EWW 201B CLEAN

Flying High

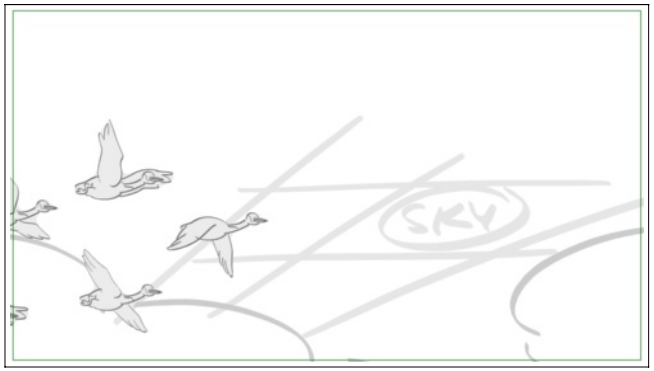
Scene	Panel
1	1



Scene	Panel
4	1



Scene	Panel
4	2

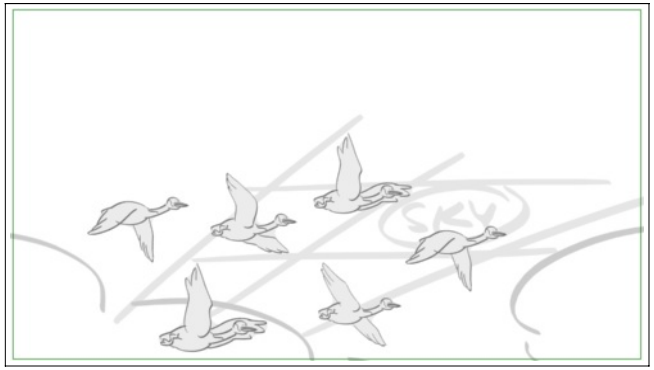


Action Notes

1. EXT. FOREST –DAY

It’s Autumn in Animal Town, and the leaves in the forest have started to change color. ANGLE ON: a patch of sky.

Scene	Panel
4	3

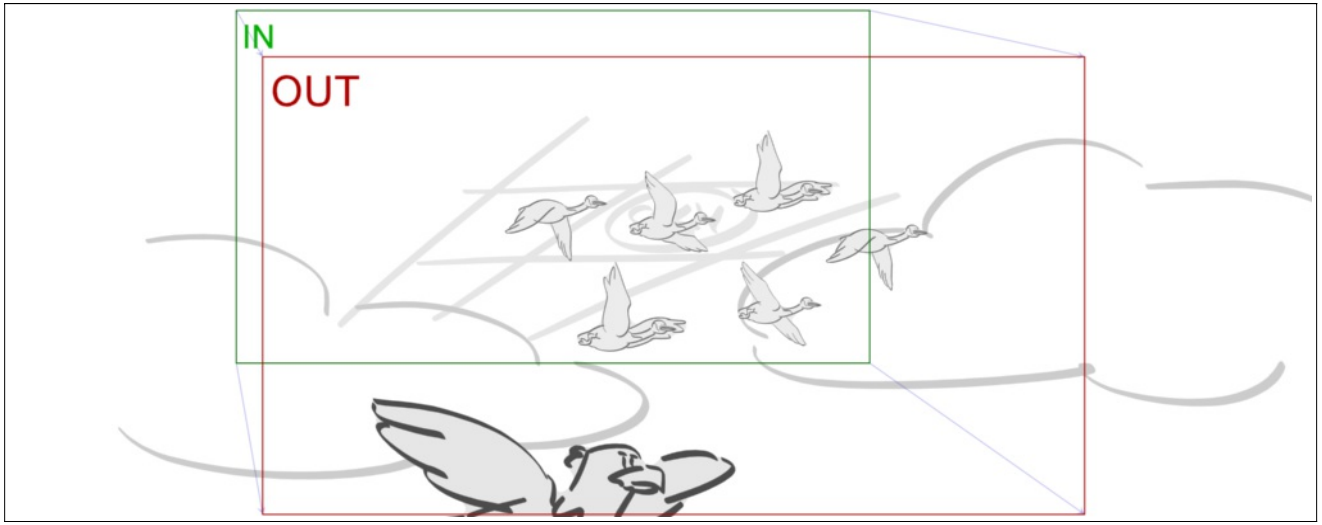


Dialog

1 ELINOR

Wheee

Scene	Panel
4	4

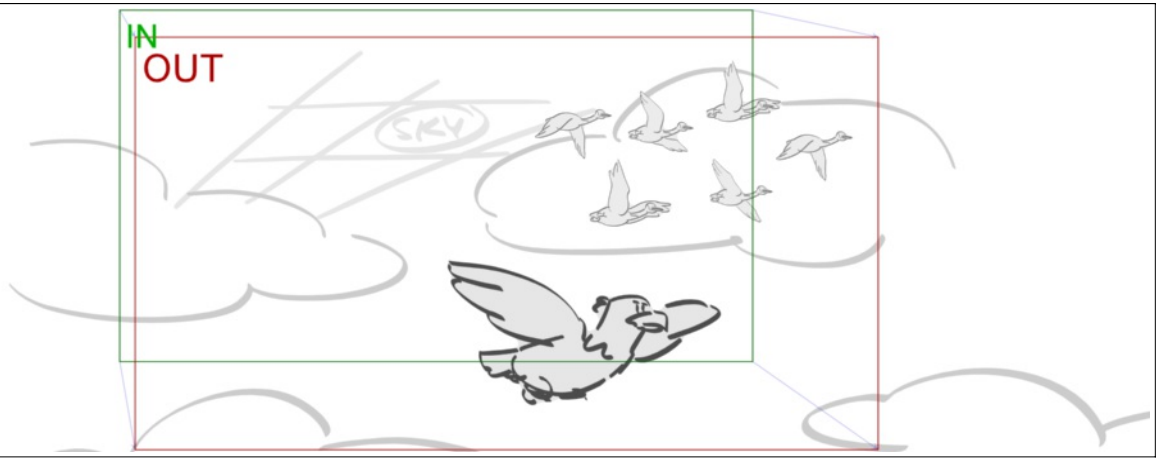


Dialog

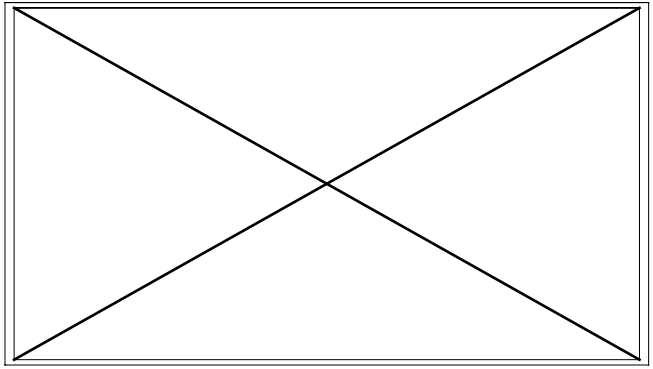
1 ELINOR

ee

Scene	Panel
4	5



NO PANEL



Dialog

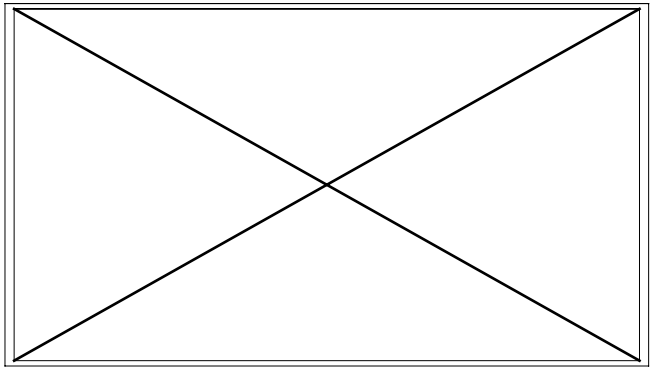
1 ELINOR

eee

Scene	Panel
4	6



NO PANEL

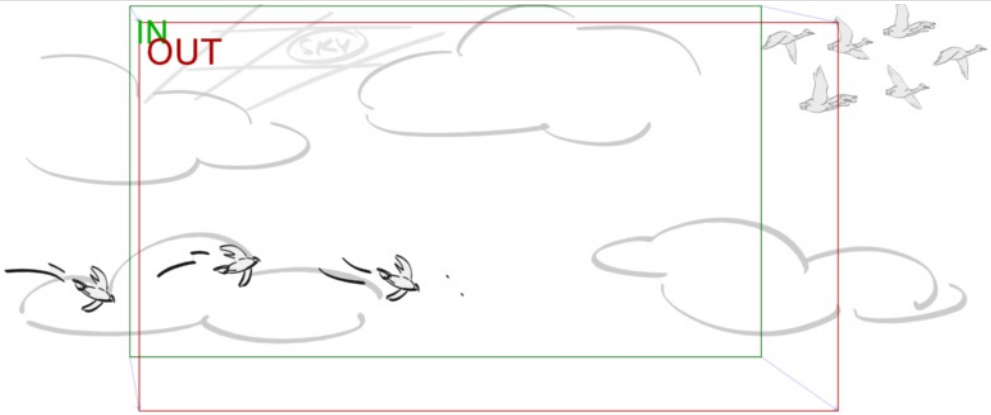


Dialog

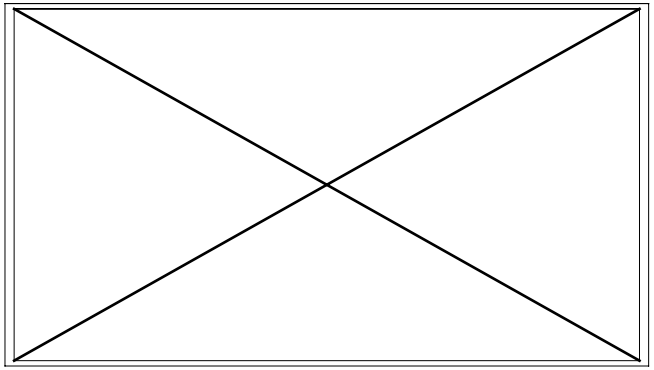
1 ELINOR

eee

Scene	Panel
4	7



NO PANEL

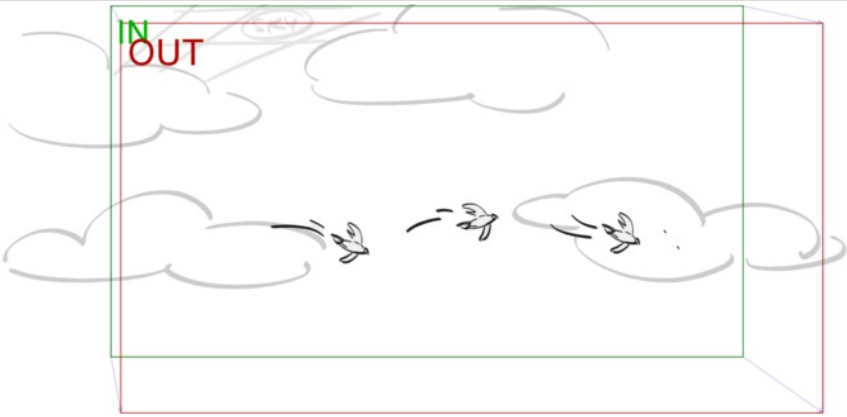


Dialog

1 ELINOR

e!

Scene	Panel
4	8



Dialog

1 ELINOR

I’m

Scene	Panel
4	9



Dialog

1 ELINOR

fly

Action Notes

We see ELINOR, wearing her light fall clothes, fly in an arc across the screen with her arms stretched out.

Scene	Panel
4	10

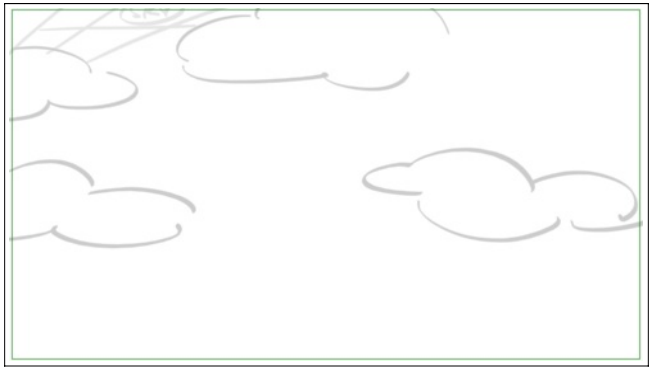


Dialog

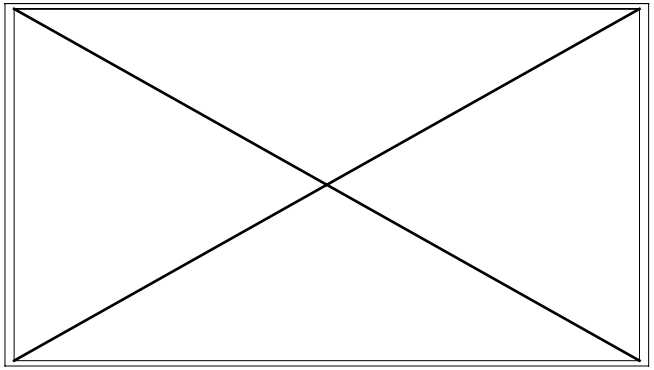
1 ELINOR

ing!

Scene	Panel
4	11

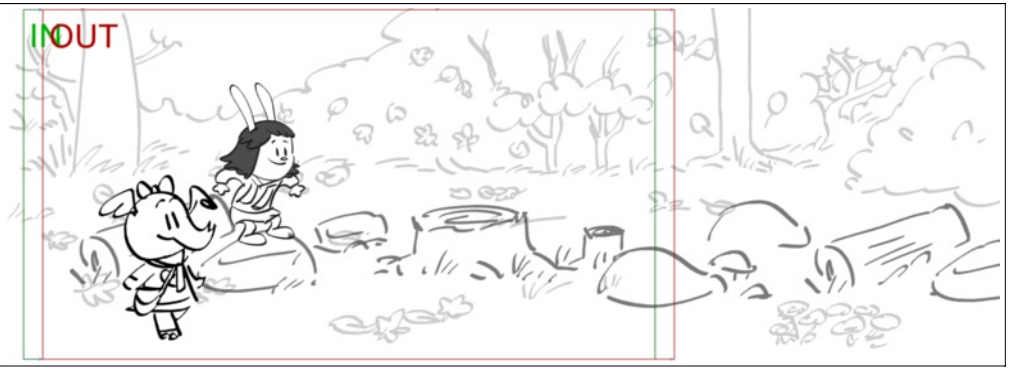


NO PANEL



Scene	Panel
5	1

NO PANEL



Scene	Panel
5	2



NO PANEL

Scene	Panel
5	3

NO PANEL



Dialog

2 OLIVE

(good naturedly)

<CHUCKLE>

Scene	Panel
5	4

NO PANEL



Dialog

2 OLIVE

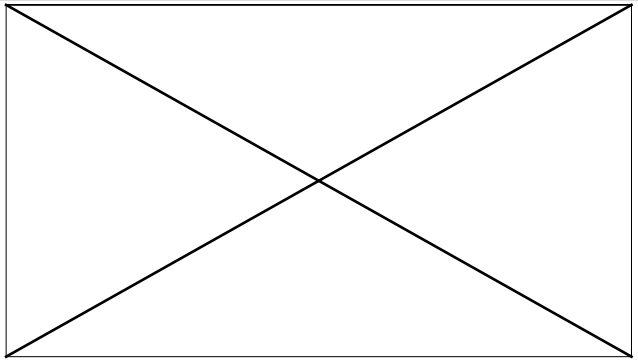
(good naturedly)

<CHUCKLE>

Scene	Panel
5	5

NO PANEL





Dialog

2 OLIVE

(good naturedly)

<CHUCKLE>

Scene	Panel
5	6

NO PANEL



Dialog

2 OLIVE

(good naturedly)

<CHUCKLE>

Scene	Panel
5	7

NO PANEL



Dialog

2 OLIVE

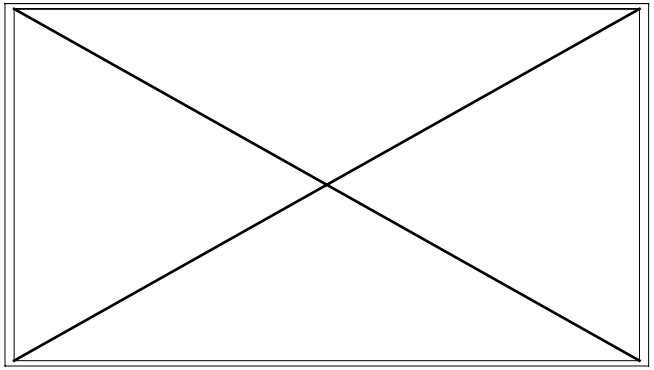
(good naturedly)

<CHUCKLE>

Scene	Panel
5	8

NO PANEL





Dialog

2 OLIVE

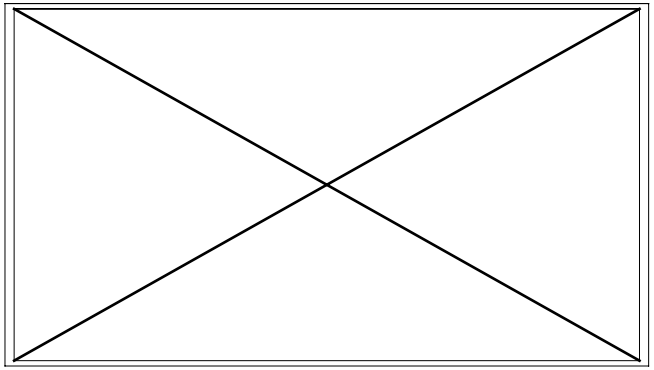
(good naturedly)

Elin

Scene	Panel
5	9

NO PANEL





Dialog

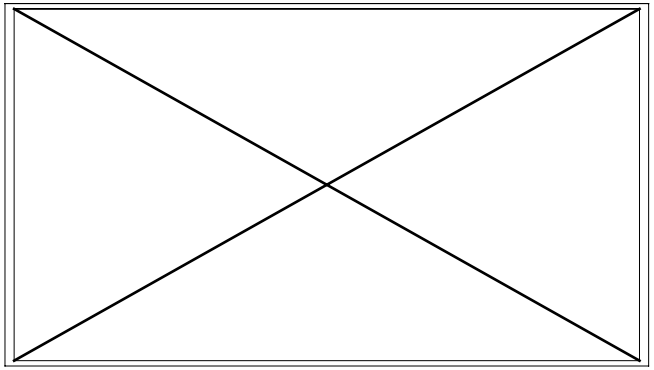
2 OLIVE

or,

Scene	Panel
5	10

NO PANEL





Dialog

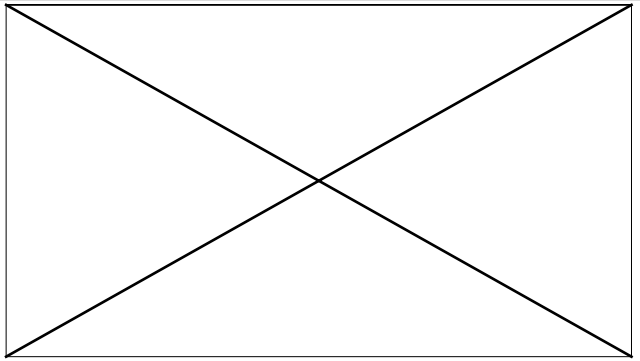
2 OLIVE

you're

Scene	Panel
5	11



NO PANEL



Dialog

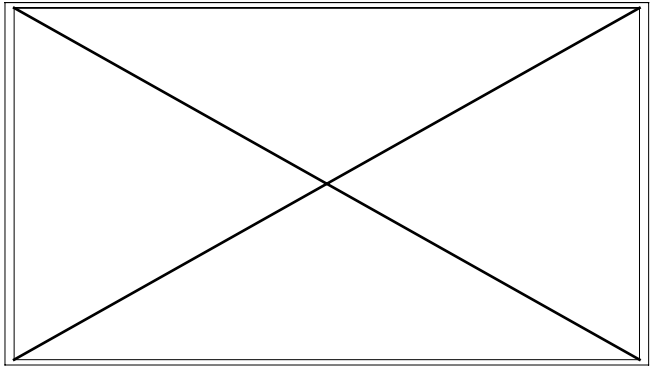
2 OLIVE

n

Scene	Panel
5	12

NO PANEL





Dialog

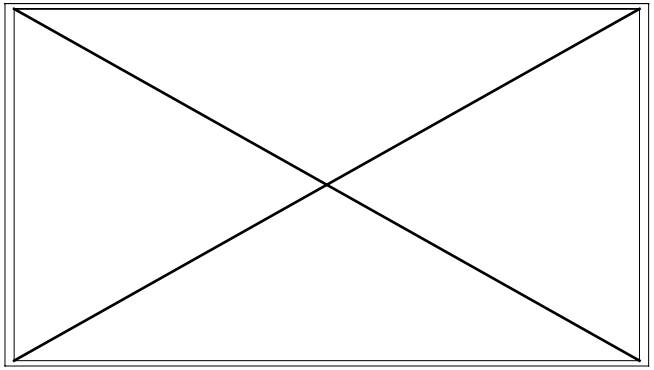
2 OLIVE

ot

Scene	Panel
5	13

NO PANEL





Dialog

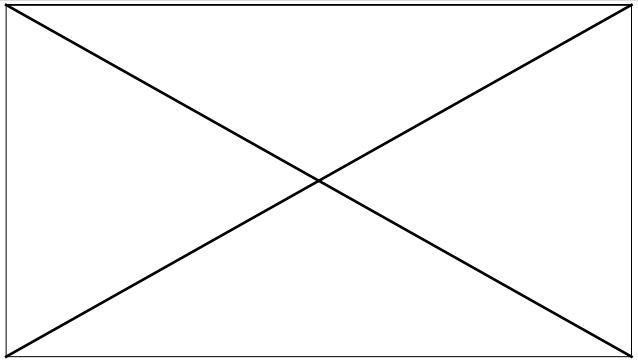
2 OLIVE

reeeeee

Scene	Panel
5	14



NO PANEL



Dialog

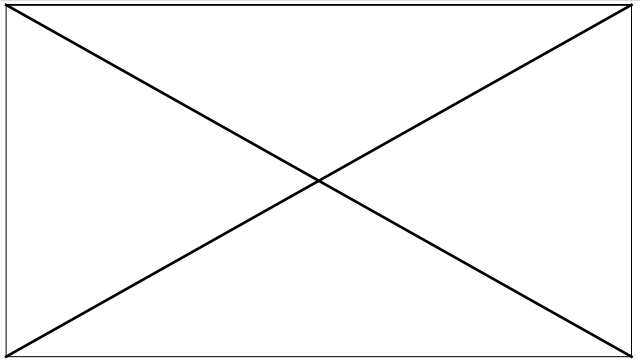
2 OLIVE

eally

Scene	Panel
5	15

NO PANEL





Dialog

2 OLIVE

fly

Scene	Panel
5	16



Dialog

2 OLIVE

ing...

Scene	Panel
6	1



Scene	Panel
6	2



Dialog

3 ELINOR

I kno

Scene	Panel
6	3



Dialog

3 ELINOR

ow, but

Scene	Panel
6	4



Dialog

3 ELINOR

I

Scene	Panel
6	5



Dialog

3 ELINOR

wish I could

Scene	Panel
6	6



Dialog

3 ELINOR

WHOOSH

Scene	Panel
6	7



Dialog

3 ELINOR

between the

Scene	Panel
6	8



Dialog

3 ELINOR

clouds,

Scene	Panel
6	9



Dialog

3 ELINOR

just like

Scene	Panel
6	10



Dialog

3 ELINOR

a bird!

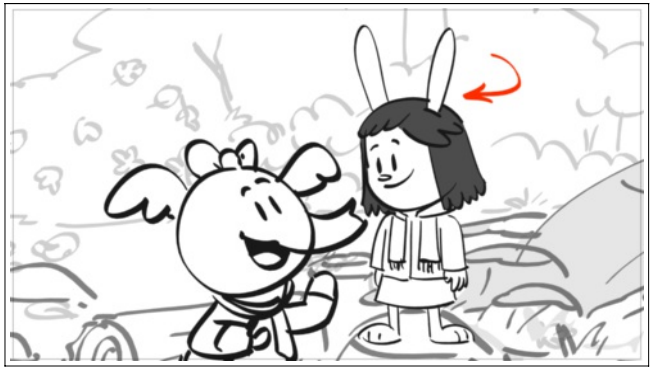
Scene	Panel
6	11



Scene	Panel
7	1



Scene	Panel
7	2

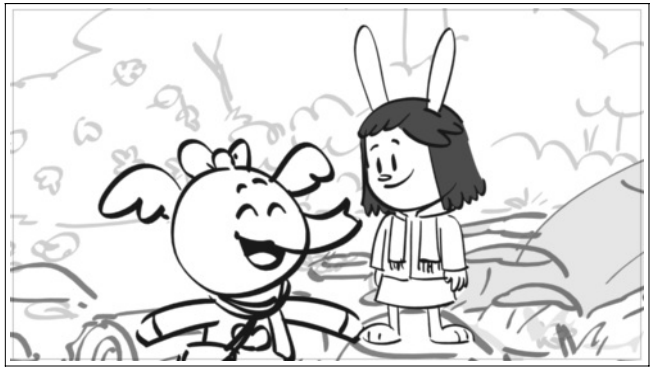


Dialog

4 OLIVE

Or a bat!

Scene	Panel
7	3



Dialog

4 OLIVE

Like Ari.

Scene	Panel
7	4



Scene	Panel
8	1



Scene	Panel
8	2



Scene	Panel
8	3



Scene	Panel
8	4



Dialog

5 ELINOR

I wonder

Scene	Panel
8	5



Dialog

5 ELINOR

if I could see the whole world from up there.

Scene	Panel
8	6



Scene	Panel
8	7



Scene	Panel
8	8



Scene	Panel
8	9



Scene	Panel
8	10



Scene	Panel
8	11



Scene	Panel
8	12



Action Notes

Elinor hops unto a rock and imagines seeing the whole world down below.

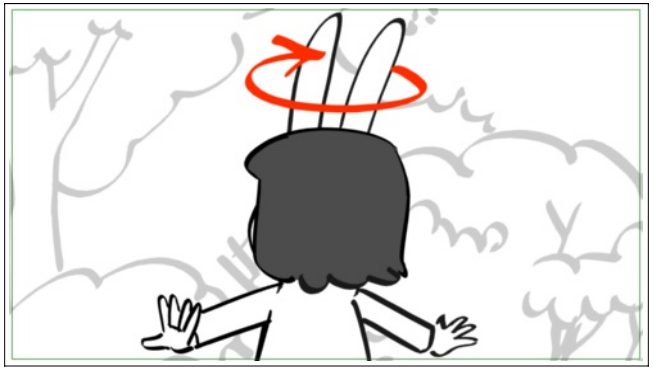
Scene	Panel
9	1



Scene	Panel
9	2



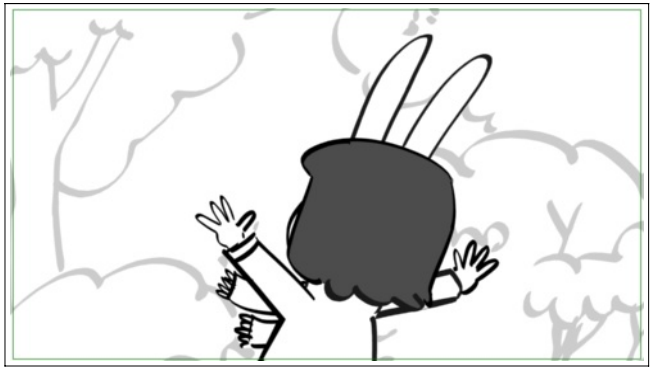
Scene	Panel
9	3



Action Notes

She turns and falls backwards,

Scene	Panel
9	4



Scene	Panel
9	5



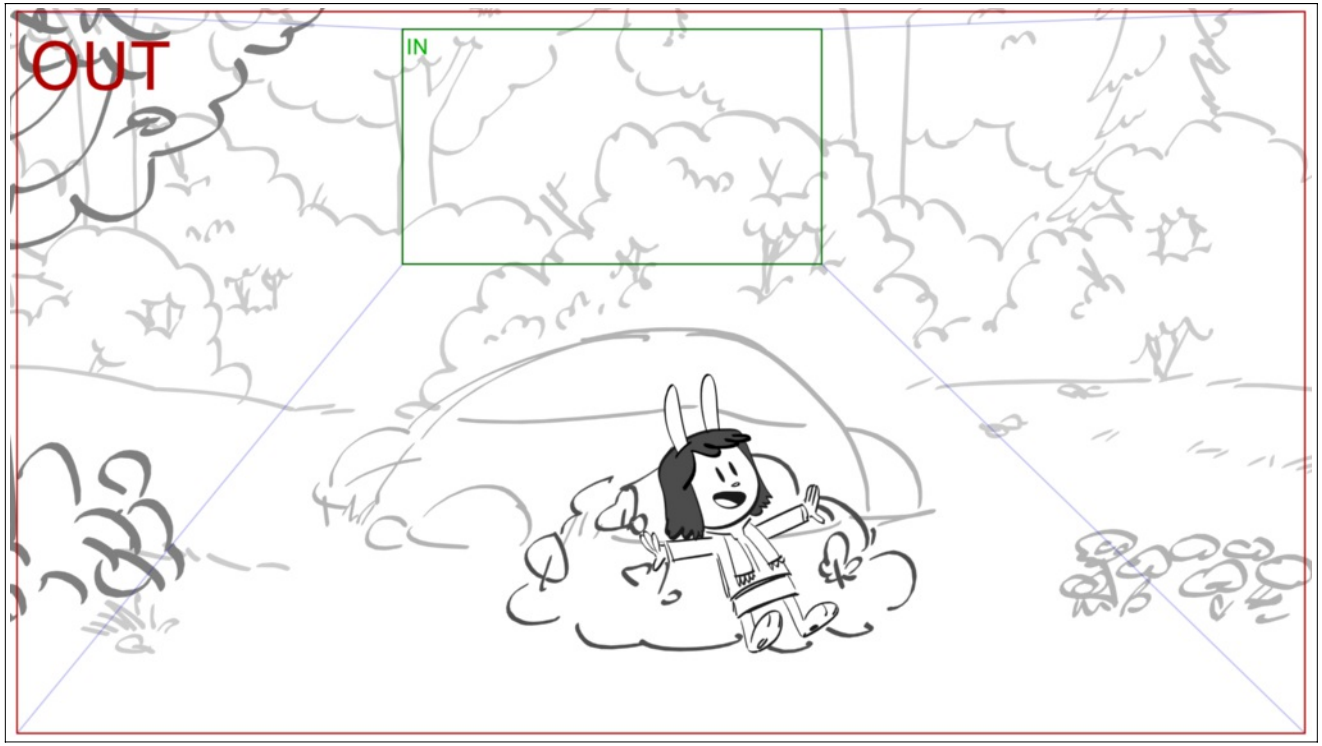
Scene	Panel
9	6



Scene	Panel
9	7



Scene	Panel
9	8



Action Notes

and we WIDEN to show she’s fallen unto a pile of leaves.

Scene	Panel
9	9



Action Notes

She <SFX: GIGGLES> and starts to make a “leaf angel.”

Scene	Panel
9	10



Scene	Panel
9	11



Scene	Panel
9	12



Scene	Panel
10	1



Dialog

6 OLIVE

Mm,

Scene	Panel
10	2



Dialog

6 OLIVE

Mm,

Scene	Panel
10	3



Scene	Panel
11	1



Scene	Panel
11	2



Scene	Panel
11	3



Scene	Panel
11	4



Scene	Panel
11	5



Scene	Panel
11	6



Dialog

7 ELINOR

Why

Scene	Panel
11	7



Dialog

7 ELINOR

not?

Scene	Panel
12	1



Dialog

8 OLIVE

I don’t know if I’d like

Scene	Panel
12	2

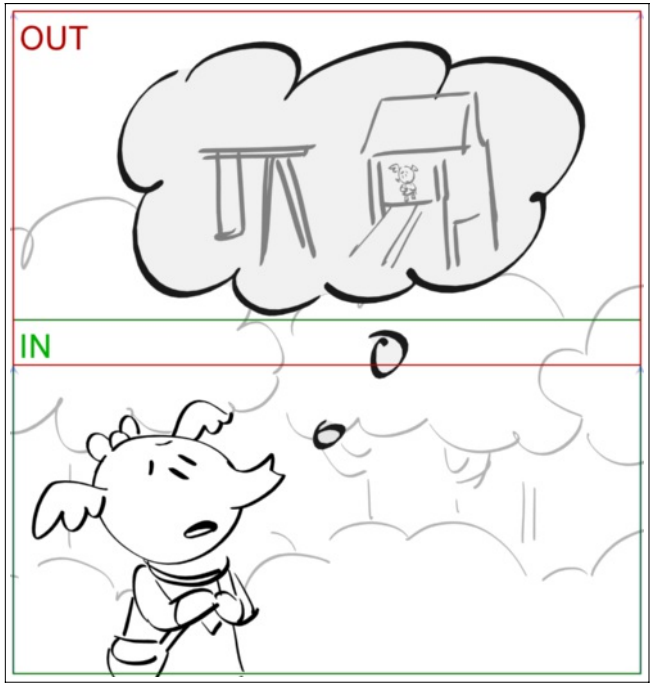


Dialog

8 OLIVE

being so high up.

Scene	Panel
12	3



Dialog

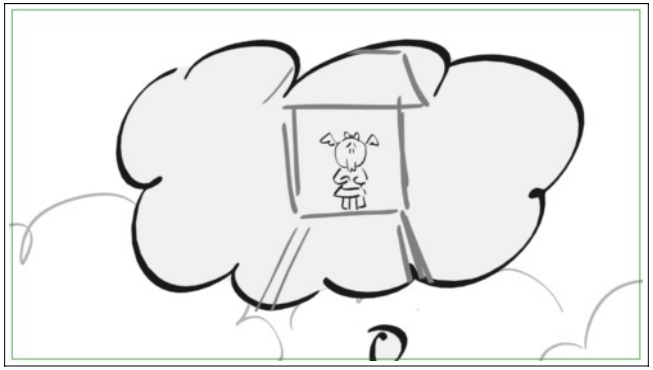
8 OLIVE

My knees get wobbly

Action Notes

THOUGHT BUBBLE: Olive looks nervous with wobbly knees as she gets to the top of the playground slide. The bubble pops.

Scene	Panel
12	4

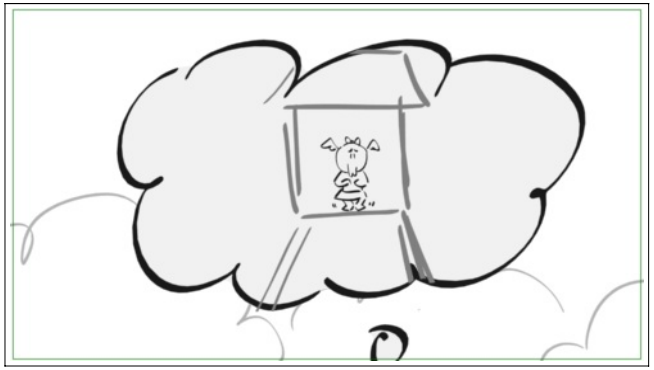


Dialog

8 OLIVE

to the top of the

Scene	Panel
12	5



Dialog

8 OLIVE

slide at school.

Scene	Panel
12	6



Action Notes

The bubble pops.

Scene	Panel
13	1



Dialog

9 OLIVE

But

Scene	Panel
13	2



Dialog

9 OLIVE

I

Scene	Panel
13	3



Dialog

9 OLIVE

would love to see

Scene	Panel
13	4



Dialog

9 OLIVE

clouds up close.

Scene	Panel
13	5



Dialog

9 OLIVE

I

Scene	Panel
13	6



Dialog

9 OLIVE

love

Scene	Panel
13	7



Dialog

9 OLIVE

clouds.

Scene	Panel
13	8



Dialog

10 ELINOR

(Gasp!)

Action Notes

Suddenly, they hear the familiar sound of a <SFX: CHICKADEE BIRD SONG>.

Scene	Panel
13	9



Dialog

10 ELINOR

Do you hear that?

Scene	Panel
14	1



Dialog

11 OLIVE

It sounds like...

Action Notes

The two kids look around as the source of the sound seems to move between the branches of the trees above them.

Scene	Panel
14	2



Dialog

11 OLIVE

It sounds

Scene	Panel
14	3



Dialog

11 OLIVE

like...

Scene	Panel
14	4



Dialog

11 OLIVE

It sounds like...

Scene	Panel
14	5



Dialog

11 OLIVE

It sounds like...

Scene	Panel
15	1



Dialog

12 ELINOR

It’s chickee

Action Notes

Finally, they spot what’s making the calls.

Scene	Panel
15	2



Dialog

12 ELINOR

the chickadee!

Scene	Panel
15	3



Dialog

12 ELINOR

Hel

Scene	Panel
15	4

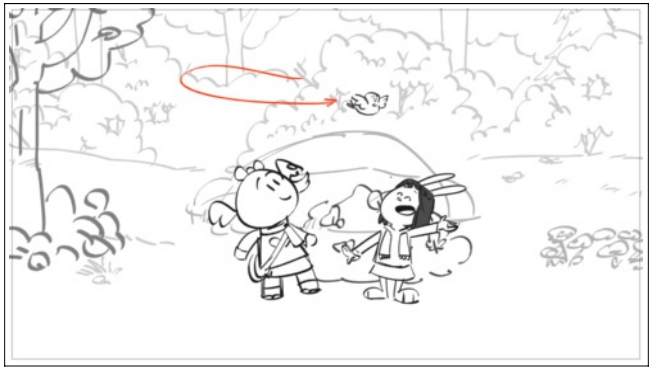


Dialog

12 ELINOR

lo,

Scene	Panel
15	5



Dialog

12 ELINOR

Chic

Scene	Panel
15	6



Dialog

12 ELINOR

kee!

Scene	Panel
15	7



Scene	Panel
16	1



Dialog

13 OLIVE

Aww,

Action Notes

Chickee flaps her wings cheerily and sings her <SFX: CHICKADEE SONG>.

Scene	Panel
16	2



Dialog

13 OLIVE

she is so

Action Notes

She flies all around them

Scene	Panel
16	3



Dialog

13 OLIVE

cu

Scene	Panel
16	4

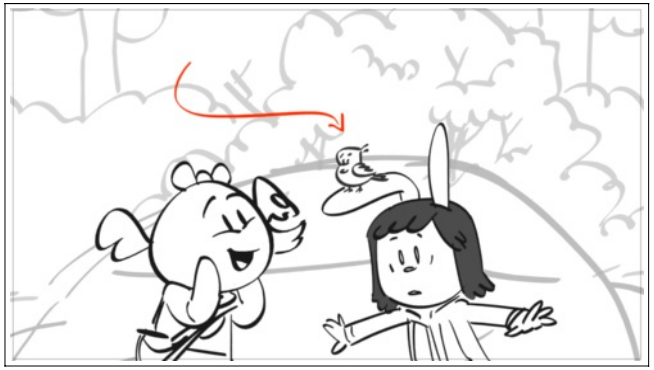


Dialog

13 OLIVE

ute.

Scene	Panel
16	5



Action Notes

and lands on one of Elinor’s ears.

Scene	Panel
17	1



Scene	Panel
17	2



Action Notes

Chickee hops off

Scene	Panel
17	3



Scene	Panel
17	4

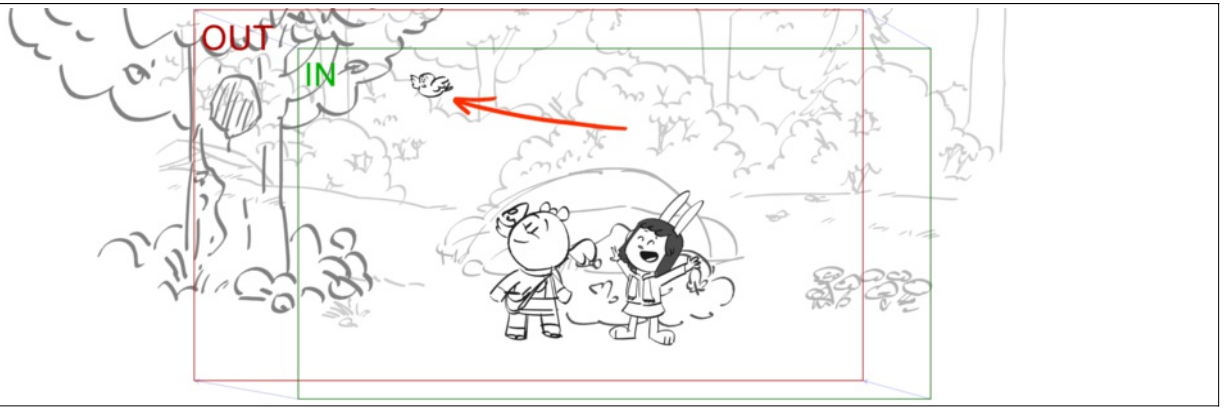


Dialog

14 ELINOR

And she loves

Scene	Panel
17	5



Dialog

14 ELINOR

to fl

Action Notes

and flies to a branch again.

Scene	Panel
17	6



Dialog

14 ELINOR

y.

Scene	Panel
18	1



Scene	Panel
18	2



Scene	Panel
18	3



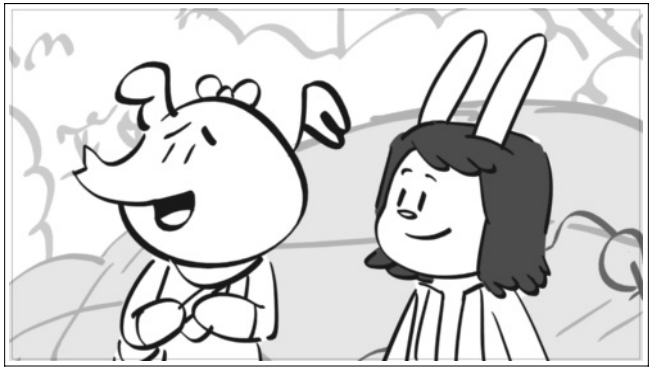
Scene	Panel
18	4



Scene	Panel
18	5



Scene	Panel
19	1

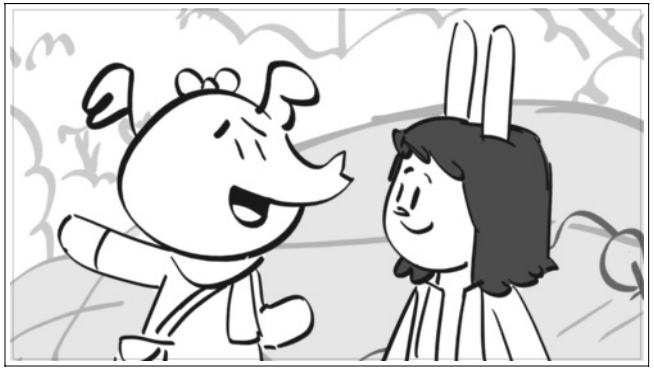


Dialog

15 OLIVE

Yeah,

Scene	Panel
19	2



Dialog

15 OLIVE

her knees don’t get wobbly

Scene	Panel
19	3



Dialog

15 OLIVE

at

Scene	Panel
19	4



Dialog

15 OLIVE

all.

Scene	Panel
19	5



Action Notes

Just then, they hear another bird sound
<SFX: DISTANT GEESE HONKING>

Scene	Panel
19	6



Dialog

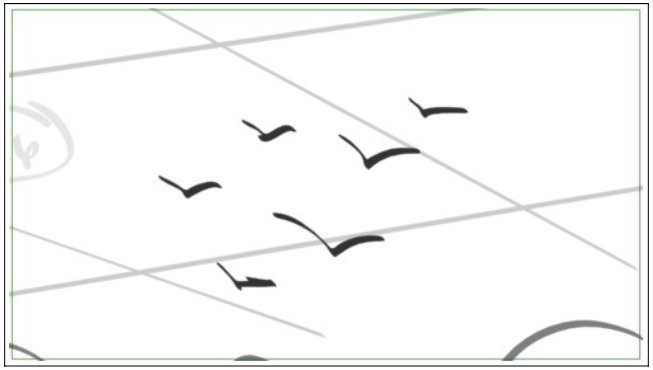
16 ELINOR

And look,

Action Notes

and they look up to see a flock of geese flying overhead.

Scene	Panel
20	1

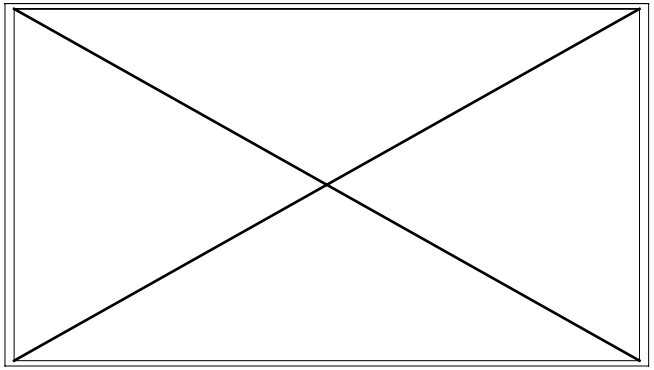


Dialog

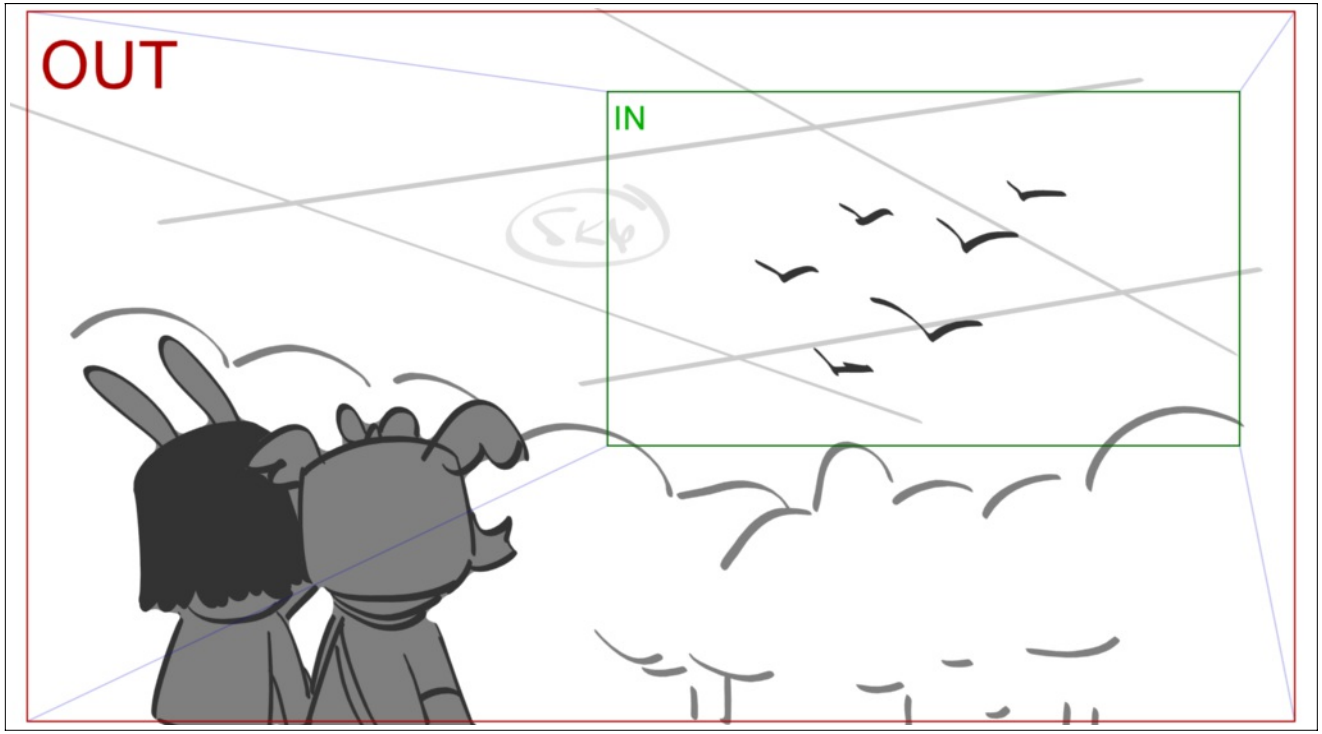
16 ELINOR

geese!

NO PANEL



Scene	Panel
20	2



Dialog

16 ELINOR

They’re flying SO high.

Scene	Panel
21	1



Dialog

17 OLIVE

Their knees

Scene	Panel
21	2



Dialog

17 OLIVE

defi

Scene	Panel
21	3



Dialog

17 OLIVE

nitely

Scene	Panel
21	4



Dialog

17 OLIVE

don’t look wobbly.

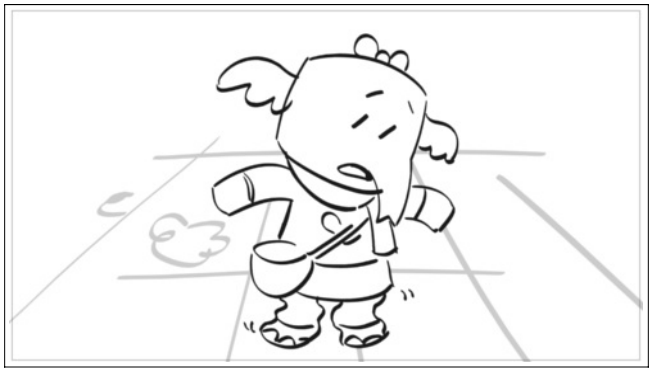
Scene	Panel
21	5



Action Notes

As Olive looks high up at the geese, her knees start to wobble.

Scene	Panel
21	6



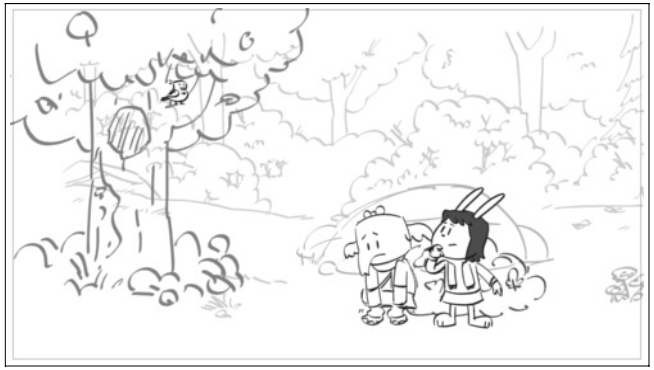
Scene	Panel
21	7



Action Notes

She stops them with her hands.

Scene	Panel
22	1



Action Notes

Elinor looks at Chickee and then at the geese, and she has a thought

Scene	Panel
22	2



Scene	Panel
22	3



Dialog

18 ELINOR

(to Chickee)

Chickee,

Scene	Panel
22	4



Dialog

18 ELINOR

(to Chickee)

do you ever fly as high as those geese?

Scene	Panel
23	1



Scene	Panel
23	2



Dialog

18 ELINOR

(has an idea)

<GASP>

Scene	Panel
23	3



Dialog

18 ELINOR

(then to Olive)

I know.

