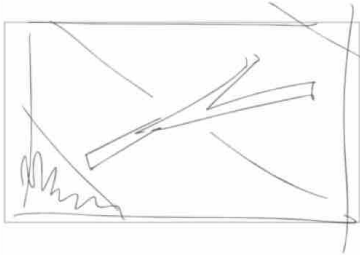


EWV 202A Elinors Nest

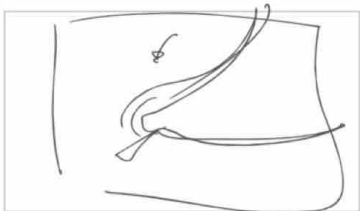
Scene	Duration	Panel	Duration
064	02:00	01	00:12



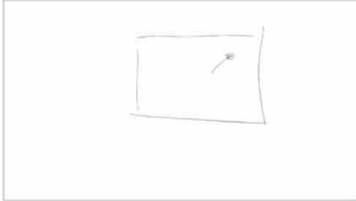
Scene	Duration	Panel	Duration
064	02:00	02	00:12



Scene	Duration	Panel	Duration
064	02:00	03	00:12



Scene	Duration	Panel	Duration
064	02:00	04	00:12



Scene	Duration	Panel	Duration
065	03:12	01	00:12



Action Notes

5. EXT. TRAIL / NEAR SOME TALL TREES

They walk along, gathering twigs and nest materials as they observe their surroundings.

FRAME WIPER.

Scene	Duration	Panel	Duration
065	03:12	02	00:12



Scene	Duration	Panel	Duration
065	03:12	03	00:12



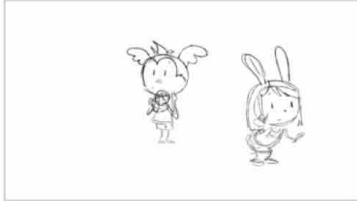
Scene	Duration	Panel	Duration
065	03:12	04	00:12



Scene	Duration	Panel	Duration
065	03:12	05	00:12



Scene	Duration	Panel	Duration
065	03:12	06	00:12



Dialog
OS <RAT-A-TAT-TAT>.

Scene	Duration	Panel	Duration
065	03:12	07	00:12



Dialog
56 ELINOR 56
What was that?

Action Notes
CLOSER ON Olive, as she reacts to an OS <RAT-A-TAT-TAT>.

Scene	Duration	Panel	Duration
066	07:12	01	00:12



Action Notes
(beat)

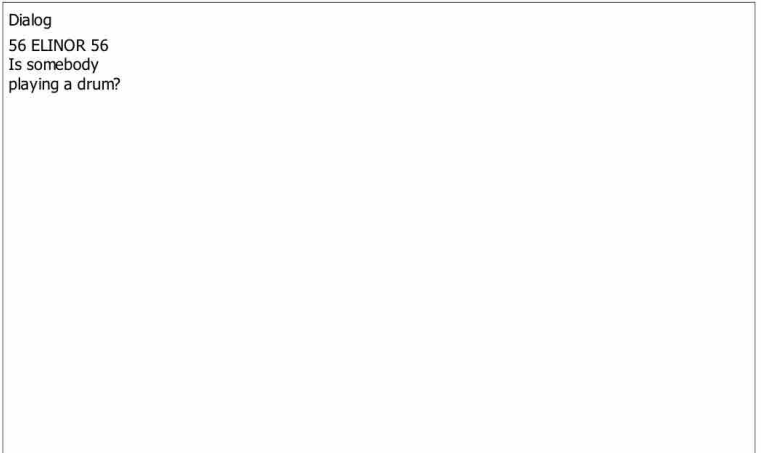
Scene	Duration	Panel	Duration
066	07:12	02	00:12



Scene	Duration	Panel	Duration
066	07:12	03	00:12



Scene	Duration	Panel	Duration
066	07:12	04	00:12



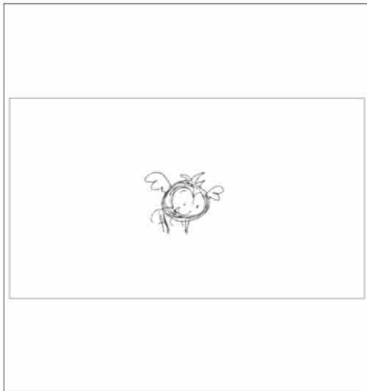
Scene	Duration	Panel	Duration
066	07:12	05	00:12



Dialog
57 ARI 57
Wasn't me. This is ME!

Action Notes
Ari looks up too, with TWO STICKS in hand.

Scene	Duration	Panel	Duration
066	07:12	06	00:12



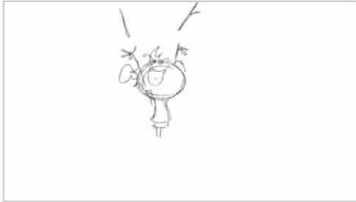
Scene	Duration	Panel	Duration
066	07:12	07	00:12



Scene	Duration	Panel	Duration
066	07:12	08	00:12



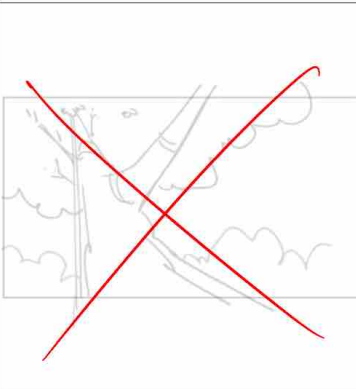
Scene	Duration	Panel	Duration
066	07:12	09	00:12



Dialog
58 ARI (CONT'D) 58
Wooh!

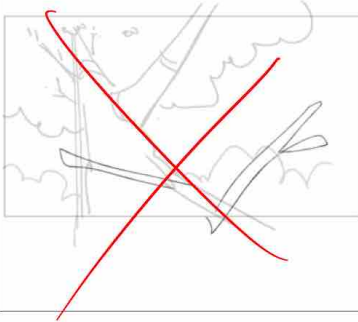
lets tone this down a
little.
- combine w/ shot 67.

Scene	Duration	Panel	Duration
066	07:12	10	00:12



CUT SHOT.

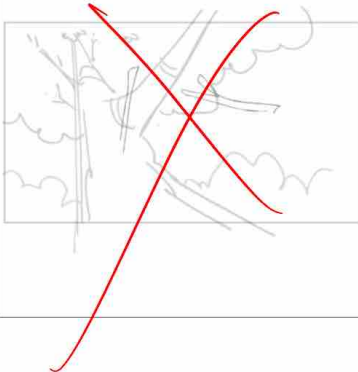
Scene	Duration	Panel	Duration
066	07:12	11	00:12



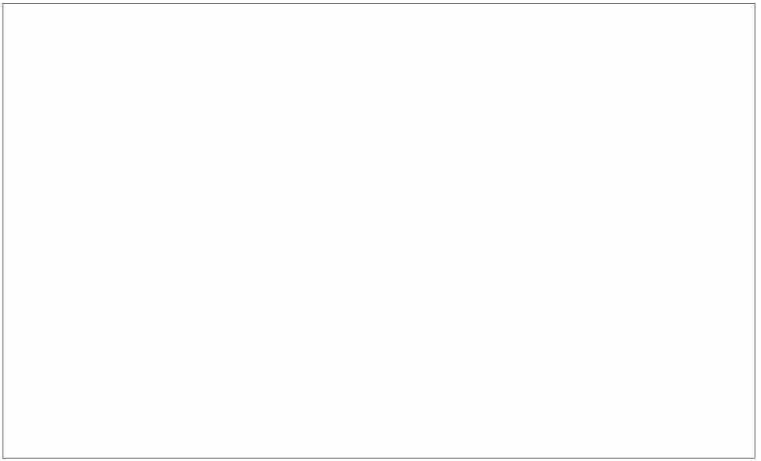
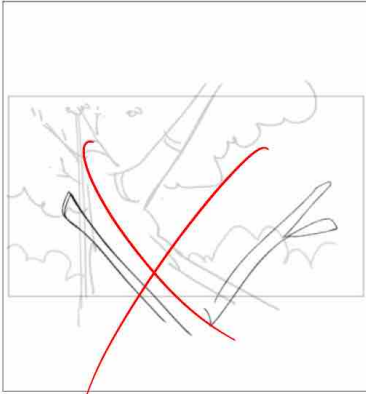
Scene	Duration	Panel	Duration
066	07:12	12	00:12



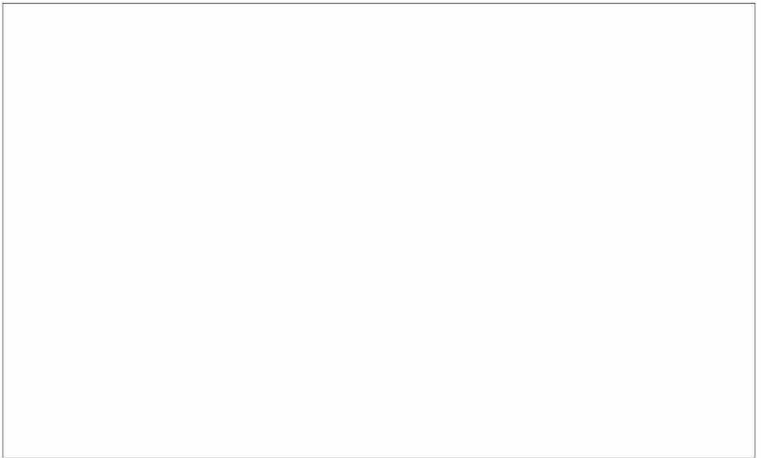
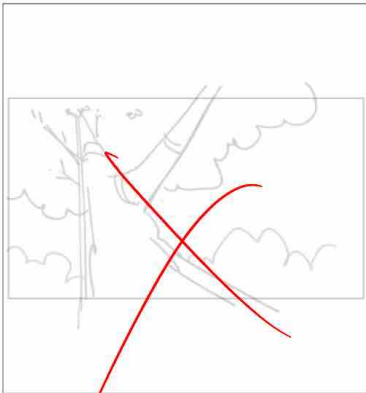
Scene	Duration	Panel	Duration
066	07:12	13	00:12



Scene	Duration	Panel	Duration
066	07:12	14	00:12



Scene	Duration	Panel	Duration
066	07:12	15	00:12



Scene	Duration	Panel	Duration
067	05:00	01	00:12

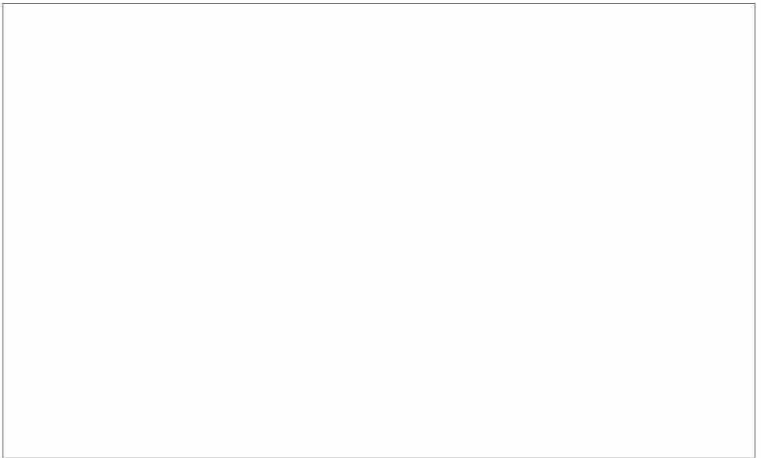


Action Notes

Ari flips his sticks in the air, rock-drummer style, then launches into an impromptu <DRUM SOLO> on a tree.

see note from 66.
- Tone down toss. more natural

Scene	Duration	Panel	Duration
067	05:00	02	00:12



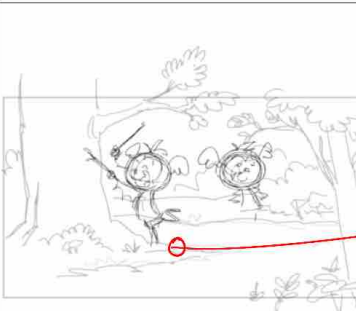
Scene	Duration	Panel	Duration
067	05:00	03	00:12



Dialog
58 ARI (CONT'D) 58
Wooh! Yeah! (vocal percussion)



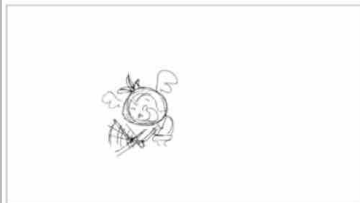
Scene	Duration	Panel	Duration
067	05:00	04	00:12



Action Notes
Ari flips his sticks in the air, rock-drummer style, then launches into an impromptu <DRUM SOLO> on a tree.

robin

Scene	Duration	Panel	Duration
067	05:00	05	00:12



Scene	Duration	Panel	Duration
067	05:00	06	00:12



Action Notes

Ari flips his sticks in the air, rock-drummer style, then launches into an impromptu <DRUM SOLO> on a tree.

