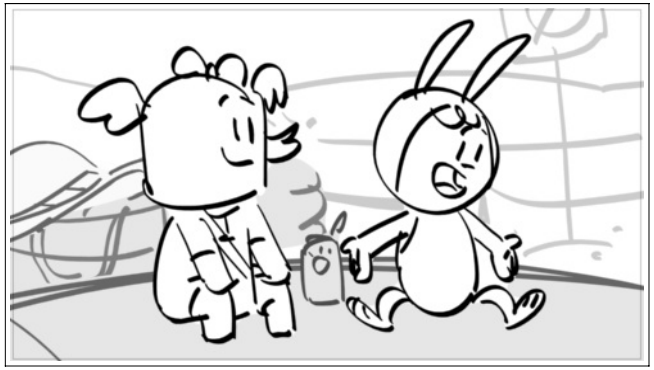


Dialog

1 ELINOR

the

Scene	Panel
3	14



Dialog

1 ELINOR

sand,

Scene	Panel
3	15

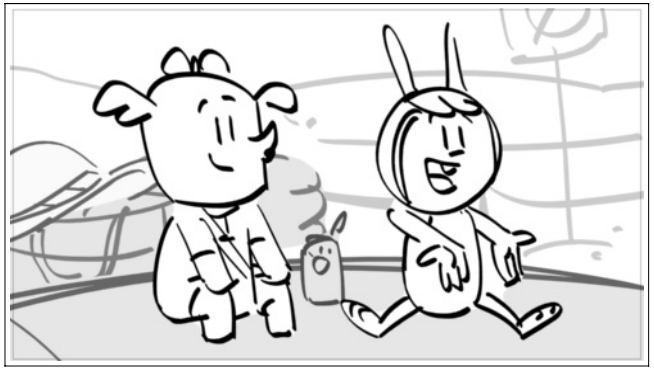


Dialog

1 ELINOR

the

Scene	Panel
3	16



Dialog

1 ELINOR

ocean...

Scene	Panel
3	17



Dialog

1 ELINOR

<SIGH>.

Scene	Panel
3	18



Dialog

1 ELINOR

<SIGH>.

Scene	Panel
3	19



Scene	Panel
3	20

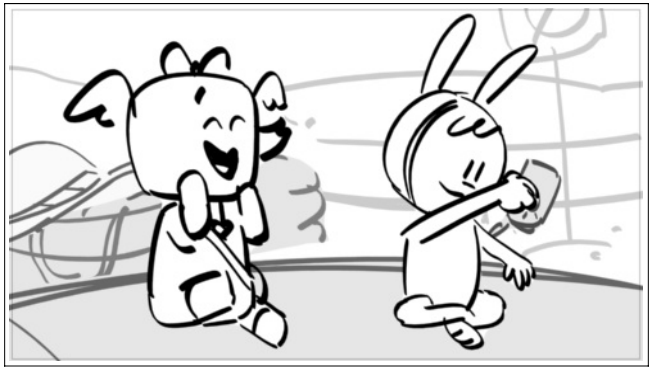


Dialog

2 OLIVE

Me

Scene	Panel
3	21

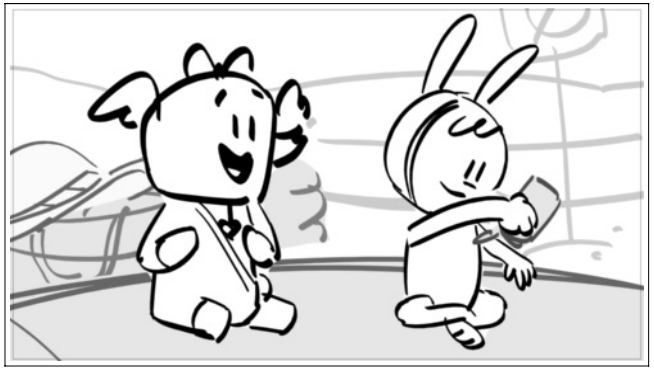


Dialog

2 OLIVE

to

Scene	Panel
3	22



Dialog

2 OLIVE

o!

Scene	Panel
4	1



Dialog

2 OLIVE

The beach is

Scene	Panel
4	2

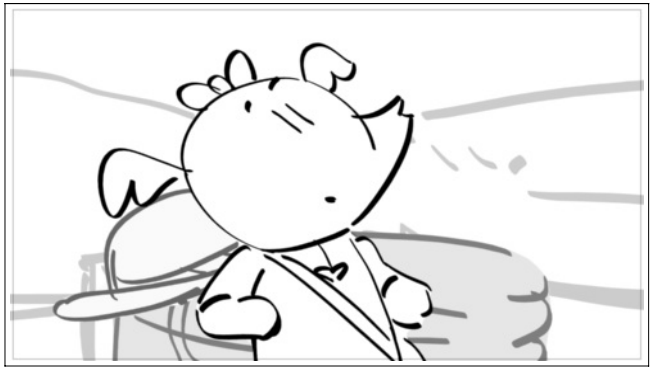


Dialog

2 OLIVE

sooo...

Scene	Panel
4	3



Action Notes

Olive looks around, trying to think of an adjective, then giggles <SFX: GIGGLE>.

Scene	Panel
4	4

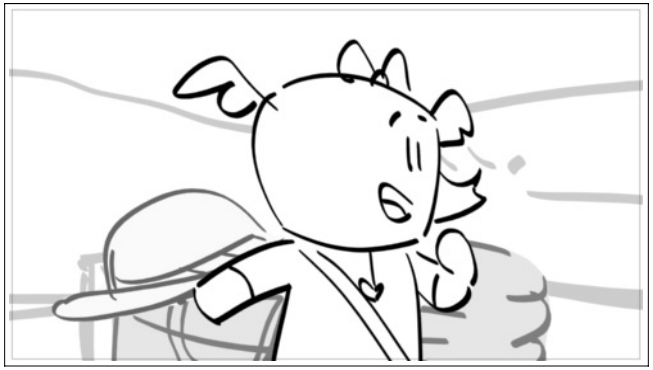


Dialog

3 OLIVE

Sunny!

Scene	Panel
4	5

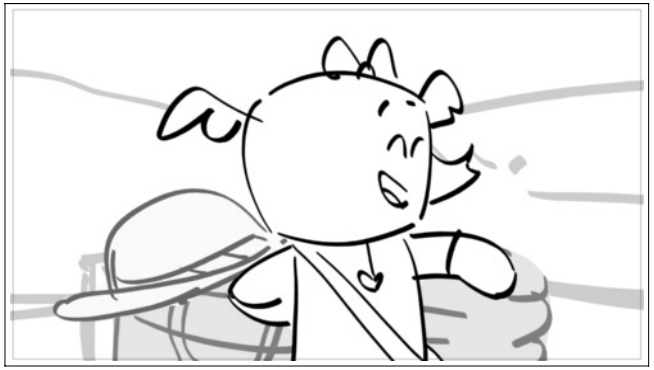


Dialog

3 OLIVE

More sunblock,

Scene	Panel
4	6



Dialog

3 OLIVE

please.

Scene	Panel
5	1



Action Notes

The girls giggle as Elinor tries to squirt some into Olive's hand, but the bottle just makes an <SFX: EMPTY BOTTLE WHEEZING> sound;

Scene	Panel
5	2



Scene	Panel
5	3



Scene	Panel
5	4



Action Notes

Elinor frowns <SFX: HMM>.

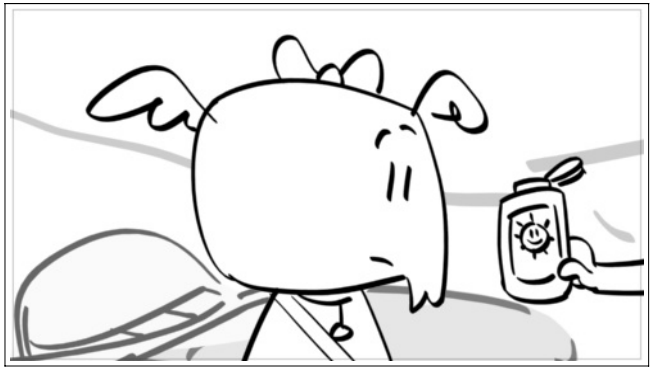
Scene	Panel
5	5



Action Notes

She hands the bottle to Olive,

Scene	Panel
6	1



Scene	Panel
6	2



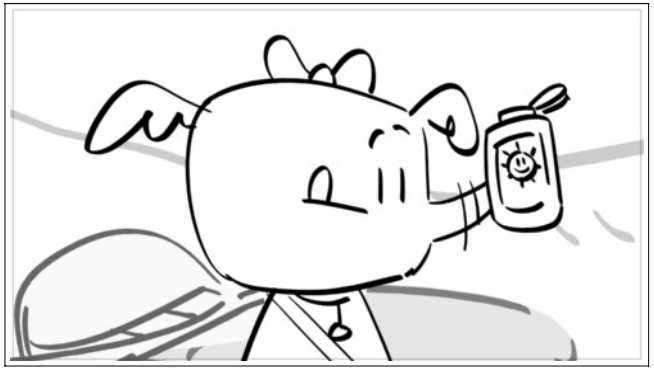
Action Notes

who takes it with her trunk

Scene	Panel
6	3



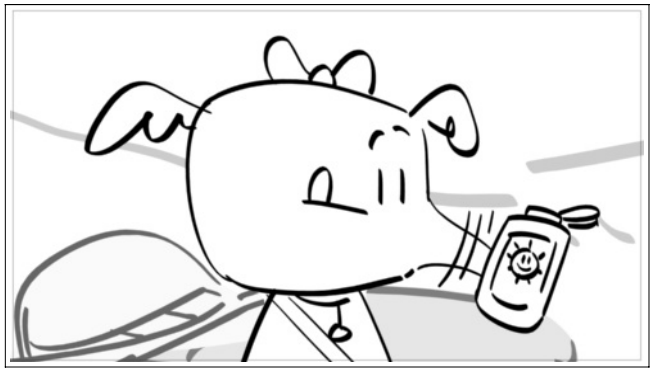
Scene	Panel
6	4



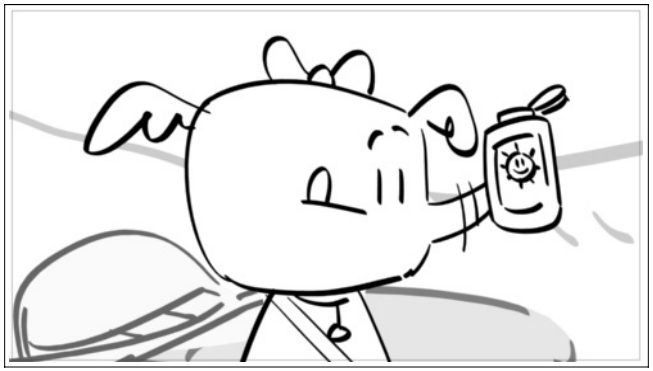
Action Notes

and gives it a shake

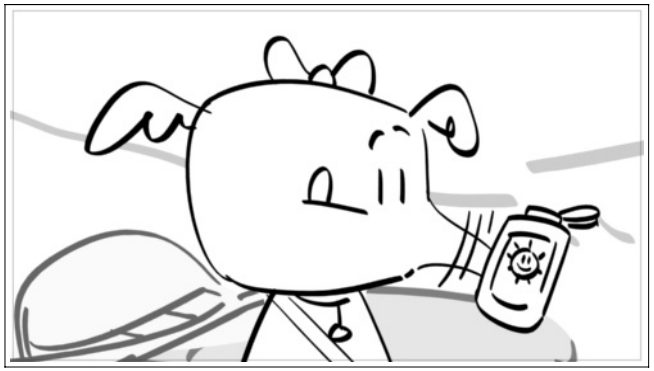
Scene	Panel
6	5



Scene	Panel
6	6



Scene	Panel
6	7



Scene	Panel
6	8



Scene	Panel
6	9



Action Notes

and then a tight squeeze

Scene	Panel
6	10



Action Notes

--and sunblock sprays out in a big blob onto her forehead!

Scene	Panel
6	11



Scene	Panel
6	12



Scene	Panel
6	13



Action Notes

The girls <SFX: LAUGH>.

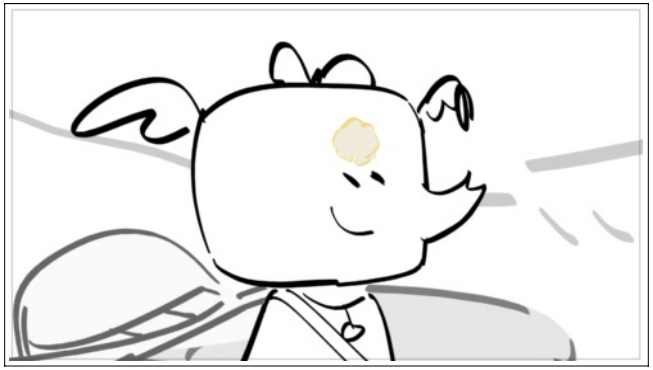
Scene	Panel
6	14



Action Notes

Olive looks cross-eyed up at the blob,

Scene	Panel
6	15



Action Notes

smiles,

Scene	Panel
6	16



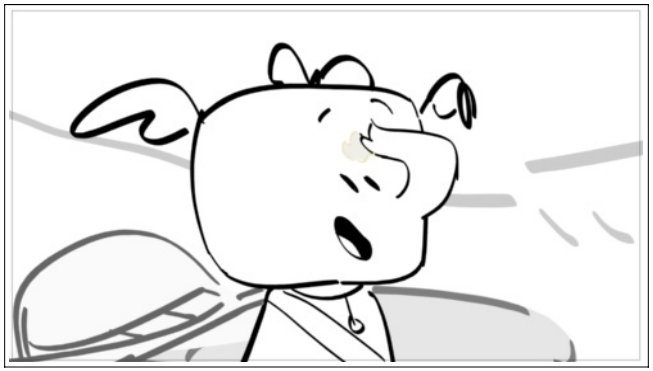
Action Notes

then uses her trunk to quickly rub it into her face;

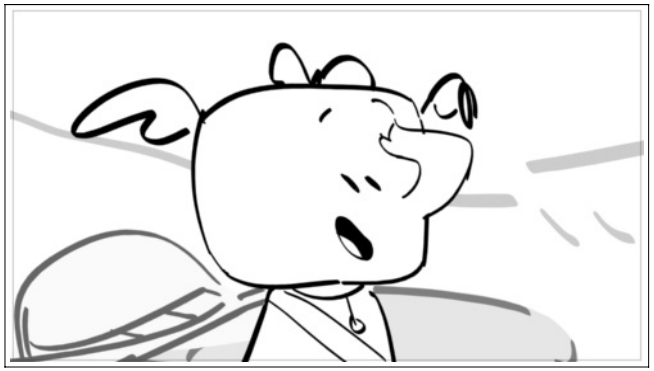
Scene	Panel
6	17



Scene	Panel
6	18



Scene	Panel
6	19



Scene	Panel
7	1



Action Notes

it vanishes as she rubs.

Scene	Panel
7	2



Dialog

4 ELINOR

What should we build

Scene	Panel
7	3



Dialog

4 ELINOR

in the sand

Scene	Panel
7	4

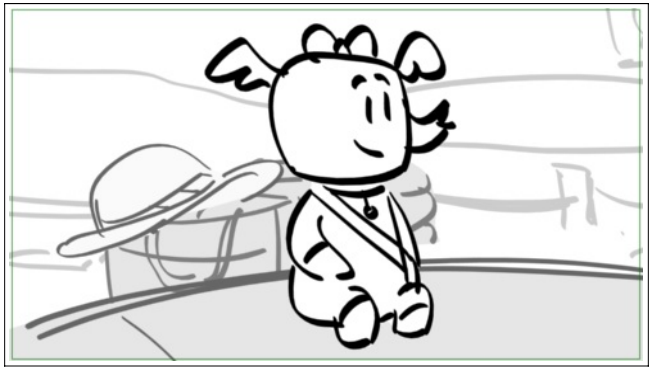


Dialog

4 ELINOR

today?

Scene	Panel
8	1



Scene	Panel
8	2



Dialog

5 OLIVE

I don’t know.

Action Notes

Olive then removes a big, floppy HAT from a beach bag

Scene	Panel
8	3



Dialog

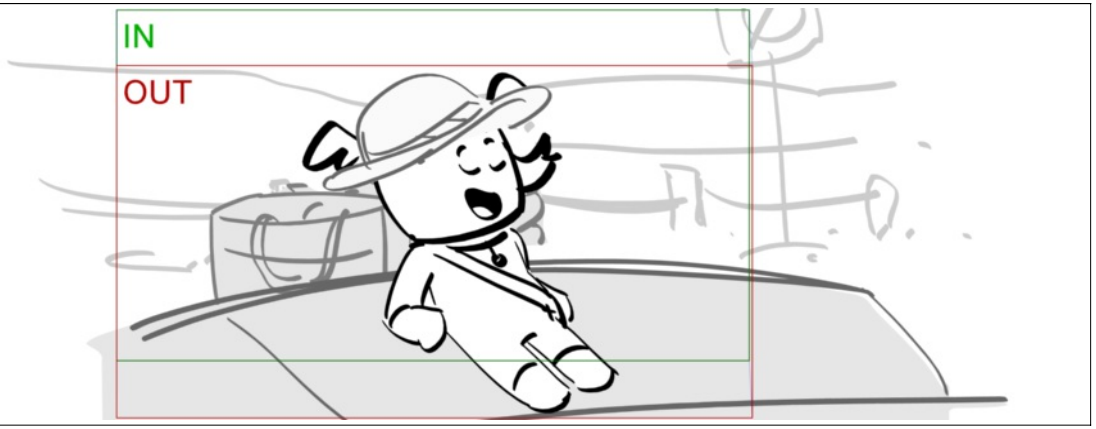
5 OLIVE

know.

Action Notes

and puts it on,

Scene	Panel
8	4



Dialog

5 OLIVE

Let’s ask Ari

Action Notes

then relaxes back onto her elbows on the blanket.

Scene	Panel
8	5



Dialog

5 OLIVE

when he gets

Scene	Panel
8	6

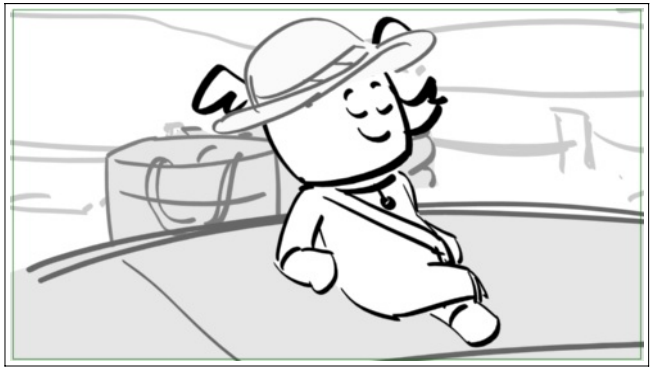


Dialog

5 OLIVE

here.

Scene	Panel
8	7



Scene	Panel
9	1



Dialog

6 MR. RABBIT

Here you go,

Action Notes

Mr. Rabbit unfolds a CHILD-SIZED BEACH CHAIR.

Scene	Panel
9	2



Dialog

6 MR. RABBIT

Elinor.

Scene	Panel
10	1



Scene	Panel
10	2



Scene	Panel
10	3



Scene	Panel
10	4



Dialog

7 ELINOR

<SFX: GASP> It’s my old

Action Notes

Elinor jumps up, excited, and stands proudly next to the chair.

Scene	Panel
10	5



Dialog

7 ELINOR

beach chair.

Scene	Panel
10	6



Dialog

7 ELINOR

I’ve had it since I was

Action Notes

and stands proudly next to the chair.

Scene	Panel
10	7



Dialog

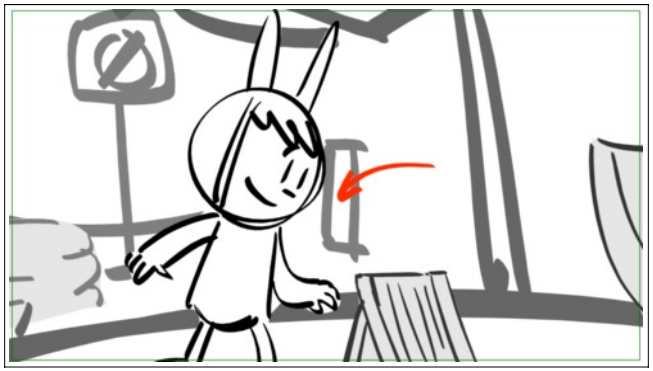
7 ELINOR

a little bunny.

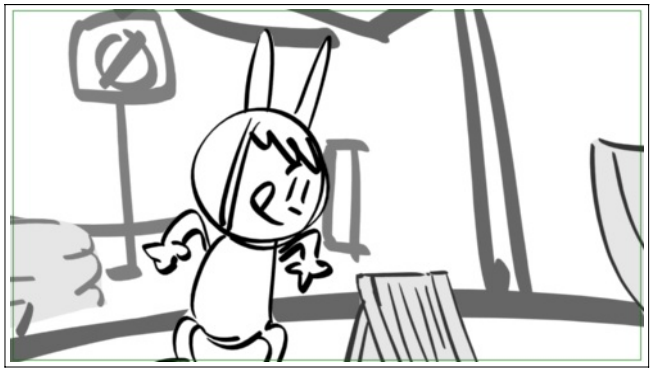
Scene	Panel
11	1



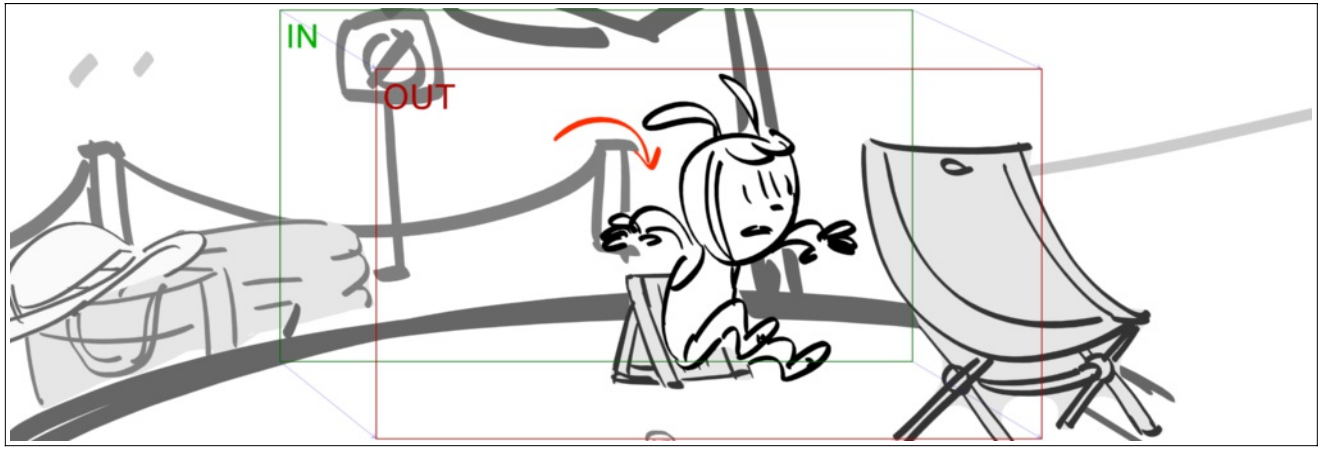
Scene	Panel
11	2



Scene	Panel
11	3



Scene	Panel
11	4



Action Notes

She sits in the chair--but it’s a tight squeeze <SFX: GRUNTING>.

Scene	Panel
11	5



Dialog

8 ELINOR

Hey,

Scene	Panel
11	6



Scene	Panel
11	7



Dialog

8 ELINOR

did my chair get

Scene	Panel
11	8

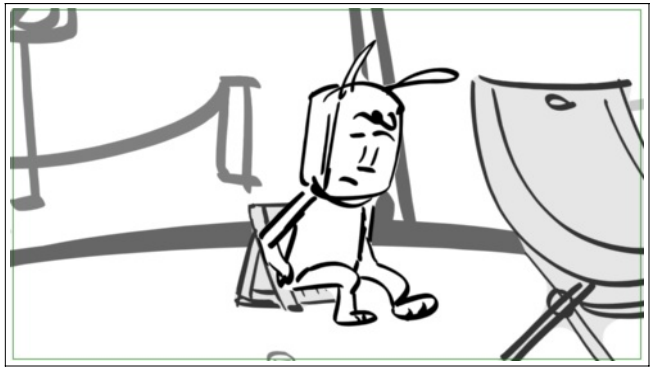


Dialog

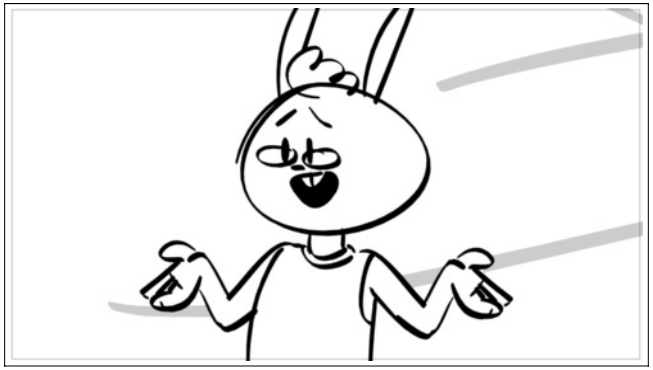
8 ELINOR

smaller?

Scene	Panel
11	9



Scene	Panel
12	1



Dialog

9 MR. RABBIT

I think

Scene	Panel
12	2

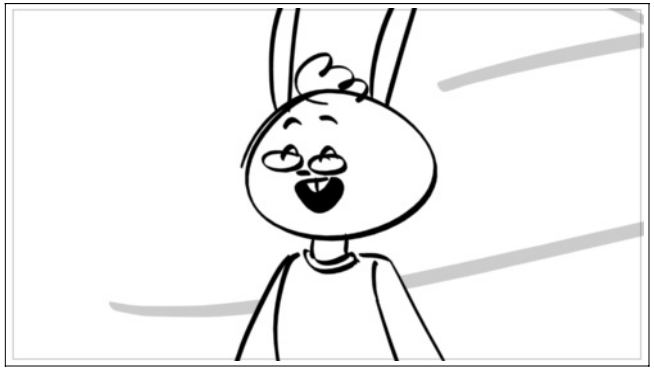


Dialog

9 MR. RABBIT

you grew,

Scene	Panel
12	3



Dialog

9 MR. RABBIT

Elinor.

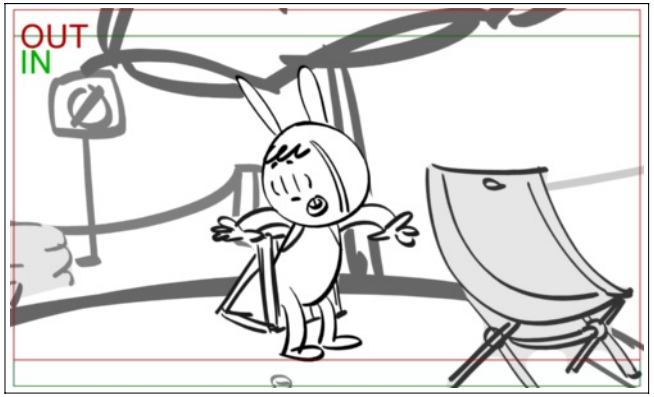
Scene	Panel
13	1



Action Notes

She stands up, and the chair comes up with her!

Scene	Panel
13	2



Action Notes

She stands up, and the chair comes up with her!

Scene	Panel
14	1



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	2



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	3



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	4



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	5



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	6



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	7



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	8



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	9



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	10



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	11



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	12



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

Scene	Panel
14	13



Action Notes

Elinor hops around, trying to shake off the chair, increasingly realizing how funny the situation is <SFX: MORE GRUNTING AND LAUGHING>.

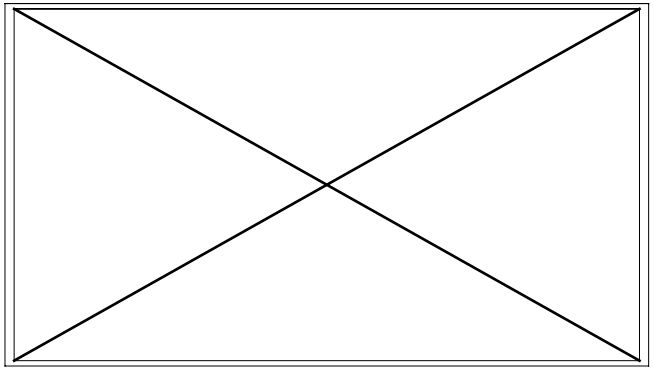
Scene	Panel
15	1



Action Notes

Olive <SFX: GIGGLES> too,

NO PANEL



Scene	Panel
15	2



Action Notes

then stands up

Scene	Panel
16	1



Scene	Panel
16	2



Action Notes

and helps Elinor pull the chair off of her bottom.

Scene	Panel
16	3



Scene	Panel
16	4



Scene	Panel
17	1



Dialog

10 ELINOR

D

Scene	Panel
17	2



Dialog

10 ELINOR

a

Scene	Panel
17	3



Dialog

10 ELINOR

d,

Scene	Panel
17	4

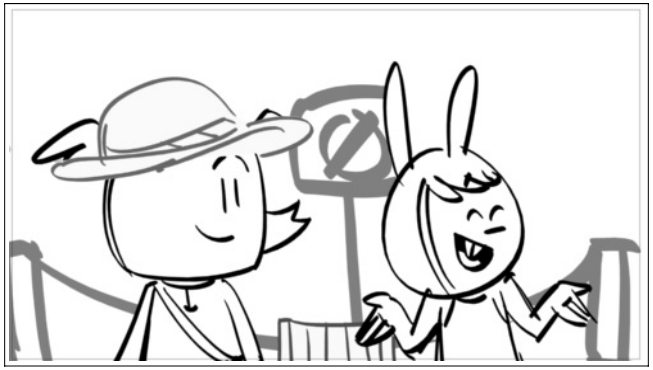


Dialog

10 ELINOR

we’re gonna need a

Scene	Panel
17	5



Dialog

10 ELINOR

bigger chair.

Scene	Panel
17	6



Scene	Panel
17	7



Scene	Panel
17	8



Action Notes

Now that she’s standing, she sees something in the distance.

Scene	Panel
17	9



Dialog

11 ELINOR

Look,

Action Notes

<SFX: MR. BAT SPEAKING INDISTINCTLY OFF-SCREEN>

Scene	Panel
17	10



Dialog

11 ELINOR

it’s

Action Notes

She jumps up and starts waving.

Scene	Panel
17	11



Dialog

11 ELINOR

A

Scene	Panel
17	12



Dialog

11 ELINOR

r

Scene	Panel
17	13

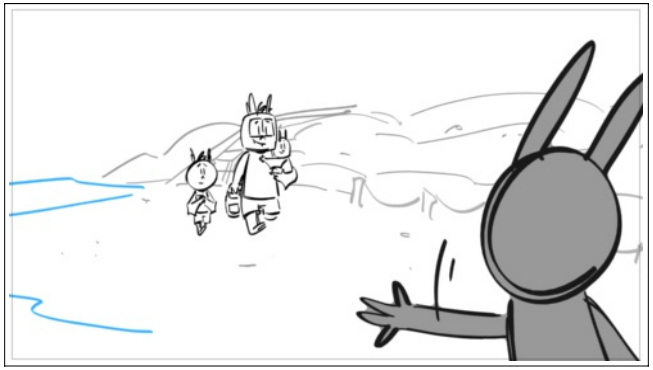


Dialog

11 ELINOR

i!

Scene	Panel
18	1

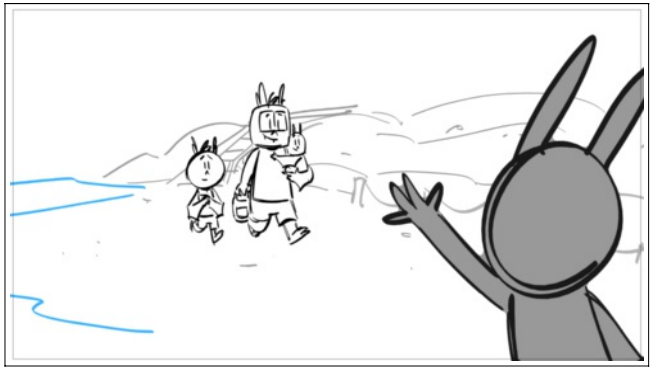


Dialog

11 ELINOR

A

Scene	Panel
18	2

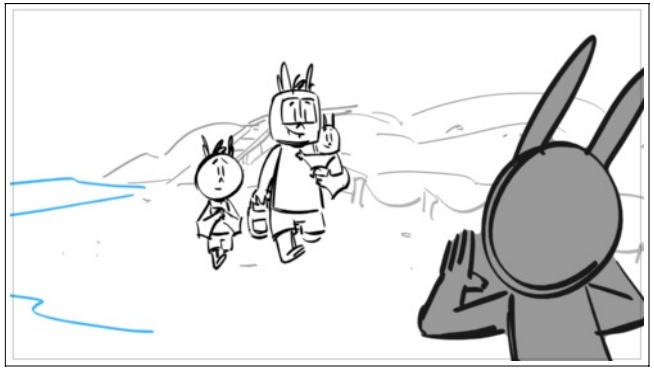


Dialog

11 ELINOR

ri!

Scene	Panel
18	3



Dialog

11 ELINOR

Over here!

Scene	Panel
19	1



Scene	Panel
19	2



Dialog

12 OLIVE

H

Action Notes

ARI enters, along with MR. BAT, who is carrying baby MIRI; Ari and his dad have beach chairs and tote bags.

Scene	Panel
19	3

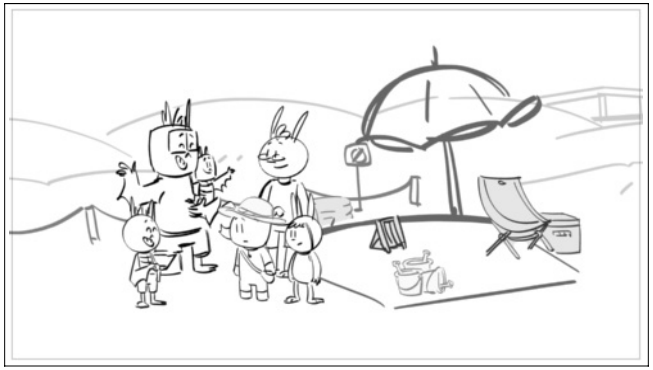


Dialog

12 OLIVE

i!