Scene	Panel
23	4



Dialog

18 ELINOR

Let’s keep watching Chickee,

Scene	Panel
23	5



Dialog

18 ELINOR

and see how high she flies.

Scene	Panel
24	1



Scene	Panel
24	2



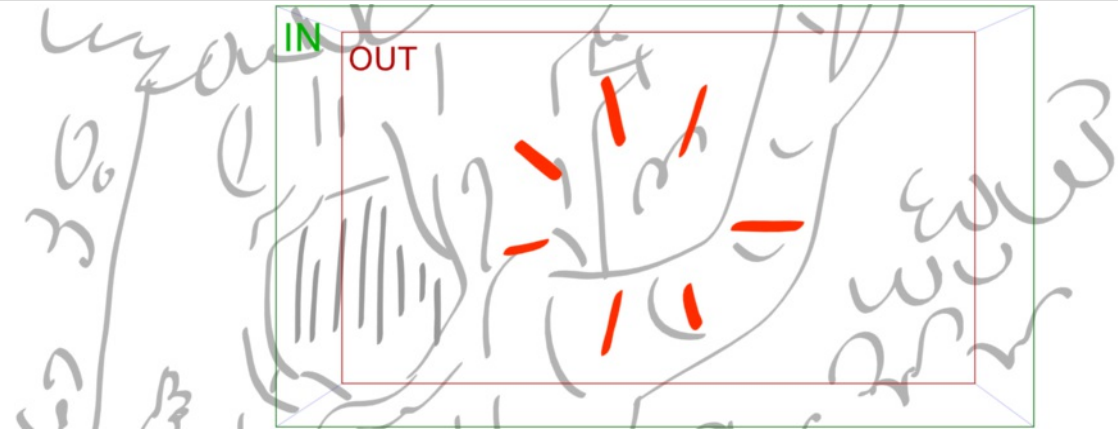
Action Notes

Elinor looks to where Chickee was,

Scene	Panel
24	3



Scene	Panel
25	1



Action Notes

but the little bird is gone.

Scene	Panel
26	1



Scene	Panel
26	2



Action Notes

They catch sight of it as it flies off in one direction.

Scene	Panel
26	3

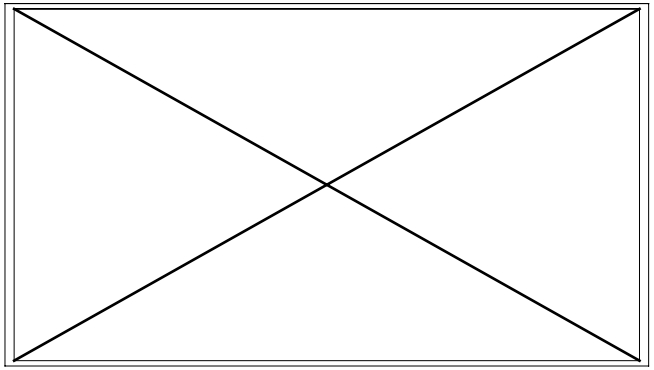


Dialog

19 OLIVE

Chickee,

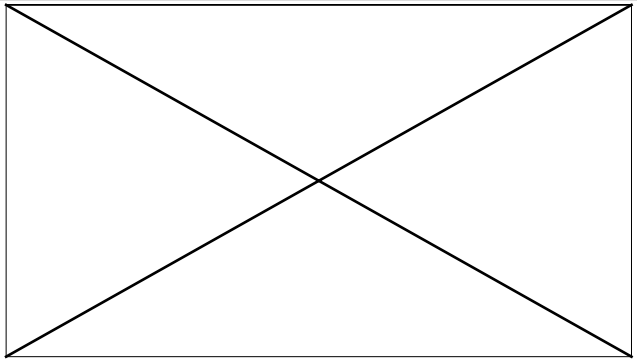
NO PANEL



Scene	Panel
26	4

NO PANEL





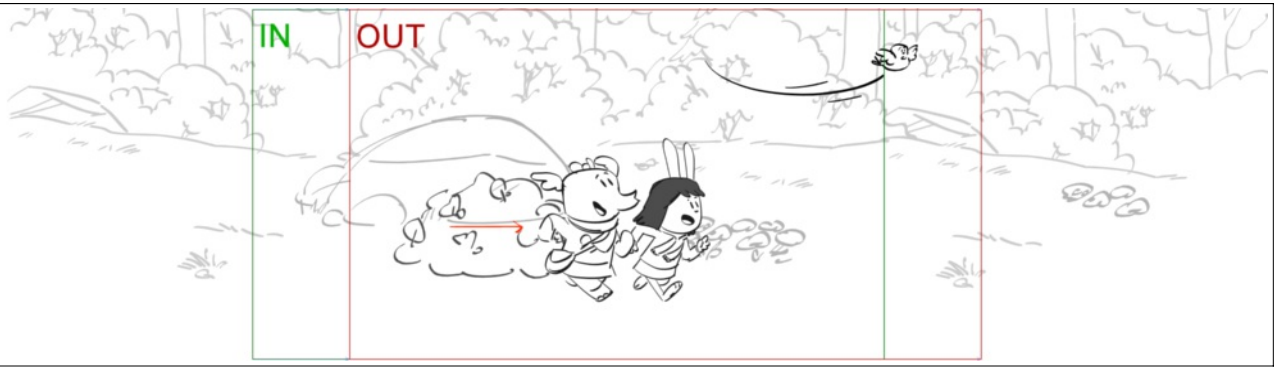
Dialog

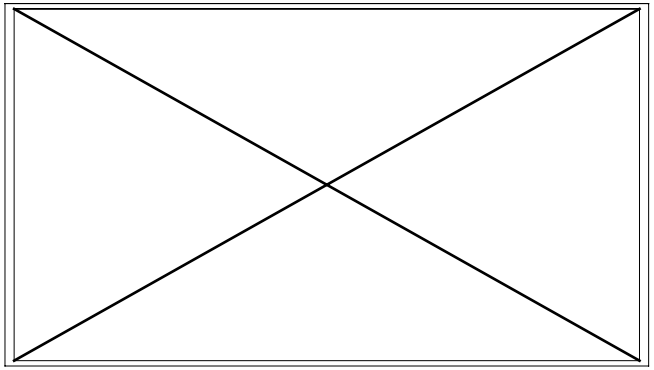
19 OLIVE

wait!

Scene	Panel
26	5

NO PANEL





Dialog

20 ELINOR

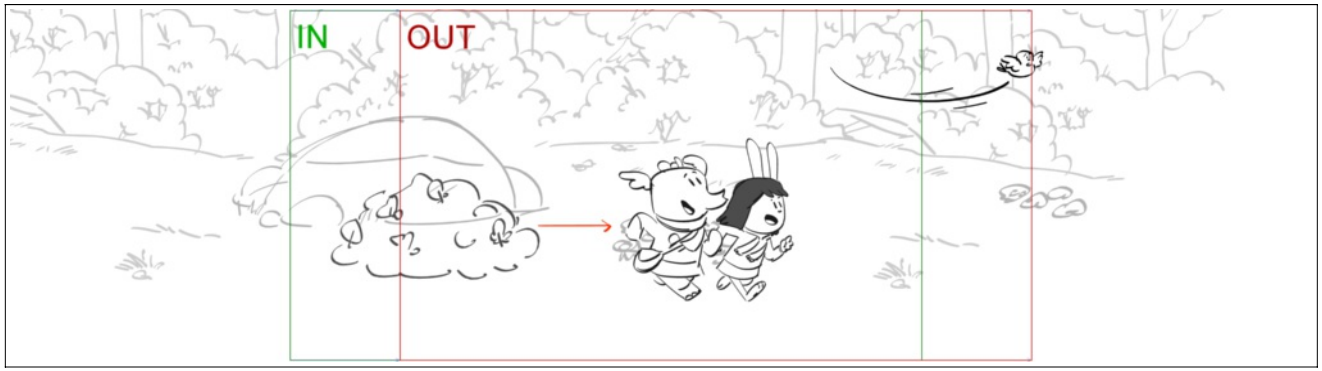
C’mon,

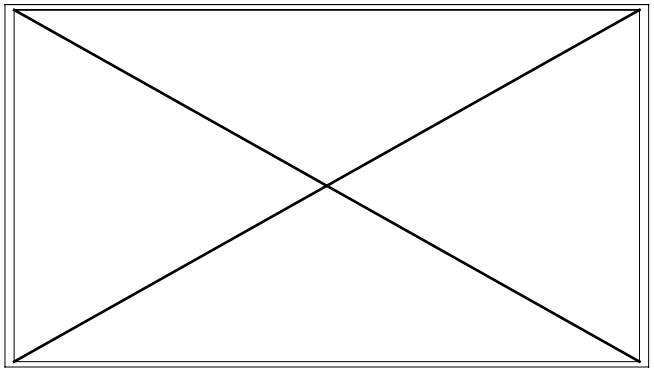
Action Notes

The two kids run run after her

Scene	Panel
26	6

NO PANEL



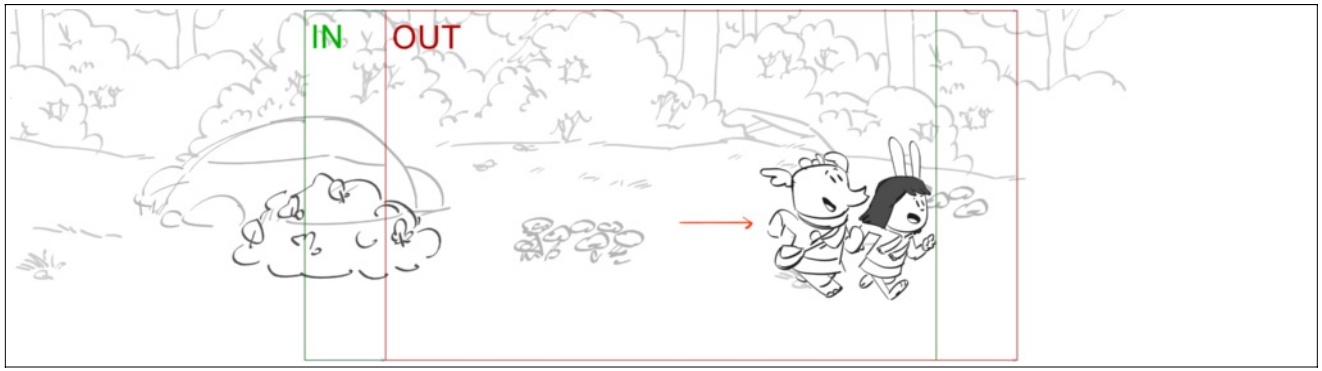


Dialog

20 ELINOR

let’s follow her!

Scene	Panel
26	7



Scene	Panel
27	1



Action Notes

ELINOR POV FOLLOWING CHICKEE UP ANGLE OF PASASING BRANCHES, CHICKEE FLIES OFF IN A DISTANCE/DISAPPEARING BEHIND A BRANCH

Scene	Panel
27	2



Scene	Panel
27	3



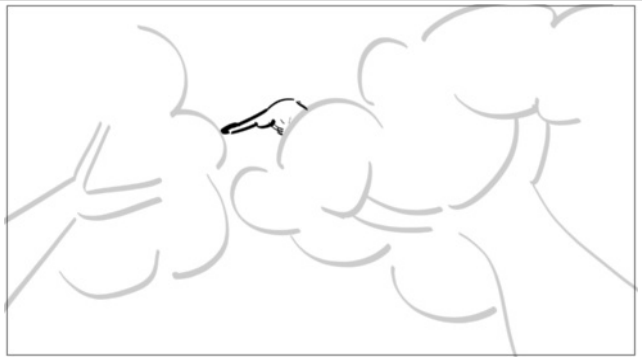
Scene	Panel
27	4



Scene	Panel
27	5



Scene	Panel
27	6



Scene	Panel
27	7



Scene	Panel
28	1



Dialog

21 ELINOR

Oh, no,

Action Notes

2. EXT. ELSEWHERE IN THE FOREST - A FEW MINUTES LATER

The two kids continue walking along the forest trying to catch up to Chickee, but they seem to have lost her.

Scene	Panel
28	2

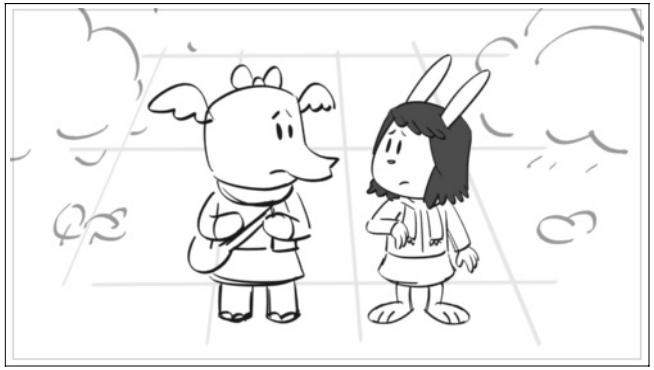


Dialog

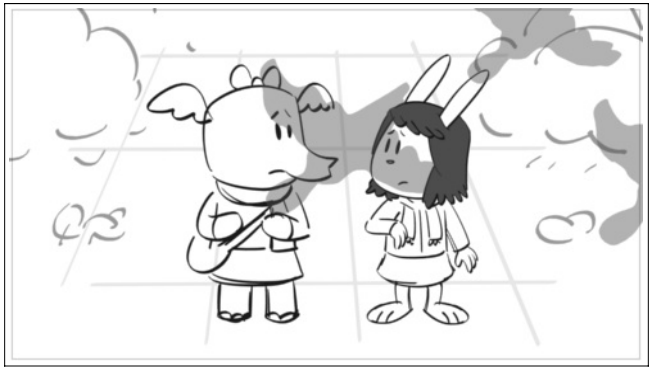
21 ELINOR

I think we lost her.

Scene	Panel
29	1



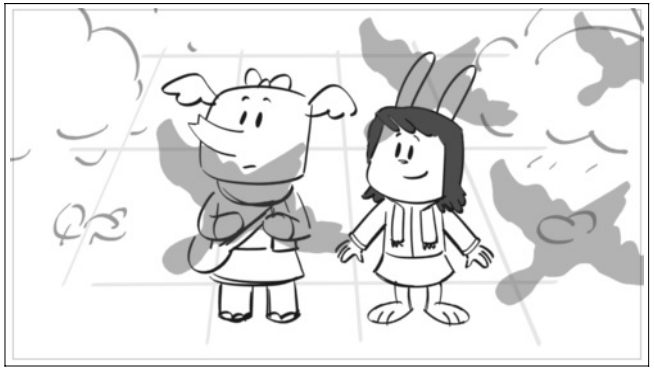
Scene	Panel
29	2



Action Notes

They hear the <SFX: DISTANT HONK OF GEESE> again

Scene	Panel
29	3



Action Notes

and look up.

Scene	Panel
29	4



Dialog

22 OLIVE

(excited)

Maybe Chickee

Scene	Panel
29	5



Dialog

22 OLIVE

(excited)

went up high to

Scene	Panel
29	6



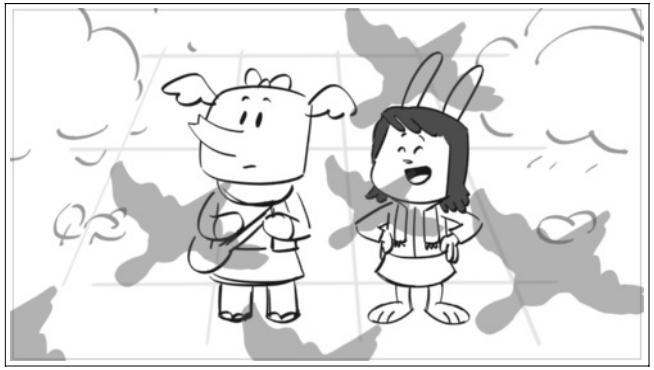
Dialog

22 OLIVE

(excited)

fly with the

Scene	Panel
29	7



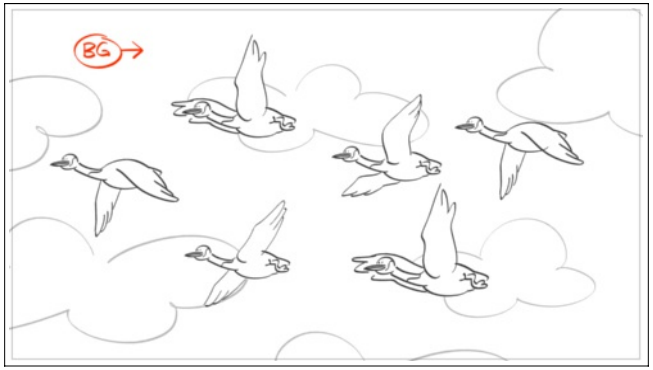
Dialog

22 OLIVE

(excited)

geese.

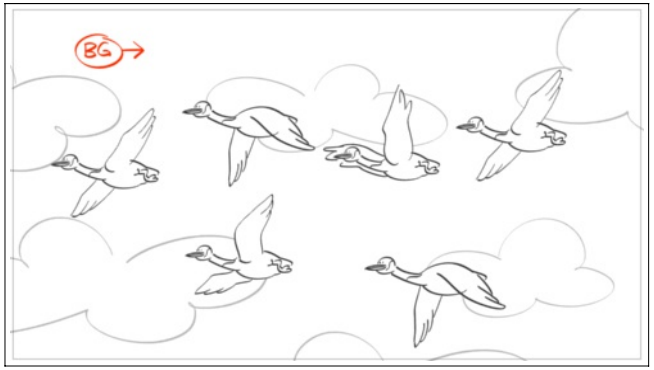
Scene	Panel
30	1



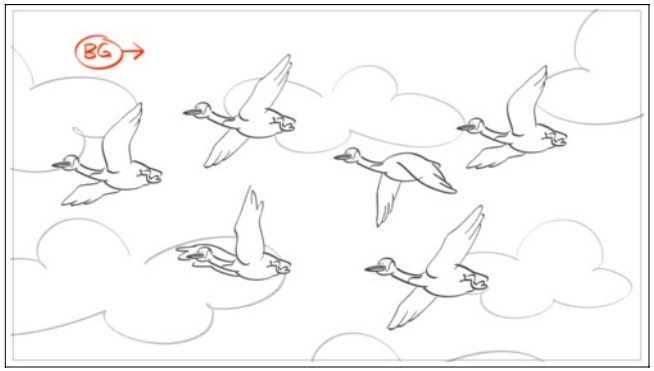
Action Notes

POV OF BIRDS

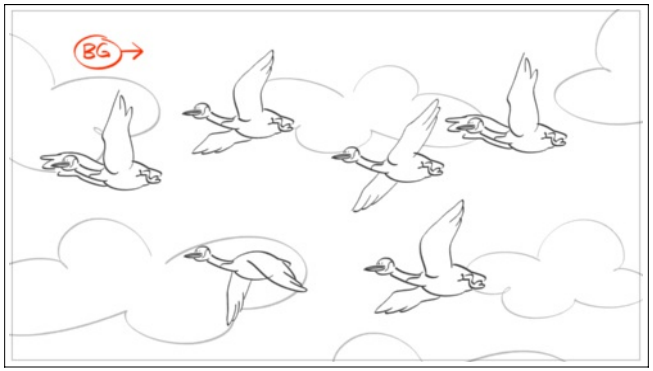
Scene	Panel
30	2



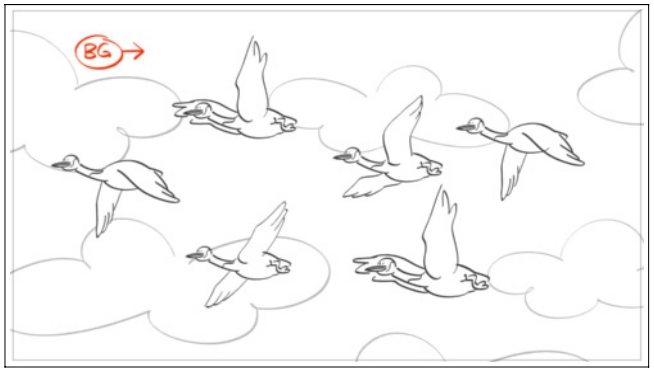
Scene	Panel
30	3



Scene	Panel
30	4



Scene	Panel
30	5



Scene	Panel
31	1



Action Notes

At that moment, we hear the faint sound of <SFX: SOMEONE HUMMING>. Elinor's ears perk up.

Scene	Panel
31	2



Scene	Panel
31	3



Dialog

23 ELINOR

I hear something else.

Scene	Panel
31	4

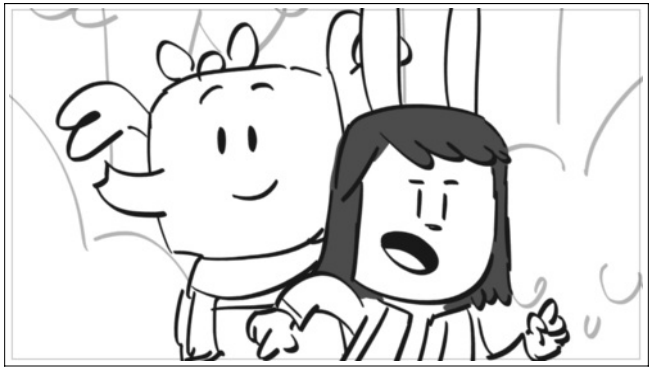


Dialog

23 ELINOR

It’s coming from over there.

Scene	Panel
31	5

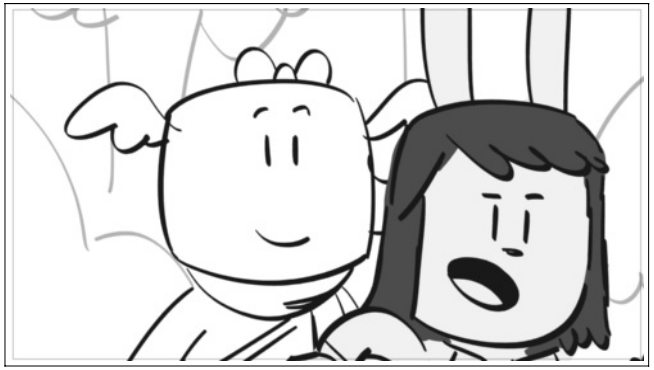


Dialog

23 ELINOR

Let’s go

Scene	Panel
31	6



Dialog

23 ELINOR

see!

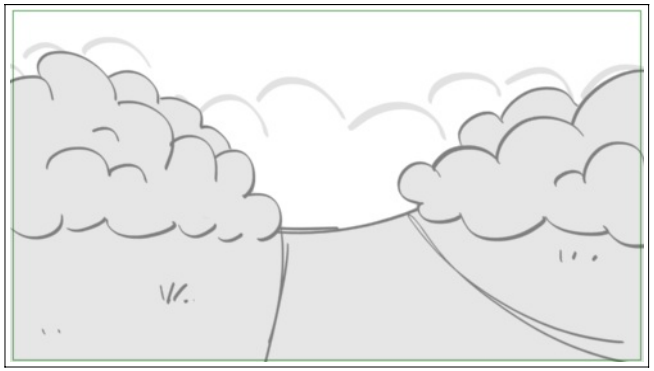
Scene	Panel
31	7



Scene	Panel
31	8



Scene	Panel
32	1

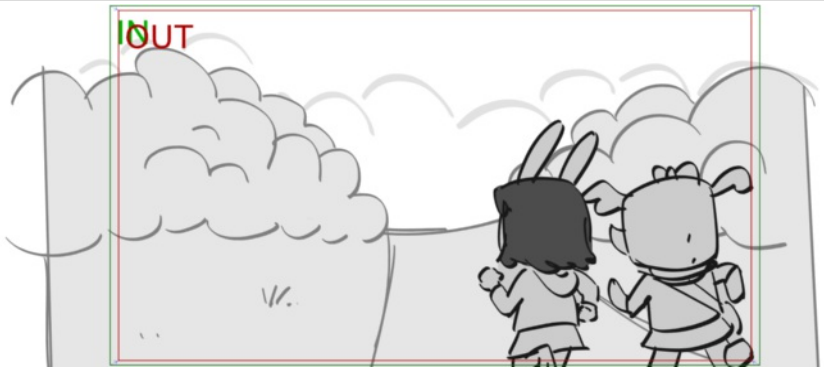


Action Notes

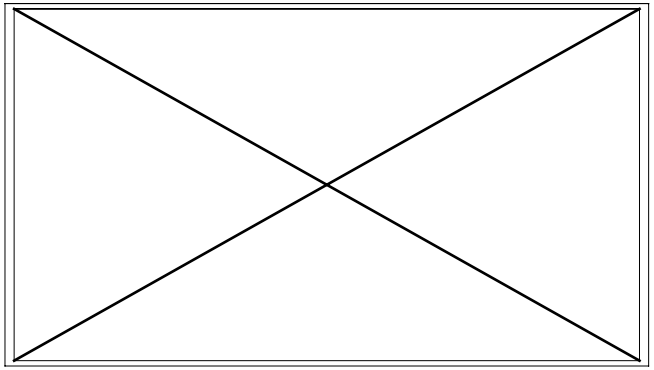
3. EXT. MZ. MOLE’S BURROW - DAY

The two kids follow the sound and arrive at MZ. MOLE’s burrow. They are amazed to find that parked next to the entrance is a giant HOT AIR BALLOON AND BASKET <SFX: GASP!/WHOA!>. The basket has a small SPYGLASS mounted on the side.

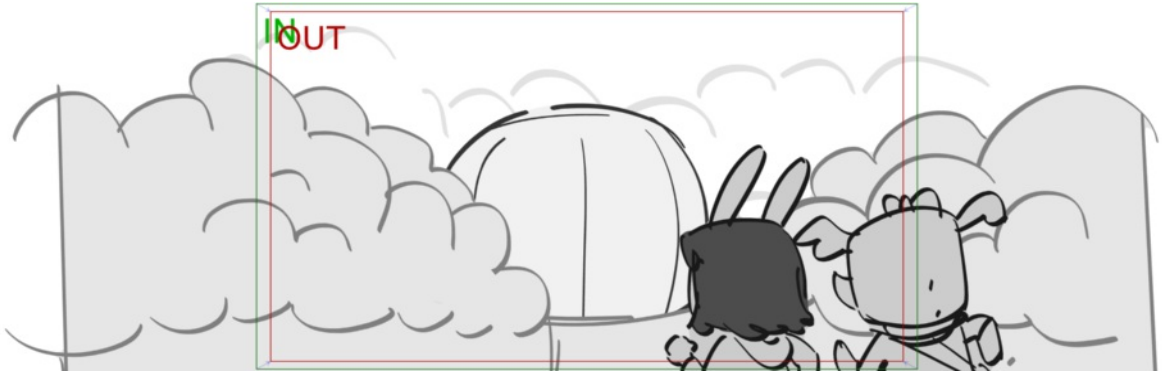
Scene	Panel
32	2



NO PANEL



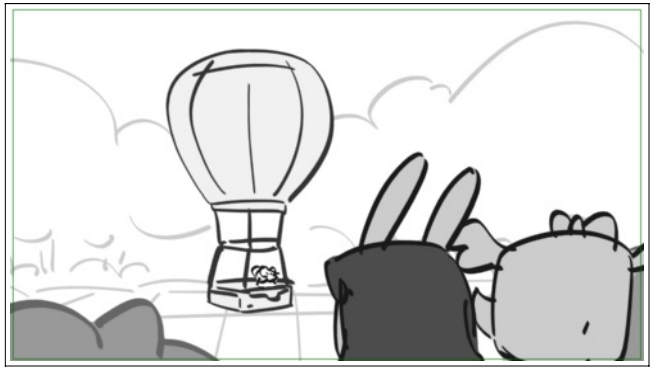
Scene	Panel
32	3



Scene	Panel
32	4



Scene	Panel
32	5



Scene	Panel
33	1



Dialog

24 MZ. MOLE

Well,

Action Notes

MZ. MOLE, in aviator jacket, hat and goggles, steps out of the basket and greets them.

Scene	Panel
33	2



Dialog

24 MZ. MOLE

hello,

Scene	Panel
33	3



Dialog

24 MZ. MOLE

kids!

Scene	Panel
34	1



Dialog

25 OLIVE

Mz. Mole,

Scene	Panel
34	2



Dialog

25 OLIVE

that is the

Scene	Panel
34	3



Dialog

25 OLIVE

biggest balloon I have

Scene	Panel
34	4



Dialog

25 OLIVE

I have

Scene	Panel
34	5



Dialog

25 OLIVE

ever seen!

Scene	Panel
34	6



Dialog

25 OLIVE

<GASP>

Scene	Panel
34	7



Dialog

26 ELINOR

It’s

Scene	Panel
34	8



Dialog

26 ELINOR

amazing!

Scene	Panel
35	1



Dialog

27 MZ. MOLE

Why,

Scene	Panel
35	2



Dialog

27 MZ. MOLE

thank you,

Scene	Panel
35	3



Dialog

27 MZ. MOLE

kids.

Scene	Panel
35	4



Dialog

27 MZ. MOLE

This

Scene	Panel
35	5



Dialog

27 MZ. MOLE

is a hot air balloon,

Scene	Panel
35	6



Dialog

27 MZ. MOLE

and I’m

Scene	Panel
35	7

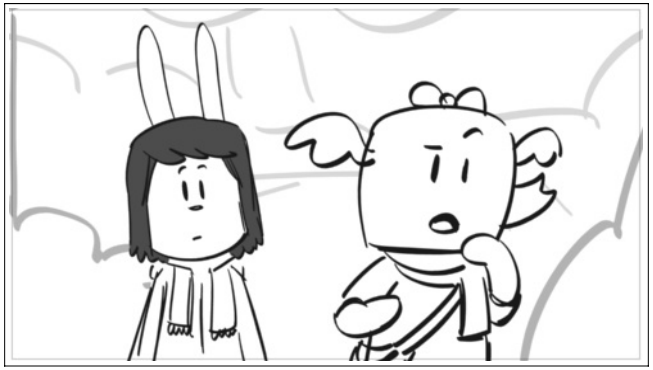


Dialog

27 MZ. MOLE

an aeronaut.

Scene	Panel
36	1

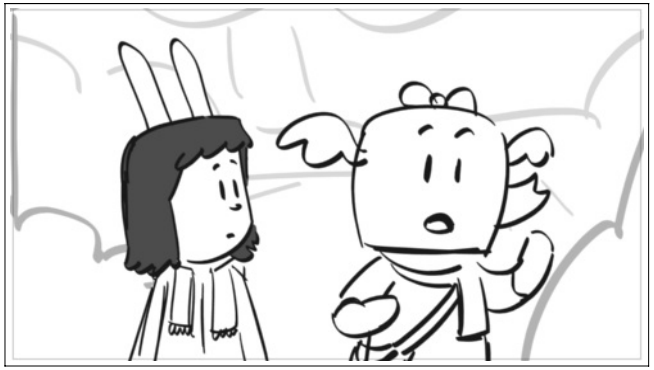


Dialog

28 OLIVE

What's an

Scene	Panel
36	2

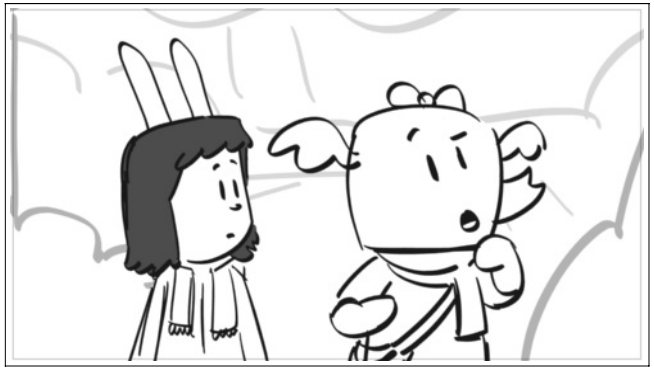


Dialog

28 OLIVE

aer

Scene	Panel
36	3

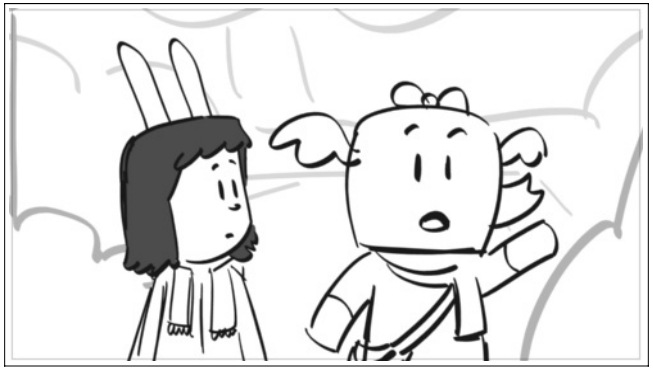


Dialog

28 OLIVE

-o-

Scene	Panel
36	4



Dialog

28 OLIVE

naut?

Scene	Panel
36	5



Scene	Panel
37	1



Dialog

29 MZ. MOLE

An aeronaut is someone

Action Notes

The kids <SFX: OOOOHHH...>.

Scene	Panel
37	2



Dialog

29 MZ. MOLE

who likes to fly in

Scene	Panel
37	3



Dialog

29 MZ. MOLE

big balloons

Scene	Panel
37	4



Dialog

29 MZ. MOLE

<CHUCKLES> like this one.

Scene	Panel
37	5



Dialog

29 MZ. MOLE

<CHUCKLES> like this one.

Scene	Panel
37	6



Dialog

29 MZ. MOLE

<CHUCKLES> like this one.

Scene	Panel
37	7



Dialog

30 OLIVE

Aeronaut.

Scene	Panel
37	8



Dialog

30 OLIVE

I like that word!

Scene	Panel
37	9



Dialog

31 MZ. MOLE

What brings you to my burrow today?

Scene	Panel
38	1



Dialog

32 ELINOR

We’re looking for our bird friend, Chickee.

Scene	Panel
38	2



Dialog

32 ELINOR

We think she

Scene	Panel
38	3



Dialog

32 ELINOR

might have gone to

Scene	Panel
38	4



Dialog

32 ELINOR

fly high up

Scene	Panel
38	5

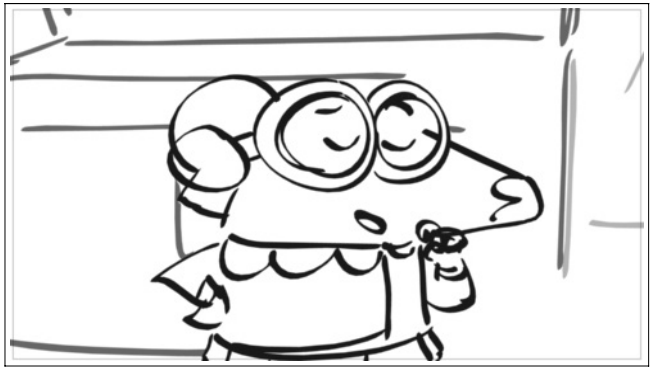


Dialog

32 ELINOR

with some geese.

Scene	Panel
39	1



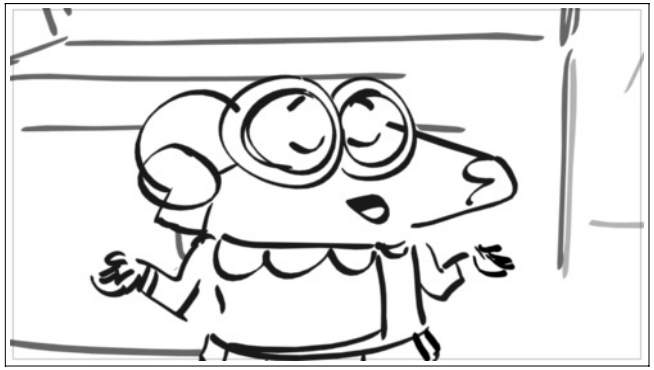
Dialog

33 MZ. MOLE

I see.

(thinks about it for a beat)

Scene	Panel
39	2

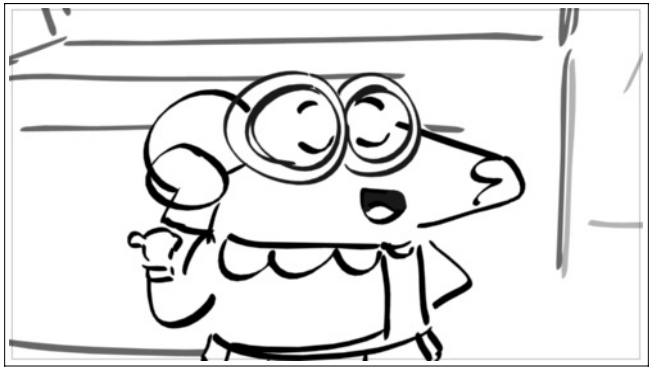


Dialog

33 MZ. MOLE

Well,

Scene	Panel
39	3

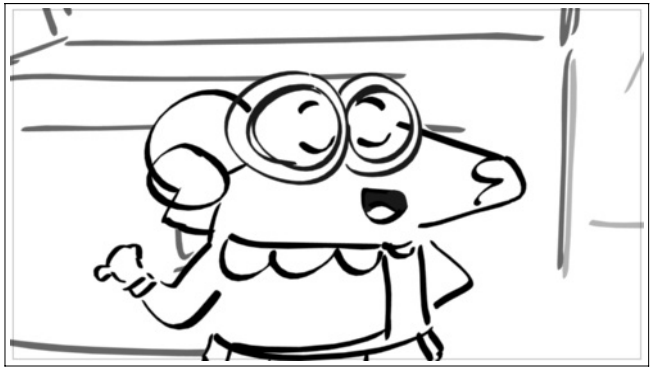


Dialog

33 MZ. MOLE

I was just about to go on a ride in my

Scene	Panel
39	4



Dialog

33 MZ. MOLE

balloon.

Scene	Panel
39	5

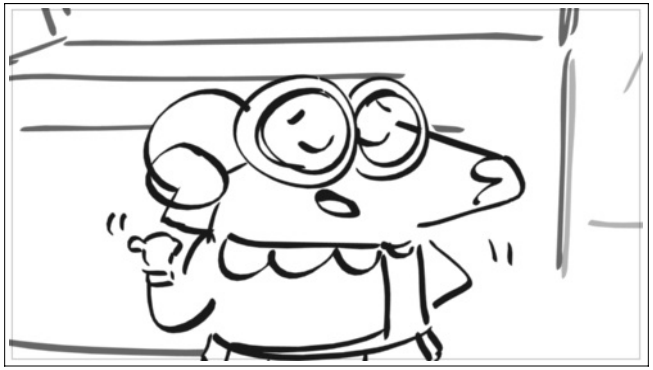


Dialog

33 MZ. MOLE

Heh heh

Scene	Panel
39	6



Dialog

33 MZ. MOLE

Heh heh

Scene	Panel
39	7

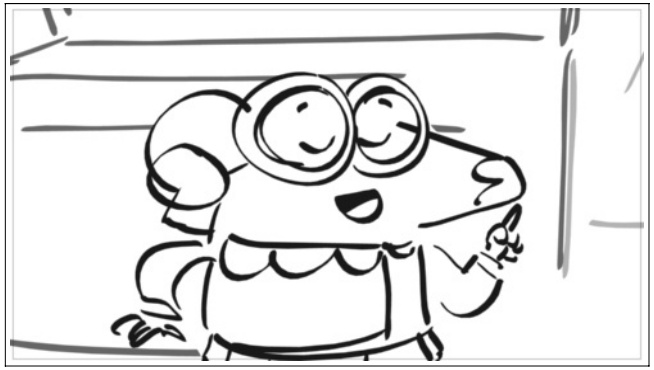


Dialog

33 MZ. MOLE

Heh heh

Scene	Panel
39	8



Dialog

33 MZ. MOLE

Maybe I can help you look for your friend.

Scene	Panel
39	9



Dialog

33 MZ. MOLE

Would you like to come along?

Scene	Panel
40	1



Dialog

34 ELINOR

In your

Action Notes

The kids look at each other surprised (Elinor more excited than Olive).

Scene	Panel
40	2



Dialog

34 ELINOR

bal

Scene	Panel
40	3



Dialog

34 ELINOR

loon?

Scene	Panel
40	4



Dialog

34 ELINOR

<GASP>

Scene	Panel
40	5



Dialog

34 ELINOR

<GASP>

Scene	Panel
40	6

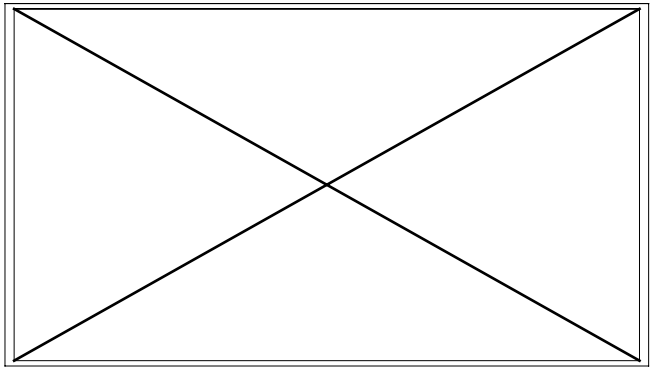


Dialog

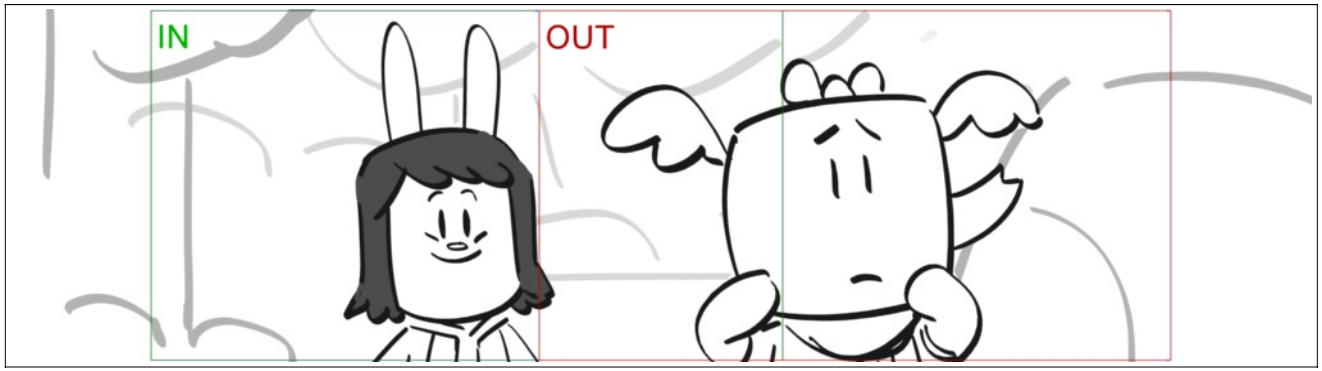
34 ELINOR

SURE!

NO PANEL



Scene	Panel
40	7



Scene	Panel
40	8



Dialog

35 OLIVE

Um...

Scene	Panel
40	9

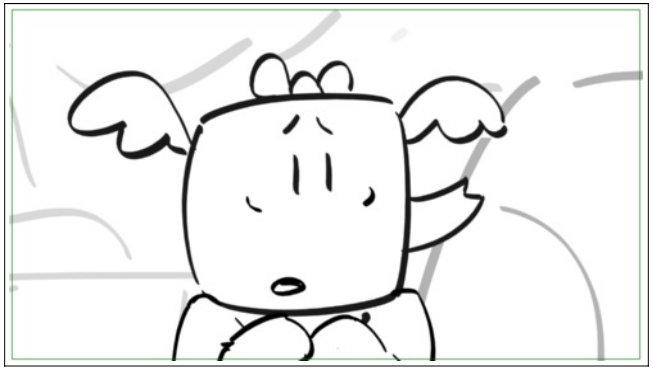


Dialog

35 OLIVE

Flying?

Scene	Panel
40	10

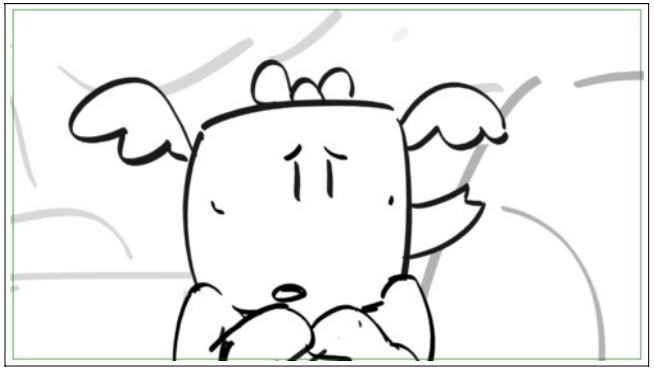


Dialog

35 OLIVE

I

Scene	Panel
40	11



Dialog

35 OLIVE

don’t know...

Scene	Panel
41	1



Dialog

36 MZ. MOLE

It’s

Action Notes

Mz. Mole puts on her gloves and she squints up at the sky.

Scene	Panel
41	2



Dialog

36 MZ. MOLE

a

Scene	Panel
41	3

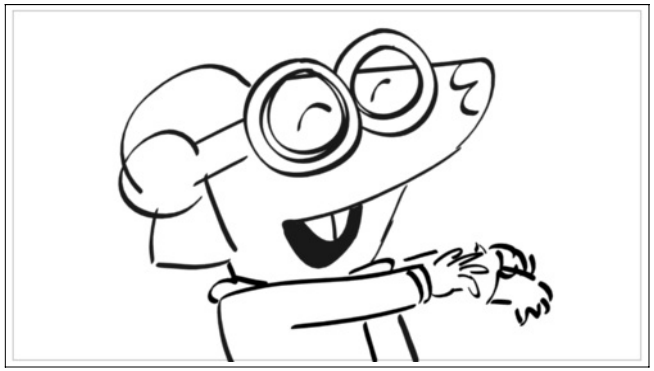


Dialog

36 MZ. MOLE

beaut

Scene	Panel
41	4

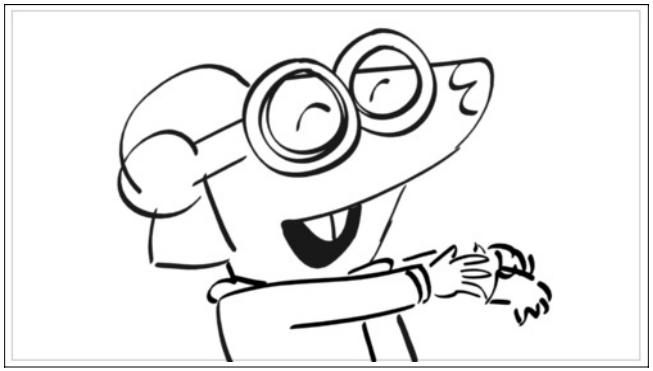


Dialog

36 MZ. MOLE

iful

Scene	Panel
41	5

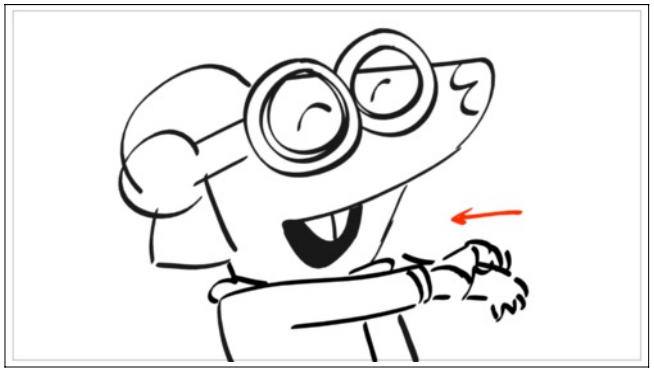


Dialog

36 MZ. MOLE

day

Scene	Panel
41	6

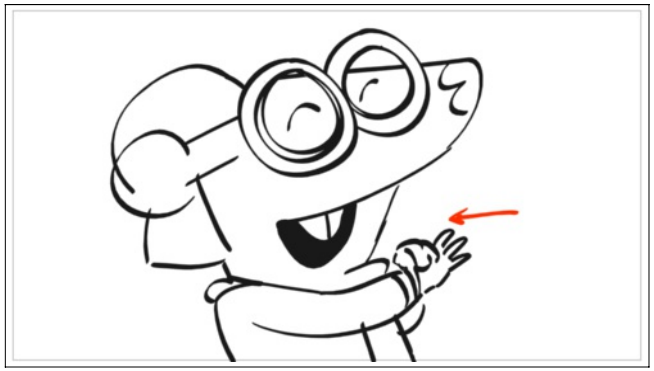


Dialog

36 MZ. MOLE

to go on a

Scene	Panel
41	7

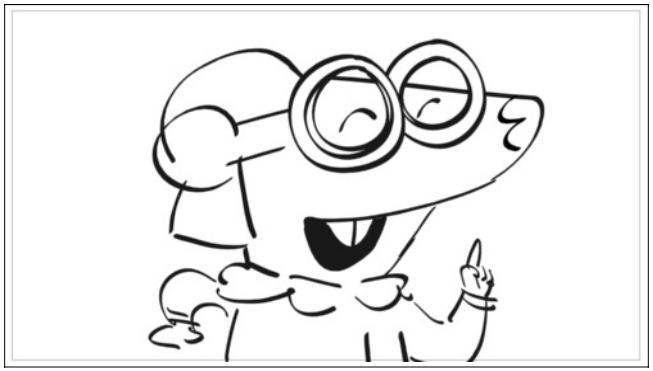


Dialog

36 MZ. MOLE

ride.

Scene	Panel
41	8

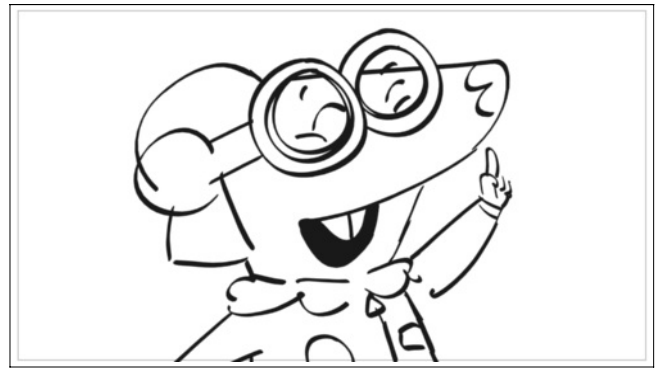


Dialog

36 MZ. MOLE

We might see some

Scene	Panel
41	9

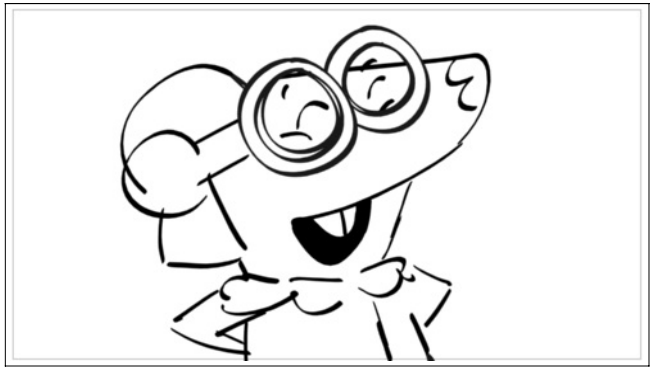


Dialog

36 MZ. MOLE

wonderful

Scene	Panel
41	10



Dialog

36 MZ. MOLE

clouds up there.