Scene	Duration	Panel	Duration
067	05:00	07	00:12



Scene	Duration	Panel	Duration
067	05:00	08	00:12



Action Notes
throws drum sticks up again

Scene	Duration	Panel	Duration
067	05:00	09	00:12



Scene	Duration	Panel	Duration
067	05:00	10	00:12



Dialog
<RAT-A-TAT-TAT!>

Action Notes
The sound comes again - <RAT-A-TAT-TAT!>

Scene	Duration	Panel	Duration
068	03:00	01	00:12



Dialog
58 ARI (CONT'D) 58
Wooh! Yeah! (vocal percussion)

Scene	Duration	Panel	Duration
068	03:00	02	00:12



Action Notes
bonk

Scene	Duration	Panel	Duration
068	03:00	03	00:12



Scene	Duration	Panel	Duration
068	03:00	04	00:12



Scene	Duration	Panel	Duration
068	03:00	05	00:12



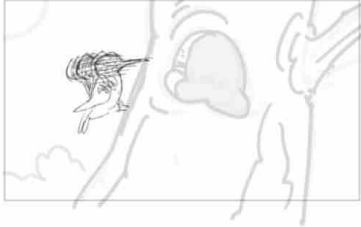
Scene	Duration	Panel	Duration
068	03:00	06	00:12



Action Notes

They look over to -

Scene	Duration	Panel	Duration
069	06:12	01	00:12



Action Notes

- a WOODPECKER, <PECKING> at the edge of a tree hole, close to their eye level.

Scene	Duration	Panel	Duration
069	06:12	02	00:12



Dialog

59 ELINOR (O.S.) 59
Ohhh. It's a woodpecker!

Action Notes

- a WOODPECKER, <PECKING> at the edge of a tree hole, close to their eye level.

> INSERT WIDE, SHOWING KIDS
STEPPING BEHIND BUSH (SHOT 70)

Scene	Duration	Panel	Duration
069	06:12	03	00:12



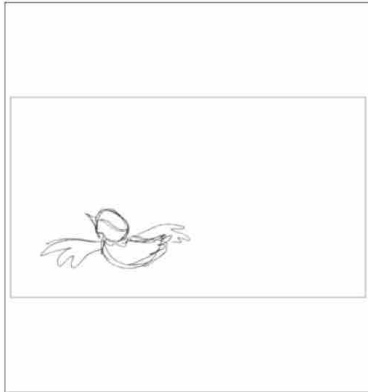
Dialog

60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes

It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
069	06:12	04	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
069	06:12	05	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
069	06:12	06	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Scene	Duration	Panel	Duration
069	06:12	07	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
069	06:12	08	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
069	06:12	09	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
069	06:12	10	00:12



Action Notes
The adult feeds them.

Scene	Duration	Panel	Duration
069	06:12	11	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
069	06:12	12	00:12

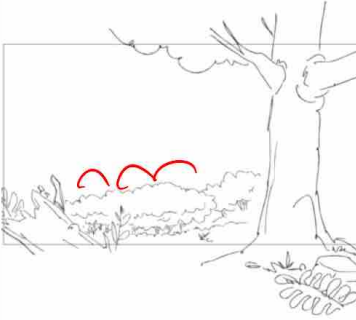


Action Notes
The adult feeds them.

Scene	Duration	Panel	Duration
069	06:12	13	00:12



Scene	Duration	Panel	Duration
070	03:00	01	00:12



Dialog

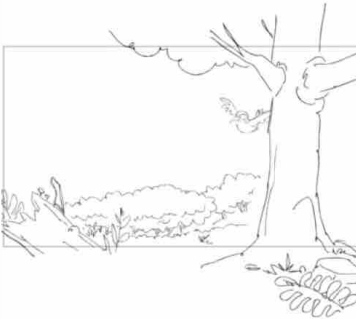
62 OLIVE 62
Are they inside a tree?

SHOW KIDS

Action Notes

Elinor and her friends put down their twigs and venture closer, hiding behind a bush and keeping their voices low.

Scene	Duration	Panel	Duration
070	03:00	02	00:12



Dialog

62 OLIVE 62
Are they inside a tree?

Action Notes

Elinor and her friends put down their twigs and venture closer, hiding behind a bush and keeping their voices low.

Scene	Duration	Panel	Duration
070	03:00	03	00:12



Scene	Duration	Panel	Duration
070	03:00	04	00:12



Action Notes
Elinor and her friends put down their twigs and venture closer, hiding behind a bush and keeping their voices low.

Scene	Duration	Panel	Duration
070	03:00	05	00:12



Action Notes
Elinor and her friends put down their twigs and venture closer, hiding behind a bush and keeping their voices low.

Scene	Duration	Panel	Duration
070	03:00	06	00:12



Dialog

62 OLIVE 62
Are they inside a tree?

Action Notes

Elinor and her friends put down their twigs and venture closer, hiding behind a bush and keeping their voices low.

Scene	Duration	Panel	Duration
071	02:00	01	00:12



Dialog

63 ARI (PUZZLED) 63
That doesn't look like a nest.

Action Notes

CLOSE ON the babies. They duck back into the TREE HOLE NEST.

Scene	Duration	Panel	Duration
071	02:00	02	00:12



Dialog

63 ARI (PUZZLED) 63
That doesn't look like a nest.

Action Notes

CLOSE ON the babies. They duck back into the TREE HOLE NEST.

Scene	Duration	Panel	Duration
071	02:00	03	00:12



Dialog

63 ARI (PUZZLED) 63
That doesn't look like a nest.

Action Notes

CLOSE ON the babies. They duck back into the TREE HOLE NEST.

Scene	Duration	Panel	Duration
071	02:00	04	00:12



Dialog

63 ARI (PUZZLED) 63
That doesn't look like a nest.

Action Notes

CLOSE ON the babies. They duck back into the TREE HOLE NEST.

Scene	Duration	Panel	Duration
072	02:00	01	00:12



Dialog

64 ELINOR (THOUGHTFUL) 64
But it's sooooo interesting...

Scene	Duration	Panel	Duration
072	02:00	02	00:12



Action Notes

Just then, they hear OS <FOOTSTEPS> approaching.

Scene	Duration	Panel	Duration
072	02:00	03	00:12



Dialog

OS <FOOTSTEPS>

Action Notes

Just then, they hear OS <FOOTSTEPS> approaching.

Scene	Duration	Panel	Duration
072	02:00	04	00:12



Dialog

OS <FOOTSTEPS>

Action Notes

Just then, they hear OS <FOOTSTEPS> approaching.

TURN AAI + OLUGS' HEADS TO THE OS
FOOTSTEPS AS WELL

Scene	Duration	Panel	Duration
073	00:12	01	00:12



Action Notes

ANGLE ON: the trail, as FARMER BEAR enters. She's using binoculars as she scans the treetops.

Scene	Duration	Panel	Duration
074	04:12	01	00:12



Action Notes

BINOCULAR MATTE - PAN DOWN to find Elinor, Ari and Olive.

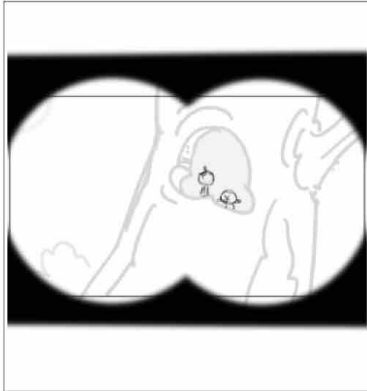
Scene	Duration	Panel	Duration
074	04:12	02	00:12



Action Notes

BINOCULAR MATTE - PAN DOWN to find Elinor, Ari and Olive.

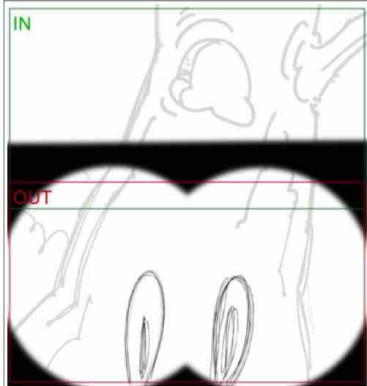
Scene	Duration	Panel	Duration
074	04:12	03	00:12



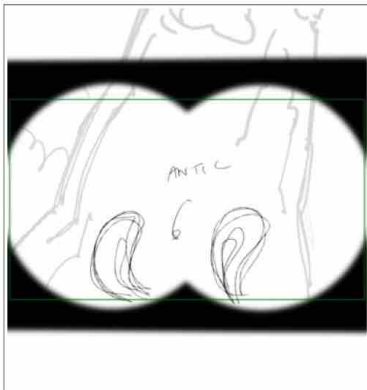
Action Notes

BINOCULAR MATTE - PAN DOWN to find Elinor, Ari and Olive.

Scene	Duration	Panel	Duration
074	04:12	04	00:12



Scene	Duration	Panel	Duration
074	04:12	05	00:12

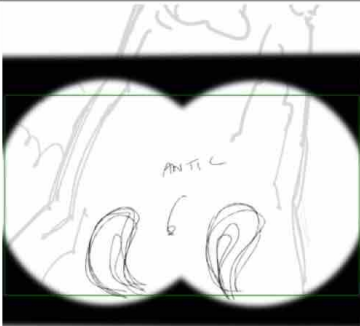


Scene	Duration	Panel	Duration
074	04:12	06	00:12



Dialog
Elinor
Hi, Farmer Bear.

Scene	Duration	Panel	Duration
074	04:12	07	00:12



Dialog
Elinor
Hi, Farmer Bear.

Scene	Duration	Panel	Duration
074	04:12	08	00:12



Dialog
Elinor
Hi, Farmer Bear.

Scene	Duration	Panel	Duration
074	04:12	09	00:12



Dialog
Elinor
Hi, Farmer Bear.

Scene	Duration	Panel	Duration
075	03:00	01	00:12



Scene	Duration	Panel	Duration
075	03:00	02	00:12



Scene	Duration	Panel	Duration
075	03:00	03	00:12



Scene	Duration	Panel	Duration
075	03:00	04	00:12



Dialog
FARMER 66 BEAR
Oh, hello you three!

Action Notes
Farmer Bear lowers her binoculars, and greets her friends.

Scene	Duration	Panel	Duration
075	03:00	05	00:12



Dialog
FARMER 66 BEAR (PART 05) 66
I was just
doing some birdwatching.

Scene	Duration	Panel	Duration
075	03:00	06	00:12



Dialog
67 OLIVE 67
So are we!

LOWER BINOCULARS

Scene	Duration	Panel	Duration
076	02:00	01	00:12



Dialog
68 ELINOR 68
Birdwatching AND nest-watching.
We're getting lots of great ideas!

Scene	Duration	Panel	Duration
076	02:00	02	00:12



Dialog
68 ELINOR 68
Birdwatching AND nest-watching.
We're getting lots of great ideas!

Scene	Duration	Panel	Duration
076	02:00	03	00:12



Scene	Duration	Panel	Duration
076	02:00	04	00:12



Dialog

68 ELINOR 68
Birdwatching AND nest-watching.
We're getting lots of great ideas!

Scene	Duration	Panel	Duration
077	00:12	01	00:12



Dialog

69 FARMER BEAR 69
Ideas for what?

LOWER BINOCULARS

Scene	Duration	Panel	Duration
078	05:00	01	00:12



Dialog
70 ELINOR 70
We want to build a nest

LOWER BINOCULARS

Scene	Duration	Panel	Duration
078	05:00	02	00:12



Dialog
70 ELINOR 70
that's big
enough for all three of us.

Scene	Duration	Panel	Duration
078	05:00	03	00:12



Scene	Duration	Panel	Duration
078	05:00	04	00:12



Action Notes

Ari holds up Robin when she says 'three'.)

Scene	Duration	Panel	Duration
078	05:00	05	00:12



Action Notes

Ari holds up Robin when she says 'three'.)

Scene	Duration	Panel	Duration
078	05:00	06	00:12



Dialog

70 ELINOR 70
.. I mean -

Scene	Duration	Panel	Duration
078	05:00	07	00:12



Dialog
70 ELINOR 70
four of us.

Scene	Duration	Panel	Duration
078	05:00	08	00:12



Dialog
70 ELINOR 70
So we're observing real
bird nests to get ideas.

Scene	Duration	Panel	Duration
078	05:00	09	00:12



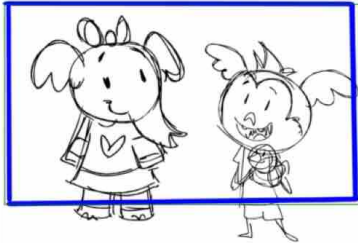
Dialog
70 ELINOR 70
So we're observing real
bird nests to get ideas.

Scene	Duration	Panel	Duration
078	05:00	10	00:12



Dialog
71 ARI 71
Yeah.

Scene	Duration	Panel	Duration
079	05:00	01	00:12



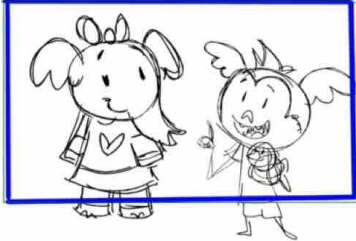
Dialog
71 ARI 71
We thought all nests were

Scene	Duration	Panel	Duration
079	05:00	02	00:12



Dialog
71 ARI 71
made from hard twigs,

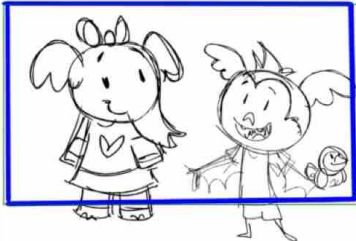
Scene	Duration	Panel	Duration
079	05:00	03	00:12



Dialog

71 ARI 71
, until we saw
a hummingbird use dandelion fluff.

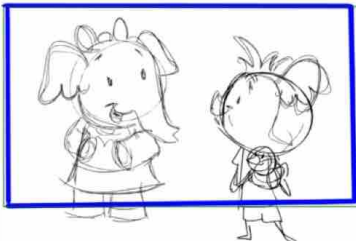
Scene	Duration	Panel	Duration
079	05:00	04	00:12



Dialog

71 ARI 71
use dandelion fluff.

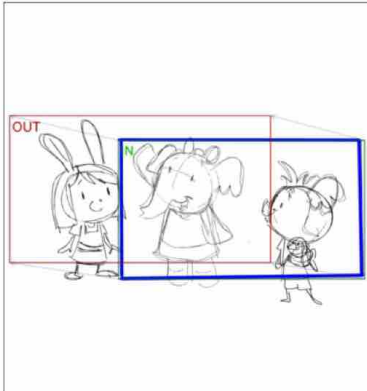
Scene	Duration	Panel	Duration
079	05:00	05	00:12



Dialog

72 OLIVE 72
And we thought nests had to be up
on tree branches. But then we saw a
duck make hers on the ground.

Scene	Duration	Panel	Duration
079	05:00	06	00:12



Dialog

72 OLIVE 72

And we thought nests had to be up
on tree branches. But then we saw a
duck make hers on the ground.