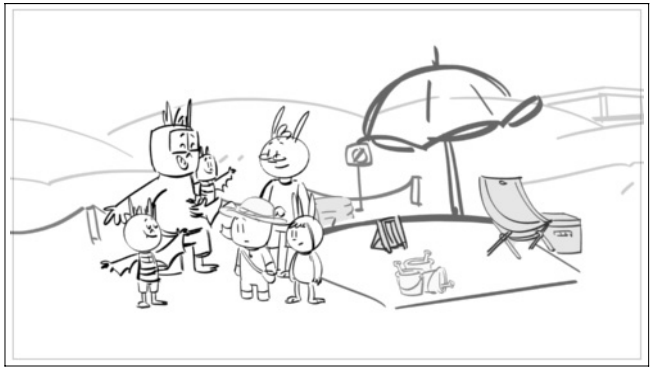
Scene	Panel
19	4



Action Notes

Ari smiles

Scene	Panel
19	5



Action Notes

and waves a big,

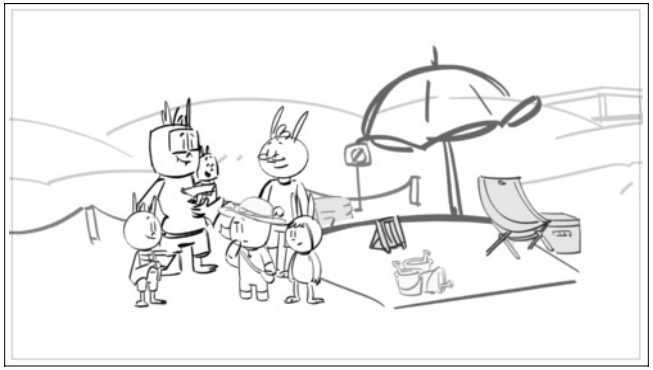
Scene	Panel
19	6



Action Notes

theatrical hello,

Scene	Panel
19	7



Action Notes

but he’s uncharacteristically quiet.

Scene	Panel
20	1



Scene	Panel
20	2



Dialog

13 OLIVE

Ari?

Scene	Panel
20	3



Dialog

13 OLIVE

Why aren’t you talking?

Scene	Panel
21	1



Dialog

14 MR. RABBIT

Well,

Scene	Panel
21	2



Dialog

14 MR. RABBIT

it makes sense.

Scene	Panel
21	3



Dialog

14 MR. RABBIT

We’re by the ocean,

Scene	Panel
21	4



Dialog

14 MR. RABBIT

so instead of saying hello,

Scene	Panel
21	5



Dialog

14 MR. RABBIT

Ari decided

Scene	Panel
21	6



Dialog

14 MR. RABBIT

to

Scene	Panel
22	1



Dialog

14 MR. RABBIT

WA

Scene	Panel
22	2



Dialog

14 MR. RABBIT

VE!

Scene	Panel
22	3



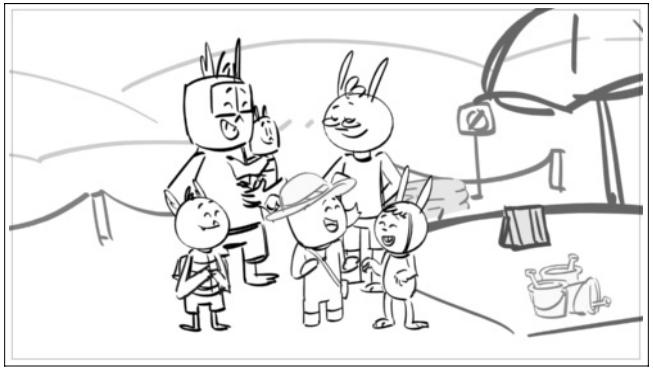
Action Notes

Elinor and Olive <SFX: LAUGH>, and Ari smiles.

Scene	Panel
22	4



Scene	Panel
22	5



Scene	Panel
22	6



Scene	Panel
22	7



Scene	Panel
22	8



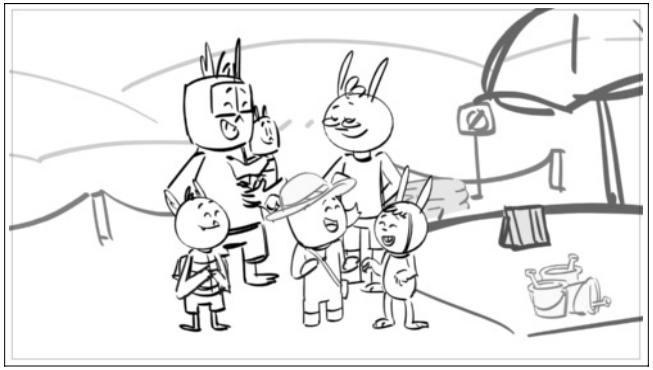
Scene	Panel
22	9



Scene	Panel
22	10



Scene	Panel
22	11



Scene	Panel
22	12



Scene	Panel
22	13



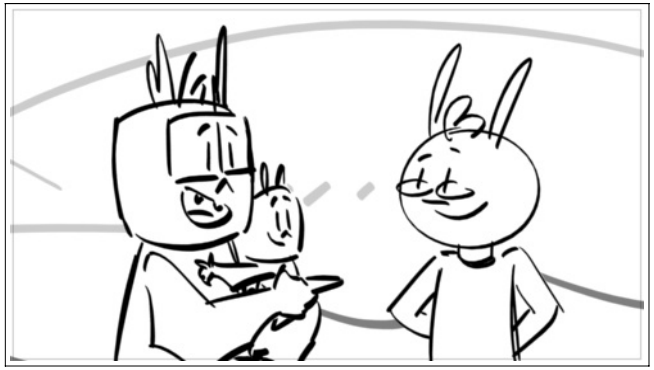
Scene	Panel
22	14



Scene	Panel
23	1



Scene	Panel
23	2



Dialog

15 MR. BAT

Dad joke?

Scene	Panel
23	3

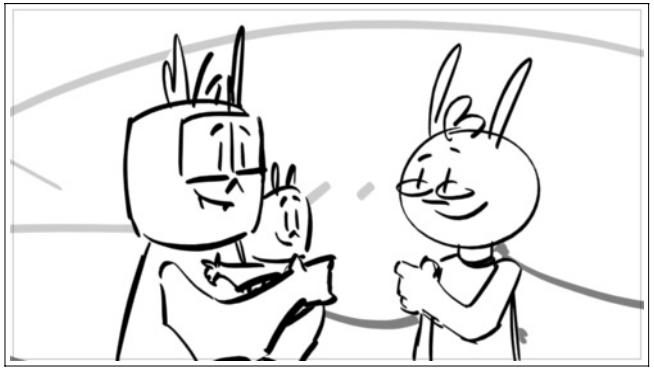


Dialog

16 MR. RABBIT

Dad joke.

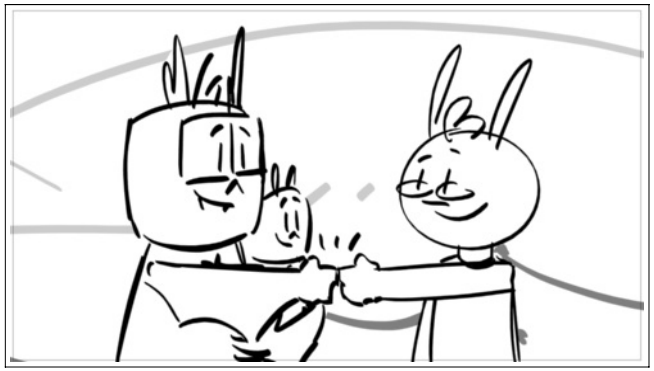
Scene	Panel
23	4



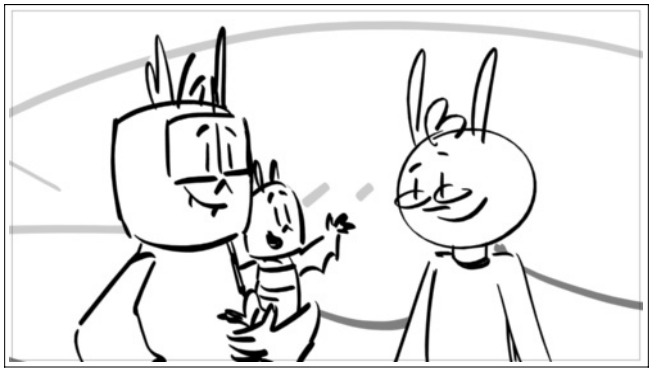
Action Notes

They fist-bump.

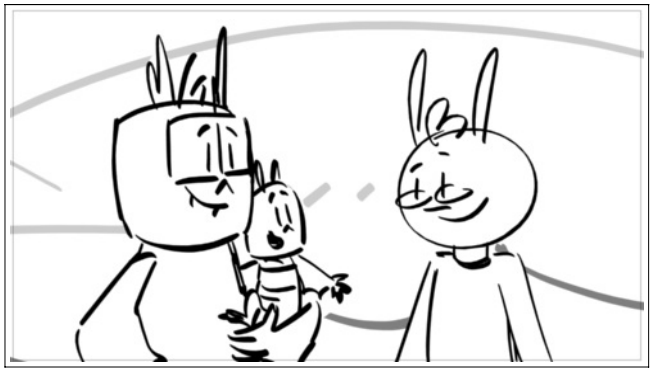
Scene	Panel
23	5



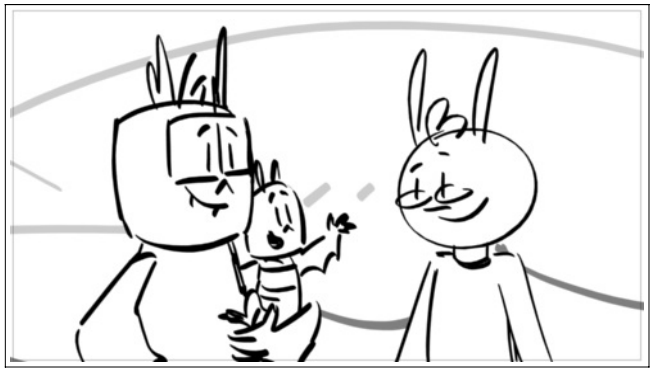
Scene	Panel
23	6



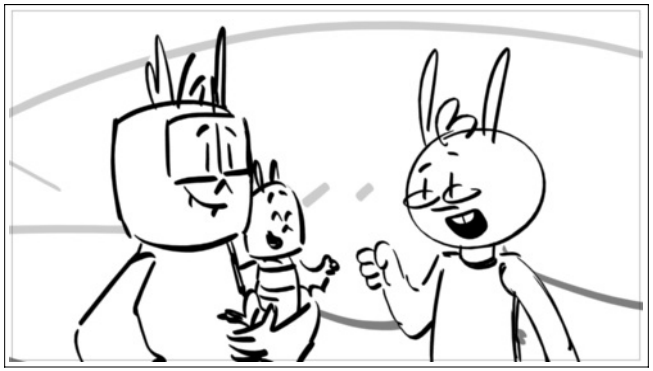
Scene	Panel
23	7



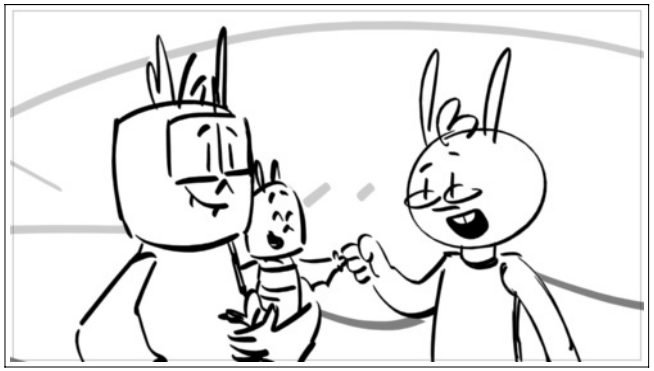
Scene	Panel
23	8



Scene	Panel
23	9



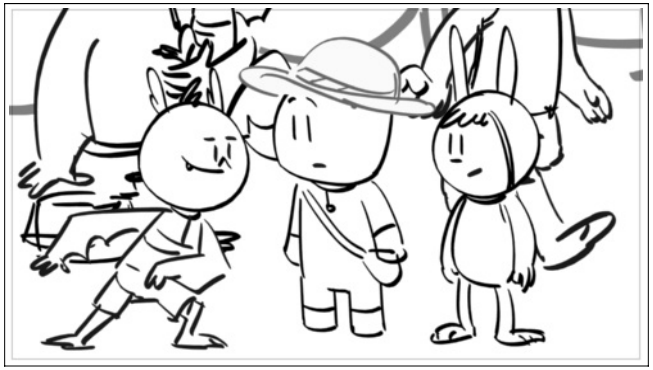
Scene	Panel
23	10



Scene	Panel
24	1



Scene	Panel
24	2



Action Notes

Ari leans toward the girls and wiggles his eyebrows--he has a secret!

Scene	Panel
24	3



Scene	Panel
24	4



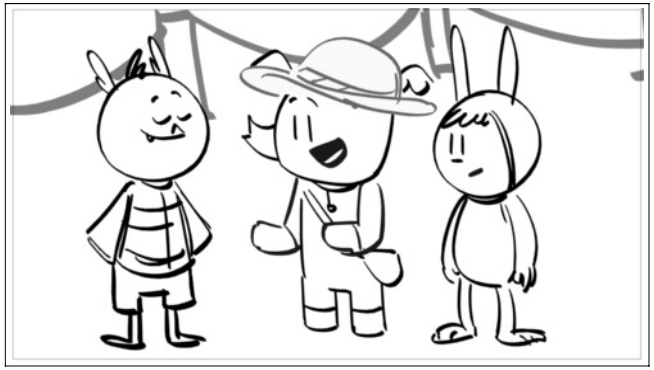
Scene	Panel
24	5



Scene	Panel
24	6



Scene	Panel
24	7



Dialog

17 OLIVE

(smiling with suspicion)

Ari,

Scene	Panel
24	8



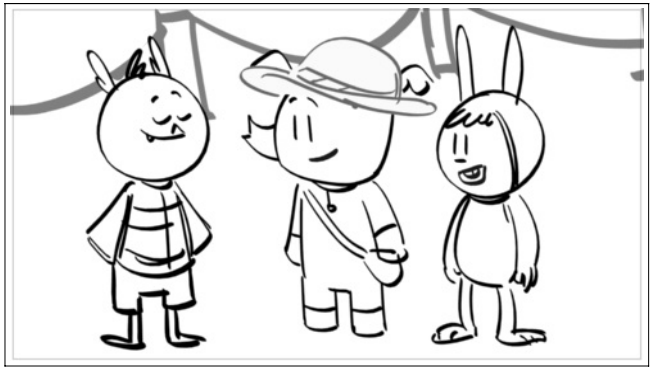
Dialog

17 OLIVE

(smiling with suspicion)

what’s going on?

Scene	Panel
24	9



Dialog

18 ELINOR

Yeah.

Scene	Panel
24	10



Dialog

18 ELINOR

You’re never this quiet.

Scene	Panel
25	1



Scene	Panel
25	2



Dialog

18 ELINOR

Except

Scene	Panel
25	3

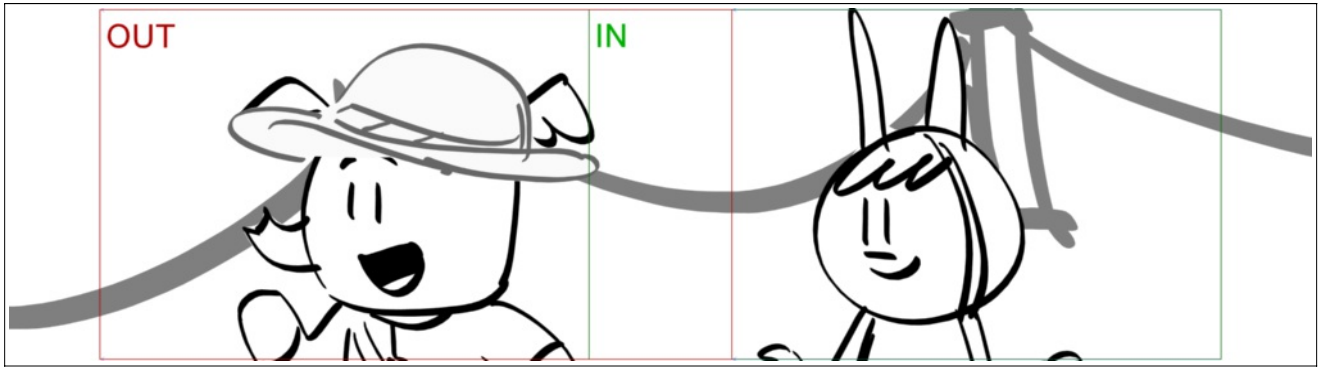


Dialog

18 ELINOR

maybe when you’re sleeping.

Scene	Panel
25	4



Dialog

19 OLIVE

Or eating.

Scene	Panel
25	5



Dialog

19 OLIVE

No,

Scene	Panel
25	6



Dialog

19 OLIVE

you’re

Scene	Panel
25	7



Dialog

19 OLIVE

pretty loud then,

Scene	Panel
25	8



Dialog

19 OLIVE

too.

Scene	Panel
26	1



Action Notes

Ari holds up a finger. He wants them to guess.

Scene	Panel
26	2



Action Notes

He points to his mouth.

Scene	Panel
27	1

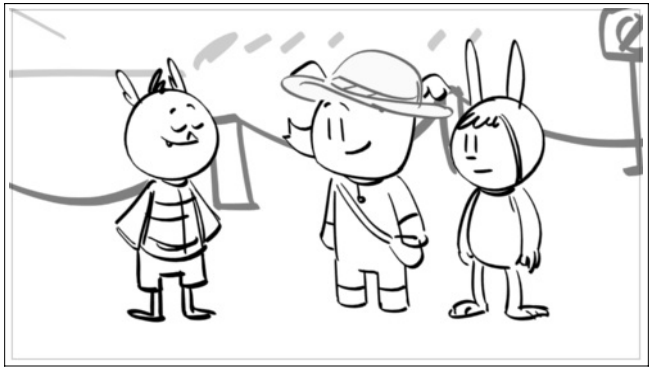


Dialog

20 OLIVE

Have you lost your voice?

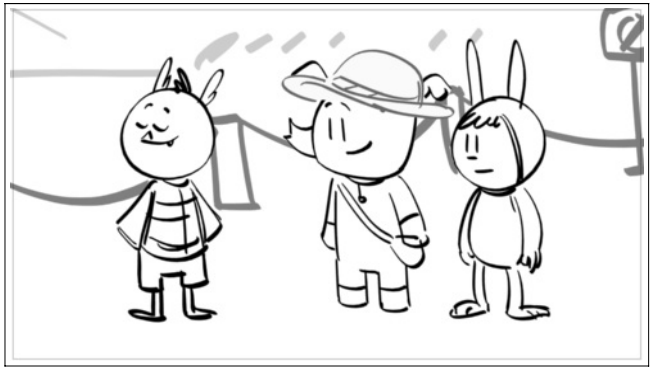
Scene	Panel
27	2



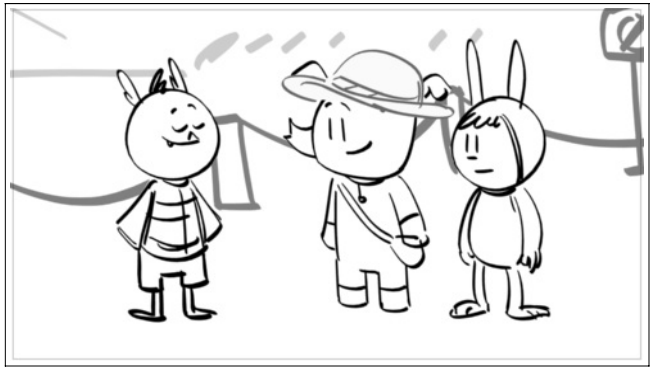
Action Notes

Ari shakes his head.

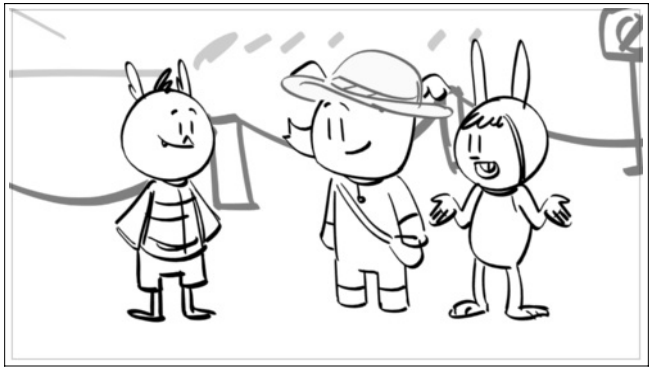
Scene	Panel
27	3



Scene	Panel
27	4



Scene	Panel
27	5

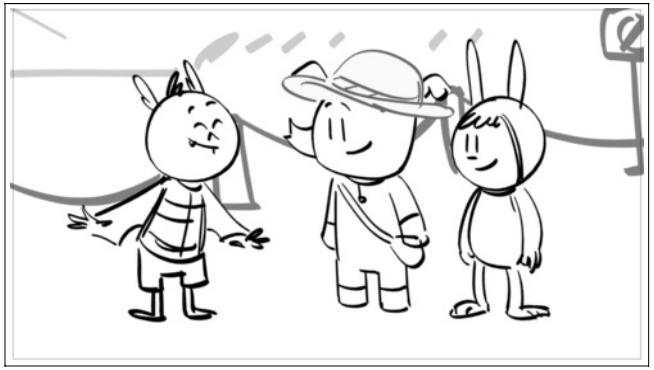


Dialog

21 ELINOR

Is it your mouth?

Scene	Panel
27	6



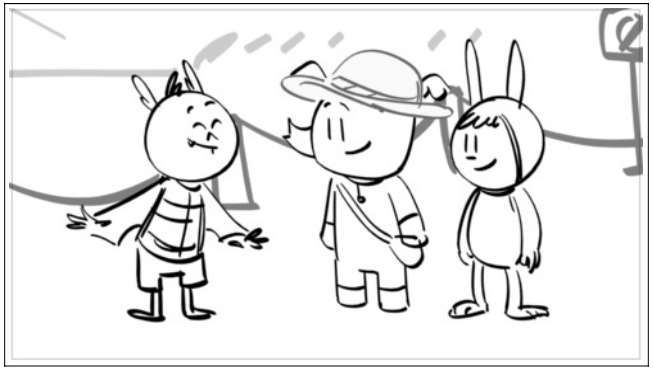
Action Notes

He nods.

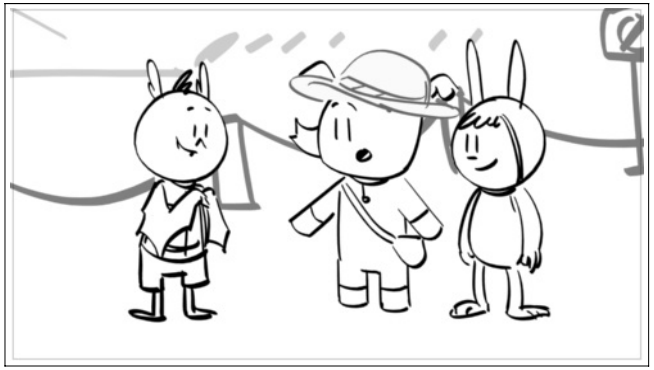
Scene	Panel
27	7



Scene	Panel
27	8



Scene	Panel
27	9

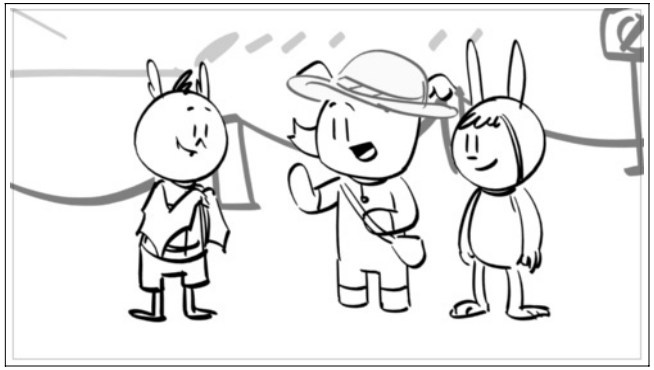


Dialog

22 OLIVE

Oh,

Scene	Panel
27	10



Dialog

22 OLIVE

I know!

Scene	Panel
27	11

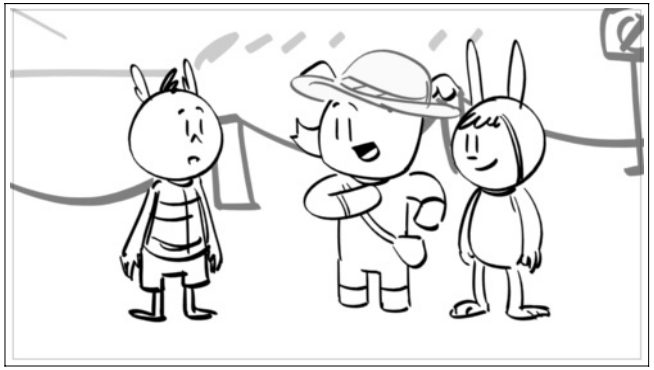


Dialog

22 OLIVE

Your mouth

Scene	Panel
27	12



Dialog

22 OLIVE

is

Scene	Panel
27	13



Dialog

22 OLIVE

GONE!

Scene	Panel
27	14



Action Notes

They all <SFX: LAUGH>.

Scene	Panel
27	15



Scene	Panel
27	16



Scene	Panel
27	17



Scene	Panel
27	18



Scene	Panel
27	19



Scene	Panel
27	20



Scene	Panel
27	21



Scene	Panel
27	22



Scene	Panel
27	23



Scene	Panel
28	1



Scene	Panel
28	2



Dialog

23 ARI

(giggling)

Action Notes

Ari can’t help it; it was such a silly guess.

Scene	Panel
28	3



Dialog

23 ARI

(giggling)

Scene	Panel
28	4



Dialog

23 ARI

(giggling)

Scene	Panel
28	5

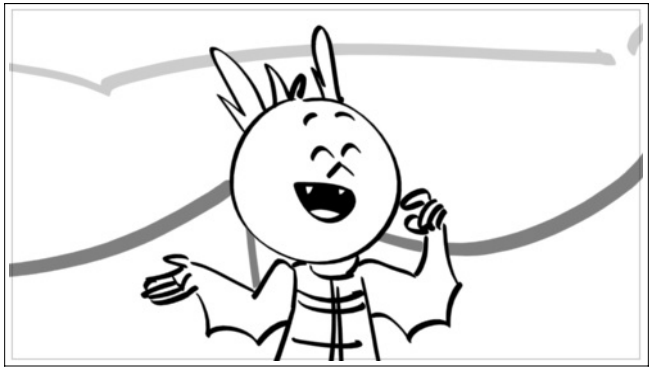


Dialog

23 ARI

(giggling)

Scene	Panel
28	6



Dialog

23 ARI

How could my mouth be gone?

Scene	Panel
28	7



Dialog

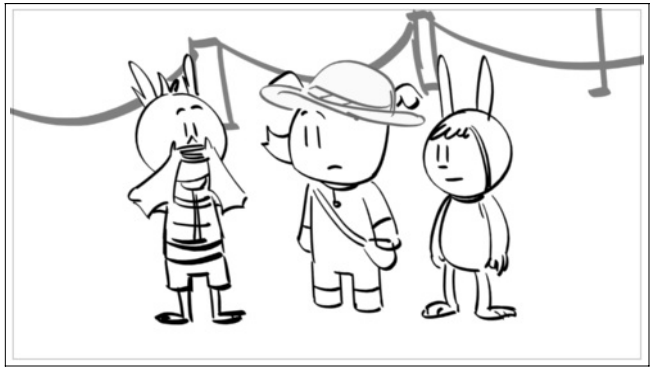
23 ARI

Whoops!

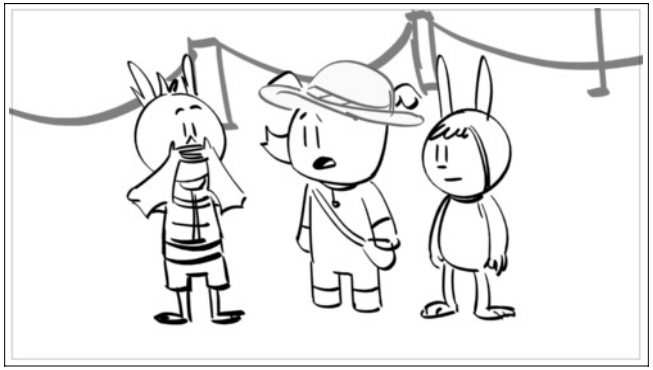
Action Notes

Realizing he’s spoken, he clamps his hand over his mouth.

Scene	Panel
29	1



Scene	Panel
29	2

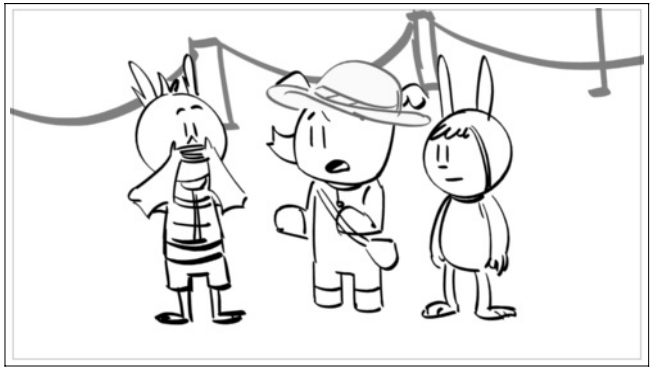


Dialog

24 OLIVE

Aww,

Scene	Panel
29	3

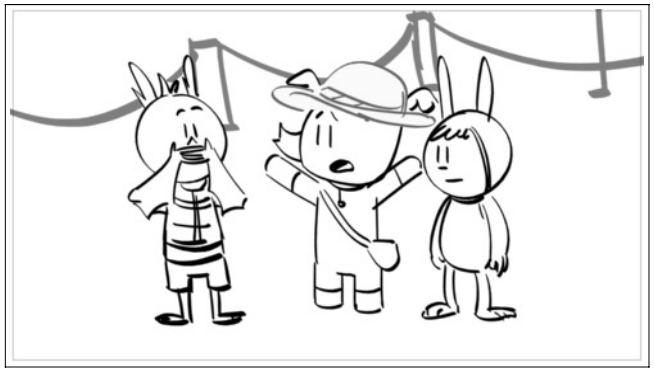


Dialog

24 OLIVE

Ari,

Scene	Panel
29	4



Dialog

24 OLIVE

what’s going on?

Scene	Panel
29	5

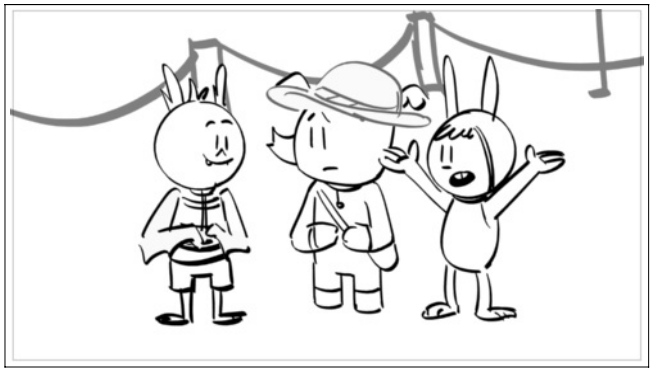


Dialog

25 ELINOR

Yeah,

Scene	Panel
29	6

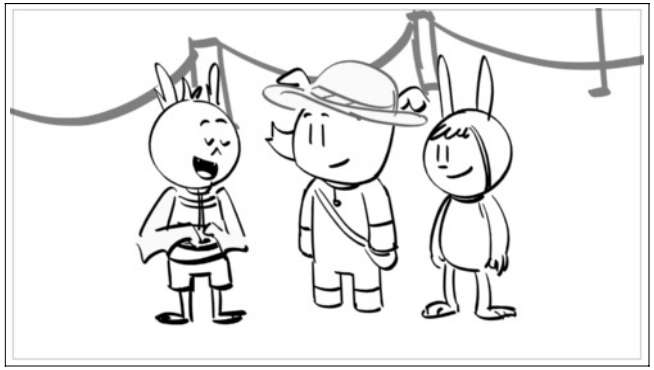


Dialog

25 ELINOR

just tell us!

Scene	Panel
29	7

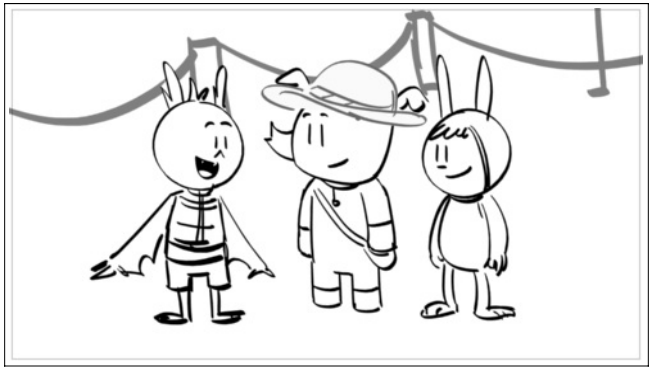


Dialog

26 ARI

Okay.

Scene	Panel
29	8

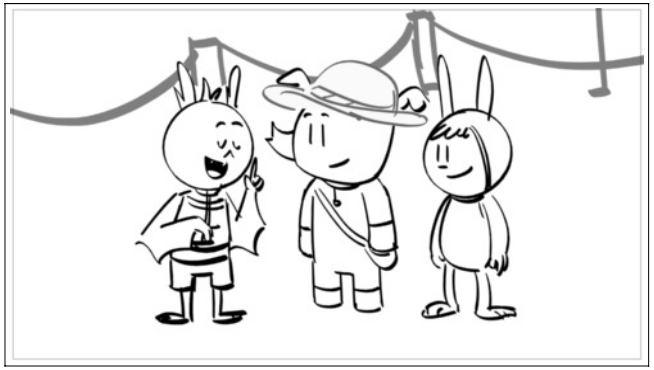


Dialog

26 ARI

I have...

Scene	Panel
29	9

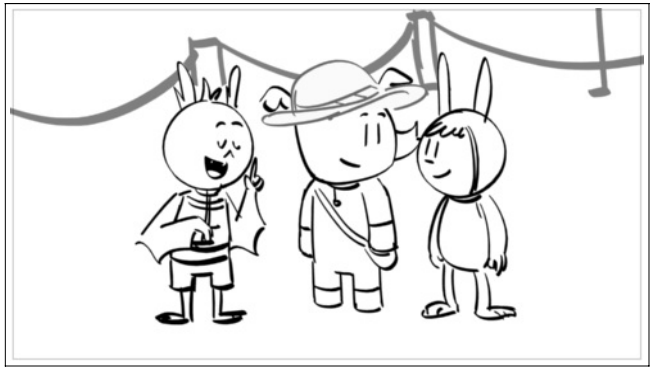


Dialog

26 ARI

drumroll please...