Scene	Panel
42	1



Dialog

37 OLIVE

Clouds?

Action Notes

Olive perks up at this, then musters up some courage.

Scene	Panel
42	2



Dialog

37 OLIVE

I do like clouds.

Scene	Panel
42	3



Dialog

37 OLIVE

Uhhh...

Scene	Panel
42	4



Dialog

37 OLIVE

Ngggh...

Scene	Panel
42	5



Dialog

37 OLIVE

Uhhh...

Scene	Panel
42	6



Dialog

37 OLIVE

O

Scene	Panel
42	7



Dialog

37 OLIVE

k,

Scene	Panel
42	8



Dialog

37 OLIVE

I’d like to go.

Scene	Panel
42	9



Dialog

38 MZ. MOLE

Wonderful!

Scene	Panel
42	10



Dialog

38 MZ. MOLE

I’ll go call your parents

Scene	Panel
42	11



Dialog

38 MZ. MOLE

to check if it’s OK with them.

Scene	Panel
42	12



Dialog

38 MZ. MOLE

to check if it’s OK with them.

Scene	Panel
43	1



Dialog

39 ELINOR

I

Action Notes

Elinor and Olive look at each other with excitement and nervousness as Mz. Mole walks down to her burrow.

Scene	Panel
43	2



Dialog

39 ELINOR

I can't believe

Scene	Panel
43	3



Dialog

39 ELINOR

we're really going to

Scene	Panel
43	4



Dialog

39 ELINOR

fly like

Scene	Panel
43	5



Dialog

39 ELINOR

birds!

Scene	Panel
43	6



Dialog

40 OLIVE

Ye

Scene	Panel
43	7



Dialog

40 OLIVE

ah.

Scene	Panel
43	8



Dialog

40 OLIVE

(looking at her knees)

Alright knees,

Scene	Panel
43	9



Dialog

40 OLIVE

(looking at her knees)

no

Scene	Panel
43	10



Dialog

40 OLIVE

(looking at her knees)

wobbling,

Scene	Panel
43	11



Dialog

40 OLIVE

(looking at her knees)

okay?

Scene	Panel
43	12



Dialog

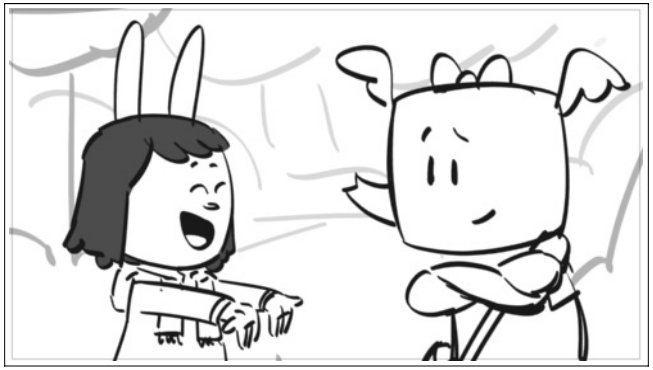
41 ELINOR

Maybe your knees won't wobble

Action Notes

We hear some <SFX: PHONE TONES>, then <SFX: RINGING>,

Scene	Panel
43	13



Dialog

41 ELINOR

if you remind them not to look down

Action Notes

then some <SFX: WALLA MUFFLED SOUNDS>.

Scene	Panel
44	1



Action Notes

After a beat, we hear a final <SFX: TONE>

Scene	Panel
44	2



Dialog

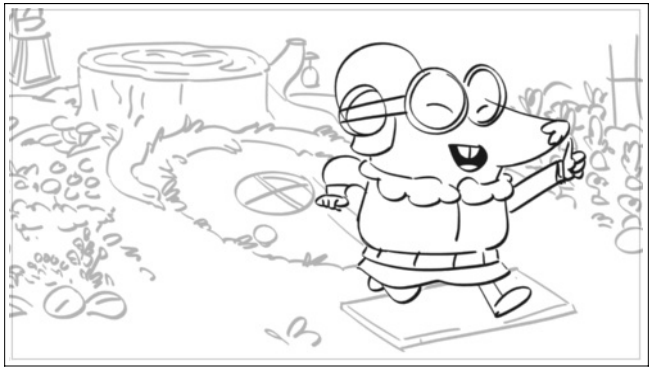
42 MZ. MOLE

Your parents think this is a great idea,

Action Notes

and we see Mz. Mole come back up the stairs.

Scene	Panel
44	3

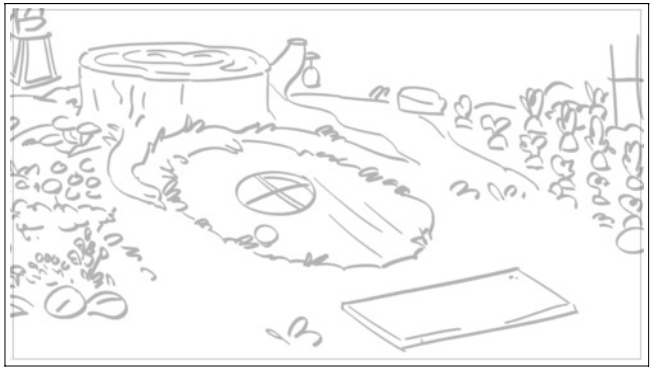


Dialog

42 MZ. MOLE

so hop on board!

Scene	Panel
44	4



Scene	Panel
45	1



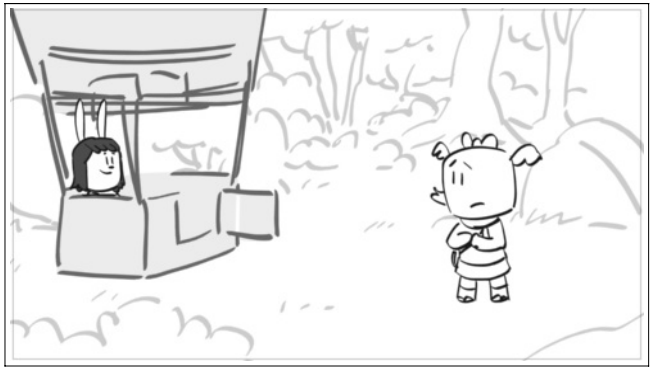
Scene	Panel
45	2



Action Notes

Elinor hops on board excitedly,

Scene	Panel
45	3



Scene	Panel
45	4



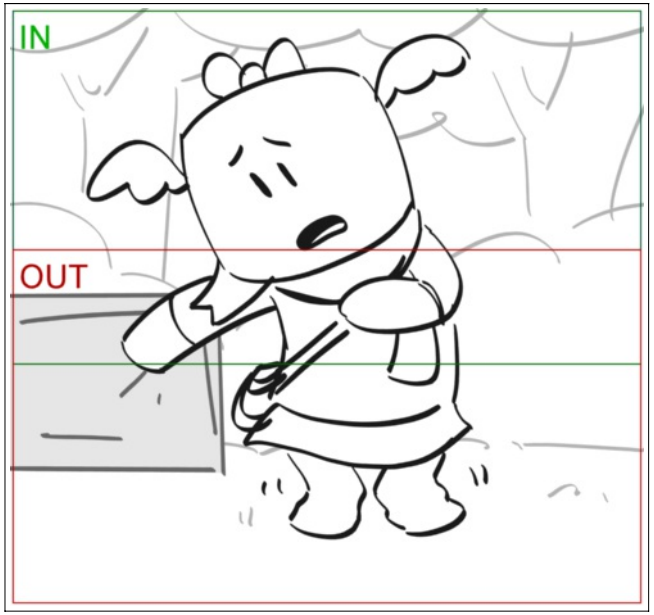
Scene	Panel
45	5



Action Notes

but Olive pauses for a moment at the threshold of the balloon basket entrance.

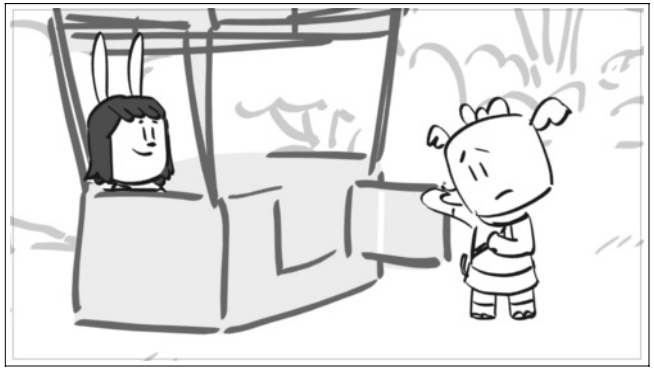
Scene	Panel
46	1



Action Notes

Her knees wobble a little.

Scene	Panel
47	1



Scene	Panel
47	2

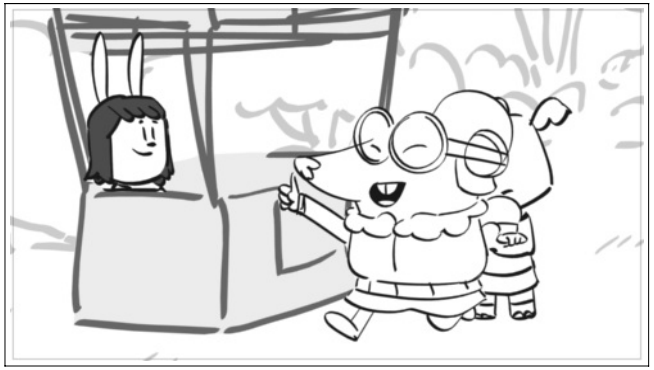


Dialog

43 MZ. MOLE

C’mon kids,

Scene	Panel
47	3



Dialog

43 MZ. MOLE

the sky and clouds are

Scene	Panel
47	4



Dialog

43 MZ. MOLE

waiting for us!

Action Notes

With that, Olive straightens her knees and hops on board.

Scene	Panel
47	5



Dialog

43 MZ. MOLE

waiting for us!

Scene	Panel
47	6



Scene	Panel
47	7



Action Notes

As Mz. Mole prepares the burner and unties the anchor lines, Elinor and Olive look around curiously.

Scene	Panel
47	8



Dialog

44 OLIVE

Mz. Mole,

Scene	Panel
47	9

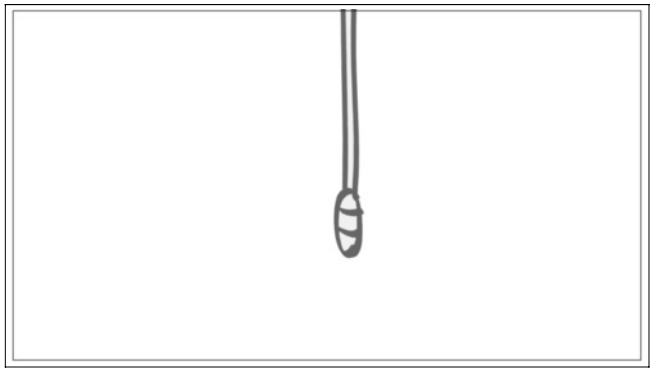


Dialog

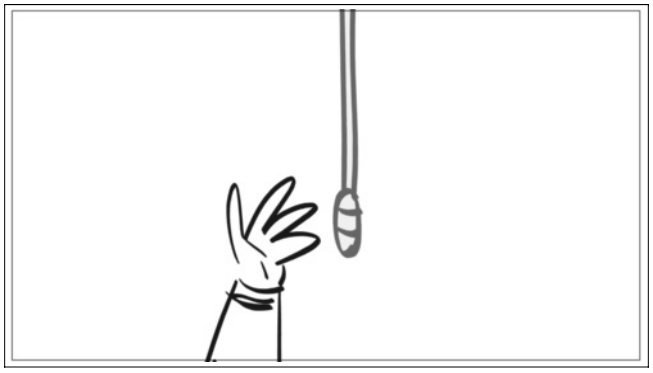
44 OLIVE

how do hot air balloons fly?

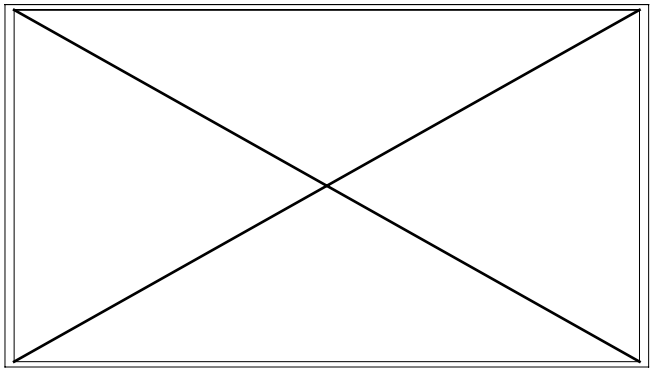
Scene	Panel
48	1



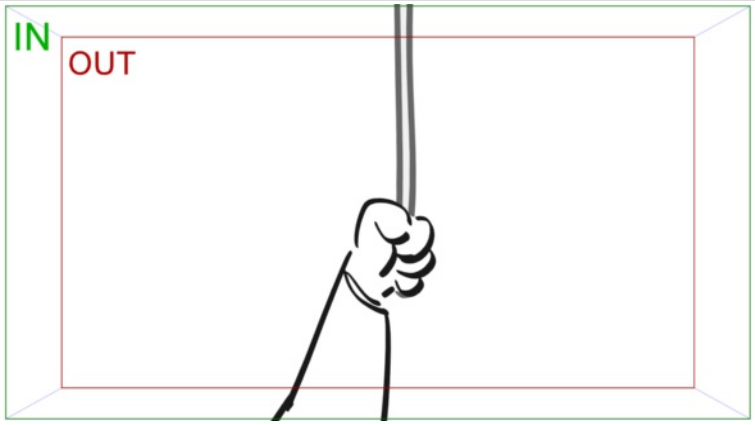
Scene	Panel
48	2



NO PANEL



Scene	Panel
48	3



Scene	Panel
49	1



Dialog

45 MZ. MOLE

Great question Olive.

Scene	Panel
49	2



Dialog

45 MZ. MOLE

See,

Scene	Panel
49	3



Dialog

45 MZ. MOLE

this burner here heats up the air inside the balloon.

Scene	Panel
49	4



Dialog

45 MZ. MOLE

Hot air is lighter than cold air,

Scene	Panel
49	5

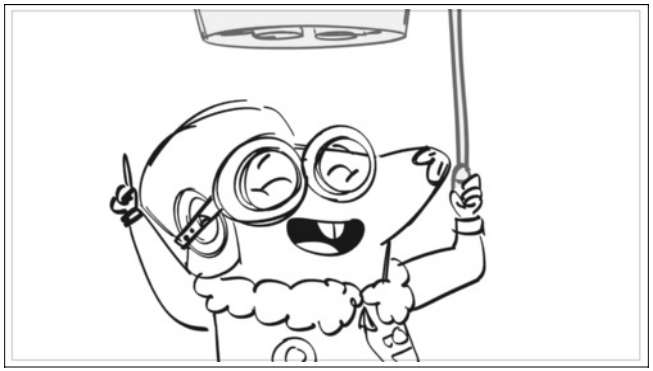


Dialog

45 MZ. MOLE

and that’s what makes the balloon float

Scene	Panel
49	6



Dialog

45 MZ. MOLE

up!

Scene	Panel
49	7



Dialog

45 MZ. MOLE

(beat)

Scene	Panel
49	8

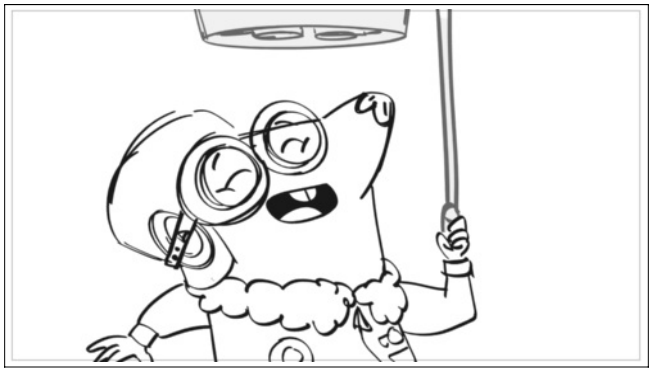


Dialog

45 MZ. MOLE

Ok, are you ready?

Scene	Panel
49	9



Dialog

45 MZ. MOLE

Here we goooo..!

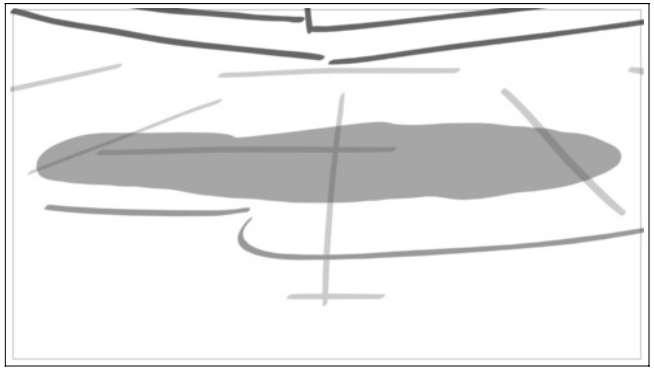
Scene	Panel
50	1



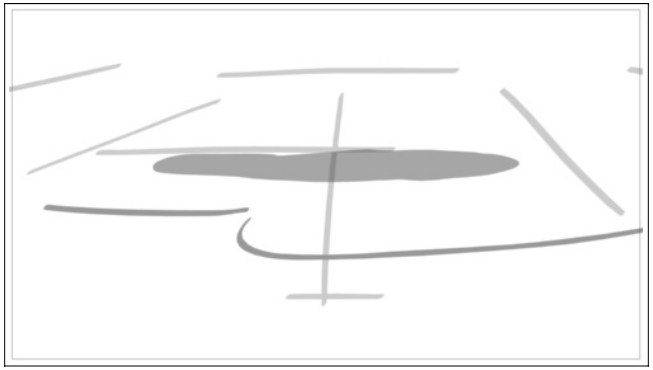
Action Notes

The kids are amazed to learn how it works <SFX: WHOA/COOL>.

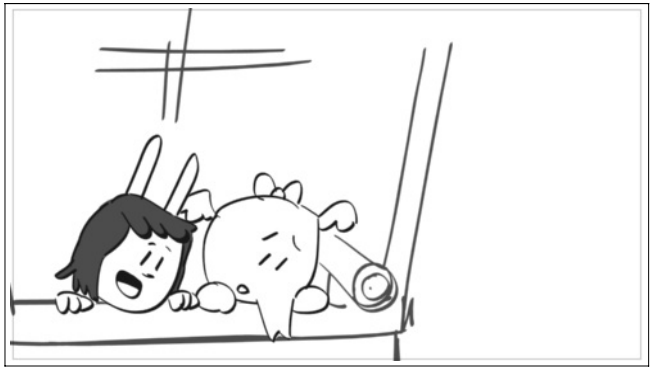
Scene	Panel
50	2



Scene	Panel
50	3



Scene	Panel
51	1



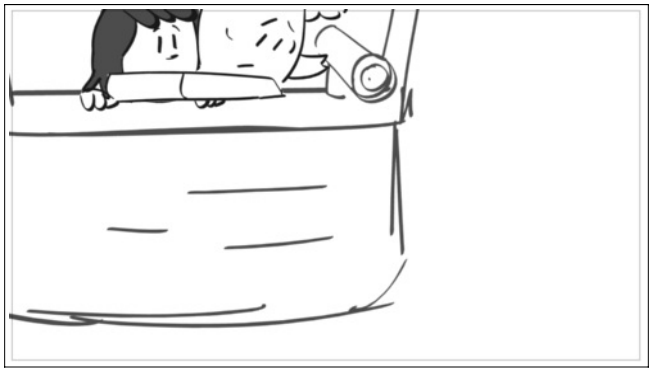
Scene	Panel
51	2



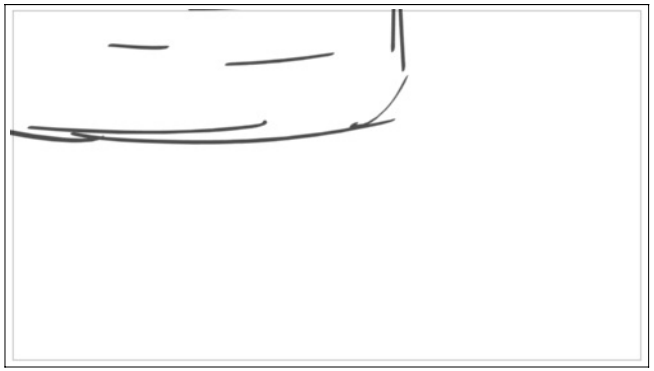
Action Notes

Mz. Mole cranks up the burner, and the balloon starts to lift off. As the balloon rises, Elinor <SFX: GASPS> in awe, while Olive <SFX: SHRIEKS> in fear/joy and hangs on to Elinor.

Scene	Panel
51	3



Scene	Panel
51	4



Scene	Panel
51	5

Scene	Panel
52	1



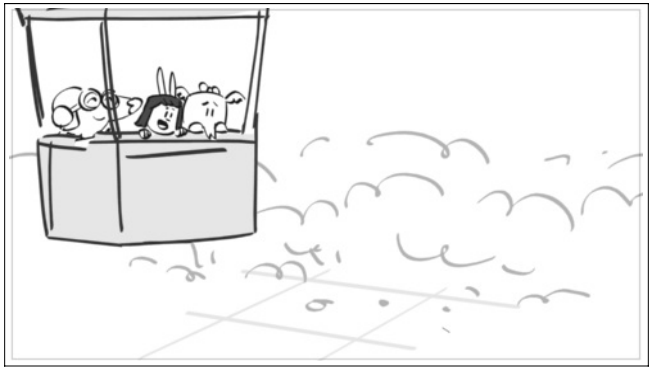
Scene	Panel
52	2



Scene	Panel
52	3



Scene	Panel
53	1



Dialog

46 ELINOR

Wow!

Action Notes

4. EXT. SKY - DAY

A little ways up, they start to clear the tree line.

Scene	Panel
53	2

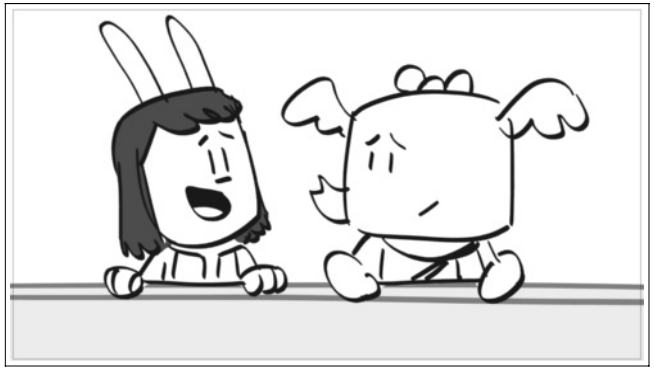


Dialog

46 ELINOR

I've never seen the trees from above before.

Scene	Panel
54	1

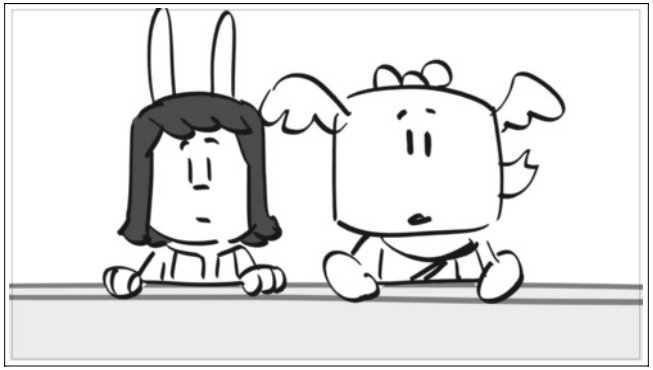


Dialog

46 ELINOR

I wish Ari was here to see them.

Scene	Panel
54	2



Dialog

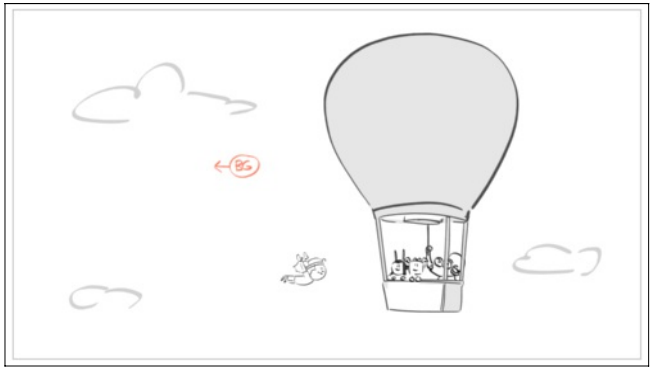
47 ARI

They always looked like big pieces of broccoli to me.

Action Notes

Suddenly, they hear a voice next to them.

Scene	Panel
55	1



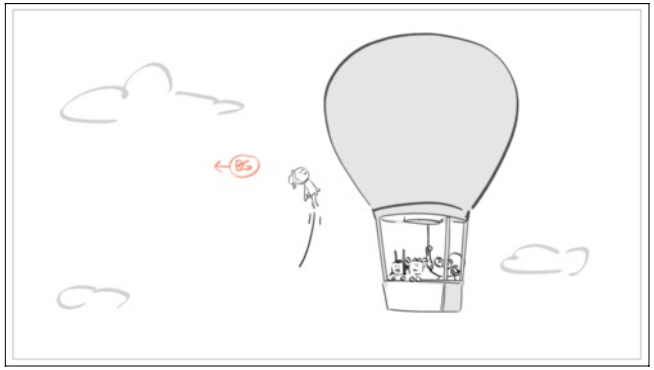
Dialog

Elinor and Olive <SFX: GASP! ARI!>.

Action Notes

It’s ARI! Ari, also wearing his fall outfit of a scarf, flaps his wings alongside the rising balloon.

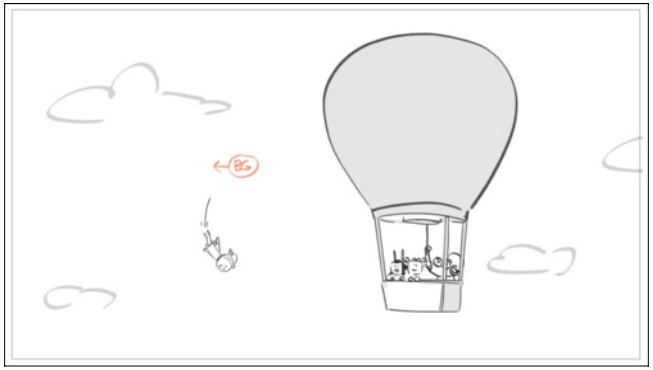
Scene	Panel
55	2



Dialog

Elinor and Olive <SFX: GASP! ARI!>.

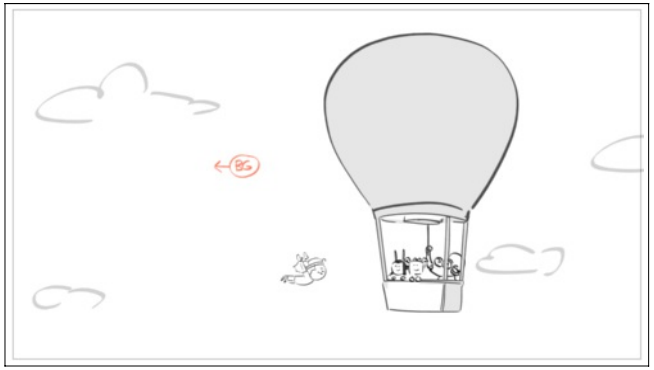
Scene	Panel
55	3



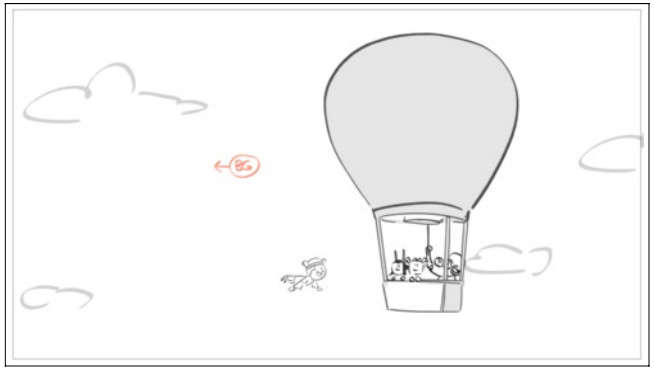
Dialog

Elinor and Olive <SFX: GASP! ARI!>.

Scene	Panel
55	4



Scene	Panel
55	5

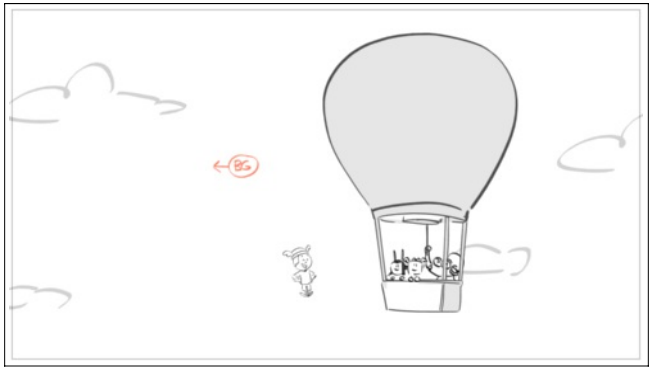


Dialog

48 ARI

I’ve been looking for you.

Scene	Panel
55	6

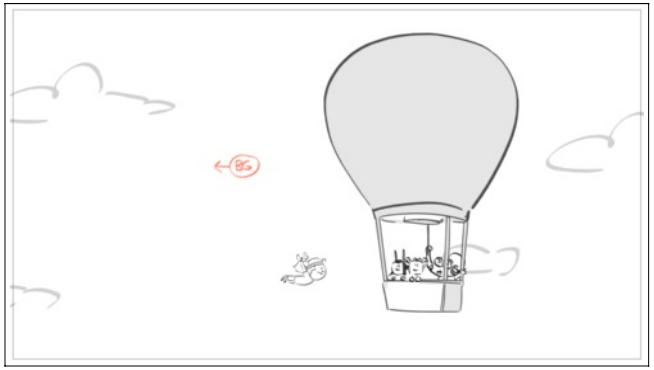


Dialog

48 ARI

Welcome to my friendly skies.

Scene	Panel
55	7

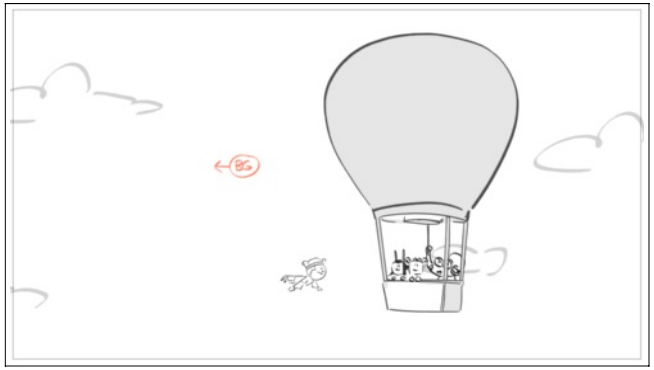


Dialog

49 MZ. MOLE

Hello, Ari,

Scene	Panel
55	8

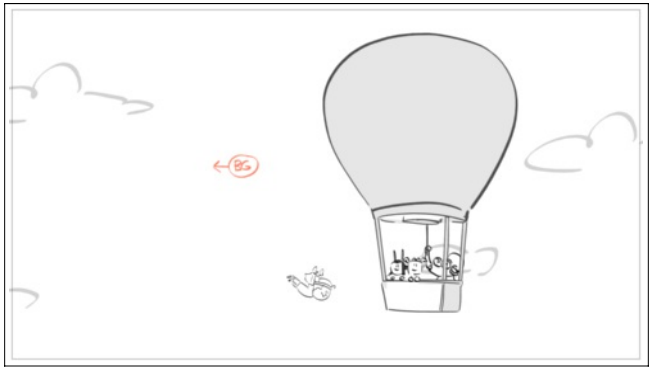


Dialog

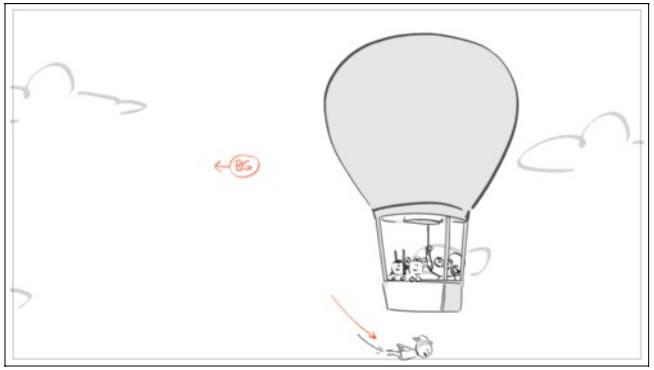
49 MZ. MOLE

glad you can join us!

Scene	Panel
55	9



Scene	Panel
55	10



Dialog

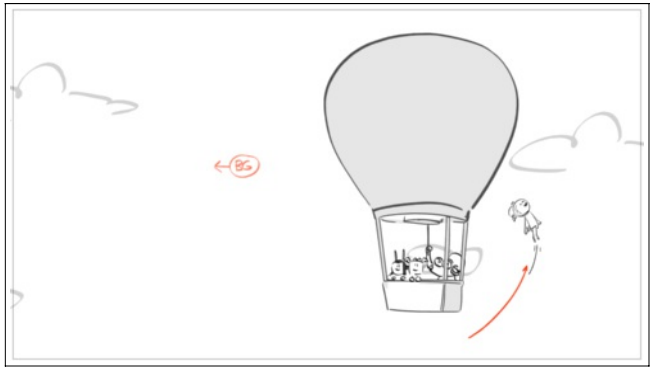
50 ARI

(smoothly) So,

Action Notes

Ari does a quick loop-de-loop and then rests one arm on the basket railing.

Scene	Panel
55	11

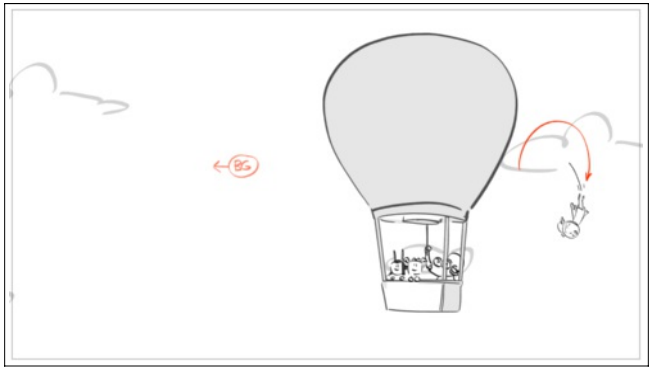


Dialog

50 ARI

what are you

Scene	Panel
55	12

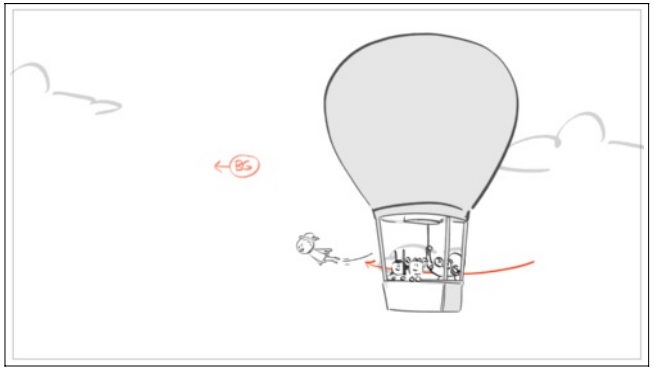


Dialog

50 ARI

UP

Scene	Panel
55	13



Dialog

50 ARI

to?

Scene	Panel
56	1



Dialog

50 ARI

(beat)

Scene	Panel
56	2



Dialog

50 ARI

Get it?

Scene	Panel
56	3



Dialog

50 ARI

“Up”

Scene	Panel
56	4



Dialog

50 ARI

to?

Scene	Panel
56	5



Action Notes

The kids <SFX: GIGGLE>

Scene	Panel
56	6



Dialog

51 ELINOR

We’re looking for Chickee.

Scene	Panel
56	7



Dialog

51 ELINOR

We think she might have flown

Scene	Panel
56	8



Dialog

51 ELINOR

to be with the geese.

Scene	Panel
56	9



Action Notes

Ari flaps his wings

Scene	Panel
56	10



Scene	Panel
56	11



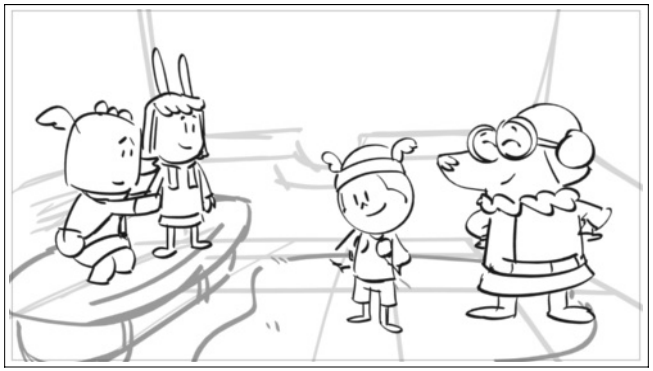
Scene	Panel
56	12



Scene	Panel
56	13



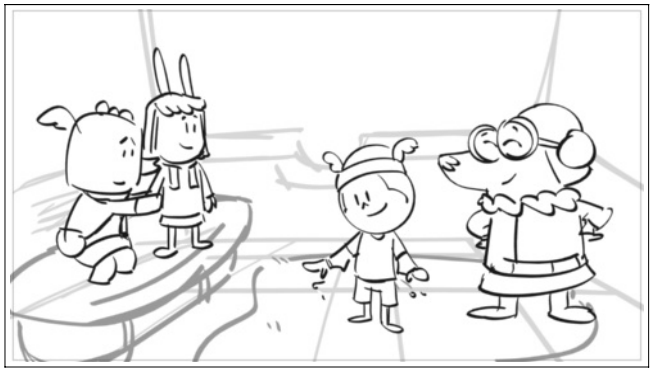
Scene	Panel
57	1



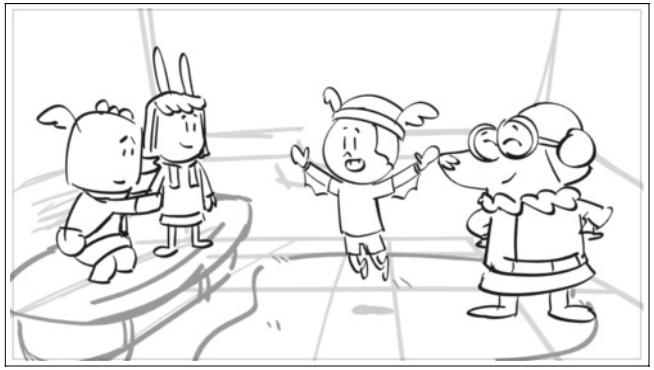
Action Notes

and hops on board the basket dusting himself off, nodding to what Elinor said.

Scene	Panel
57	2



Scene	Panel
57	3



Dialog

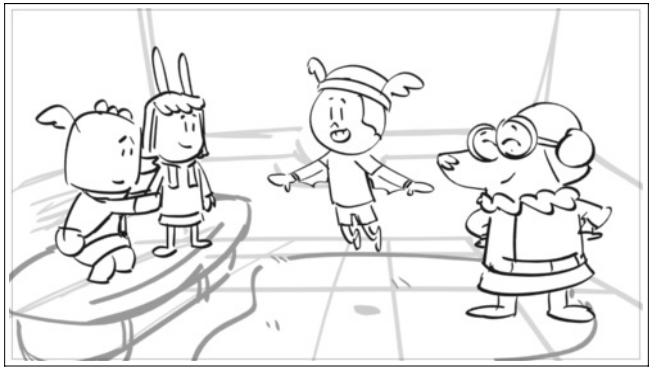
52 ARI

Flying high

Action Notes

He flaps and hovers to demonstrate.

Scene	Panel
57	4

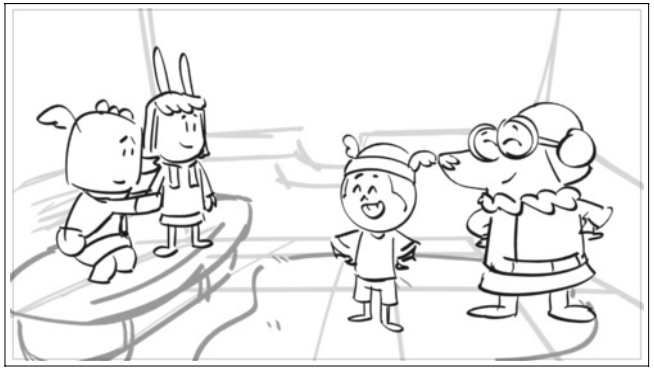


Dialog

52 ARI

IS one of the best things

Scene	Panel
57	5

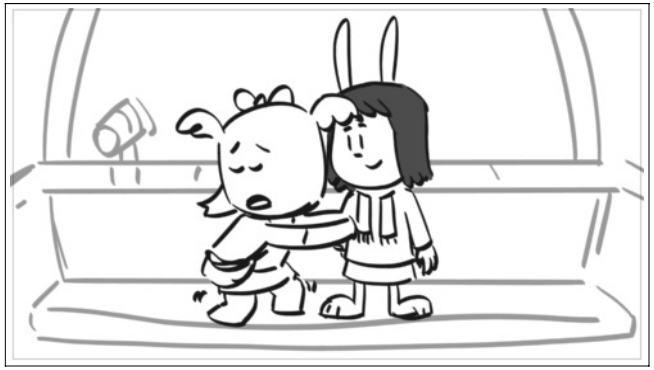


Dialog

52 ARI

about having wings.

Scene	Panel
58	1



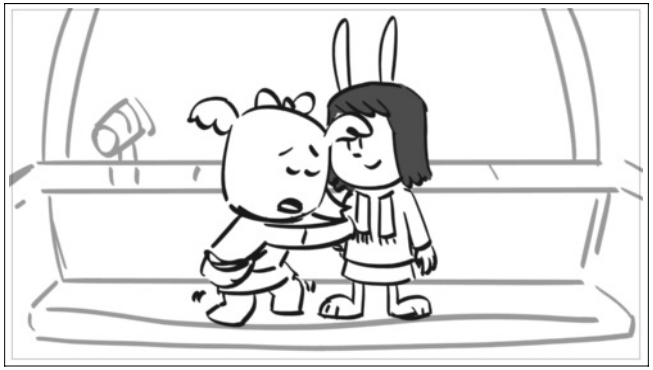
Dialog

53 OLIVE

(still clinging nervously to Elinor)

Not

Scene	Panel
58	2



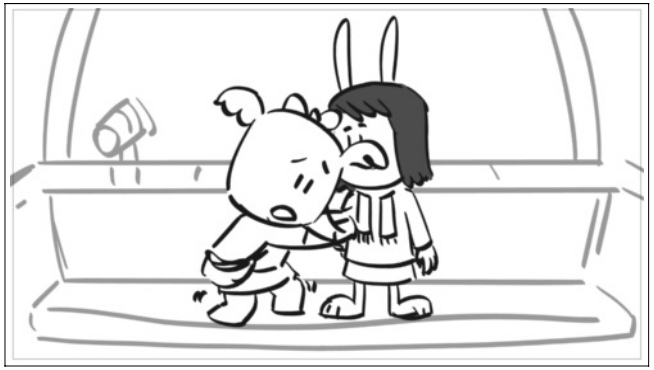
Dialog

53 OLIVE

(still clinging nervously to Elinor)

to me,

Scene	Panel
58	3



Dialog

53 OLIVE

(still clinging nervously to Elinor)

I get wobbly knees when I go too high.

Scene	Panel
59	1



Dialog

54 ARI

Don’t worry, Olive,

Scene	Panel
59	2



Dialog

54 ARI

if you get too nervous,

Scene	Panel
59	3

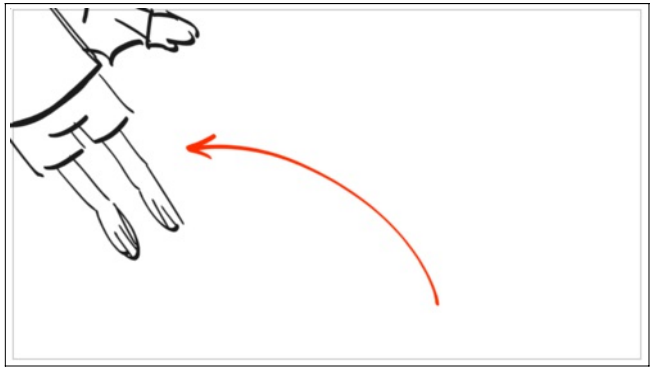


Dialog

54 ARI

syou can just hold on to me.

Scene	Panel
59	4



Scene	Panel
59	5

Scene	Panel
60	1

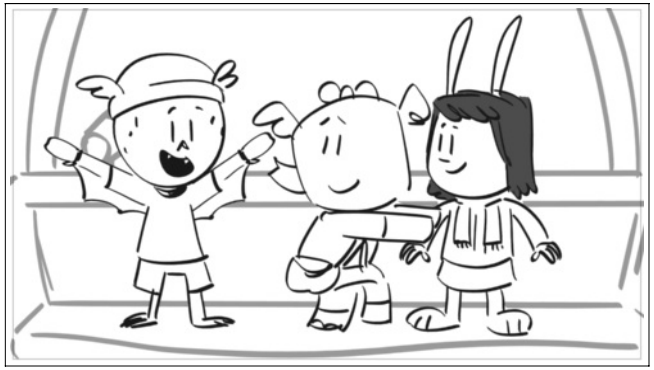


Dialog

54 ARI

I’m a

Scene	Panel
60	2

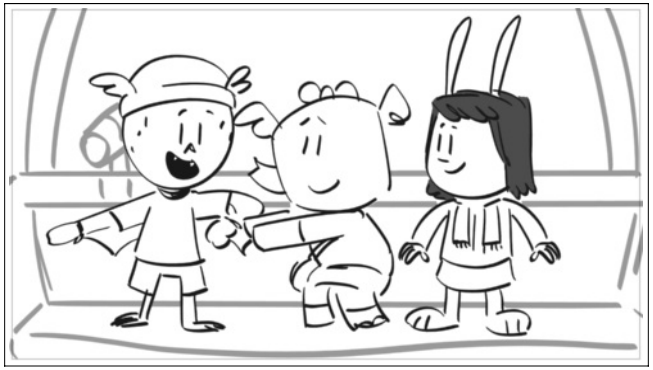


Dialog

54 ARI

super flyer,

Scene	Panel
60	3

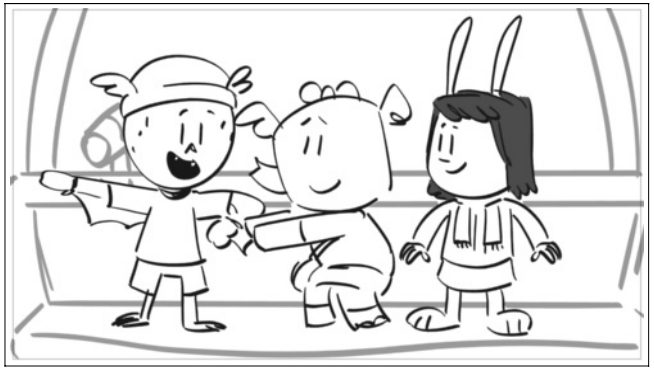


Dialog

54 ARI

up,

Scene	Panel
60	4

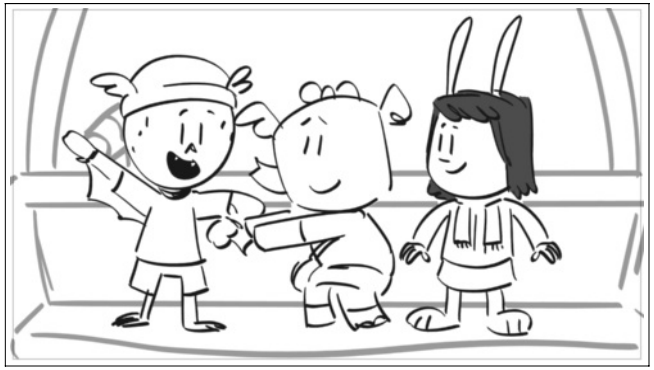


Dialog

54 ARI

up,

Scene	Panel
60	5

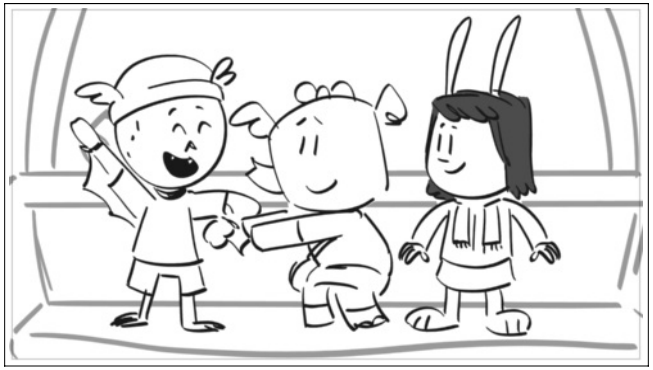


Dialog

54 ARI

up

Scene	Panel
60	6

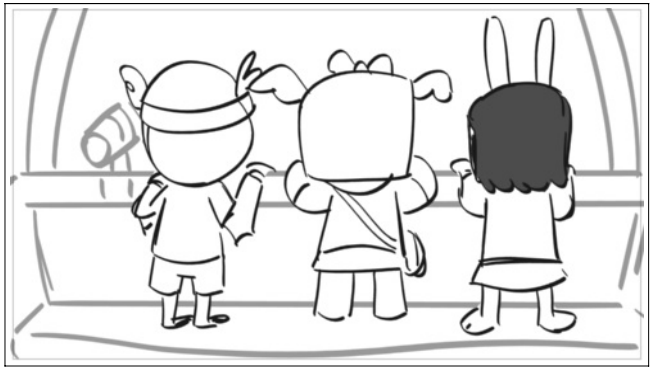


Dialog

54 ARI

and AWAY!

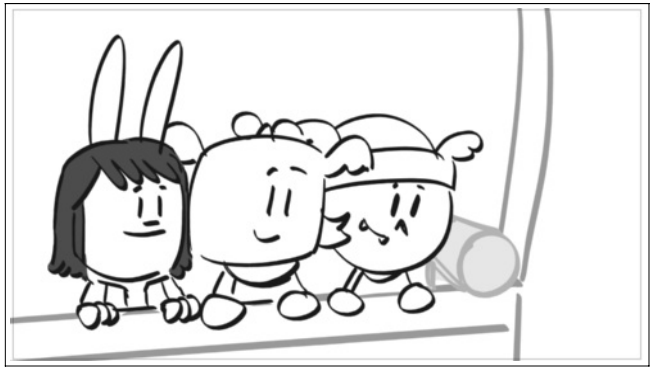
Scene	Panel
60	7



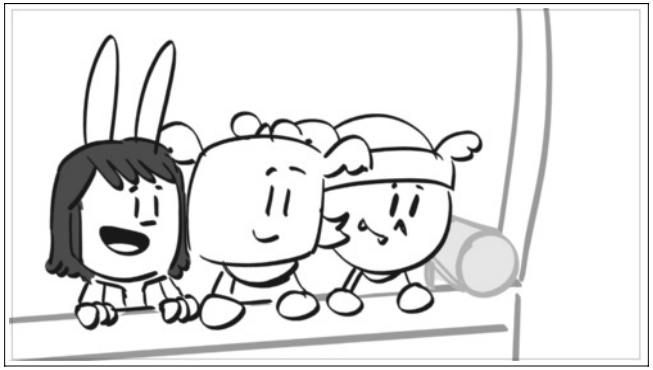
Action Notes

At that moment, the kids hear some <SFX: BIRD CALLS> nearby.