Scene	Duration	Panel	Duration
079	05:00	07	00:12



Dialog

72 OLIVE 72

But then we saw a
duck make hers on the ground.

Scene	Duration	Panel	Duration
079	05:00	08	00:12



Dialog

72 OLIVE 72

But then we saw a
duck make hers on the ground.

Scene	Duration	Panel	Duration
079	05:00	09	00:12



Dialog

73 ELINOR 73
It turns out, there are all
different kinds!

Scene	Duration	Panel	Duration
079	05:00	10	00:12



Dialog

73 ELINOR 73
It turns out, there are all
different kinds!

Scene	Duration	Panel	Duration
080	08:00	01	00:12



Dialog

74 FARMER BEAR 74
That's true!

Action Notes

Farmer Bear nods in agreement.

Scene	Duration	Panel	Duration
080	08:00	02	00:12



Dialog
74 FARMER BEAR 74
Different birds make
different kinds of nests.

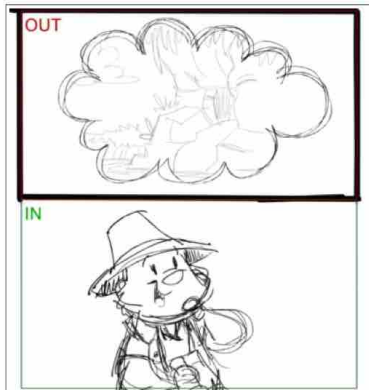
LOWER BINOCULARS

Scene	Duration	Panel	Duration
080	08:00	03	00:12



Dialog
74 FARMER BEAR 74
Different birds make
different kinds of nests.

Scene	Duration	Panel	Duration
080	08:00	04	00:12



Dialog
75 FARMER BEAR (CONT'D) 75
I've seen

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	05	00:12



Dialog

75 FARMER BEAR (CONT'D) 75
kingfishers burrow into
the side of riverbanks. And do you
know what swallows use to make
nests? Mud!

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	06	00:12



Dialog

75 FARMER BEAR (CONT'D) 75
I've seen kingfishers burrow into
the side of riverbanks.

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	07	00:12



Dialog

75 FARMER BEAR (CONT'D) 75
I've seen kingfishers burrow into
the side of riverbanks.

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	08	00:12



Dialog

75 FARMER BEAR (CONT'D) 75
I've seen kingfishers burrow into
the side of riverbanks. And do you
know what swallows use to make
nests? Mud!

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	09	00:12



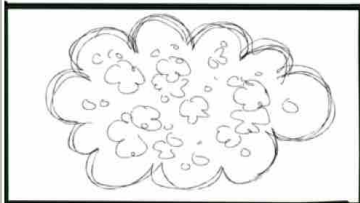
Dialog

75 FARMER BEAR (CONT'D) 75
I've seen kingfishers burrow into
the side of riverbanks. And do you
know what swallows use to make
nests? Mud!

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	10	00:12



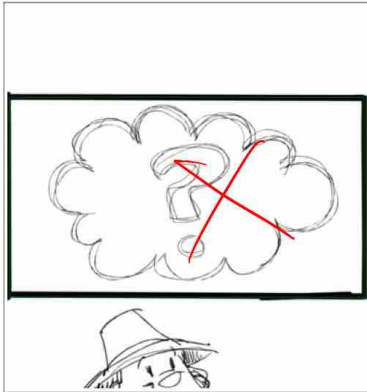
Dialog

75 FARMER BEAR (CONT'D) 75
. And do you
know

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the
KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	11	00:12



Dialog

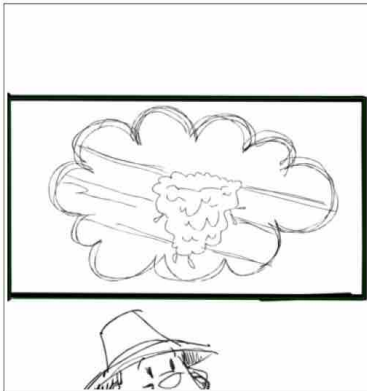
75 FARMER BEAR (CONT'D) 75
what swallows use to make
nests?

REMOVE QUESTION MARK

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	12	00:12



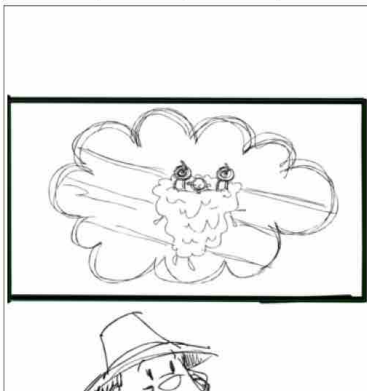
Dialog

75 FARMER BEAR (CONT'D) 75
Mud!

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	13	00:12



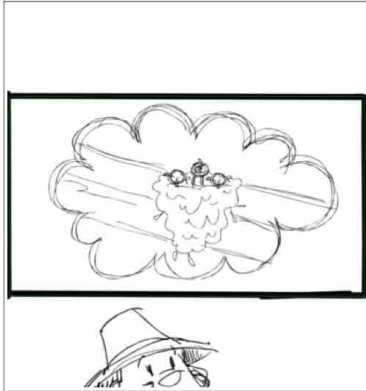
Dialog

76 ARI 76
A mud nest?

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	14	00:12



Dialog
76 ARI 76
A mud nest?

Action Notes

A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	15	00:12

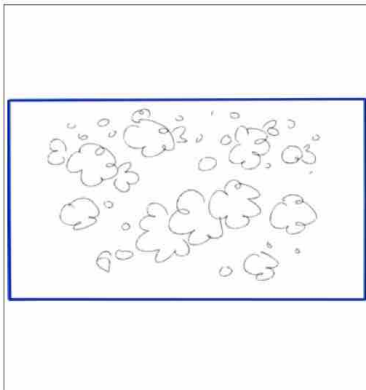


Dialog
76 ARI 76
A mud nest?

Action Notes

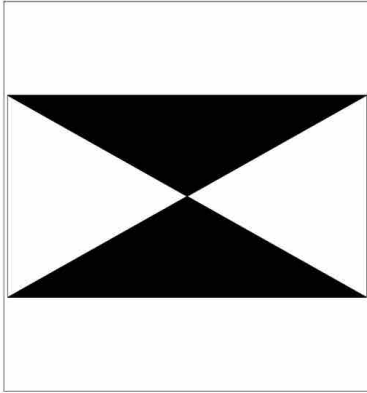
A THOUGHT BUBBLE appears, as Farmer Bear describes the KINGFISHER and SWALLOW NESTS she's seen in the past...

Scene	Duration	Panel	Duration
080	08:00	16	00:12

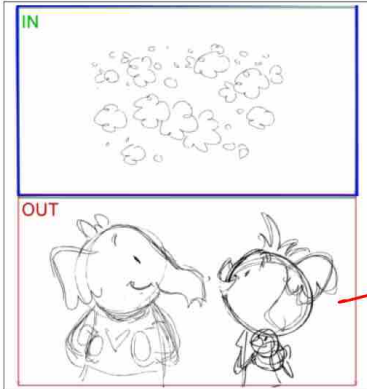


Action Notes
The THOUGHT BUBBLE <POPS>.

Dissolve	Duration 00:06
----------	-------------------



Scene	Duration	Panel	Duration
081	06:12	01	00:12



Dialog
76 ARI 76
Now that

Action Notes
Ari is intrigued by the idea...

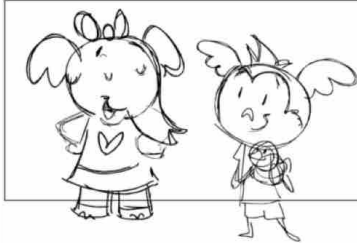
CHARACTERS SHOULDN'T LOOK AT THOUGHT BUBBLE.
- REMOVE PAN + JUST CUT TO ARI + OLIVE

Scene	Duration	Panel	Duration
081	06:12	02	00:12



Dialog
76 ARI 76
is
coool!

Scene	Duration	Panel	Duration
081	06:12	03	00:12



Dialog
77 OLIVE 77
And messy. Let's stick to twigs and fluff.

Scene	Duration	Panel	Duration
081	06:12	04	00:12



Dialog
77 OLIVE 77
Let's stick to

Scene	Duration	Panel	Duration
081	06:12	05	00:12



Dialog
77 OLIVE 77
And messy. Let's stick to twigs and fluff.

Scene	Duration	Panel	Duration
081	06:12	06	00:12



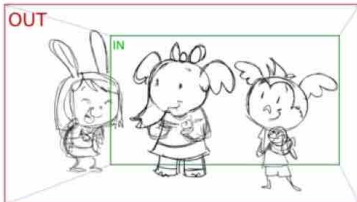
Dialog
77 OLIVE 77
And messy. Let's stick to twigs and fluff.

Scene	Duration	Panel	Duration
081	06:12	07	00:12



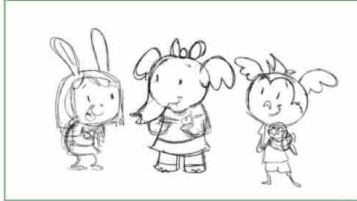
Dialog
78 ELINOR 78
(laugh)

Scene	Duration	Panel	Duration
081	06:12	08	00:12



Dialog
78 ELINOR 78
(laugh)

Scene	Duration	Panel	Duration
081	06:12	09	00:12



Dialog

Yeah. But we'll need a LOT
make our clubhouse nest big enough
for all four of us.

Scene	Duration	Panel	Duration
081	06:12	10	00:12



Dialog

78 ELINOR 78
(laugh) Yeah. But we'll need a LOT
make our clubhouse nest big enough
for all four of us.

Scene	Duration	Panel	Duration
081	06:12	11	00:12



Dialog

78 ELINOR 78
(laugh) Yeah. But we'll need a LOT
make our clubhouse nest big enough
for all four of us.

Scene	Duration	Panel	Duration
081	06:12	12	00:12



Dialog
79 FARMER BEAR 79
Hmm...

Scene	Duration	Panel	Duration
081	06:12	13	00:12



Dialog
79 FARMER BEAR 79
breath

Scene	Duration	Panel	Duration
082	02:00	01	00:12



Dialog
79 FARMER BEAR 79
... You know,

Action Notes
Farmer Bear looks thoughtful.

LOWER BINOCULARS

Scene	Duration	Panel	Duration
082	02:00	02	00:12



Dialog
79 FARMER BEAR 79
there's a nest

Scene	Duration	Panel	Duration
082	02:00	03	00:12



Dialog
79 FARMER BEAR 79
back at my farm

Action Notes
She points back the way she came.

Scene	Duration	Panel	Duration
082	02:00	04	00:12



Dialog
79 FARMER BEAR 79
there's a nest
back at my farm that's pretty
interesting too.

Scene	Duration	Panel	Duration
083	03:00	01	00:12

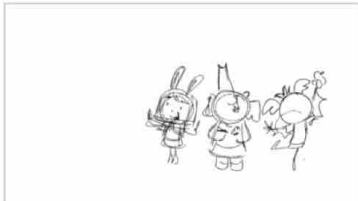


Dialog
79 FARMER BEAR 79
. Want to see?

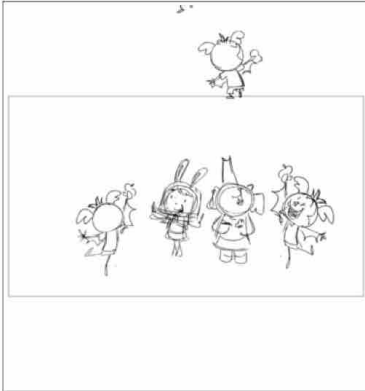
Scene	Duration	Panel	Duration
083	03:00	02	00:12



Scene	Duration	Panel	Duration
083	03:00	03	00:12



Scene	Duration	Panel	Duration
083	03:00	04	00:12



Scene	Duration	Panel	Duration
083	03:00	05	00:12



Scene	Duration	Panel	Duration
083	03:00	06	00:12



Action Notes

Farmer Bear leads the way, heading back the way she came

Scene	Duration	Panel	Duration
084	06:00	01	00:12



Action Notes

he
kids eagerly follow, carrying their bunches of twigs.