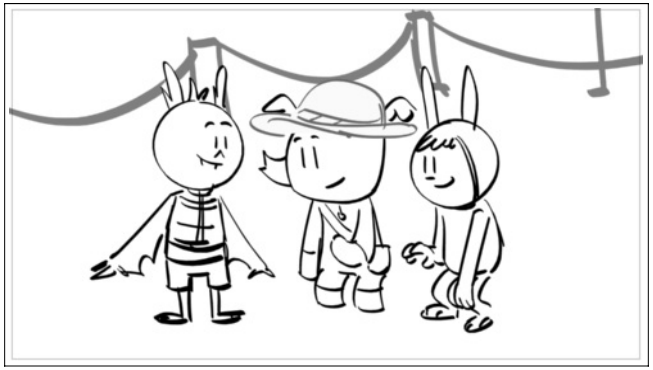
Scene	Panel
29	10



Action Notes

Elinor and Olive look at each other,

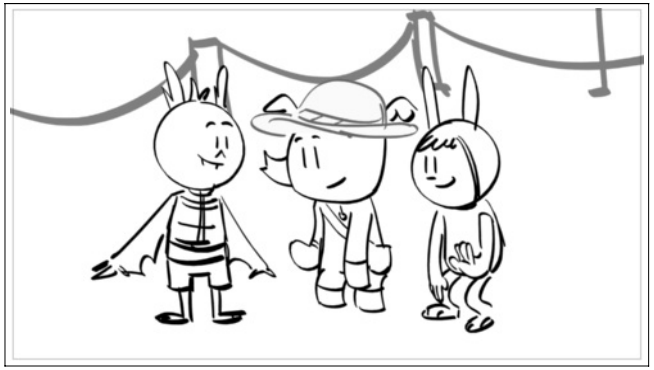
Scene	Panel
29	11



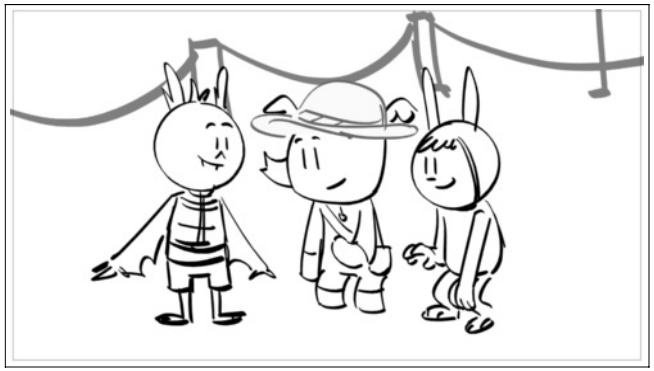
Action Notes

then pat a <SFX: DRUMROLL> on their legs.

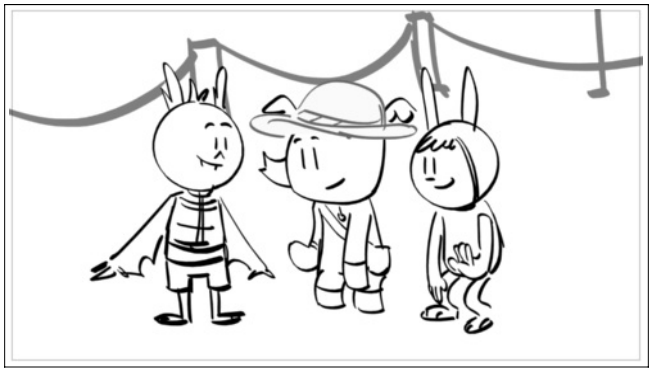
Scene	Panel
29	12



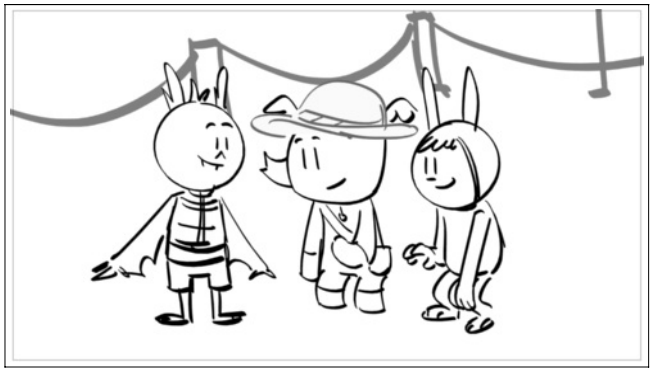
Scene	Panel
29	13



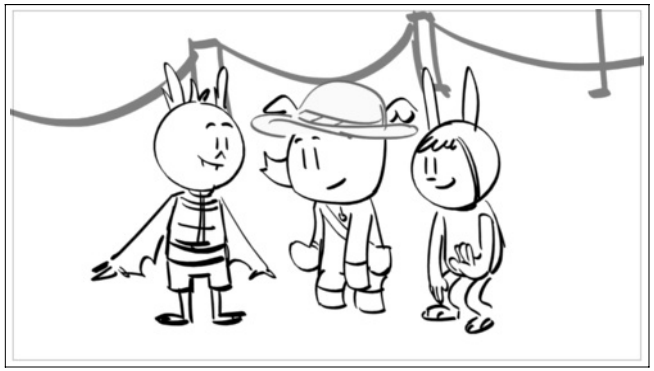
Scene	Panel
29	14



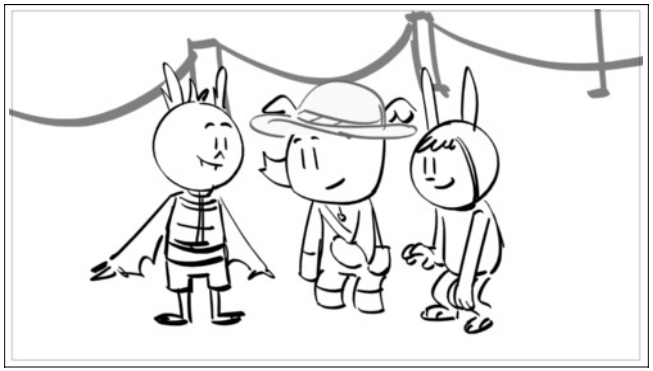
Scene	Panel
29	15



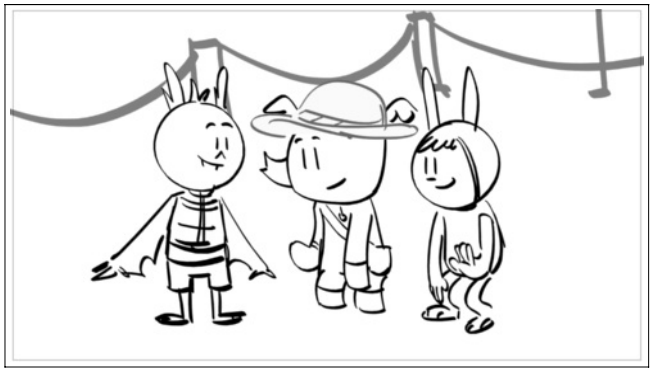
Scene	Panel
29	16



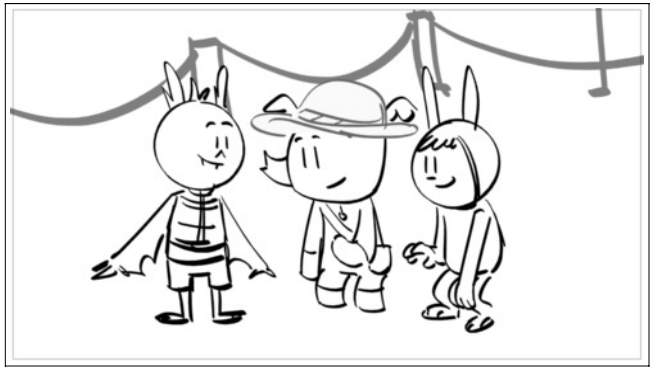
Scene	Panel
29	17



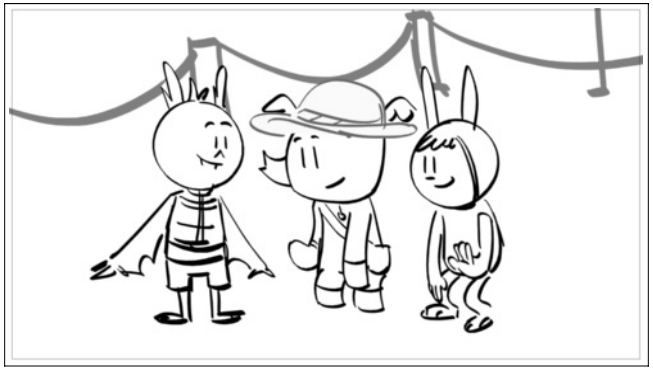
Scene	Panel
29	18



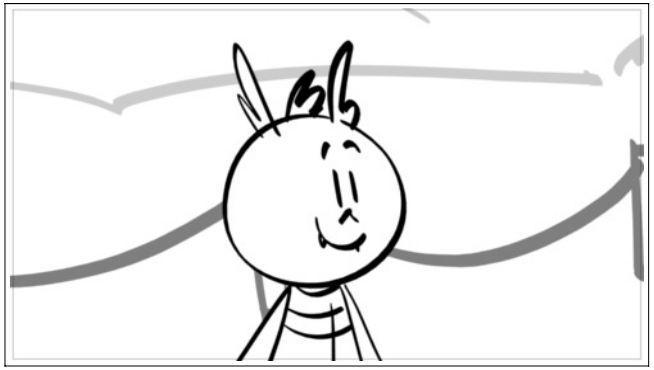
Scene	Panel
29	19



Scene	Panel
29	20



Scene	Panel
30	1



Scene	Panel
30	2



Dialog

27 ARI

A loose tooth!

Scene	Panel
30	3



Action Notes

He grins a big grin,

Scene	Panel
31	1



Dialog

28 ELINOR/OLIVE

Whoa!/So cool!

Action Notes

and Elinor and Olive flock to get a closer look.

Scene	Panel
32	1



Dialog

29 ARI

See?

Action Notes

CLOSE UP: One of Ari’s fangs is very wiggly.

Scene	Panel
32	2



Dialog

29 ARI

I can move it

Action Notes

He tongues at the tooth

Scene	Panel
32	3

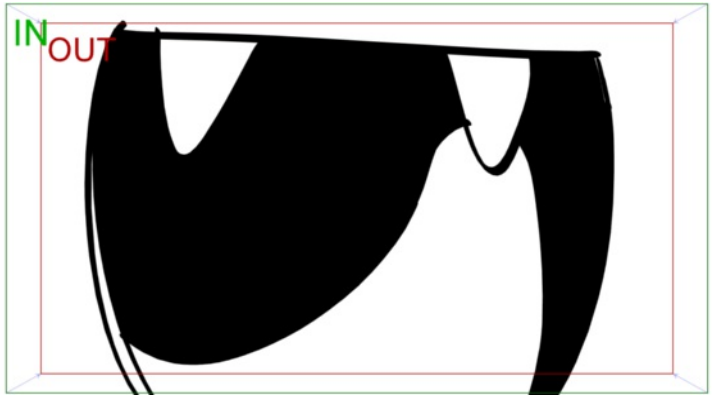


Dialog

29 ARI

with my tongue.

Scene	Panel
33	1



Dialog

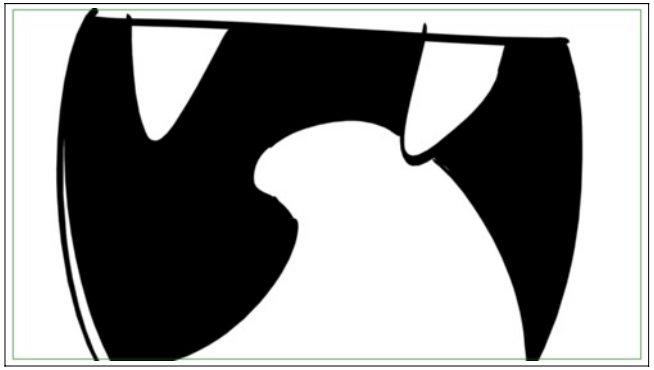
30 ARI

Out,

Action Notes

The tooth wiggles.

Scene	Panel
33	2

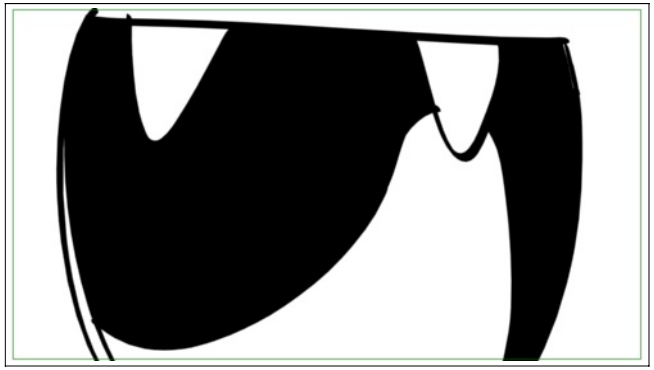


Dialog

30 ARI

in!

Scene	Panel
33	3

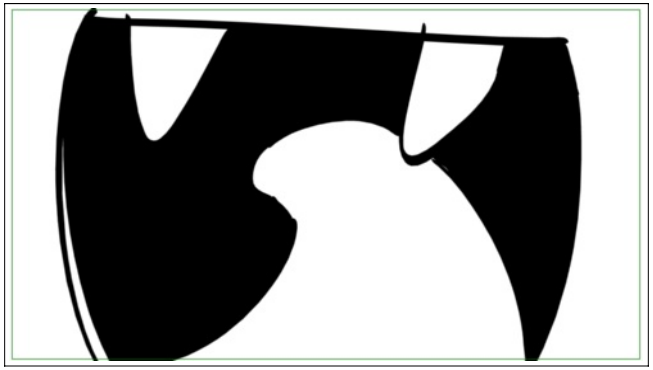


Dialog

30 ARI

Out,

Scene	Panel
33	4

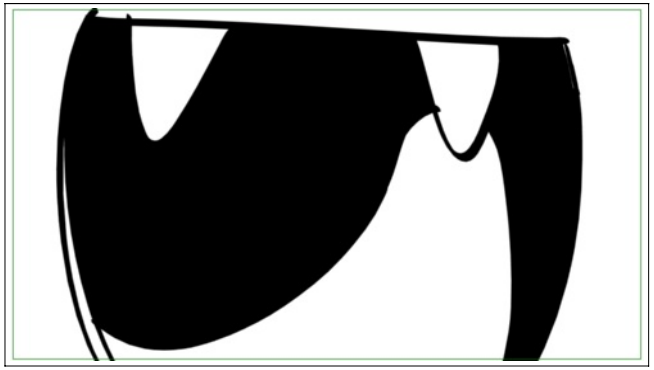


Dialog

30 ARI

in!

Scene	Panel
33	5

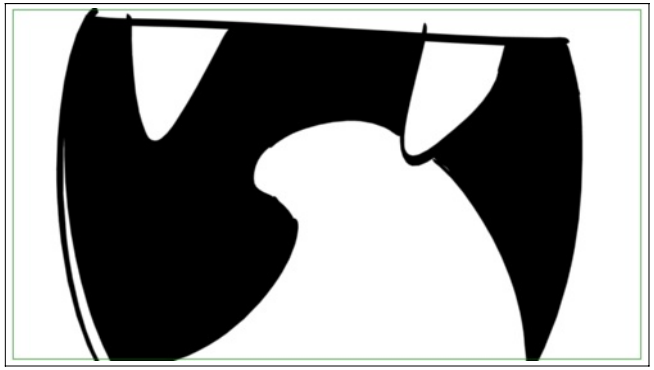


Dialog

30 ARI

Out,

Scene	Panel
33	6



Dialog

30 ARI

in!

Scene	Panel
34	1



Scene	Panel
34	2



Action Notes

ANGLE ON: Elinor and Olive take a step back.

Scene	Panel
34	3



Dialog

31 OLIVE

That’s

Scene	Panel
34	4



Dialog

31 OLIVE

AMAZING!

Scene	Panel
35	1



Scene	Panel
35	2



Dialog

32 ARI

My dad says it’s going to

Scene	Panel
35	3

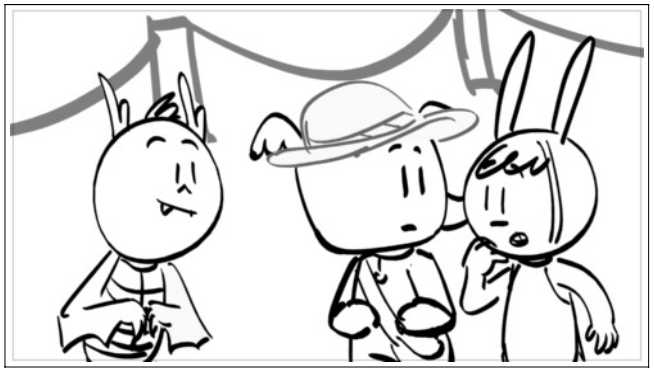


Dialog

32 ARI

FALL OUT!

Scene	Panel
35	4

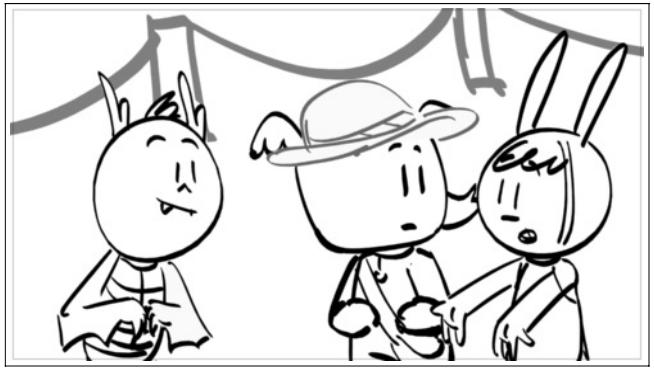


Dialog

33 ELINOR

And then it’s just...

Scene	Panel
35	5

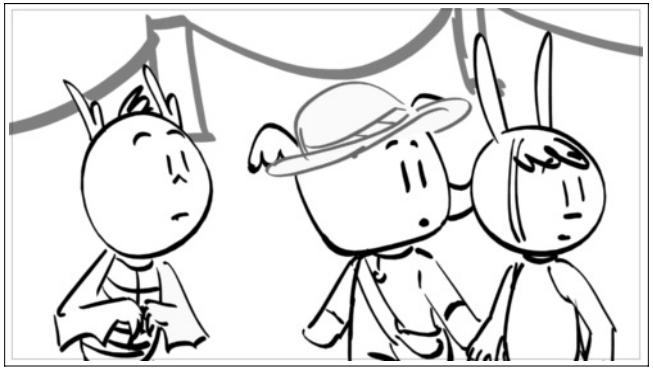


Dialog

33 ELINOR

gone?

Scene	Panel
35	6



Dialog

34 MR. BAT OS

(laughing a little)

Don’t worry.

Action Notes

Ari’s facial expression changes a little--he hadn’t thought of this.

Scene	Panel
36	1



Dialog

34 MR. BAT

<CHUCKLE>

Scene	Panel
36	2



Dialog

34 MR. BAT

<CHUCKLE>

Scene	Panel
36	3



Dialog

34 MR. BAT

<CHUCKLE>

Scene	Panel
36	4



Dialog

34 MR. BAT

A new tooth will grow in its place

Scene	Panel
36	5



Dialog

34 MR. BAT

very

Action Notes

Miri starts struggling a little in Mr. Bat's arms; she's eager to play in the sand <SFX: EAGER BABY SOUNDS>.

Scene	Panel
36	6



Dialog

34 MR. BAT

soon.

Action Notes

<SFX: EAGER BABY SOUNDS>.

Scene	Panel
36	7



Dialog

34 MR. BAT

very soon.

Action Notes

<SFX: EAGER BABY SOUNDS>.

Scene	Panel
37	1



Dialog

35 MR. RABBIT

Why don’t you kids go play

Scene	Panel
37	2



Dialog

35 MR. RABBIT

while we set up a blanket for

Scene	Panel
37	3



Dialog

35 MR. RABBIT

baby Miri.

Scene	Panel
37	4



Dialog

36 OLIVE

Yeah,

Scene	Panel
37	5



Dialog

36 OLIVE

let’s go

Scene	Panel
37	6

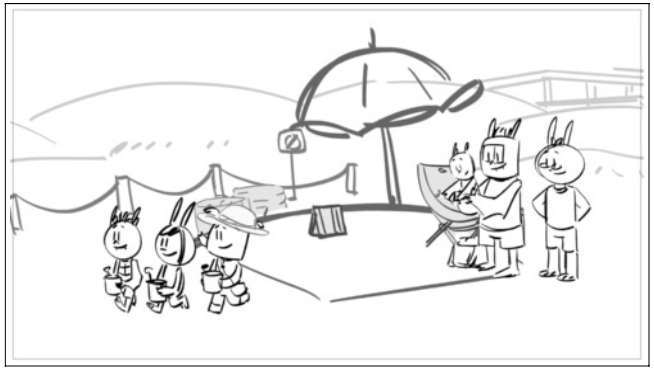


Dialog

36 OLIVE

build something

Scene	Panel
37	7



Dialog

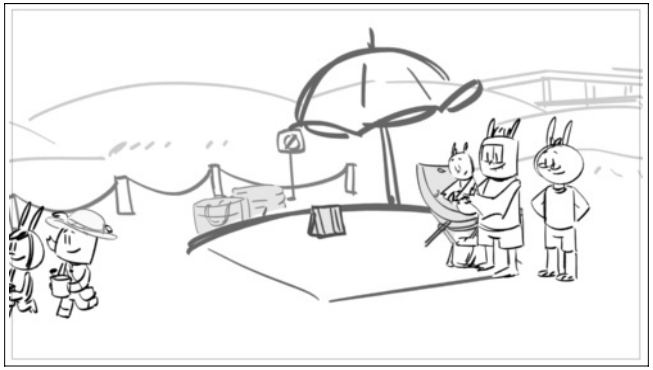
36 OLIVE

in the sand!

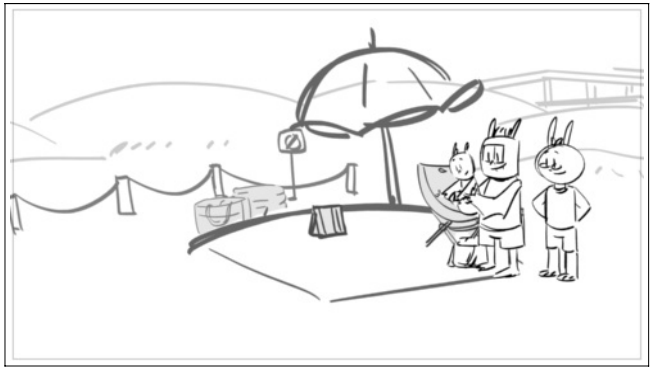
Action Notes

The kids grab a few beach toys and scamper off, not too far, just outside of earshot of the grown-ups.

Scene	Panel
37	8



Scene	Panel
37	9



Scene	Panel
38	1



Action Notes

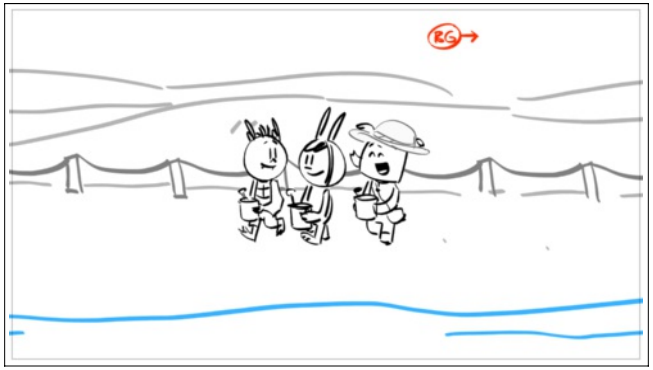
2. EXT. BEACH (SAND PATCH) - CONTINUOUS

ANGLE ON: The kids walk across the sand toward an open area. Ari plays with his loose tooth while he talks.

Notes

NOTE: will adjust pan in clean regarding notes on first half of boards

Scene	Panel
38	2

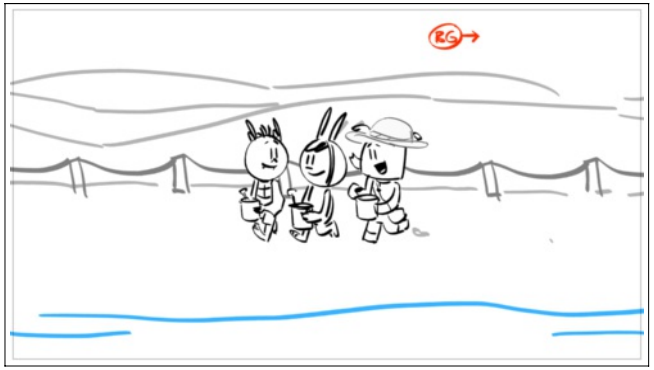


Dialog

37 OLIVE

So,

Scene	Panel
38	3

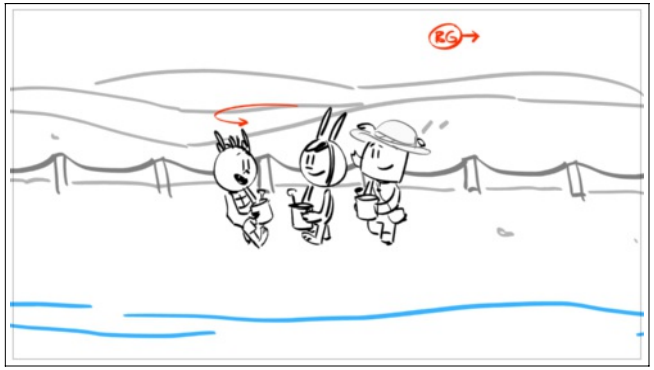


Dialog

37 OLIVE

does your loose tooth hurt, Ari?

Scene	Panel
38	4

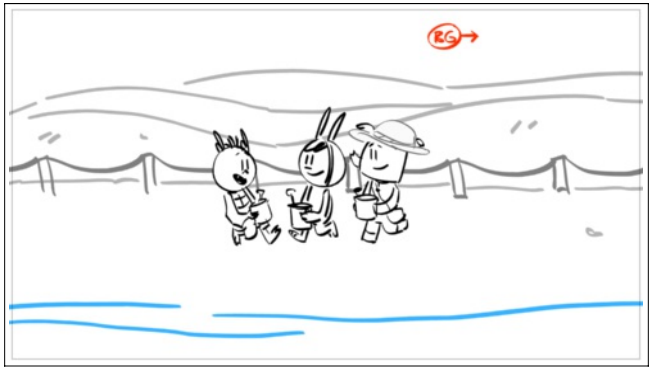


Dialog

38 ARI

Nah,

Scene	Panel
38	5



Dialog

38 ARI

Nah, it just feelth a little funny.

Scene	Panel
39	1



Dialog

39 OLIVE

So

Scene	Panel
39	2



Dialog

39 OLIVE

you're getting a new one?

Scene	Panel
40	1



Dialog

40 ARI

Yup,

Scene	Panel
40	2



Dialog

40 ARI

after this one falls out.

Scene	Panel
41	1



Dialog

41 OLIVE

Will your new tooth

Scene	Panel
41	2



Dialog

41 OLIVE

be different?

Scene	Panel
42	1

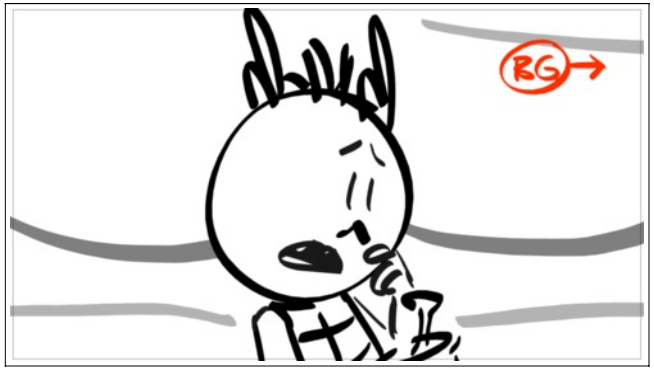


Dialog

42 ARI

I don’t know.

Scene	Panel
42	2



Dialog

42 ARI

I mean,

Scene	Panel
42	3

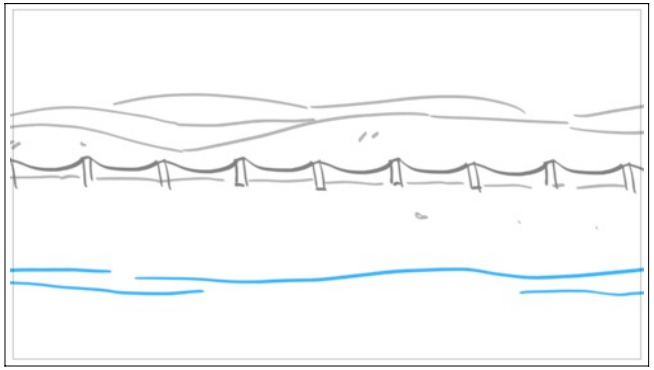


Dialog

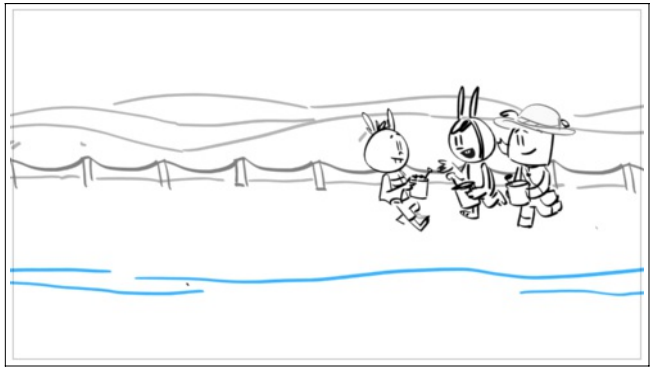
42 ARI

I think it’s just going to be a regular tooth.

Scene	Panel
43	1



Scene	Panel
43	2

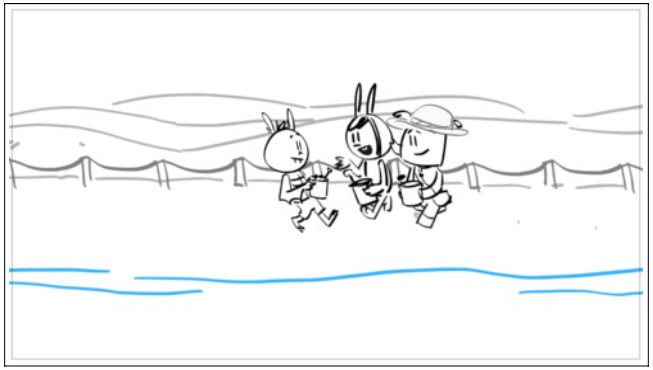


Dialog

43 ELINOR

A regular

Scene	Panel
43	3

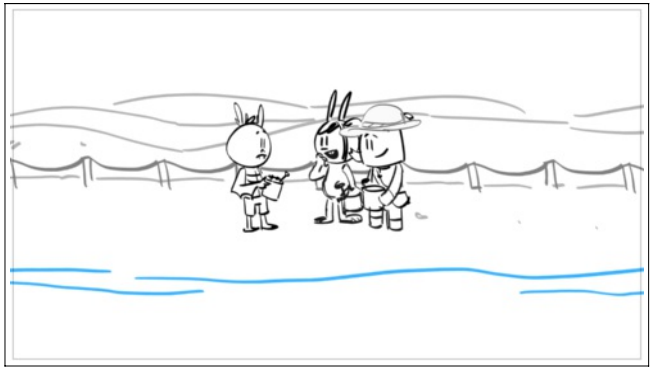


Dialog

43 ELINOR

tooth...

Scene	Panel
43	4



Dialog

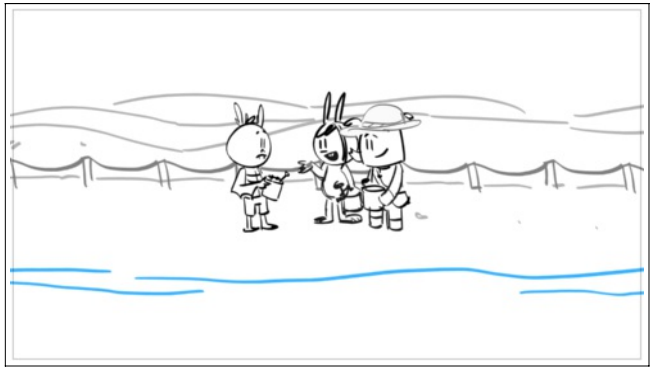
43 ELINOR

but

Action Notes

Ari frowns.

Scene	Panel
43	5



Dialog

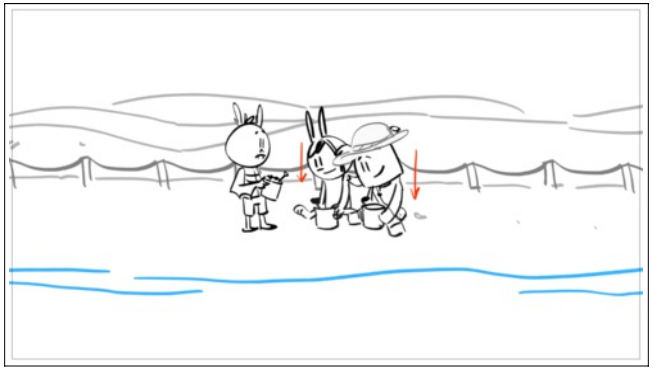
43 ELINOR

BETTER?

Action Notes

They stop walking

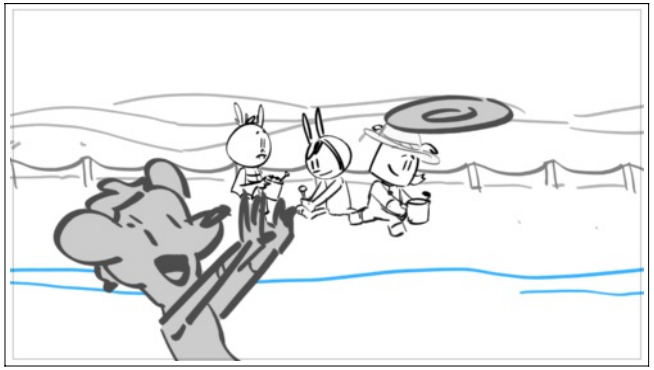
Scene	Panel
43	6



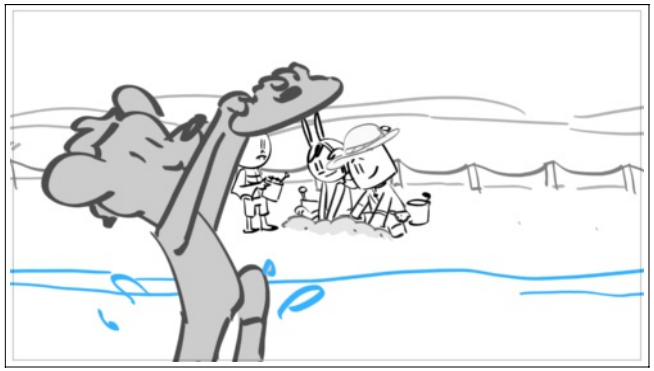
Action Notes

and sit in the sand,

Scene	Panel
43	7



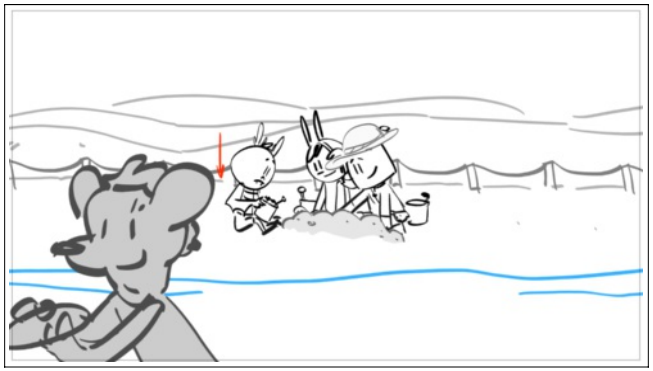
Scene	Panel
43	8



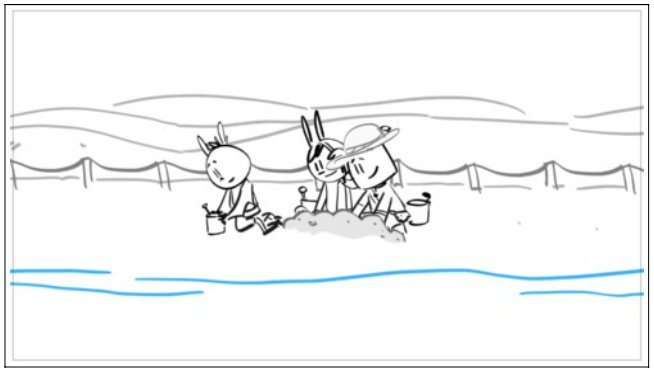
Action Notes

idly patting and shaping it.