Scene	Panel
61	1



Scene	Panel
61	2

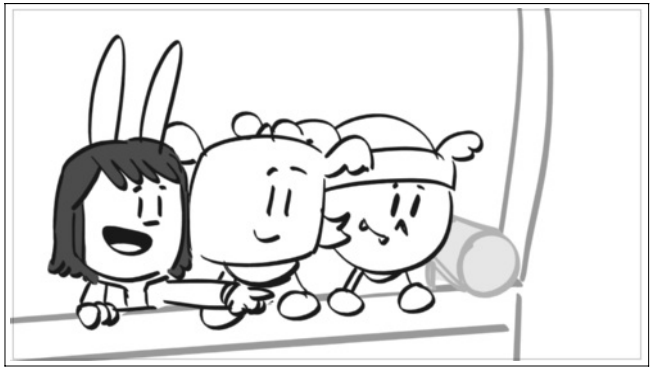


Dialog

55 ELINOR

Look,

Scene	Panel
61	3

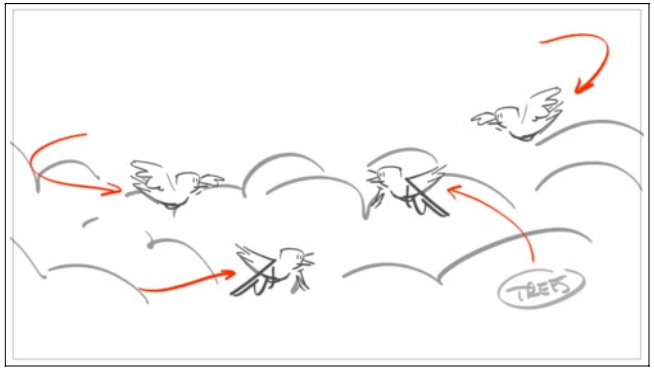


Dialog

55 ELINOR

birds!

Scene	Panel
62	1



Dialog

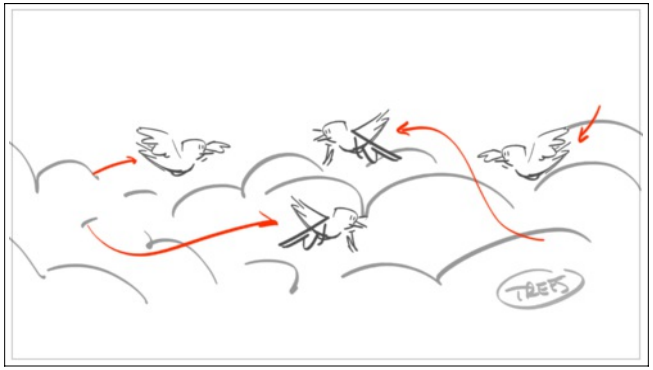
55 ELINOR

I wonder why

Action Notes

The kids look over to see some birds flying just above the trees and around them.

Scene	Panel
62	2

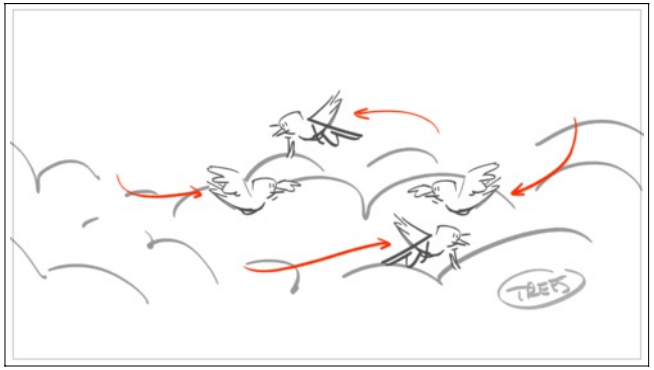


Dialog

55 ELINOR

those birds

Scene	Panel
62	3

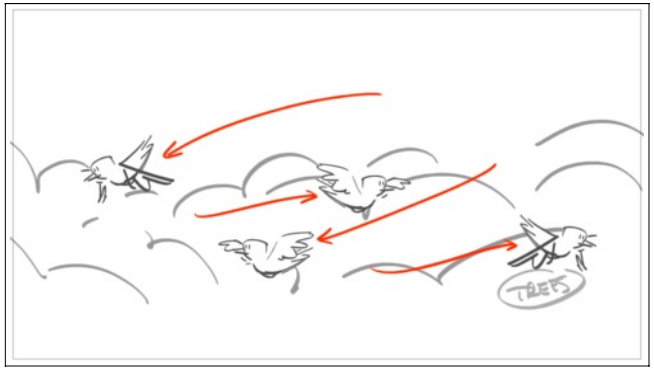


Dialog

55 ELINOR

like to fly

Scene	Panel
62	4



Dialog

55 ELINOR

around here.

Scene	Panel
63	1

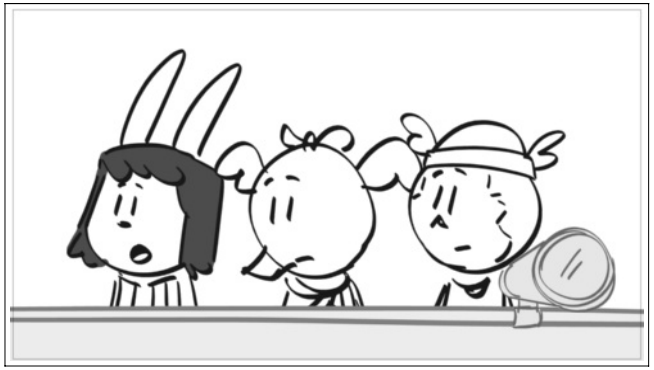


Dialog

56 ARI

They’re staying just above the trees.

Scene	Panel
64	1



Dialog

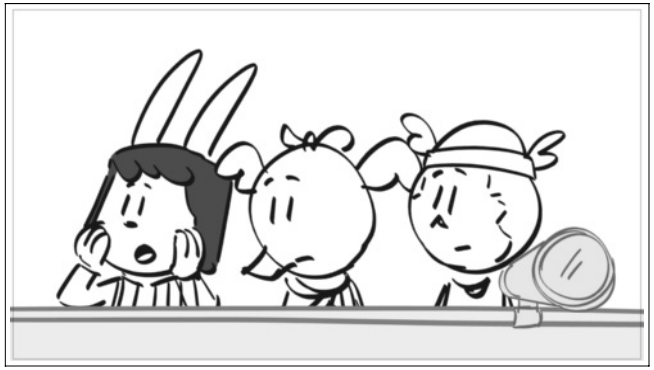
57 ELINOR

It’s a

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	2



Dialog

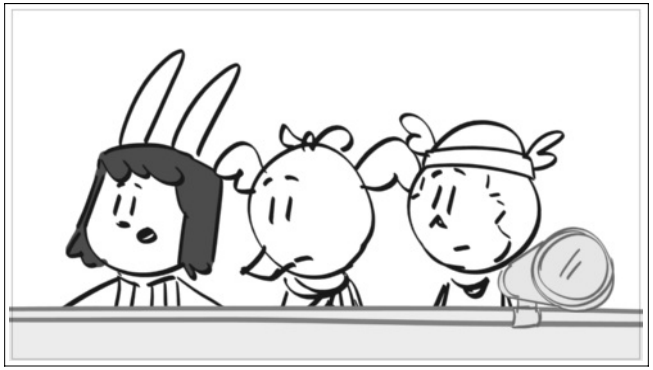
57 ELINOR

mystery.

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	3



Dialog

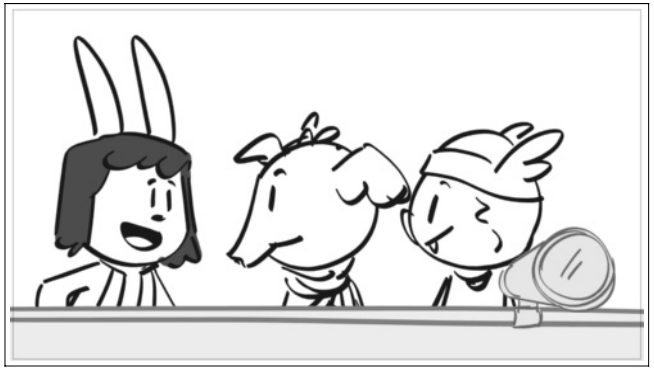
57 ELINOR

Oh!

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	4



Dialog

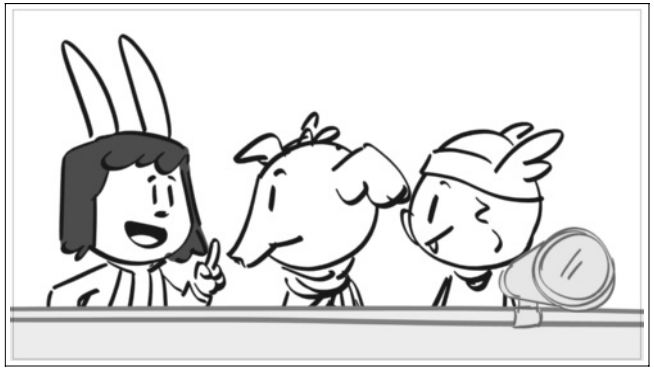
57 ELINOR

Or

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	5



Dialog

57 ELINOR

should I say,

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	6



Dialog

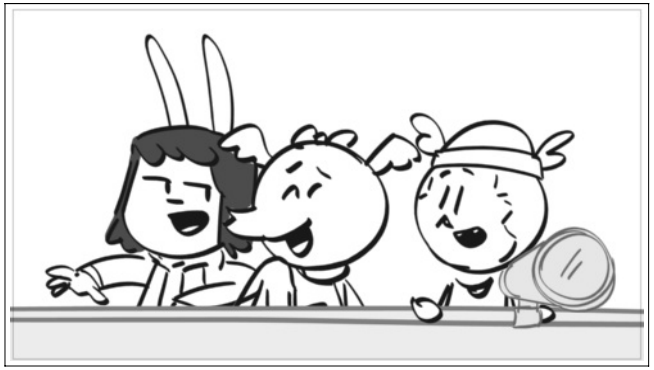
57 ELINOR

a mys-

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
64	7



Dialog

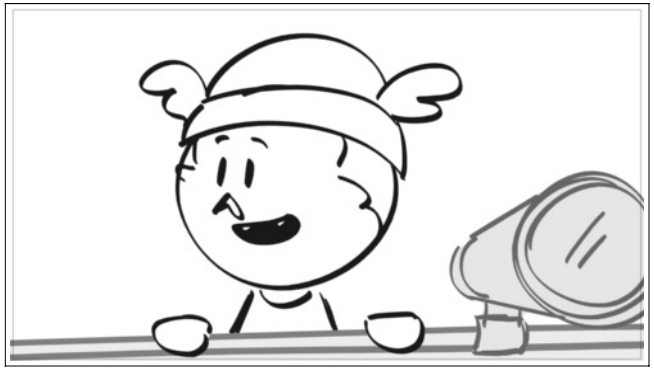
57 ELINOR

TREE.

Action Notes

DIRECTOR'S NOTE: make this now Elinor's line, not Olive's

Scene	Panel
65	1



Action Notes

Ari <SFX: LAUGHS>.

Scene	Panel
65	2



Dialog

58 ARI

Ha ha! A mys-

Scene	Panel
65	3

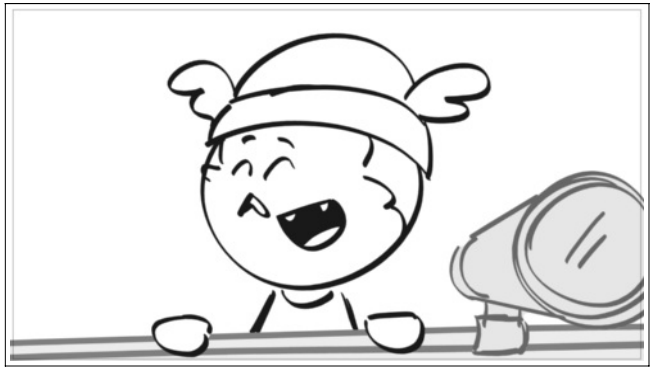


Dialog

58 ARI

TREE!

Scene	Panel
65	4



Dialog

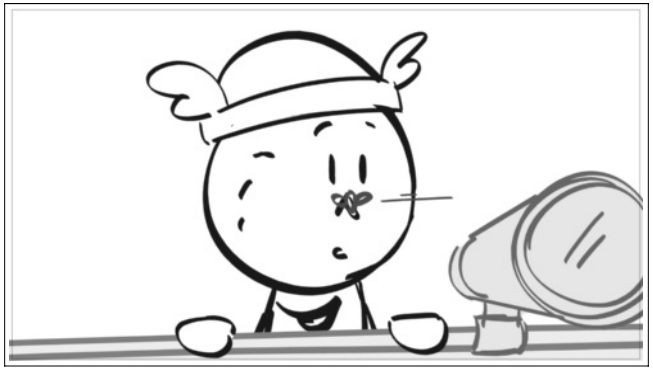
58 ARI

one, Elinor.

Action Notes

NOTE: line needs to be changed to say Elinor to hook up with previous change.

Scene	Panel
65	5



Dialog

59 ARI

Oh.

Action Notes

Only to be interrupted by a bug flies and lands on his face. <SFX: PAF!>

Scene	Panel
66	1



Dialog

59 ARI

Hi there, little

Scene	Panel
66	2

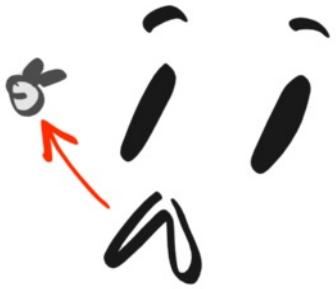


Dialog

59 ARI

bug.

Scene	Panel
66	3



Action Notes

Bug flies off

Scene	Panel
66	4



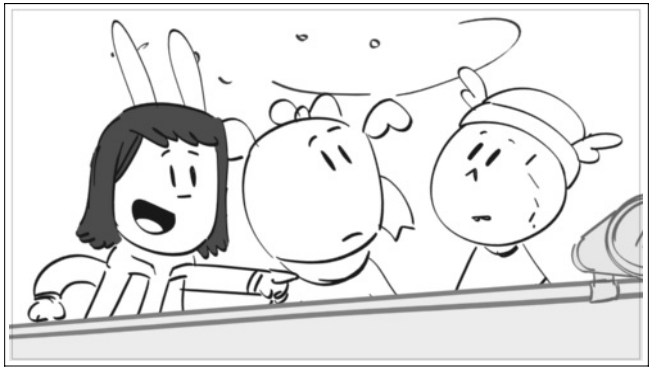
Scene	Panel
67	1



Action Notes

The kids observe insects flying around them,

Scene	Panel
67	2



Dialog

ELINOR (PICKUP)

Look!

Action Notes

Elinor points OS

Scene	Panel
68	1



Dialog

60 OLIVE

The birds

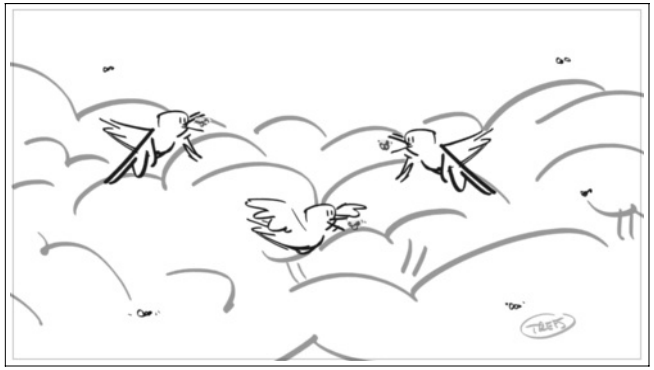
Action Notes

and notice that the birds are eating them.

Notes

KIDS POV OF BIRDS

Scene	Panel
68	2



Dialog

60 OLIVE

are eating

Notes

KIDS POV OF BIRDS

Scene	Panel
68	3



Dialog

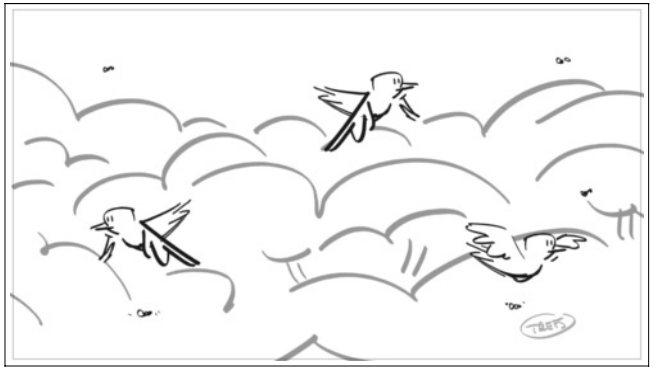
60 OLIVE

in

Notes

KIDS POV OF BIRDS

Scene	Panel
68	4



Dialog

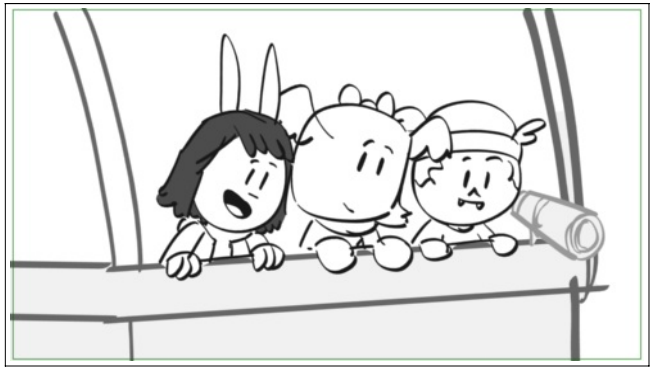
60 OLIVE

sects.

Notes

KIDS POV OF BIRDS

Scene	Panel
69	1

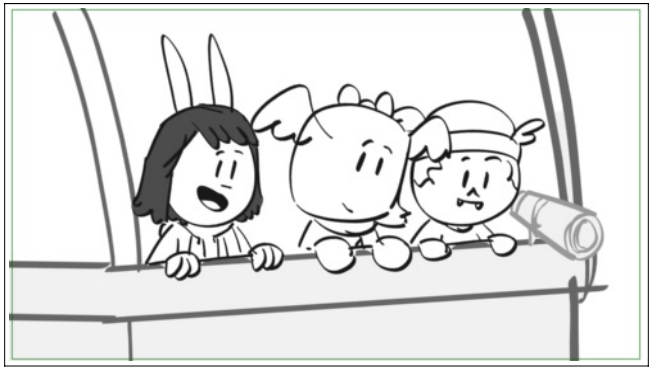


Dialog

61 ELINOR

That must be why these birds are flying here -

Scene	Panel
69	2

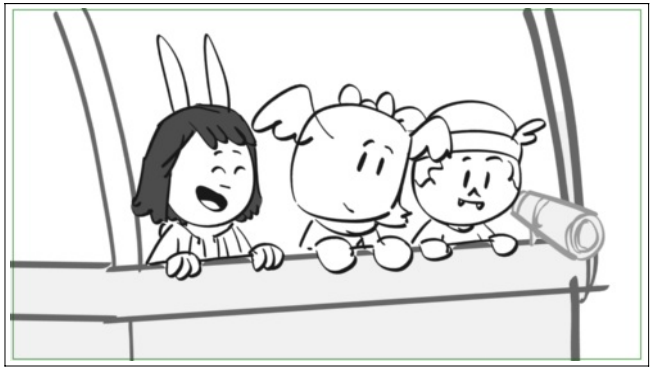


Dialog

61 ELINOR

to get

Scene	Panel
69	3

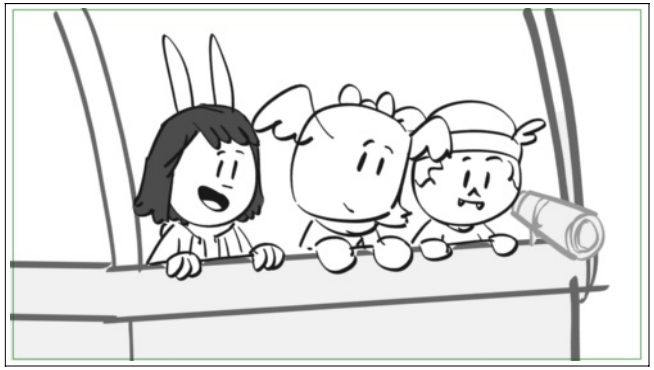


Dialog

61 ELINOR

food.

Scene	Panel
69	4

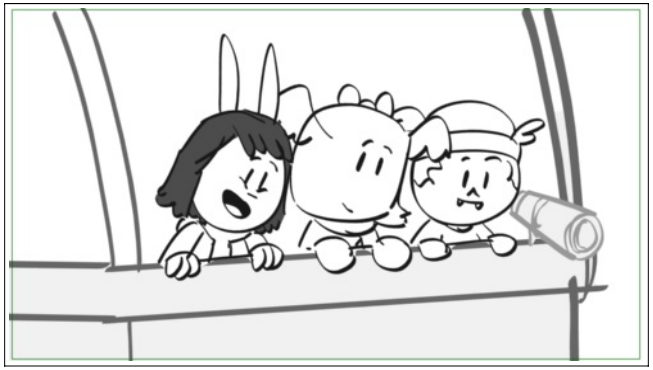


Dialog

61 ELINOR

That is

Scene	Panel
69	5

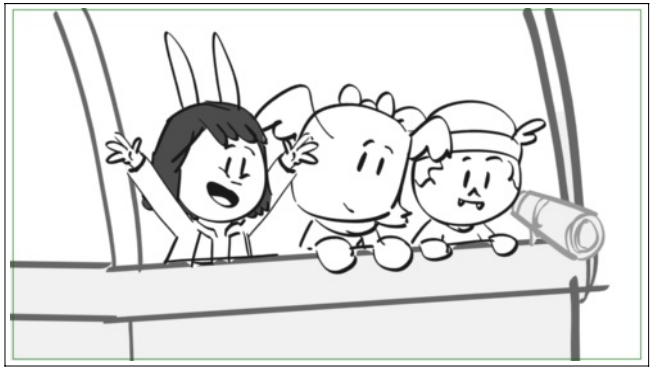


Dialog

61 ELINOR

sooo

Scene	Panel
69	6

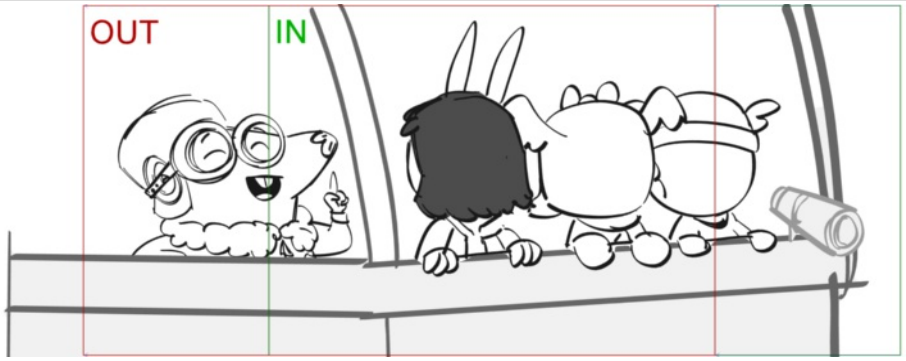


Dialog

61 ELINOR

interesting!

Scene	Panel
69	7



Dialog

62 MZ. MOLE

You’re right, little scientists.

Action Notes

Mz. Mole comes over to look with them.

Notes

TRK ADJ to show Mz Mole

Scene	Panel
70	1

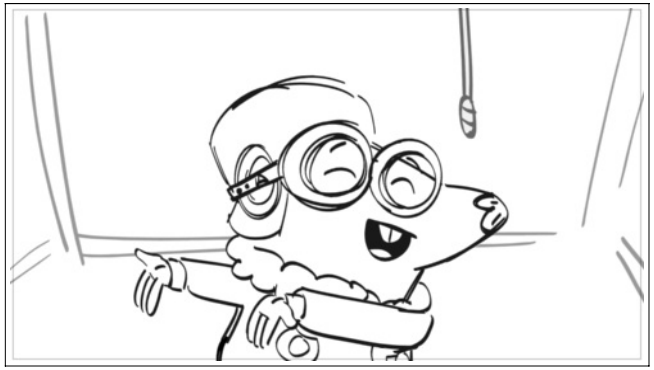


Dialog

62 MZ. MOLE

Some birds,

Scene	Panel
70	2



Dialog

62 MZ. MOLE

like these swifts,

Scene	Panel
70	3



Dialog

62 MZ. MOLE

fly this high

Scene	Panel
70	4



Dialog

62 MZ. MOLE

because that’s

Scene	Panel
70	5



Dialog

62 MZ. MOLE

where they can

Scene	Panel
70	6



Dialog

62 MZ. MOLE

find insects

Scene	Panel
70	7



Dialog

62 MZ. MOLE

to e

Scene	Panel
70	8



Dialog

62 MZ. MOLE

eat.

Scene	Panel
71	1



Dialog

63 OLIVE

I’ll write it down

Action Notes

Olive takes out her notebook from her satchel.

Scene	Panel
71	2

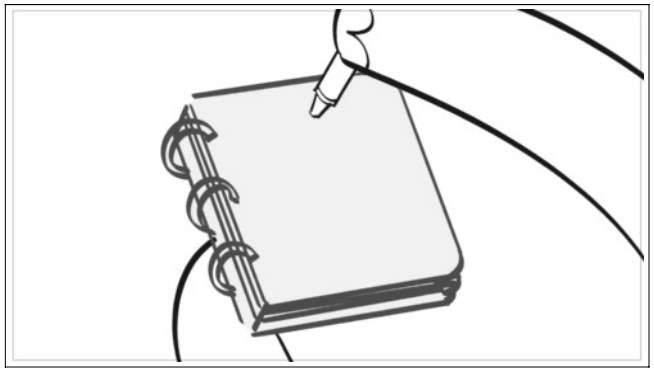


Dialog

63 OLIVE

on my notebook.

Scene	Panel
72	1



Dialog

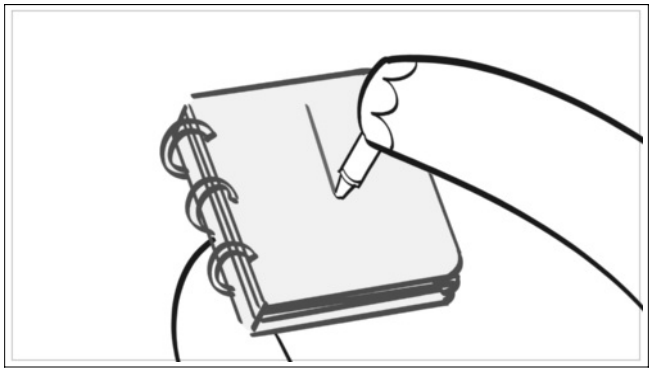
63 OLIVE

The

Action Notes

DRAWING: She draws a vertical line down the middle of the page, ending at a drawing of a tree at the bottom. She then draws a swift bird on the left side just above the tree, and she doodles an insect on the right side.

Scene	Panel
72	2

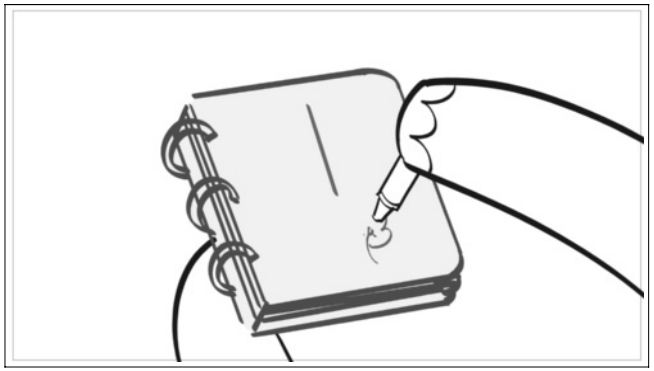


Dialog

63 OLIVE

swift

Scene	Panel
72	3

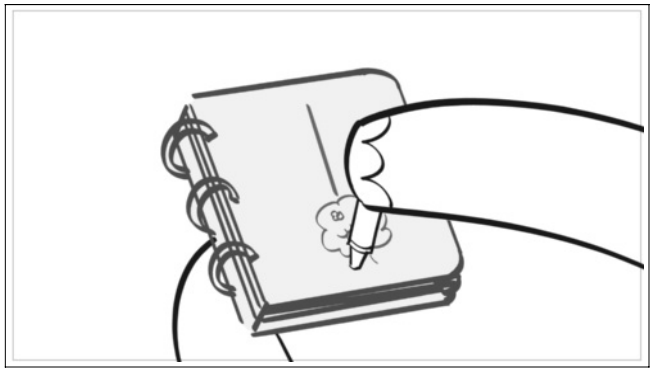


Dialog

63 OLIVE

flies

Scene	Panel
72	4

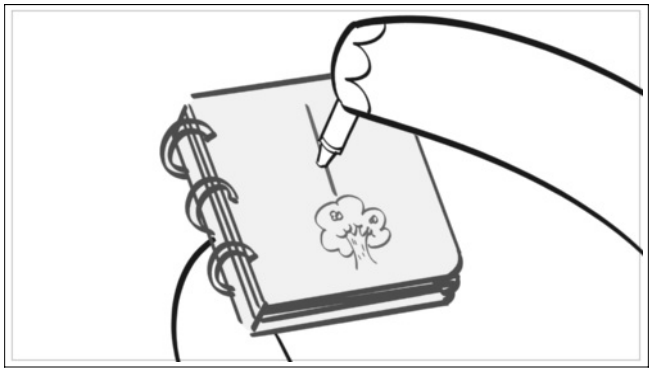


Dialog

63 OLIVE

just

Scene	Panel
72	5

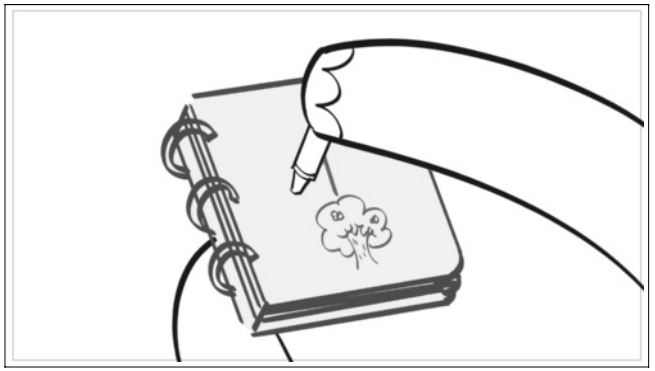


Dialog

63 OLIVE

above

Scene	Panel
72	6

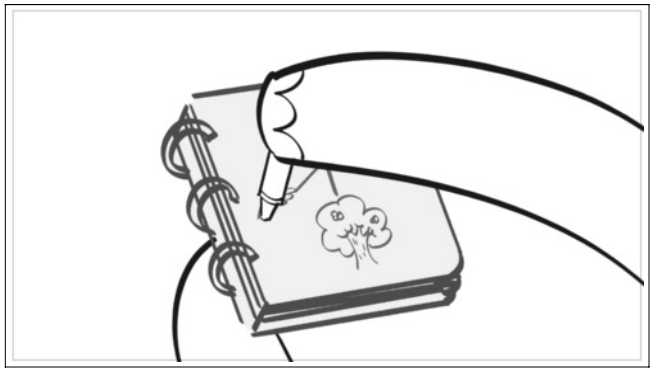


Dialog

63 OLIVE

the

Scene	Panel
72	7

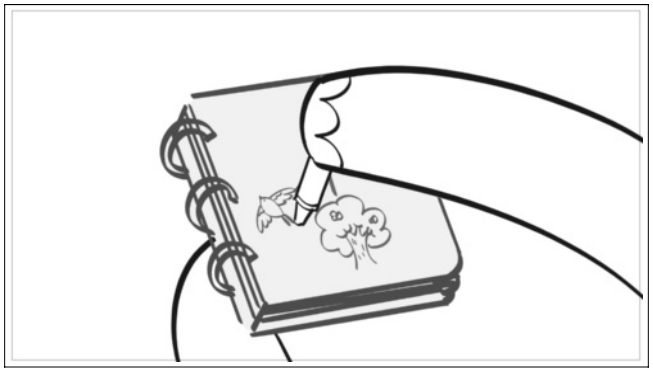


Dialog

63 OLIVE

tr

Scene	Panel
72	8

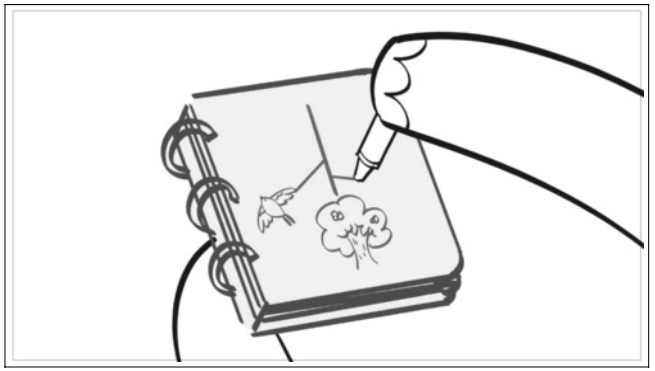


Dialog

63 OLIVE

ees

Scene	Panel
72	9

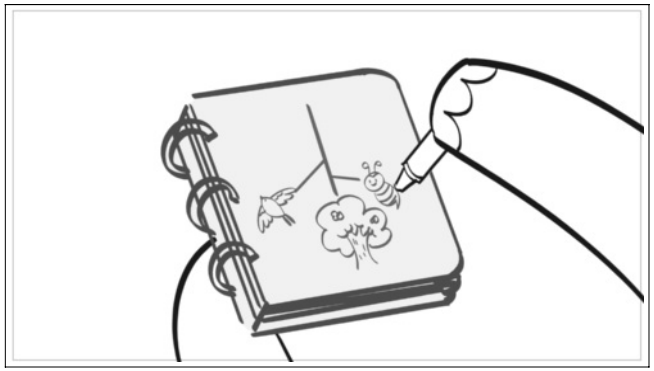


Dialog

63 OLIVE

to

Scene	Panel
72	10

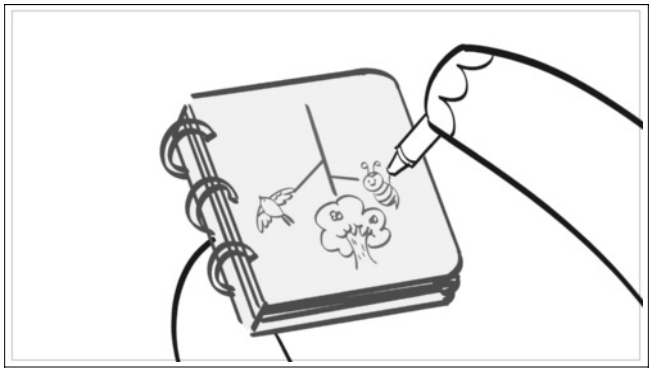


Dialog

63 OLIVE

get

Scene	Panel
72	11

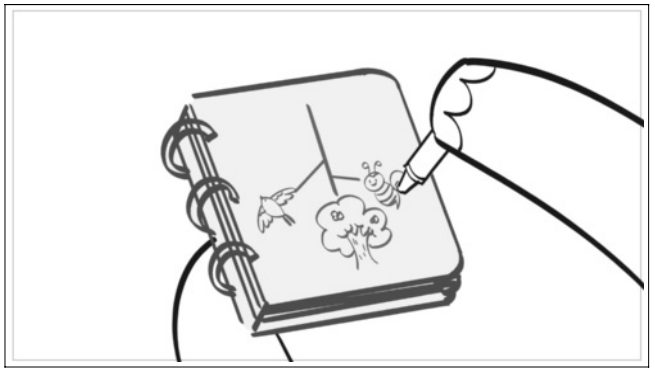


Dialog

63 OLIVE

bugs

Scene	Panel
72	12

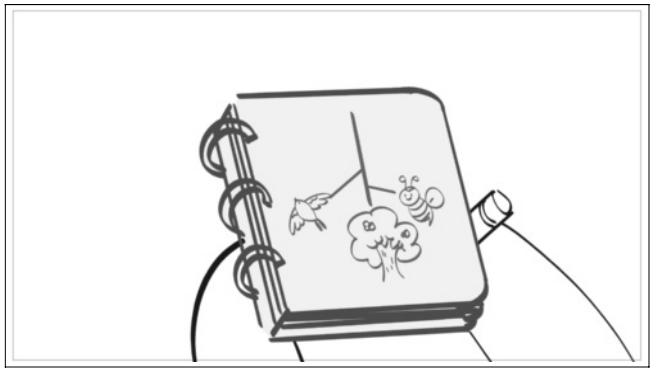


Dialog

63 OLIVE

to eat.

Scene	Panel
72	13



Dialog

63 OLIVE

The swift flies just above the trees to get bugs to eat.

Scene	Panel
73	1



Action Notes

Olive looks at the notebook and smiles.

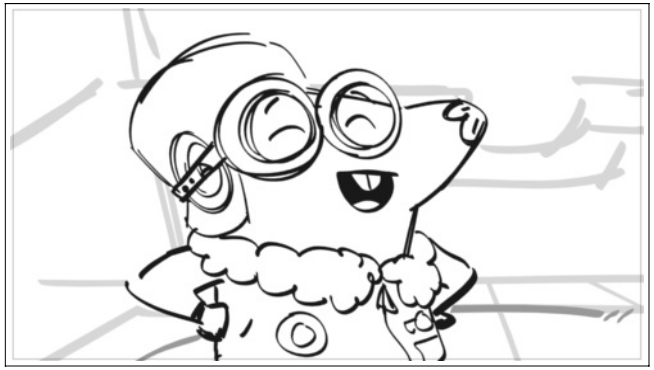
Scene	Panel
73	2



Action Notes

She’s obviously turning around from her initial nervousness.

Scene	Panel
74	1

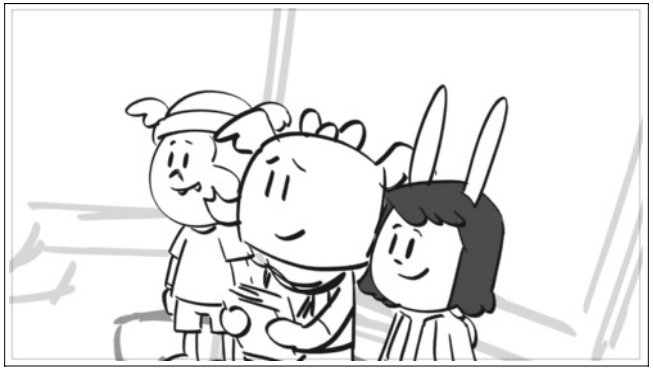


Dialog

64 MZ. MOLE

Ready to go higher?

Scene	Panel
75	1



Action Notes

The kids look at each other,

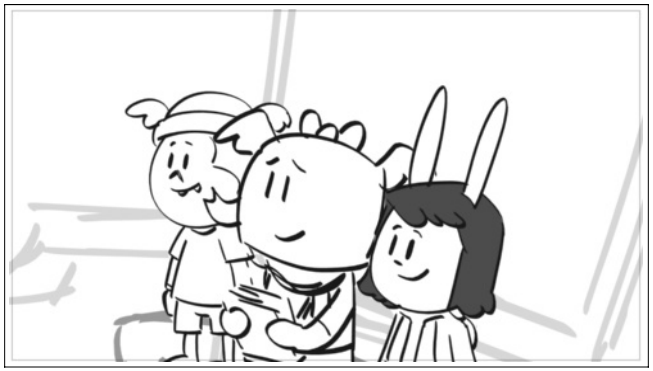
Scene	Panel
75	2



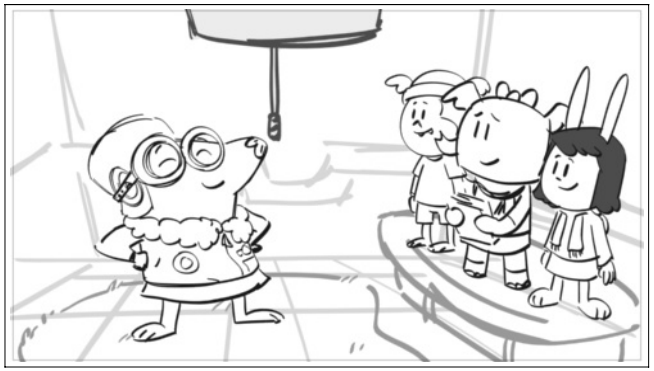
Scene	Panel
75	3



Scene	Panel
75	4



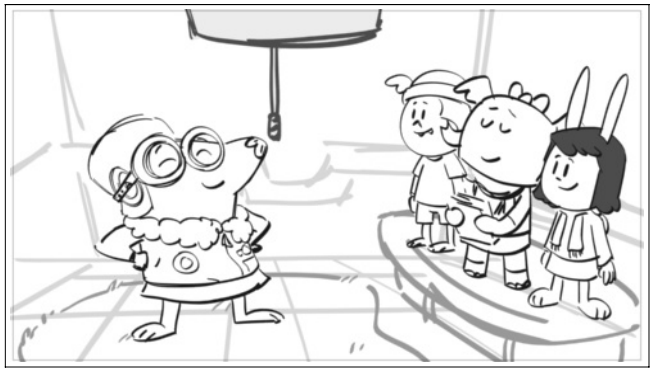
Scene	Panel
76	1



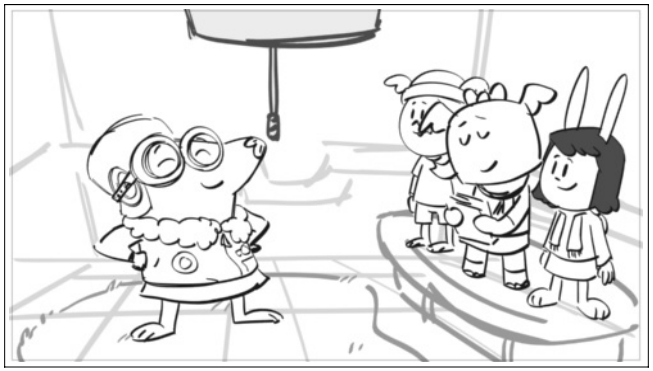
Action Notes

and Olive gives a sheepishly excited nod.

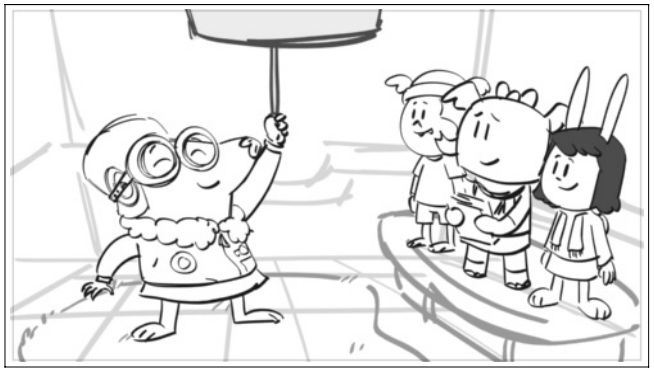
Scene	Panel
76	2



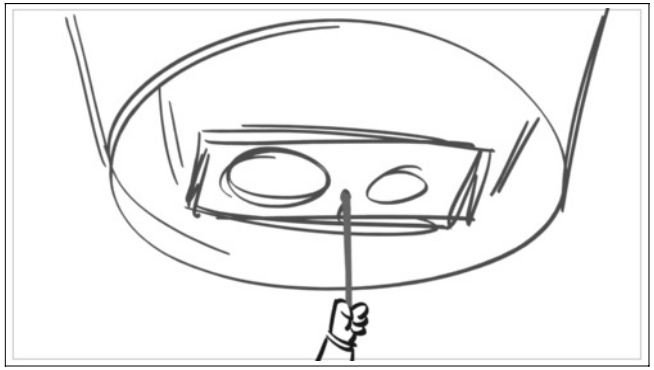
Scene	Panel
76	3



Scene	Panel
76	4



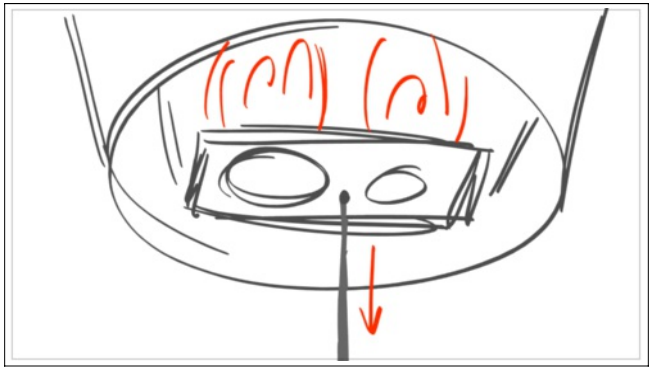
Scene	Panel
77	1



Action Notes

Mz. Mole gives a blast of the burner

Scene	Panel
77	2



Scene	Panel
78	1



Dialog

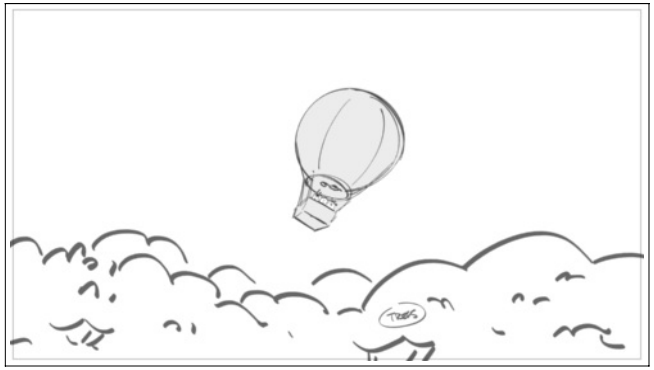
64 MZ. MOLE

Hold

Notes

Balloon rises up towards clouds and away from cam

Scene	Panel
78	2

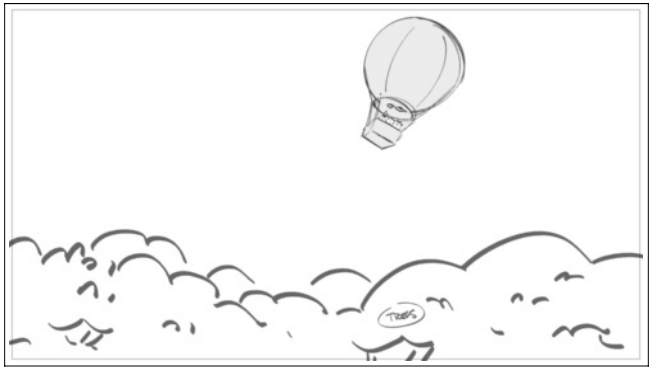


Dialog

64 MZ. MOLE

on

Scene	Panel
78	3



Dialog

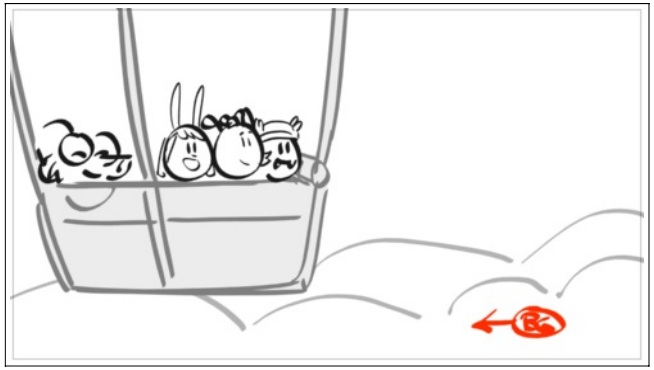
64 MZ. MOLE

tight!

Scene	Panel
78	4



Scene	Panel
79	1



Dialog

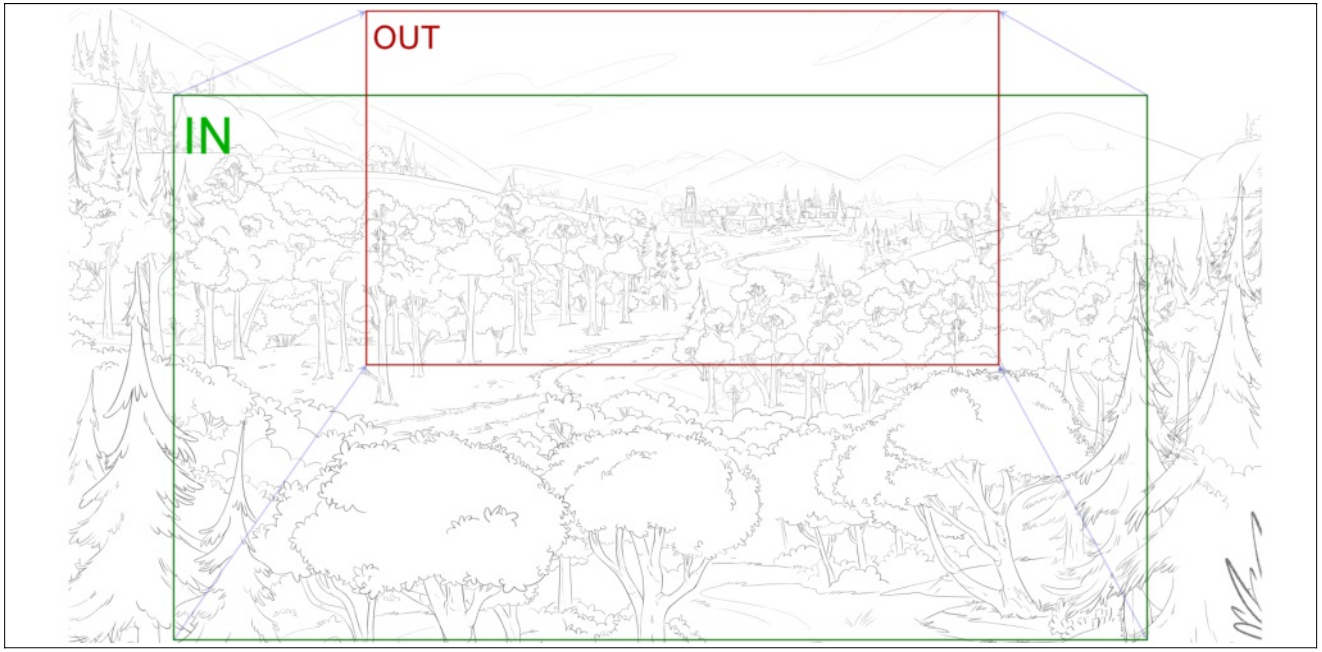
65 ELINOR

<GASP!>

Notes

BG TRK

Scene	Panel
80	1



Dialog

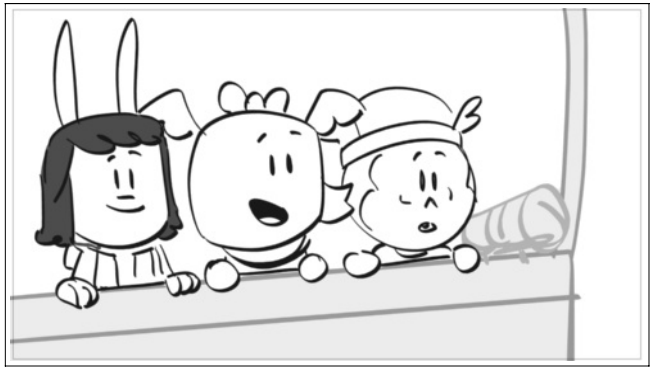
65 ELINOR

I can see all the way to town.