Scene	Duration	Panel	Duration
084	06:00	02	00:12



Scene	Duration	Panel	Duration
084	06:00	03	00:12



Action Notes

BACK ON the tree hole. As the adult woodpecker returns with more food for the chicks, we DISSOLVE TO:

SHOULD KEEP TWIGS. KIDS ARE
STILL PLANNING TO BUILD WITH THEM

Scene	Duration	Panel	Duration
084	06:00	04	00:12



Scene	Duration	Panel	Duration
084	06:00	05	00:12



Scene	Duration	Panel	Duration
084	06:00	06	00:12



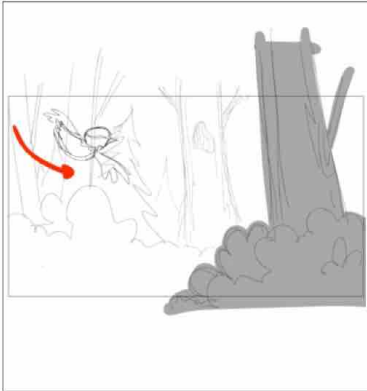
Action Notes

BACK ON the tree hole. As the adult woodpecker returns with more food for the chicks

Scene	Duration	Panel	Duration
084	06:00	07	00:12



Scene	Duration	Panel	Duration
084	06:00	08	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
084	06:00	09	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

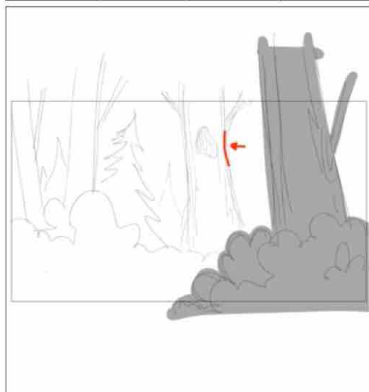
Scene	Duration	Panel	Duration
084	06:00	10	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
084	06:00	11	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
084	06:00	12	00:12



Dialog
60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes
It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
085	04:12	01	00:12



Dialog

60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes

It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
085	04:12	02	00:12



Scene	Duration	Panel	Duration
085	04:12	03	00:12



Dialog

60 OLIVE (OS) 60
Make that two woodpeckers.

Action Notes

It flies away and a SECOND WOODPECKER takes its place.

Scene	Duration	Panel	Duration
085	04:12	04	00:12



Dialog

60 OLIVE (OS) 60
Make that two woodpeckers.

Scene	Duration	Panel	Duration
085	04:12	05	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
085	04:12	06	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
085	04:12	07	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
085	04:12	08	00:12



Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

Scene	Duration	Panel	Duration
085	04:12	09	00:12



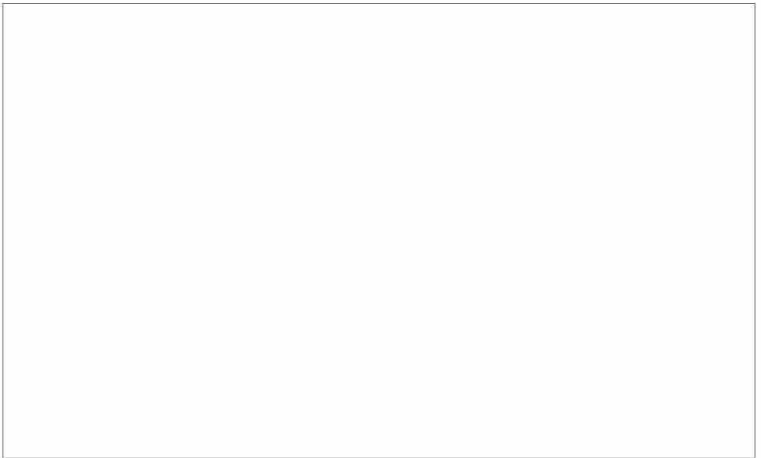
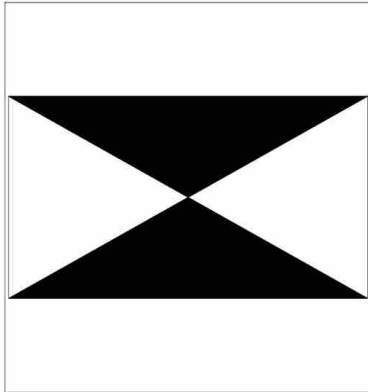
Dialog

61 ELINOR (OS) 61
(gasp) And their chicks!

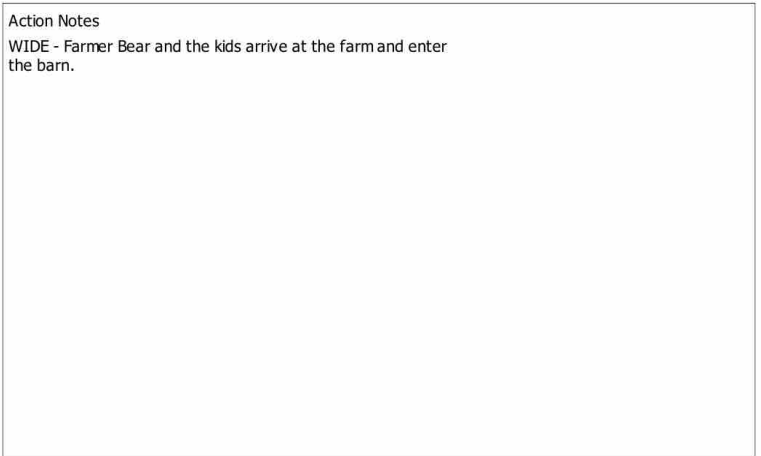
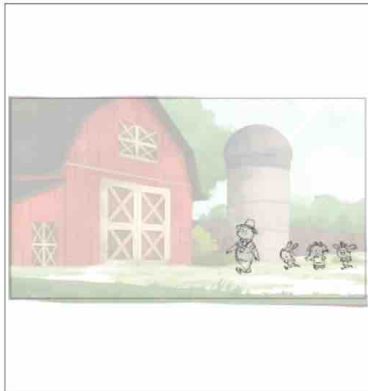
Action Notes

A moment later, two BABY WOODPECKERS stick their heads out of the hole, beaks open wide! The adult feeds them.

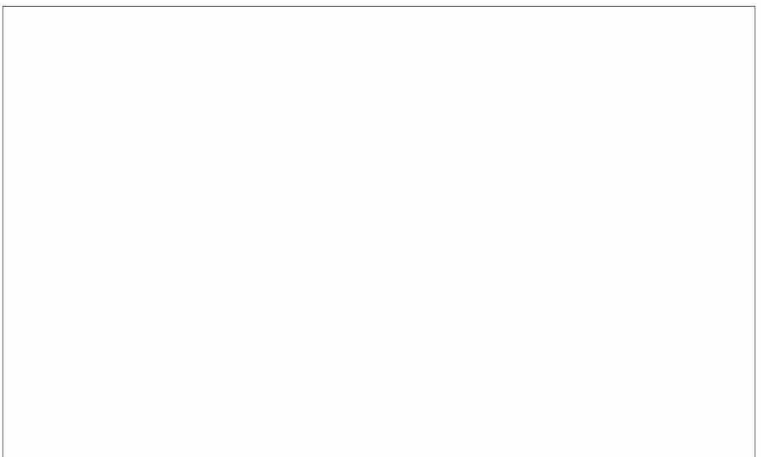
Dissolve	Duration 00:06
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Scene	Duration	Panel	Duration
086	01:12	01	00:12



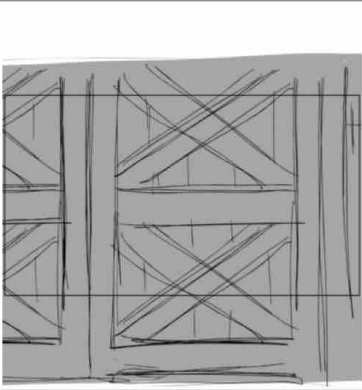
Scene	Duration	Panel	Duration
086	01:12	02	00:12



Scene	Duration	Panel	Duration
086	01:12	03	00:12



Scene	Duration	Panel	Duration
087	04:12	01	00:12



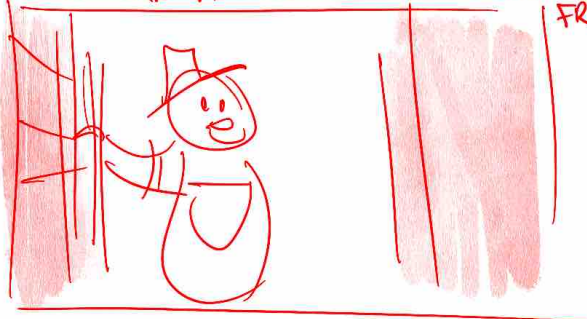
Dialog
80 ARI 80
Uhhh, I thought we were going to see a birds' nest.

Scene	Duration	Panel	Duration
087	04:12	02	00:12



Dialog
80 ARI 80
Uhhh, I thought we were going to see a birds' nest.

OPEN OPPOSITE DOOR, SO BEAR DOESN'T HAVE TO TURN AFTER OPENING IT. KIDS STILL ENTER FROM SCREEN RIGHT

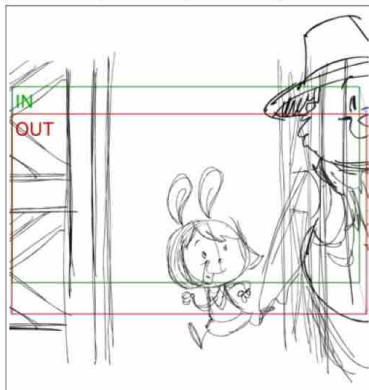


Scene	Duration	Panel	Duration
087	04:12	03	00:12



Dialog
80 ARI 80
Uhhh, I thought we were going to
see a birds' nest.

Scene	Duration	Panel	Duration
087	04:12	04	00:12

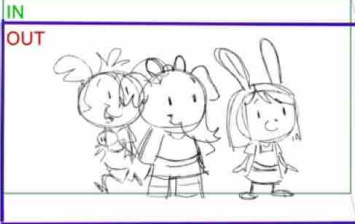


Dialog
80 ARI 80
Uhhh, I thought we were going to
see a birds' nest.

Scene	Duration	Panel	Duration
087	04:12	05	00:12



Scene	Duration	Panel	Duration
087	04:12	06	00:12



Scene	Duration	Panel	Duration
087	04:12	07	00:12



Dialog
80 ARI 80
Uhhh, I thought we were going to
see a birds' nest.

KIDS CAN DROP TWIGS HERE

Scene	Duration	Panel	Duration
087	04:12	08	00:12



Dialog
80 ARI 80
, thought we were going to

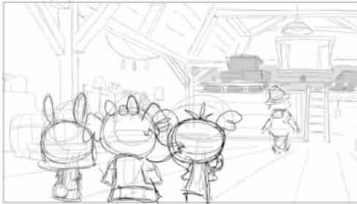
Scene	Duration	Panel	Duration
087	04:12	09	00:12



Dialog
80 ARI 80

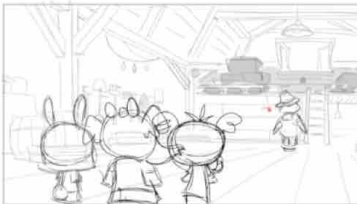
see a birds' nest.

Scene	Duration	Panel	Duration
088	01:12	01	00:12



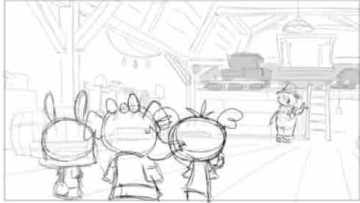
Dialog
81 FARMER BEAR 81
We

Scene	Duration	Panel	Duration
088	01:12	02	00:12



Dialog
81 FARMER BEAR 81
are...

Scene	Duration	Panel	Duration
088	01:12	03	00:12



Dialog

81 FARMER BEAR 81
.. it's up in the hayloft.

Scene	Duration	Panel	Duration
089	06:10	01	00:12



Dialog

82 FARMER BEAR (LOW) (CONT'D) 82
Climb carefully, now. And let's
keep our voices low.

Action Notes

INSIDE THE BARN - Farmer Bear brings them to a sturdy ladder.
The kids set down their twigs at the base of the ladder.

Scene	Duration	Panel	Duration
089	06:10	02	00:12



Dialog

82 FARMER BEAR (LOW) (CONT'D) 82
Climb carefully, now. And let's
keep our voices low.

Action Notes

INSIDE THE BARN - Farmer Bear brings them to a sturdy ladder.
The kids set down their twigs at the base of the ladder.

Scene	Duration	Panel	Duration
089	06:10	03	00:12



Dialog

82 FARMER BEAR (LOW) (CONT'D) 82
Climb carefully, now. And let's
keep our voices low.

Action Notes

INSIDE THE BARN - Farmer Bear brings them to a sturdy ladder.
The kids set down their twigs at the base of the ladder.

