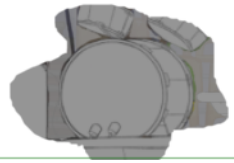
EWW_136A

Scene	Duration	Panel	Duration
001	29:18	1	00:06

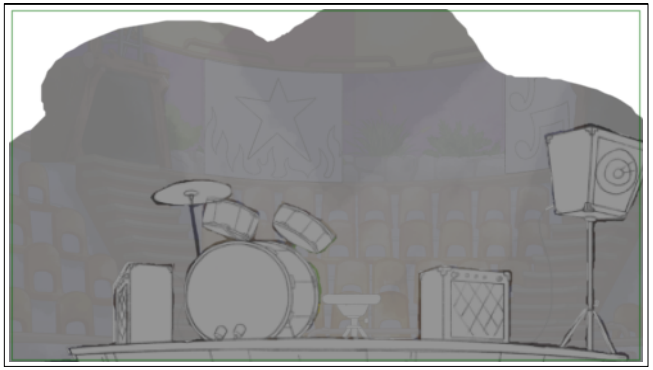
Scene	Duration	Panel	Duration
001	29:18	2	00:12



Scene	Duration	Panel	Duration
001	29:18	3	00:12



Scene	Duration	Panel	Duration
001	29:18	4	00:13



Scene	Duration	Panel	Duration
001	29:18	5	00:12



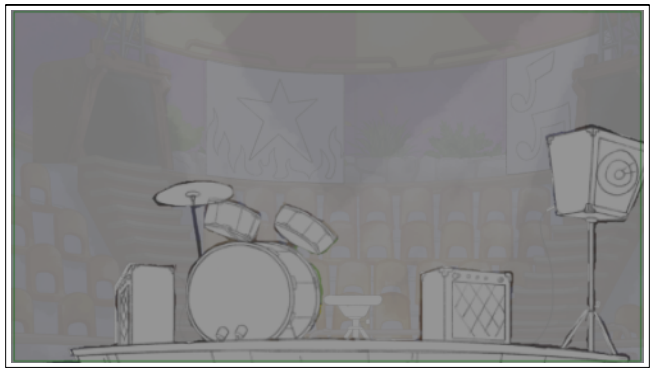
Scene	Duration	Panel	Duration
001	29:18	6	02:05



Scene	Duration	Panel	Duration
001	29:18	7	00:22



Scene	Duration	Panel	Duration
001	29:18	8	00:11



Scene	Duration	Panel	Duration
001	29:18	9	00:05



Scene	Duration	Panel	Duration
001	29:18	10	00:05



Scene	Duration	Panel	Duration
001	29:18	11	00:05



Scene	Duration	Panel	Duration
001	29:18	12	00:08



Scene	Duration	Panel	Duration
001	29:18	13	01:03



Scene	Duration	Panel	Duration
001	29:18	14	01:01

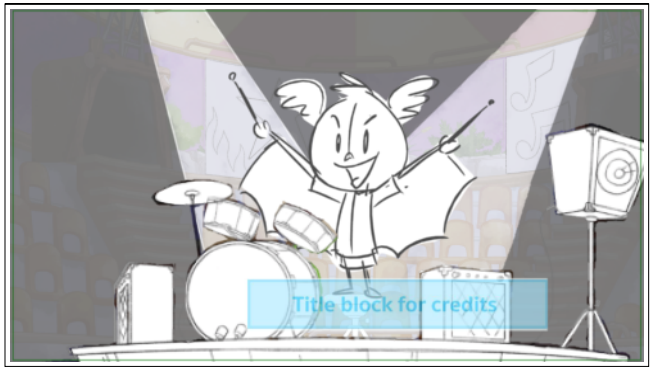


Dialog

ARI 1

Are you ready

Scene	Duration	Panel	Duration
001	29:18	15	01:09

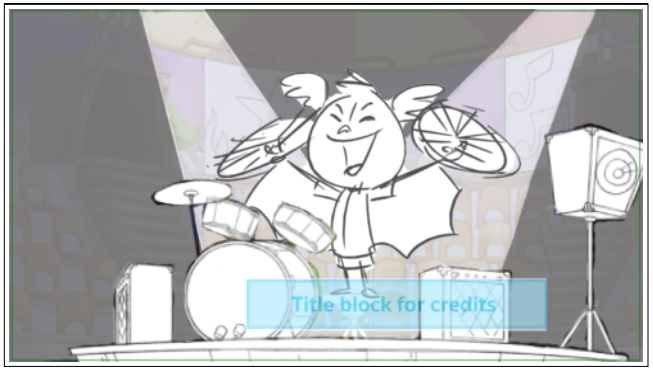


Dialog

ARI 1

Are you ready

Scene	Duration	Panel	Duration
001	29:18	16	00:19



Dialog

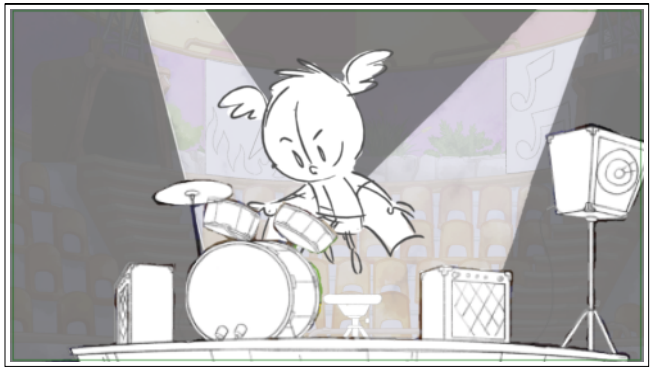
ARI 1

to ROCK?

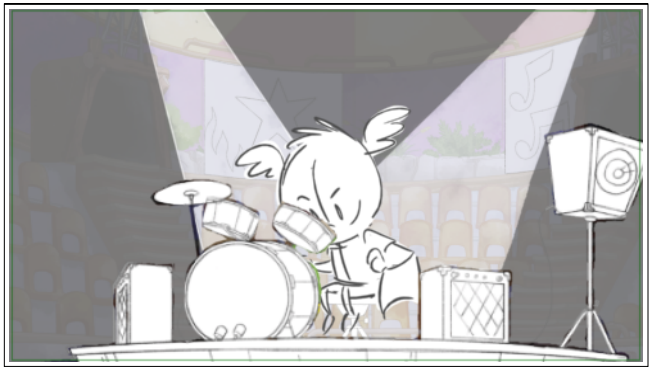
Scene	Duration	Panel	Duration
001	29:18	17	00:14



Scene	Duration	Panel	Duration
001	29:18	18	00:07



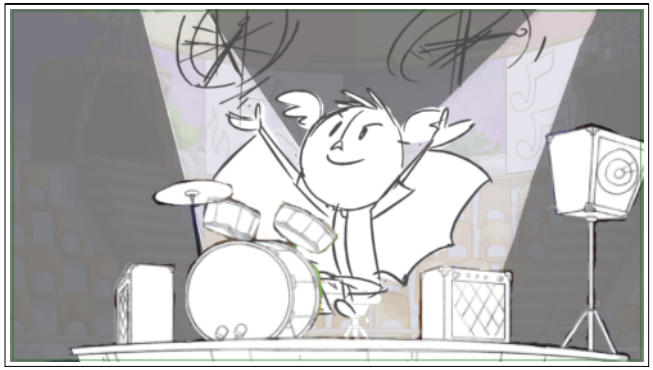
Scene	Duration	Panel	Duration
001	29:18	19	00:08



Scene	Duration	Panel	Duration
001	29:18	20	00:10



Scene	Duration	Panel	Duration
001	29:18	21	00:04



Scene	Duration	Panel	Duration
001	29:18	22	00:18



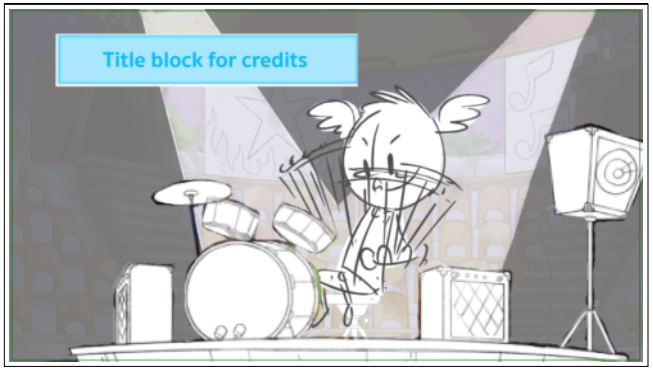
Scene	Duration	Panel	Duration
001	29:18	23	00:19



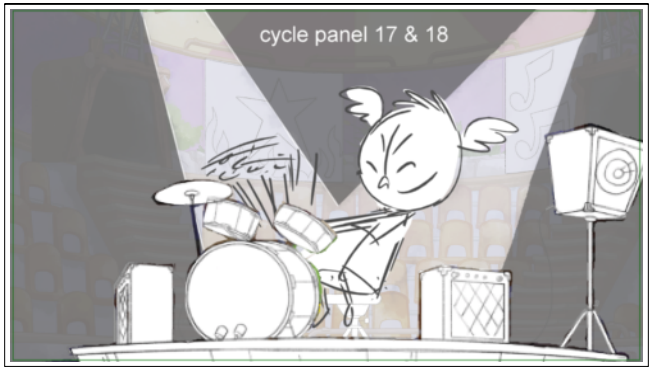
Scene	Duration	Panel	Duration
001	29:18	24	00:10



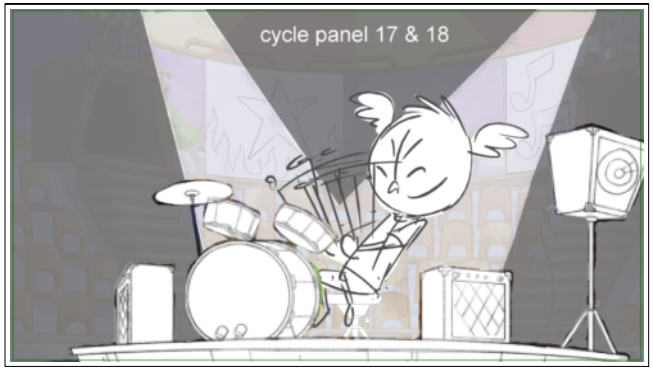
Scene	Duration	Panel	Duration
001	29:18	25	00:10