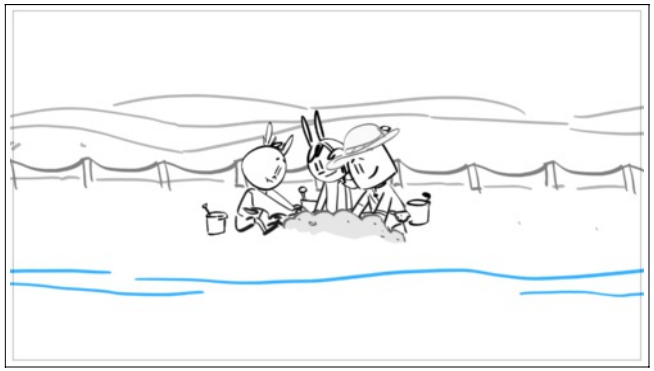
Scene	Panel
43	9



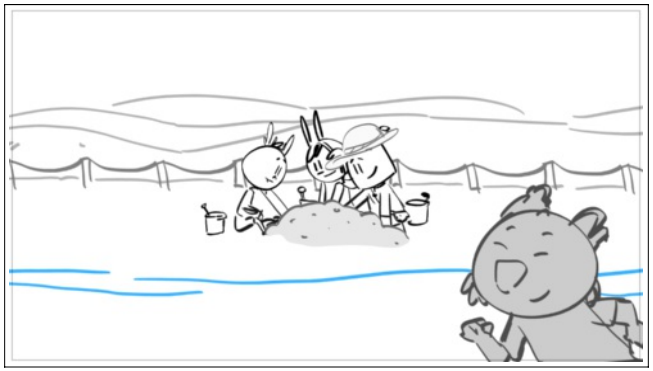
Scene	Panel
43	10



Scene	Panel
43	11



Scene	Panel
43	12



Scene	Panel
43	13



Scene	Panel
43	14

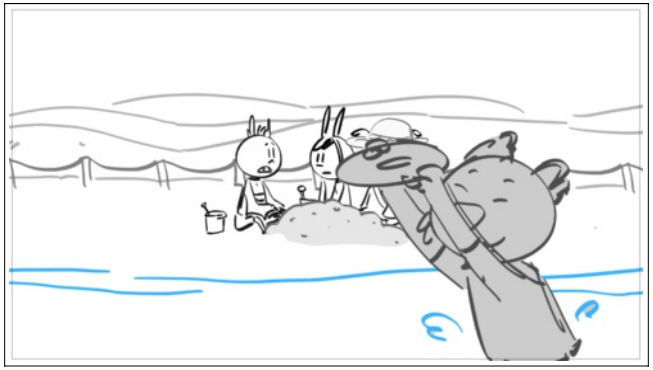


Dialog

44 ARI

Wa

Scene	Panel
43	15



Dialog

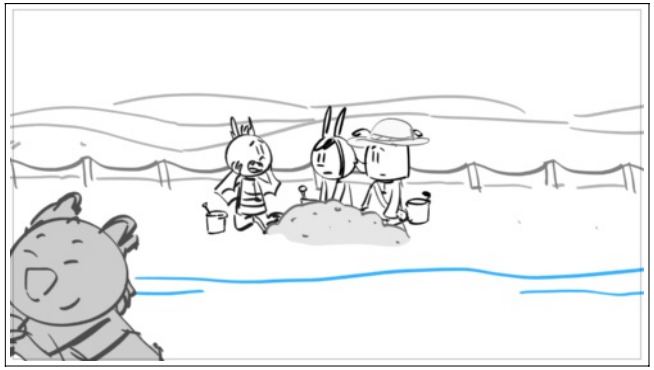
44 ARI

it.

Scene	Panel
43	16



Scene	Panel
43	17

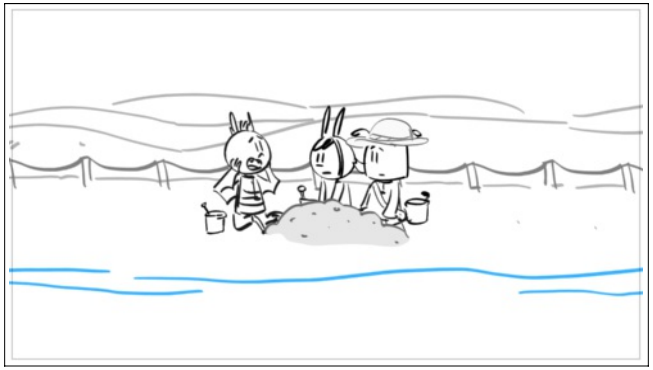


Dialog

44 ARI

What if it’s

Scene	Panel
43	18



Dialog

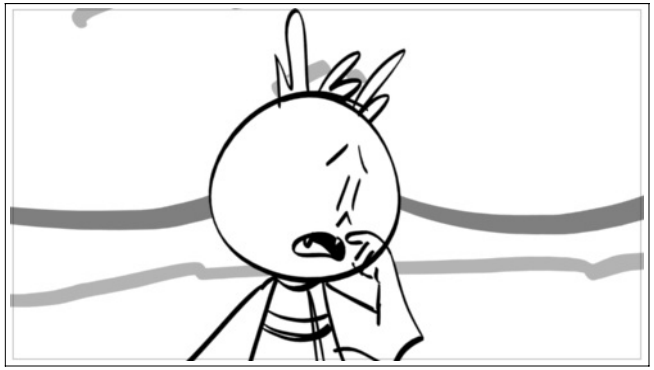
44 ARI

worse?

Scene	Panel
44	1



Scene	Panel
44	2

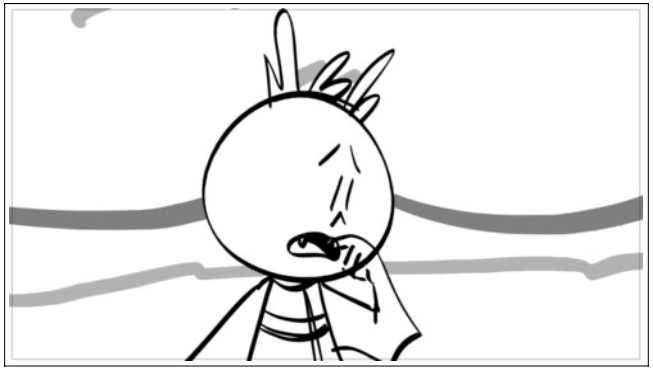


Dialog

44 ARI

This old

Scene	Panel
44	3

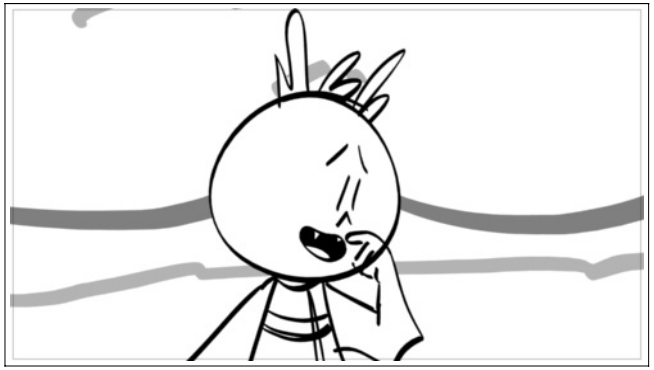


Dialog

44 ARI

tooth and I

Scene	Panel
44	4

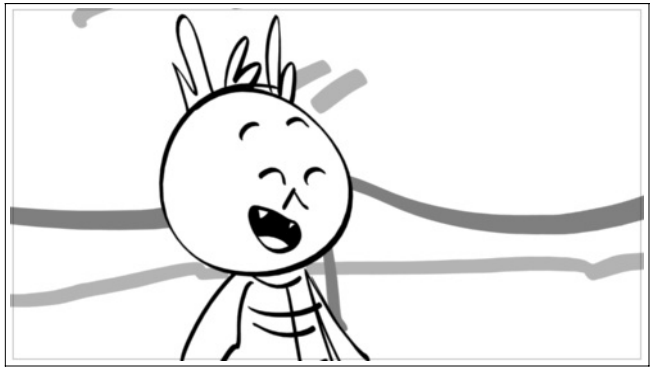


Dialog

44 ARI

have been through a lot of

Scene	Panel
44	5

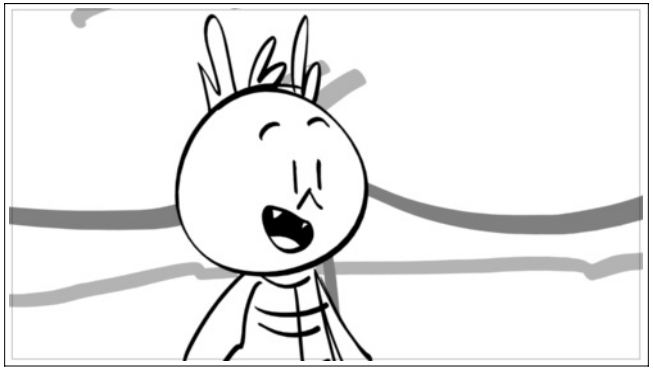


Dialog

44 ARI

good

Scene	Panel
44	6

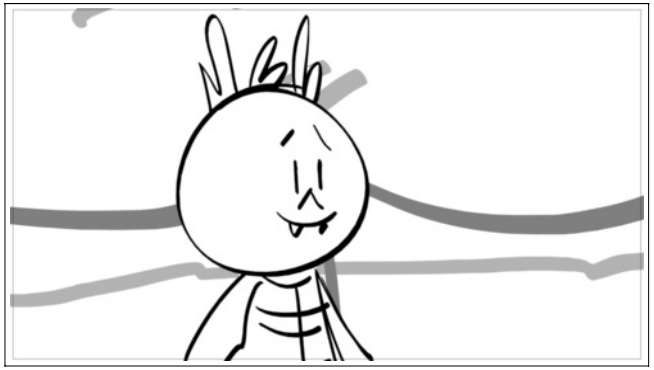


Dialog

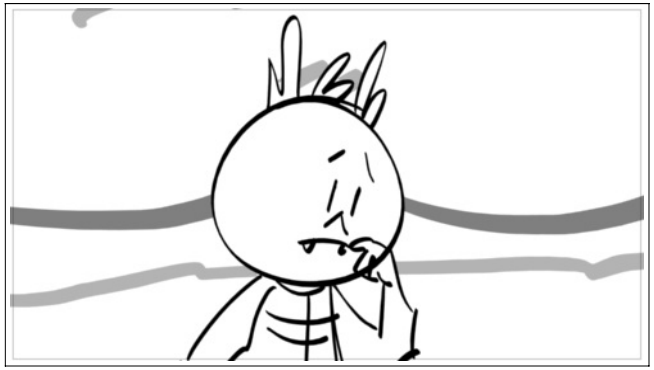
44 ARI

meals together.

Scene	Panel
44	7



Scene	Panel
44	8



Scene	Panel
44	9



Dialog

44 ARI

Why did it have to get loose?

Scene	Panel
45	1



Scene	Panel
45	2



Dialog

45 ELINOR

Good question, Ari.

Scene	Panel
45	3



Dialog

45 ELINOR

I wonder

Scene	Panel
45	4



Dialog

45 ELINOR

why we lose our teeth and grow new ones

Scene	Panel
45	5



Dialog

45 ELINOR

anyway.

Scene	Panel
45	6



Dialog

46 ARI

(melodramatically)

i HAVE to know

Scene	Panel
45	7



Dialog

46 ARI

(melodramatically)

the truth.

Scene	Panel
45	8



Dialog

47 OLIVE

You mean the

Scene	Panel
45	9



Dialog

47 OLIVE

TOOTH.

Scene	Panel
45	10



Action Notes

They <SFX: GIGGLE>,

Scene	Panel
45	11



Scene	Panel
45	12



Scene	Panel
45	13



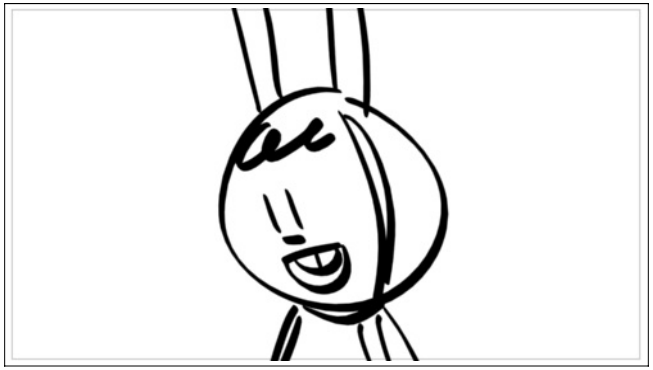
Scene	Panel
45	14



Action Notes

then look at the sand pile they've created.

Scene	Panel
46	1



Dialog

48 ELINOR

Okay,

Scene	Panel
46	2



Dialog

48 ELINOR

what should we build in the sand?

Scene	Panel
47	1



Scene	Panel
47	2



Scene	Panel
47	3



Scene	Panel
47	4



Scene	Panel
47	5



Scene	Panel
47	6



Scene	Panel
47	7



Dialog

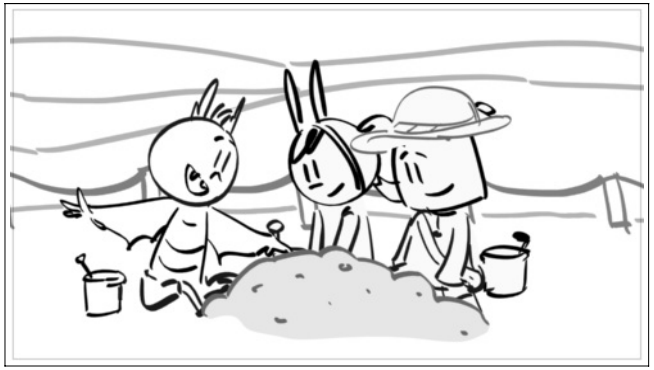
49 ARI

Hey!

Scene	Panel
48	1



Scene	Panel
48	2

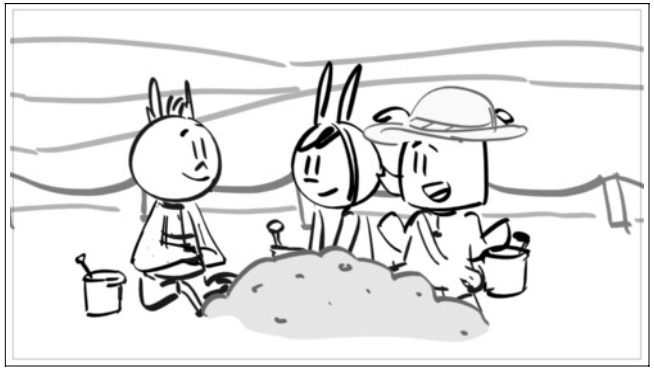


Dialog

49 ARI

You know what this sand pile looks like to me?

Scene	Panel
48	3

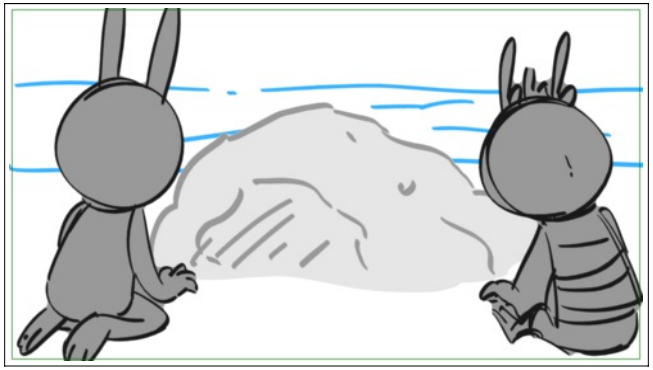


Dialog

50 OLIVE

What?

Scene	Panel
49	1

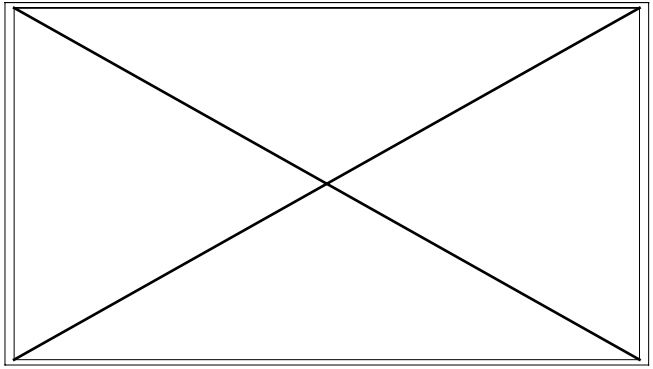


Dialog

51 ARI

A SHARK!!

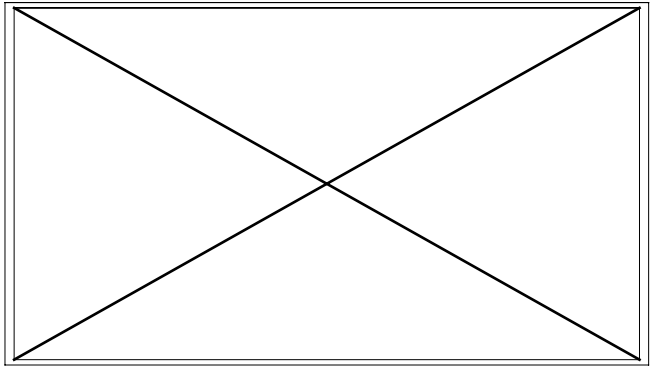
NO PANEL



Scene	Panel
49	2



NO PANEL

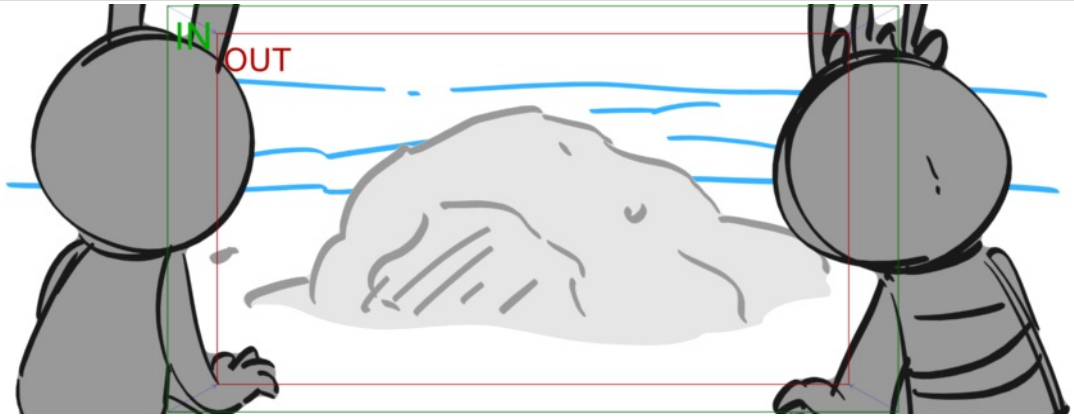


Dialog

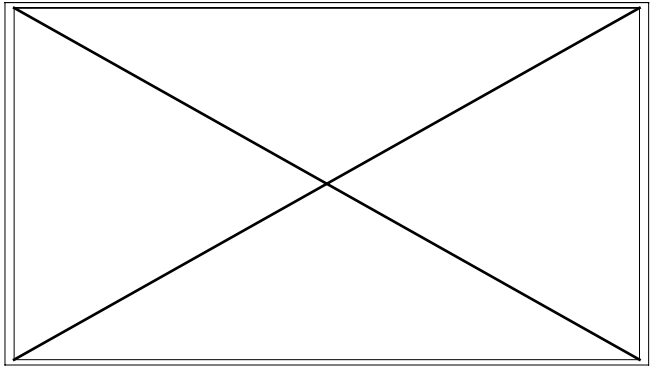
52 OLIVE

Yeah,

Scene	Panel
49	3



NO PANEL



Dialog

52 OLIVE

I see it...

Scene	Panel
49	4

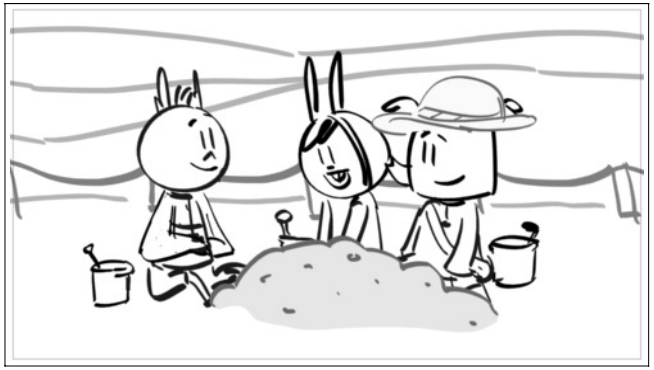


Dialog

52 OLIVE

kinda.

Scene	Panel
50	1



Dialog

53 ELINOR

Let’s make it even

Scene	Panel
50	2



Dialog

53 ELINOR

more sharky!

Scene	Panel
50	3



Dialog

54 OLIVE/ARI

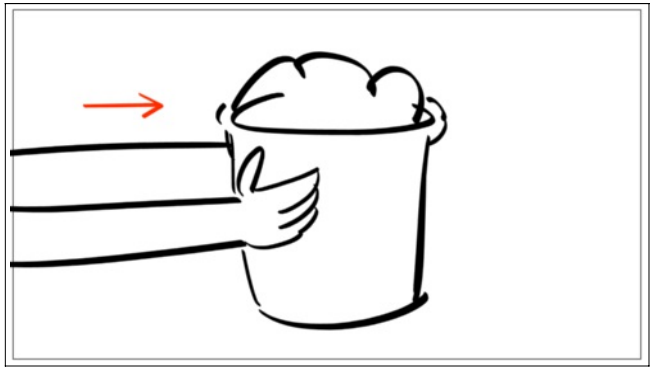
Yeah!

Scene	Panel
51	1

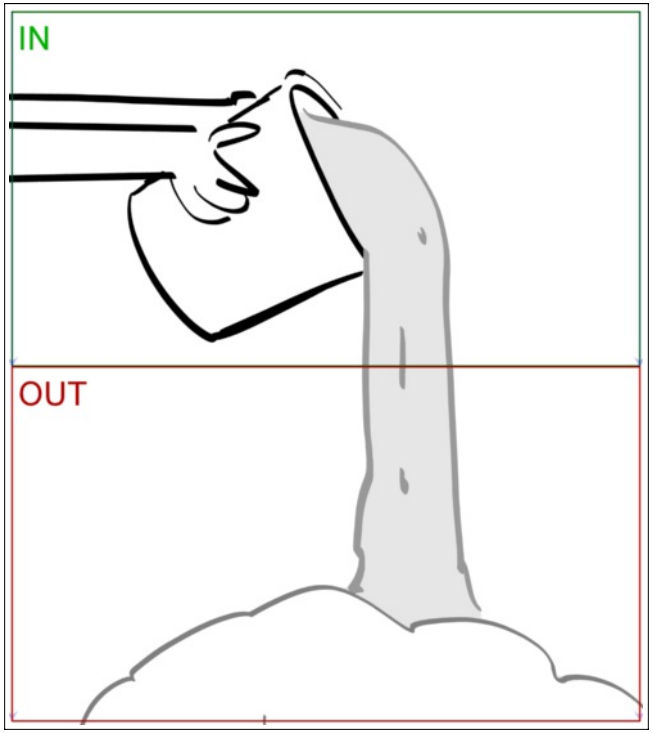
Action Notes

SHORT MONTAGE: The kids shape their 3-D sand shark, dumping sand and smoothing it.

Scene	Panel
51	2



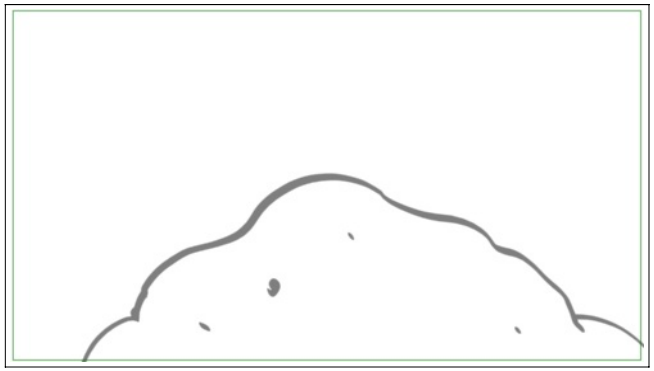
Scene	Panel
51	3



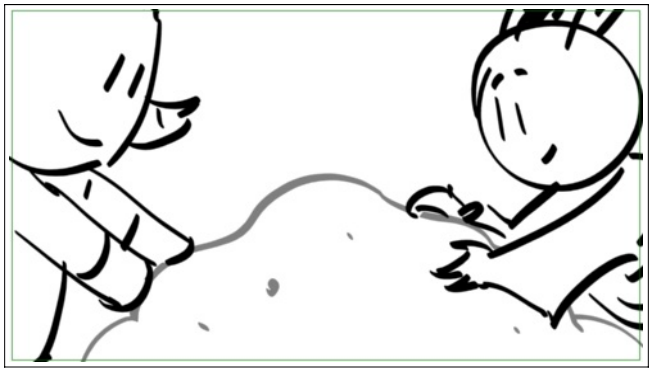
Scene	Panel
51	4



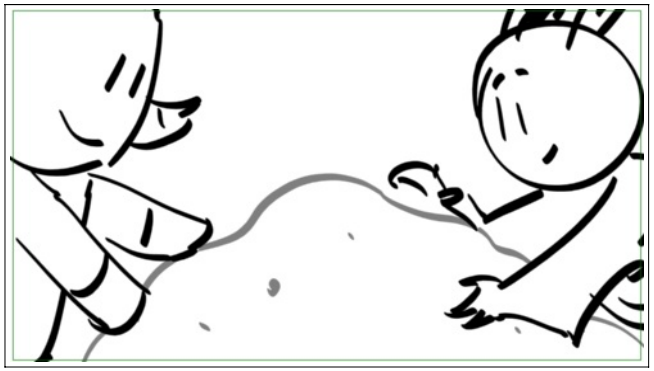
Scene	Panel
51	5



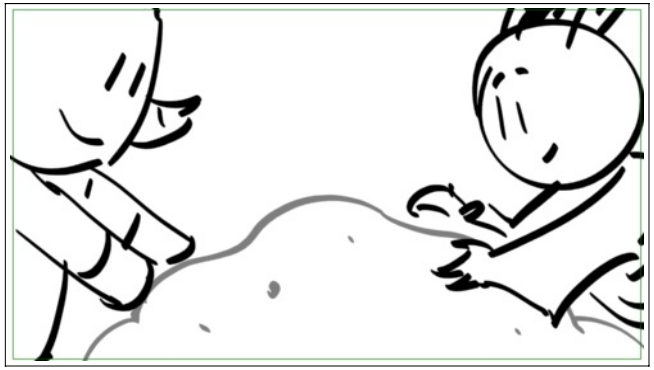
Scene	Panel
51	6



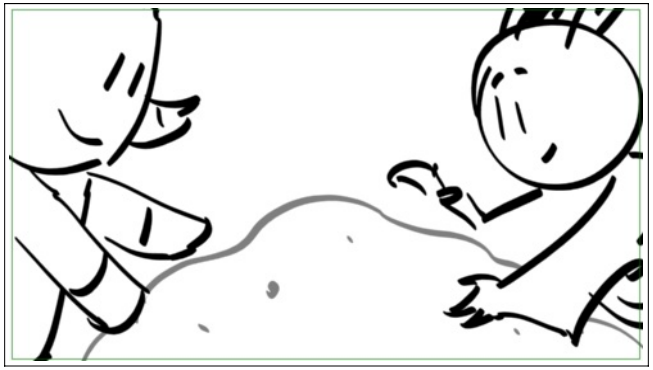
Scene	Panel
51	7



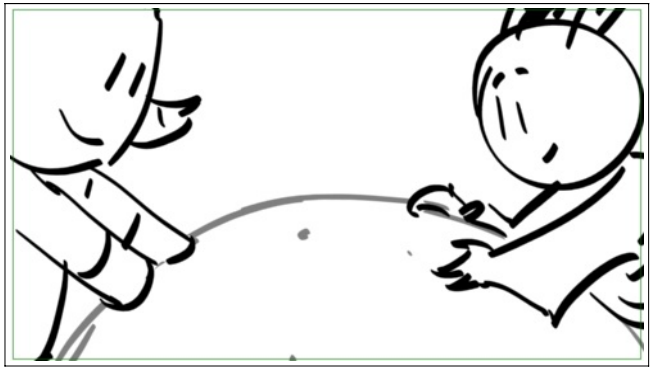
Scene	Panel
51	8



Scene	Panel
51	9



Scene	Panel
51	10



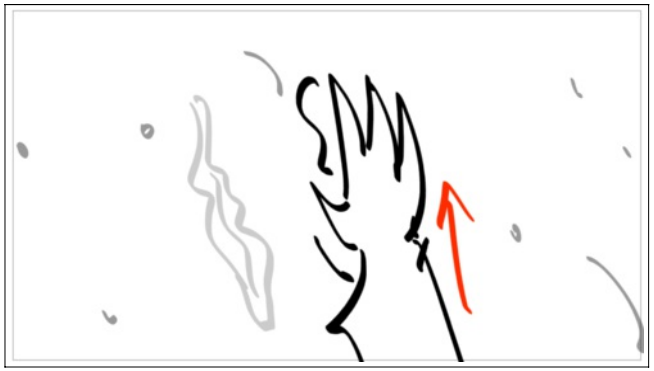
Scene	Panel
52	1



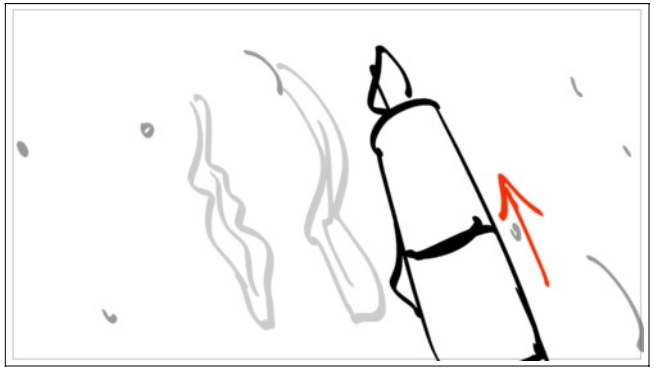
Scene	Panel
52	2



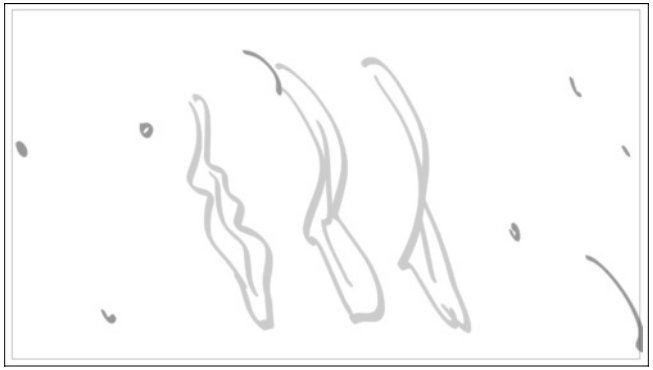
Scene	Panel
52	3



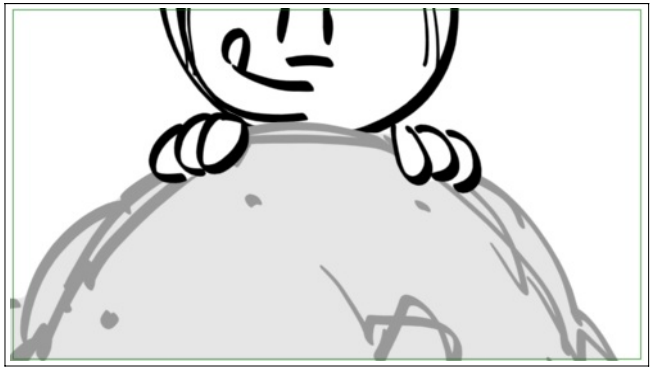
Scene	Panel
52	4



Scene	Panel
52	5



Scene	Panel
53	1

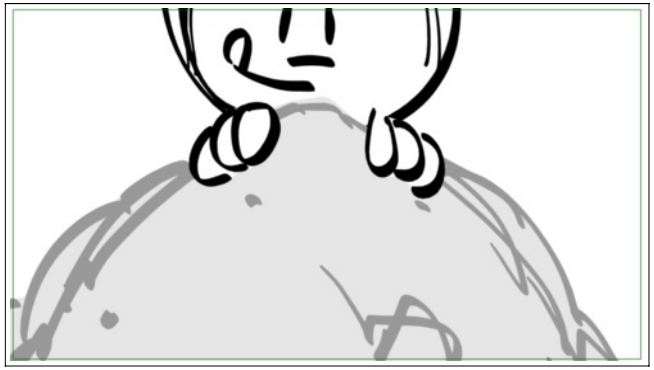


Action Notes

3. EXT. BEACH (SAND PATCH) - A LITTLE LATER

Elinor puts the finishing touches on the shark

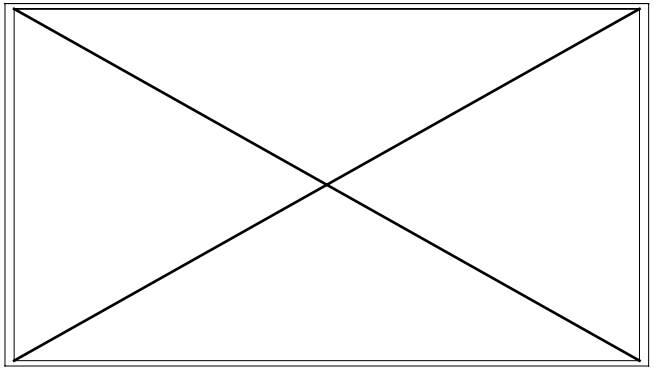
Scene	Panel
53	2



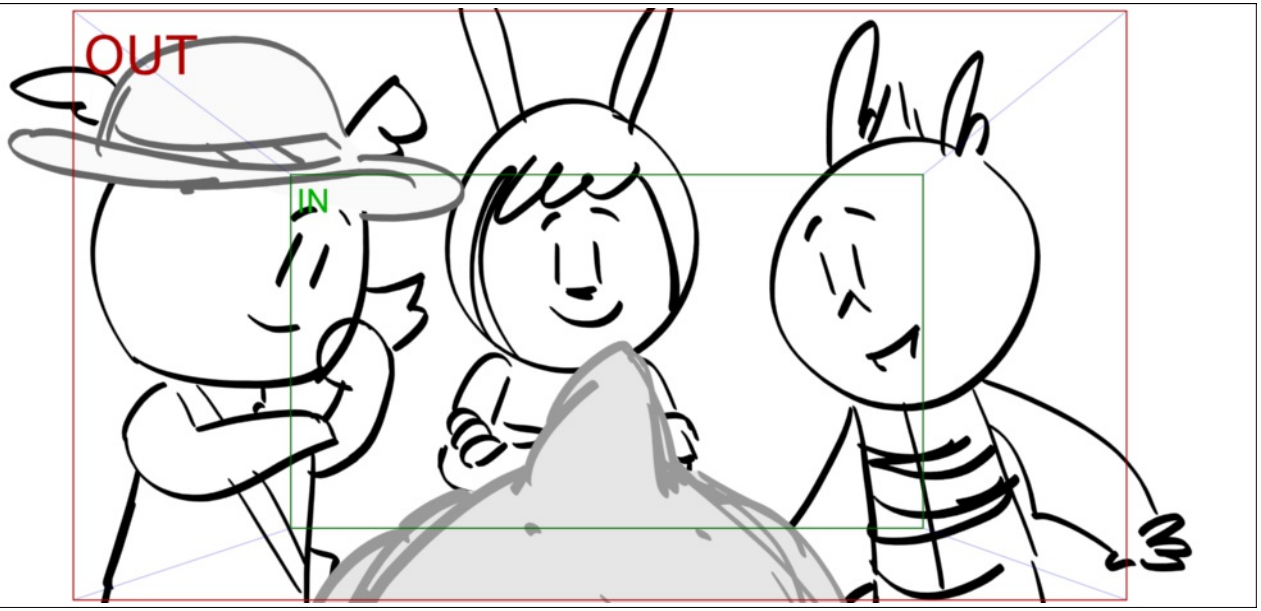
Scene	Panel
53	3



NO PANEL



Scene	Panel
53	4



Dialog

55 ELINOR

Hmm.