Action Notes

WIDE VIEW Of Animal Town.

Scene	Panel
81	1



Dialog

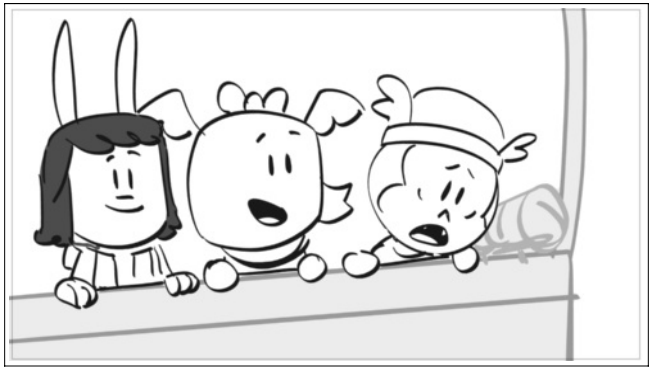
66 ARI

Whoa,

Action Notes

BACK ON: Elinor and Olive stare in awe <SFX: OOOHHH>. Ari is starting to look a little nervous as he peers over the side of the basket.

Scene	Panel
81	2

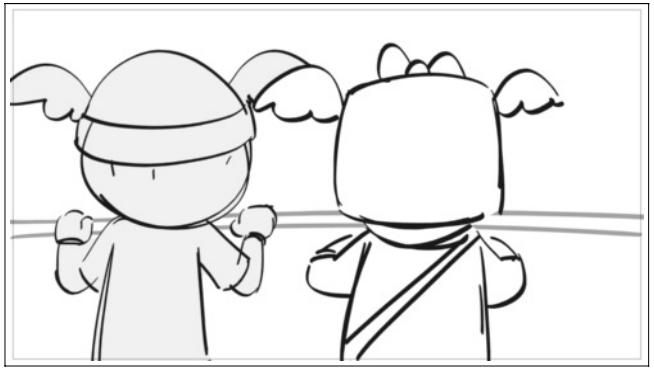


Dialog

66 ARI

this is almost as high as I've ever flown before.

Scene	Panel
82	1



Scene	Panel
82	2

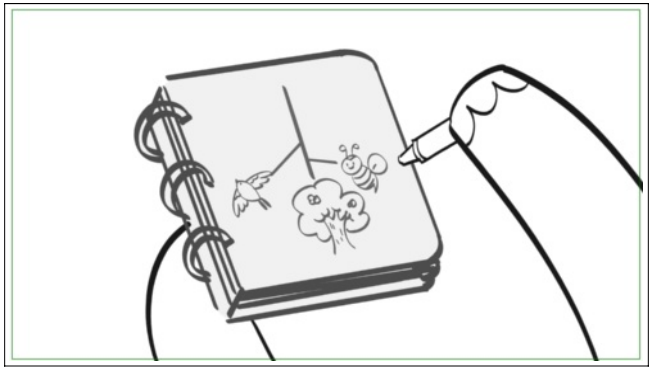


Dialog

67 OLIVE

We’d better add you to the chart!

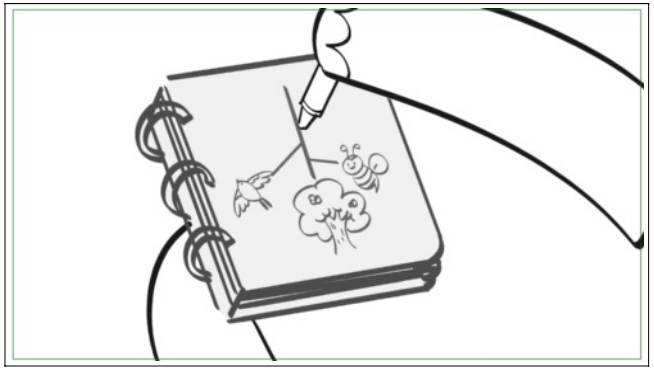
Scene	Panel
83	1



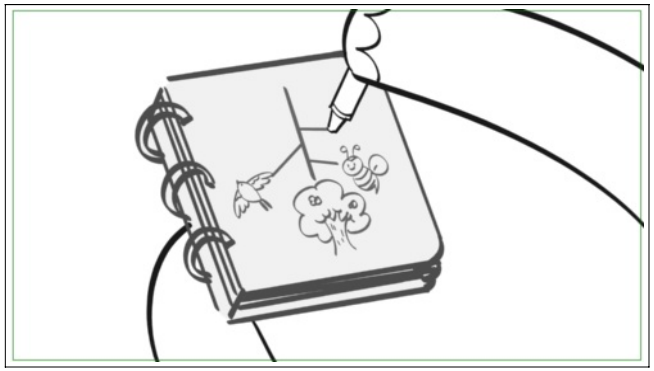
Action Notes

ANGLE ON: Olive adds Ari to the chart as they keep climbing. The kids suddenly hear an <SFX: EAGLE SHRIEK> and look over.

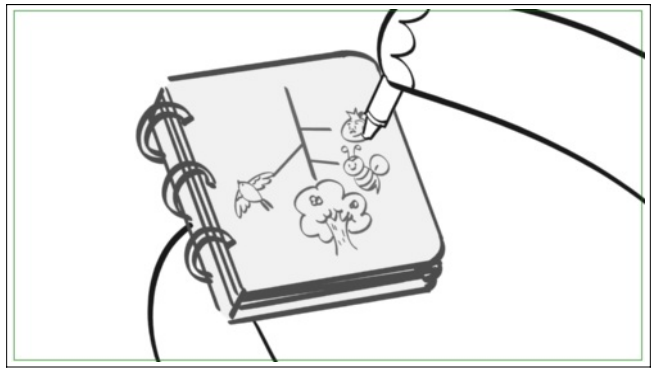
Scene	Panel
83	2



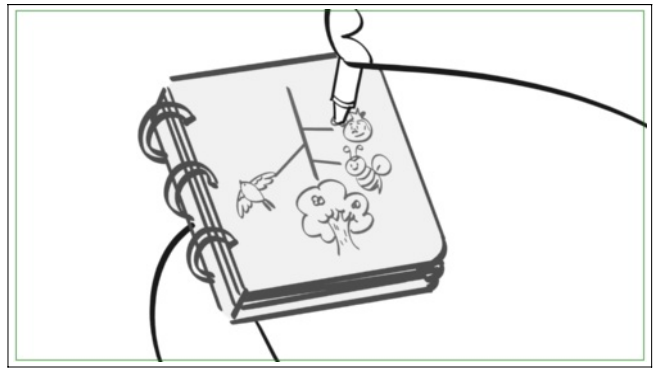
Scene	Panel
83	3



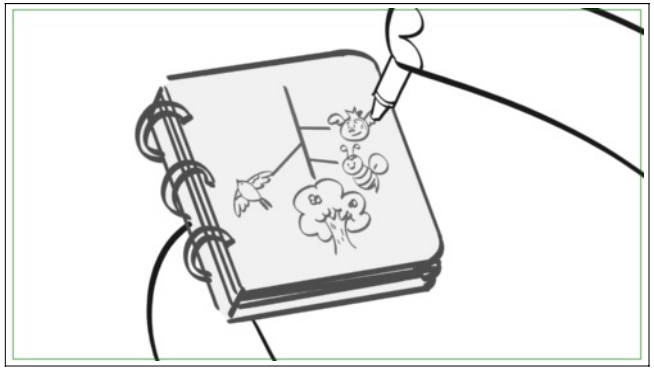
Scene	Panel
83	4



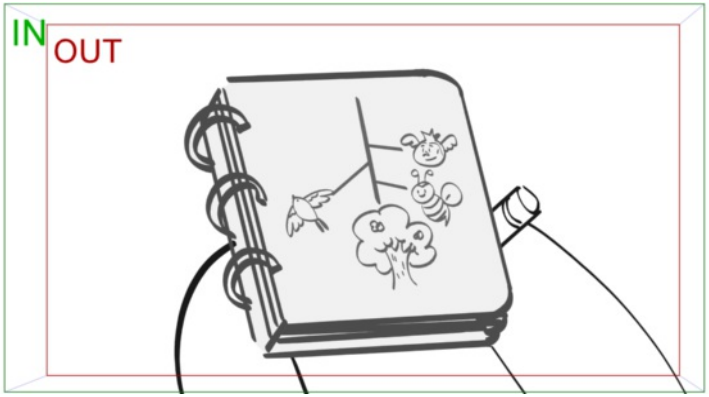
Scene	Panel
83	5



Scene	Panel
83	6



Scene	Panel
83	7



Scene	Panel
84	1



Dialog

68 ELINOR

Oooh!

Action Notes

Elinor points to an eagle patrolling the sky.

Scene	Panel
84	2



Dialog

68 ELINOR

An ea

Scene	Panel
84	3

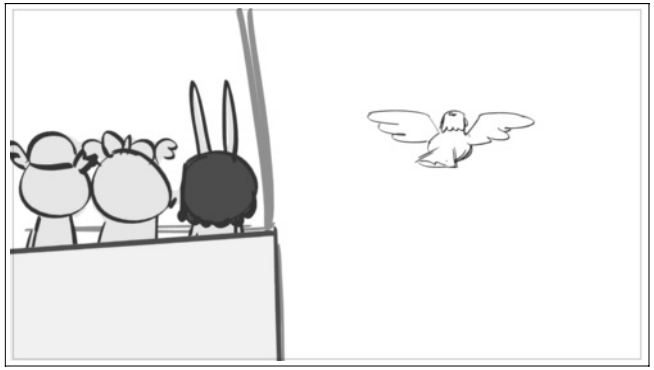


Dialog

68 ELINOR

gle!

Scene	Panel
85	1

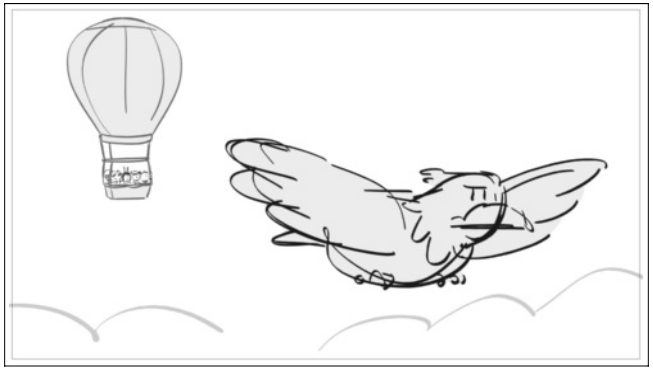


Dialog

69 OLIVE

What it’s doing up here?

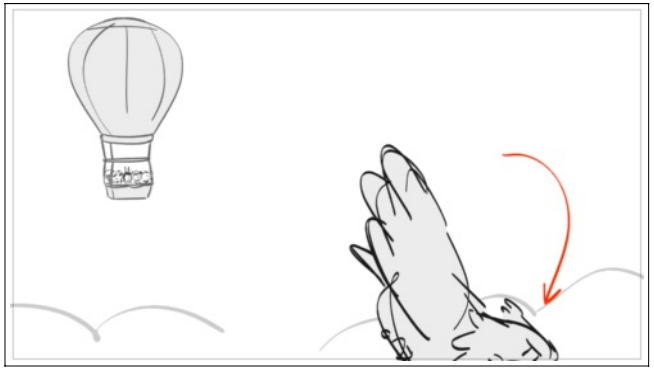
Scene	Panel
86	1



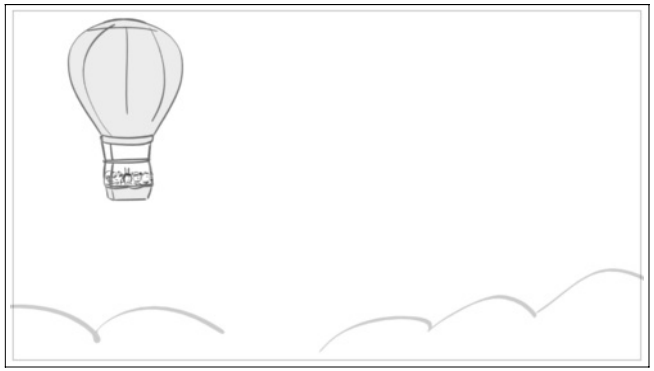
Action Notes

Suddenly, the eagle seems to notice something on the ground and takes a dive! Whoa! The kids follow it down,

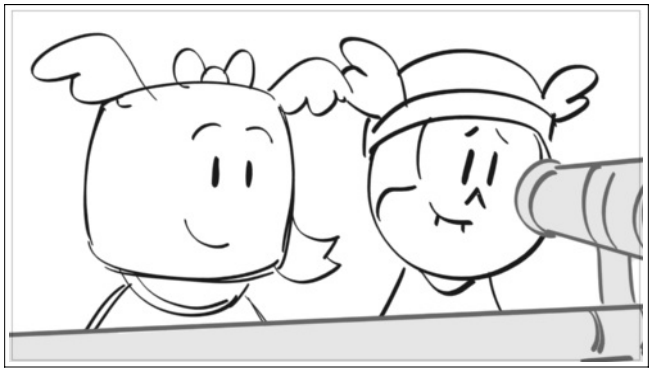
Scene	Panel
86	2



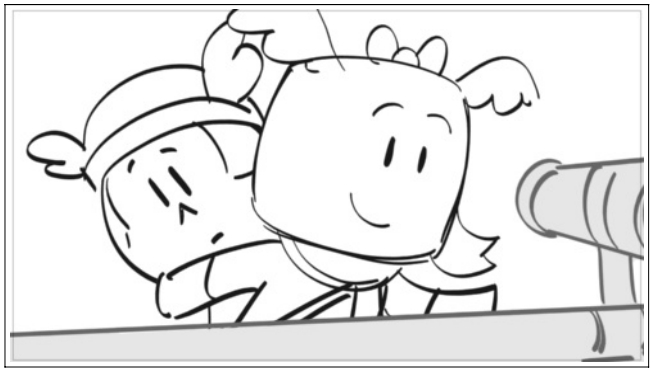
Scene	Panel
86	3



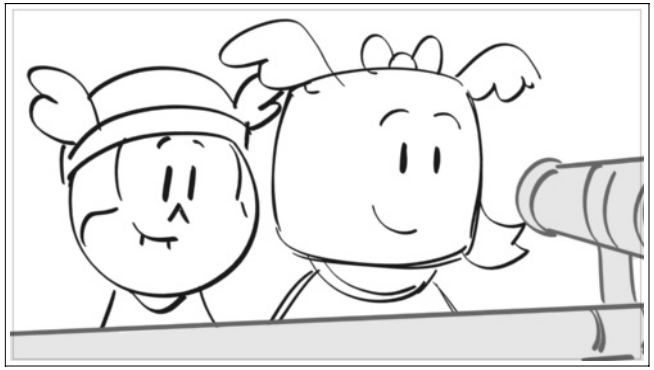
Scene	Panel
87	1



Scene	Panel
87	2



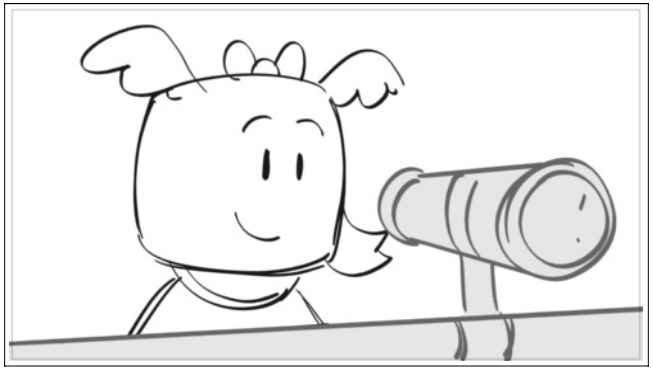
Scene	Panel
87	3



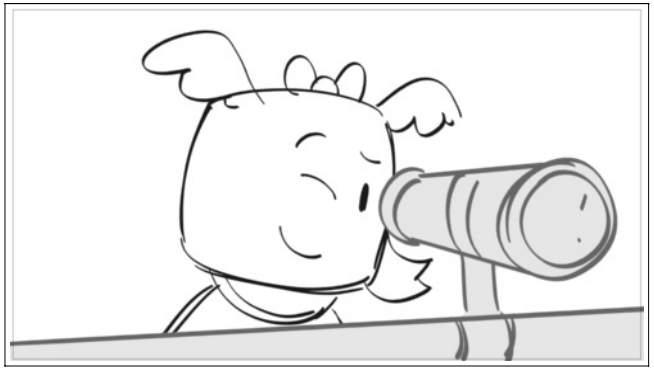
Action Notes

and Olive steps over to the spyglass to watch it.

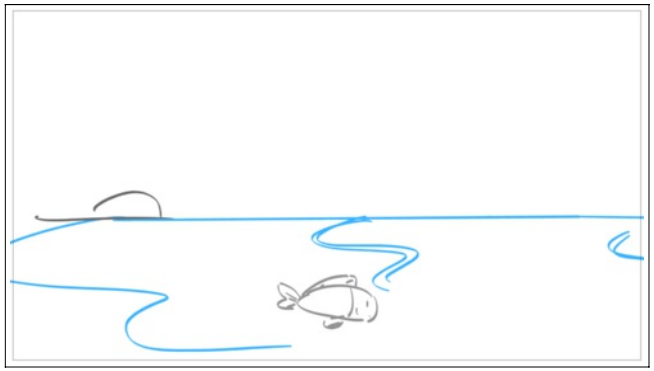
Scene	Panel
88	1



Scene	Panel
88	2



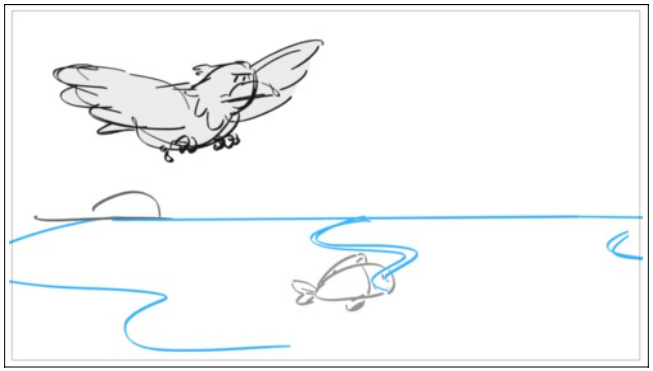
Scene	Panel
89	1



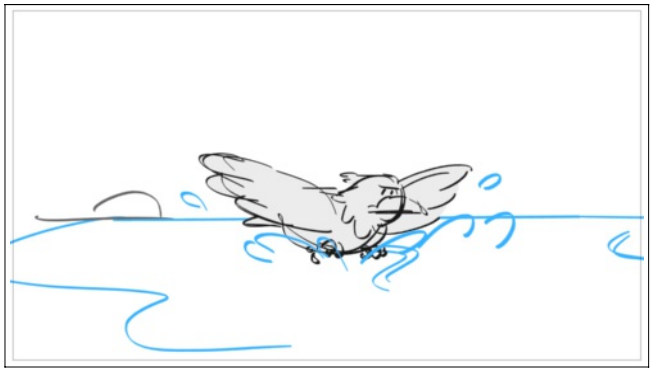
Action Notes

CUT TO: the forest at ground-level to see the eagle swish by a fish that is swimming in a pond. The fish swims off in the nick of time. .

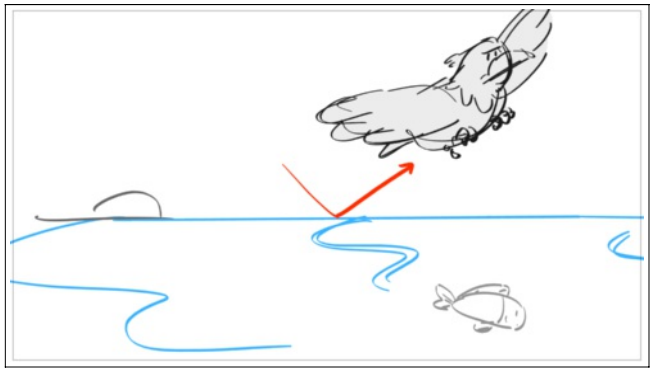
Scene	Panel
89	2



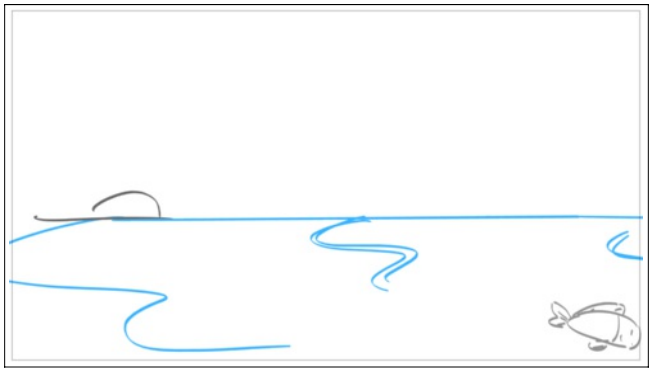
Scene	Panel
89	3



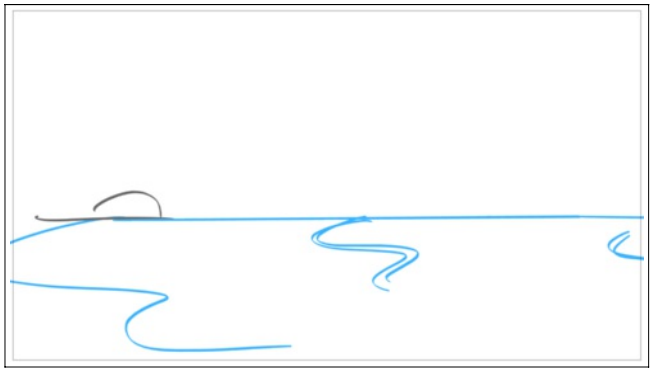
Scene	Panel
89	4



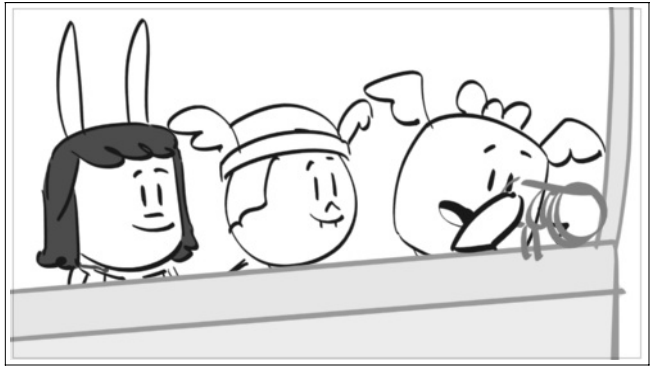
Scene	Panel
89	5



Scene	Panel
89	6



Scene	Panel
90	1



Dialog

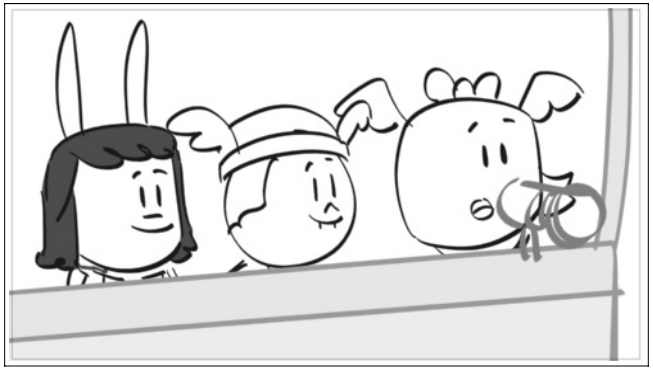
70 OLIVE

That eagle tried to catch a fish.

Action Notes

BACK TO: the kids.

Scene	Panel
90	2

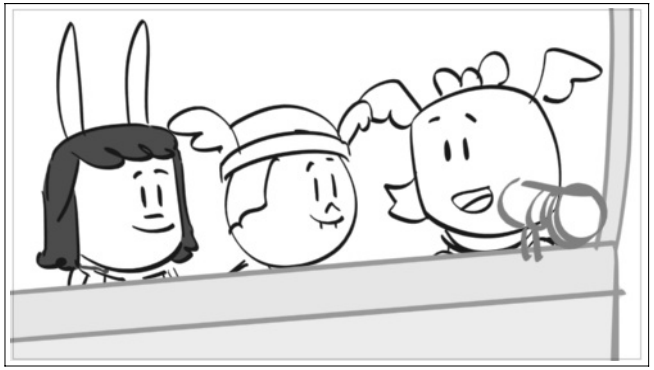


Dialog

70 OLIVE

Maybe

Scene	Panel
90	3

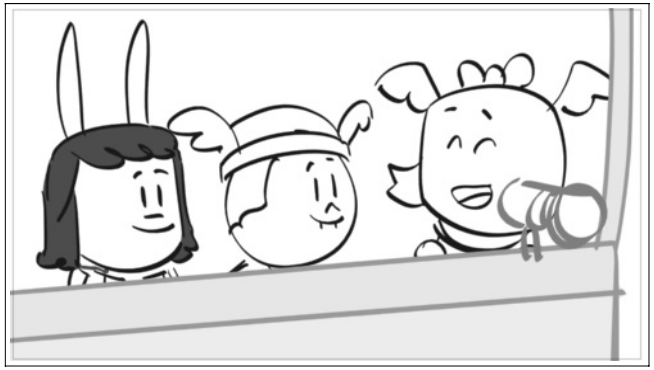


Dialog

70 OLIVE

that’s why it’s up here -

Scene	Panel
90	4

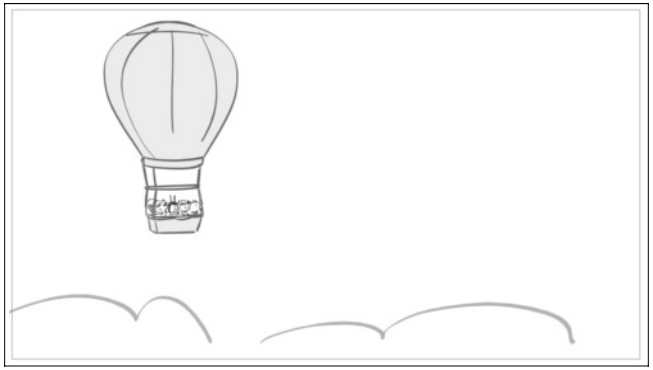


Dialog

70 OLIVE

it’s looking for food.

Scene	Panel
91	1

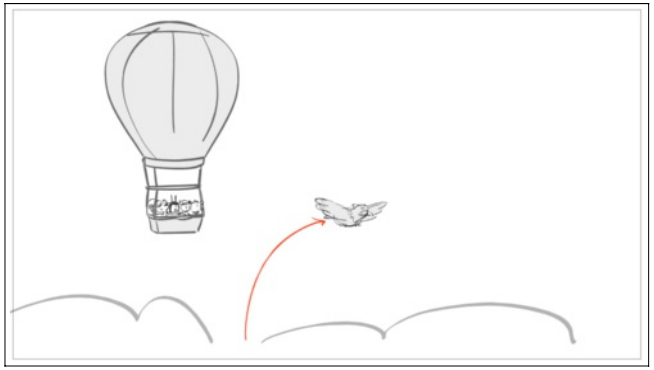


Dialog

71 ELINOR

But

Scene	Panel
91	2

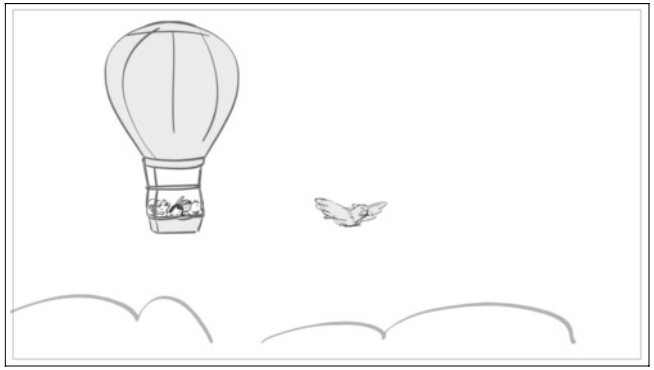


Dialog

71 ELINOR

how did the eagle know the fish was there?

Scene	Panel
91	3

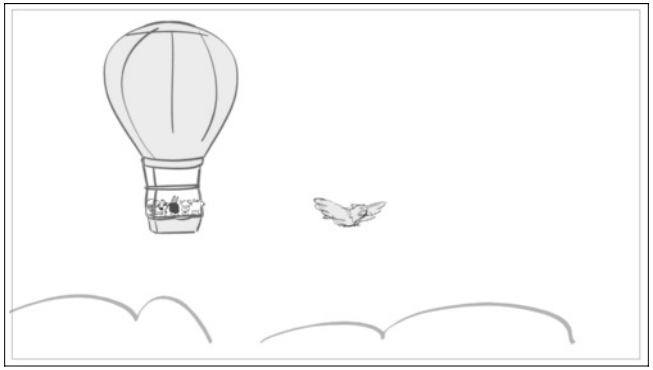


Dialog

71 ELINOR

I can barely see the pond from here.

Scene	Panel
91	4

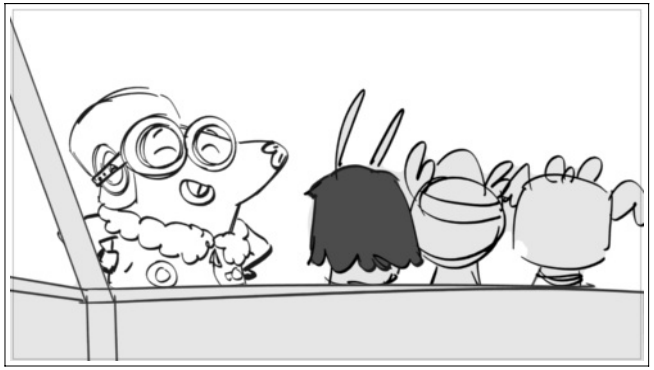


Dialog

72 MZ. MOLE

Another good observation, kids!

Scene	Panel
92	1

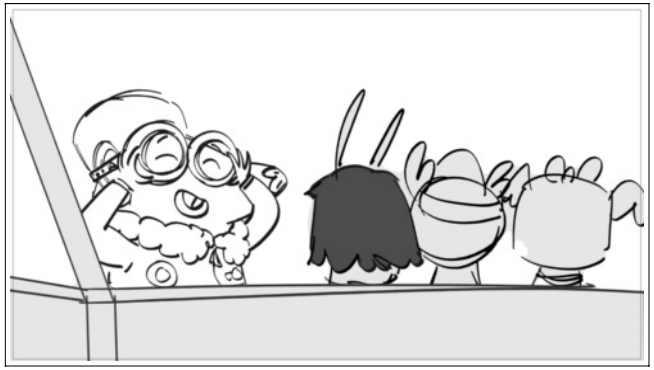


Dialog

72 MZ. MOLE

Eagles fly up here so they can

Scene	Panel
92	2

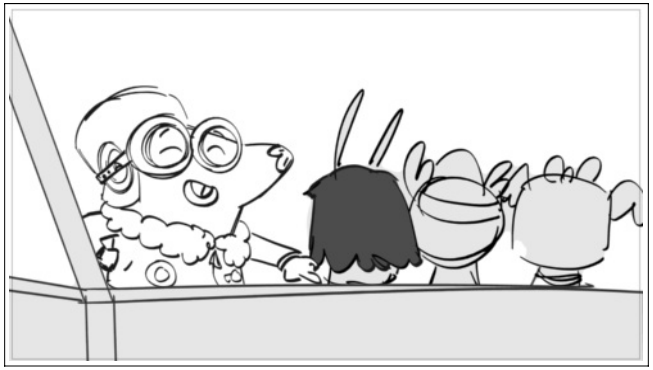


Dialog

72 MZ. MOLE

look for food

Scene	Panel
92	3

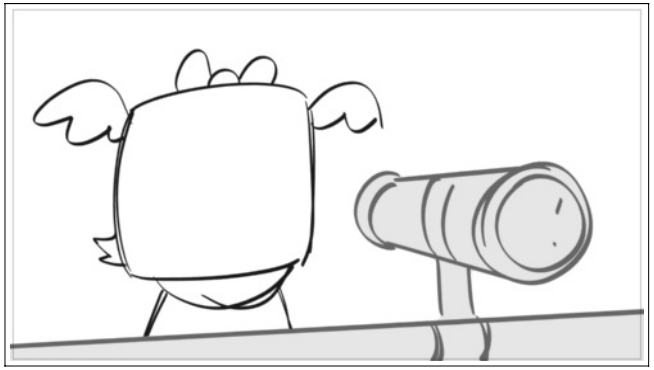


Dialog

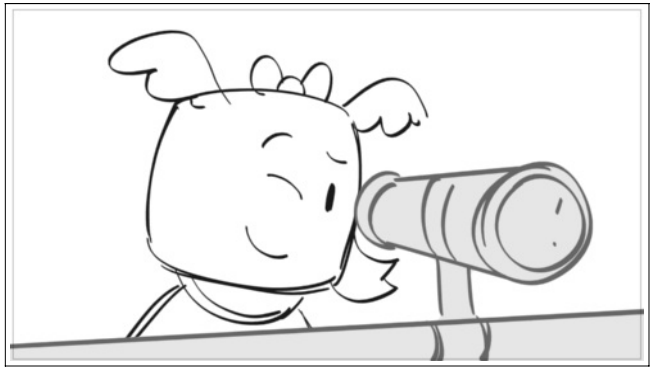
72 MZ. MOLE

down below.

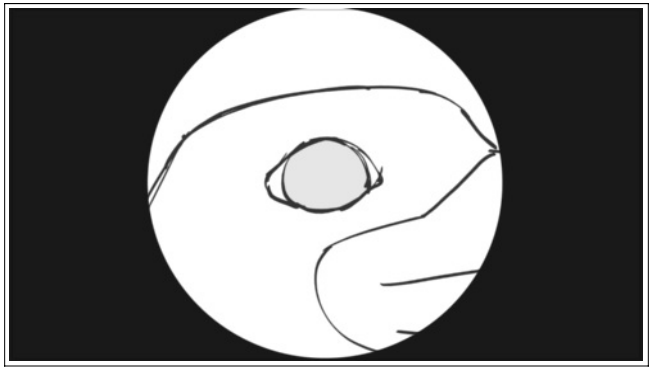
Scene	Panel
93	1



Scene	Panel
93	2



Scene	Panel
94	1



Dialog

72 MZ. MOLE

They have special eyes that are really good at seeing things far away.

Action Notes

In a science moment, we see a close up view of the eagle’s eye.

Scene	Panel
95	1



Dialog

73 ARI

(Gulp!) I wish

Action Notes

Ari is peering down over the basket edge,

Scene	Panel
95	2

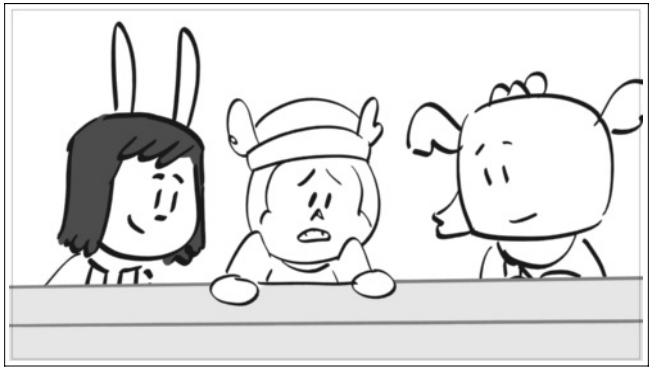


Dialog

73 ARI

I couldn’t see all the way down.

Scene	Panel
96	1



Dialog

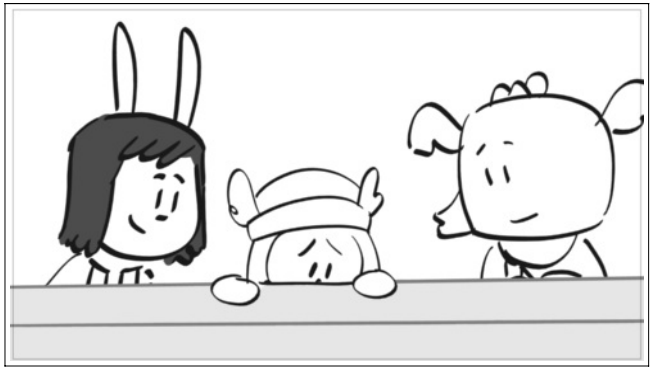
73 ARI

This is

Action Notes

half covering his eyes in nervousness.

Scene	Panel
96	2



Dialog

73 ARI

pretty high!

Scene	Panel
97	1



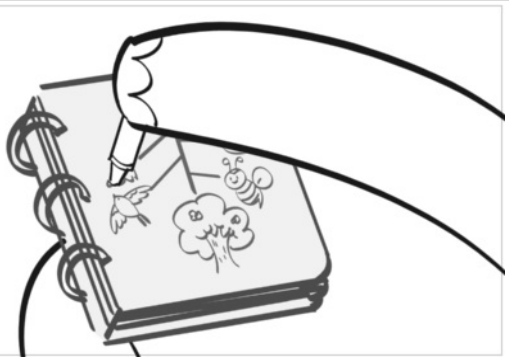
Action Notes

Olive finishes adding to her notebook. DRAWING: She's drawn a close-up of the eagle's head on the left above the previous bird, and a doodle of a fish on the other side of the line.

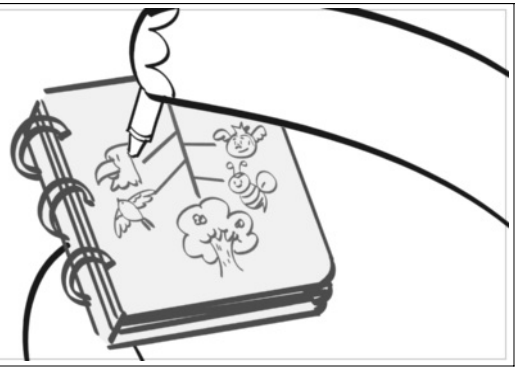
Scene	Panel
97	2



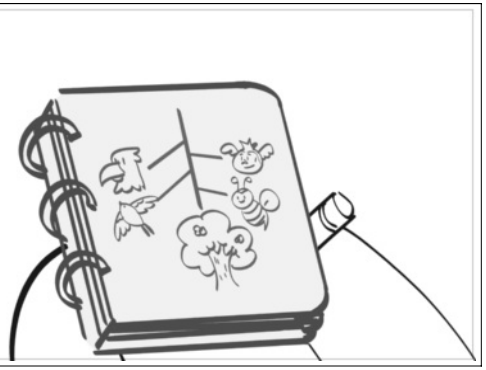
Scene	Panel
97	3



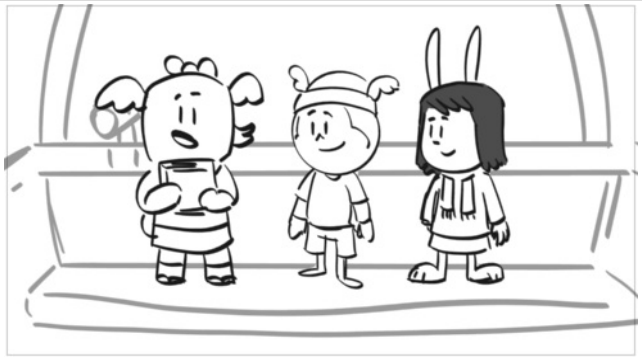
Scene	Panel
97	4



Scene	Panel
97	5



Scene	Panel
98	1



Dialog

74 OLIVE

So the eagle flies

Scene	Panel
98	2

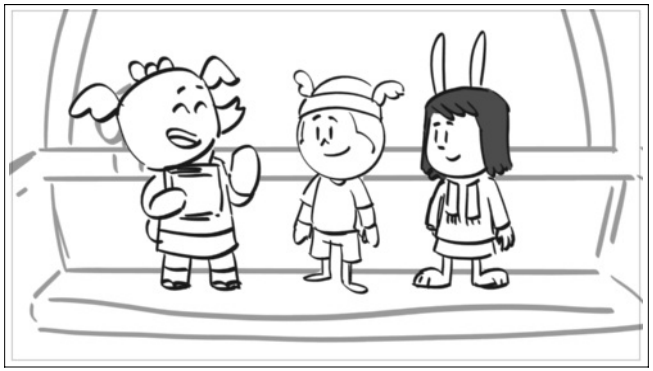


Dialog

74 OLIVE

this high

Scene	Panel
98	3

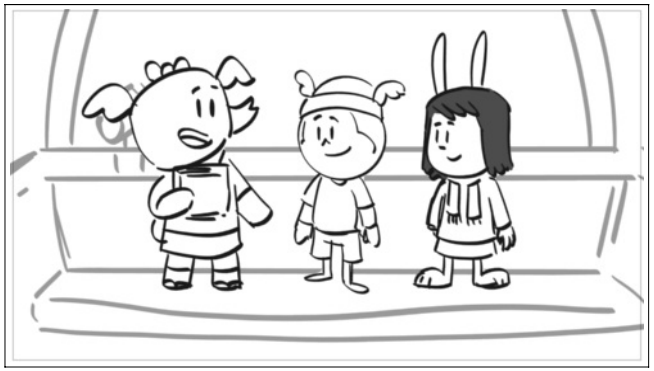


Dialog

74 OLIVE

so it can look for food

Scene	Panel
98	4

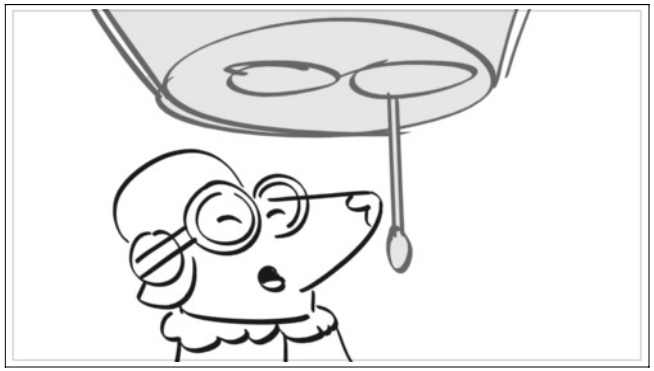


Dialog

74 OLIVE

down below.

Scene	Panel
99	1



Dialog

75 MZ. MOLE

Ooh!

Scene	Panel
99	2



Dialog

75 MZ. MOLE

Heh

Scene	Panel
99	3



Dialog

75 MZ. MOLE

heh

Scene	Panel
99	4



Dialog

75 MZ. MOLE

heh

Scene	Panel
99	5

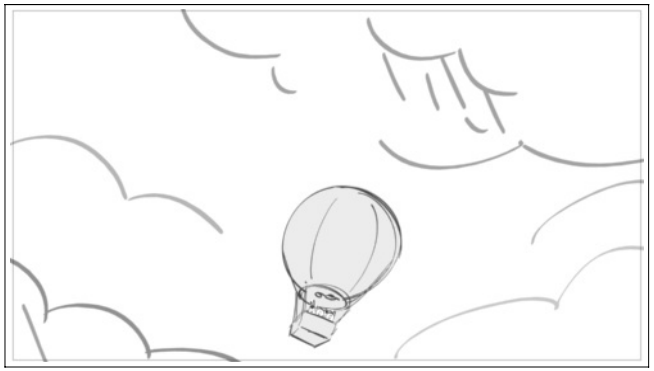


Dialog

75 MZ. MOLE

Here we go, kids.

Scene	Panel
100	1



Dialog

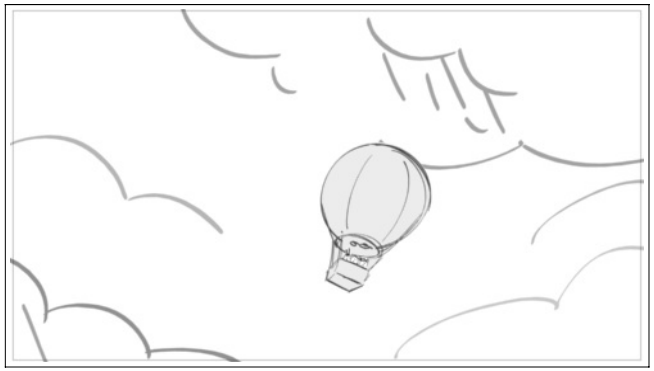
75 MZ. MOLE

We’re almost

Action Notes

WIDE: The Balloon is indeed flying up into a cloud!

Scene	Panel
100	2

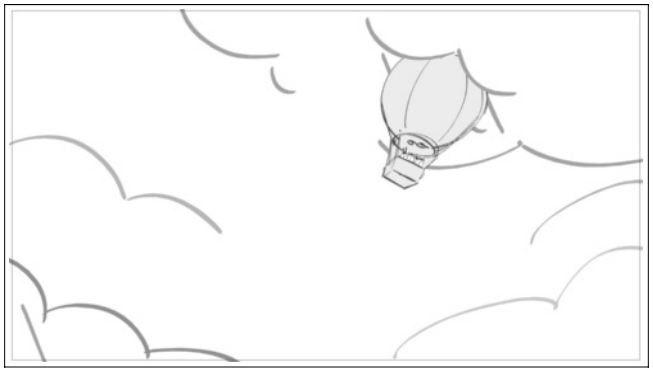


Dialog

75 MZ. MOLE

at a

Scene	Panel
100	3

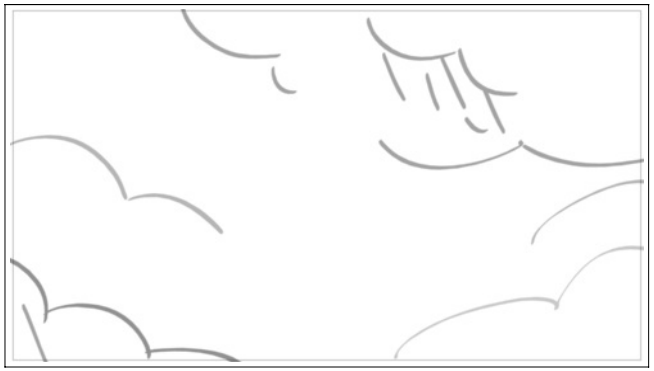


Dialog

75 MZ. MOLE

clo

Scene	Panel
100	4



Dialog

75 MZ. MOLE

ud.

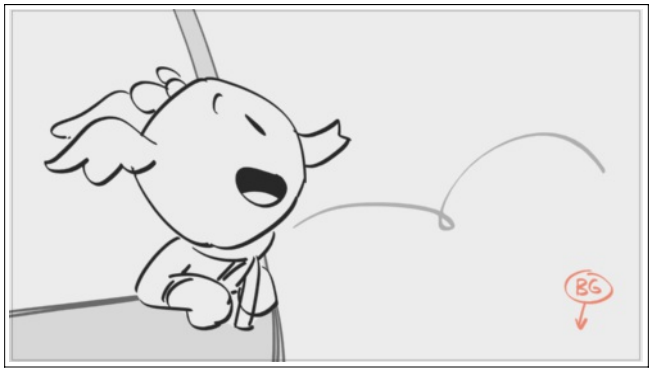
Scene	Panel
101	1



Action Notes

Olive <SFX: GASPS> and she looks up excitedly out of the railing of the balloon.

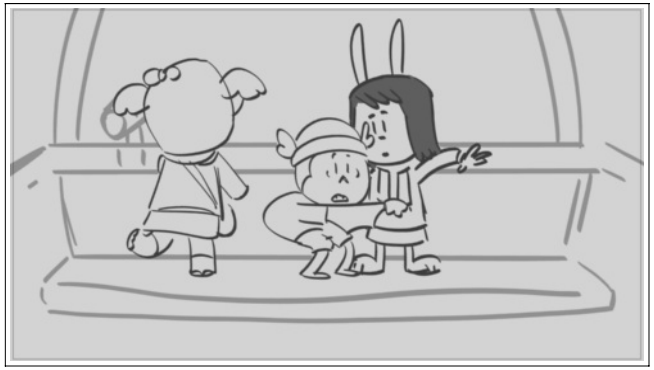
Scene	Panel
101	2



Scene	Panel
101	3



Scene	Panel
102	1



Dialog

76 ARI

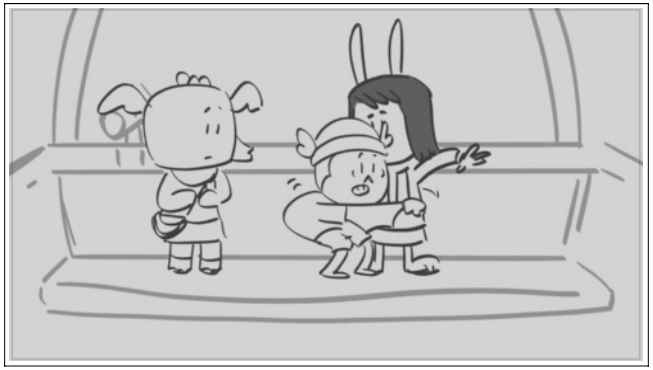
(nervous)

A cloud?

Action Notes

Meanwhile, we see Ari clinging onto Elinor nervously.

Scene	Panel
102	2



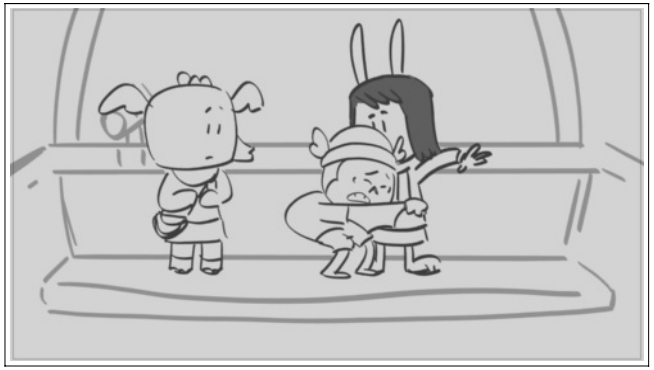
Dialog

76 ARI

(nervous)

I’ve never been this high before.