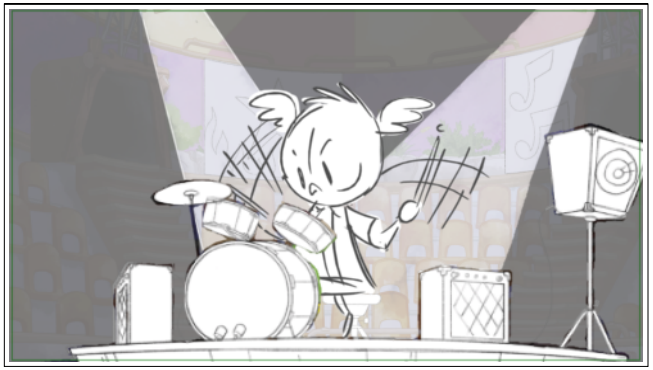
Scene	Duration	Panel	Duration
001	29:18	26	00:10



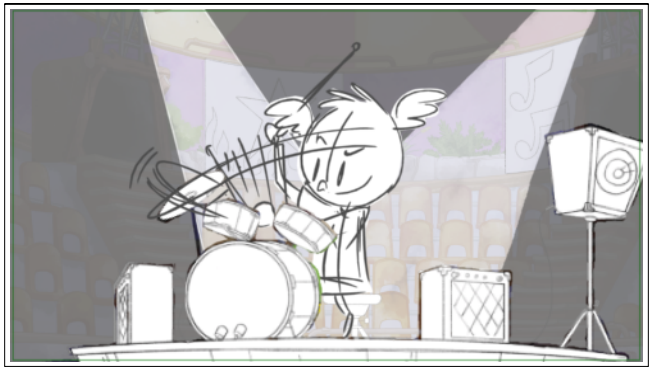
Scene	Duration	Panel	Duration
001	29:18	27	00:10



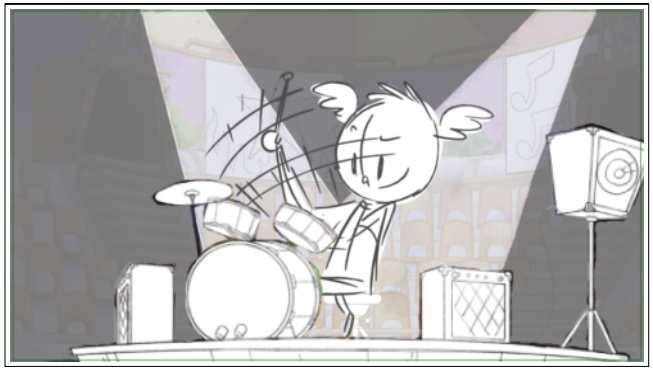
Scene	Duration	Panel	Duration
001	29:18	28	00:10



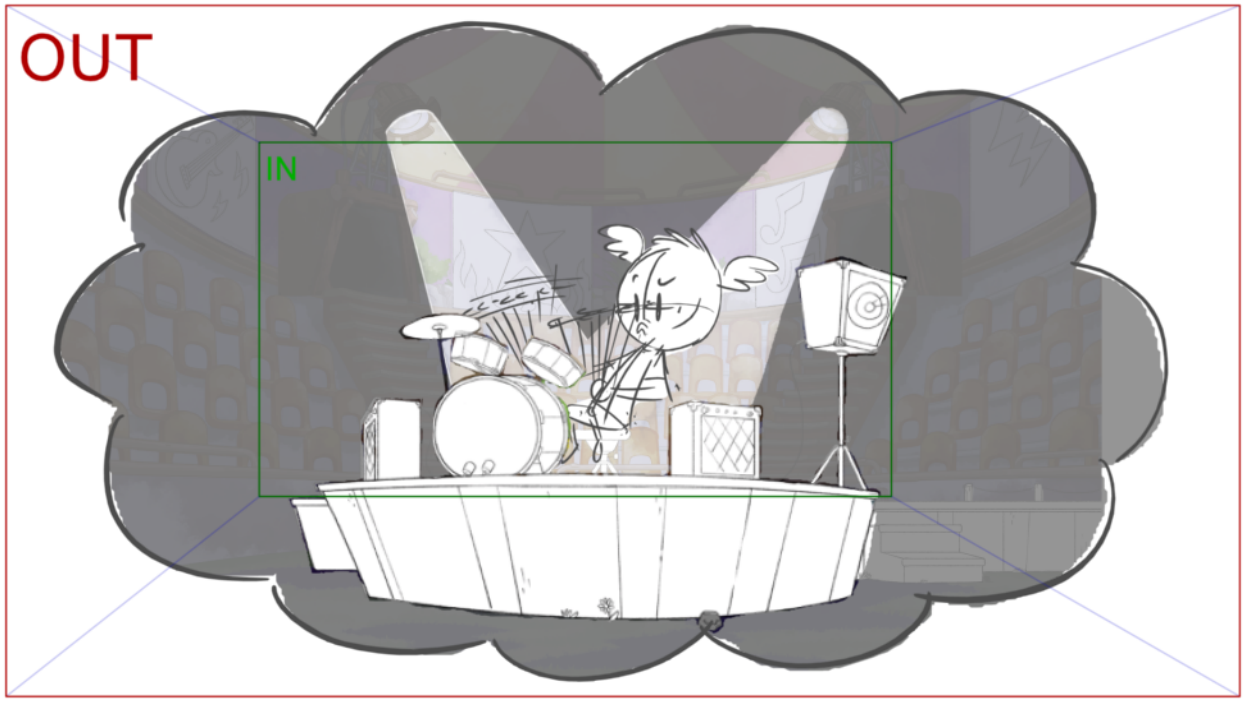
Scene	Duration	Panel	Duration
001	29:18	29	00:10



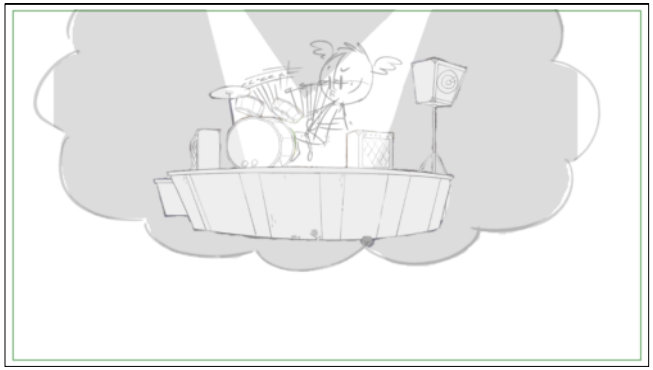
Scene	Duration	Panel	Duration
001	29:18	30	00:18



Scene	Duration	Panel	Duration
001	29:18	31	00:18



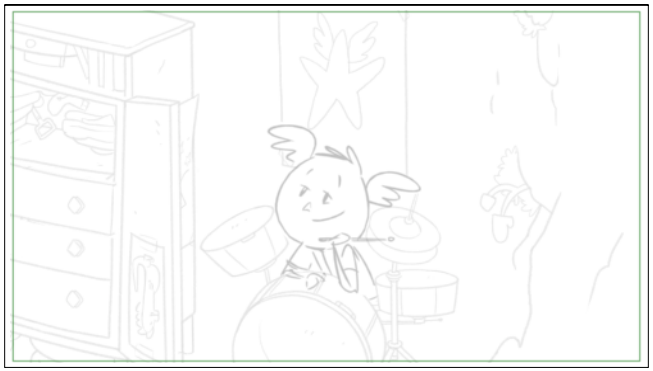
Scene	Duration	Panel	Duration
001	29:18	32	00:11



Scene	Duration	Panel	Duration
001	29:18	33	00:05



Scene	Duration	Panel	Duration
001	29:18	34	00:10



Scene	Duration	Panel	Duration
001	29:18	35	00:15



Dialog

ELINOR (V.O.) 2

Ar-i! Ar-i!

Scene	Duration	Panel	Duration
001	29:18	36	00:17



Dialog

ELINOR (V.O.) 2

Ar-i! Ar-i!

Scene	Duration	Panel	Duration
001	29:18	37	00:18



Dialog

ELINOR (V.O.) 2

Ar-i! Ar-i!