Action Notes

and steps back to stand with the others and admire it.

Scene	Panel
53	5



Dialog

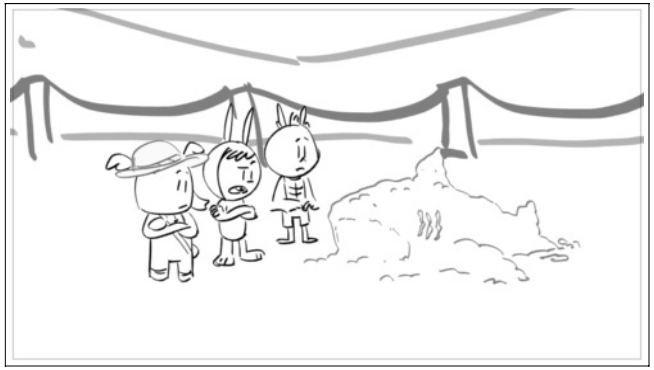
55 ELINOR

Hmm.

Action Notes

and steps back to stand with the others and admire it.

Scene	Panel
54	1

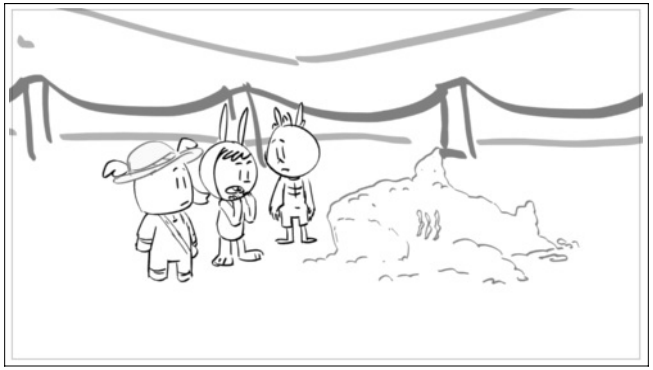


Dialog

55 ELINOR

I feel like our shark

Scene	Panel
54	2

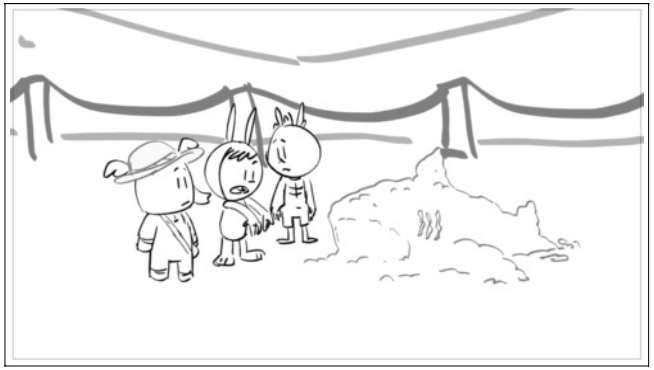


Dialog

55 ELINOR

is

Scene	Panel
54	3



Dialog

55 ELINOR

missing something.

Scene	Panel
55	1



Scene	Panel
55	2

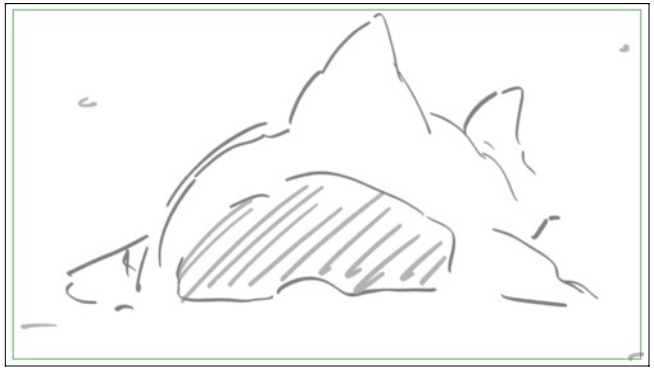


Dialog

56 OLIVE

<GASP>

Scene	Panel
55	3



Dialog

56 OLIVE

I know!

Scene	Panel
56	1



Dialog

56 OLIVE

Teeth!

Scene	Panel
56	2



Dialog

56 OLIVE

Sharks have a

Scene	Panel
56	3



Dialog

56 OLIVE

LOT

Scene	Panel
56	4

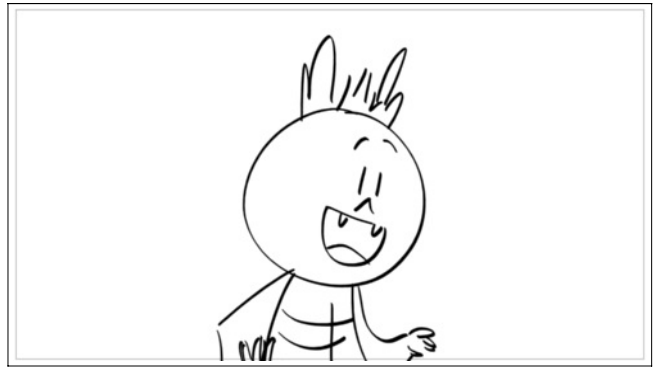


Dialog

56 OLIVE

Sof teeth.

Scene	Panel
57	1



Dialog

57 ARI

(poking his loose tooth)

You can’t have

Scene	Panel
57	2

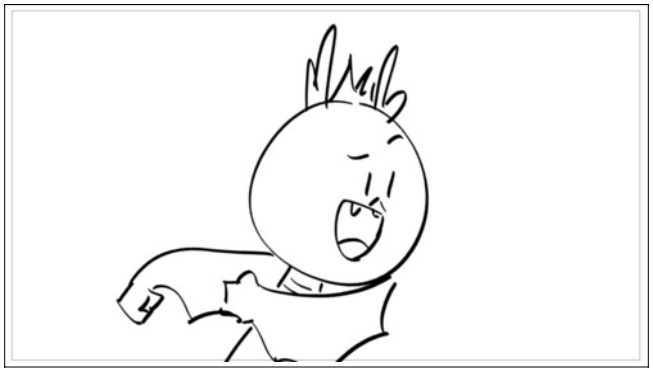


Dialog

57 ARI

thith one yet

Scene	Panel
57	3

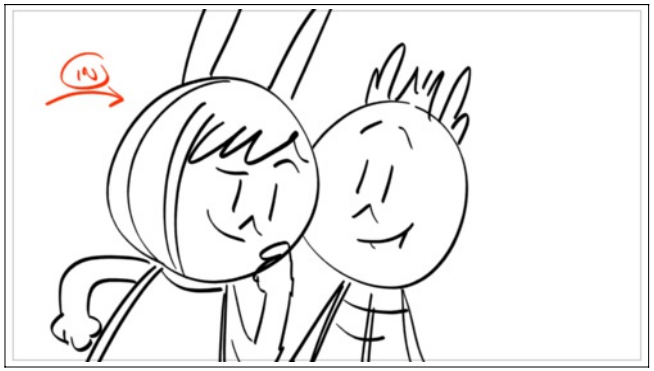


Dialog

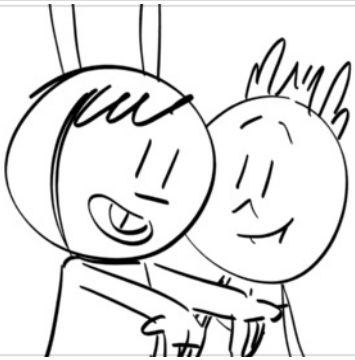
57 ARI

Sharky.

Scene	Panel
57	4



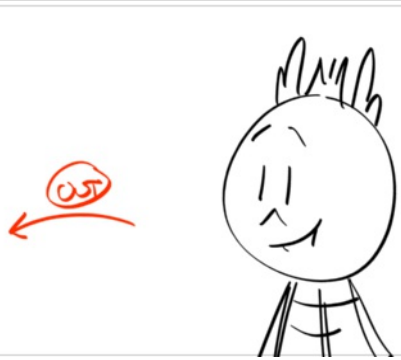
Scene	Panel
57	5



Scene	Panel
57	6



Scene	Panel
57	7

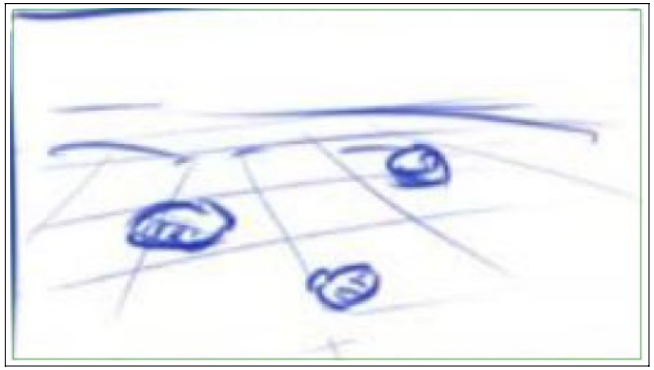


Dialog

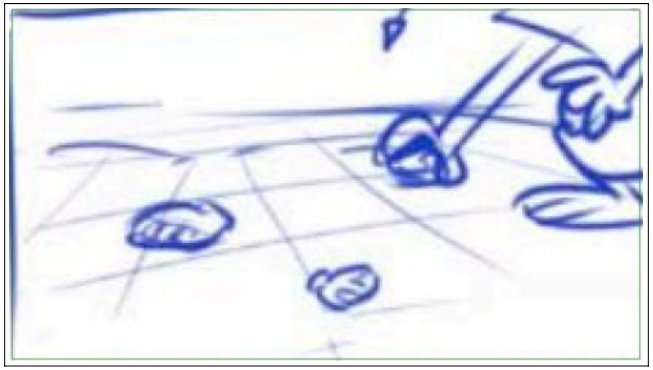
58 ELINOR

I know,

Scene	Panel
58	1



Scene	Panel
58	2



Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
58	3



Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
58	4



Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
58	5

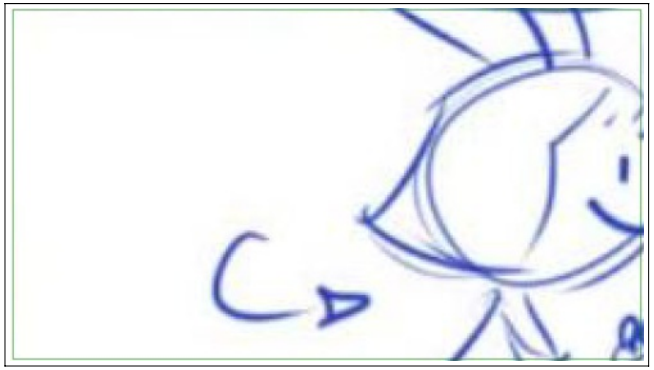


Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
58	6

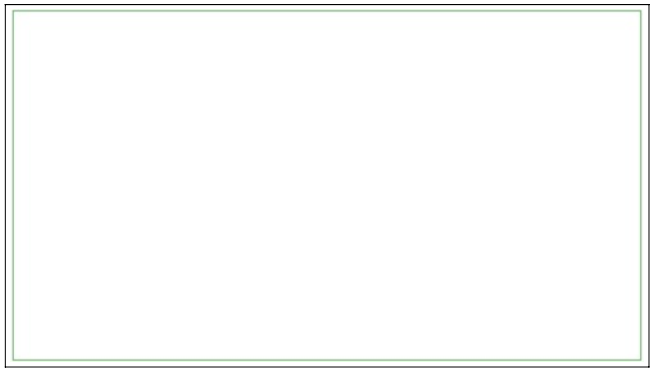


Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
58	7

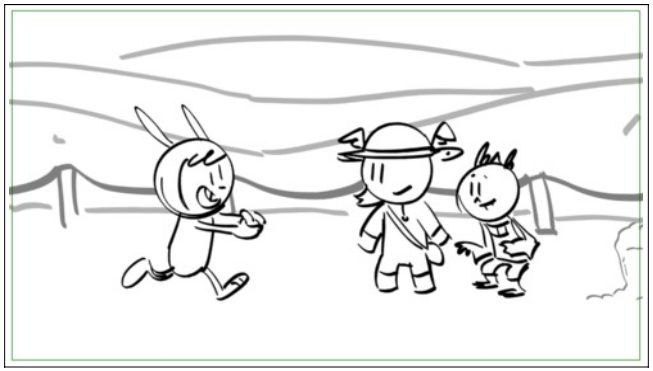


Dialog

58 ELINOR

(picking up a couple pointy shells)

Scene	Panel
59	1

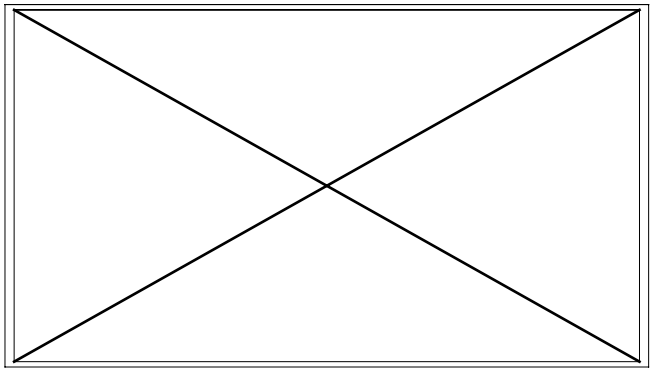


Dialog

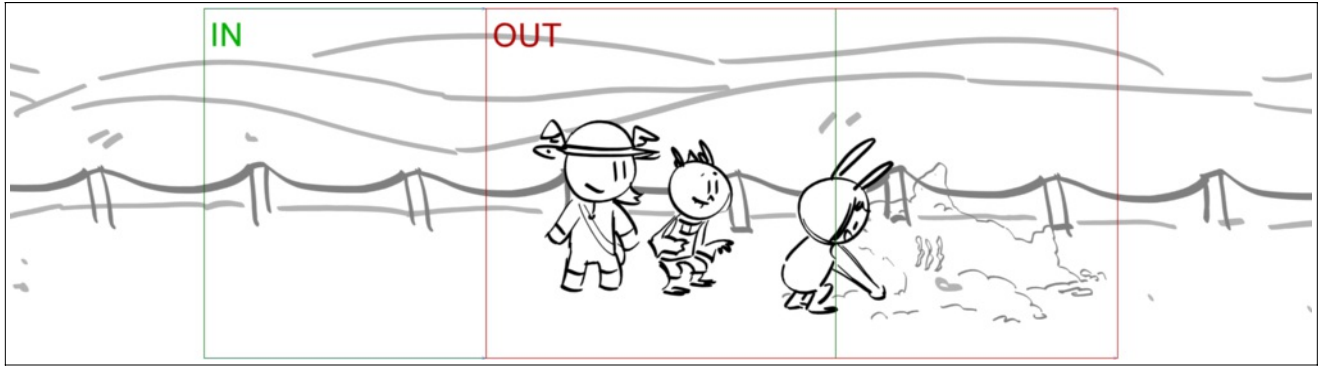
58 ELINOR

let’s use

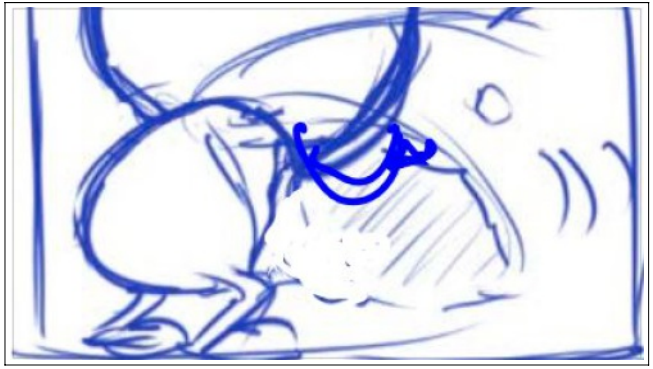
NO PANEL



Scene	Panel
59	2



Scene	Panel
60	1

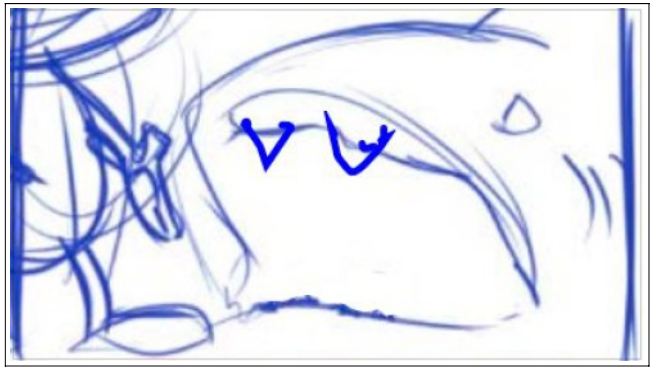


Dialog

58 ELINOR

seashells!

Scene	Panel
60	2



Scene	Panel
61	1



Dialog

59 OLIVE

Good idea!

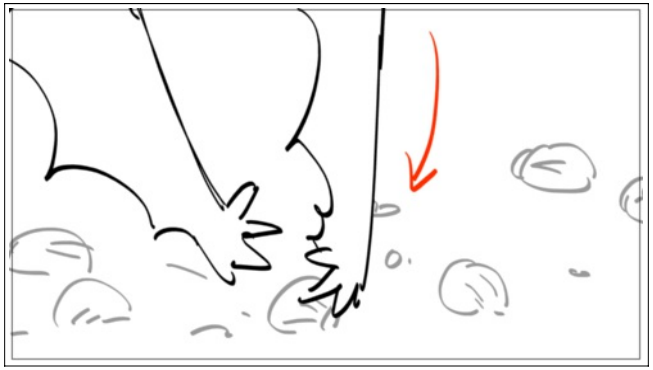
Scene	Panel
62	1



Action Notes

The kids bend down and start collecting SEASHELLS, which they line up in the sand shark's mouth.

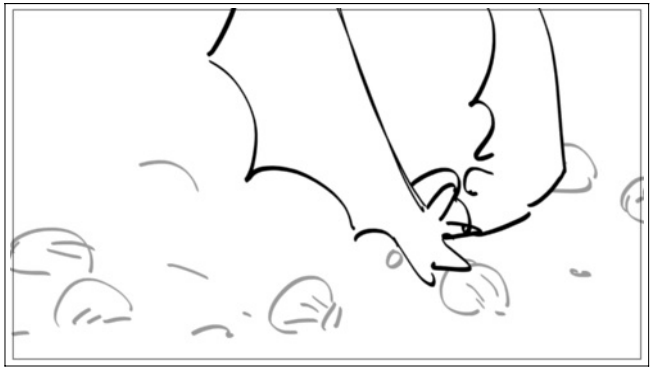
Scene	Panel
62	2



Action Notes

The kids bend down and start collecting SEASHELLS, which they line up in the sand shark's mouth.

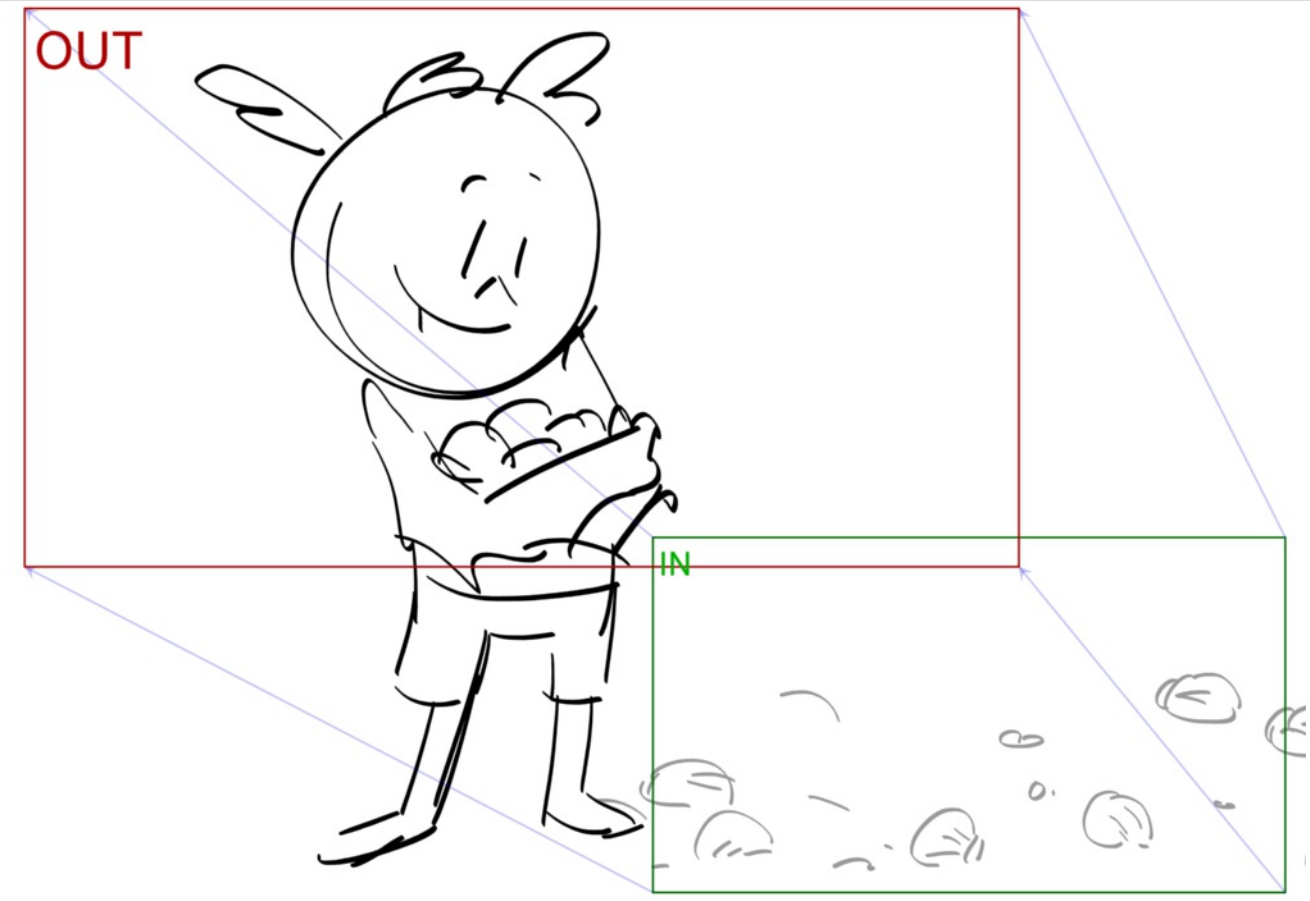
Scene	Panel
62	3



Action Notes

The kids bend down and start collecting SEASHELLS, which they line up in the sand shark's mouth.

Scene	Panel
62	4



Action Notes

The kids bend down and start collecting SEASHELLS, which they line up in the sand shark’s mouth.

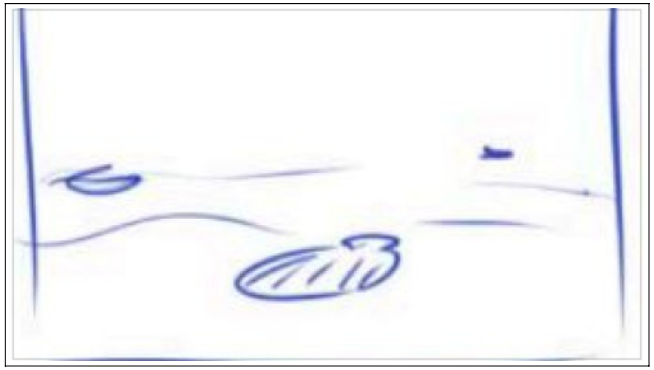
Scene	Panel
62	5



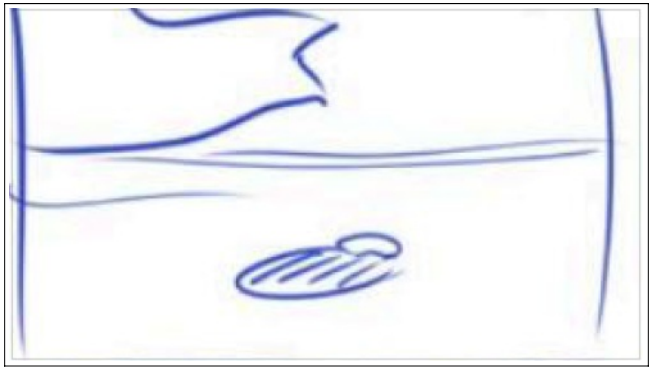
Action Notes

The kids bend down and start collecting SEASHELLS, which they line up in the sand shark’s mouth.

Scene	Panel
63	1



Scene	Panel
63	2



Scene	Panel
63	3



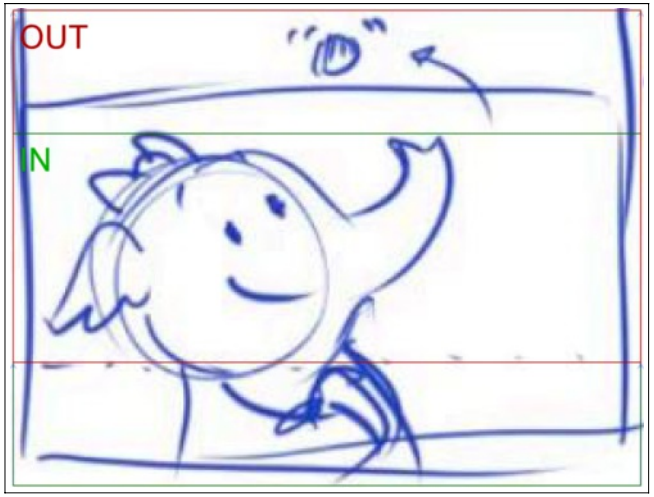
Scene	Panel
63	4



Scene	Panel
64	1



Scene	Panel
64	2



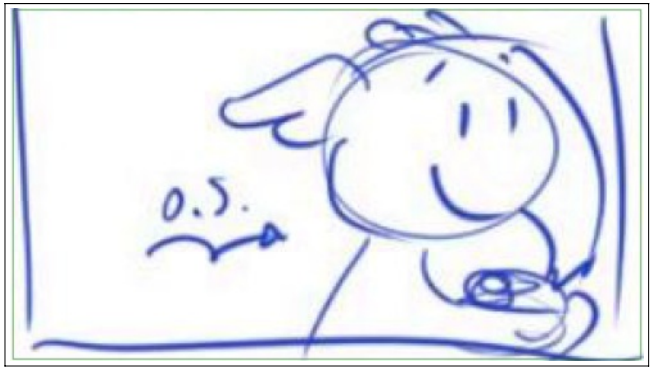
Scene	Panel
64	3



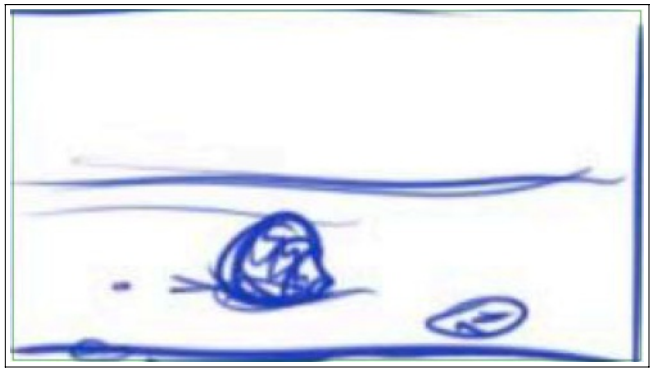
Scene	Panel
64	4



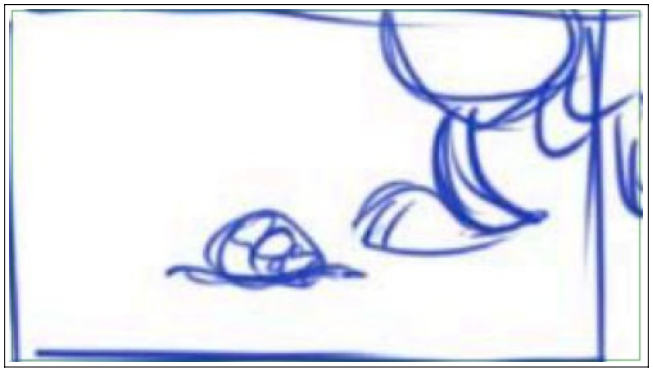
Scene	Panel
64	5



Scene	Panel
65	1



Scene	Panel
65	2



Scene	Panel
65	3



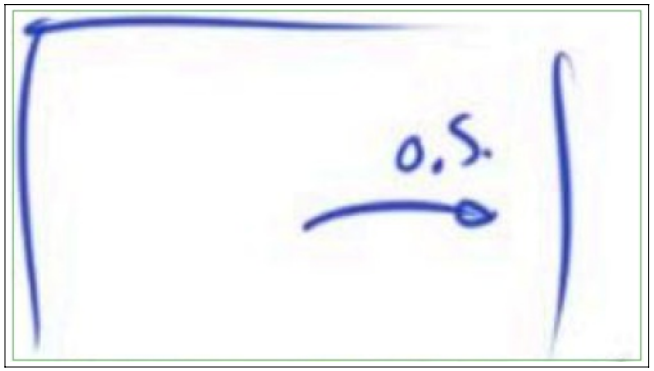
Scene	Panel
65	4



Scene	Panel
65	5



Scene	Panel
65	6



Scene	Panel
66	1



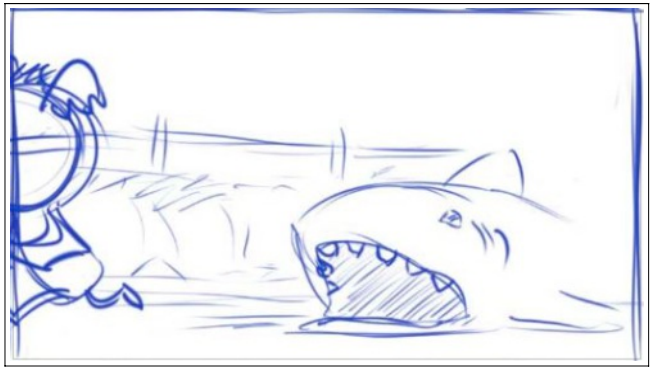
Action Notes

ANGLE ON: Elinor places one small, pretty shell prominently in the sand shark, then turns away to grab another--but when she goes to place the new shell, she sees the first one is missing! It’s not far away, though, so she puts it back in place, turns her back again--and once more, it’s gone!