Scene	Duration	Panel	Duration
089	06:10	04	00:12



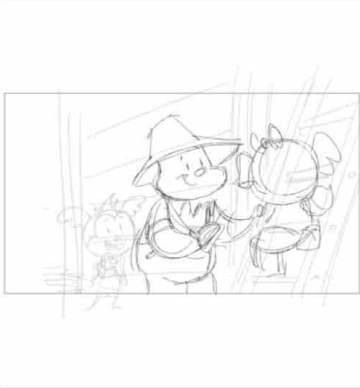
Scene	Duration	Panel	Duration
089	06:10	05	00:12



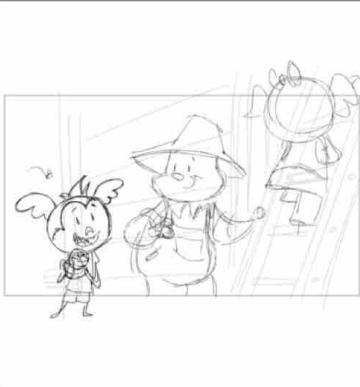
Scene	Duration	Panel	Duration
089	06:10	06	00:12



Scene	Duration	Panel	Duration
089	06:10	07	00:12



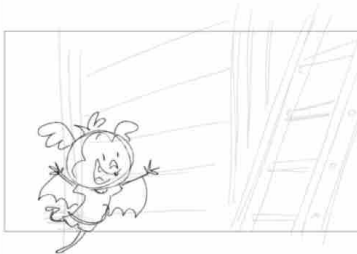
Scene	Duration	Panel	Duration
089	06:10	08	00:12



Scene	Duration	Panel	Duration
089	06:10	09	00:10



Scene	Duration	Panel	Duration
089	06:10	10	00:12



Action Notes

The kids nod. As Farmer Bear, Elinor and Olive climb the ladder, (and Ari flies up) we CUT TO:

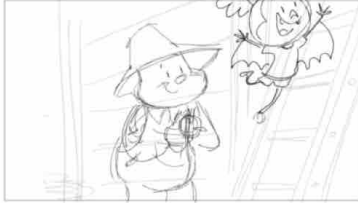
Scene	Duration	Panel	Duration
089	06:10	11	00:12



Action Notes

The kids nod. As Farmer Bear, Elinor and Olive climb the ladder, (and Ari flies up) we CUT TO:

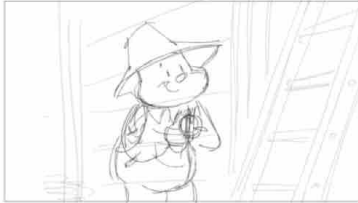
Scene	Duration	Panel	Duration
089	06:10	12	00:12



Action Notes

The kids nod. As Farmer Bear, Elinor and Olive climb the ladder, (and Ari flies up) we CUT TO:

Scene	Duration	Panel	Duration
089	06:10	13	00:12



Action Notes

The kids nod. As Farmer Bear, Elinor and Olive climb the ladder, (and Ari flies up) we CUT TO:

Scene	Duration	Panel	Duration
090	02:12	01	00:12



Action Notes

7. INT BARN – THE HAYLOFT

The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
090	02:12	02	00:12



Dialog

83 ELINOR (BLURTS) 83
<GASP!>

Action Notes

7. INT BARN – THE HAYLOFT

The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
090	02:12	03	00:12



Action Notes

7. INT BARN – THE HAYLOFT

The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
090	02:12	04	00:12



Action Notes

7. INT BARN – THE HAYLOFT

The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
090	02:12	05	00:12



Dialog

83 ELINOR (BLURTS) 83
<GASP!>

Action Notes

7. INT BARN – THE HAYLOFT

The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
091	01:00	01	00:12



Dialog

83 ELINOR (BLURTS) 83
An OWL!
(more quietly)

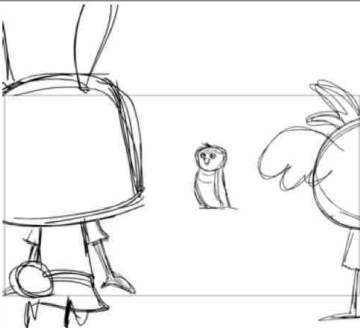
ADD PANEL AT START OF OWL LOOKING
DOWN AT BABIES (OUT OF VIEW)

Action Notes

ANGLE ON: an OWL looks up as they arrive.

Elinor blurts in surprise, before remembering to be quiet.

Scene	Duration	Panel	Duration
091	01:00	02	00:12



Scene	Duration	Panel	Duration
092	02:00	01	00:12



Scene	Duration	Panel	Duration
092	02:00	02	00:12



Scene	Duration	Panel	Duration
092	02:00	03	00:12

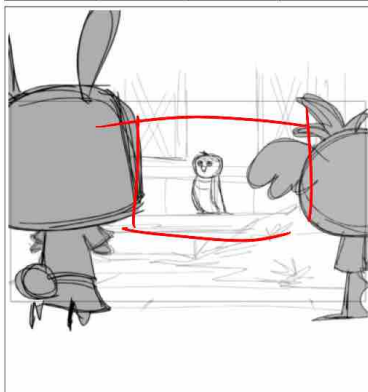


Dialog
83 ELINOR (BLURTS) 83
(more quietly)
I LOVE owls.

Scene	Duration	Panel	Duration
092	02:00	04	00:12



Scene	Duration	Panel	Duration
093	03:00	01	00:12

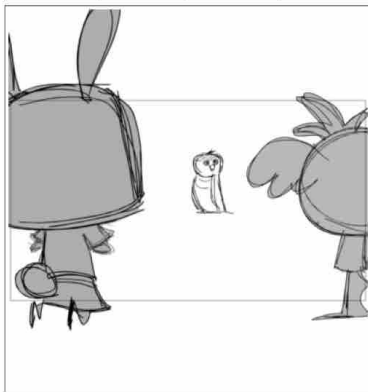


Action Notes

POV - as two OWLETS peek out from behind a beam.

KIDS' POV. (MATCH SC 97)

Scene	Duration	Panel	Duration
093	03:00	02	00:12



Scene	Duration	Panel	Duration
093	03:00	03	00:12



Action Notes

POV - as two OWLETS peek out from behind a beam.

Scene	Duration	Panel	Duration
093	03:00	04	00:12



Action Notes

POV - as two OWLETS peek out from behind a beam.

Scene	Duration	Panel	Duration
093	03:00	05	00:12



Dialog

83 ELINOR (BLURTS) 83
<GASP!>

Scene	Duration	Panel	Duration
093	03:00	06	00:12



Dialog
84 OLIVE 84
And baby owlets!

Scene	Duration	Panel	Duration
094	02:00	01	00:12



Action Notes
7. INT BARN – THE HAYLOFT
The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
094	02:00	02	00:12



Action Notes
7. INT BARN – THE HAYLOFT
The loft is close to the barn's rafters. From here, they see what Farmer Bear wanted them to see, from a safe distance.

Scene	Duration	Panel	Duration
094	02:00	03	00:12



Scene	Duration	Panel	Duration
094	02:00	04	00:12



Dialog
85 ARI 85
(incredulous)
Waaait.

Scene	Duration	Panel	Duration
095	02:00	01	00:12



Dialog
85 ARI 85
(incredulous)
Is that their nest?

Scene	Duration	Panel	Duration
095	02:00	02	00:12



Dialog

86 OLIVE 86
But there's no mud or twigs, or
dandelion fluff or anything!

Scene	Duration	Panel	Duration
095	02:00	03	00:12



Dialog

85 ARI 85
(Incredulous)
Is that their nest?

Scene	Duration	Panel	Duration
095	02:00	04	00:12



Dialog

85 ARI 85
(incredulous)
Is that their nest?

Scene	Duration	Panel	Duration
096	05:12	01	00:12



Dialog
87 FARMER BEAR 87
That's

Action Notes
Farmer Bear smiles at their amazement, nodding.

Scene	Duration	Panel	Duration
096	05:12	02	00:12



Dialog
87 FARMER BEAR 87
because

Action Notes
Farmer Bear smiles at their amazement, nodding.

Scene	Duration	Panel	Duration
096	05:12	03	00:12



Dialog
87 FARMER BEAR 87
owls don't really

Action Notes
Farmer Bear smiles at their amazement, nodding.

Scene	Duration	Panel	Duration
096	05:12	04	00:12



Dialog
87 FARMER BEAR 87

'build' nests.

Action Notes
Ari nods, absorbing this.

Scene	Duration	Panel	Duration
096	05:12	05	00:12



Dialog
They re-use places
that already exist,

Action Notes
Ari nods, absorbing this.

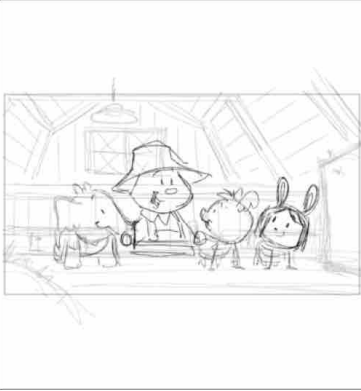
Scene	Duration	Panel	Duration
096	05:12	06	00:12



Dialog
87 FARMER BEAR 87
, like barn
rafters,

Action Notes
Ari nods, absorbing this.

Scene	Duration	Panel	Duration
096	05:12	07	00:12



Dialog

87 FARMER BEAR 87
, or hollow trees,

Action Notes

Farmer Bear smiles at their amazement, nodding.

Scene	Duration	Panel	Duration
096	05:12	08	00:12



Dialog

87 FARMER BEAR 87
, or even
old nests made by other birds.

Action Notes

Ari nods, absorbing this.

Scene	Duration	Panel	Duration
096	05:12	09	00:12



Dialog

88 ARI 88
That's like the woodpeckers we saw,

Action Notes

Ari nods, absorbing this.

Scene	Duration	Panel	Duration
096	05:12	10	00:12



Dialog

88 ARI 88

they made their nest tree hole.

Scene	Duration	Panel	Duration
096	05:12	11	00:12



Dialog

89 OLIVE 89

Wow.

Scene	Duration	Panel	Duration
097	02:00	01	00:12



Dialog

89 OLIVE 89

Different birds really do make different nests.

Action Notes

as they watch the beautiful owl and her owlets, who stare back at the visitors, we

Scene	Duration	Panel	Duration
097	02:00	02	00:12



Action Notes

as they watch the beautiful owl and her owlets, who stare back at the visitors, we

Scene	Duration	Panel	Duration
097	02:00	03	00:12



Action Notes

as they watch the beautiful owl and her owlets, who stare back at the visitors, we

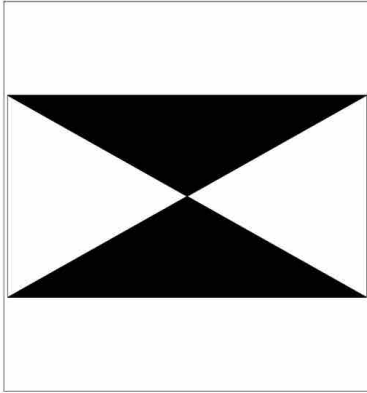
Scene	Duration	Panel	Duration
097	02:00	04	00:12



Action Notes

as they watch the beautiful owl and her owlets, who stare back at the visitors, we

Dissolve	Duration 00:06
----------	-------------------



Scene	Duration	Panel	Duration
098	05:12	01	00:12



Action Notes

DISSOLVE TO:
EWW202A 'Elinor's Nest' Record Draft 12.
8. INT. BARN (MAIN LEVEL) - CONTINUOUS
Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	02	00:12



Action Notes

DISSOLVE TO:
EWW202A 'Elinor's Nest' Record Draft 12.
8. INT. BARN (MAIN LEVEL) - CONTINUOUS
Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	03	00:12



Dialog

90 ELINOR 90
That was AMAZING!

Action Notes

DISSOLVE TO:
EWW202A 'Elinor's Nest' Record Draft 12.
8. INT. BARN (MAIN LEVEL) - CONTINUOUS
Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	04	00:12



Dialog

90 ELINOR 90
was

Action Notes

DISSOLVE TO:
EWW202A 'Elinor's Nest' Record Draft 12.
8. INT. BARN (MAIN LEVEL) - CONTINUOUS
Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	05	00:12



Dialog

90 ELINOR 90
AMAZING!

Action Notes

DISSOLVE TO:
EWW202A 'Elinor's Nest' Record Draft 12.
8. INT. BARN (MAIN LEVEL) - CONTINUOUS
Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	06	00:12



Action Notes

DISSOLVE TO:

EWV202A 'Elinor's Nest' Record Draft 12.

8. INT. BARN (MAIN LEVEL) - CONTINUOUS

Farmer Bear and the kids descend the ladder to the main floor, full of ideas about what they've seen.

Scene	Duration	Panel	Duration
098	05:12	07	00:12



Dialog

90 ELINOR 90

Thanks for
showing us the owls, Farmer Bear.

Scene	Duration	Panel	Duration
098	05:12	08	00:12



Dialog

91 ARI 91

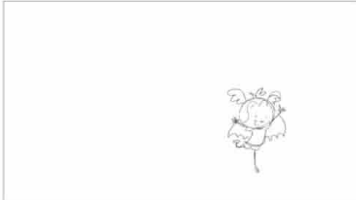
Yeah!

Scene	Duration	Panel	Duration
098	05:12	09	00:12



Dialog
91 ARI 91
Yeah!

Scene	Duration	Panel	Duration
098	05:12	10	00:12



Scene	Duration	Panel	Duration
098	05:12	11	00:12



Dialog
91 ARI 91
Who knew t

Scene	Duration	Panel	Duration
099	06:00	01	00:12



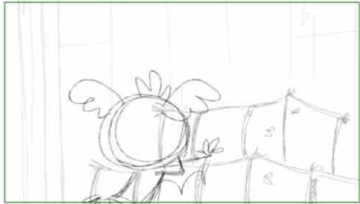
Dialog

91 ARI 91
there were so many
different ways to make a nest?

Action Notes

Ari (with Robin) sits on handy BALE OF STRAW.

Scene	Duration	Panel	Duration
099	06:00	02	00:12



Dialog

91 ARI 91
there were so many
different ways to make a nest?

Scene	Duration	Panel	Duration
099	06:00	03	00:12



Dialog

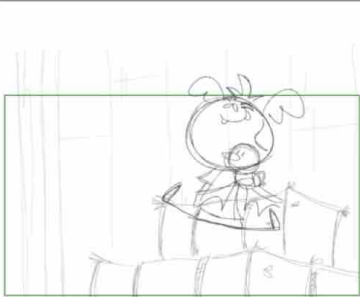
91 ARI 91
there were so many
different ways to make a nest?