Scene	Duration	Panel	Duration
001	29:18	38	01:04

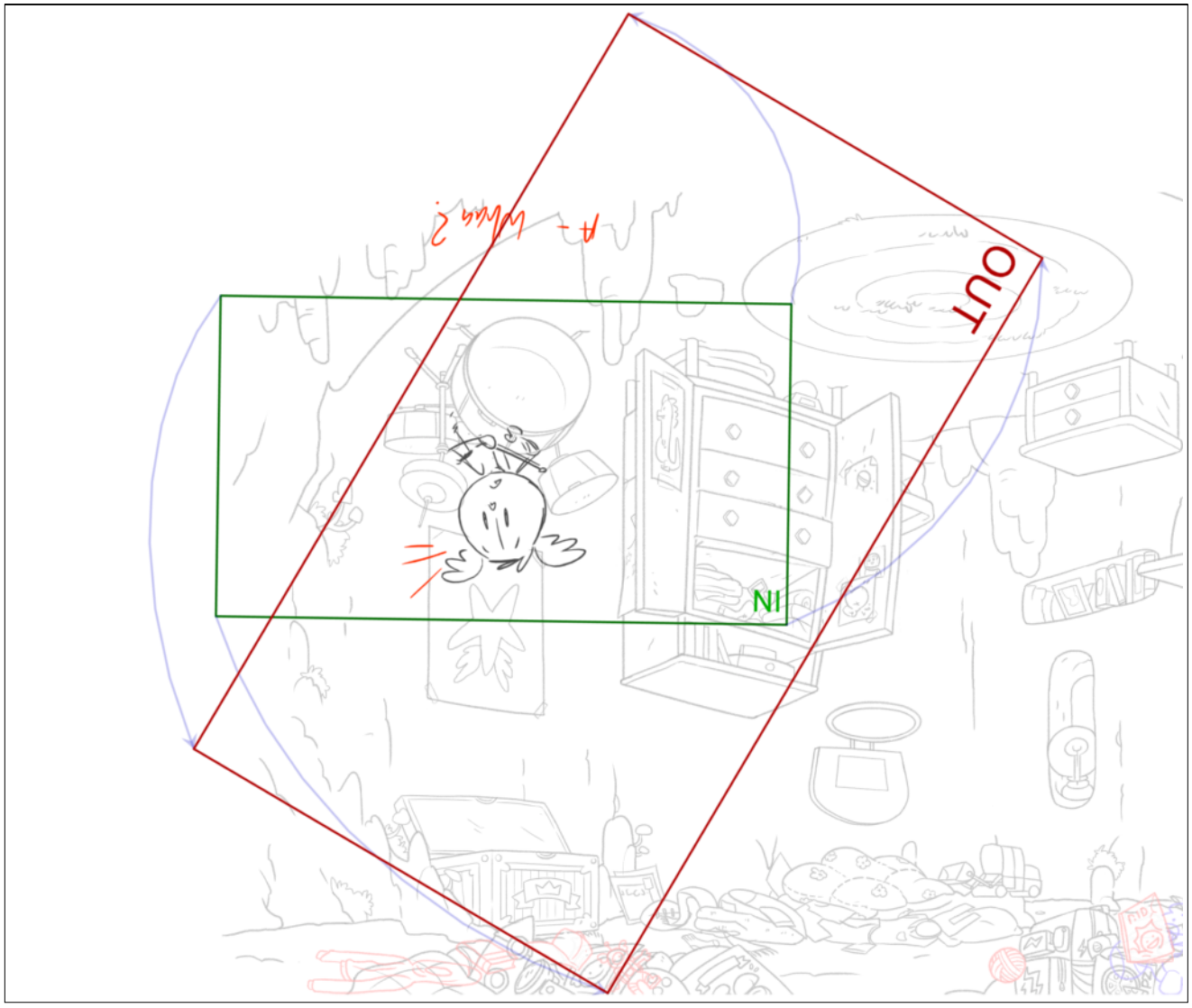


Dialog

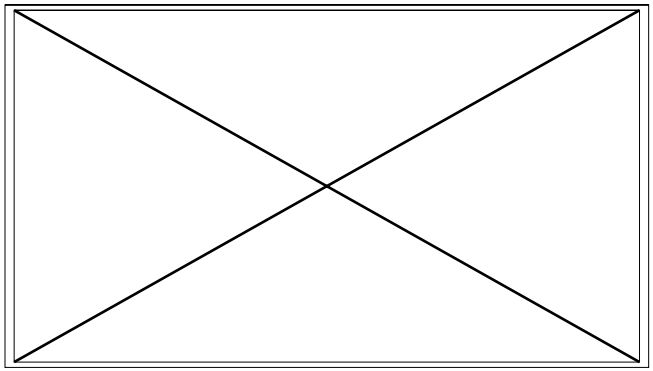
ELINOR 3

Ari!

Scene	Duration	Panel	Duration
001	29:18	39	00:18



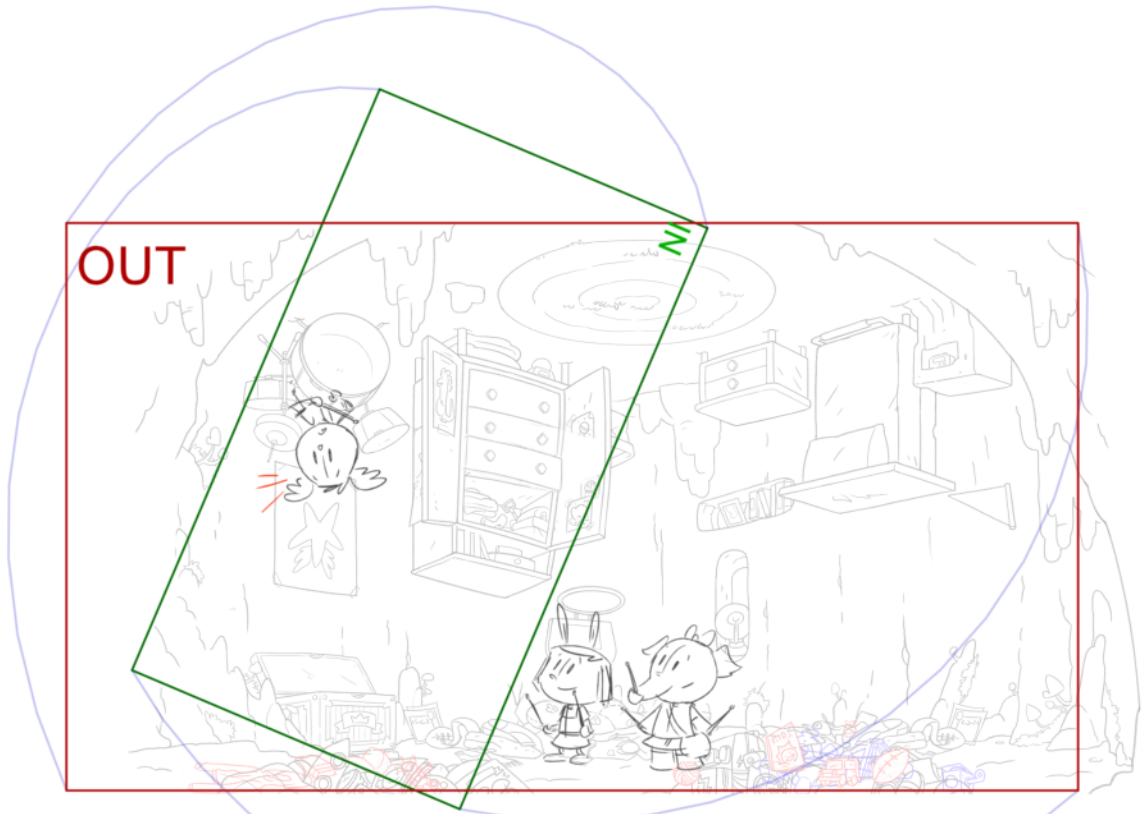
NO PANEL



Dialog

ARI 4
Whaaa?

Scene	Duration	Panel	Duration
001	29:18	40	00:22



Scene	Duration	Panel	Duration
001	29:18	41	01:13



Dialog

ELINOR 5

Ari, (giggling)

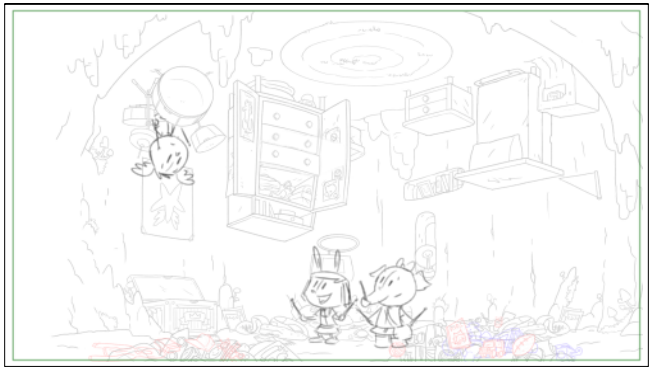
Scene	Duration	Panel	Duration
001	29:18	42	01:15



Dialog

ELINOR 5
you were daydreaming.

Scene	Duration	Panel	Duration
001	29:18	43	02:02



Dialog

ELINOR 5
I said we’re ready.

Scene	Duration	Panel	Duration
002	03:05	1	00:05



Scene	Duration	Panel	Duration
002	03:05	2	00:15



Dialog

OLIVE 6
Yeah,

Scene	Duration	Panel	Duration
002	03:05	3	01:08



Dialog

OLIVE 6
you were gonna teach us

Scene	Duration	Panel	Duration
002	03:05	4	01:01



Dialog

OLIVE 6

how
to play the drums.

Scene	Duration	Panel	Duration
003	09:07	1	00:10



Scene	Duration	Panel	Duration
003	09:07	2	00:13



Dialog

ARI 7

Okay,

Scene	Duration	Panel	Duration
003	09:07	3	01:18



Dialog

ARI 7

I’M gonna play something.

Scene	Duration	Panel	Duration
003	09:07	4	02:03



Dialog

ARI 7

Then YOU play the same thing.

Scene	Duration	Panel	Duration
003	09:07	5	01:01



Dialog

ARI 9

try this.

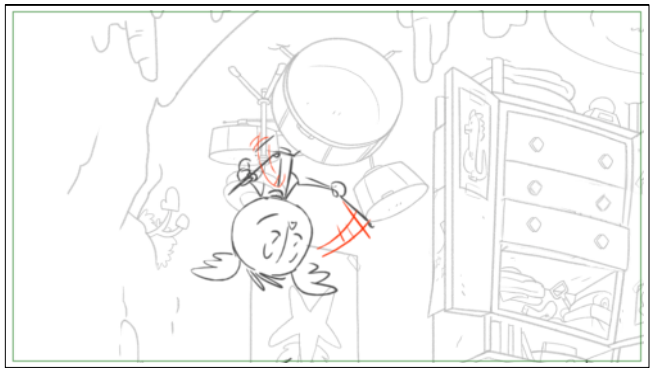
Scene	Duration	Panel	Duration
003	09:07	6	01:22



Dialog

<SFX: TAT-

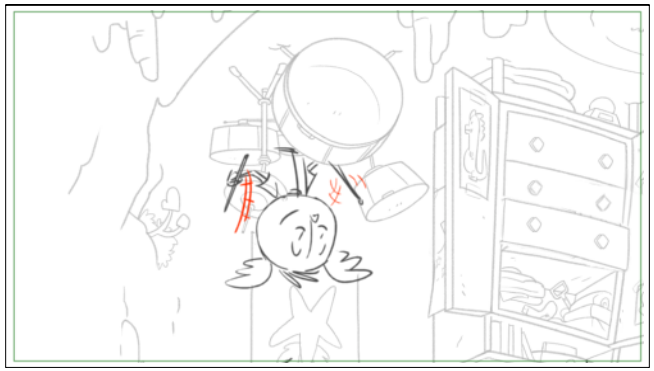
Scene	Duration	Panel	Duration
003	09:07	7	00:20