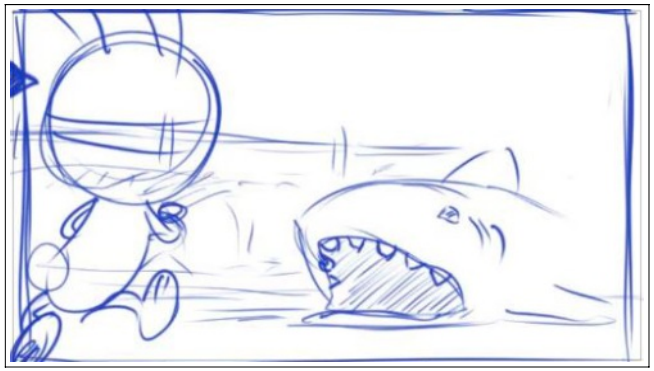
Scene	Panel
66	2



Scene	Panel
66	3



Scene	Panel
66	4



Scene	Panel
66	5



Scene	Panel
66	6



Scene	Panel
66	7



Scene	Panel
67	1



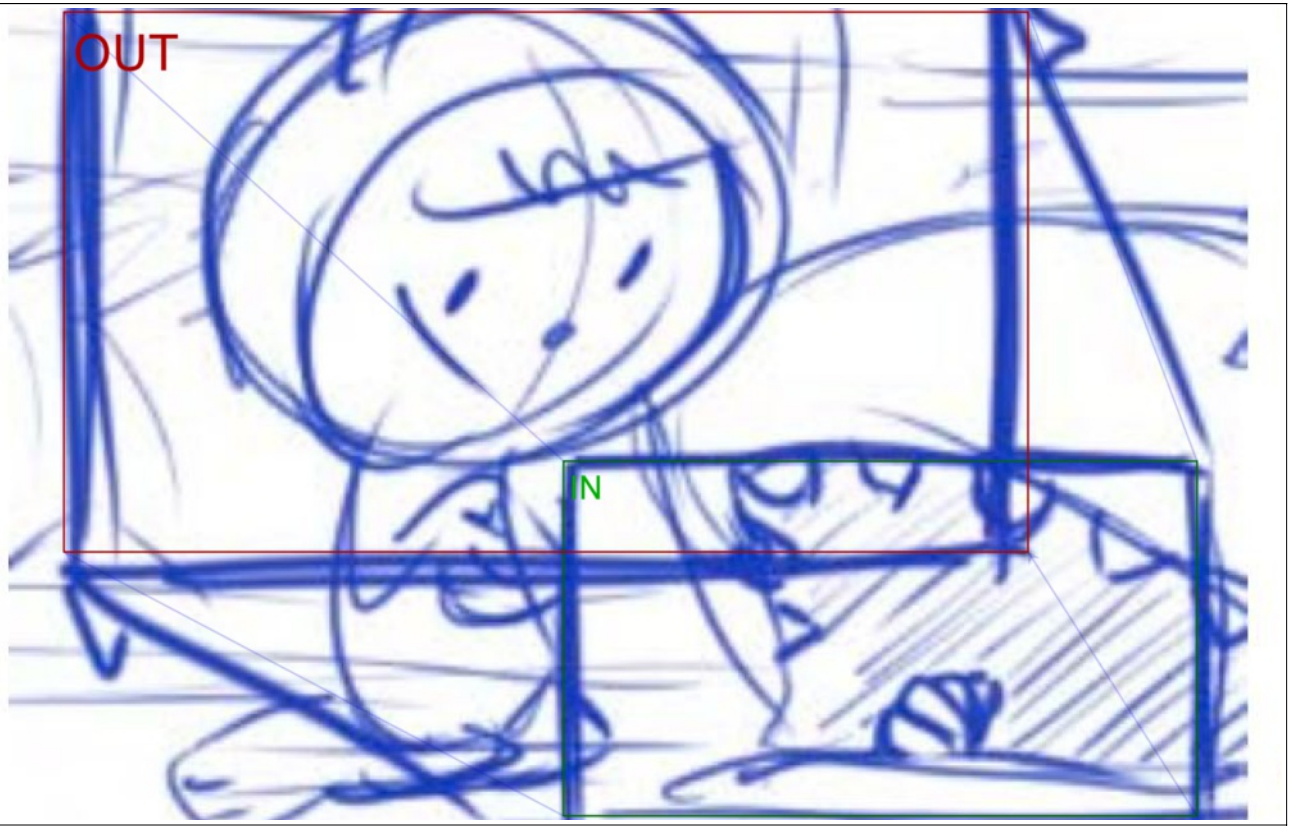
Scene	Panel
67	2



Scene	Panel
68	1



Scene	Panel
68	2



Scene	Panel
68	3



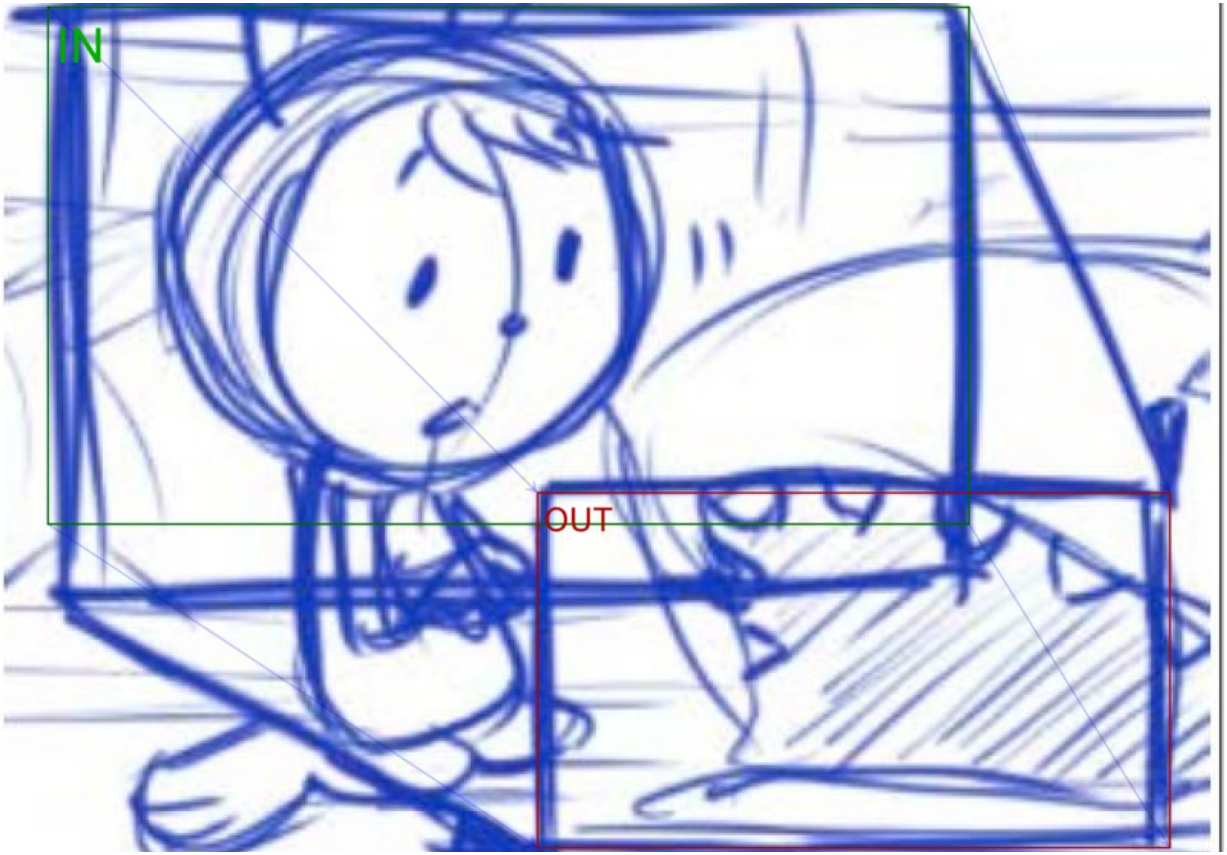
Scene	Panel
68	4



Scene	Panel
68	5



Scene	Panel
68	6



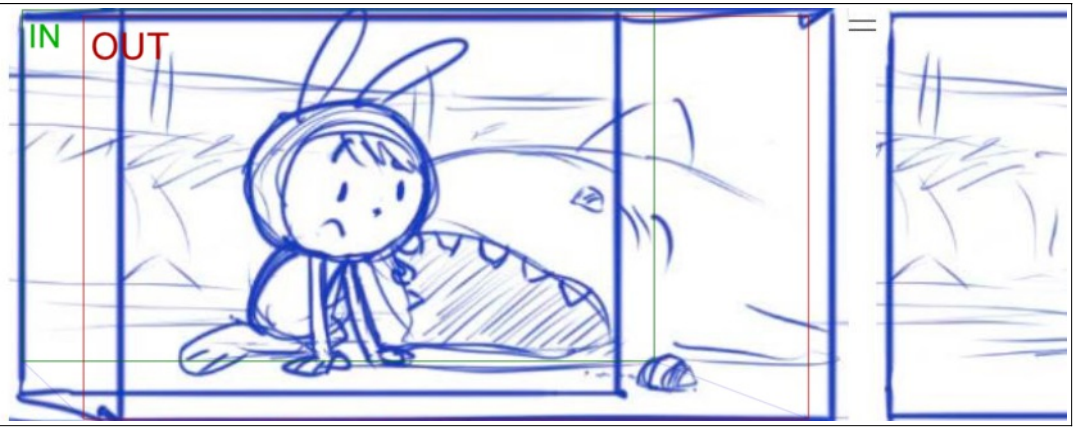
Scene	Panel
68	7



Scene	Panel
69	1



Scene	Panel
69	2



Scene	Panel
69	3



Scene	Panel
69	4



Scene	Panel
70	1



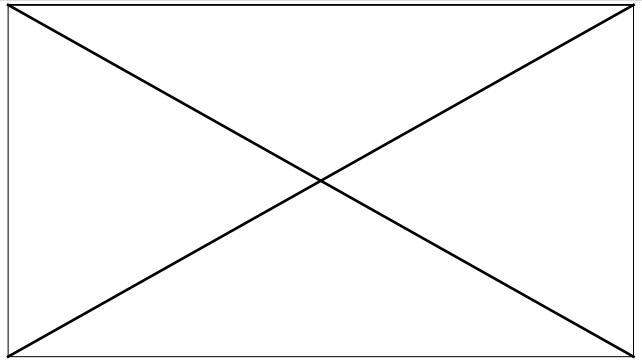
Scene	Panel
70	2



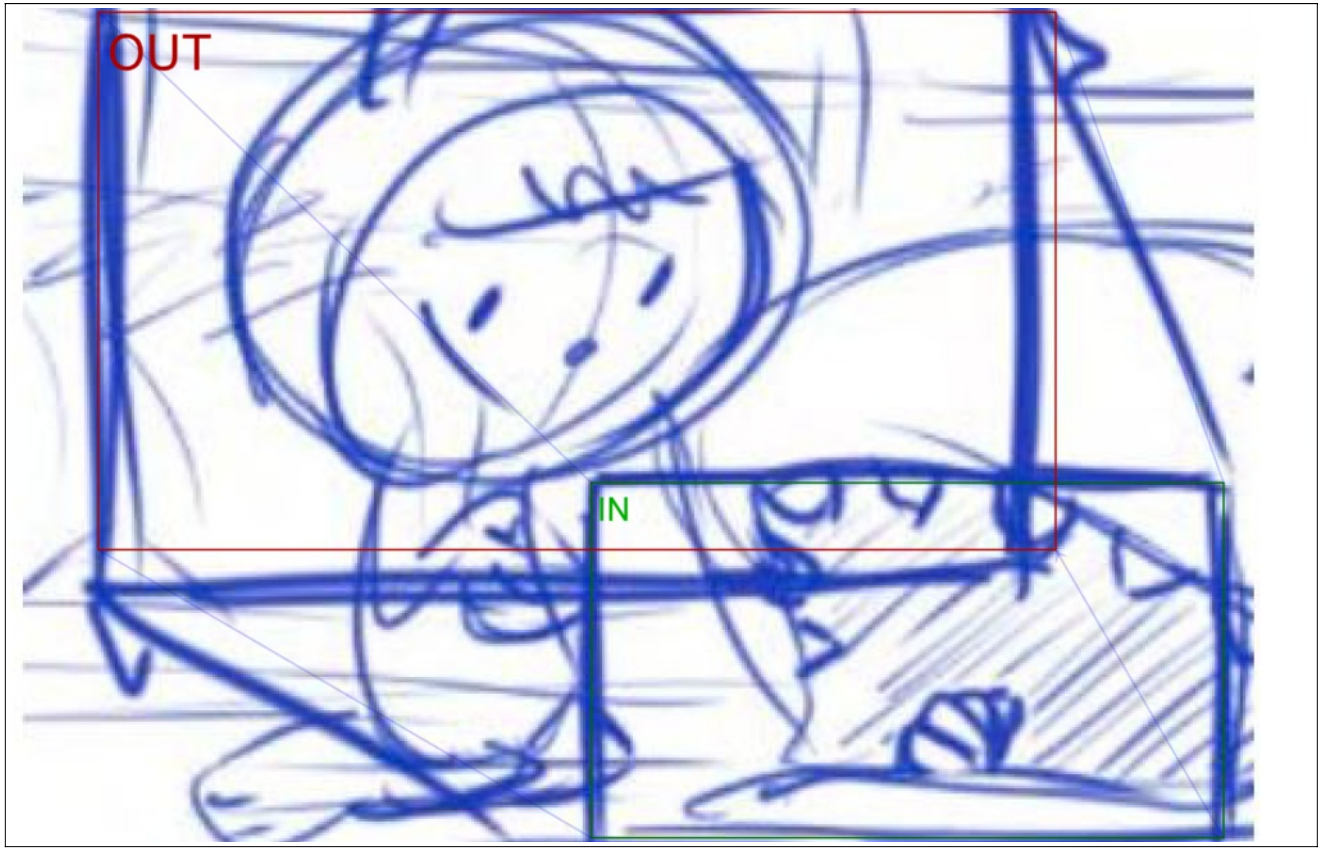
Scene	Panel
70	3



NO PANEL



Scene	Panel
70	4



Scene	Panel
70	5



Scene	Panel
70	6



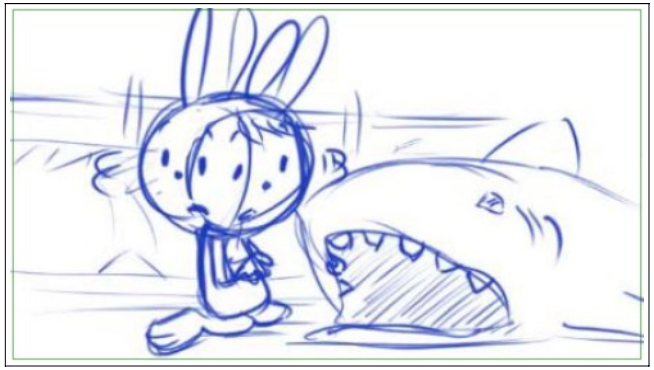
Scene	Panel
70	7



Scene	Panel
71	1



Scene	Panel
72	1



Dialog

<SFX: HUH?>

Scene	Panel
72	2



Dialog

60 OLIVE

(not looking; picking up her own shells)

What is it, Elinor?

Scene	Panel
72	3



Dialog

61 ELINOR

I just put a shell down right there,

Scene	Panel
72	4



Dialog

61 ELINOR

and now it’s gone!

Scene	Panel
72	5



Scene	Panel
72	6



Dialog

61 ELINOR

Wait a minute...

Scene	Panel
72	7



Dialog

61 ELINOR

Olive!

Scene	Panel
72	8

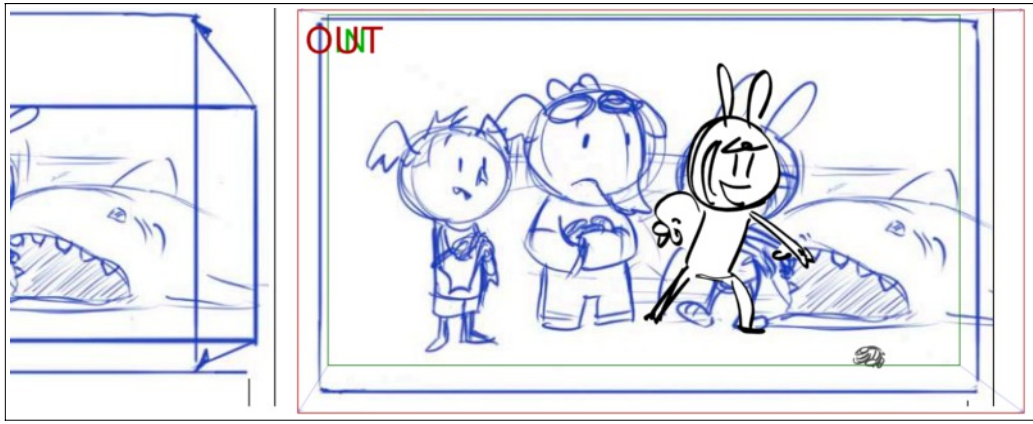


Dialog

61 ELINOR

Ari!

Scene	Panel
72	9



Dialog

61 ELINOR

Lo

Action Notes

ZOOM OUT slightly to show the shell in the foreground, creeping away from Elinor. Her face fills with wonder, watching her shell crawl across the sand. Olive and Ari run over and peer at the crab as well.

Scene	Panel
72	10



Dialog

61 ELINOR

ok!

Scene	Panel
72	11



Scene	Panel
72	12



Scene	Panel
72	13



Dialog

62 ELINOR

That seashell

Scene	Panel
72	14

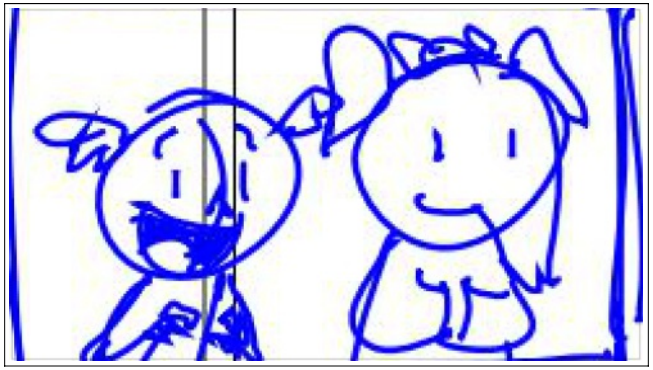


Dialog

62 ELINOR

is moving!

Scene	Panel
73	1

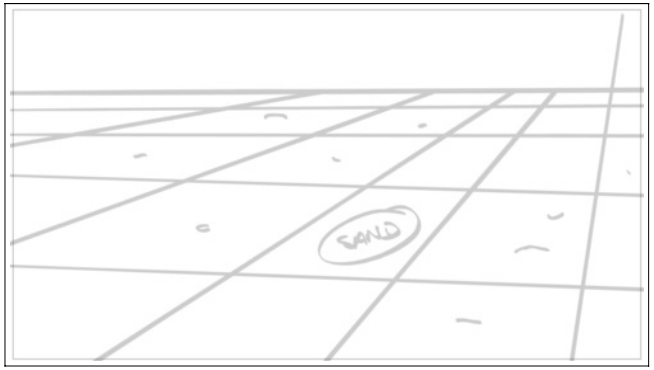


Dialog

63 ARI

I didn’t know seashells could move.

Scene	Panel
74	1

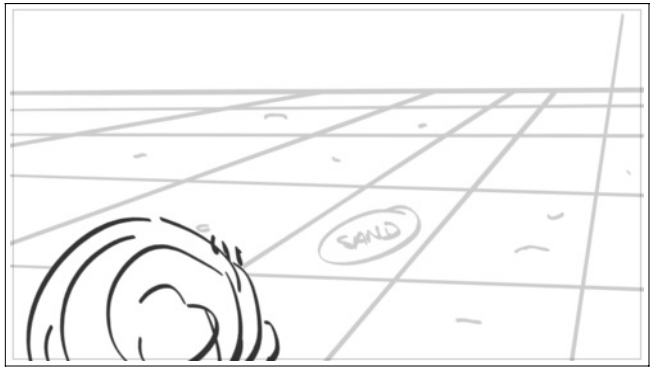


Dialog

63 ARI

Does it have legs?

Scene	Panel
74	2

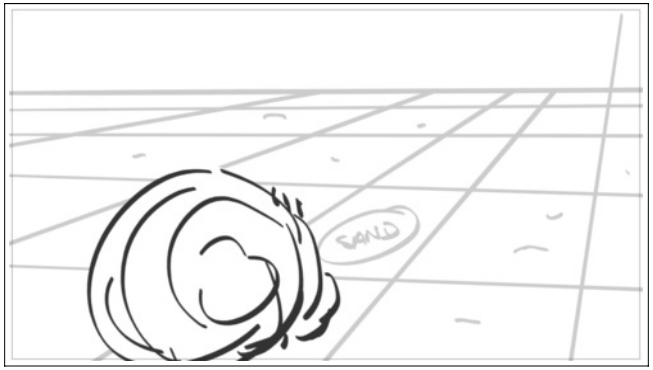


Dialog

63 ARI

Does it

Scene	Panel
74	3

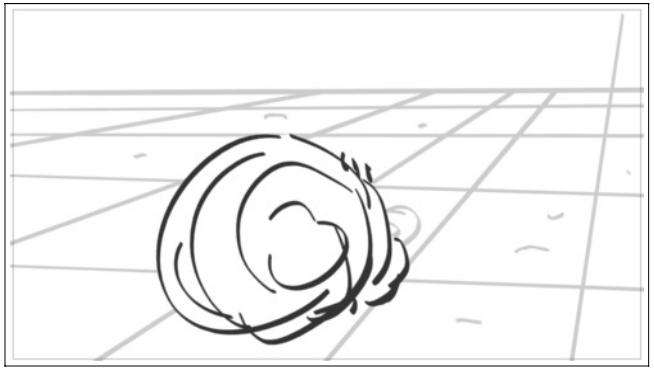


Dialog

63 ARI

have l

Scene	Panel
74	4

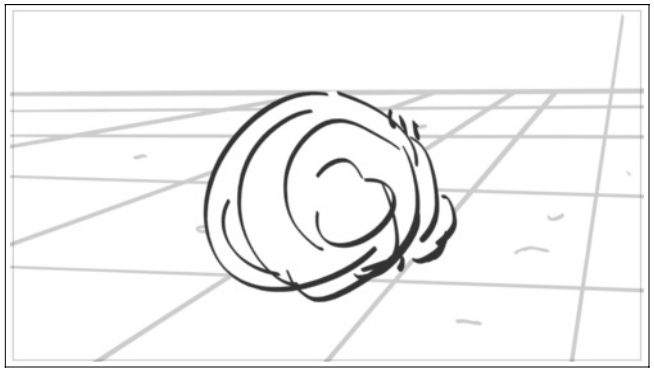


Dialog

63 ARI

leg

Scene	Panel
74	5

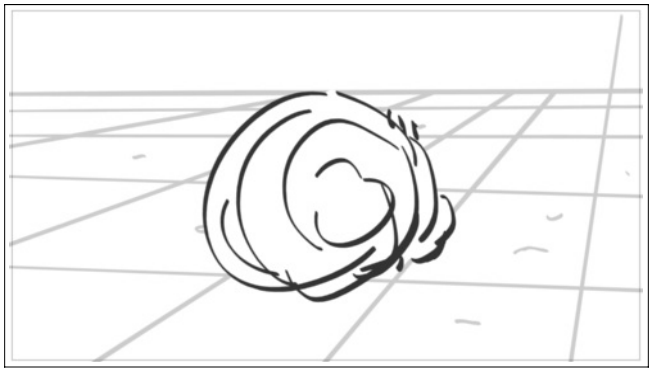


Dialog

63 ARI

s?

Scene	Panel
74	6

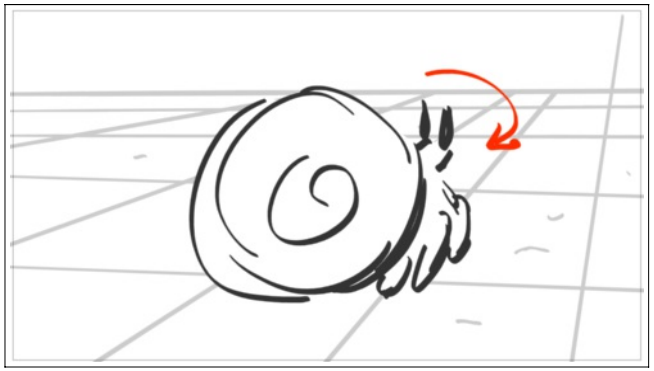


Dialog

64 OLIVE

I’m not sure it’s just a seashell,

Scene	Panel
74	7



Dialog

64 OLIVE

it actually looks like--

Scene	Panel
74	8



Dialog

65 OLIVE

--a crab!

Action Notes

ANGLE ON: --it’s actually a HERMIT CRAB!

Scene	Panel
75	1



Dialog

66 ARI

INSIDE a seashell?

Scene	Panel
75	2



Dialog

67 ELINOR

But...

Scene	Panel
75	3

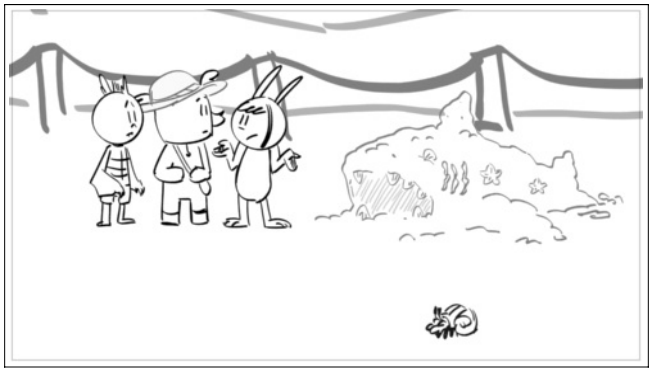


Dialog

67 ELINOR

why?

Scene	Panel
76	1



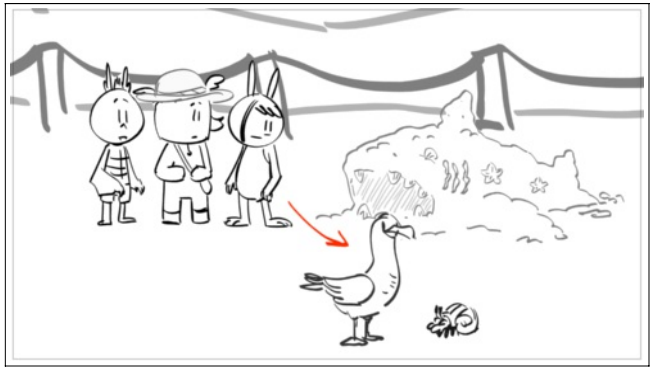
Action Notes

ANGLE ON: By this time, the crab has crawled a little distance away from the kids. In a slightly wider shot, a SEAGULL swoops down and lands next to the crab, which immediately retreats back into its shell, and now it just looks like a shell again.

Scene	Panel
76	2



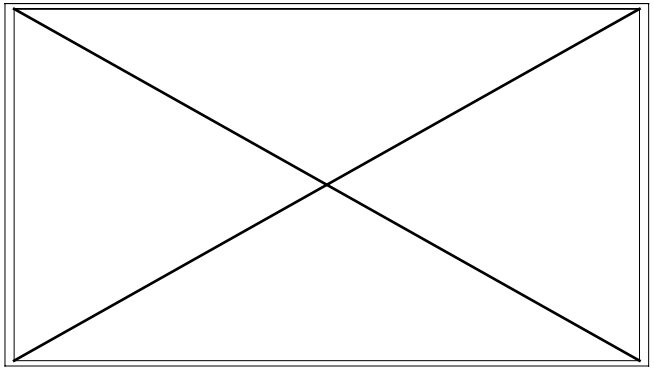
Scene	Panel
76	3



Scene	Panel
77	1



NO PANEL



Dialog

68 ELINOR

<GASP!>

Action Notes

Back to the CLOSE-UP of the shell

Scene	Panel
77	2

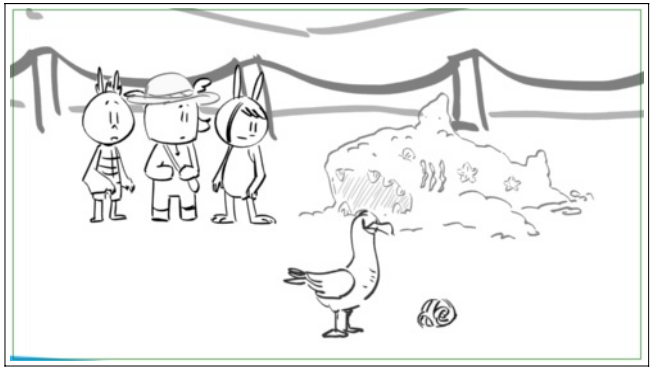


Dialog

68 ELINOR

The crab was afraid of the seagull, so it hid in the shell.

Scene	Panel
78	1



Scene	Panel
78	2



Dialog

69 OLIVE

It uses the hard seashell to stay safe.

Scene	Panel
78	3



Dialog

69 OLIVE

It uses the hard seashell to stay safe.

Scene	Panel
78	4



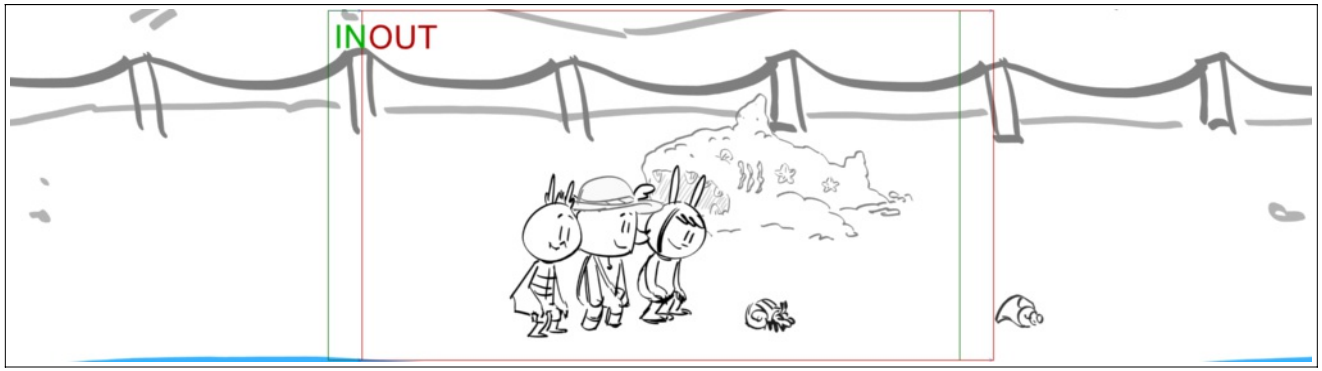
Dialog

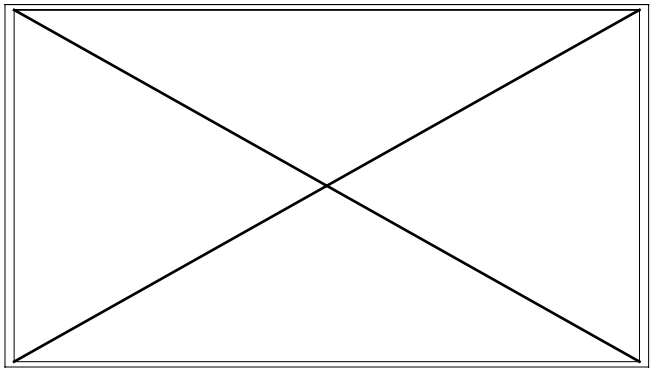
69 OLIVE

It uses the hard seashell to stay safe.

Scene	Panel
78	5

NO PANEL





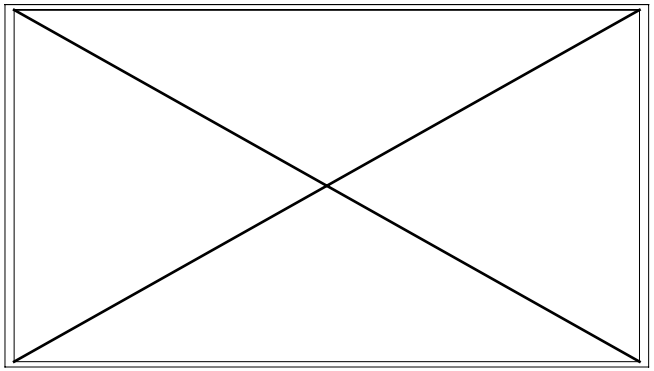
Action Notes

the kids walk closer and peer down. The crab re-emerges, looks around and resumes crawling. This time, it’s crawling toward another, NOTICEABLY LARGER SHELL.

Scene	Panel
78	6



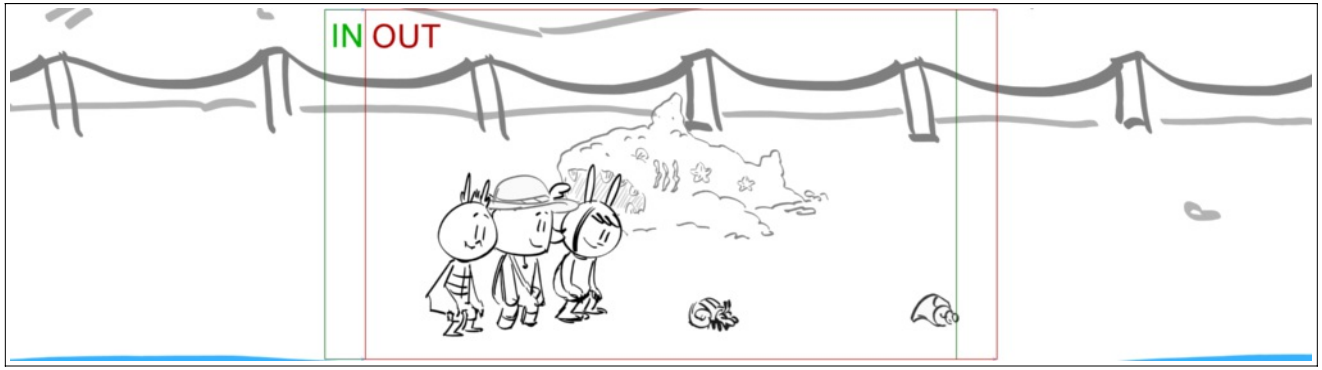
NO PANEL



Action Notes

the kids walk closer and peer down. The crab re-emerges, looks around and resumes crawling. This time, it’s crawling toward another, NOTICEABLY LARGER SHELL.

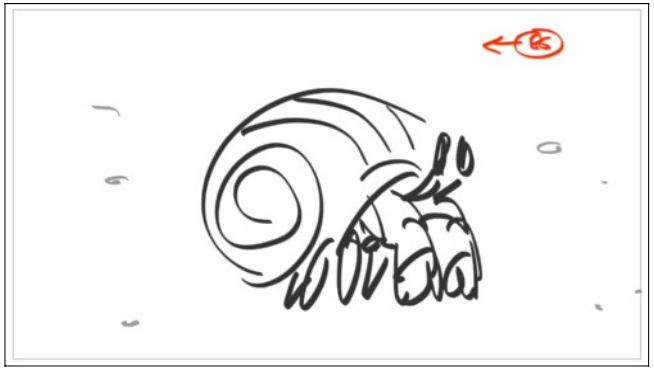
Scene	Panel
78	7



Action Notes

the kids walk closer and peer down. The crab re-emerges, looks around and resumes crawling. This time, it’s crawling toward another, NOTICEABLY LARGER SHELL.

Scene	Panel
79	1

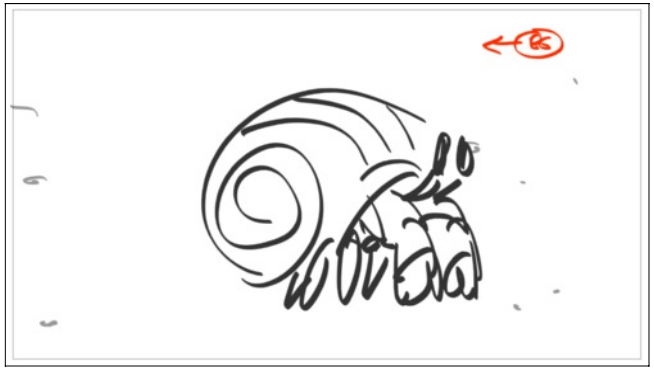


Dialog

70 ARI

Kind of like a turtle?

Scene	Panel
79	2



Dialog

71 ELINOR

I think so.

Scene	Panel
80	1



Dialog

72 OLIVE

Oh,

Scene	Panel
80	2



Dialog

72 OLIVE

I remember reading about this in my

Scene	Panel
80	3



Dialog

72 OLIVE

nature book.