Scene	Duration	Panel	Duration
099	06:00	04	00:12

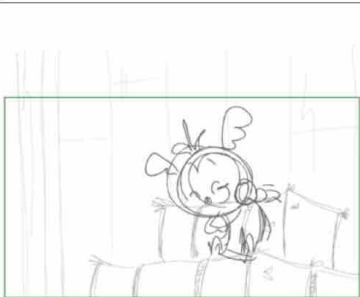


Dialog
91 ARI 91
there were so many
different ways to make a nest?

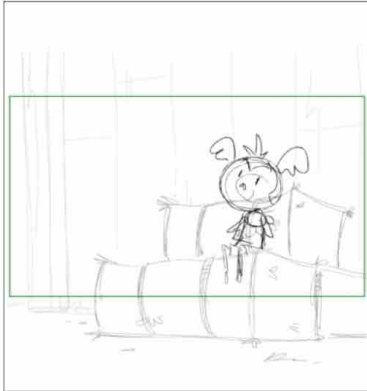
Scene	Duration	Panel	Duration
099	06:00	05	00:12



Scene	Duration	Panel	Duration
099	06:00	06	00:12



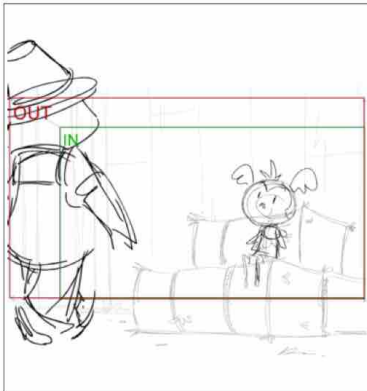
Scene	Duration	Panel	Duration
099	06:00	07	00:12



Action Notes

Ari (with Robin) sits on handy BALE OF STRAW.

Scene	Duration	Panel	Duration
099	06:00	08	00:12



Dialog

92 FARMER BEAR 92
Yep

Action Notes

Farmer Bear smiles and sits down on a straw bale too.

Scene	Duration	Panel	Duration
099	06:00	09	00:12



Dialog

92 FARMER BEAR 92
Yep

Action Notes

Farmer Bear smiles and sits down on a straw bale too.

Scene	Duration	Panel	Duration
099	06:00	10	00:12



Dialog

92 FARMER BEAR 92
.. Every bird has different needs
so their nests are different too.

Scene	Duration	Panel	Duration
099	06:00	11	00:12



Dialog

92 FARMER BEAR 92
.. Every bird has different needs
so their nests are different too.

Scene	Duration	Panel	Duration
099	06:00	12	00:12



Dialog

92 FARMER BEAR 92
.. Every bird has different needs
so their nests are different too.

Scene	Duration	Panel	Duration
100	01:00	01	00:12



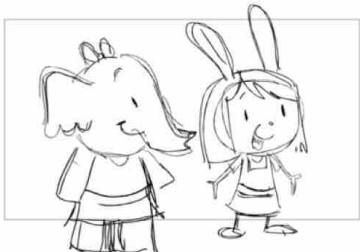
Dialog
93 ELINOR 93
Maybe we should make the nest that

Scene	Duration	Panel	Duration
100	01:00	02	00:12



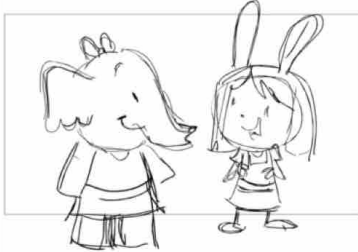
Dialog
93 ELINOR 93
WE need.

Scene	Duration	Panel	Duration
101	01:12	01	00:12



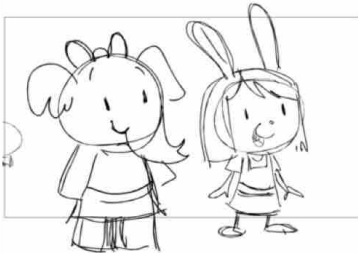
Dialog
93 ELINOR 93
It doesn't

Scene	Duration	Panel	Duration
101	01:12	02	00:12



Dialog
93 ELINOR 93
have to be made
of twigs...

Scene	Duration	Panel	Duration
101	01:12	03	00:12



Dialog
93 ELINOR 93
...they're too poky.

Scene	Duration	Panel	Duration
102	01:12	01	00:12



Dialog
94 ARI 94
. We can use something soft.

Scene	Duration	Panel	Duration
102	01:12	02	00:12



Dialog
94 ARI 94
Right. We can use something soft.

Scene	Duration	Panel	Duration
102	01:12	03	00:12



Scene	Duration	Panel	Duration
103	02:00	01	00:12



Dialog
95 OLIVE 95
And our nest doesn't have to be up
in a tree. We can make it on the
ground.

Scene	Duration	Panel	Duration
103	02:00	02	00:12



Dialog

95 OLIVE 95
And our nest doesn't have to be up
in a tree. We can make it on the
ground.

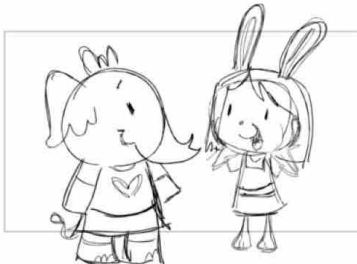
Scene	Duration	Panel	Duration
103	02:00	03	00:12



Dialog

96 ELINOR 96
And we can re-use things, like owls
do.

Scene	Duration	Panel	Duration
103	02:00	04	00:12



Dialog

96 ELINOR 96

(realizing)
<GASP!>

Scene	Duration	Panel	Duration
104	02:12	01	00:12



Dialog

96 ELINOR 96
We can build it right here
in the barn!

Scene	Duration	Panel	Duration
104	02:12	02	00:12



Action Notes

Then, realizing she's getting ahead of herself -

Scene	Duration	Panel	Duration
104	02:12	03	00:12



Action Notes

Then, realizing she's getting ahead of herself -

Scene	Duration	Panel	Duration
104	02:12	04	00:12



Dialog

97 ELINOR (CONT'D) 97
If that's okay with you, Farmer Bear?

Action Notes

Elinor looks hopefully at Farmer Bear

Scene	Duration	Panel	Duration
104	02:12	05	00:12



Dialog

98 FARMER BEAR (AMUSED) 98
Are you kidding?

Action Notes

The farmer chuckles and slaps her knee.

Scene	Duration	Panel	Duration
105	02:12	01	00:12



Dialog

98 FARMER BEAR (AMUSED) 98
Are you kidding? This'll be a HOOT!

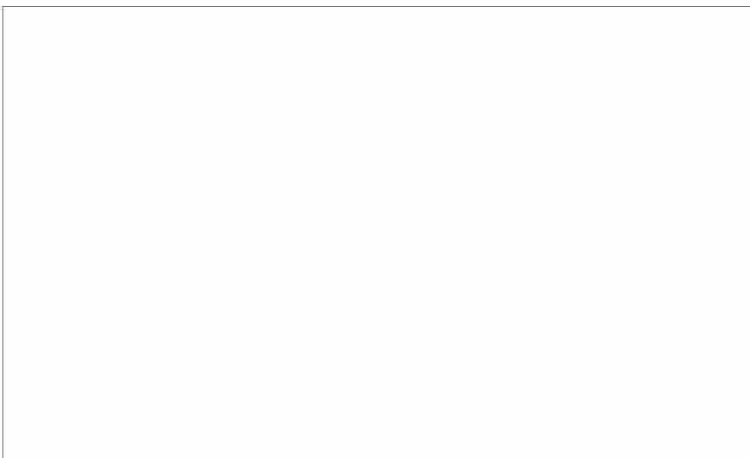
Action Notes

The farmer chuckles and slaps her knee.

Scene	Duration	Panel	Duration
105	02:12	02	00:12



Scene	Duration	Panel	Duration
105	02:12	03	00:12



Dialog
98 FARMER BEAR (AMUSED) 98
Are you kidding? This'll be a HOOT!

Action Notes
The farmer chuckles
and slaps her knee.

Scene	Duration	Panel	Duration
105	02:12	04	00:12



Action Notes
There's an OS <OWL HOOT> from above



Scene	Duration	Panel	Duration
105	02:12	05	00:12



Action Notes

There's an OS <OWL HOOT> from above

Scene	Duration	Panel	Duration
106	02:00	01	00:12



Action Notes

Wide

Scene	Duration	Panel	Duration
106	02:00	02	00:12



Dialog

and they all <LAUGH>.

Action Notes

and they all <LAUGH>.

Scene	Duration	Panel	Duration
106	02:00	03	00:12



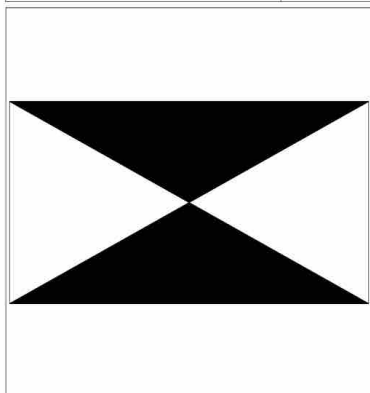
Dialog
99 ELINOR 99
Let's make

Scene	Duration	Panel	Duration
106	02:00	04	00:12

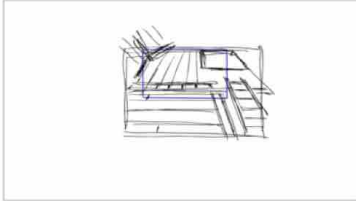


Dialog
99 ELINOR 99
our nest!

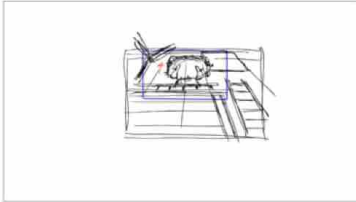
Dissolve	Duration
	00:06



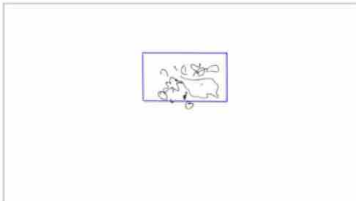
Scene	Duration	Panel	Duration
107	02:12	01	00:12



Scene	Duration	Panel	Duration
107	02:12	02	00:12



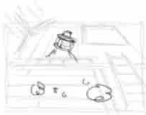
Scene	Duration	Panel	Duration
107	02:12	03	00:12



Scene	Duration	Panel	Duration
107	02:12	04	00:12



Scene	Duration	Panel	Duration
107	02:12	05	00:12



Scene	Duration	Panel	Duration
108	01:12	01	00:12



DID FARMER BEAR DROP A HAYBAIL
NEAR THE KIDS? NOT SURE WHAT
THAT WAS.

- IF IT WAS, THE KIDS WILL NEED
TO BE OUT OF SHOT AT START + THEN
ENTER.

Scene	Duration	Panel	Duration
108	01:12	02	00:12



Scene	Duration	Panel	Duration
108	01:12	03	00:12



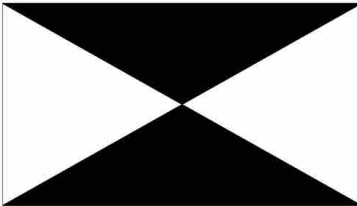
Scene	Duration	Panel	Duration
109	01:00	01	00:12



Scene	Duration	Panel	Duration
109	01:00	02	00:12



Dissolve	Duration
	00:06



Scene	Duration	Panel	Duration
110	06:12	01	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

Scene	Duration	Panel	Duration
110	06:12	02	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

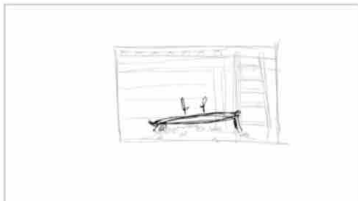
Scene	Duration	Panel	Duration
110	06:12	03	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

Scene	Duration	Panel	Duration
110	06:12	04	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

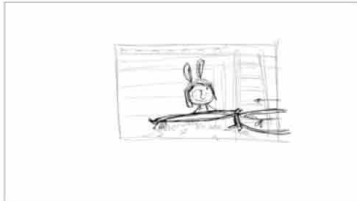
Scene	Duration	Panel	Duration
110	06:12	05	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

Scene	Duration	Panel	Duration
110	06:12	06	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

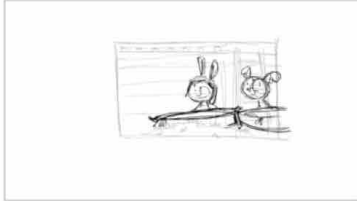
Scene	Duration	Panel	Duration
110	06:12	07	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

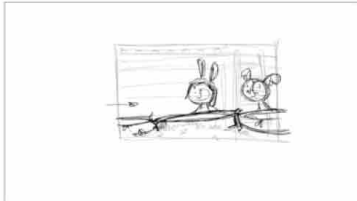
Scene	Duration	Panel	Duration
110	06:12	08	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

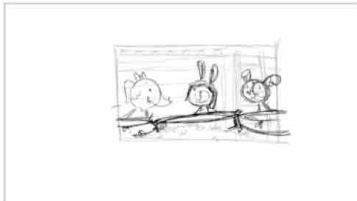
Scene	Duration	Panel	Duration
110	06:12	09	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

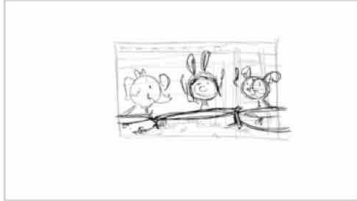
Scene	Duration	Panel	Duration
110	06:12	10	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

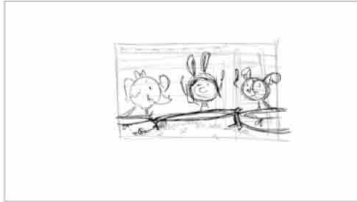
Scene	Duration	Panel	Duration
110	06:12	11	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

Scene	Duration	Panel	Duration
110	06:12	12	00:12



Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

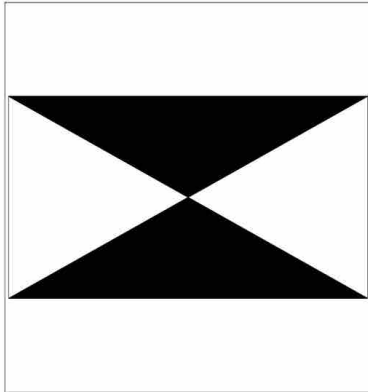
Scene	Duration	Panel	Duration
110	06:12	13	00:12



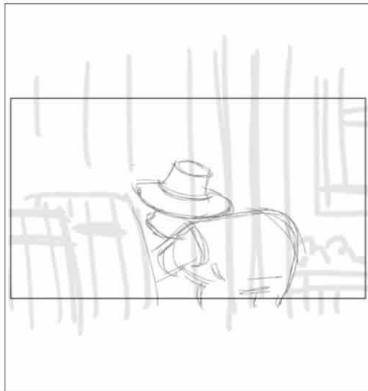
Action Notes

<MUSIC UP> - in a QUICK MONTAGE, the kids get busy building a cozy 'nest'! They push some straw bales into a rough circle, and pad it out with loose straw.