Dialog

<SFX: TAT-

Scene	Duration	Panel	Duration
003	09:07	8	00:16



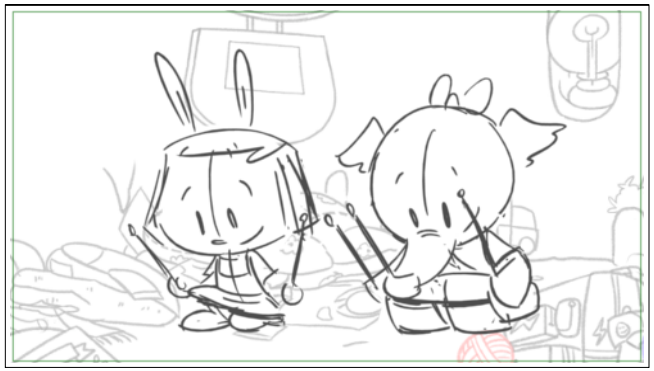
Dialog

<SFX: TAT-

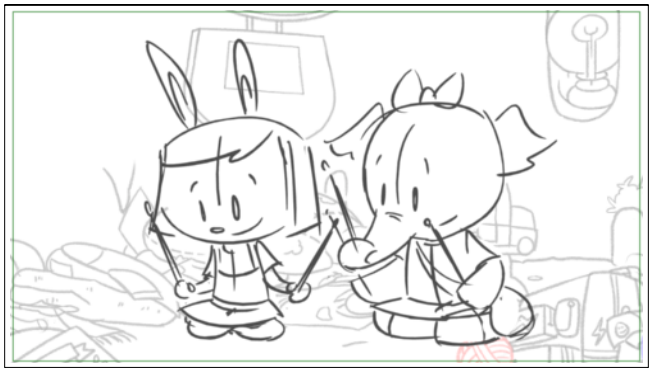
Scene	Duration	Panel	Duration
004	04:21	1	00:10



Scene	Duration	Panel	Duration
004	04:21	2	00:10



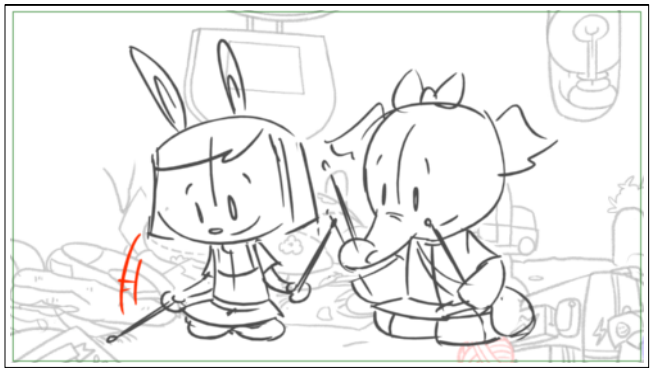
Scene	Duration	Panel	Duration
004	04:21	3	00:10



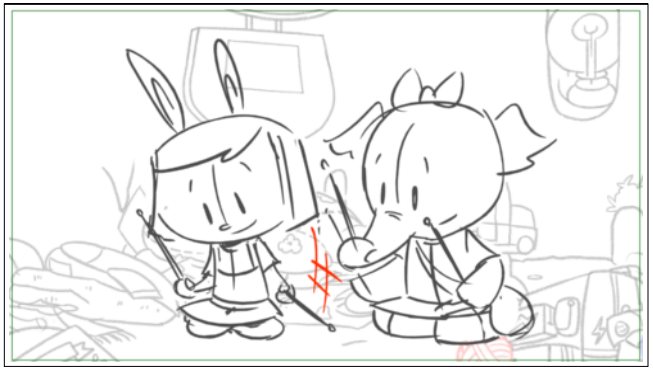
Dialog

(elinor copies ari)

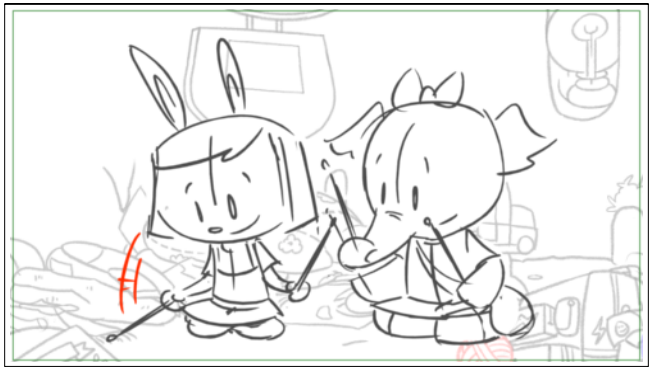
Scene	Duration	Panel	Duration
004	04:21	4	00:05



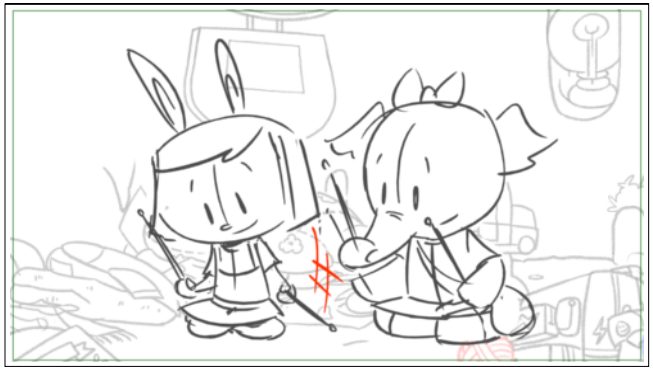
Scene	Duration	Panel	Duration
004	04:21	5	00:05



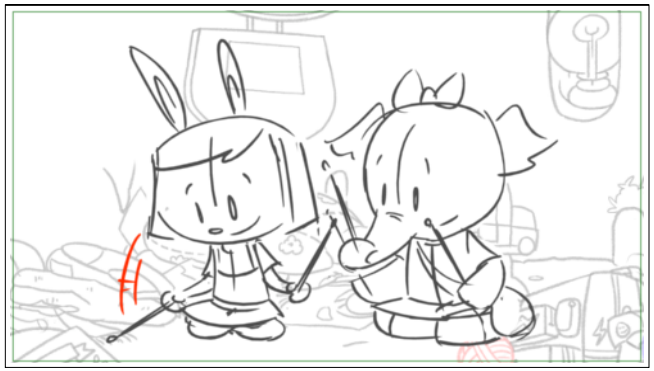
Scene	Duration	Panel	Duration
004	04:21	6	00:05



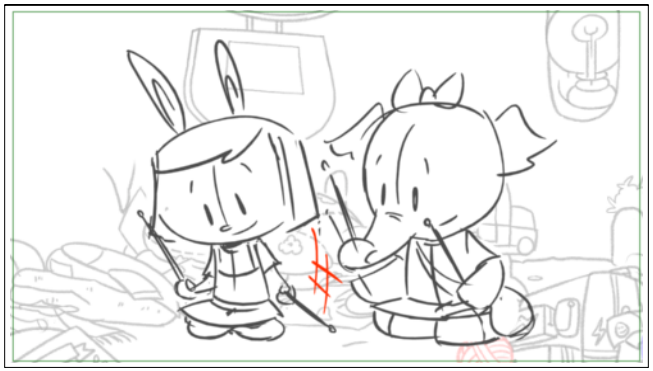
Scene	Duration	Panel	Duration
004	04:21	7	00:05



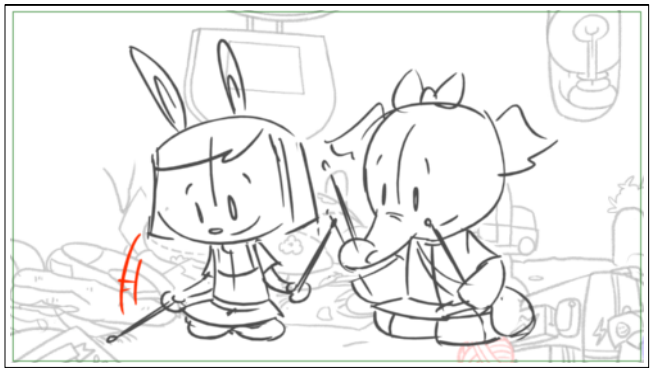
Scene	Duration	Panel	Duration
004	04:21	8	00:05



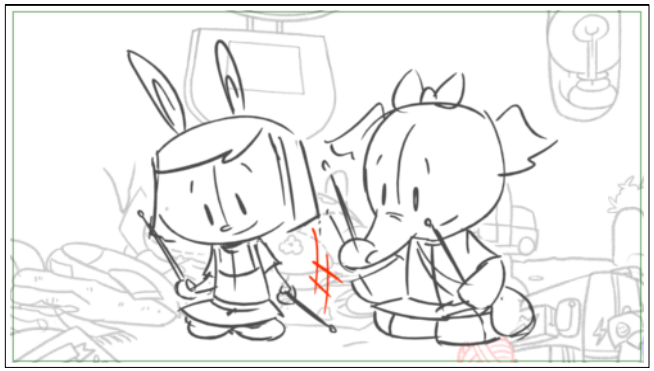
Scene	Duration	Panel	Duration
004	04:21	9	00:05



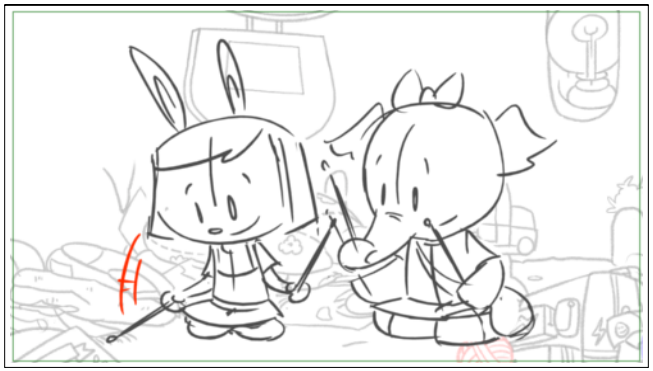
Scene	Duration	Panel	Duration
004	04:21	10	00:05