Scene	Panel
102	3



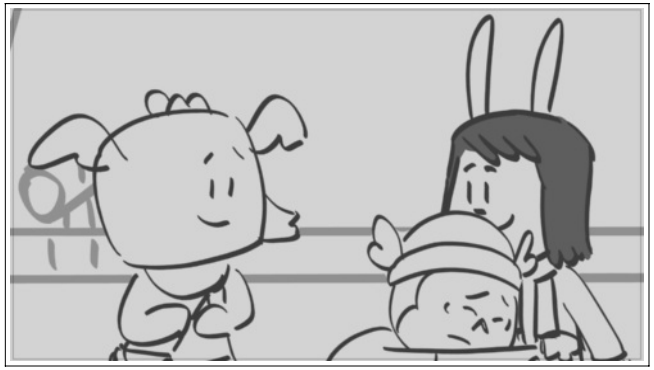
Dialog

76 ARI

(nervous)

I wonder what’s on the other side??

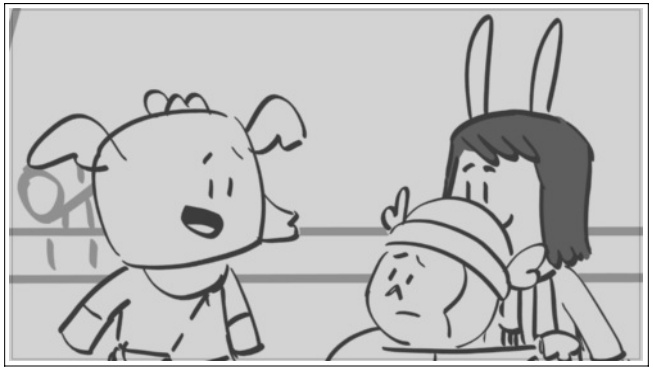
Scene	Panel
103	1



Action Notes

Elinor and Olive look at Ari encouragingly with a smile.

Scene	Panel
103	2

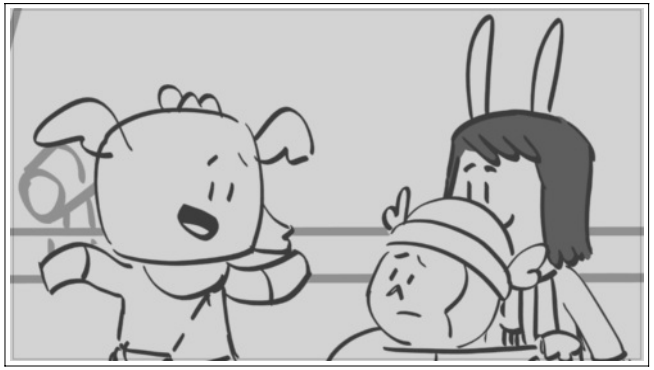


Dialog

77 OLIVE

Don’t worry, Ari,

Scene	Panel
103	3

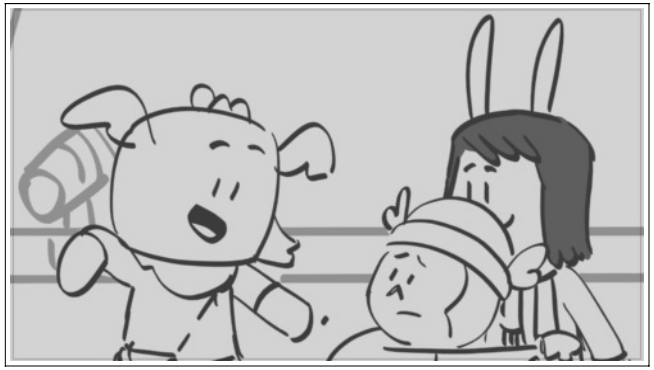


Dialog

77 OLIVE

if your knees get wobbly,

Scene	Panel
103	4

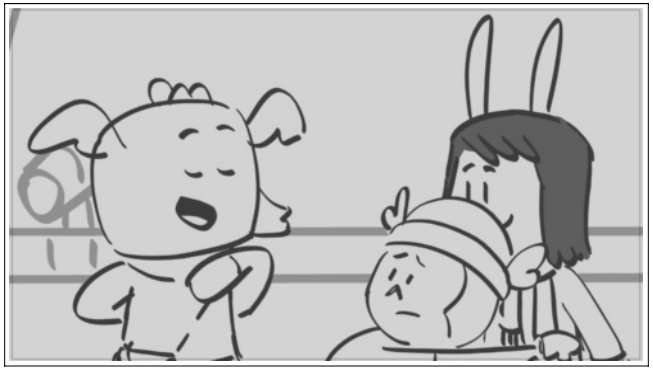


Dialog

77 OLIVE

you can hold

Scene	Panel
103	5

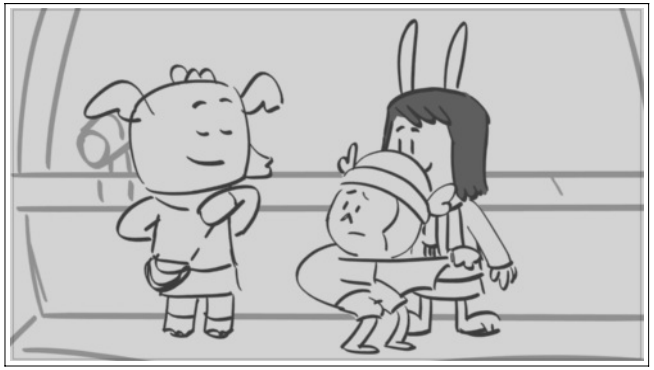


Dialog

77 OLIVE

on to ME.

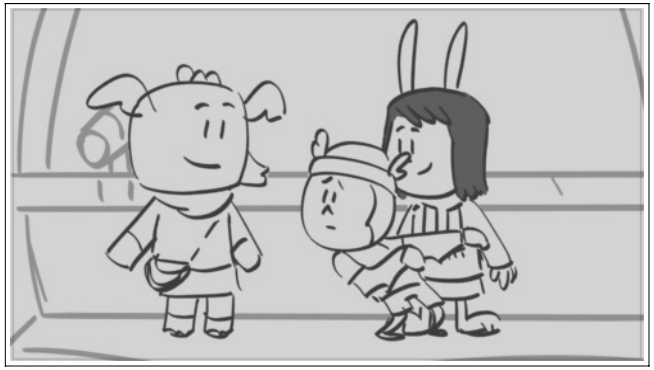
Scene	Panel
104	1



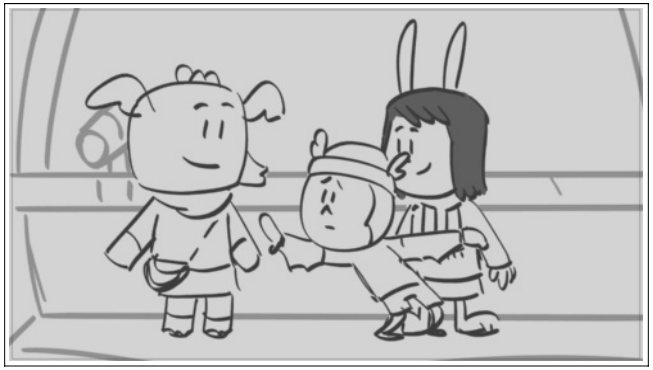
Action Notes

And he does! He does a comically quick transfer from Elinor to Olive

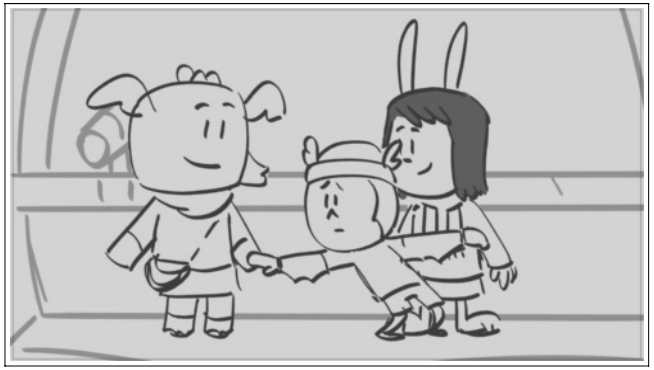
Scene	Panel
104	2



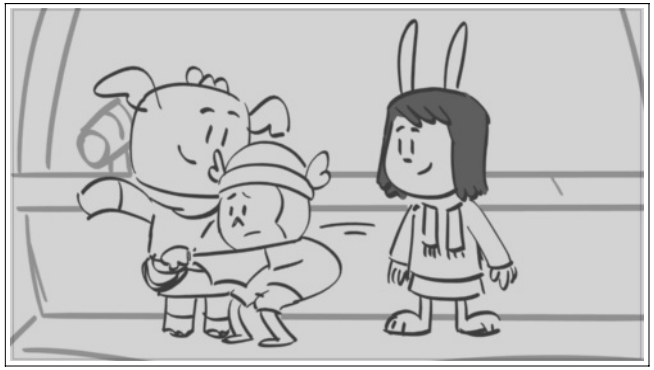
Scene	Panel
104	3



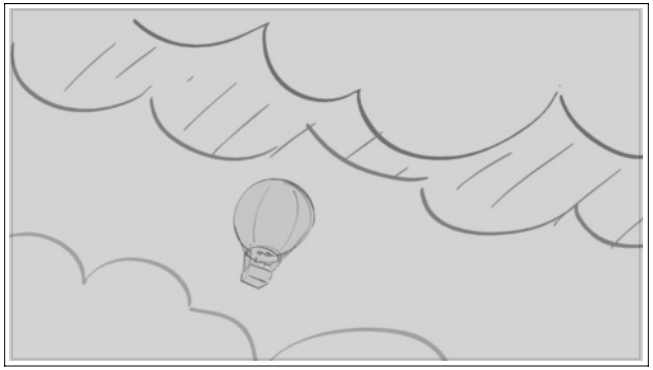
Scene	Panel
104	4



Scene	Panel
104	5



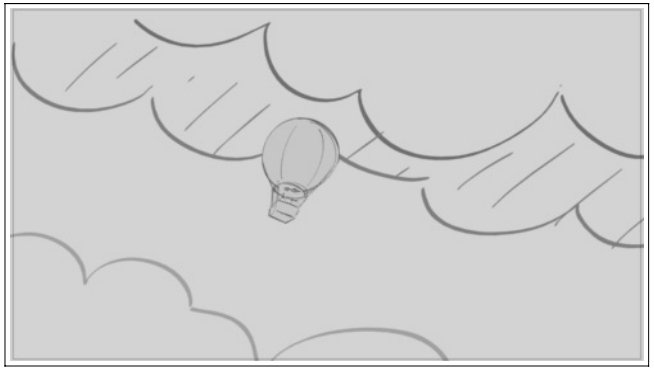
Scene	Panel
105	1



Action Notes

The balloon rises up into the cloud.

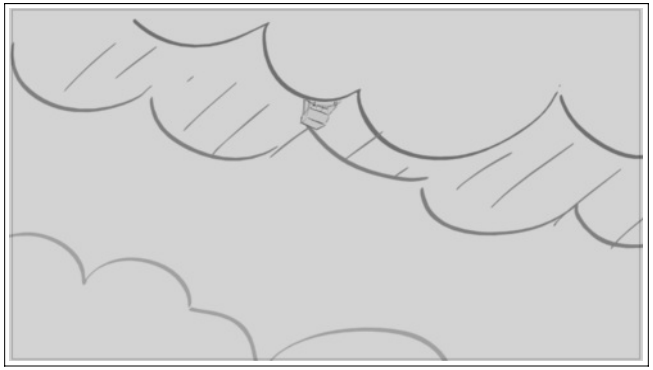
Scene	Panel
105	2



Scene	Panel
105	3



Scene	Panel
105	4



Scene	Panel
105	5



Scene	Panel
106	1



Dialog

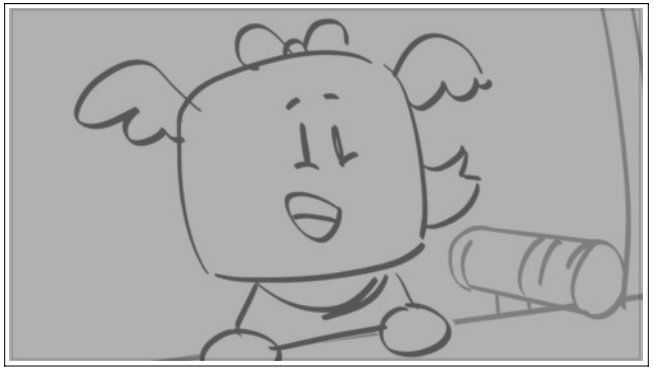
78 OLIVE

Wow!

Action Notes

For a few moments, the kids are engulfed in cloud and are barely visible.

Scene	Panel
106	2

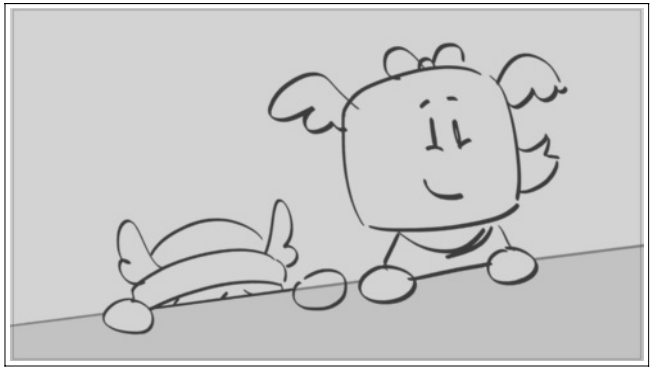


Dialog

78 OLIVE

We’re INSIDE the cloud!

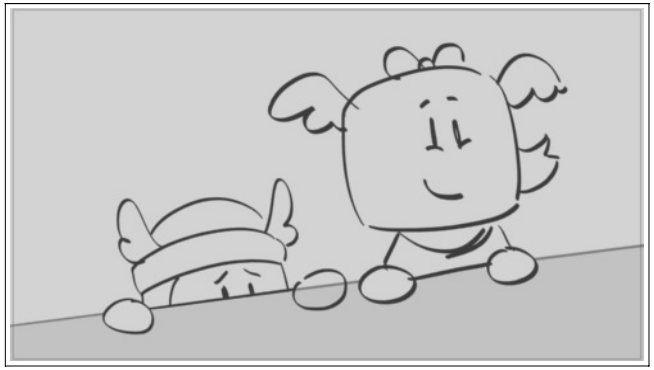
Scene	Panel
107	1



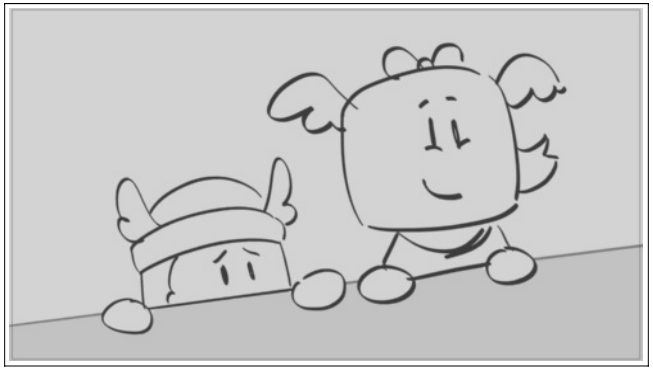
Action Notes

and he peers up over the edge of the railing with trepidation.

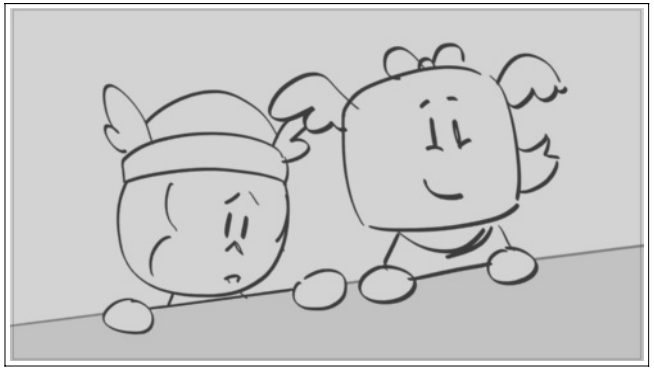
Scene	Panel
107	2



Scene	Panel
107	3



Scene	Panel
107	4



Scene	Panel
108	1



Dialog

79 ARI

Mmm,

Scene	Panel
108	2



Dialog

79 ARI

OK yeah,

Scene	Panel
108	3

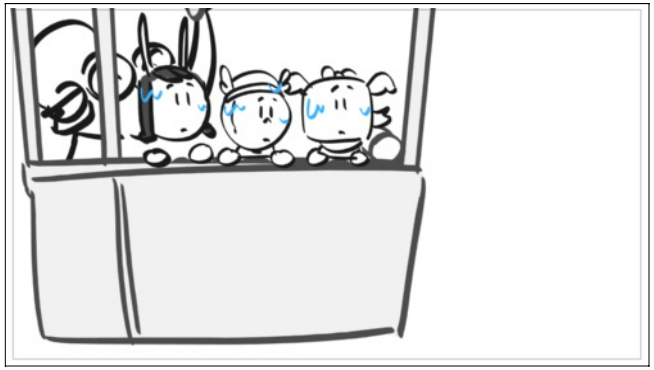


Dialog

79 ARI

this is pretty cool...

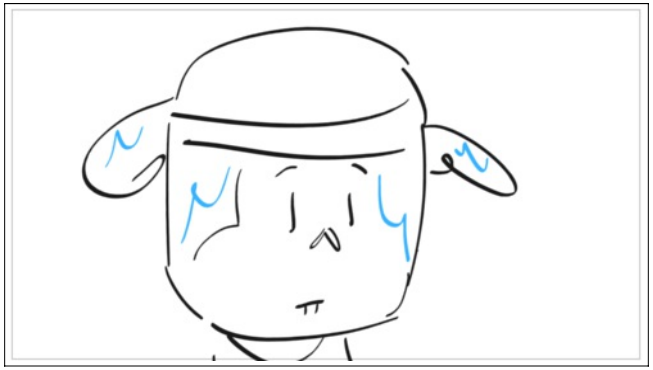
Scene	Panel
108	4



Action Notes

We regain visibility

Scene	Panel
109	1



Action Notes

and we see that Ari is a little bit damp.

Scene	Panel
109	2



Action Notes

He shakes off his ears.

Scene	Panel
109	3



Scene	Panel
109	4



Dialog

79 ARI

And

Scene	Panel
109	5

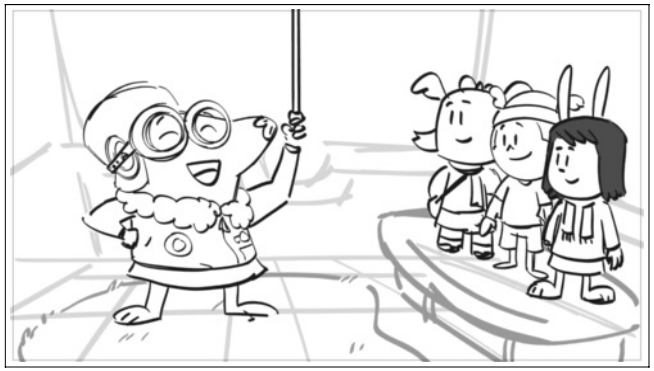


Dialog

79 ARI

wet.

Scene	Panel
110	1

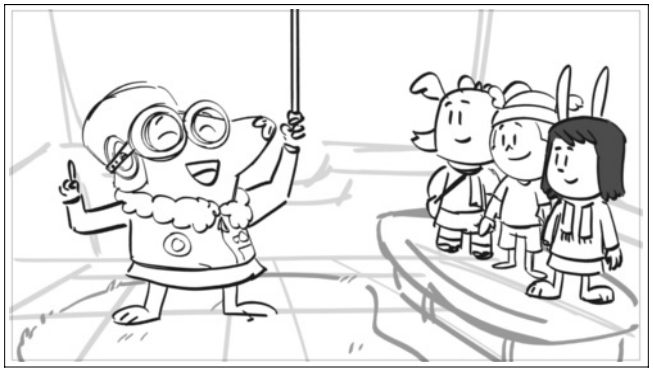


Dialog

80 MZ. MOLE

Yup,

Scene	Panel
110	2

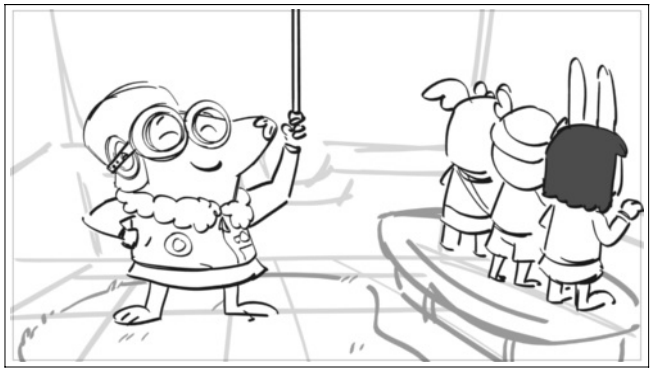


Dialog

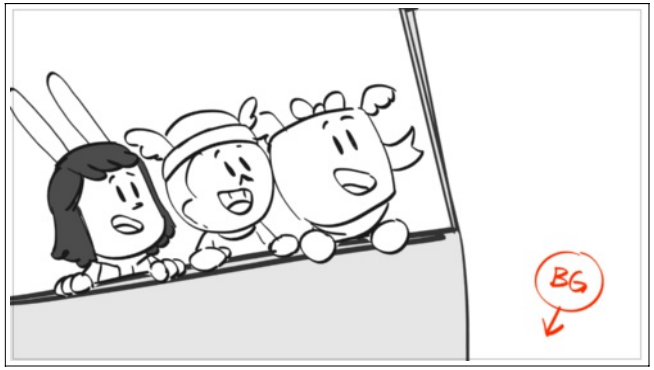
80 MZ. MOLE

clouds are mostly made of water.

Scene	Panel
110	3



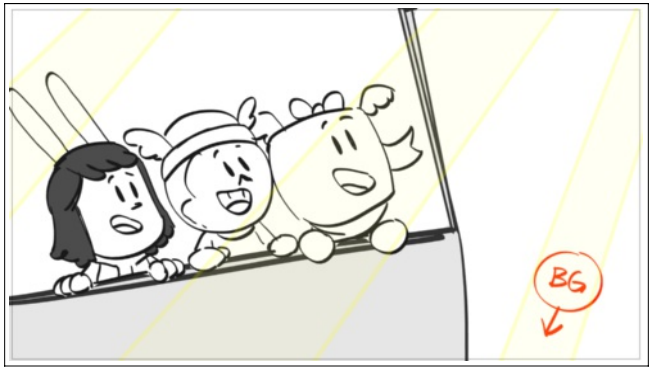
Scene	Panel
111	1



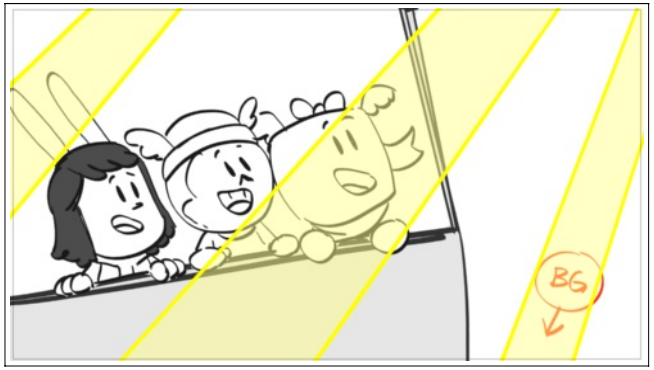
Action Notes

The kids look over the basket railing.

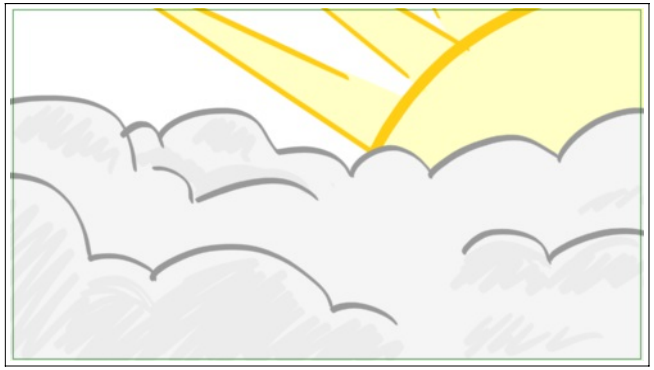
Scene	Panel
111	2



Scene	Panel
111	3



Scene	Panel
112	1



Dialog

81 ELINOR/OLIVE/ARI

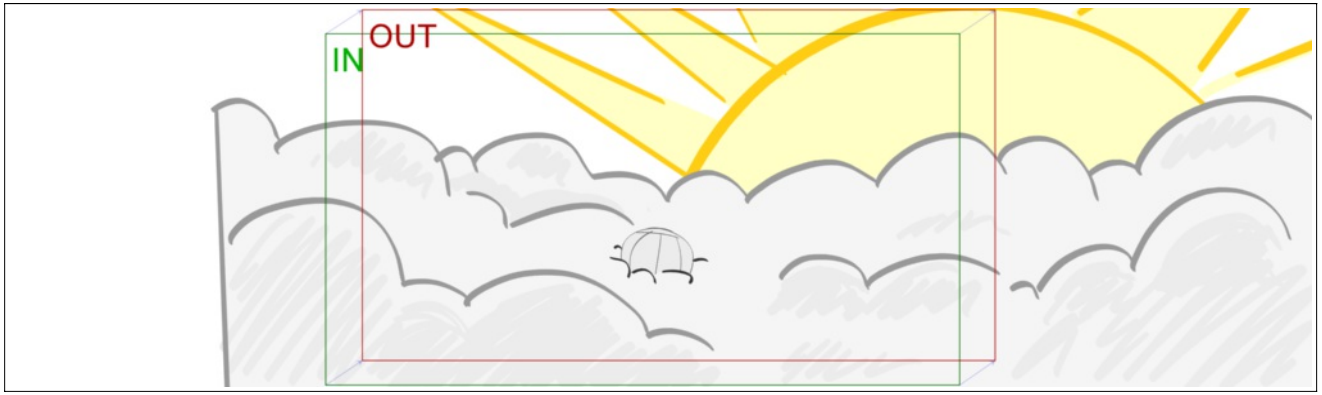
Look!/Whoa.../SO. COOL./Awesome!

Action Notes

5. EXT. ABOVE THE CLOUDS - DAY

It’s a wondrous scene as they find themselves in a cloud landscape. Ari is looking more relaxed now, also impressed by the awesome view.

Scene	Panel
112	2

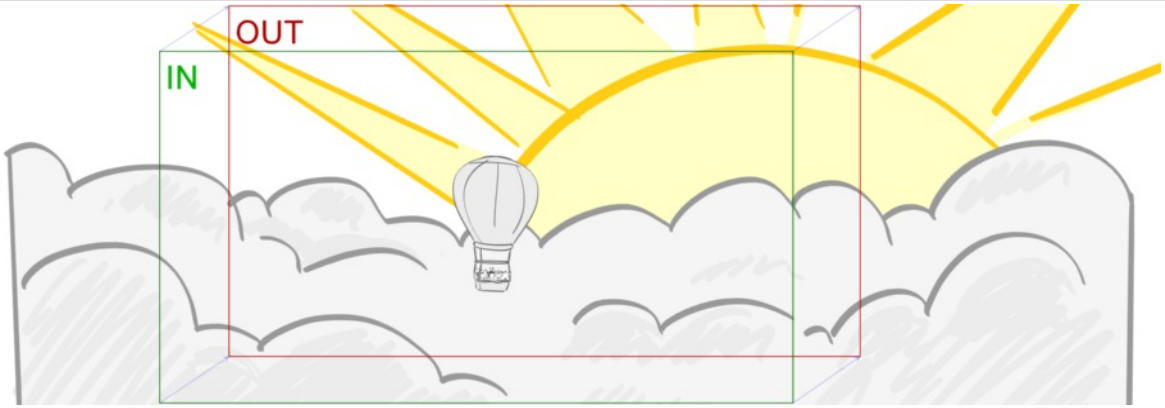


Dialog

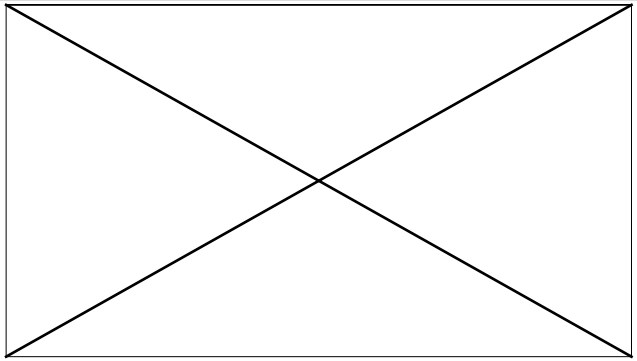
81 ELINOR/OLIVE/ARI

Look!/Whoa.../SO. COOL./Awesome!

Scene	Panel
112	3



NO PANEL

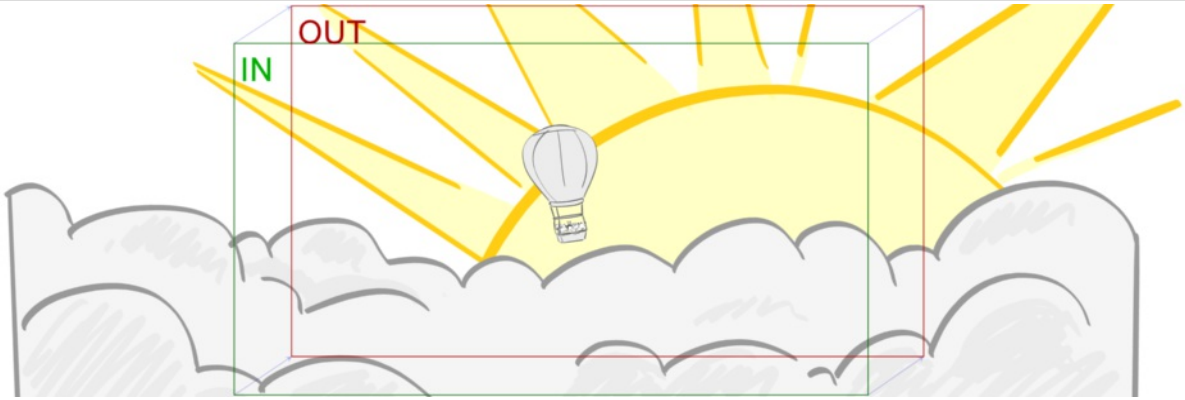


Dialog

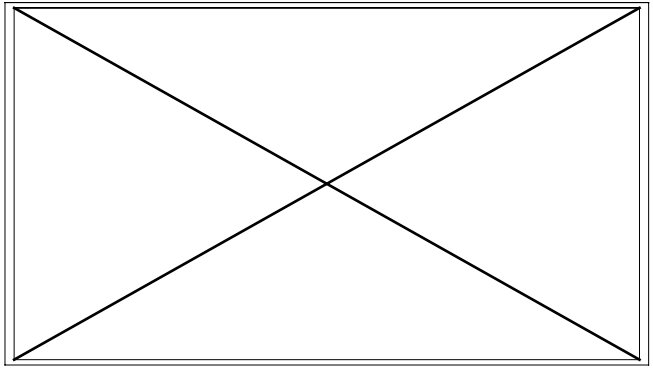
81 ELINOR/OLIVE/ARI

Look!/Whoa.../SO. COOL./Awesome!

Scene	Panel
112	4



NO PANEL

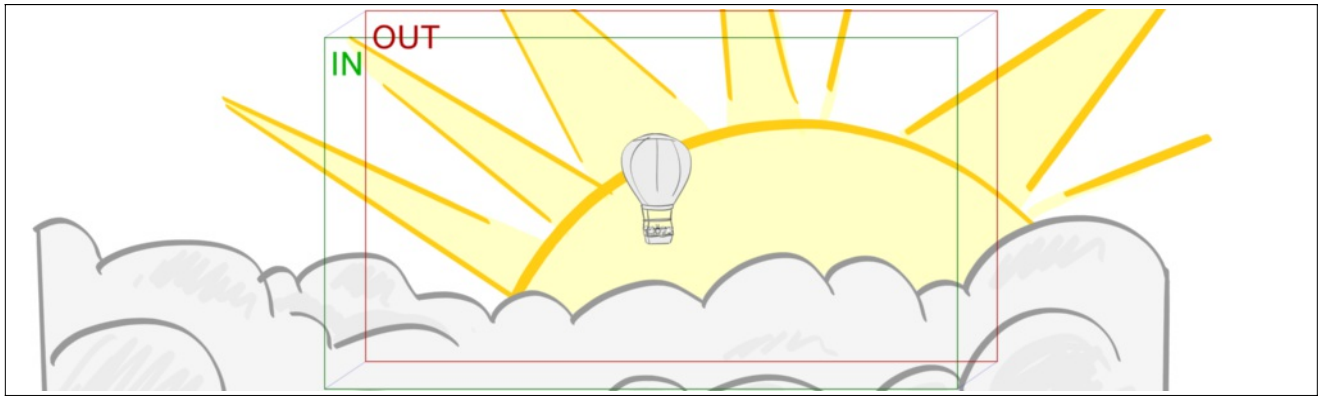


Dialog

81 ELINOR/OLIVE/ARI

Look!/Whoa.../SO. COOL./Awesome!

Scene	Panel
112	5

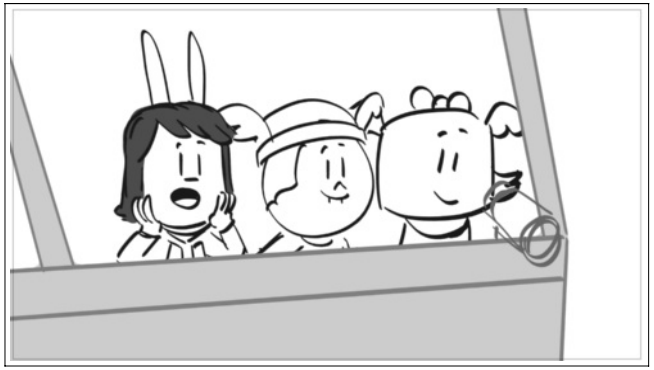


Dialog

81 ELINOR/OLIVE/ARI

Look!/Whoa.../SO. COOL./Awesome!

Scene	Panel
113	1



Dialog

82 ELINOR

(Gasp!)

Action Notes

Elinor sees something off to the side.

Scene	Panel
113	2

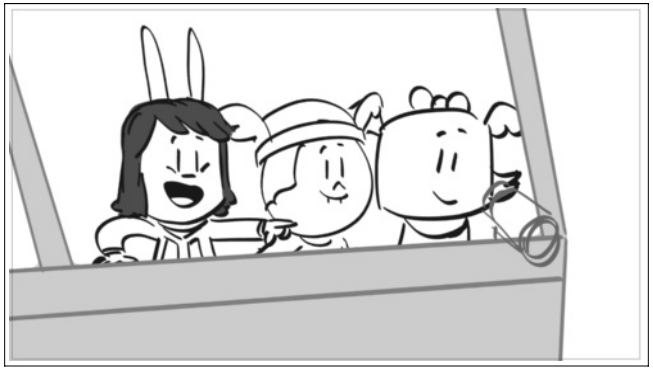


Dialog

82 ELINOR

Look,

Scene	Panel
113	3

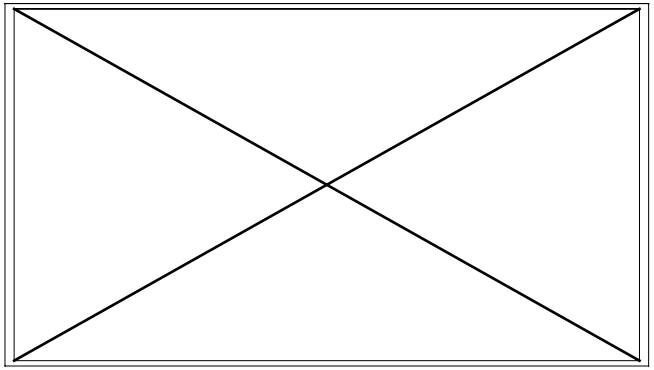


Dialog

82 ELINOR

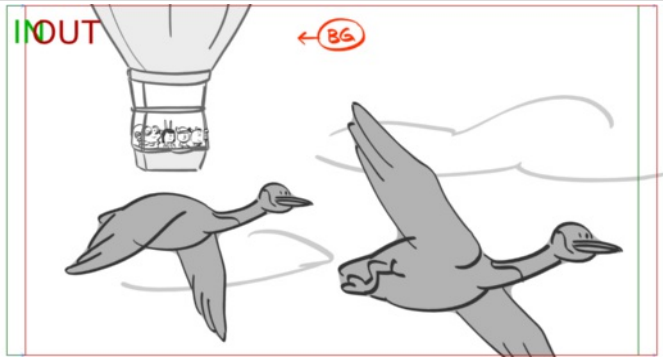
there are birds here too.

NO PANEL

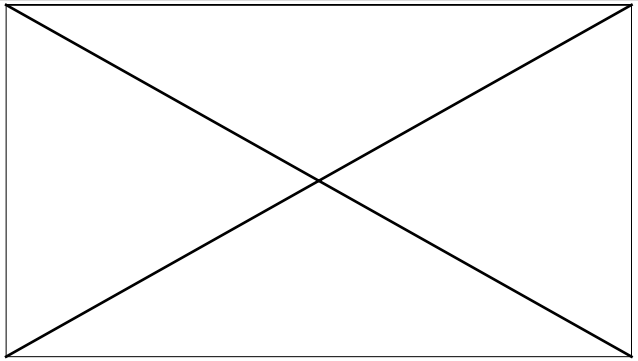


Scene	Panel
114	1





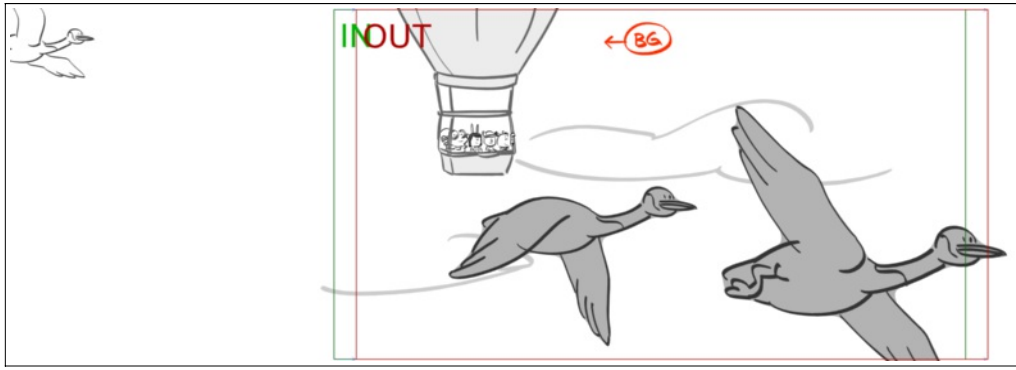
NO PANEL



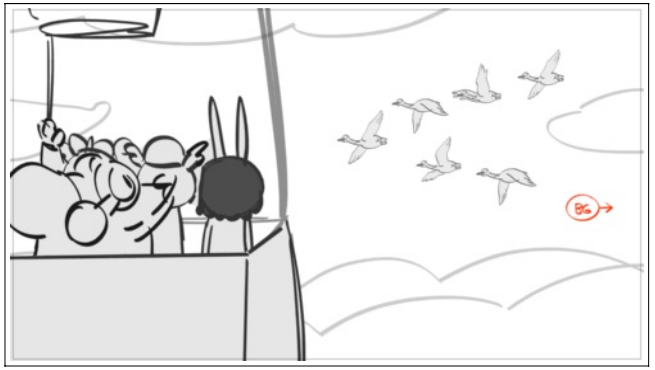
Action Notes

The kids are amazed to see birds flying up here too. They see a flock of Canada Geese flying in V formation above the clouds.

Scene	Panel
114	2



Scene	Panel
115	1

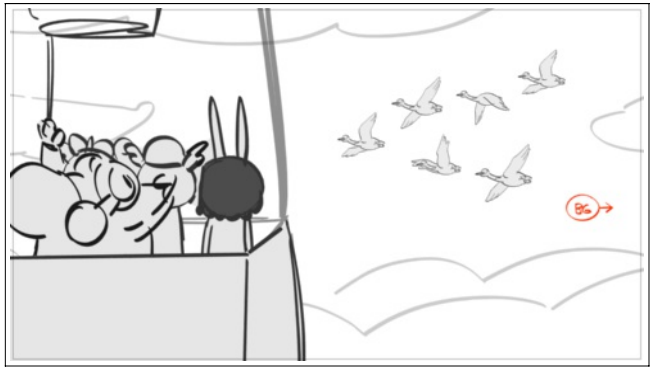


Dialog

83 OLIVE

Those are the geese we saw before.

Scene	Panel
115	2

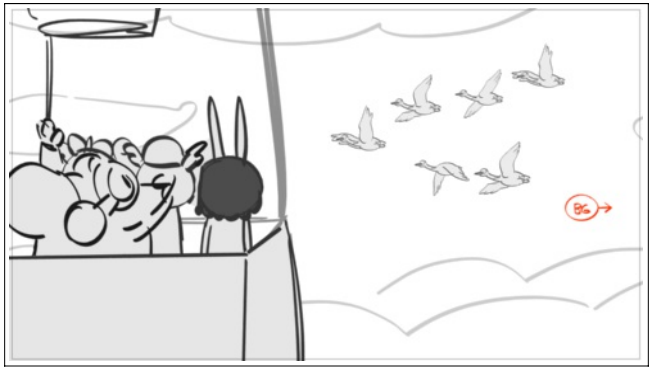


Dialog

83 OLIVE

Why are they flying all the way up here?

Scene	Panel
115	3

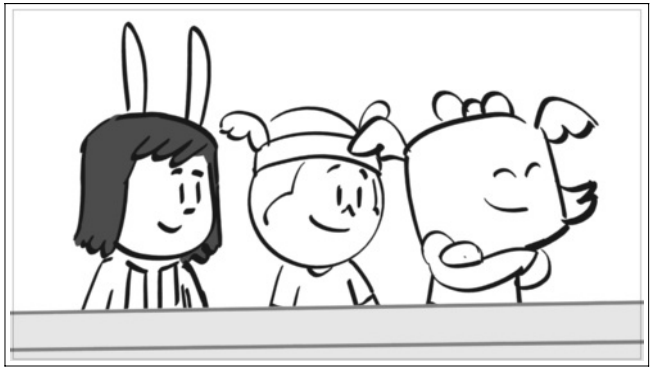


Dialog

84 ELINOR

Maybe it’s warmer here, closer to the sun?

Scene	Panel
116	1



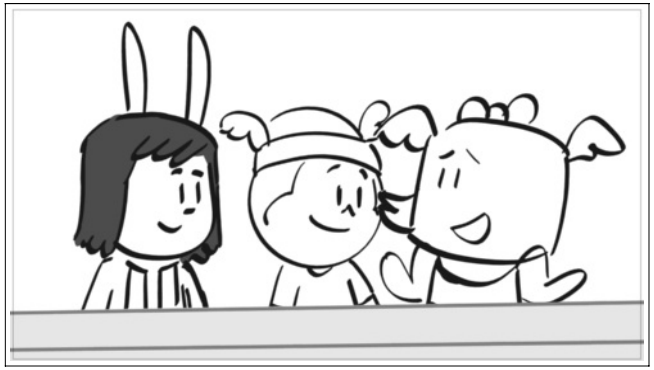
Dialog

85 OLIVE

(hugging herself a little)

Mm,

Scene	Panel
116	2

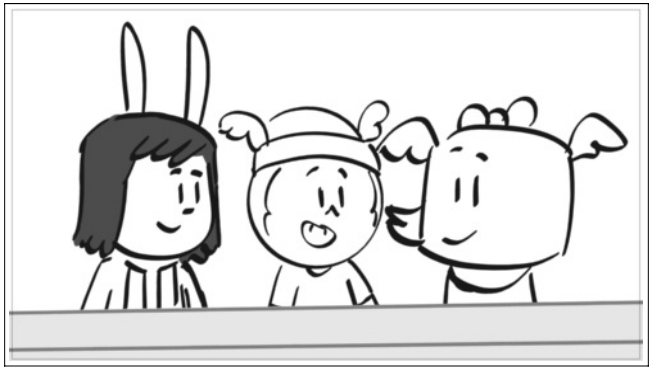


Dialog

85 OLIVE

it doesn’t feel any warmer.

Scene	Panel
116	3



Dialog

86 ARI

Ooh, I know!

Scene	Panel
116	4



Dialog

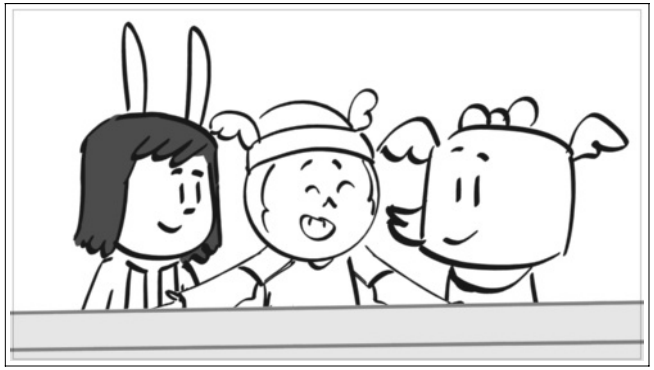
86 ARI

Maybe they’re

Action Notes

He mimics flying like a goose robot/alien while making alien sounds <SFX: BEEBOODADA ZOORP>.ff

Scene	Panel
116	5

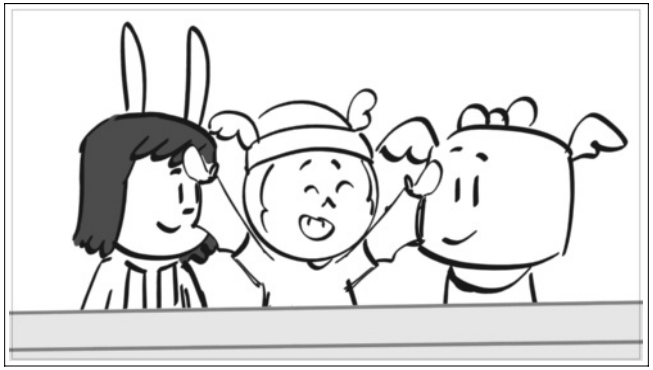


Dialog

86 ARI

goose aliens

Scene	Panel
116	6

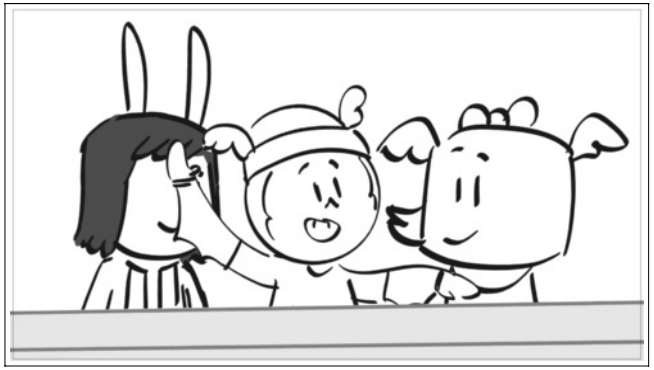


Dialog

86 ARI

heading up to

Scene	Panel
116	7

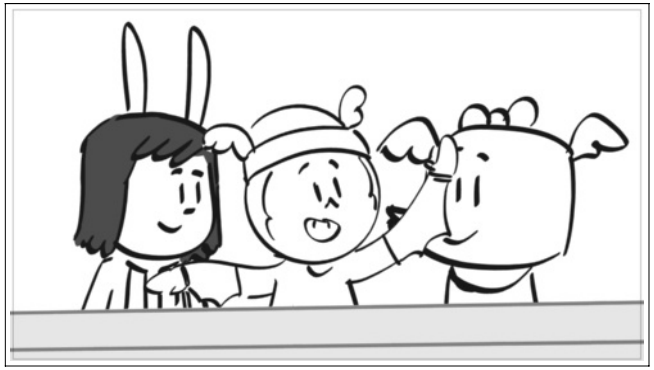


Dialog

86 ARI

spaaa

Scene	Panel
116	8

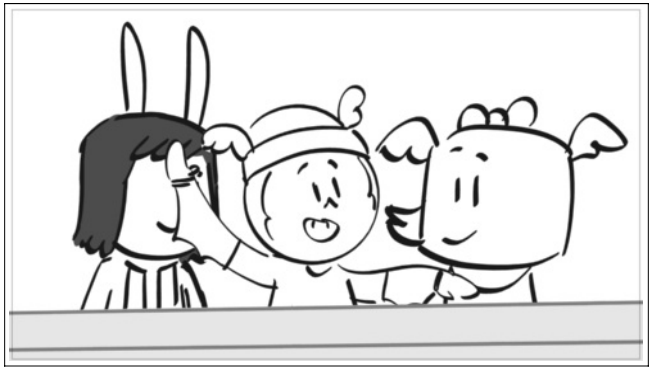


Dialog

86 ARI

aaaa

Scene	Panel
116	9

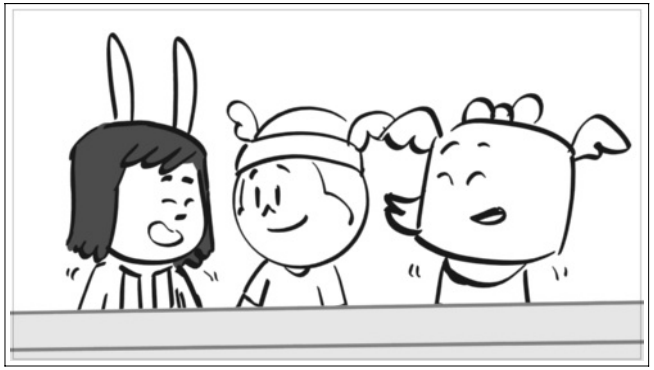


Dialog

86 ARI

aaace!

Scene	Panel
116	10



Dialog

87 ELINOR

<GIGGLE>

Action Notes

The kids <SFX: GIGGLE>

Scene	Panel
116	11

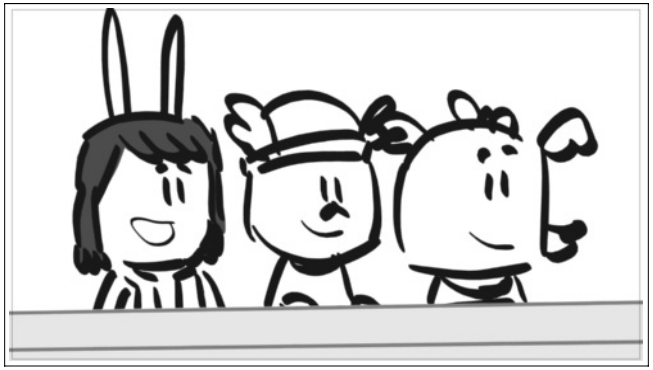


Dialog

87 ELINOR

They look like regular geese to me,

Scene	Panel
116	12



Dialog

87 ELINOR

flying south because it’s almost winter.