Action Notes

She takes out her NATURE BOOK.

Scene	Panel
80	4



Dialog

73 OLIVE

This is called a hermit crab.

Action Notes

She flips through it until she reaches a page about hermit crabs.

Scene	Panel
80	5



Dialog

73 OLIVE

This is called a hermit crab.

Action Notes

She flips through it until she reaches a page about hermit crabs.

Scene	Panel
81	1



Scene	Panel
81	2



Dialog

73 OLIVE

They’re small crabs with soft bodies that use seashells made by snails to protect themselves.

Scene	Panel
82	1

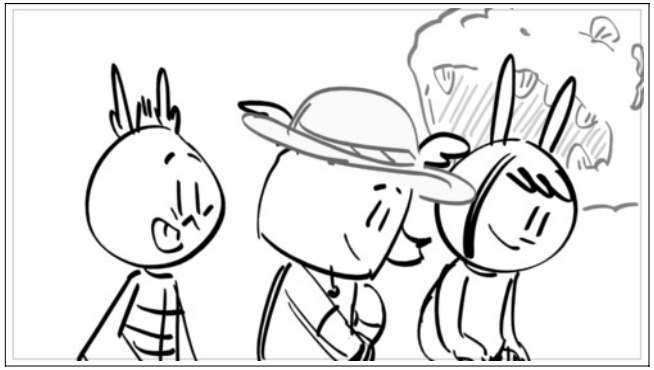


Dialog

74 ARI

Oh,

Scene	Panel
82	2

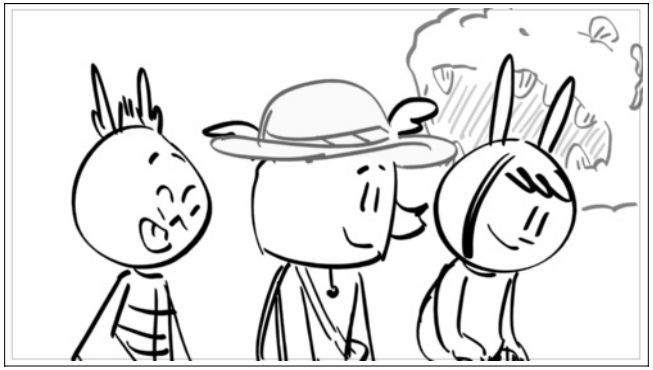


Dialog

74 ARI

that’s so smart, little crab!

Scene	Panel
82	3

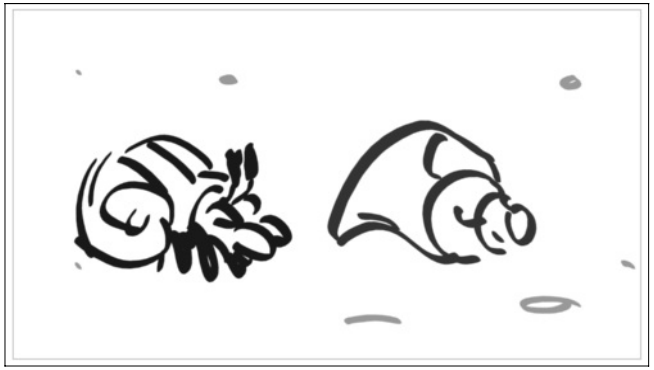


Dialog

74 ARI

It’s like you’re carrying around your house.

Scene	Panel
83	1



Action Notes

Just then, the hermit crab arrives at the larger shell,

Scene	Panel
83	2



Dialog

75 OLIVE

Whoa.

Action Notes

which it grips in its legs, rolling it over and examining it.

Scene	Panel
83	3



Dialog

75 OLIVE

What's it doing now?

Action Notes

The crab lifts the back half of its body out of its own shell and snuggles into the bigger shell!

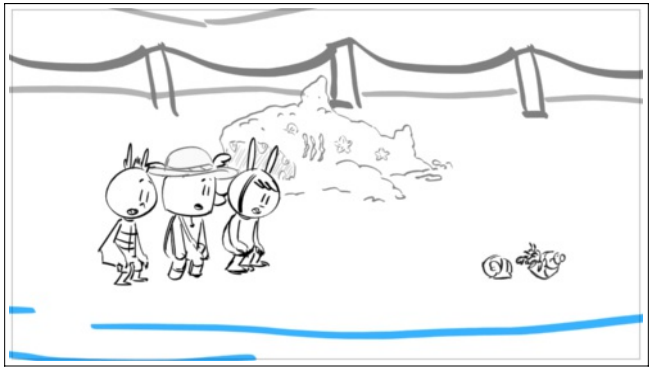
Scene	Panel
83	4



Scene	Panel
83	5



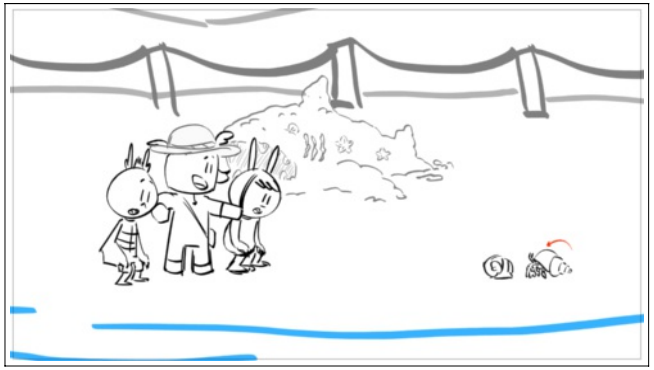
Scene	Panel
84	1



Action Notes

Throughout the following, the crab crawls around, enjoying its new shell.

Scene	Panel
84	2

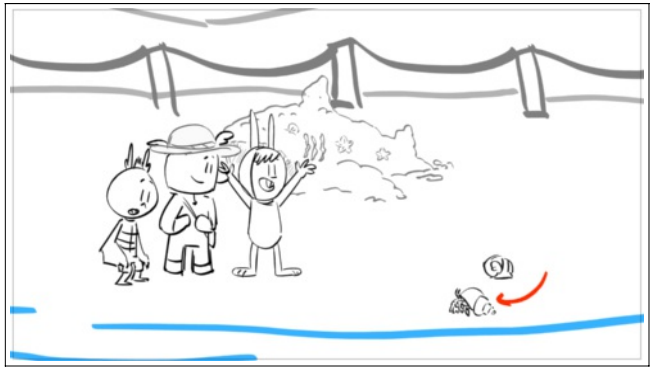


Dialog

76 OLIVE

It changed shells!

Scene	Panel
84	3



Dialog

77 ELINOR

That is SO INTERESTING!

Scene	Panel
84	4



Dialog

78 OLIVE

Why would it do that?

Scene	Panel
85	1



Dialog

79 ARI

Yeah.

Scene	Panel
85	2



Dialog

79 ARI

The old shell was really nice.

Scene	Panel
85	3



Action Notes

He wiggles his tooth with his finger for a moment.

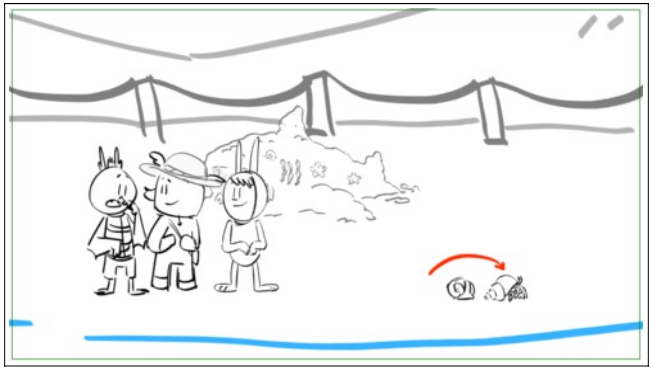
Scene	Panel
85	4



Scene	Panel
85	5



Scene	Panel
86	1



Scene	Panel
86	2

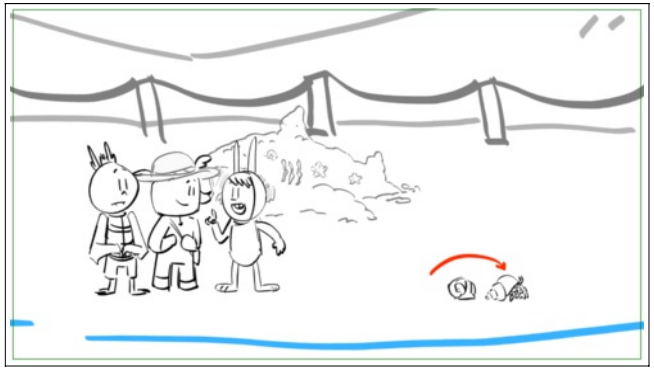


Dialog

80 ARI

Why would it want a new one?

Scene	Panel
86	3

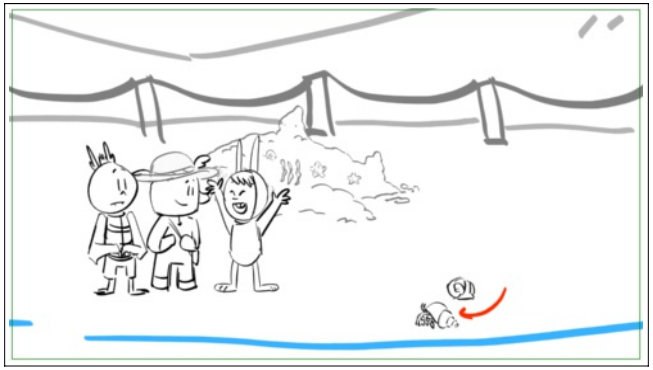


Dialog

81 ELINOR

We need

Scene	Panel
86	4

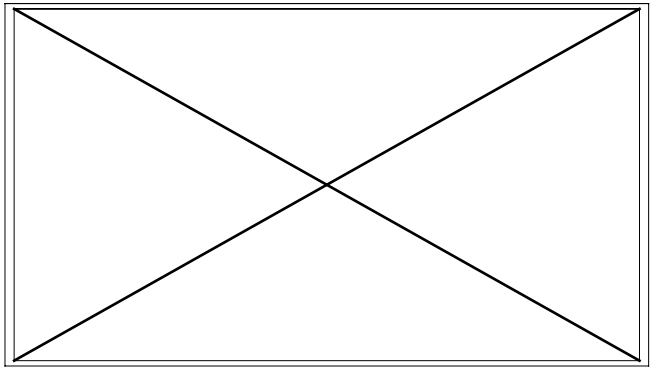


Dialog

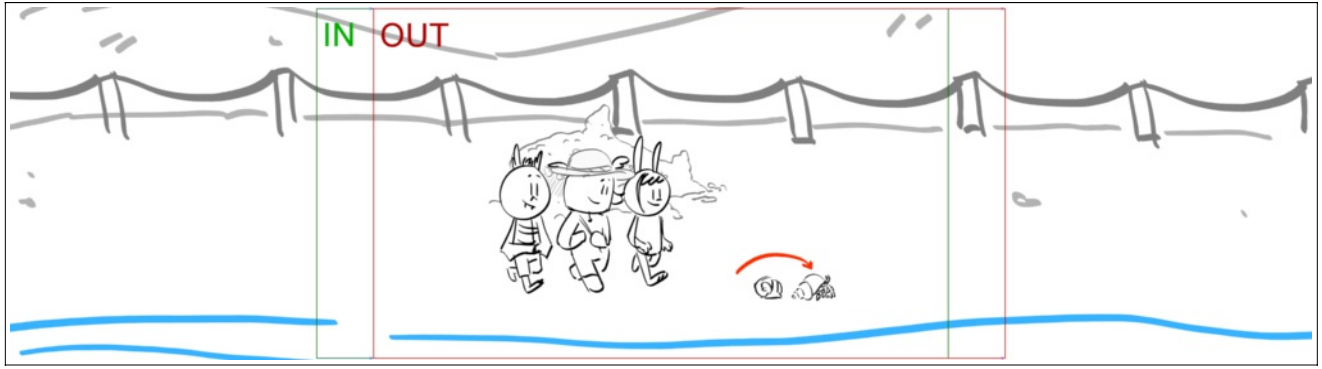
81 ELINOR

MORE OBSERVATIONS!

NO PANEL



Scene	Panel
86	5

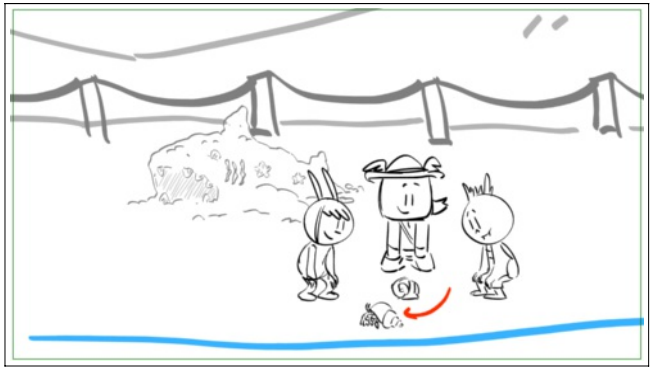


Dialog

81 ELINOR

We need MORE OBSERVATIONS!

Scene	Panel
86	6

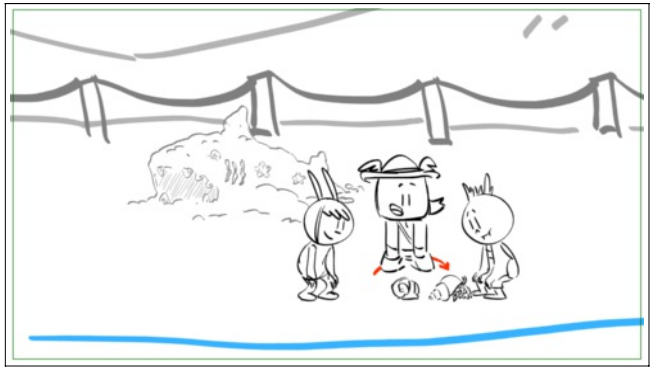


Dialog

81 ELINOR

We need MORE OBSERVATIONS!

Scene	Panel
86	7



Dialog

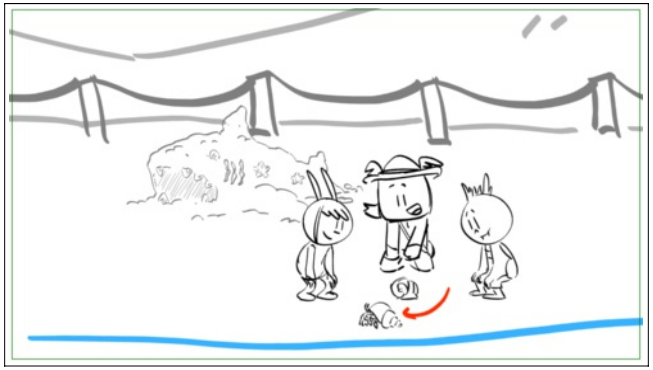
82 OLIVE

Okay.

Action Notes

Throughout the following, they point at the crab and its former, empty shell.

Scene	Panel
86	8

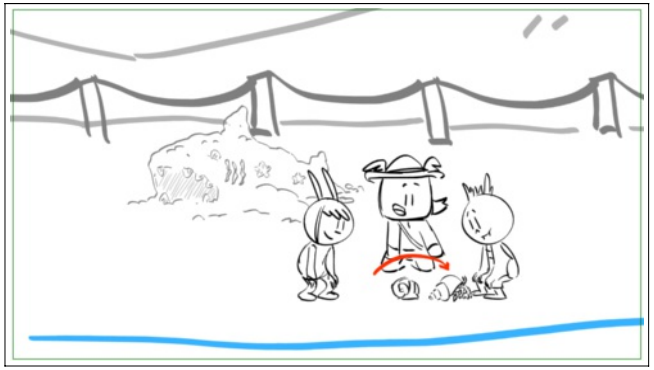


Dialog

82 OLIVE

What’s different between the old shell

Scene	Panel
86	9

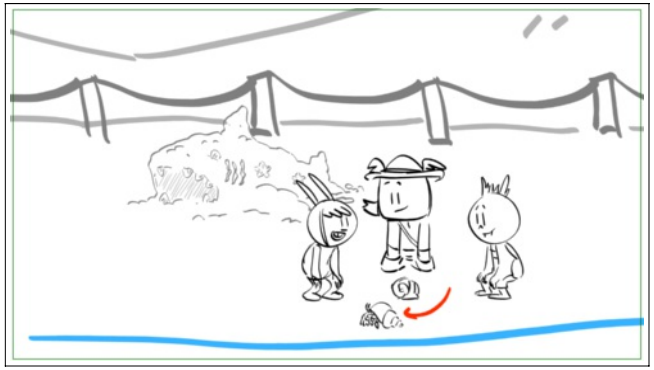


Dialog

82 OLIVE

and the new shell?

Scene	Panel
86	10



Dialog

83 ELINOR

It’s a different color.

Scene	Panel
87	1



Dialog

83 ELINOR

Maybe the crab wanted a new look?

Scene	Panel
87	2



Dialog

83 ELINOR

Maybe the crab wanted a new look?

Scene	Panel
87	3



Dialog

84 ARI

And it’s pointier.

Scene	Panel
87	4



Dialog

84 ARI

Maybe the crab wanted to...be...more...

Scene	Panel
87	5



Dialog

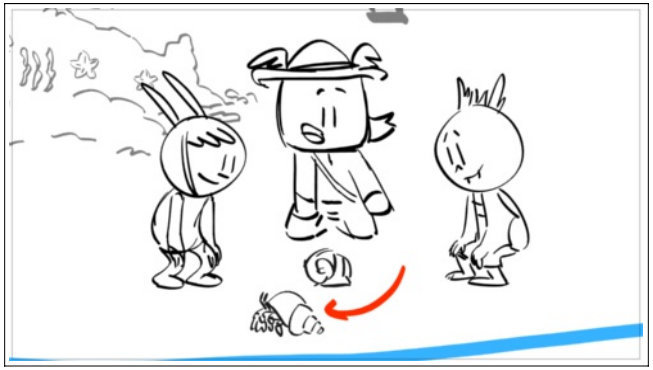
84 ARI

pointy?

Scene	Panel
88	1



Scene	Panel
88	2



Dialog

85 OLIVE

Wait.

Scene	Panel
88	3

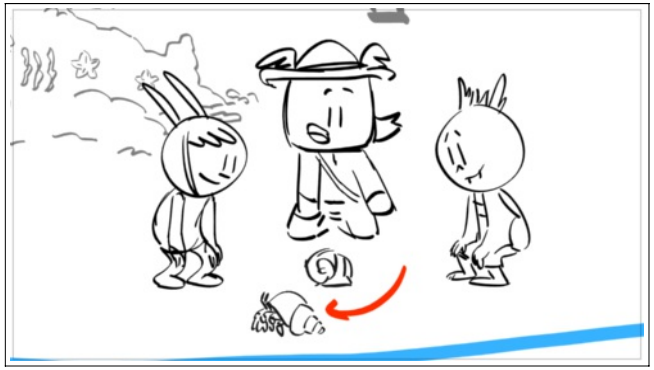


Dialog

85 OLIVE

The new shell is bigger

Scene	Panel
88	4



Dialog

85 OLIVE

than the old shell.

Scene	Panel
89	1



Scene	Panel
89	2



Dialog

86 ARI

Why would it need a bigger shell?

Scene	Panel
89	3

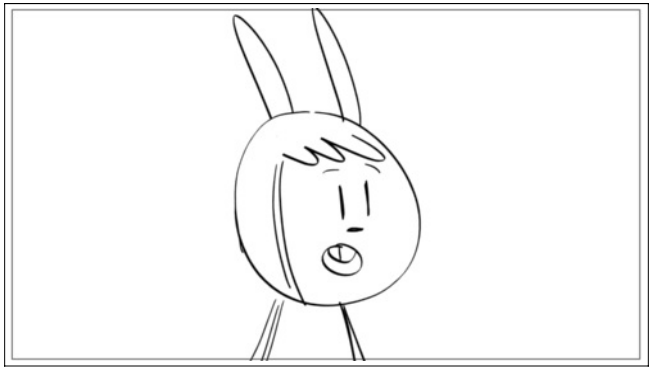


Dialog

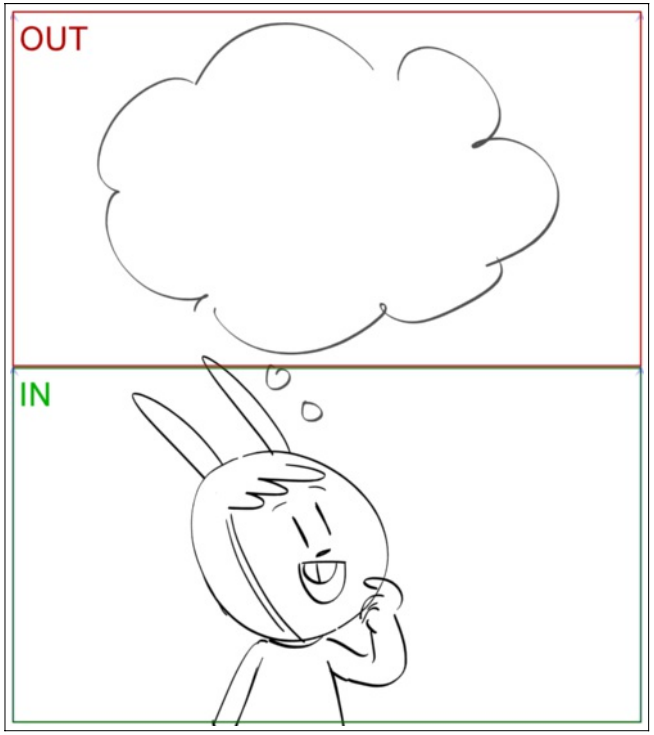
87 ELINOR

Wait!

Scene	Panel
90	1



Scene	Panel
90	2



Dialog

87 ELINOR

Maybe the crab

Action Notes

THOUGHT BUBBLE: Elinor remembers sitting in her little beach chair and getting stuck.

Scene	Panel
90	3



Dialog

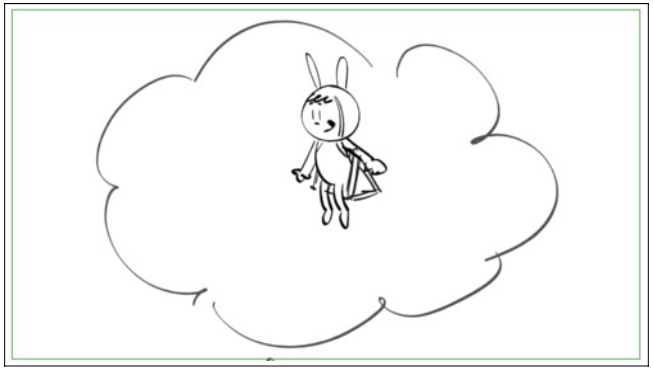
87 ELINOR

is growing,

Notes

Eli hops around in chair in bubble

Scene	Panel
90	4



Dialog

87 ELINOR

so it needs a

Notes

Eli hops around in chair in bubble

Scene	Panel
90	5



Dialog

87 ELINOR

bigger shell.

Notes

Eli hops around in chair in bubble

Scene	Panel
90	6



Scene	Panel
90	7



Scene	Panel
90	8

Dialog

87 ELINOR

Maybe the crab is growing, so it needs a bigger shell.

Action Notes

THOUGHT BUBBLE: Elinor remembers sitting in her little beach chair and getting stuck.

Dialog

87 ELINOR

Maybe the crab is growing, so it needs a bigger shell.

Action Notes

THOUGHT BUBBLE: Elinor remembers sitting in her little beach chair and getting stuck.

Scene	Panel
91	1



Dialog

88 OLIVE

I think you’re right, Elinor.

Scene	Panel
91	2



Dialog

88 OLIVE

Hermit crabs

Scene	Panel
91	3



Dialog

88 OLIVE

don’t make

Scene	Panel
91	4



Dialog

88 OLIVE

their shells,

Scene	Panel
91	5



Dialog

88 OLIVE

so when they grow,

Scene	Panel
91	6



Dialog

88 OLIVE

they have to find a bigger one.

Scene	Panel
91	7



Dialog

89 ARI

(wiggling his tooth, lost in thought)

Huh.

Scene	Panel
91	8



Dialog

89 ARI

(wiggling his tooth, lost in thought)

May

Scene	Panel
91	9



Dialog

89 ARI

(wiggling his tooth, lost in thought)

be...

Scene	Panel
91	10



Dialog

90 MR. BAT

(calling)

Kids!

Scene	Panel
91	11



Dialog

90 MR. BAT

(calling)

Who wants a snack?

Scene	Panel
92	1



Dialog

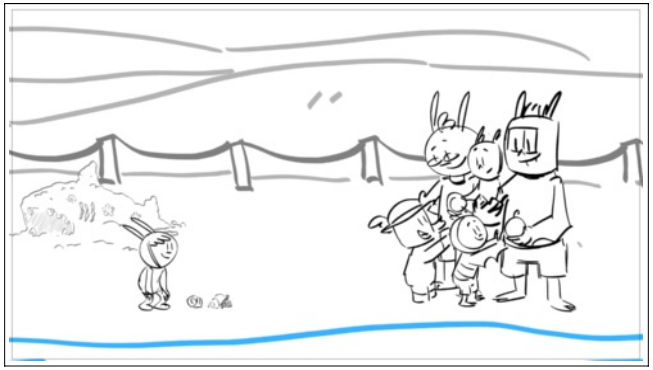
91 ARI

I do!

Scene	Panel
92	2



Scene	Panel
92	3



Scene	Panel
93	1



Dialog

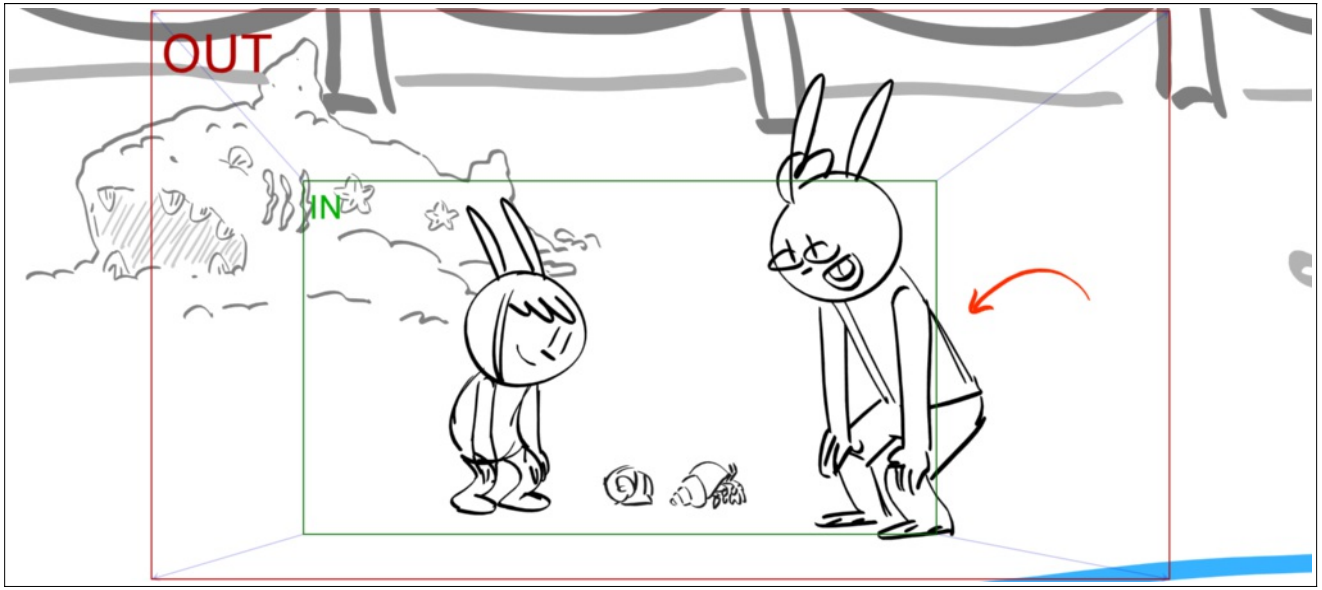
92 ELINOR

Dad, look at this!

Scene	Panel
93	2



Scene	Panel
93	3



Dialog

93 MR. RABBIT

What have you got there?

Scene	Panel
94	1

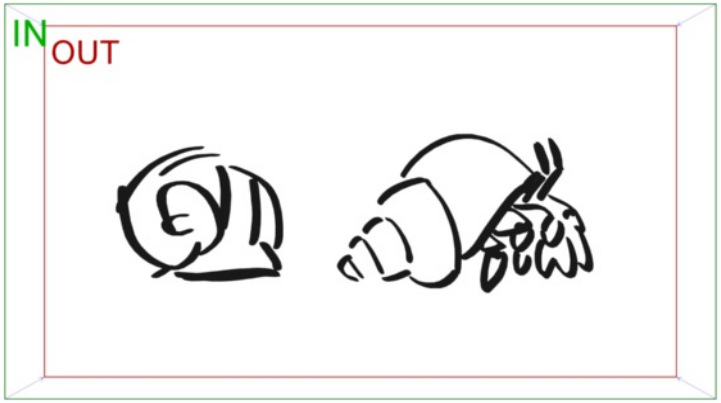


Dialog

94 MR. RABBIT

Oh,

Scene	Panel
94	2



Dialog

94 MR. RABBIT

it’s a hermit crab!

Scene	Panel
95	1



Dialog

95 OLIVE

It was walking on the beach,

Scene	Panel
95	2



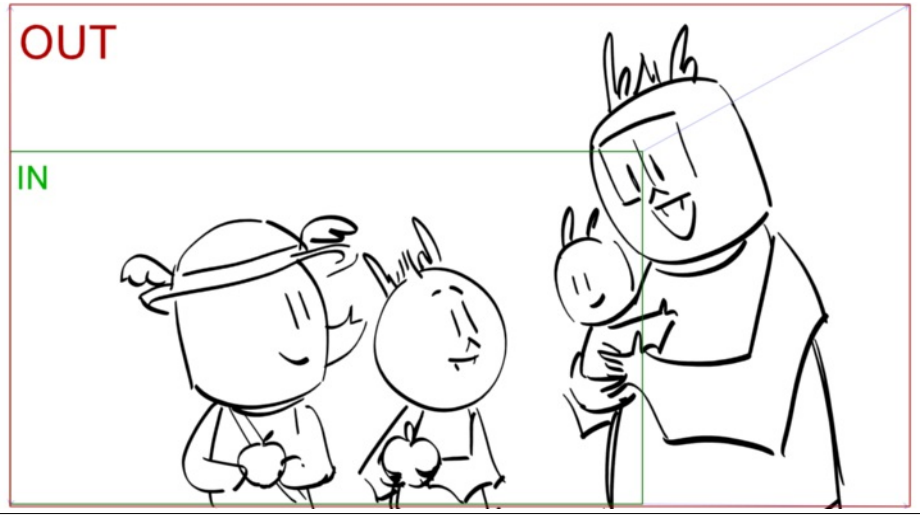
Dialog

95 OLIVE

and then we saw it switch shells!

NO PANEL

Scene	Panel
95	3

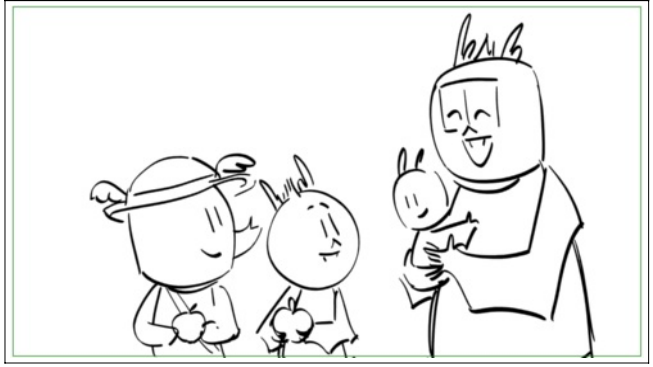


Dialog

96 MR. BAT

Huh

Scene	Panel
95	4



Dialog

96 MR. BAT

That’s what hermit crabs do.

Scene	Panel
96	1



Scene	Panel
96	2



Dialog

97 ELINOR

We think it did it because it’s growing

Scene	Panel
96	3



Dialog

97 ELINOR

and it needed a bigger shell.

Scene	Panel
96	4



Dialog

98 MR. RABBIT

That’s right, kids.

Scene	Panel
97	1



Dialog

99 ARI

Well, I’M growing too,

Scene	Panel
97	2



Dialog

99 ARI

which means I need

Scene	Panel
97	3



Dialog

99 ARI

SNACKS!

Scene	Panel
97	4



Action Notes

He takes a big bite of his apple--and his tooth pops out! CLOSE-UP on Ari's tooth sticking out of the apple.

Scene	Panel
97	5



Dialog

100 ARI

<SFX: GASP!>

Scene	Panel
97	6



Dialog

100 ARI

My tooth!

Scene	Panel
97	7



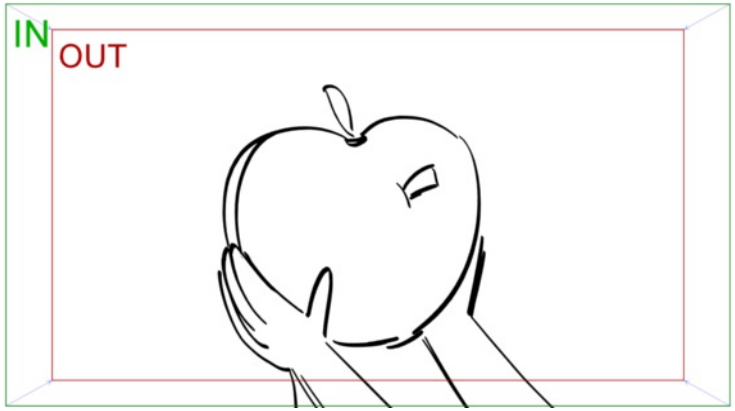
Dialog

100 ARI

My tooth!

NO PANEL

Scene	Panel
98	1

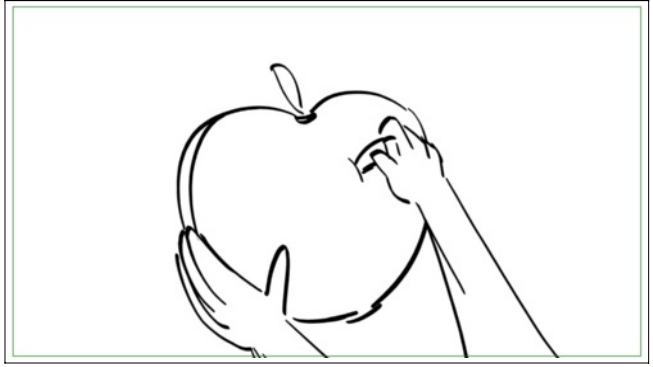


Dialog

100 ARI

It fell out!