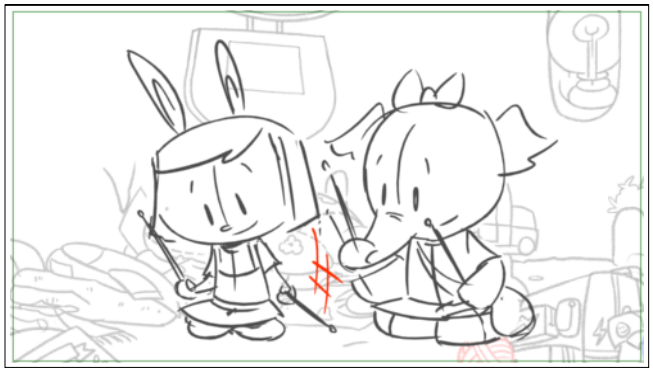
Scene	Duration	Panel	Duration
004	04:21	11	00:05



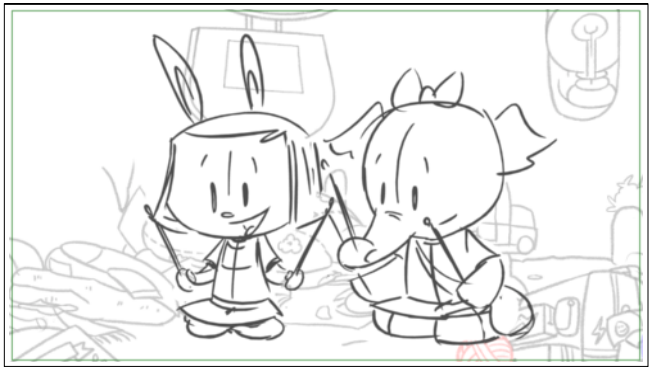
Scene	Duration	Panel	Duration
004	04:21	12	00:05



Scene	Duration	Panel	Duration
004	04:21	13	00:05



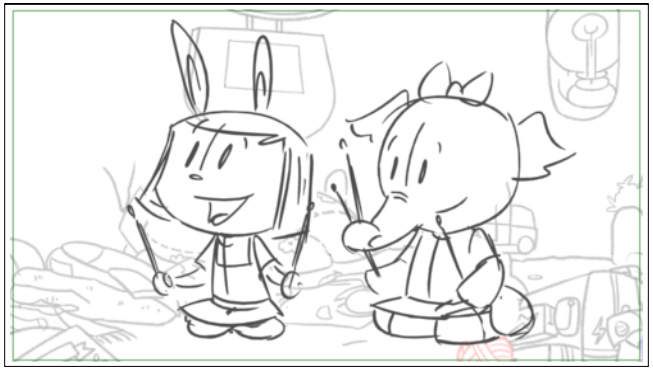
Scene	Duration	Panel	Duration
004	04:21	14	00:10



Dialog

ELINOR 10
Ha!

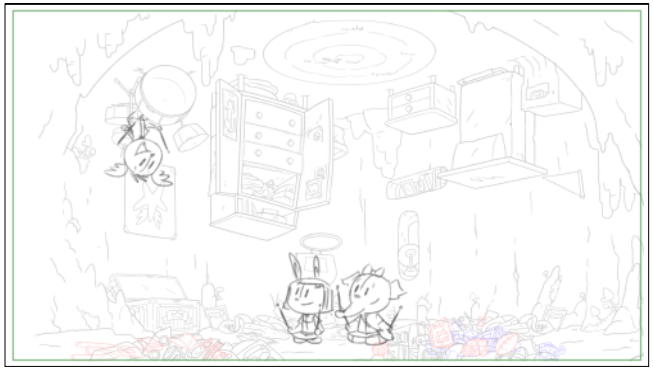
Scene	Duration	Panel	Duration
004	04:21	15	01:03



Dialog

ELINOR 10
I did it!

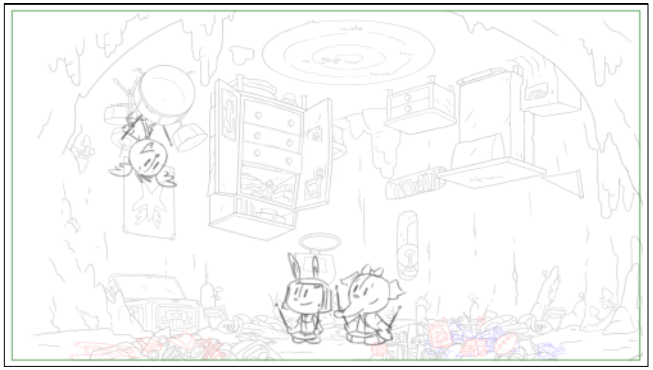
Scene	Duration	Panel	Duration
005	08:05	1	01:07



Dialog

ARI 11
Nice.

Scene	Duration	Panel	Duration
005	08:05	2	01:01

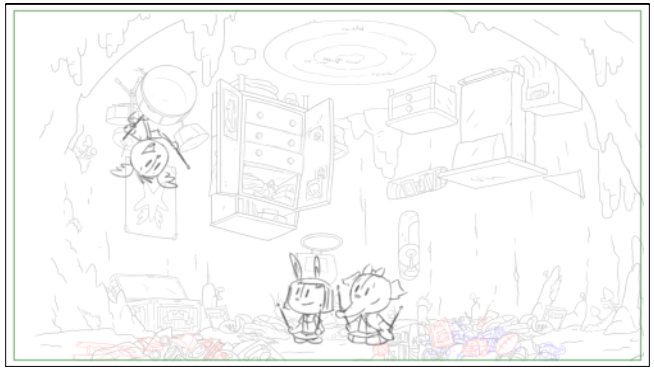


Dialog

ARI 11

Okay Olive,

Scene	Duration	Panel	Duration
005	08:05	3	01:02

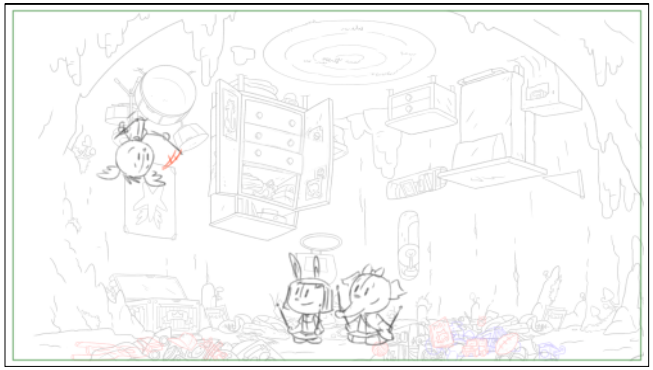


Dialog

ARI 11

your turn.

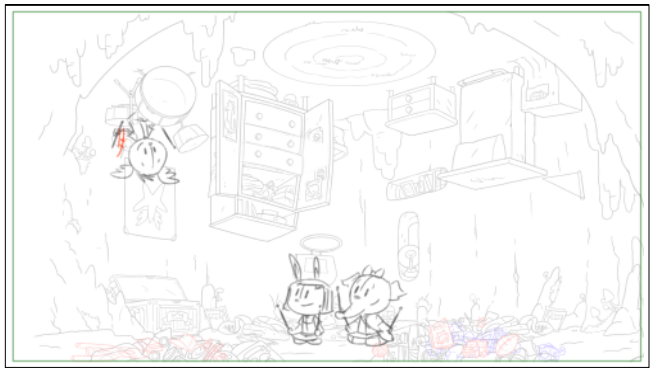
Scene	Duration	Panel	Duration
005	08:05	4	00:12



Dialog

<SFX: TAT-

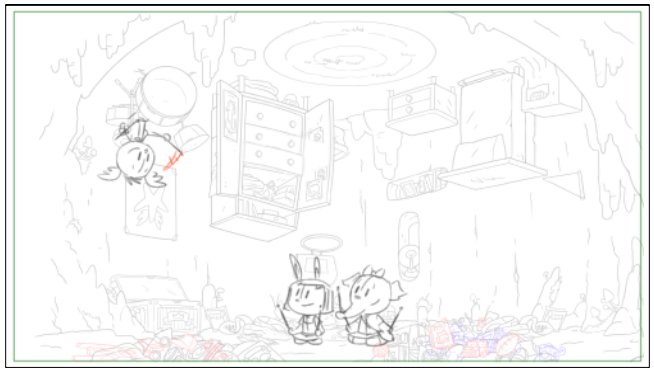
Scene	Duration	Panel	Duration
005	08:05	5	00:10



Dialog

<SFX: TU-

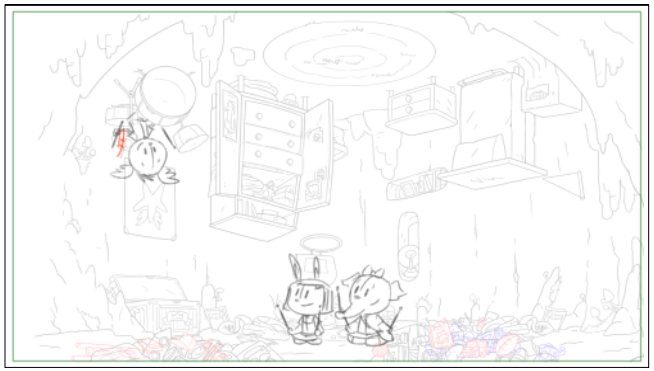
Scene	Duration	Panel	Duration
005	08:05	6	00:12



Dialog

<SFX: TAT)

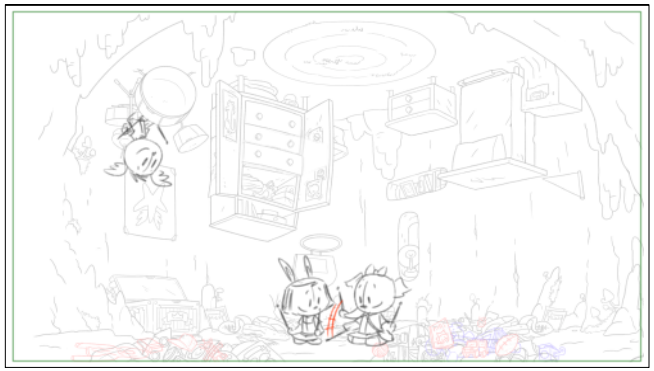
Scene	Duration	Panel	Duration
005	08:05	7	00:10