Scene	Panel
117	1

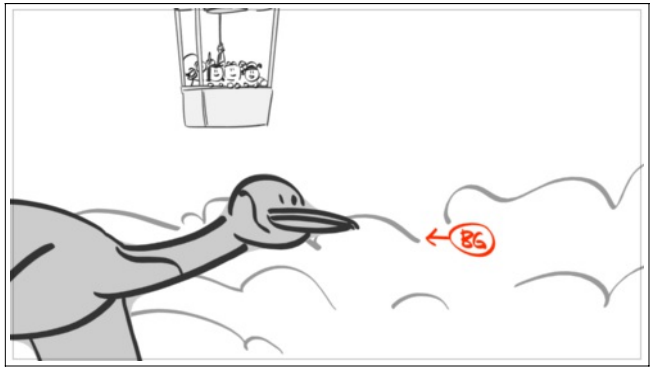


Dialog

88 ARI

Well,

Scene	Panel
117	2

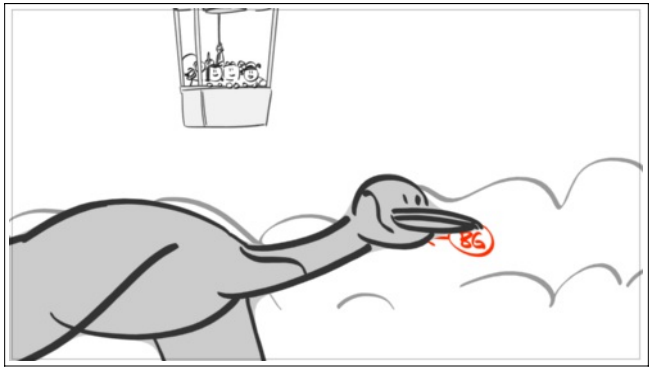


Dialog

88 ARI

wherever they’re going,

Scene	Panel
117	3

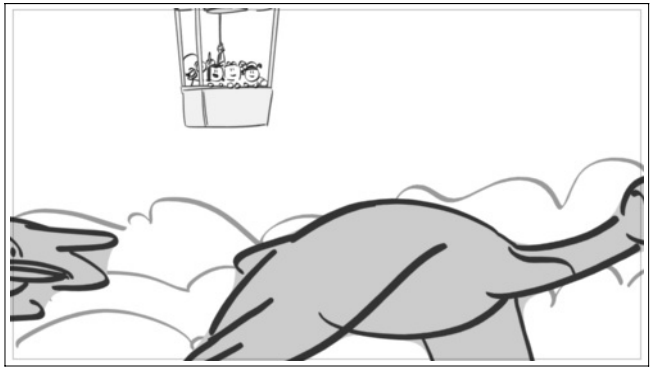


Dialog

88 ARI

they have the whole sky to themselves.

Scene	Panel
117	4

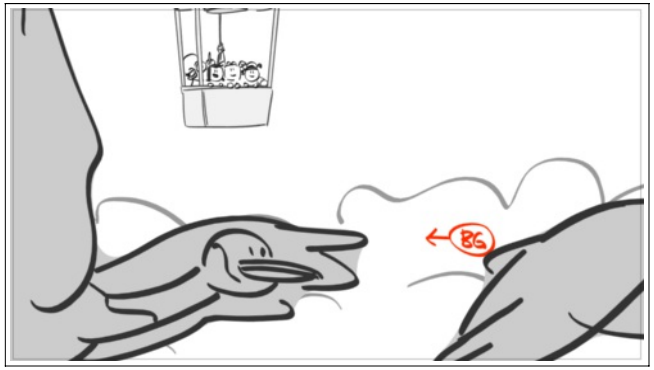


Dialog

89 OLIVE

Maybe that’s why they’re up here.

Scene	Panel
117	5

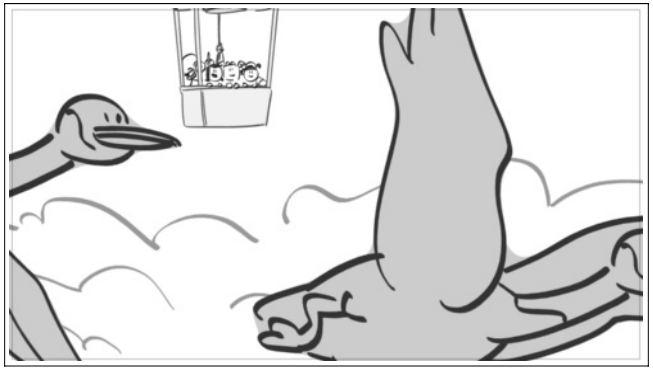


Dialog

89 OLIVE

Up here,

Scene	Panel
117	6

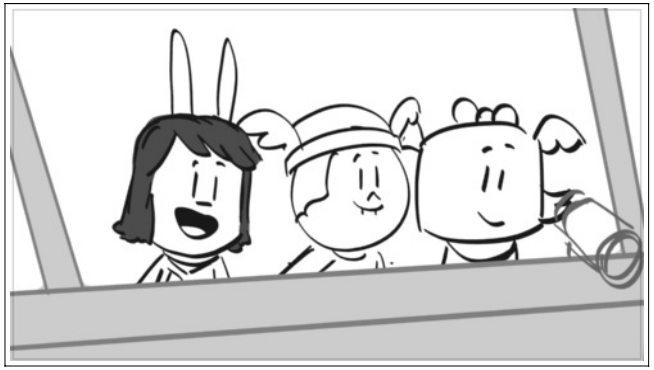


Dialog

89 OLIVE

so they can fly a long way without anything stopping them.

Scene	Panel
118	1



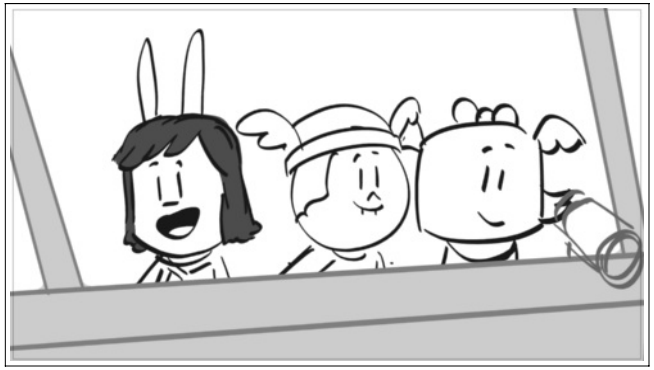
Dialog

90 ELINOR

(looking around)

You're right.

Scene	Panel
118	2



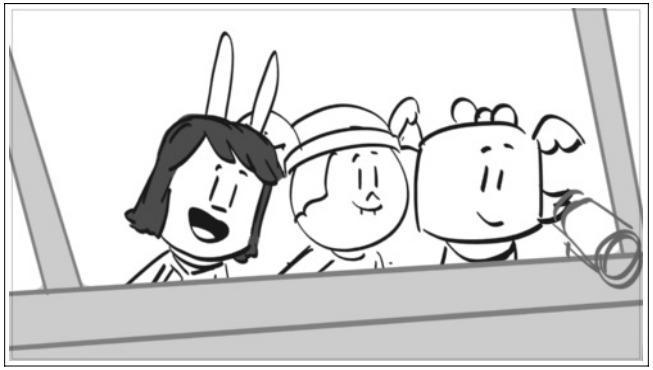
Dialog

90 ELINOR

(looking around)

There aren’t any mountains

Scene	Panel
118	3



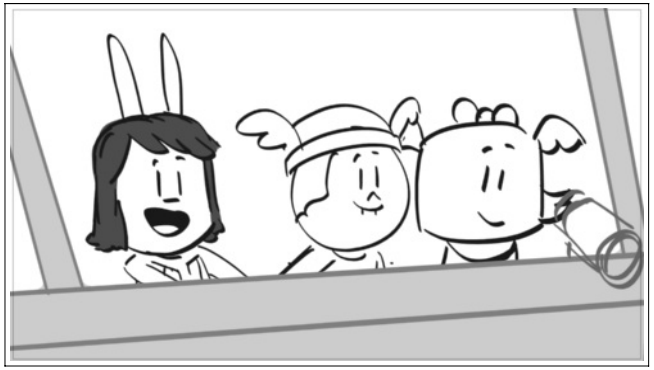
Dialog

90 ELINOR

(looking around)

or trees

Scene	Panel
118	4



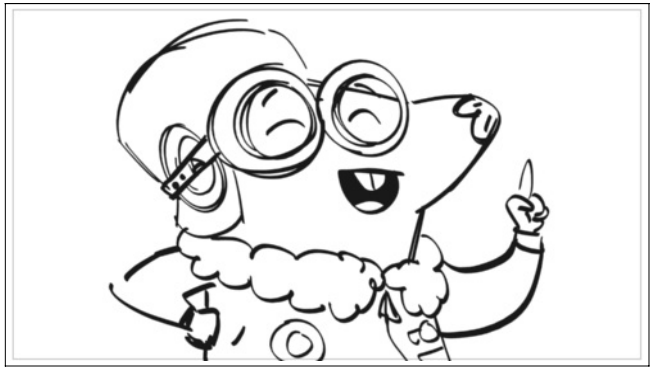
Dialog

90 ELINOR

(looking around)

or anything they have to fly around.

Scene	Panel
119	1



Dialog

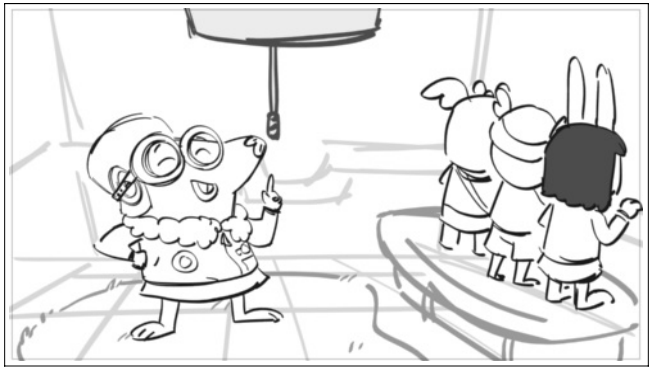
91 MZ. MOLE

Right again, kids.

Action Notes

Mz. Mole walks up.

Scene	Panel
120	1

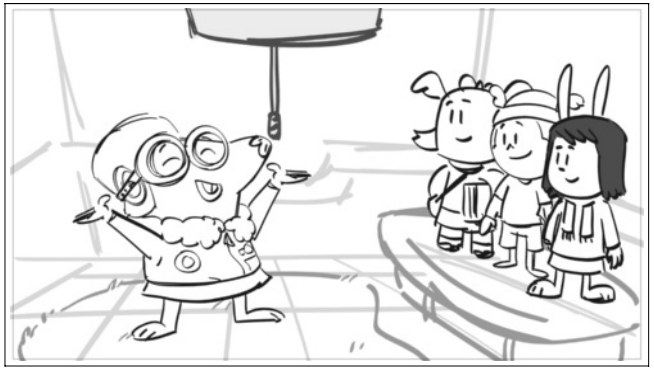


Dialog

91 MZ. MOLE

Some birds fly

Scene	Panel
120	2

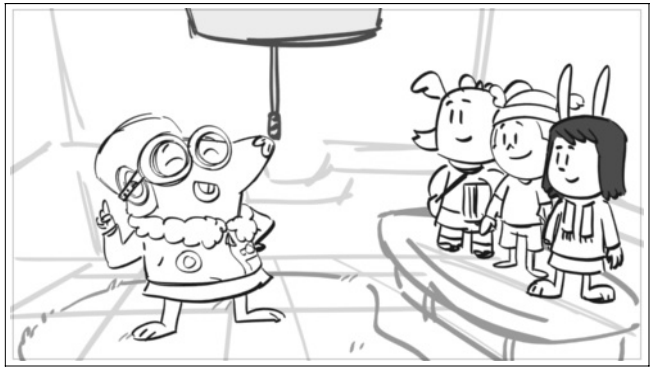


Dialog

91 MZ. MOLE

all the way up here

Scene	Panel
120	3

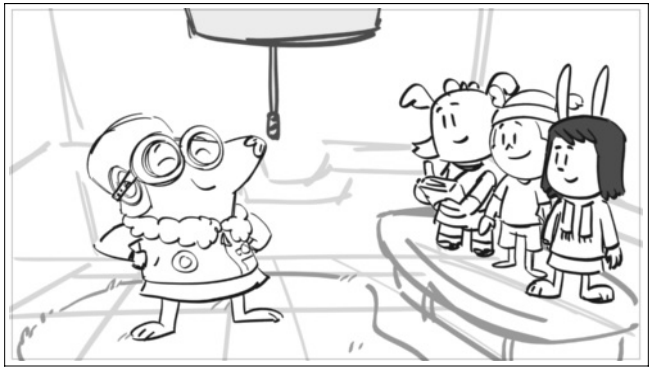


Dialog

91 MZ. MOLE

because there are fewer things to get in their way.

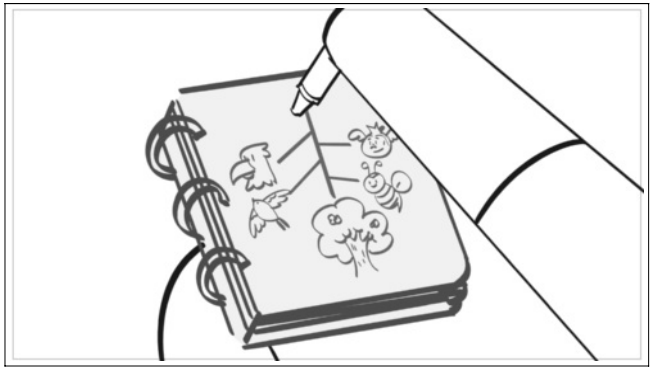
Scene	Panel
120	4



Action Notes

Olive starts writing in her notebook

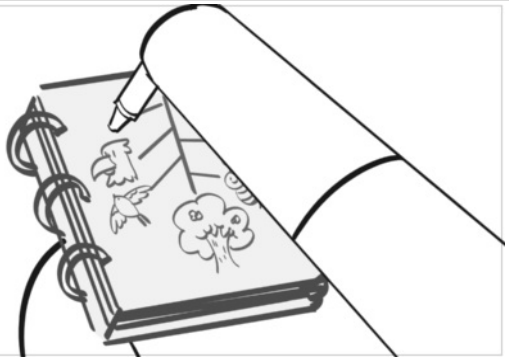
Scene	Panel
121	1



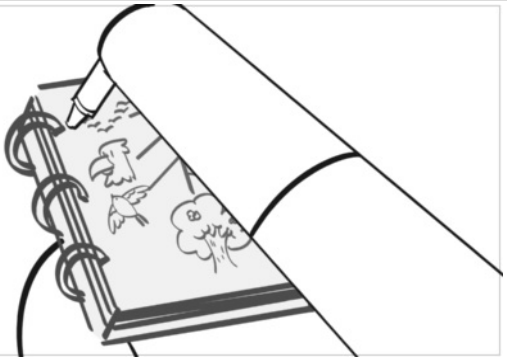
Action Notes

DRAWING: Olive jots this down in her notebook as a drawing of a V formation of geese near the top of the page, with some clouds on the other side. Elinor looks at the drawing and has a question.

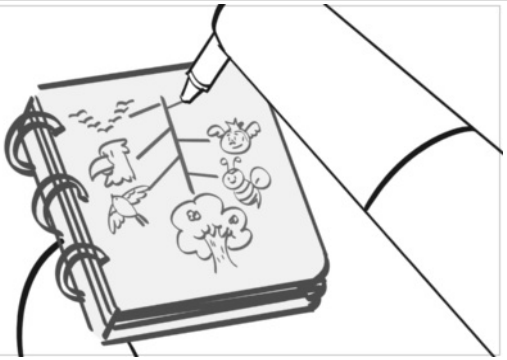
Scene	Panel
121	2



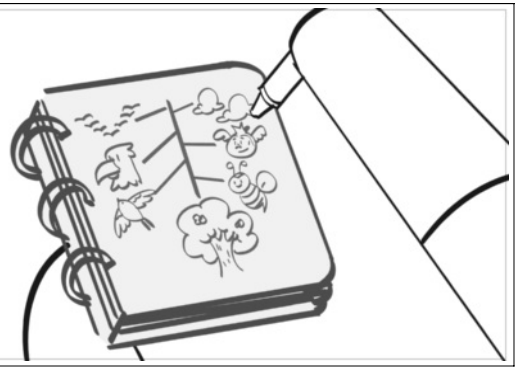
Scene	Panel
121	3



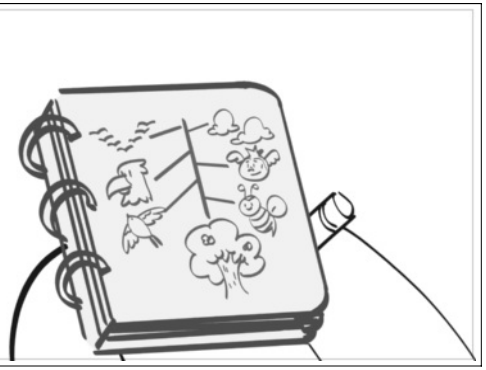
Scene	Panel
121	4



Scene	Panel
121	5



Scene	Panel
121	6



Scene	Panel
122	1



Dialog

92 ELINOR

Hmm,

Scene	Panel
122	2



Dialog

92 ELINOR

I noticed the geese are

Scene	Panel
122	3

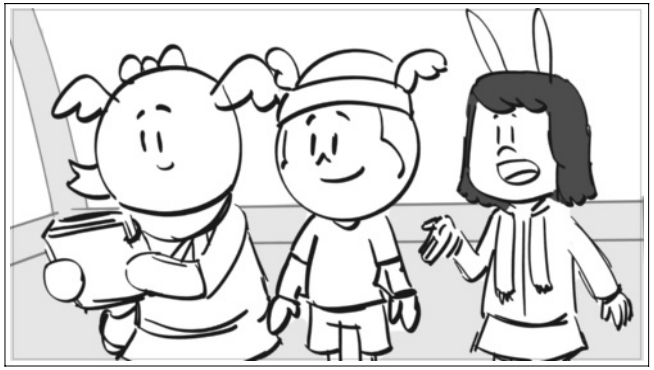


Dialog

92 ELINOR

flying in the shape of a triangle
(makes a V shape with her hands).

Scene	Panel
122	4



Dialog

92 ELINOR

Why is that, Mz. Mole?

Scene	Panel
123	1

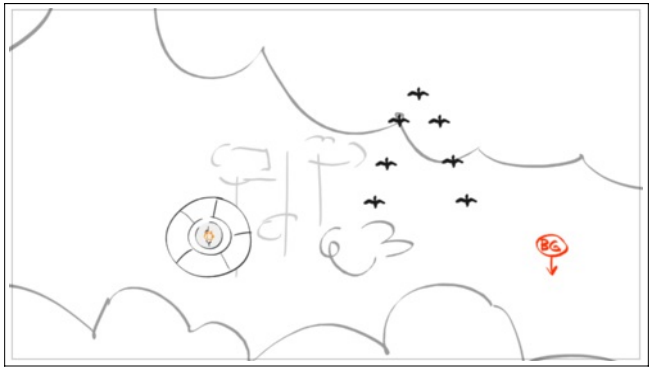


Dialog

93 MZ. MOLE

Good observing, Elinor.

Scene	Panel
124	1



Dialog

93 MZ. MOLE

Flying in a “V”formation like that

Action Notes

We see one of the birds switch positions from the back to the tip of the V.

Notes

BG panning of the ground way below passing - DOWNSHOP

Scene	Panel
124	2



Dialog

93 MZ. MOLE

helps the geese get less tired

Scene	Panel
124	3



Dialog

93 MZ. MOLE

so they can fly longer.

Scene	Panel
124	4

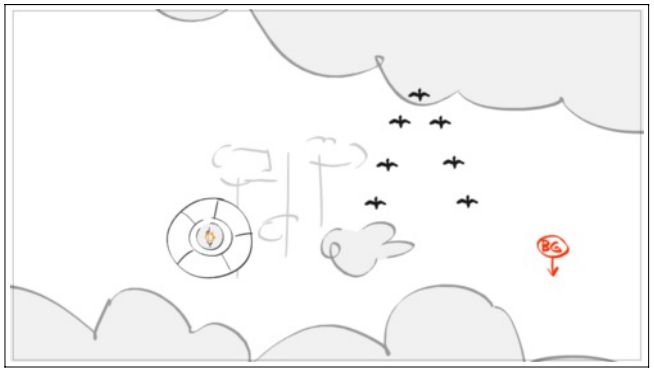


Dialog

94 ELINOR

Whoa...

Scene	Panel
124	5



Dialog

94 ELINOR

That is SO Interesting!

Scene	Panel
124	6



Action Notes

Ari and Olive agree <SFX: MM-HMM/YEAH>.

Scene	Panel
125	1



Dialog

95 ELINOR

<GASP>

Action Notes

Then Elinor remembers something.

Scene	Panel
125	2



Dialog

95 ELINOR

Wait,

Scene	Panel
125	3



Dialog

95 ELINOR

but

Scene	Panel
125	4



Dialog

95 ELINOR

what about Chickee?

Action Notes

.

Scene	Panel
125	5

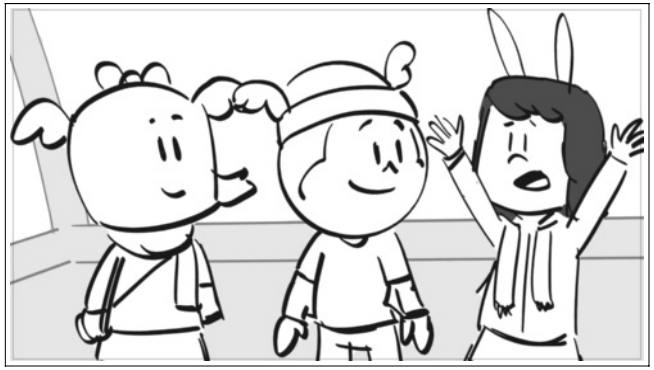


Dialog

95 ELINOR

We thought she was

Scene	Panel
125	6



Dialog

95 ELINOR

up here

Scene	Panel
125	7

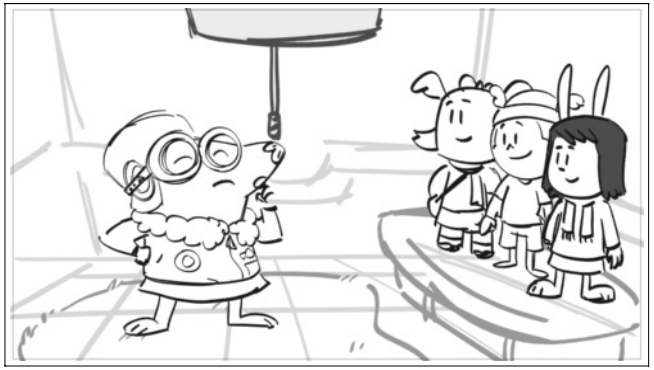


Dialog

95 ELINOR

flying with the geese.

Scene	Panel
126	1



Dialog

96 MZ. MOLE

Hmmm...

Scene	Panel
126	2

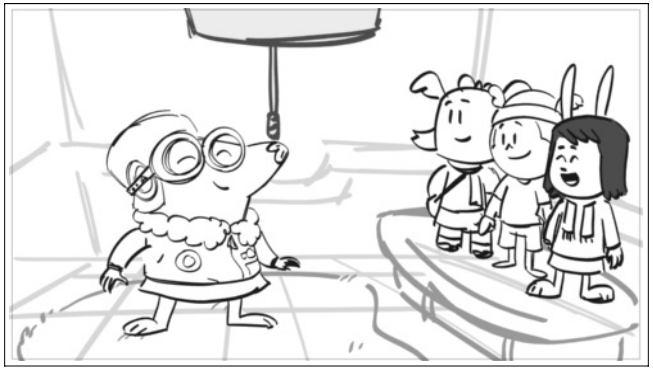


Dialog

96 MZ. MOLE

Remind me what kind of bird Chickee is?

Scene	Panel
126	3



Dialog

97 OLIVE

She’s a chickadee, Mz. Mole.

Scene	Panel
127	1



Scene	Panel
127	2

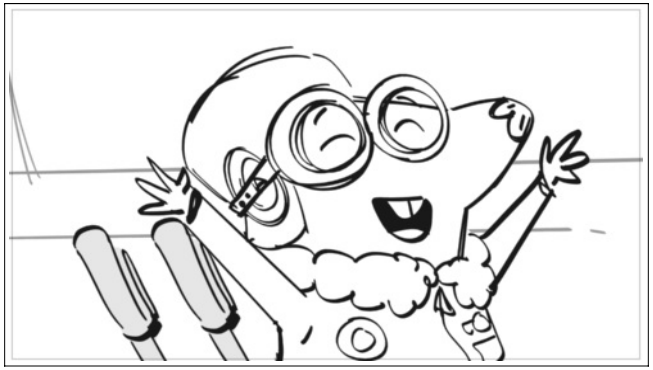


Dialog

98 MZ. MOLE

Ah!

Scene	Panel
127	3



Dialog

98 MZ. MOLE

A chickadee!

Scene	Panel
127	4



Dialog

98 MZ. MOLE

Well, why didn’t you say

Scene	Panel
127	5



Dialog

98 MZ. MOLE

so before?

Scene	Panel
127	6

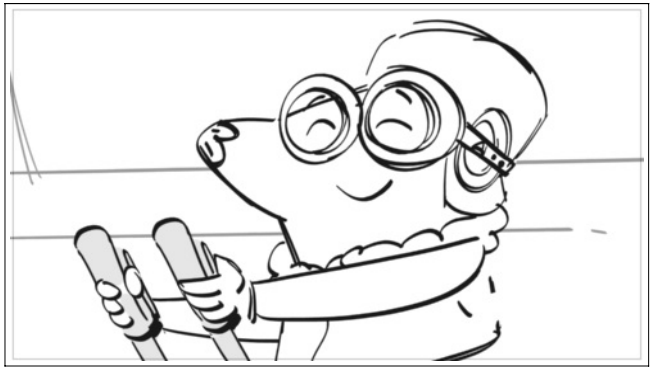


Dialog

98 MZ. MOLE

I think I know exactly where we can find her.

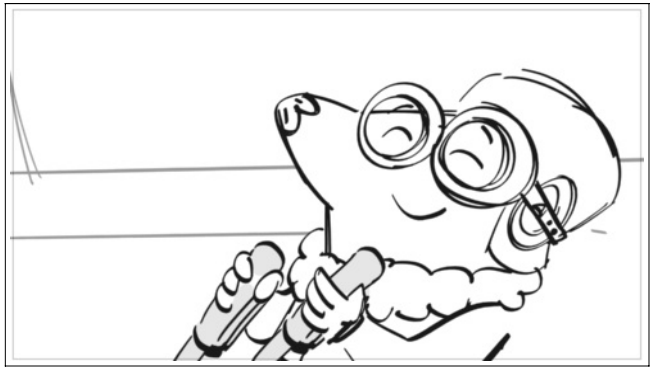
Scene	Panel
127	7



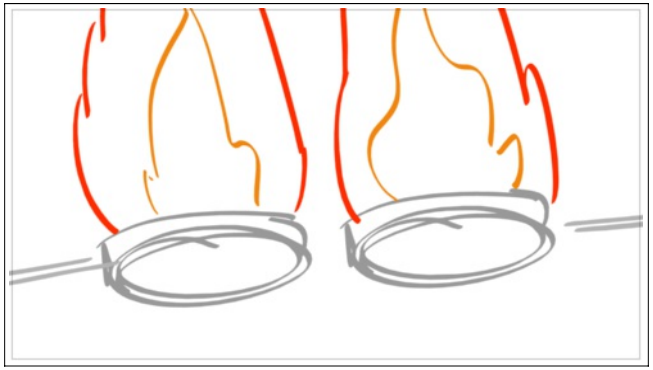
Action Notes

She pulls on some levers,

Scene	Panel
127	8



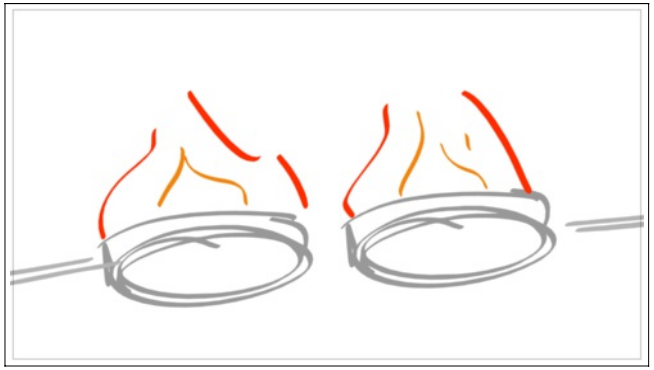
Scene	Panel
128	1



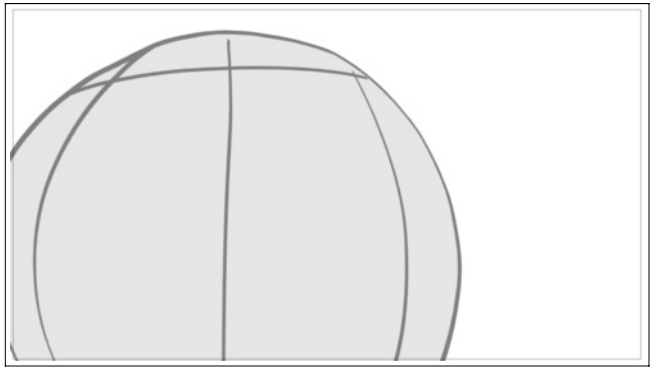
Action Notes

and the burner lowers its fire

Scene	Panel
128	2



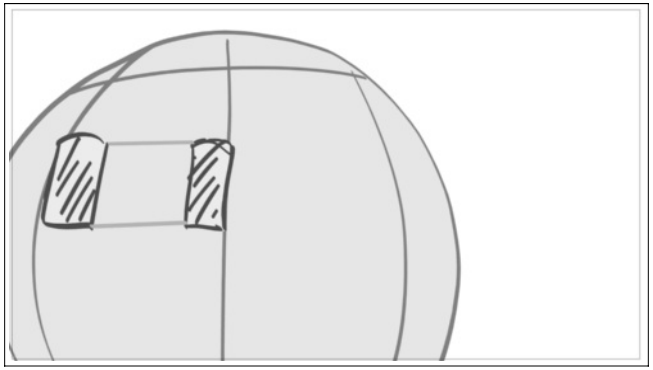
Scene	Panel
129	1



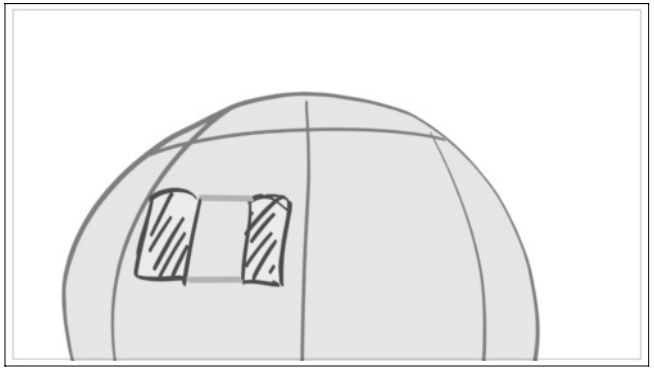
Action Notes

and some flaps open up on the sides of the balloon.

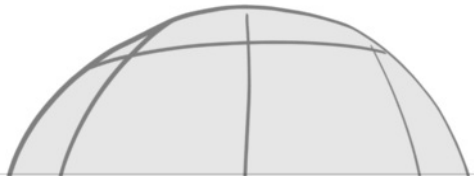
Scene	Panel
129	2



Scene	Panel
129	3



Scene	Panel
129	4

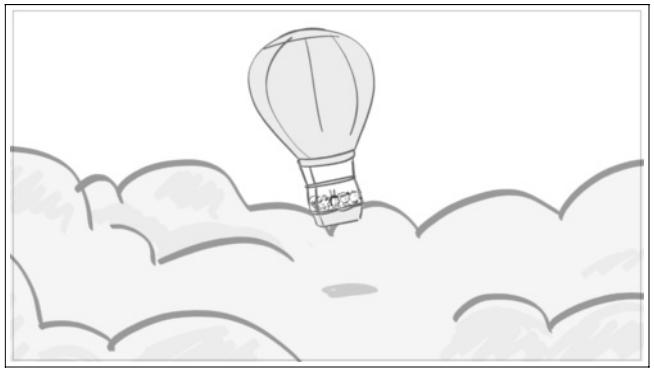


Scene	Panel
129	5



Scene	Panel
129	6

Scene	Panel
130	1



Action Notes

The balloon starts to descend, dipping into the cloud once again.

Scene	Panel
130	2



Scene	Panel
130	3



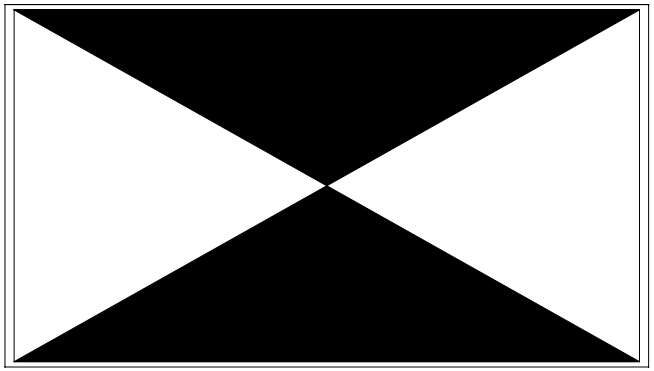
Scene	Panel
130	4



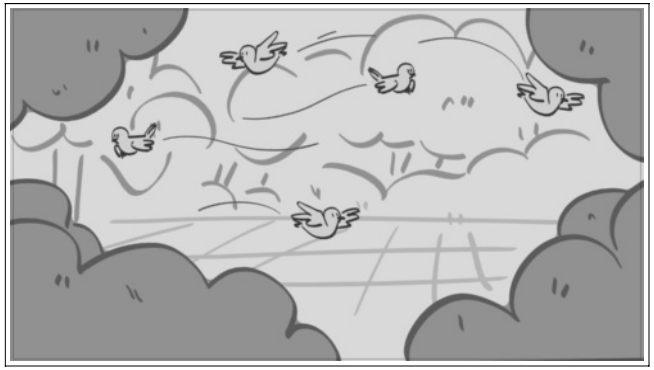
Scene	Panel
130	5



Dissolve



Scene	Panel
131	1



Action Notes

CROSSFADE TO:

6. EXT. FOREST NEAR WHERE THEY STARTED - SOME MOMENTS LATER

EARLY EVENING

We see the balloon descend as Mz. Mole maneuvers it to fly low and close to some trees. When the balloon gets to almost tree-level, the kids see up close up what's happening among the branches.

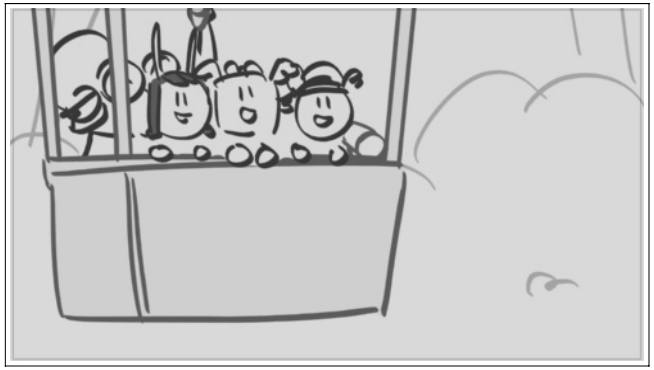
Scene	Panel
131	2



Scene	Panel
131	3



Scene	Panel
132	1



Scene	Panel
132	2



Dialog

99 ARI

Hel

Scene	Panel
132	3

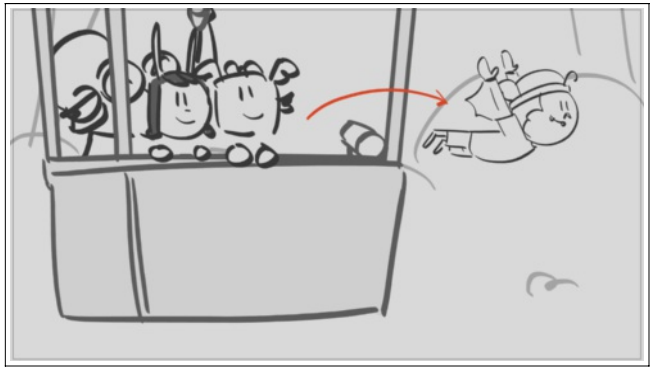


Dialog

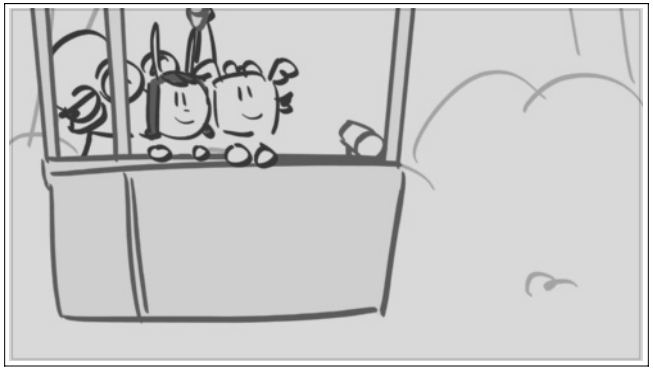
99 ARI

lo, birdies!

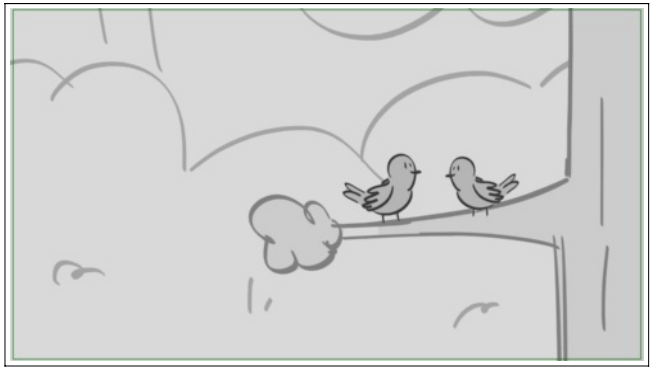
Scene	Panel
132	4



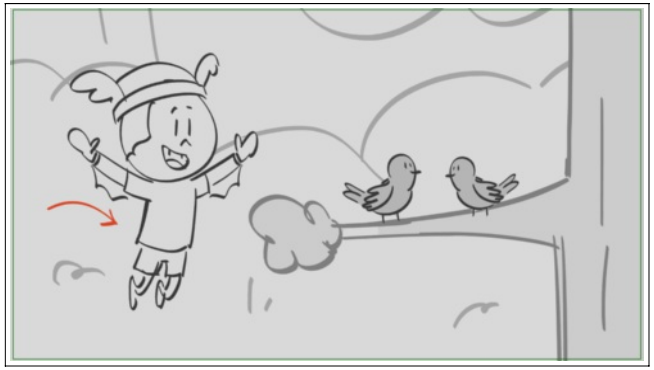
Scene	Panel
132	5



Scene	Panel
133	1



Scene	Panel
133	2

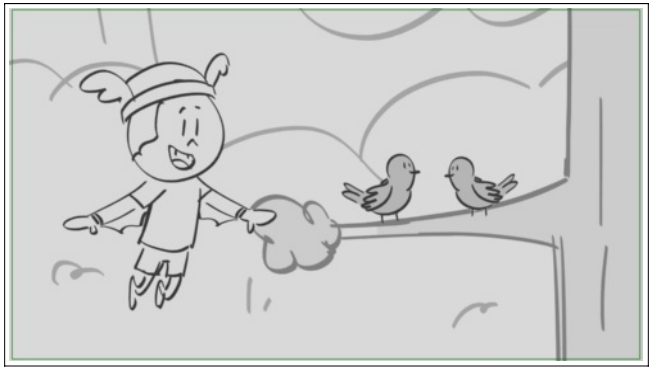


Dialog

99 ARI

Guess who just

Scene	Panel
133	3

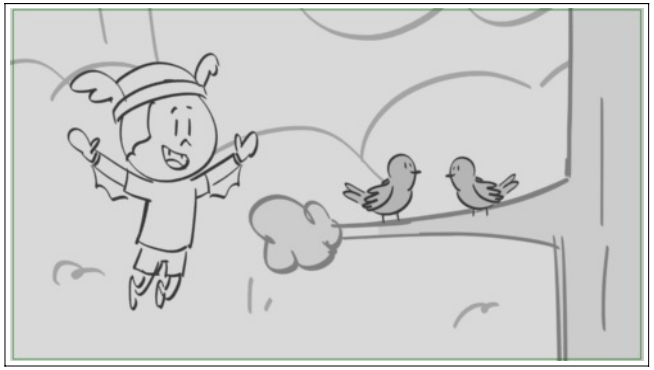


Dialog

99 ARI

flew into some

Scene	Panel
133	4

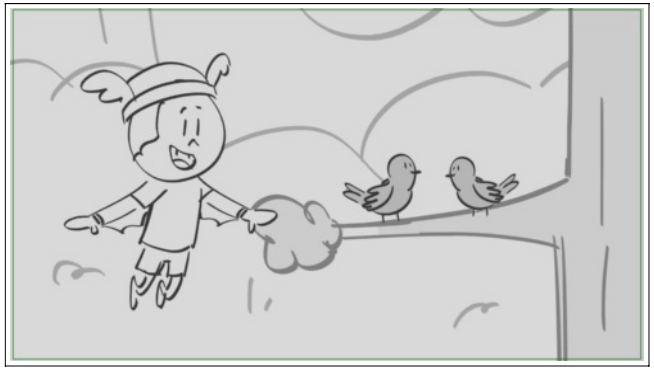


Dialog

99 ARI

clouds

Scene	Panel
133	5

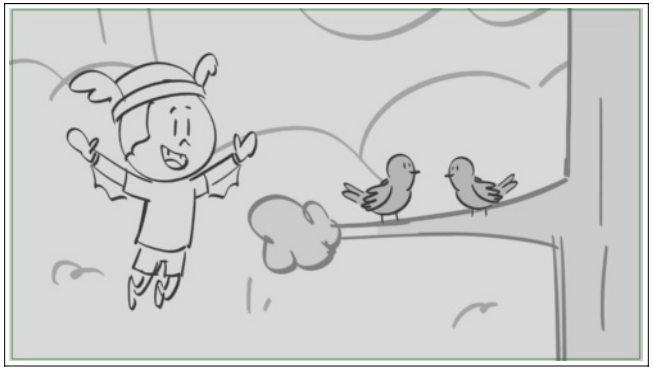


Dialog

99 ARI

and didn’t get

Scene	Panel
133	6

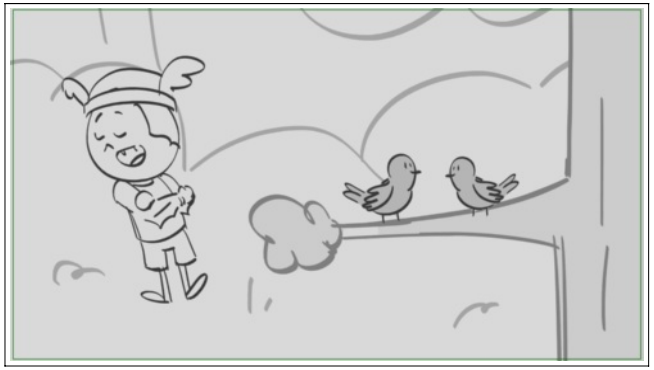


Dialog

99 ARI

nervous

Scene	Panel
133	7

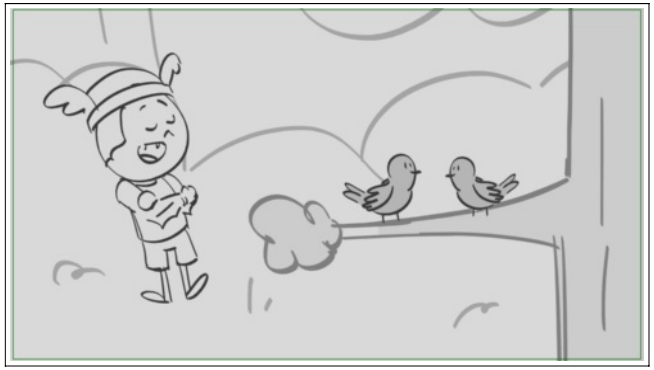


Dialog

99 ARI

AT

Scene	Panel
133	8

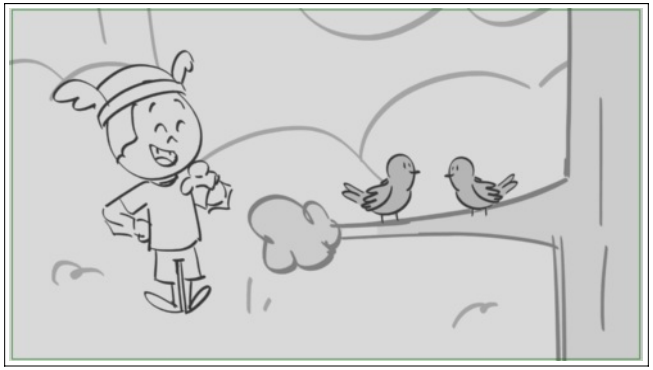


Dialog

99 ARI

ALL?

Scene	Panel
133	9

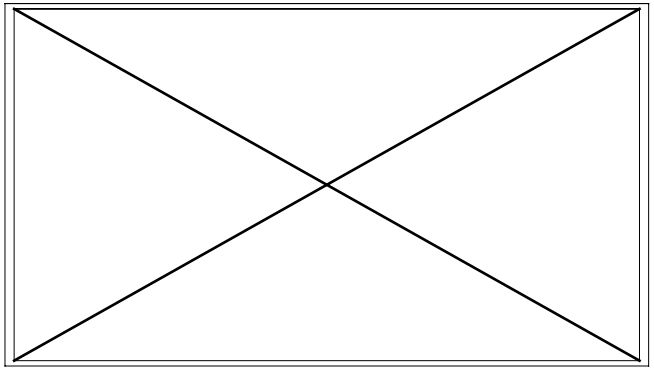


Dialog

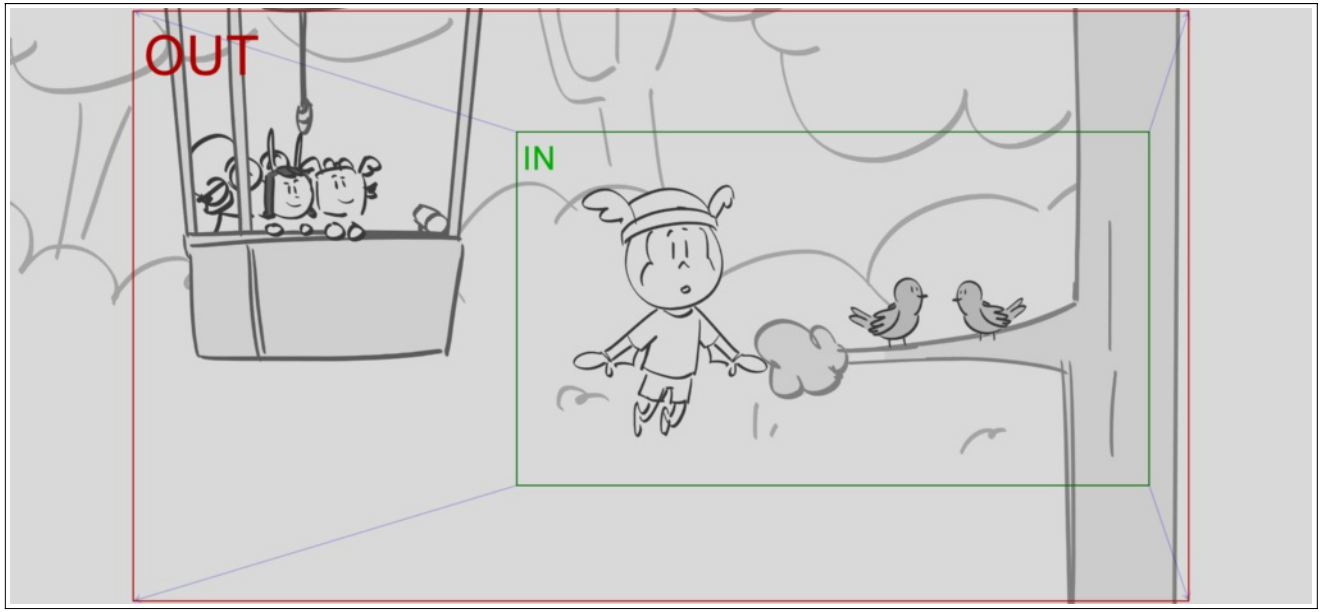
99 ARI

This bat!

NO PANEL



Scene	Panel
133	10



Dialog

99 ARI

Uh,

Scene	Panel
133	11



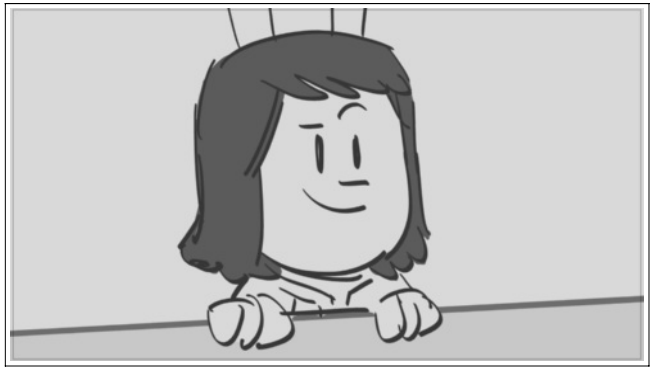
Dialog

99 ARI

(looks at Elinor and Olive)

and these friends, too!