Dissolve	Duration 00:06
----------	-------------------



Scene	Duration	Panel	Duration
111	02:00	01	00:12



Scene	Duration	Panel	Duration
111	02:00	02	00:12



Scene	Duration	Panel	Duration
111	02:00	03	00:12



Scene	Duration	Panel	Duration
111	02:00	04	00:12



Scene	Duration	Panel	Duration
112	04:12	01	00:12



Scene	Duration	Panel	Duration
112	04:12	02	00:12



Scene	Duration	Panel	Duration
112	04:12	03	00:12



Scene	Duration	Panel	Duration
112	04:12	04	00:12



Action Notes

Farmer Bear finds some empty fabric feed sacks in a corner,

Scene	Duration	Panel	Duration
112	04:12	05	00:12



Scene	Duration	Panel	Duration
112	04:12	06	00:12



Scene	Duration	Panel	Duration
112	04:12	07	00:12



Scene	Duration	Panel	Duration
112	04:12	08	00:12



Scene	Duration	Panel	Duration
112	04:12	09	00:12



Scene	Duration	Panel	Duration
113	01:12	01	00:12



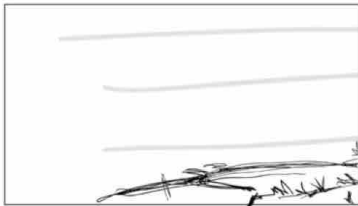
Scene	Duration	Panel	Duration
113	01:12	02	00:12



Scene	Duration	Panel	Duration
113	01:12	03	00:12

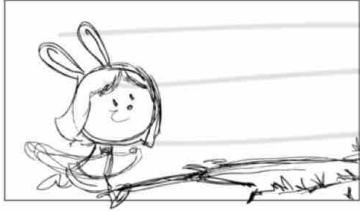


Scene	Duration	Panel	Duration
114	03:12	01	00:12



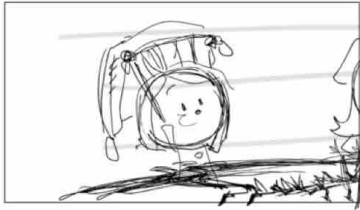
Action Notes
Elinor nods and
eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	02	00:12



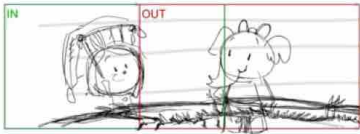
Action Notes
Elinor nods and eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	03	00:12



Action Notes
Elinor nods and eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	04	00:12



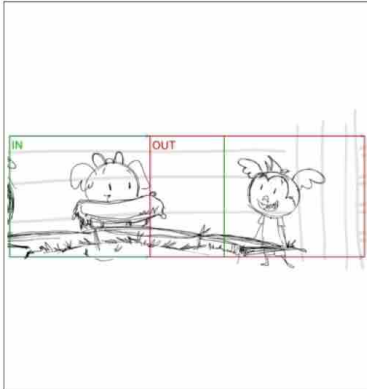
Action Notes
Elinor nods and eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	05	00:12



Action Notes
Elinor nods and eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	06	00:12



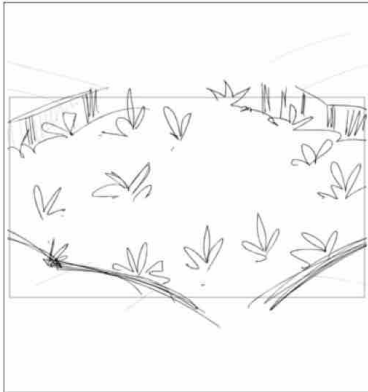
Action Notes
Elinor nods and eagerly takes them

Scene	Duration	Panel	Duration
114	03:12	07	00:12



Action Notes
Elinor nods and eagerly takes them

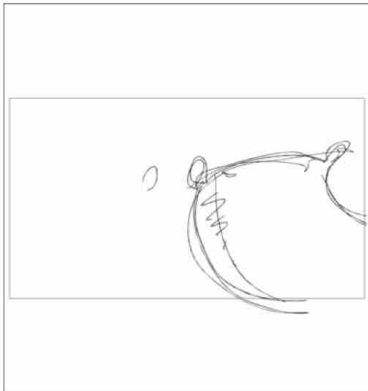
Scene	Duration	Panel	Duration
115	03:12	01	00:12



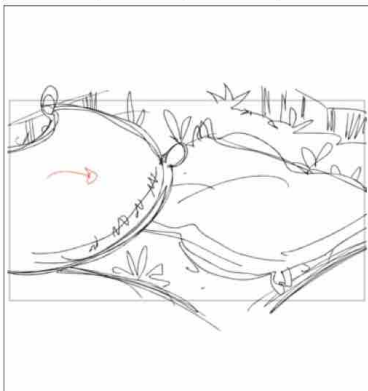
Action Notes

As they use sacks to cover the loose straw, making their nest softer than ever, we

Scene	Duration	Panel	Duration
115	03:12	02	00:12



Scene	Duration	Panel	Duration
115	03:12	03	00:12



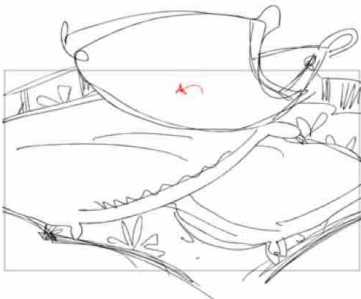
Scene	Duration	Panel	Duration
115	03:12	04	00:12



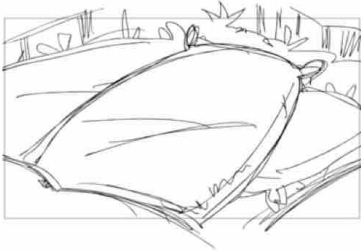
Scene	Duration	Panel	Duration
115	03:12	05	00:12



Scene	Duration	Panel	Duration
115	03:12	06	00:12



Scene	Duration	Panel	Duration
115	03:12	07	00:12



Scene	Duration	Panel	Duration
116	03:00	01	00:12



Dialog

100 OLIVE (PROUD) 100
Our Bird Friends Nest is finished!

Action Notes

DISSOLVE TO:
9. INT. / EXT. BARN (MINUTES LATER)
The 'Bird Friends' all stand and admire their finished nest.

Scene	Duration	Panel	Duration
116	03:00	02	00:12



Dialog

100 OLIVE (PROUD) 100
Our Bird Friends Nest

Action Notes

DISSOLVE TO:
9. INT. / EXT. BARN (MINUTES LATER)
The 'Bird Friends' all stand and admire their finished nest.

Scene	Duration	Panel	Duration
116	03:00	03	00:12



Dialog

100 OLIVE (PROUD) 100
But it's nothing like we thought it
would be.

Action Notes

DISSOLVE TO:

9. INT. / EXT. BARN (MINUTES LATER)

The 'Bird Friends' all stand and admire their finished nest.

Scene	Duration	Panel	Duration
116	03:00	04	00:12



Dialog

101 ELINOR (SHRUGS) 101
Different birds

Scene	Duration	Panel	Duration
116	03:00	05	00:12



Dialog

101 ELINOR (SHRUGS) 101
make different
kinds of nests.

Scene	Duration	Panel	Duration
116	03:00	06	00:12



Dialog
102 ARI 102 OS
Yep!

Scene	Duration	Panel	Duration
117	03:12	01	00:12



Dialog
102 ARI 102
And this is our kind of nest.

Scene	Duration	Panel	Duration
117	03:12	02	00:12



Dialog
102 ARI 102
And this is our kind of nest.

Scene	Duration	Panel	Duration
117	03:12	03	00:12



Dialog

102 ARI 102
And this is our kind of nest.

Scene	Duration	Panel	Duration
117	03:12	04	00:12



Dialog

102 ARI 102
And this is our kind of nest.

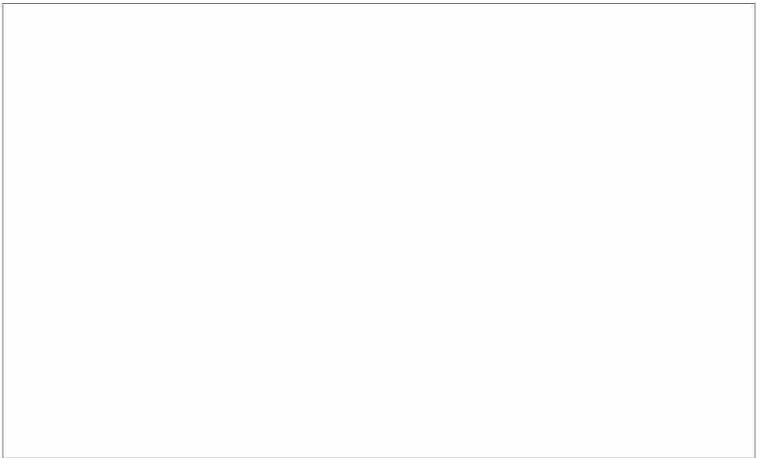
Scene	Duration	Panel	Duration
117	03:12	05	00:12



Dialog

102 ARI 102
And this is our kind of nest.

Scene	Duration	Panel	Duration
117	03:12	06	00:12

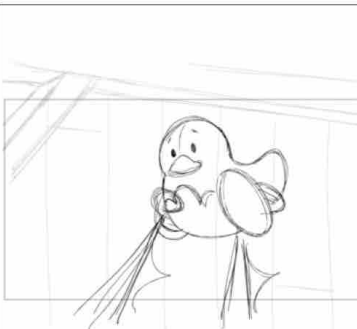


Scene	Duration	Panel	Duration
117	03:12	07	00:12



Dialog
102 ARI 102
Right, Robin?

Scene	Duration	Panel	Duration
118	03:00	01	00:12



Action Notes
CLOSE ON Ari's silent plush friend -

Scene	Duration	Panel	Duration
118	03:00	02	00:12



Dialog

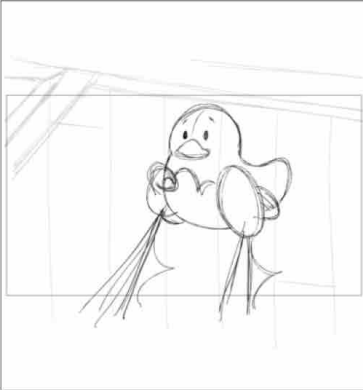
102 ARI 102

(he 'chirps' for Robin (Chrip, chirp this nest is the BEST.)

Action Notes

- he makes him 'nod'.

Scene	Duration	Panel	Duration
118	03:00	03	00:12



Dialog

(he 'chirps' as Robin)

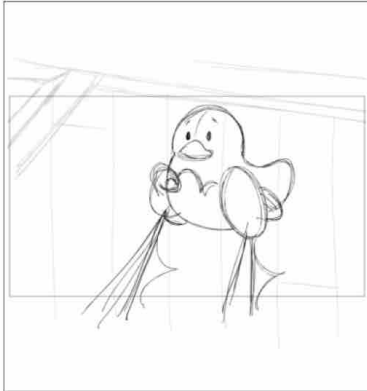
Scene	Duration	Panel	Duration
118	03:00	04	00:12



Dialog

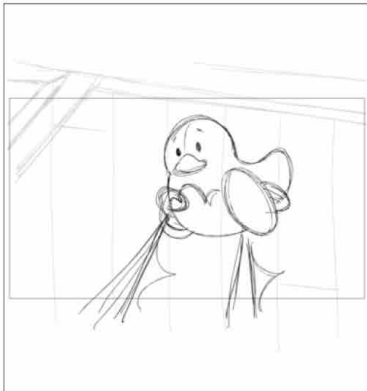
(he 'chirps' as Robin)

Scene	Duration	Panel	Duration
118	03:00	05	00:12



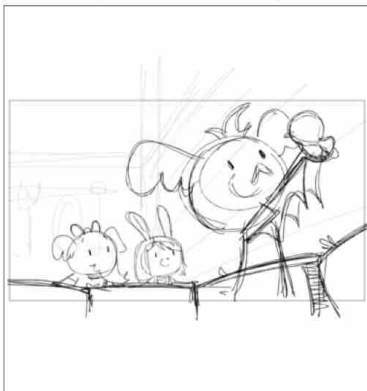
Dialog
(he 'chirps' as Robin)

Scene	Duration	Panel	Duration
118	03:00	06	00:12



Dialog
4 ARI 4
Yeah,

Scene	Duration	Panel	Duration
119	03:12	01	00:12



Scene	Duration	Panel	Duration
119	03:12	02	00:12



Dialog
 . They
 all <GIGGLE>.