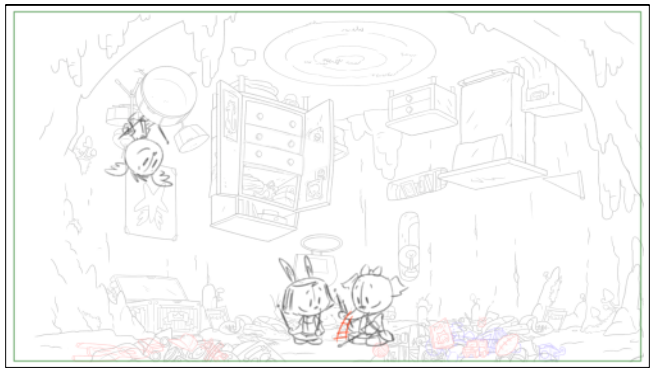
Dialog

<SFX: TU-

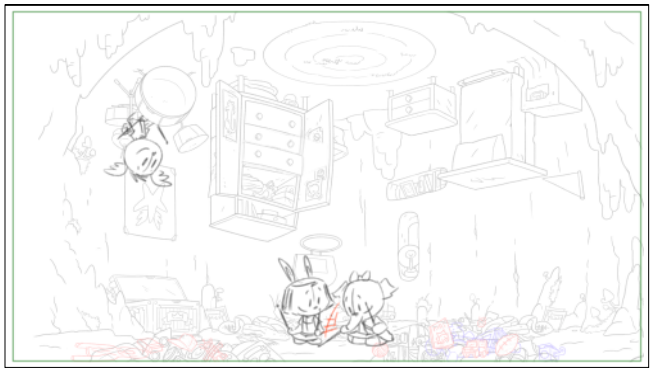
Scene	Duration	Panel	Duration
005	08:05	8	00:10



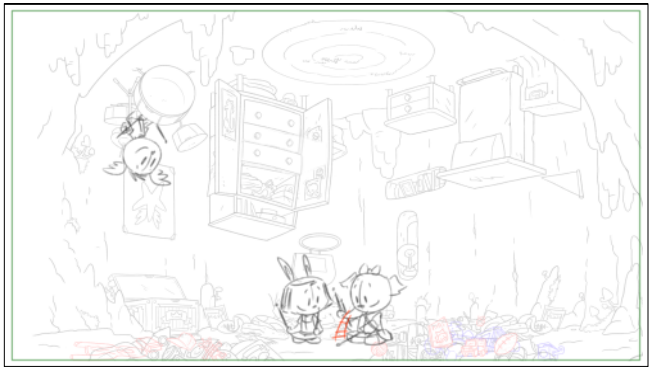
Scene	Duration	Panel	Duration
005	08:05	9	00:10



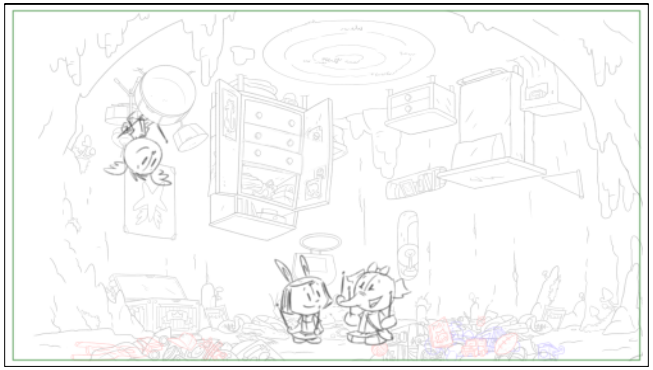
Scene	Duration	Panel	Duration
005	08:05	10	00:10



Scene	Duration	Panel	Duration
005	08:05	11	00:10



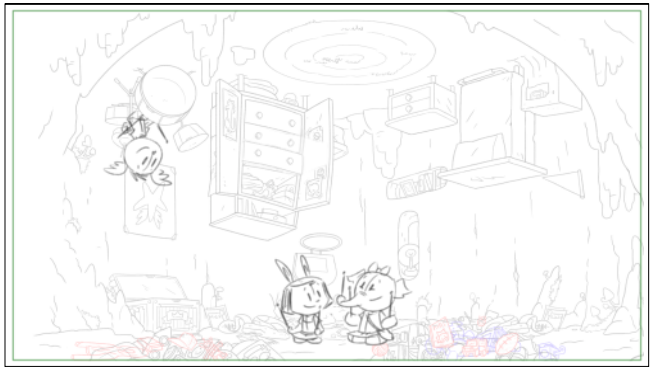
Scene	Duration	Panel	Duration
005	08:05	12	01:01



Dialog

OLIVE 12
Ooh this is fun.

Scene	Duration	Panel	Duration
005	08:05	13	00:06



Dialog

OLIVE 12
Ooh this is fun.

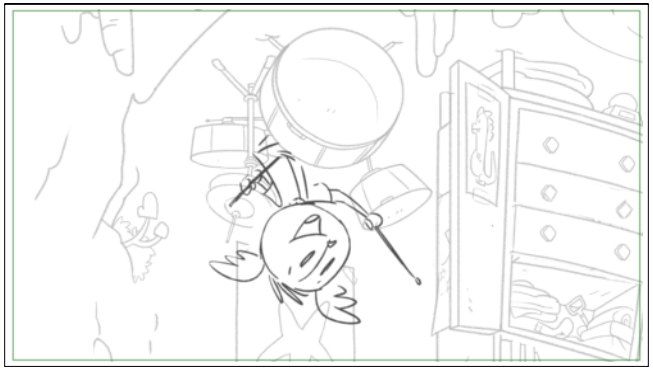
Scene	Duration	Panel	Duration
006	08:00	1	01:06



Dialog

ARI 13
Okay, Elinor,

Scene	Duration	Panel	Duration
006	08:00	2	01:12

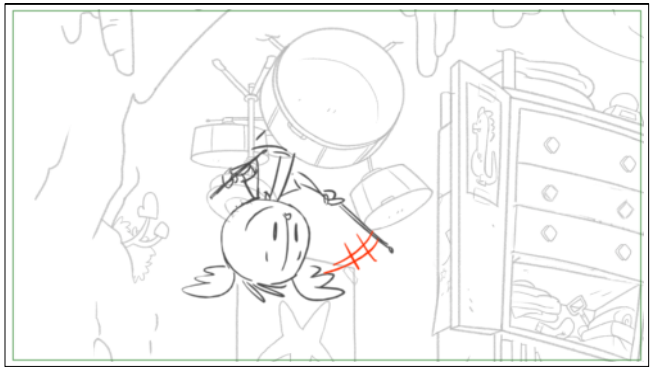


Dialog

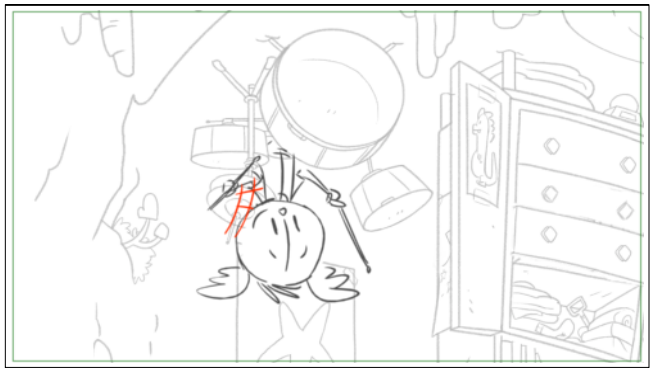
ARI 13

try this.

Scene	Duration	Panel	Duration
006	08:00	3	00:10



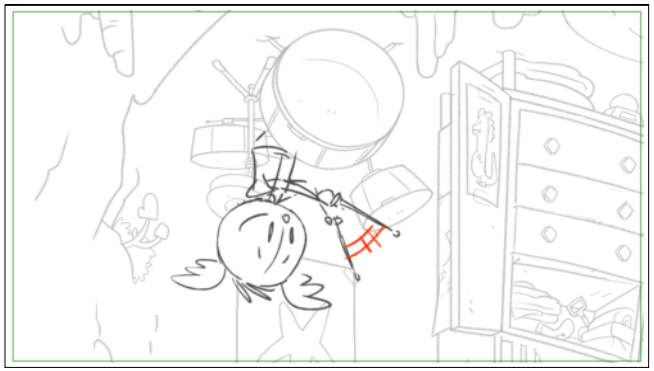
Scene	Duration	Panel	Duration
006	08:00	4	00:10



Scene	Duration	Panel	Duration
006	08:00	5	00:08



Scene	Duration	Panel	Duration
006	08:00	6	00:10



Scene	Duration	Panel	Duration
006	08:00	7	00:09



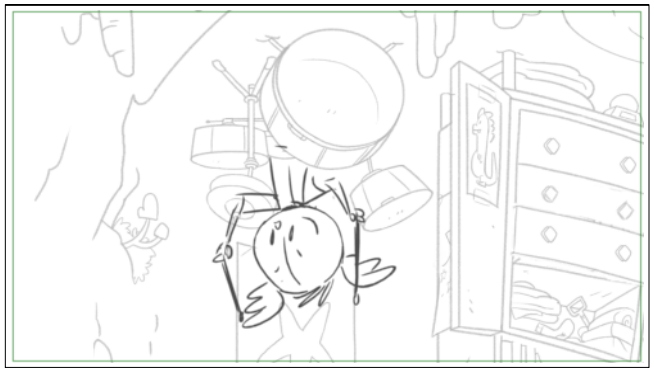
Scene	Duration	Panel	Duration
006	08:00	8	00:09



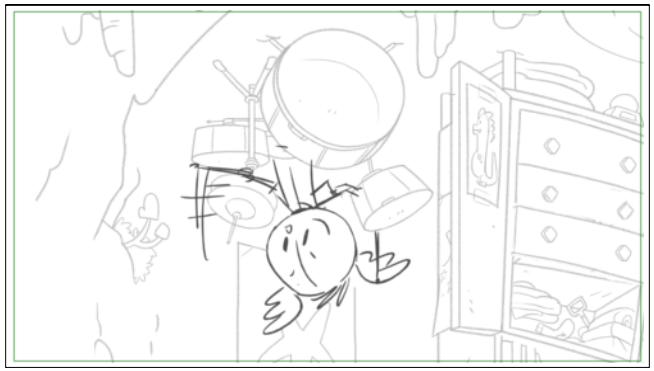
Scene	Duration	Panel	Duration
006	08:00	9	00:08