Scene	Panel
98	2



Action Notes

Ari plucks the tooth from the apple,

Scene	Panel
98	3

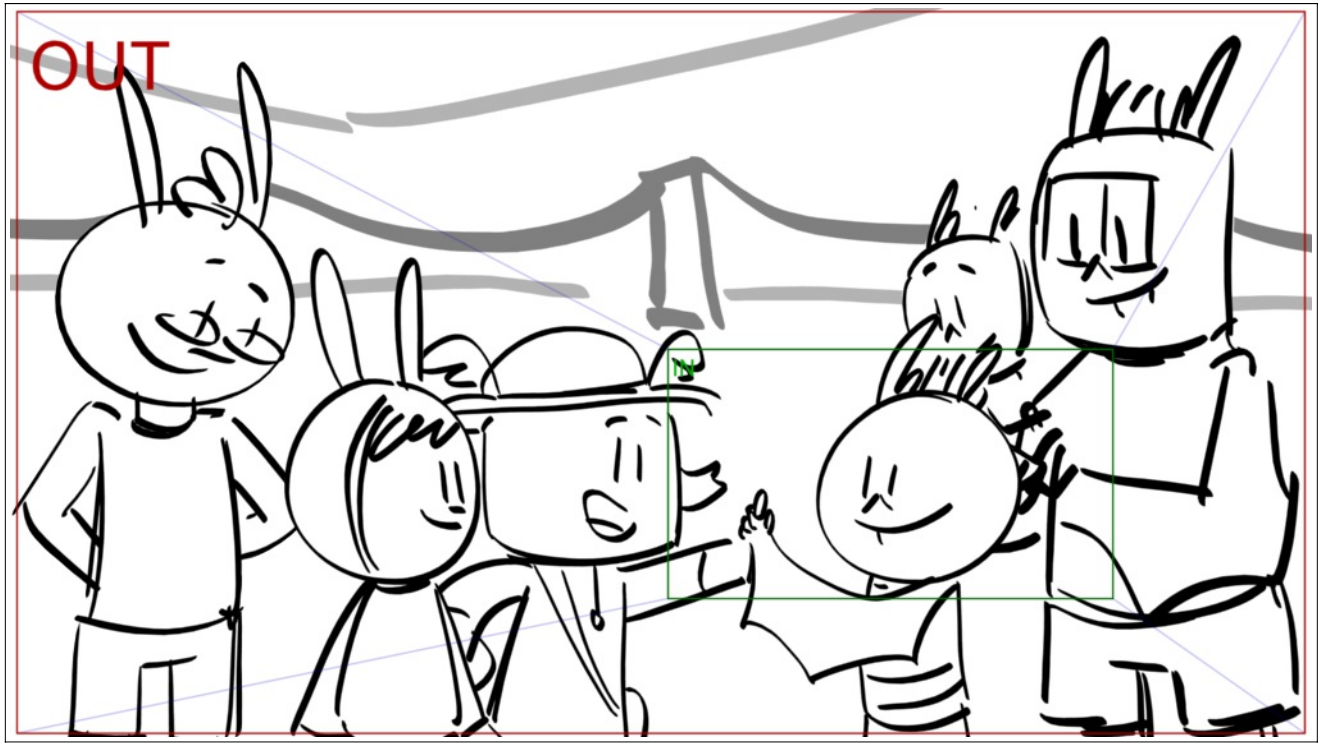


Scene	Panel
99	1



NO PANEL

Scene	Panel
99	2



Dialog

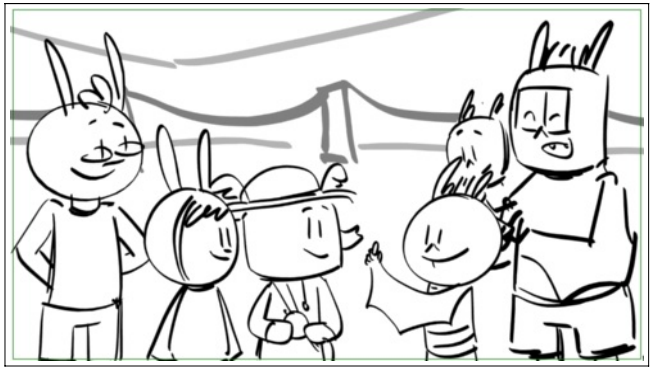
101 OLIVE

It’s so tiny!

Action Notes

and everyone looks at it.

Scene	Panel
99	3

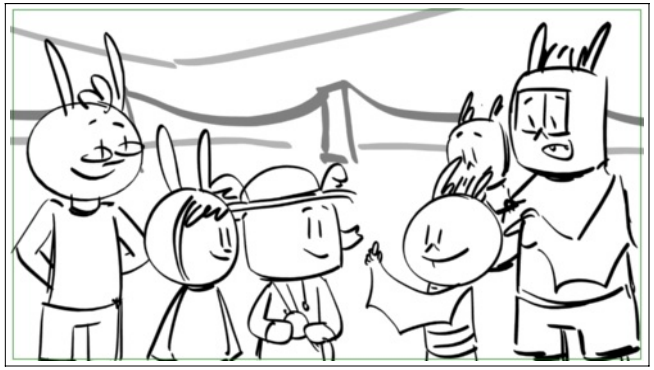


Dialog

102 MR. BAT

Congratulations, Ari!

Scene	Panel
99	4

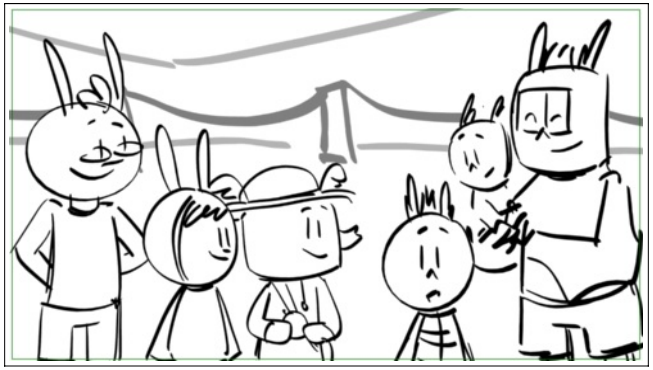


Dialog

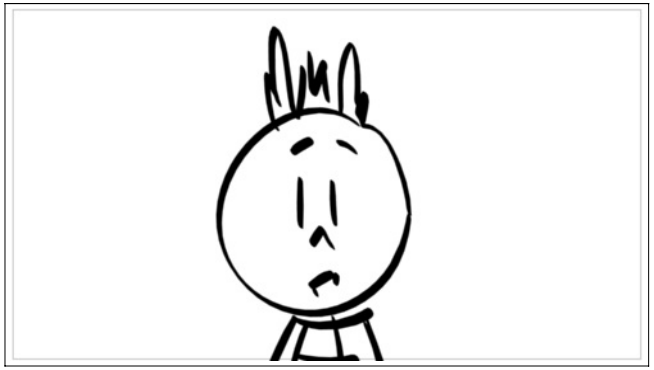
102 MR. BAT

You lost your first tooth.

Scene	Panel
99	5



Scene	Panel
100	1



Scene	Panel
100	2



Dialog

103 ARI

My FIRST?

Scene	Panel
100	3



Dialog

103 ARI

You mean

Scene	Panel
100	4



Dialog

103 ARI

I’m gonna lose MORE?

Scene	Panel
101	1



Dialog

104 MR. RABBIT

You sure are,

Scene	Panel
101	2



Dialog

104 MR. RABBIT

but it’s nothing to worry about.

Scene	Panel
102	1



Dialog

105 MR. BAT

It happens to all of us.

Scene	Panel
103	1



Dialog

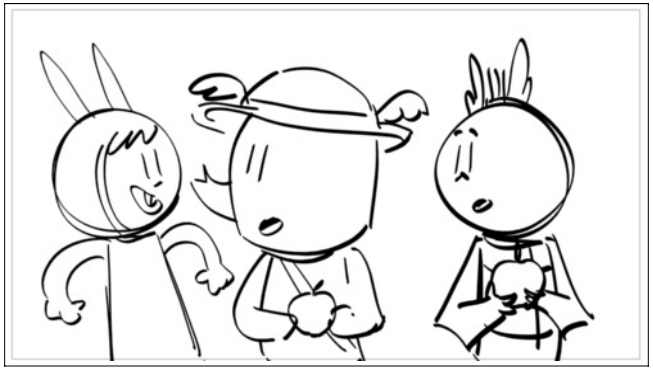
106 ARI

And it didn’t even hurt!

Action Notes

Elinor is staring very closely at Ari’s mouth.

Scene	Panel
103	2

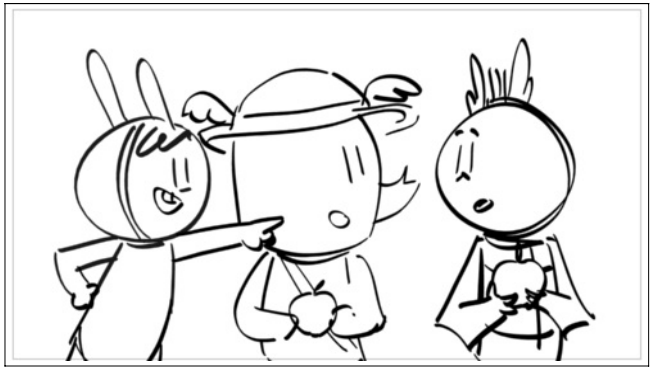


Dialog

107 ELINOR

Ari!

Scene	Panel
103	3

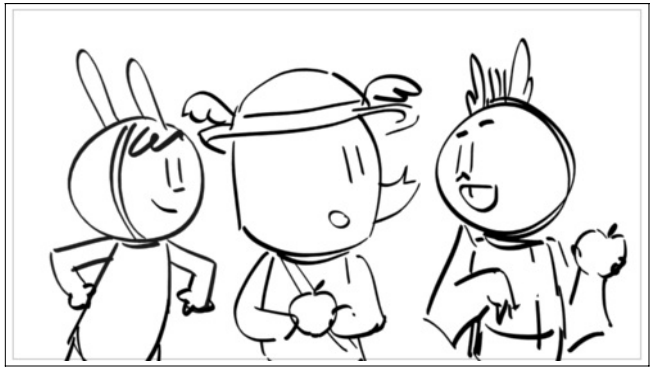


Dialog

107 ELINOR

You have a tooth!

Scene	Panel
103	4



Dialog

108 ARI

Sure.

Scene	Panel
103	5



Dialog

108 ARI

It’s in my hand.

Scene	Panel
104	1



Dialog

109 ELINOR

No,

Scene	Panel
104	2



Dialog

109 ELINOR

I mean I see a NEW tooth growing in

Scene	Panel
105	1



Dialog

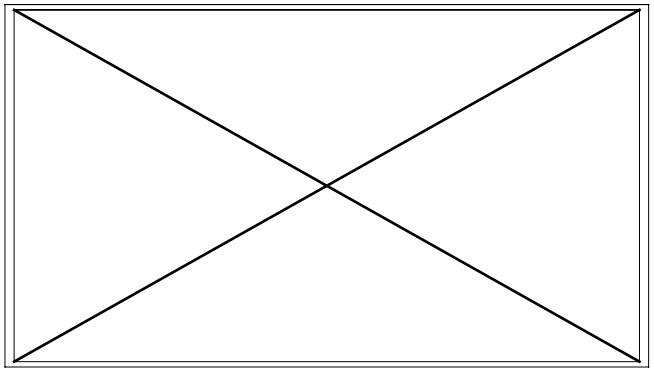
109 ELINOR

where the old one was!

Action Notes

CLOSE-UP on Ari's mouth, where his tongue probes the hole where the tooth was, and we see a little bit of white from the new tooth coming in.

NO PANEL



Scene	Panel
105	2



Dialog

109 ELINOR

where the old one was!

Action Notes

CLOSE-UP on Ari’s mouth, where his tongue probes the hole where the tooth was, and we see a little bit of white from the new tooth coming in.

Scene	Panel
106	1



Action Notes

ANGLE ON the group again,

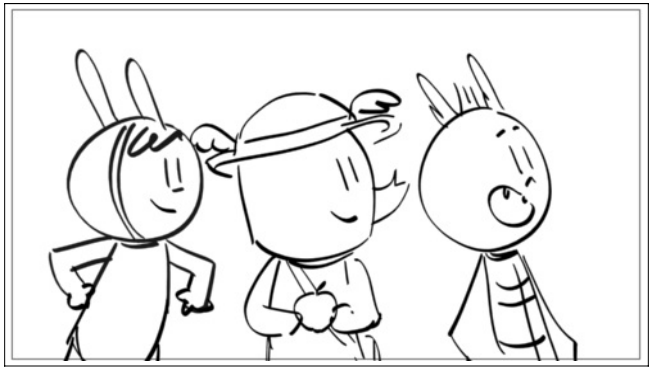
Scene	Panel
106	2



Action Notes

and Ari’s eyes light up--he has a thought.

Scene	Panel
106	3

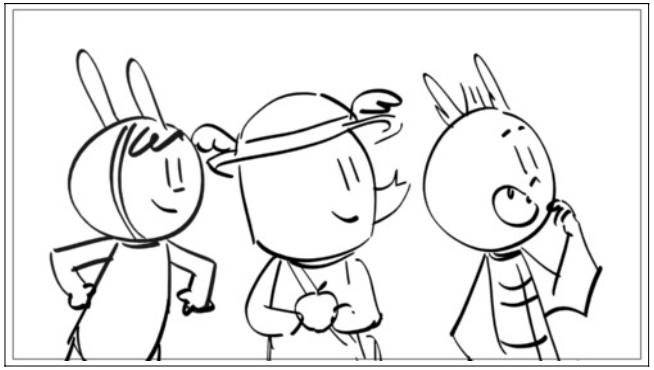


Dialog

110 ARI

Dad,

Scene	Panel
106	4

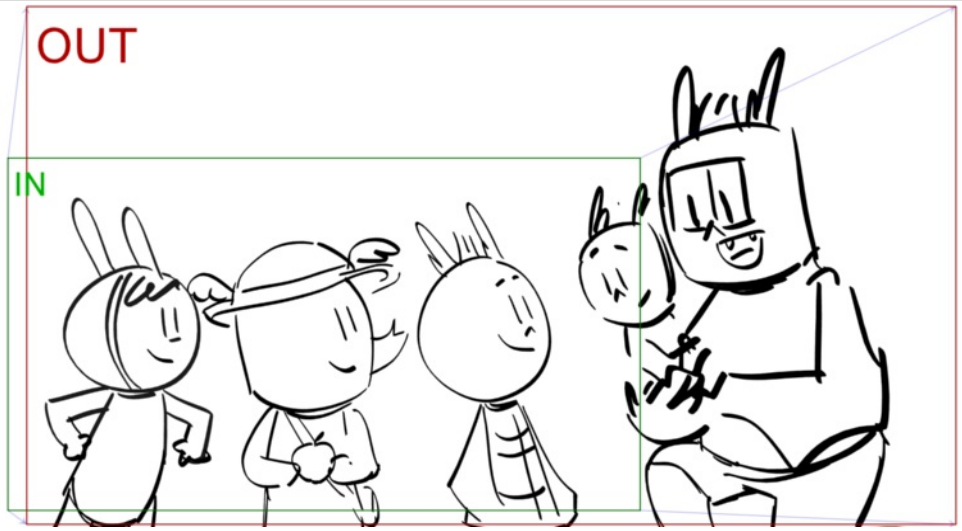


Dialog

110 ARI

is my new tooth going to be bigger than the old one?

Scene	Panel
106	5

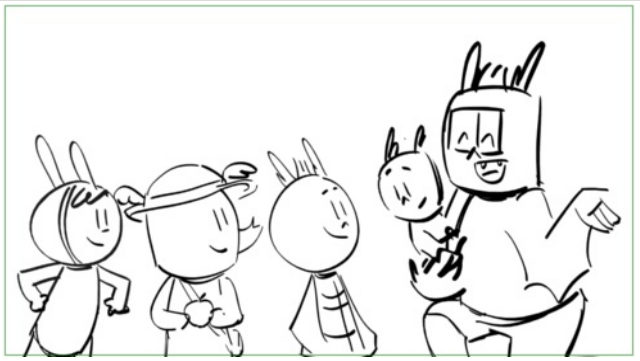


Dialog

111 MR. BAT

Sure.

Scene	Panel
106	6

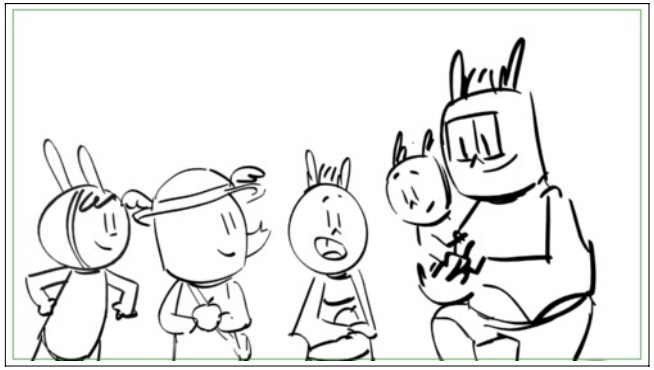


Dialog

111 MR. BAT

In fact, that’s kind of the point.

Scene	Panel
106	7

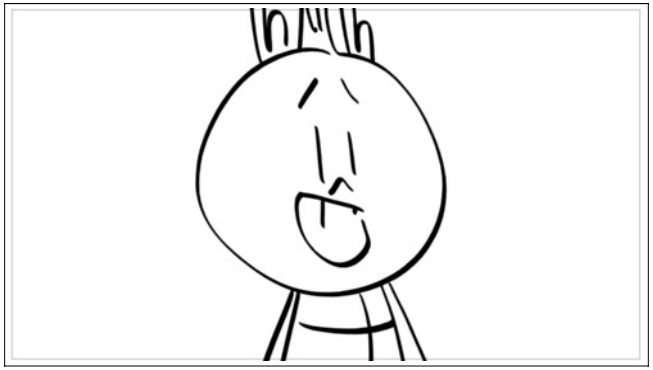


Dialog

112 ARI

So THAT'S why we lose teeth.

Scene	Panel
107	1

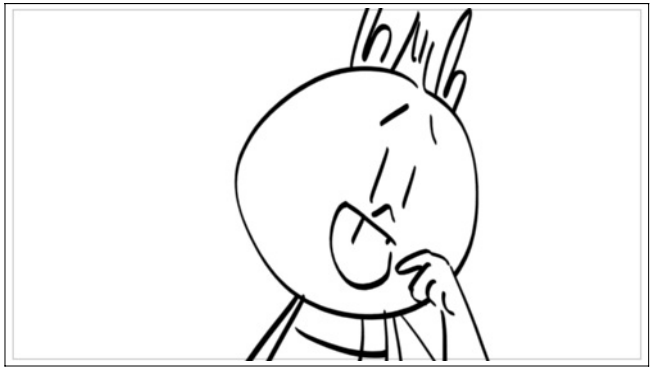


Dialog

112 ARI

We're growing,

Scene	Panel
107	2



Dialog

112 ARI

and when we get bigger,

Scene	Panel
107	3



Dialog

112 ARI

we need bigger teeth.

Scene	Panel
108	1

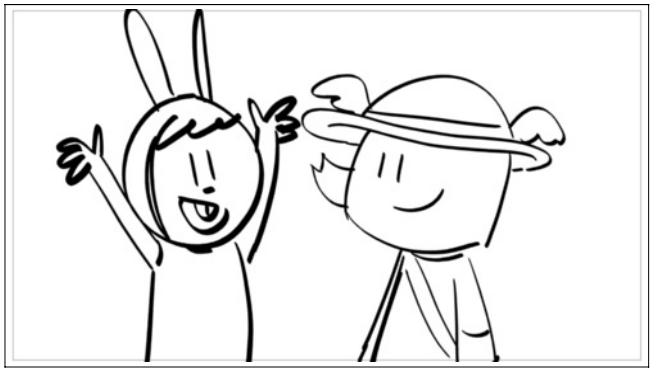


Dialog

113 OLIVE

Just like the hermit crab needed a bigger shell!

Scene	Panel
108	2



Dialog

114 ELINOR

And I need a new beach chair.

Scene	Panel
109	1



Dialog

115 ARI

(excitedly doing a little flutter into the air)

Phew!

Scene	Panel
109	2



Dialog

115 ARI

(excitedly doing a little flutter into the air)

Phew!

Scene	Panel
109	3



Dialog

115 ARI

(excitedly doing a little flutter into the air)

Phew!

Scene	Panel
109	4



Dialog

115 ARI

(excitedly doing a little flutter into the air)

Phew!

Scene	Panel
109	5



Dialog

115 ARI

That’s a relief.

Scene	Panel
109	6



Dialog

115 ARI

And hey,

Scene	Panel
109	7



Dialog

115 ARI

bigger teeth means we can eat MORE SNACKS!

Scene	Panel
109	8

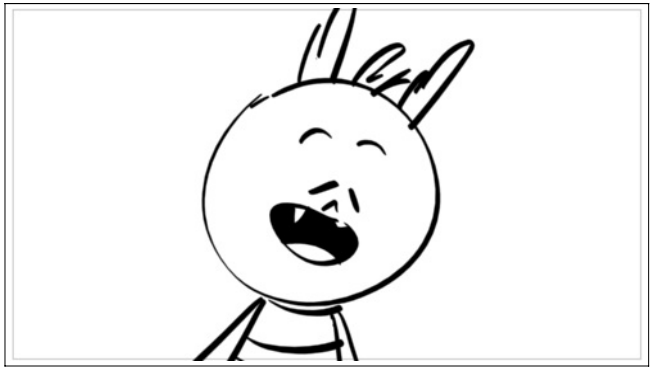


Dialog

115 ARI

And hey, bigger teeth means we can eat MORE SNACKS!

Scene	Panel
110	1



Dialog

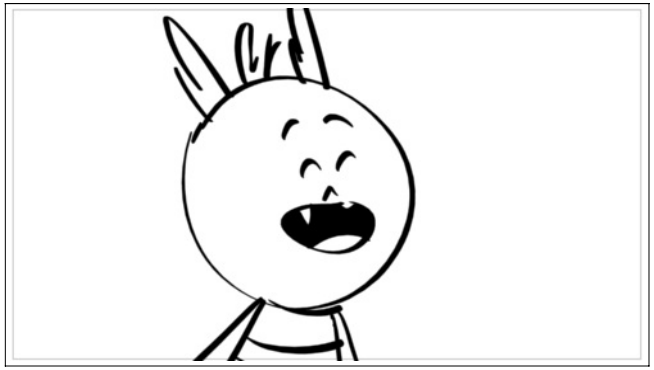
116 ARI

Welcome to my mouth, new tooth.

Action Notes

He crosses his eyes in a silly way as he attempts to look down at the newly emerging tooth.

Scene	Panel
110	2

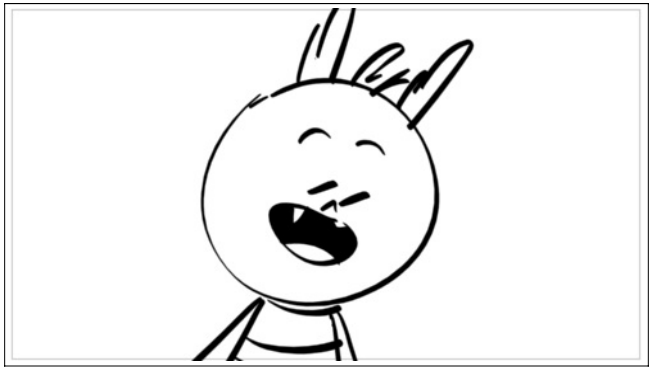


Dialog

116 ARI

You'll like it here!

Scene	Panel
110	3



Dialog

116 ARI

Let me show you around:

Scene	Panel
110	4



Dialog

116 ARI

This is what you do with an apple.

Scene	Panel
110	5



Action Notes

He takes a big <SFX: CHOMP>. Elinor and Olive <SFX: GIGGLE>.

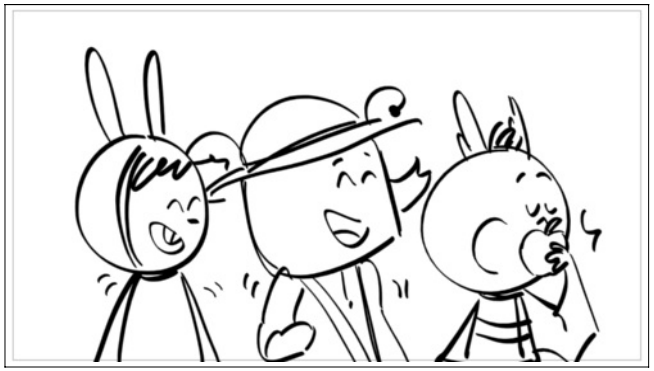
Scene	Panel
110	6



Action Notes

He takes a big <SFX: CHOMP>. Elinor and Olive <SFX: GIGGLE>.

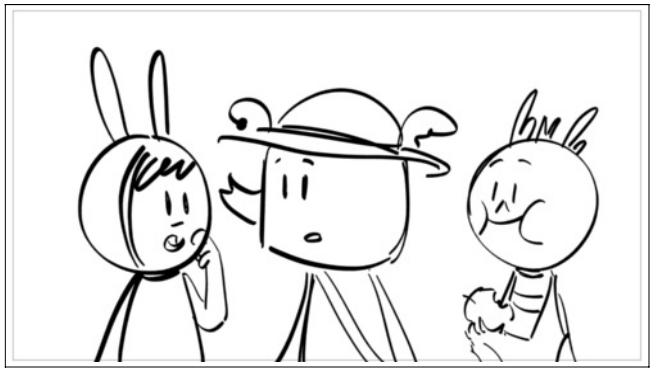
Scene	Panel
111	1



Action Notes

He takes a big <SFX: CHOMP>. Elinor and Olive <SFX: GIGGLE>.

Scene	Panel
111	2



Dialog

117 ELINOR

<GASP!>

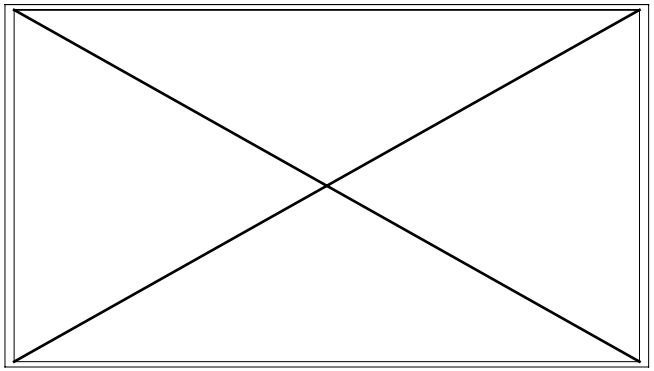
Action Notes

Then Elinor gives a little <SFX: GASP>.

Scene	Panel
112	1



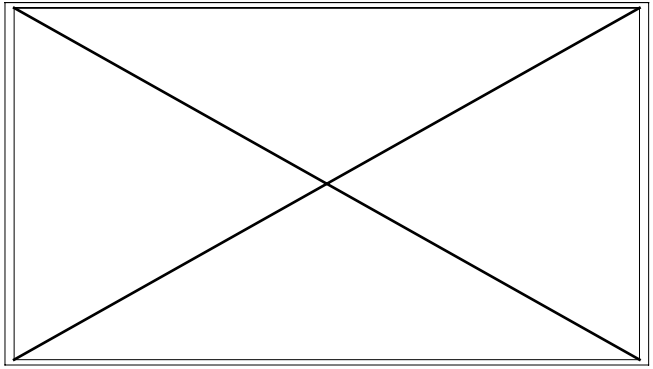
NO PANEL



Scene	Panel
112	2



NO PANEL



Dialog

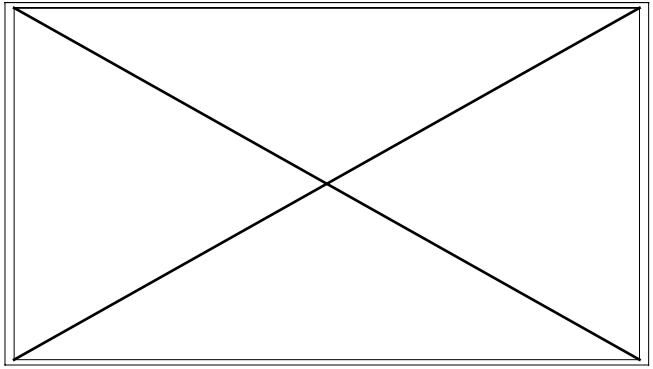
117 ELINOR

I have a loose tooth, too!

Scene	Panel
112	3



NO PANEL



Dialog

117 ELINOR

loose tooth,

Scene	Panel
112	4

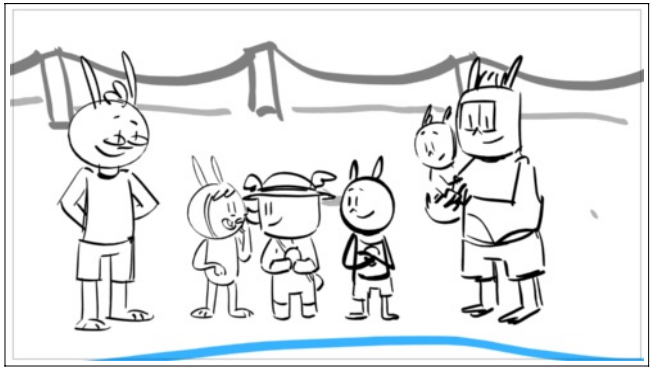


Dialog

117 ELINOR

too!

Scene	Panel
113	1

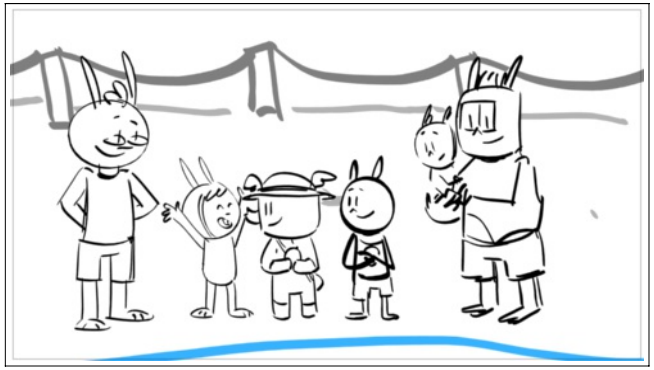


Dialog

117 ELINOR

I'm

Scene	Panel
113	2

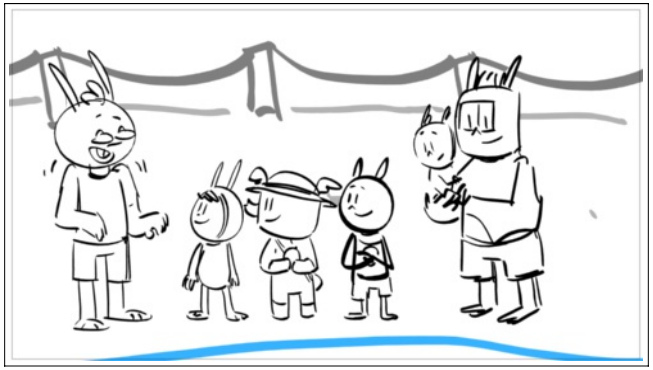


Dialog

117 ELINOR

I’m GROWING!

Scene	Panel
113	3

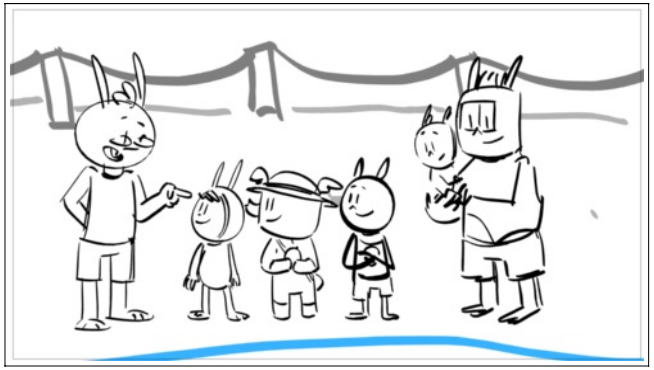


Dialog

118 MR. RABBIT

<CHUCKLE>

Scene	Panel
113	4

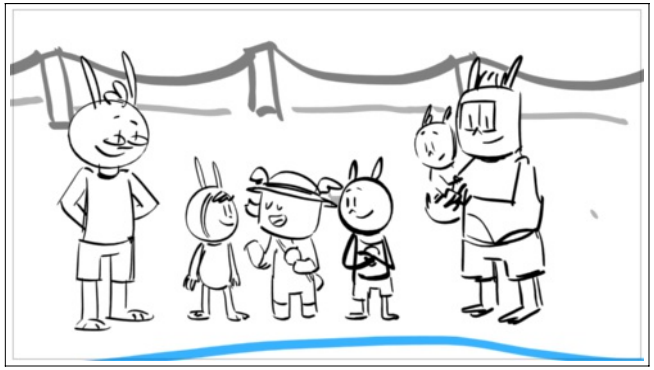


Dialog

118 MR. RABBIT

Ain’t that the truth!

Scene	Panel
113	5

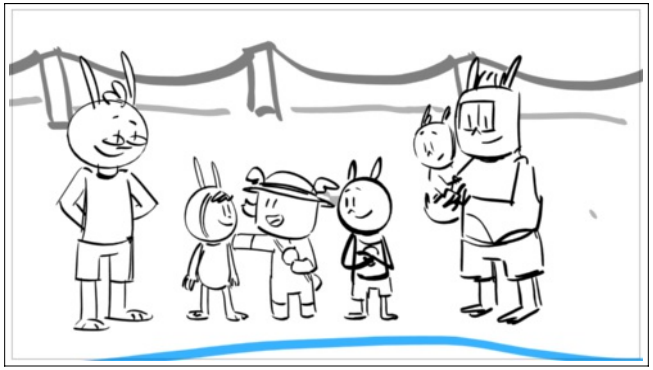


Dialog

119 OLIVE

You mean ain’t that the

Scene	Panel
113	6

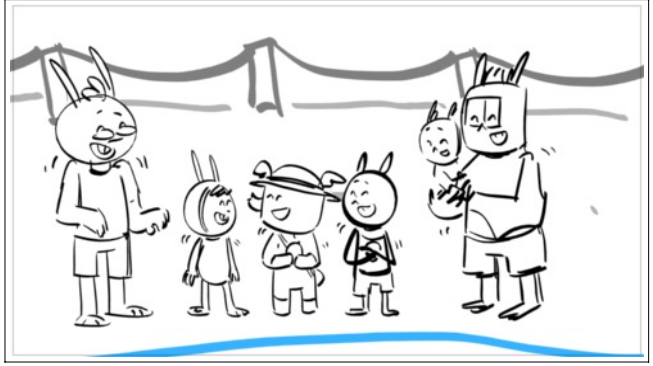


Dialog

119 OLIVE

tooth!

Scene	Panel
113	7



Action Notes

The kids <SFX: LAUGH> and shake their heads then they all marvel at Elinor’s loose tooth as we...

IRIS OUT.

Notes

NOTE: I'm adding more acting into scenes as I clean up, so a lot of scenes that have a lot of dialogue aren't going to be as stagnant as they seem now!