Action Notes
 . They
 all <GIGGLE>.

Scene	Duration	Panel	Duration
119	03:12	03	00:12



Dialog
 103 ELINOR 103
 And just like

Scene	Duration	Panel	Duration
119	03:12	04	00:12



Dialog
 103 ELINOR 103
 real birds,

Scene	Duration	Panel	Duration
119	03:12	05	00:12



Dialog
103 ELINOR 103
we made it to have

Scene	Duration	Panel	Duration
119	03:12	06	00:12



Dialog
103 ELINOR 103
everything we
need.

Scene	Duration	Panel	Duration
119	03:12	07	00:12

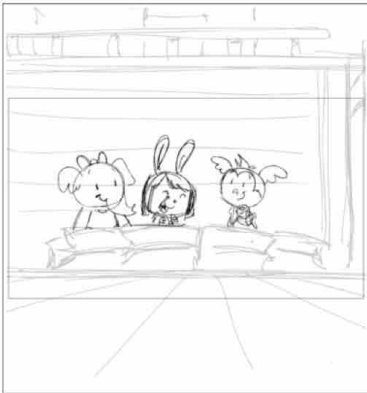


Dialog
103 ELINOR 103
. And that means...

Scene	Duration	Panel	Duration
120	02:00	01	00:12



Scene	Duration	Panel	Duration
120	02:00	02	00:12



Dialog
104 ELINOR (OS) (CONT'D) 104
(laugh) ...room for guests.

Scene	Duration	Panel	Duration
120	02:00	03	00:12



Dialog
104 ELINOR (OS) (CONT'D) 104
(laugh) ...room for guests.

Scene	Duration	Panel	Duration
120	02:00	04	00:12



Dialog
105 FARMER BEAR 105
Whaddaya think?

Scene	Duration	Panel	Duration
121	03:12	01	00:12



Dialog
105 FARMER BEAR 105
Can I

Scene	Duration	Panel	Duration
121	03:12	02	00:12



Dialog
105 FARMER BEAR 105
join you?

Scene	Duration	Panel	Duration
121	03:12	03	00:12



Scene	Duration	Panel	Duration
121	03:12	04	00:12



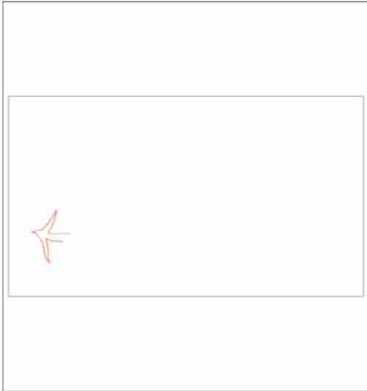
Scene	Duration	Panel	Duration
121	03:12	05	00:12



Scene	Duration	Panel	Duration
121	03:12	06	00:12



Scene	Duration	Panel	Duration
121	03:12	07	00:12



Scene	Duration	Panel	Duration
122	11:12	01	00:12



Dialog
106 ELINOR / ARI / OLIVE 106
<AD LIB: LAUGH> Sure, hop in!

Scene	Duration	Panel	Duration
122	11:12	02	00:12



Scene	Duration	Panel	Duration
122	11:12	03	00:12



Scene	Duration	Panel	Duration
122	11:12	04	00:12



Scene	Duration	Panel	Duration
122	11:12	05	00:12



Scene	Duration	Panel	Duration
122	11:12	06	00:12



Scene	Duration	Panel	Duration
122	11:12	07	00:12



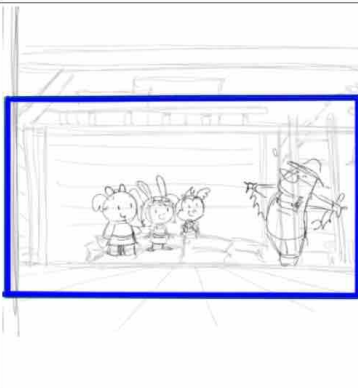
Scene	Duration	Panel	Duration
122	11:12	08	00:12



Scene	Duration	Panel	Duration
122	11:12	09	00:12



Scene	Duration	Panel	Duration
122	11:12	10	00:12



Scene	Duration	Panel	Duration
122	11:12	11	00:12



Dialog

106 ELINOR / ARI / OLIVE 106
<AD LIB: LAUGH> Sure, hop in!

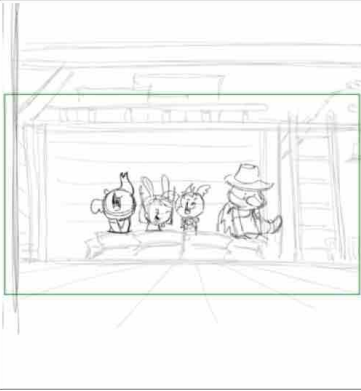
Scene	Duration	Panel	Duration
122	11:12	12	00:12



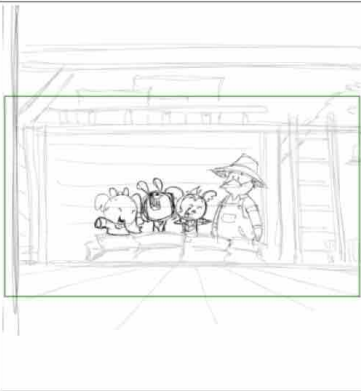
Scene	Duration	Panel	Duration
122	11:12	13	00:12



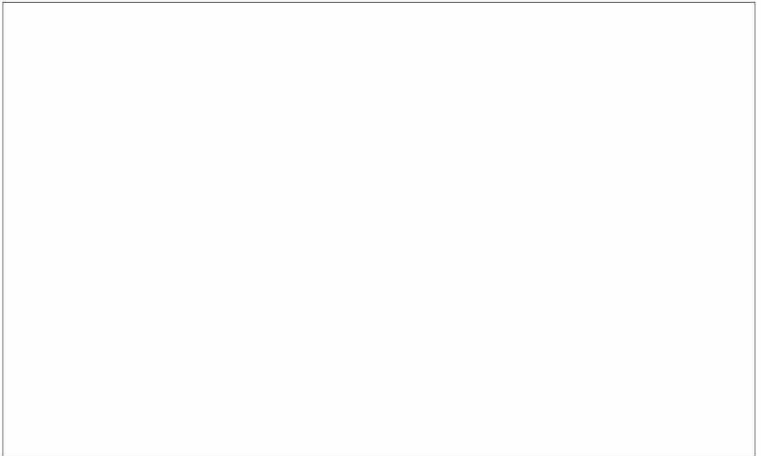
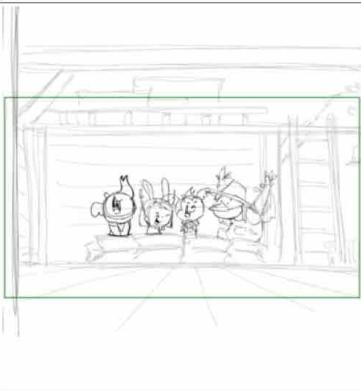
Scene	Duration	Panel	Duration
122	11:12	14	00:12



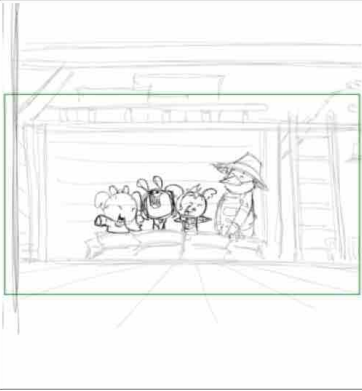
Scene	Duration	Panel	Duration
122	11:12	15	00:12



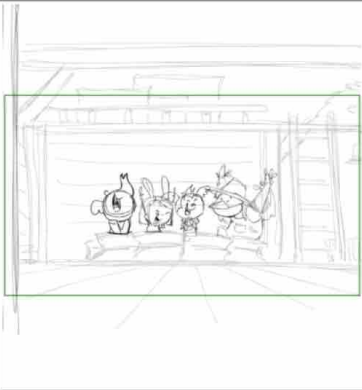
Scene	Duration	Panel	Duration
122	11:12	16	00:12



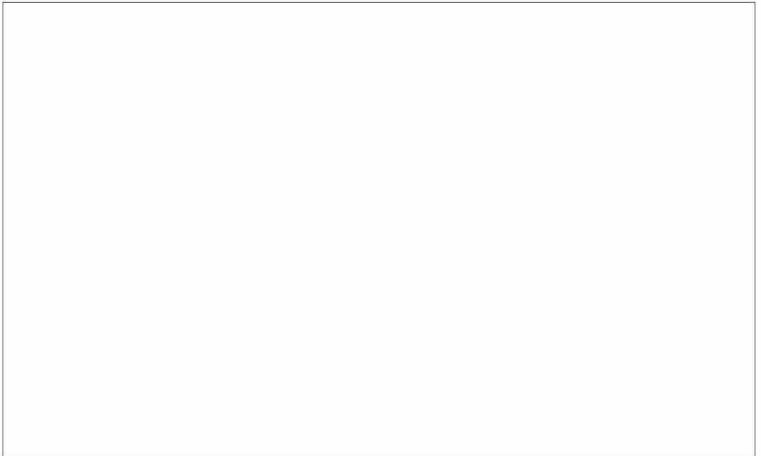
Scene	Duration	Panel	Duration
122	11:12	17	00:12



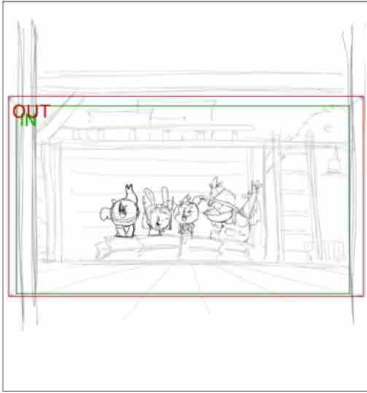
Scene	Duration	Panel	Duration
122	11:12	18	00:12



Scene	Duration	Panel	Duration
122	11:12	19	00:12



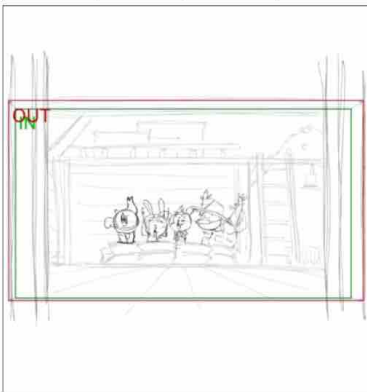
Scene	Duration	Panel	Duration
122	11:12	20	00:12



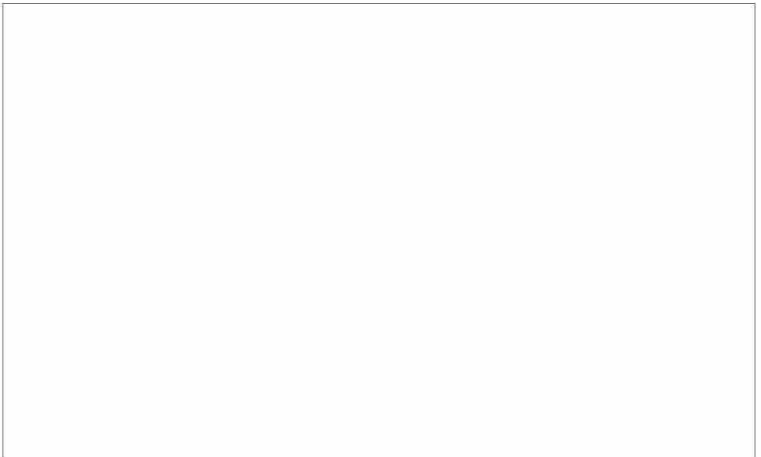
Scene	Duration	Panel	Duration
122	11:12	21	00:12



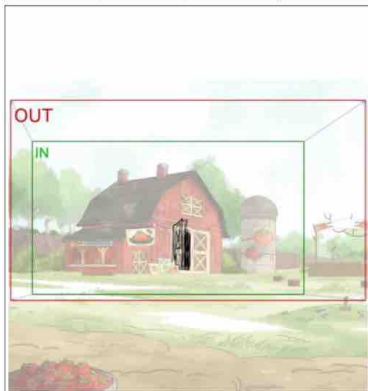
Scene	Duration	Panel	Duration
122	11:12	22	00:12



Scene	Duration	Panel	Duration
122	11:12	23	00:12



Scene	Duration	Panel	Duration
123	01:00	01	00:12



Action Notes

CUT WIDE on the exterior of the barn. As the Bird Friends (and guest) chirp and giggle inside, we PULL BACK and... FADE OUT.



Scene	Duration	Panel	Duration
123	01:00	02	00:12