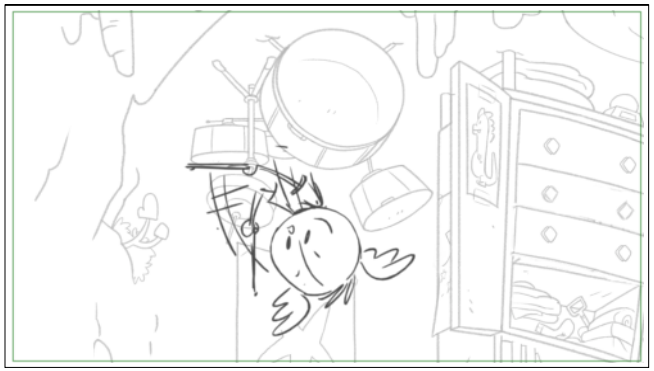
Scene	Duration	Panel	Duration
006	08:00	10	00:09



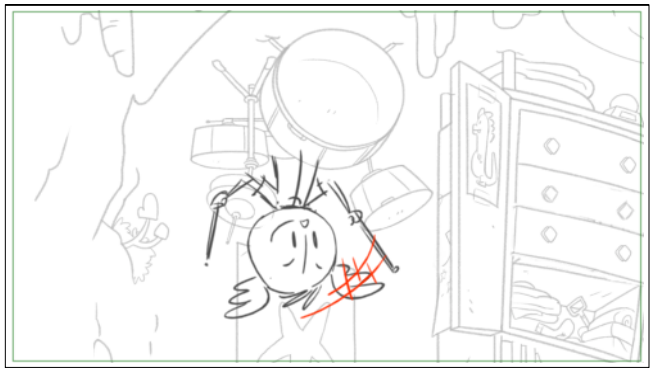
Scene	Duration	Panel	Duration
006	08:00	11	00:09



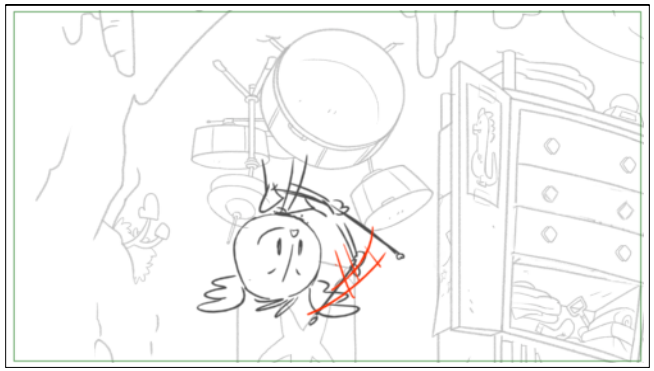
Scene	Duration	Panel	Duration
006	08:00	12	00:09



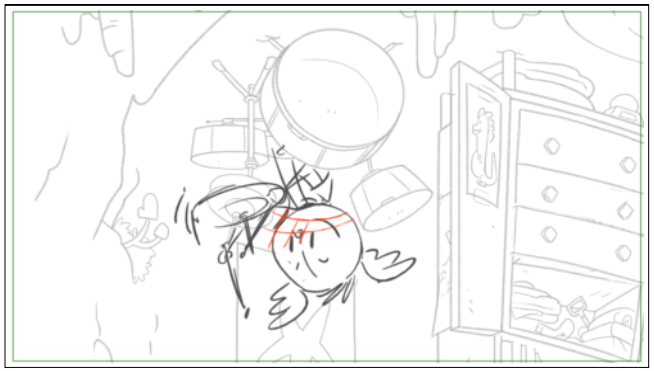
Scene	Duration	Panel	Duration
006	08:00	13	00:09



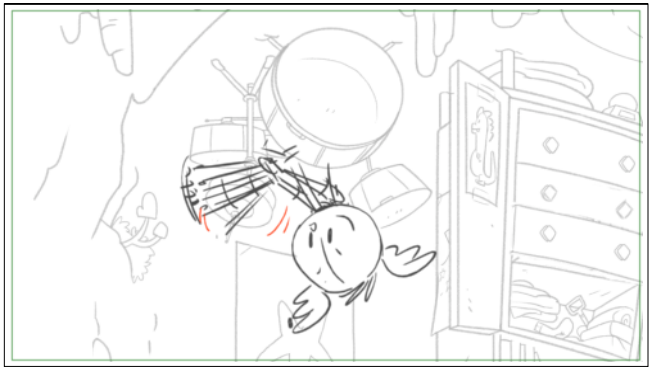
Scene	Duration	Panel	Duration
006	08:00	14	00:09



Scene	Duration	Panel	Duration
006	08:00	15	00:08



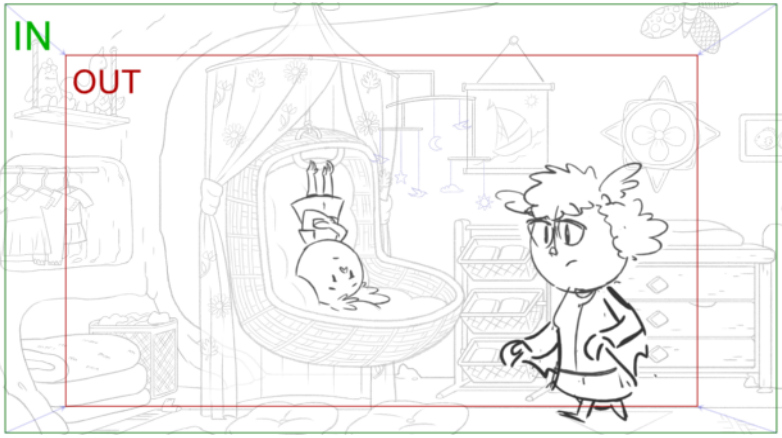
Scene	Duration	Panel	Duration
006	08:00	16	00:09



Scene	Duration	Panel	Duration
007	07:02	1	00:21

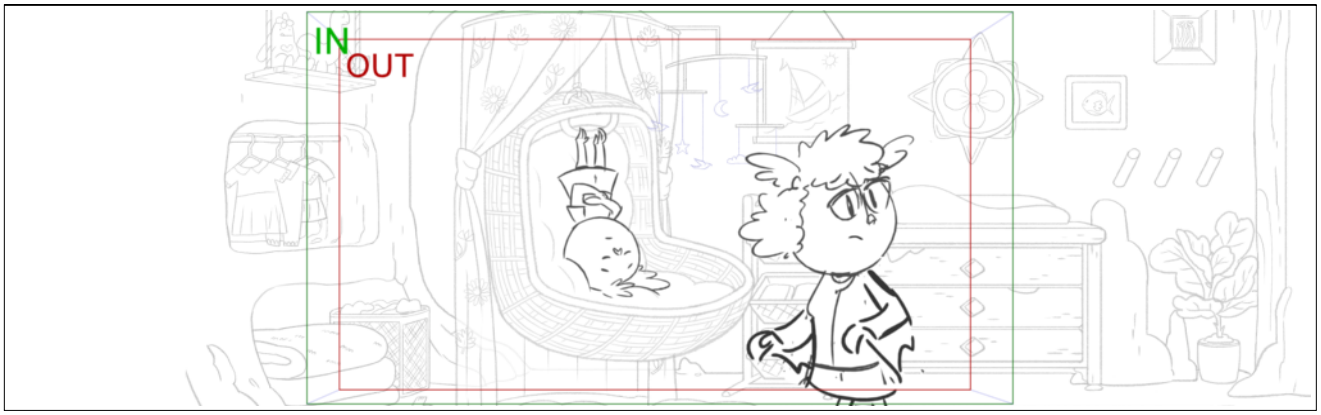


Scene	Duration	Panel	Duration
007	07:02	2	00:20

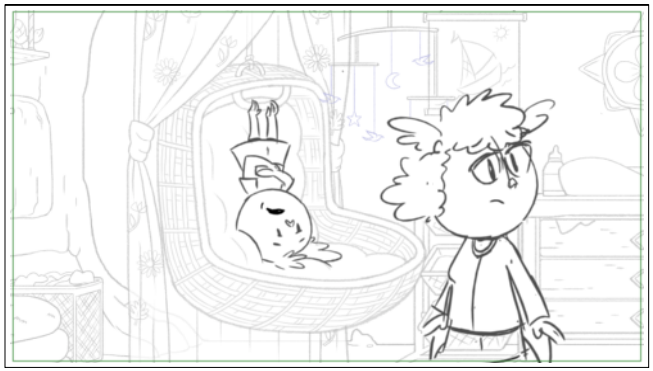


NO PANEL

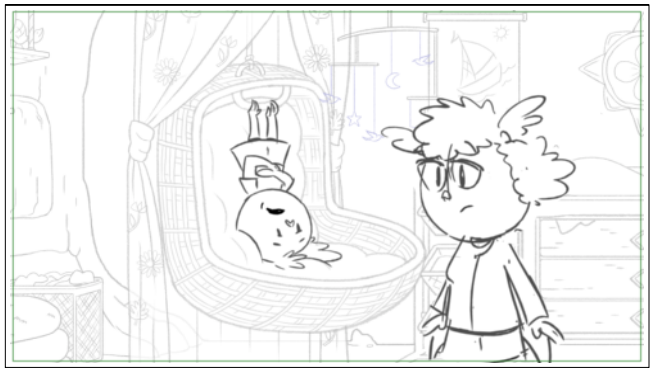
Scene	Duration	Panel	Duration
007	07:02	3	00:12