Scene	Panel
134	1



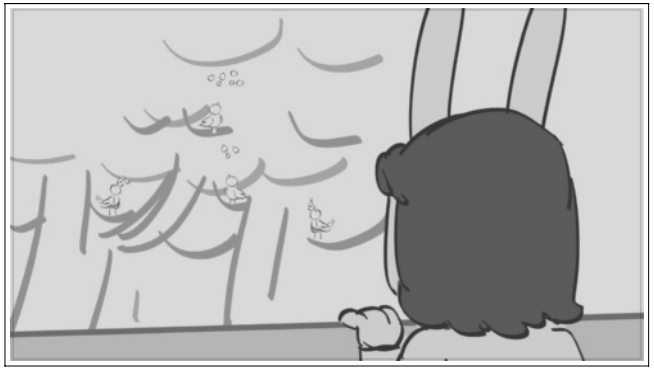
Action Notes

Elinor watches closely

Scene	Panel
134	2



Scene	Panel
135	1



Dialog

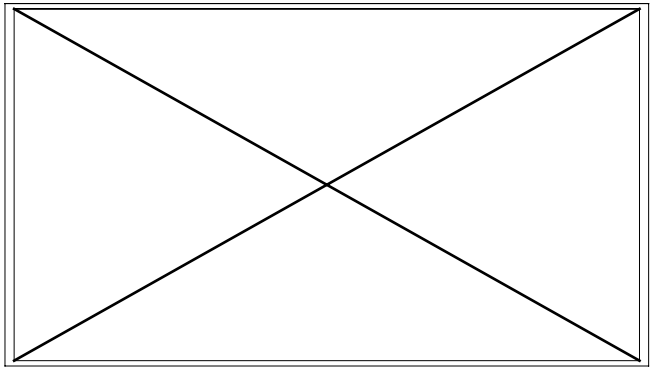
100 ELINOR

Look,

Scene	Panel
136	1



NO PANEL



Dialog

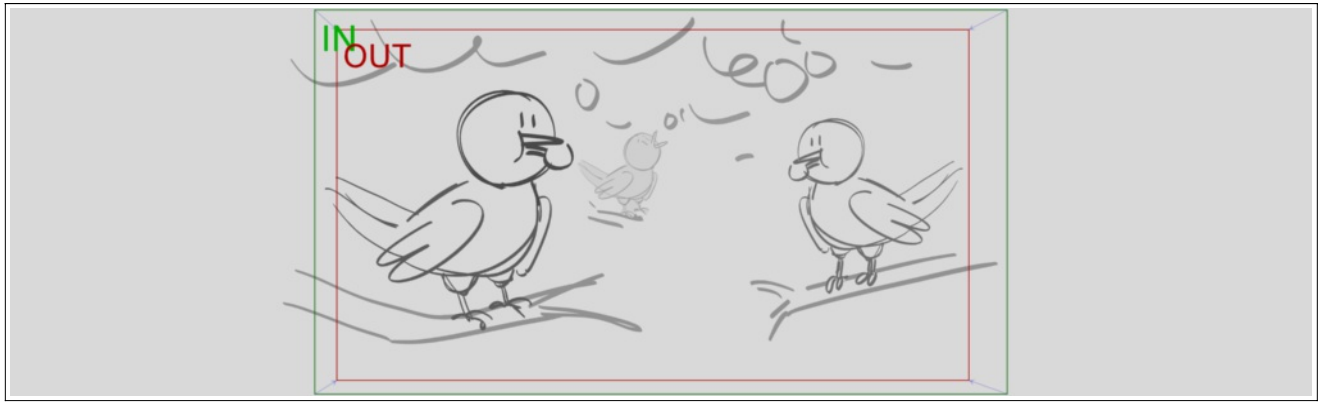
100 ELINOR

these birds are

Action Notes

and sees that the birds are eating small fruits and seeds that are hanging on the tree branches.

Scene	Panel
136	2



Dialog

100 ELINOR

eating the fruits that are on the trees.

Scene	Panel
137	1



Dialog

101 OLIVE

Mm,

Scene	Panel
137	2



Dialog

101 OLIVE

I notice these birds are

Scene	Panel
137	3



Dialog

101 OLIVE

smaller than the ones

Scene	Panel
137	4



Dialog

101 OLIVE

we saw high up.

Scene	Panel
137	5



Dialog

102 ELINOR

Maybe being small

Scene	Panel
137	6



Dialog

102 ELINOR

helps them fly

Scene	Panel
137	7



Dialog

102 ELINOR

between the

Scene	Panel
137	8



Dialog

102 ELINOR

branches

Scene	Panel
137	9



Dialog

102 ELINOR

more easily.

Scene	Panel
137	10



Action Notes

Then, they hear the familiar <SFX: CHICKADEE SONG>.

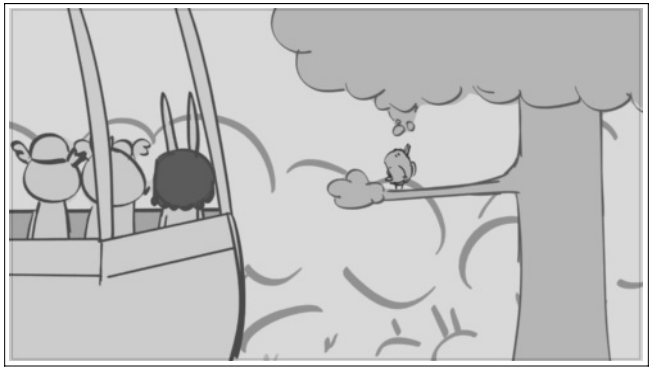
Scene	Panel
137	11



Action Notes

They look around and then Elinor spots their bird friend.

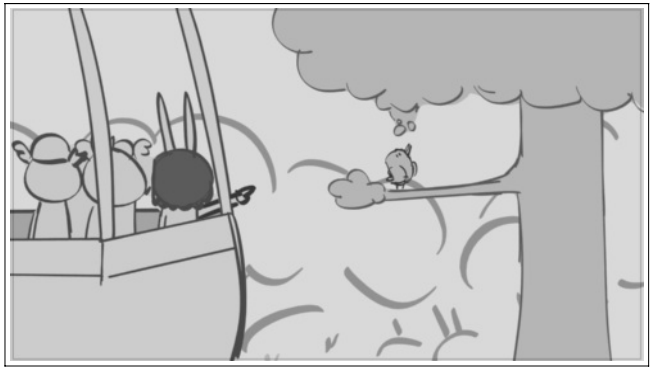
Scene	Panel
138	1



Action Notes

The kids watch as Chickee picks some fruits.

Scene	Panel
138	2

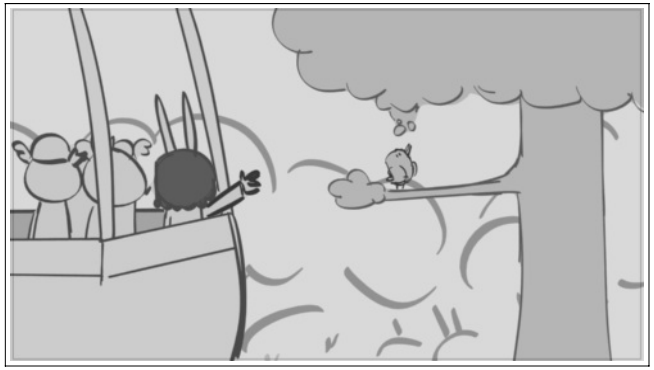


Dialog

103 ELINOR

Chickee!

Scene	Panel
138	3

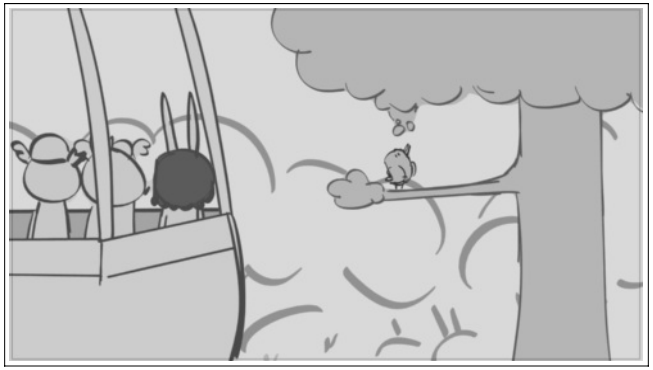


Dialog

103 ELINOR

We’ve been looking for you.

Scene	Panel
138	4



Scene	Panel
139	1



Dialog

104 ARI

Chickee is

Scene	Panel
139	2



Dialog

104 ARI

eating the fruits,

Scene	Panel
139	3

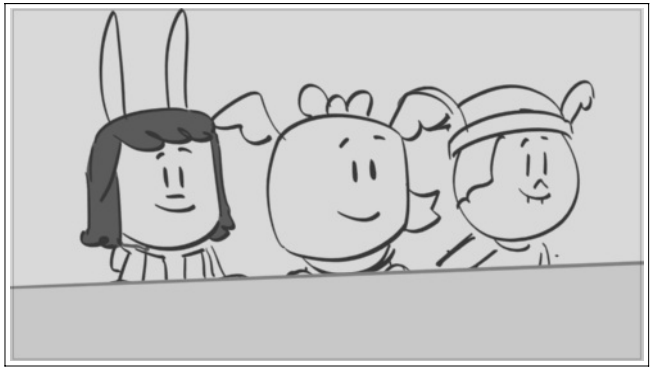


Dialog

104 ARI

too.

Scene	Panel
140	1

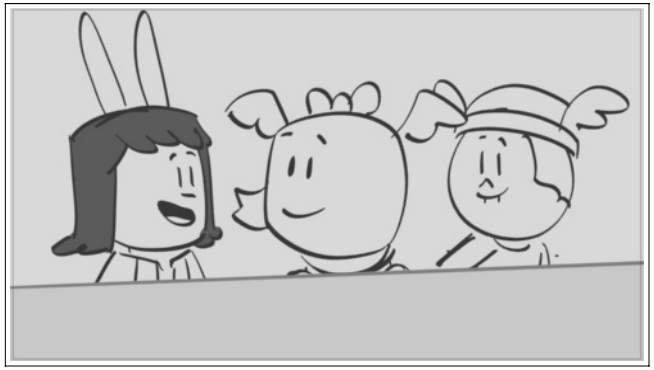


Dialog

105 ELINOR

Ohh...

Scene	Panel
140	2

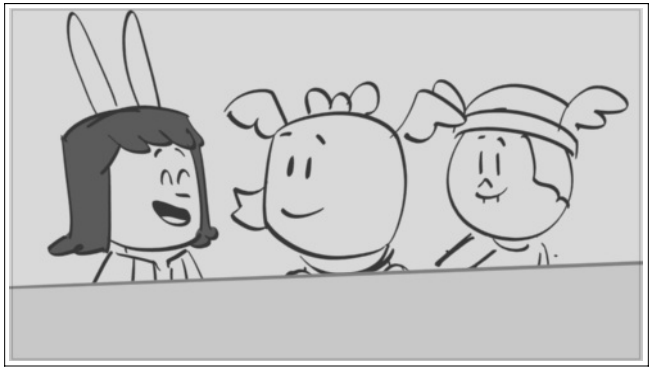


Dialog

105 ELINOR

maybe that’s

Scene	Panel
140	3

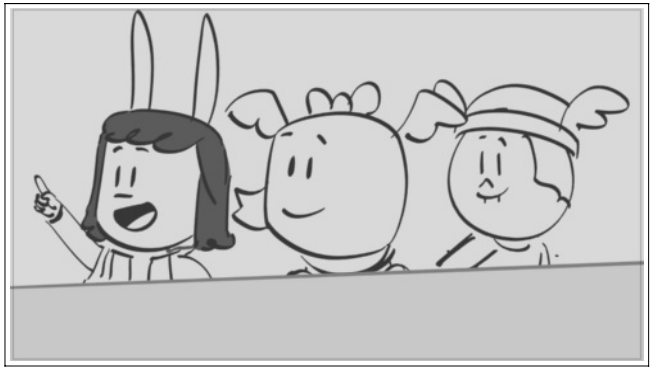


Dialog

105 ELINOR

why Chickee doesn’t fly high up

Scene	Panel
140	4

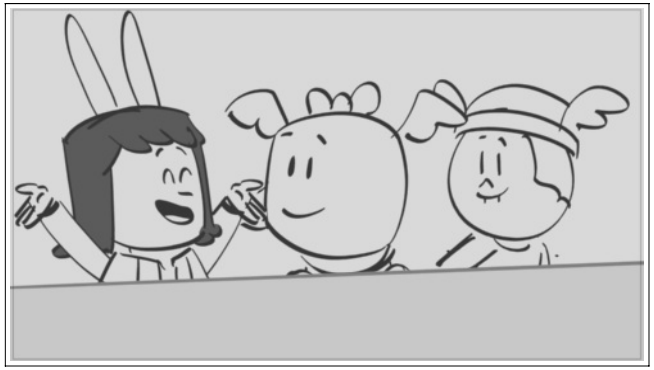


Dialog

105 ELINOR

like those other birds.

Scene	Panel
140	5

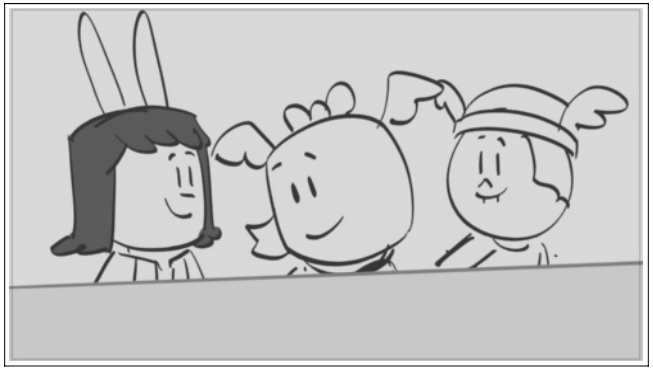


Dialog

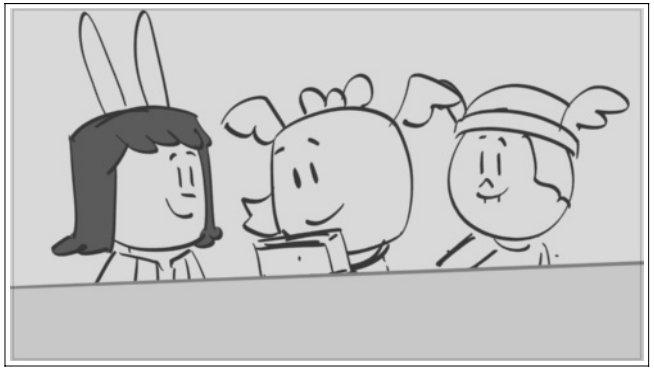
105 ELINOR

It has all the food it needs right here.

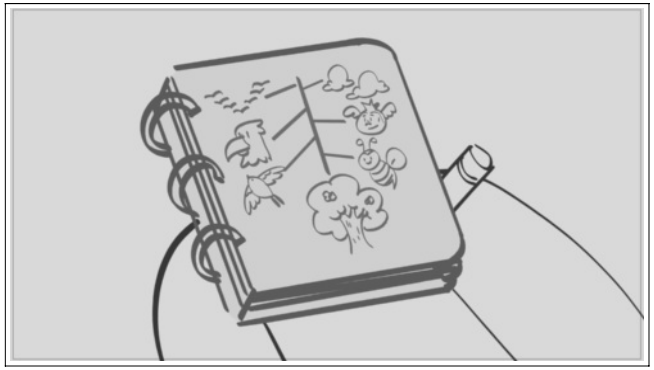
Scene	Panel
140	6



Scene	Panel
140	7



Scene	Panel
141	1



Dialog

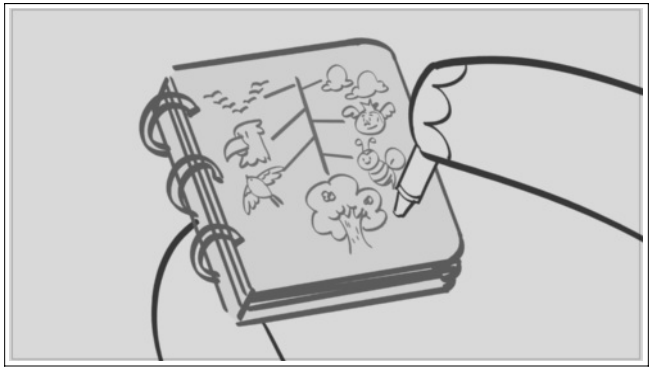
106 OLIVE

Each bird flies in a different spot for a different reason.

Action Notes

Olive finishes doodling on her notebook and shows what she drew: DRAWING: a doodle of Chickee on the left side at the same level as the tree, and some fruit on the other side.

Scene	Panel
141	2

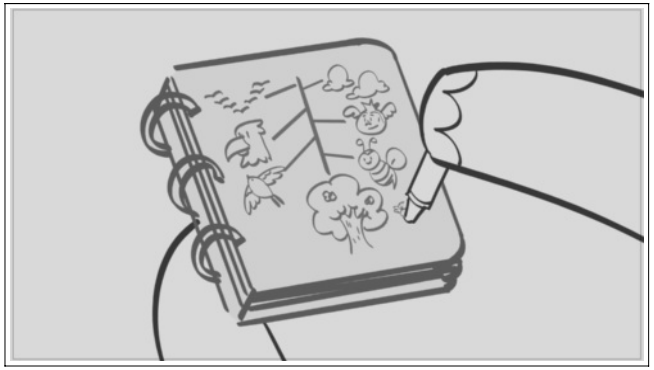


Dialog

106 OLIVE

Some fly close to the trees

Scene	Panel
141	3

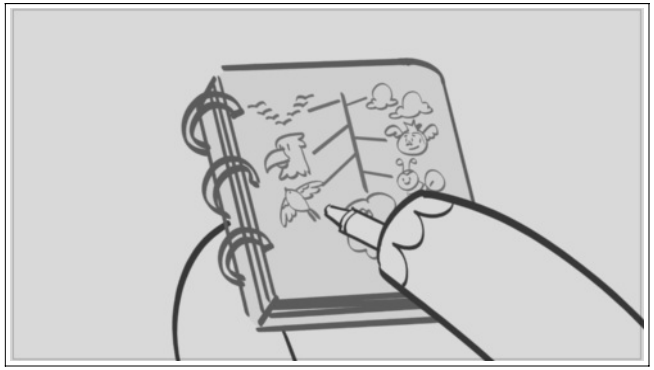


Dialog

106 OLIVE

like Chickee to get food,

Scene	Panel
141	4

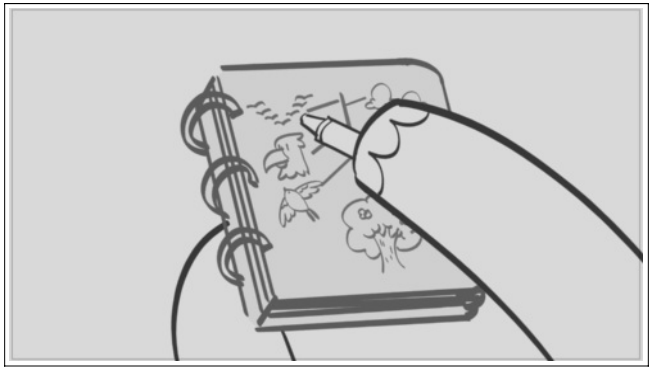


Dialog

106 OLIVE

others fly higher to look for different kinds of foods.

Scene	Panel
141	5

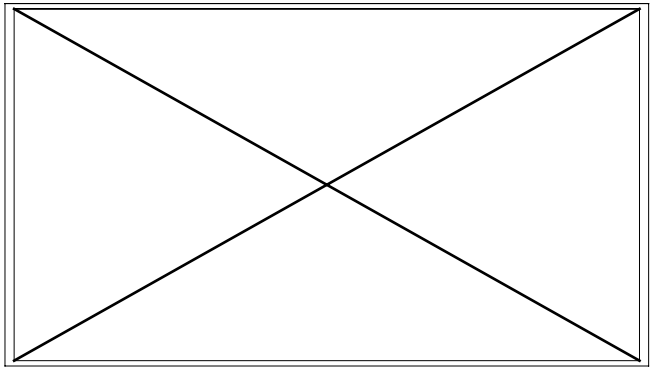


Dialog

106 OLIVE

And others fly super high so nothing gets in their way.

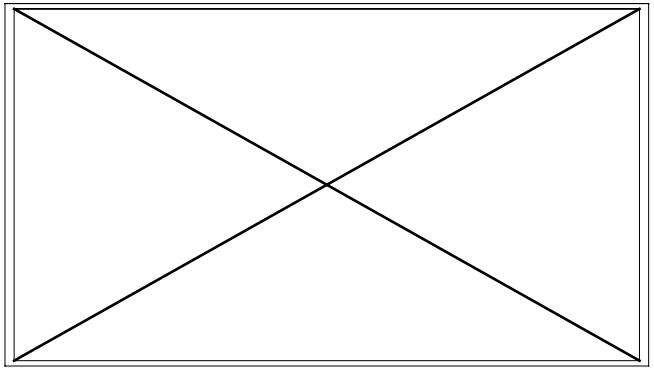
NO PANEL



Scene	Panel
142	1

NO PANEL





Dialog

107 ELINOR

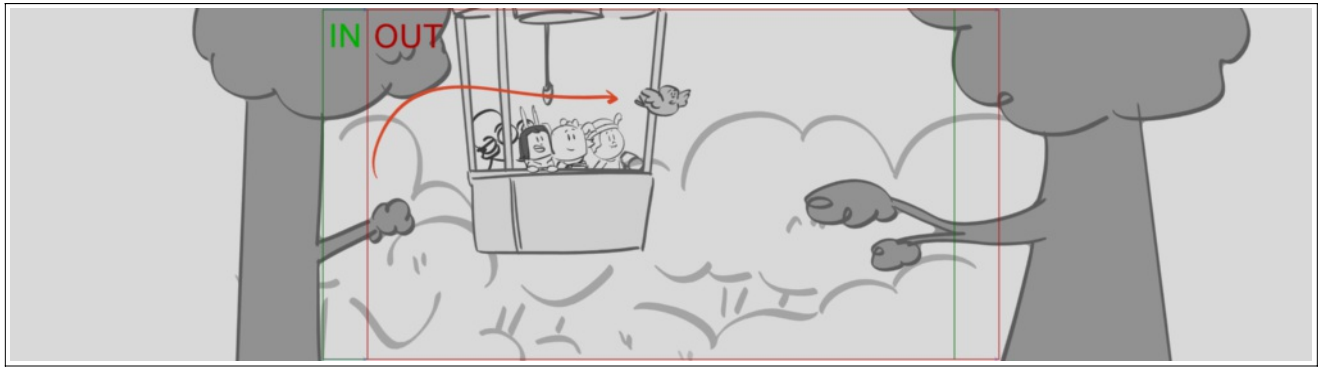
Birds fly

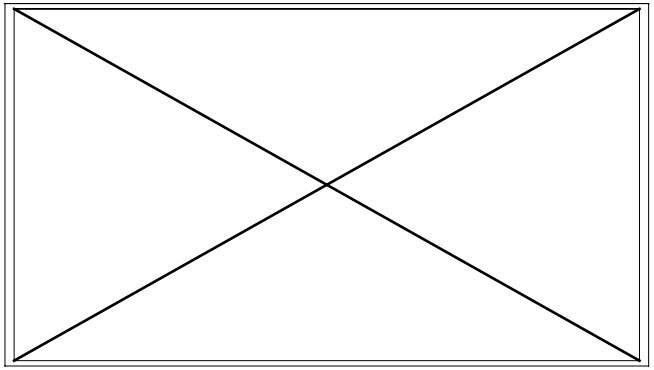
Action Notes

The kids take a moment to take in the scene. We see Chickee and other small birds flying around the trees.

Scene	Panel
142	2

NO PANEL





Dialog

107 ELINOR

in the best place to find

Scene	Panel
142	3



Dialog

107 ELINOR

what they need.

Scene	Panel
143	1



Dialog

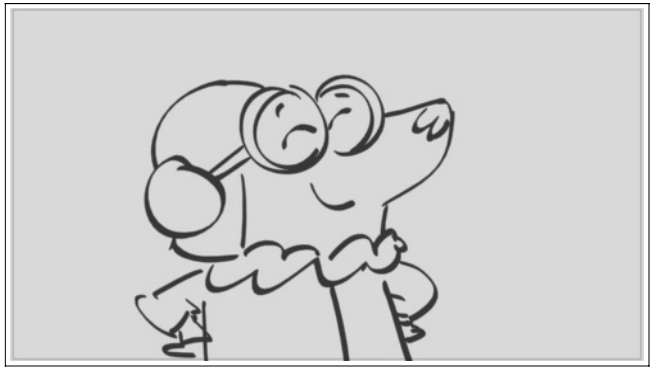
108 MZ. MOLE

Time to head back, everyone!

Action Notes

Finally, Mz. Mole prepares to leave.

Scene	Panel
144	1

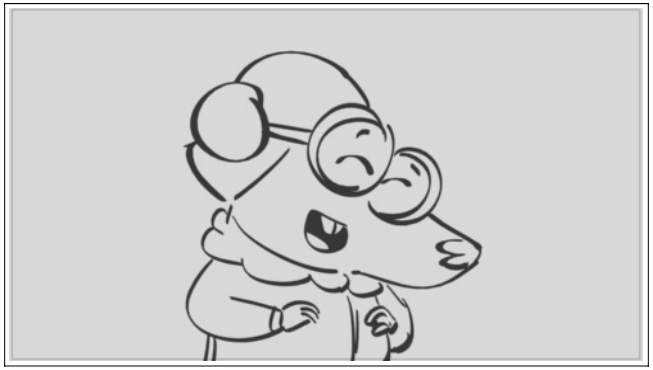


Dialog

108 MZ. MOLE

All this talk of food

Scene	Panel
144	2



Dialog

108 MZ. MOLE

is making me hungry.

Scene	Panel
144	3



Dialog

108 MZ. MOLE

Heh

Scene	Panel
144	4



Dialog

108 MZ. MOLE

heh

Scene	Panel
144	5

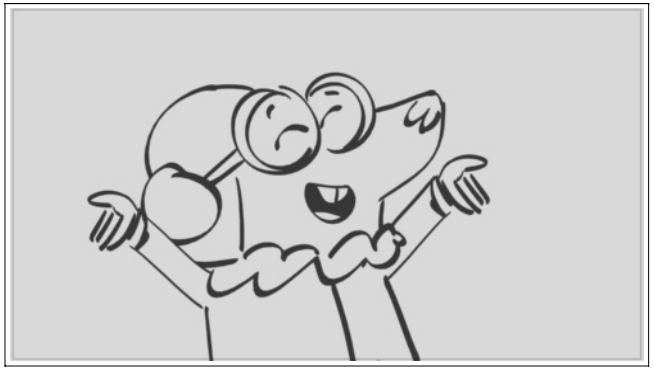


Dialog

108 MZ. MOLE

heh

Scene	Panel
144	6



Dialog

108 MZ. MOLE

And I’m not even a bird!

Scene	Panel
144	7



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	8



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	9



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	10



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	11



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	12



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	13



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	14



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	15



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
144	16



Dialog

108 MZ. MOLE

<LAUGHS>

Scene	Panel
145	1

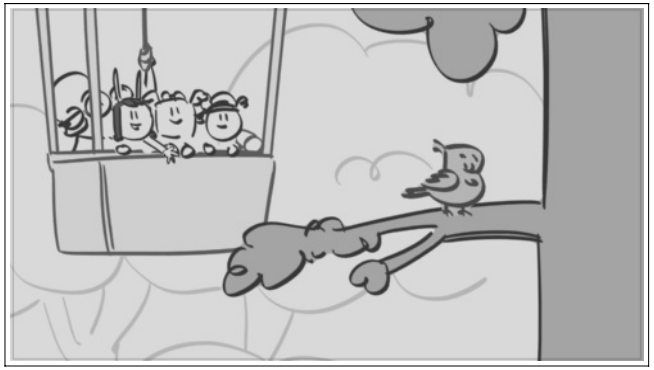


Dialog

109 ELINOR

Good

Scene	Panel
145	2



Dialog

109 ELINOR

bye,

Scene	Panel
145	3

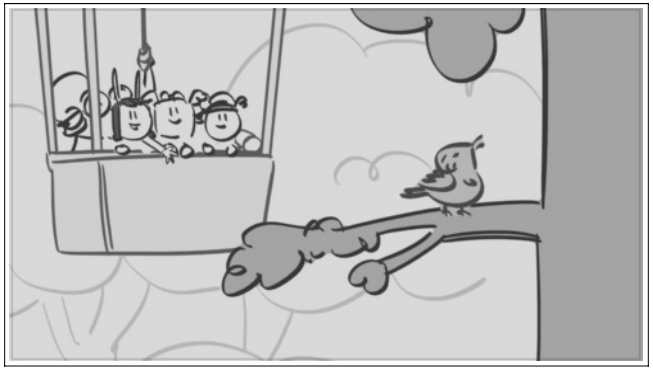


Dialog

109 ELINOR

Chick

Scene	Panel
145	4

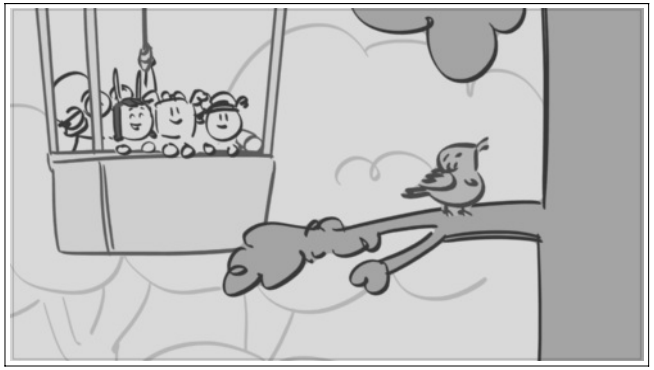


Dialog

109 ELINOR

ee!

Scene	Panel
145	5

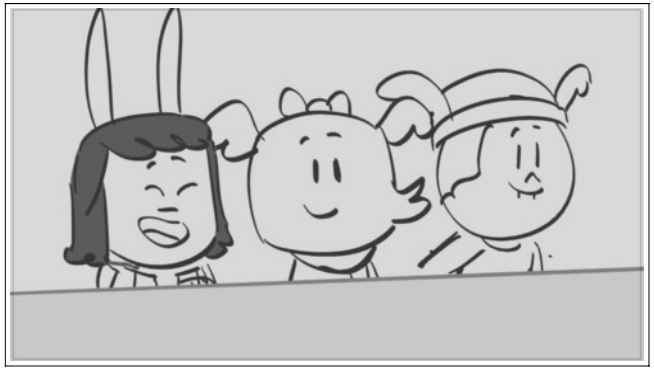


Dialog

109 ELINOR

We’re glad we found you.

Scene	Panel
146	1

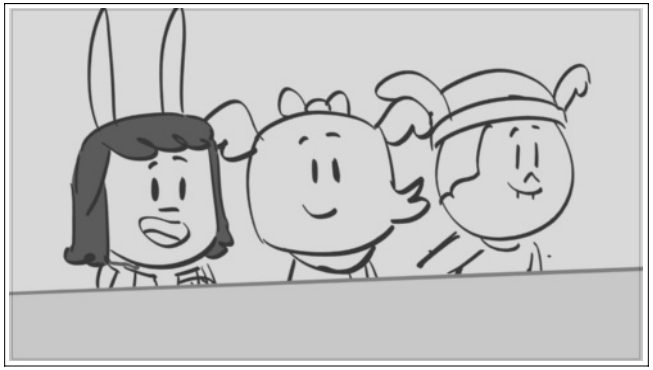


Dialog

109 ELINOR

You’re a clever bird

Scene	Panel
146	2

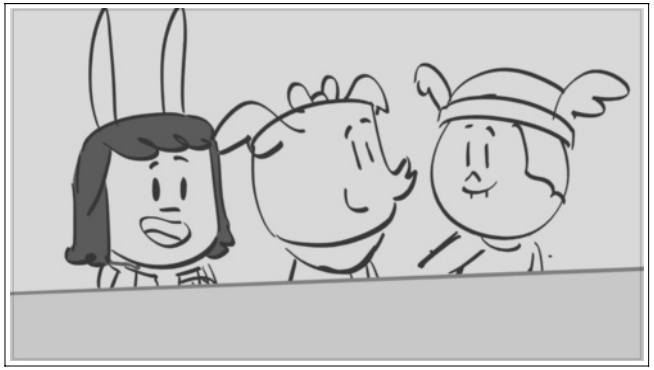


Dialog

109 ELINOR

for staying down here where you can

Scene	Panel
146	3



Dialog

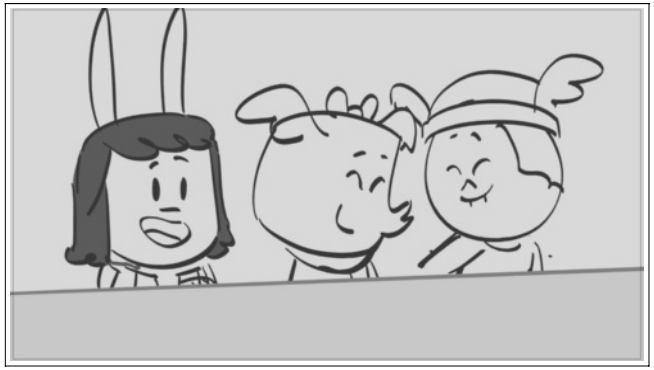
109 ELINOR

find

Action Notes

Olive and Ari look at each other and nod silently.

Scene	Panel
146	4

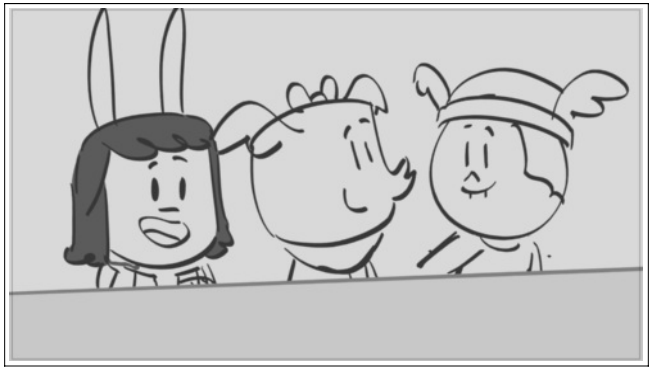


Dialog

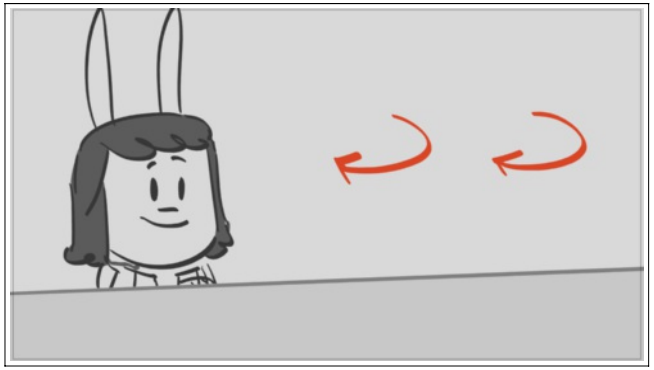
109 ELINOR

food.

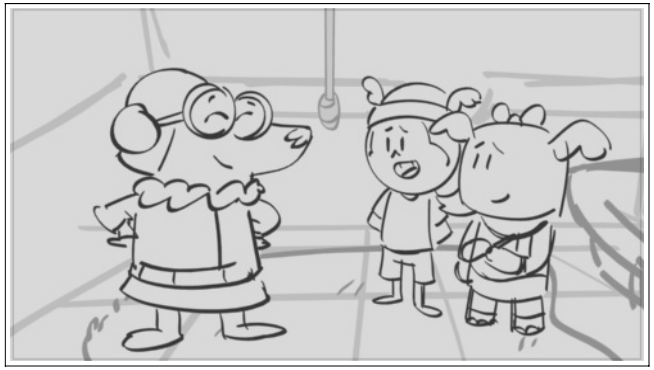
Scene	Panel
146	5



Scene	Panel
146	6



Scene	Panel
147	1



Dialog

110 ARI

Uh,

Action Notes

Together, they sheepishly approach Mz. Mole.

Scene	Panel
147	2



Dialog

110 ARI

Mz. Mole?

Scene	Panel
147	3

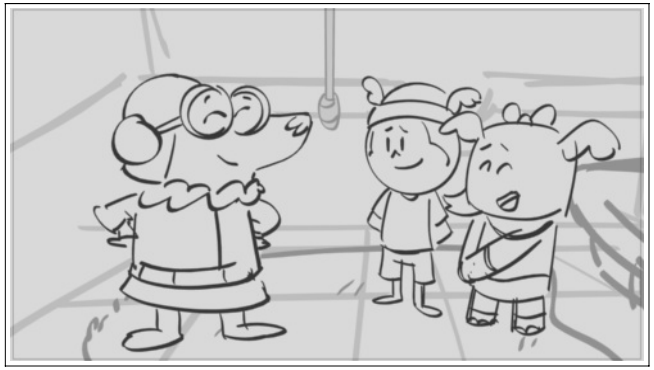


Dialog

111 OLIVE

Can we please go up to the clouds again?

Scene	Panel
147	4



Dialog

111 OLIVE

It was really fun.

Scene	Panel
147	5



Dialog

111 OLIVE

Please?

Scene	Panel
147	6

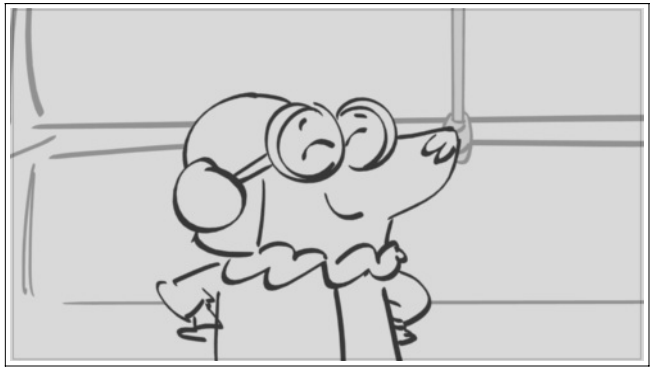


Dialog

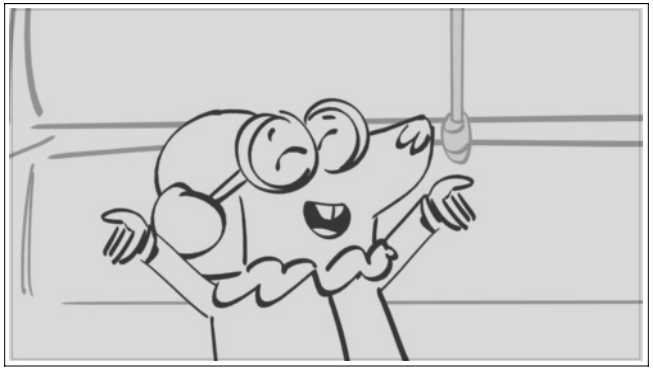
111 OLIVE

Pretty please?!

Scene	Panel
148	1



Scene	Panel
148	2

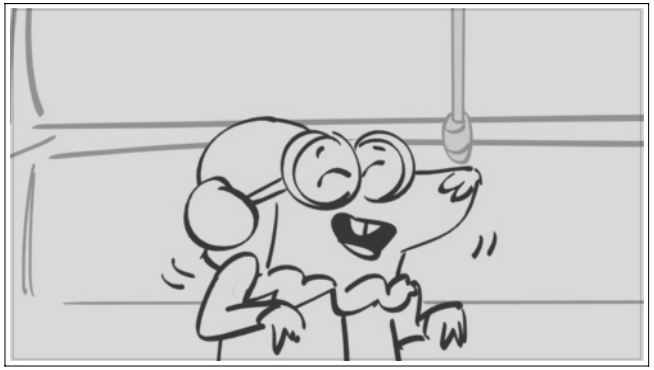


Dialog

112 MZ. MOLE

Of course!

Scene	Panel
148	3

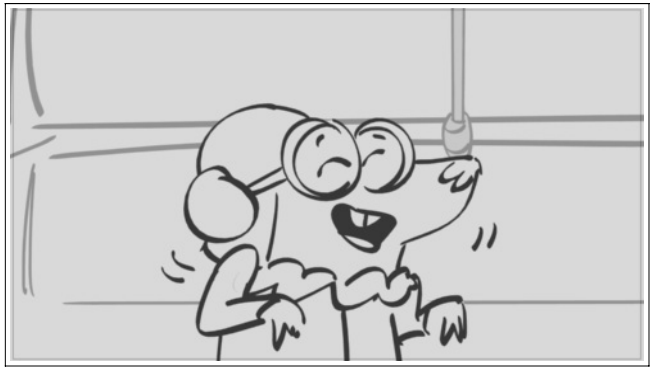


Dialog

112 MZ. MOLE

Heh

Scene	Panel
148	4

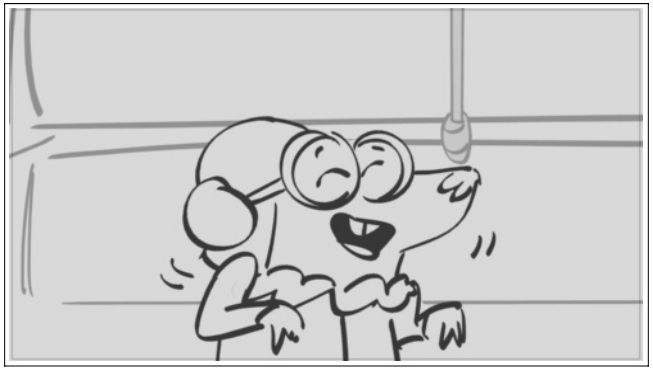


Dialog

112 MZ. MOLE

Heh

Scene	Panel
148	5

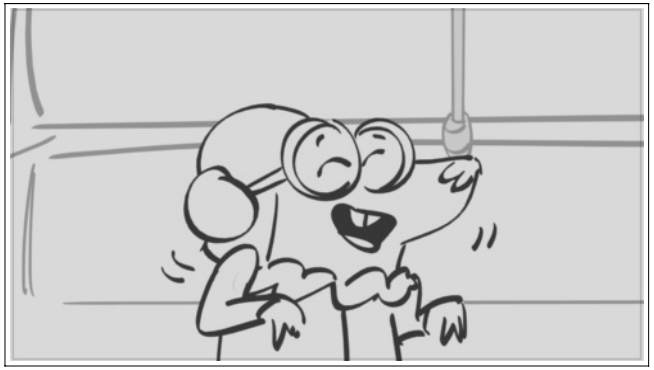


Dialog

112 MZ. MOLE

Heh

Scene	Panel
148	6

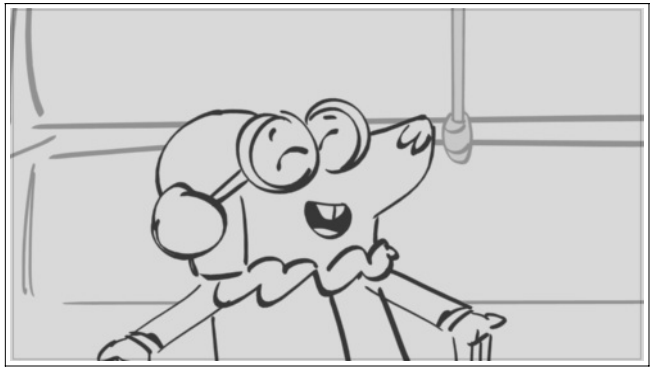


Dialog

112 MZ. MOLE

Heh

Scene	Panel
148	7

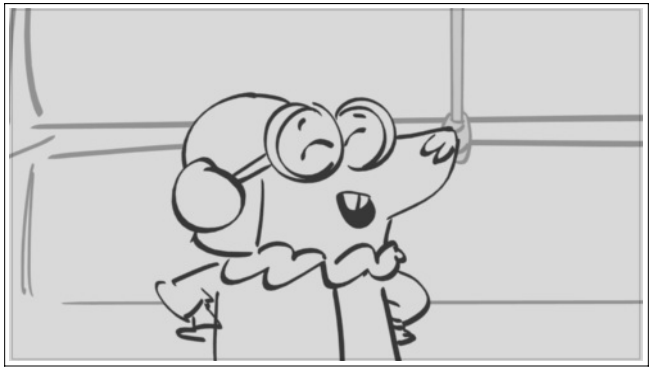


Dialog

112 MZ. MOLE

Looks like I’ve made aeronauts

Scene	Panel
148	8

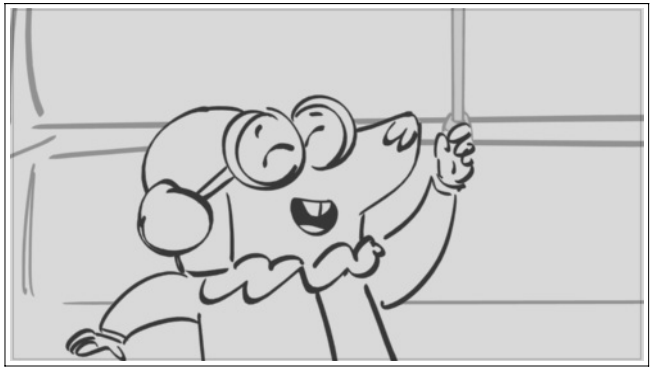


Dialog

112 MZ. MOLE

out of all of you after

Scene	Panel
148	9

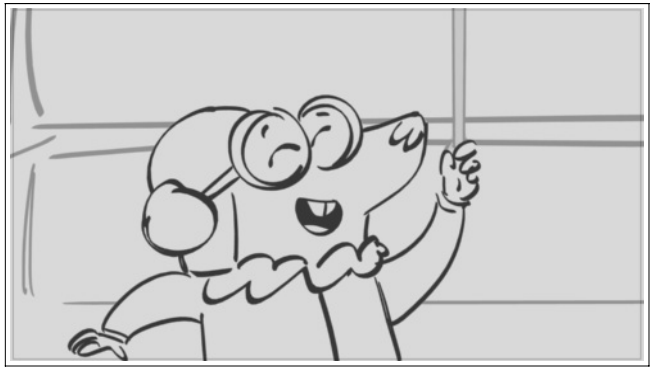


Dialog

112 MZ. MOLE

al

Scene	Panel
148	10



Dialog

112 MZ. MOLE

ll!

Scene	Panel
149	1



Dialog

113 ARI

Next stop:

Action Notes

The kids react excitedly as the balloon starts to ascend again.

Scene	Panel
149	2

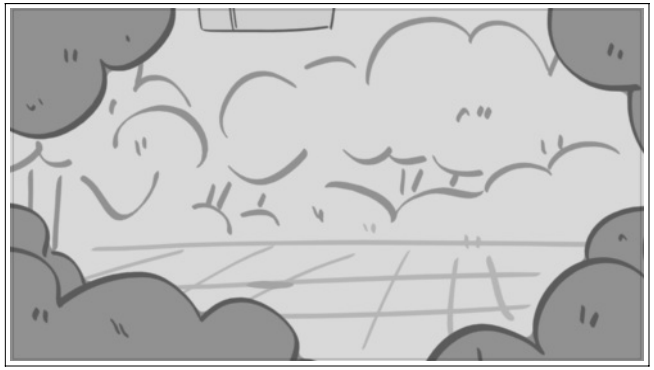


Dialog

113 ARI

cloud city!

Scene	Panel
149	3

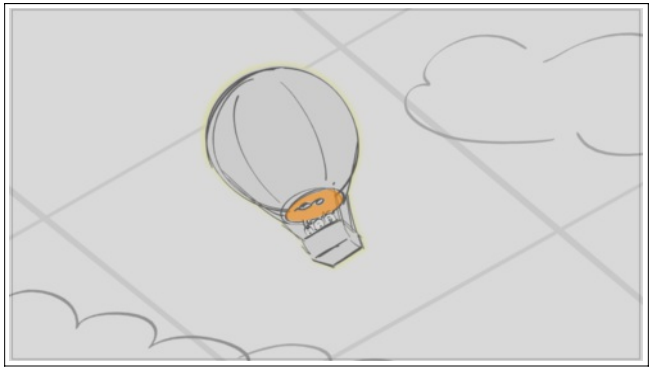


Dialog

113 ARI

Forecast:

Scene	Panel
150	1



Dialog

113 ARI

cloudy cloudy with a

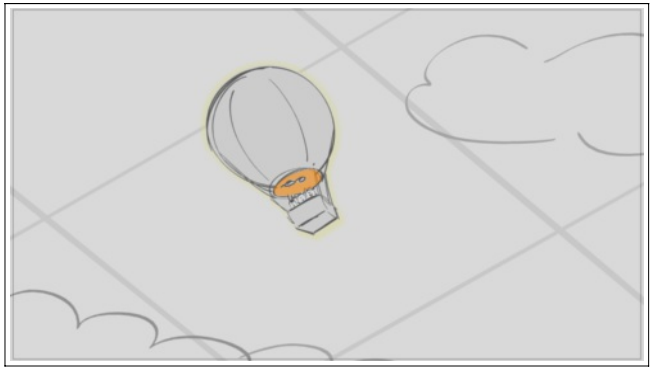
Action Notes

The kids <SFX: GIGGLE> as the balloon goes up, up, and up, and we...

FADE OUT.

END

Scene	Panel
150	2

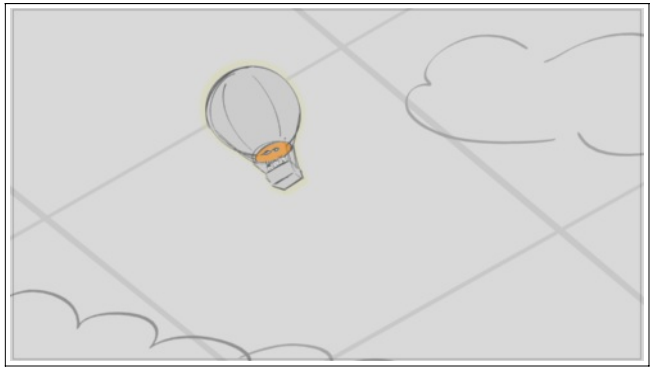


Dialog

113 ARI

chance of awesome!

Scene	Panel
150	3

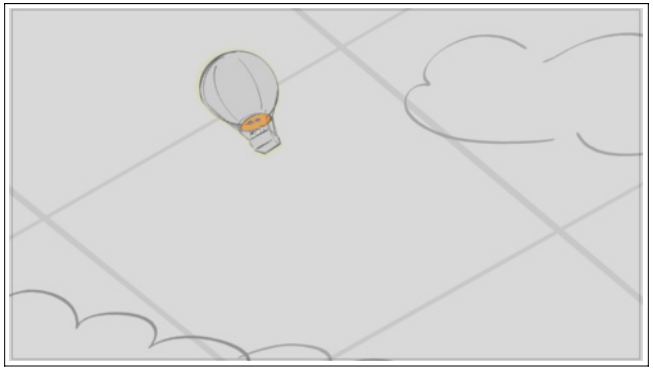


Dialog

113 ARI

cloudy with a chance of awesome!

Scene	Panel
150	4

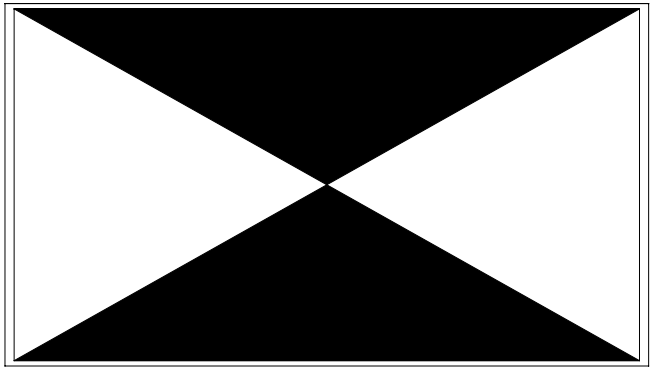


Dialog

113 ARI

cloudy with a chance of awesome!

Dissolve



Scene	Panel
151	1

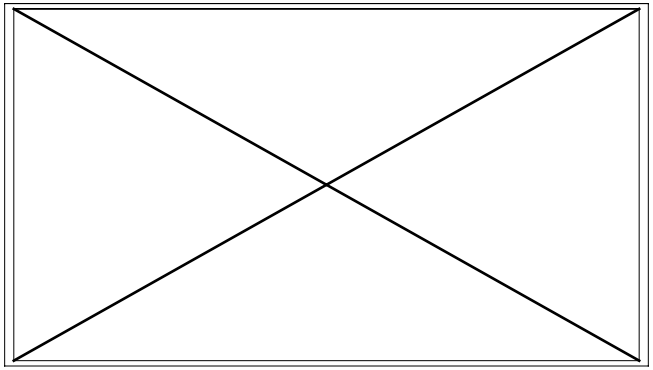


Action Notes

FADE OUT

END

NO PANEL



NO PANEL