Scene	Duration	Panel	Duration
007	07:02	4	01:05



Scene	Duration	Panel	Duration
007	07:02	5	00:22

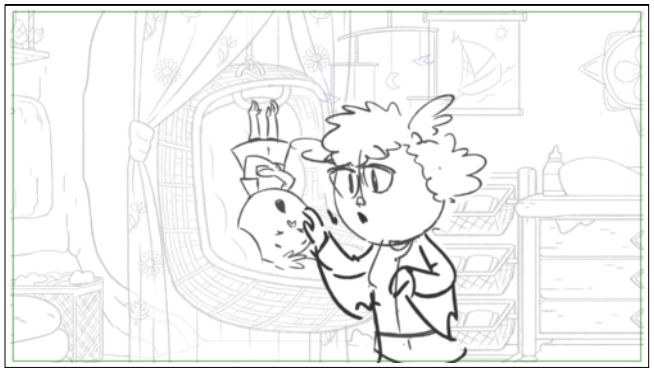


Scene	Duration	Panel	Duration
007	07:02	6	00:20



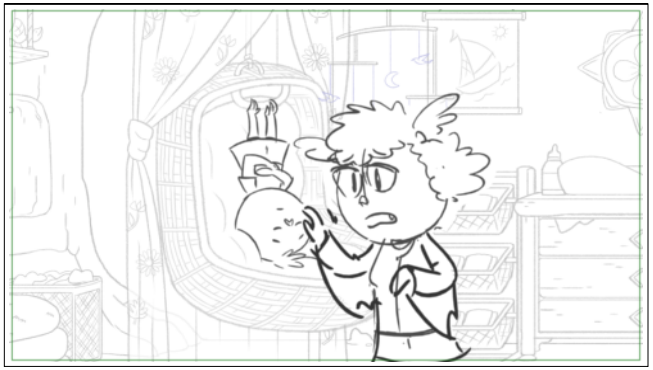
Dialog
Miri Yawns

Scene	Duration	Panel	Duration
007	07:02	7	00:18



Dialog
Miri Yawns

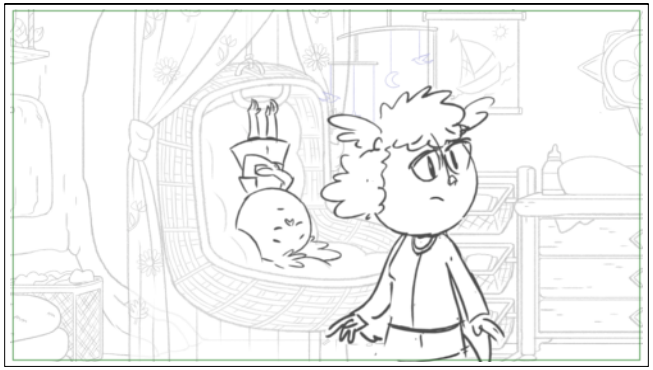
Scene	Duration	Panel	Duration
007	07:02	8	00:12



Dialog

Miri Yawns

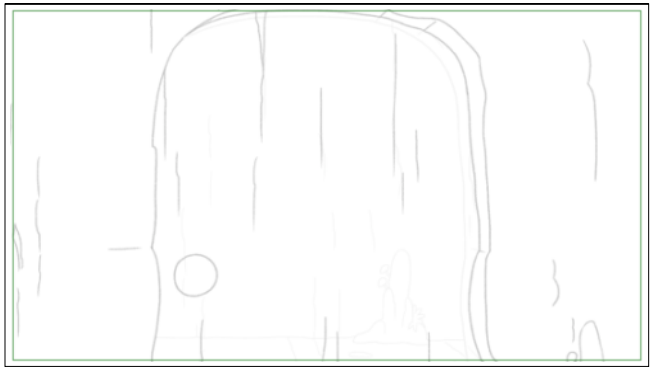
Scene	Duration	Panel	Duration
007	07:02	9	00:16



Dialog

Miri Yawns

Scene	Duration	Panel	Duration
008	03:23	1	00:08



Scene	Duration	Panel	Duration
008	03:23	2	00:11



Scene	Duration	Panel	Duration
008	03:23	3	00:10



Scene	Duration	Panel	Duration
008	03:23	4	00:10



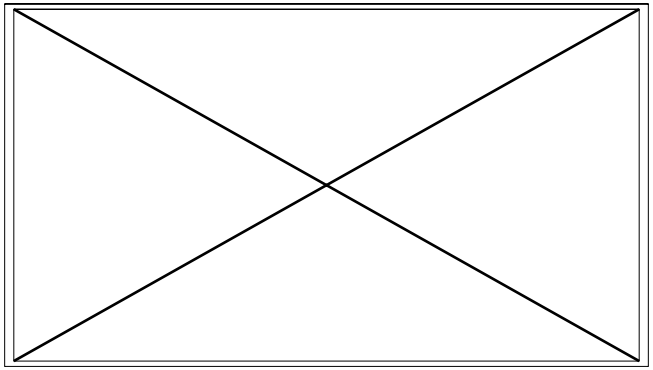
Scene	Duration	Panel	Duration
008	03:23	5	00:21



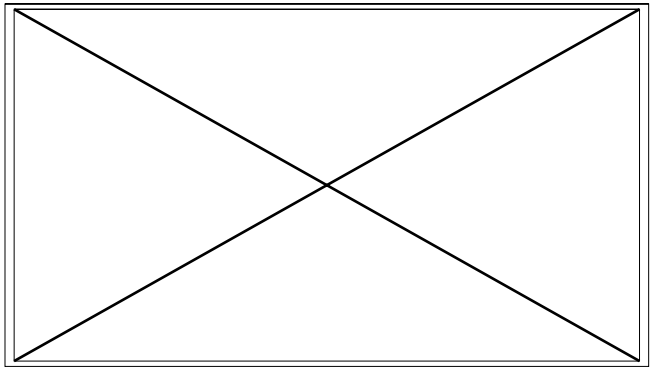
Dialog

MRS. BAT 14
Ari?

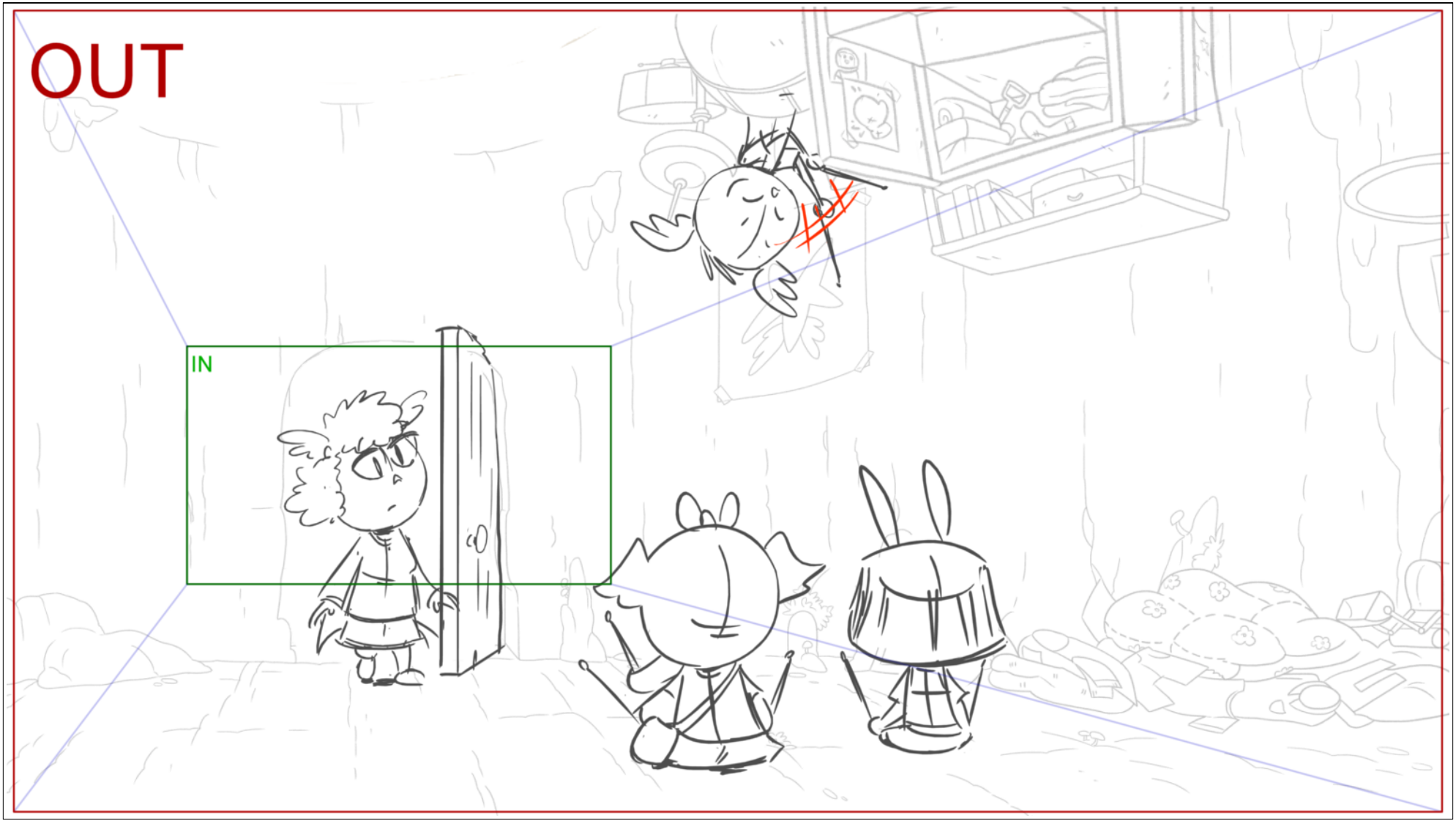
NO PANEL



NO PANEL



Scene	Duration	Panel	Duration
008	03:23	6	00:12



Scene	Duration	Panel	Duration
008	03:23	7	00:23

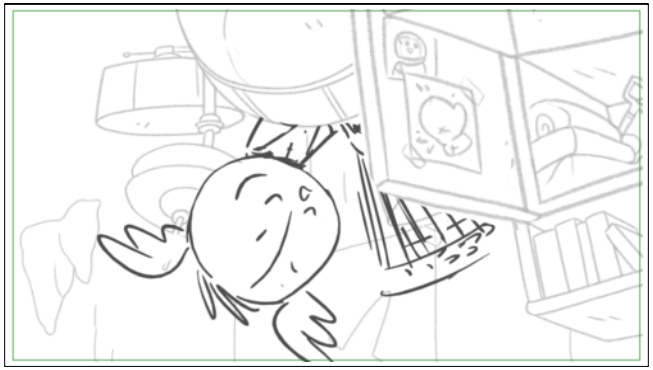


Dialog

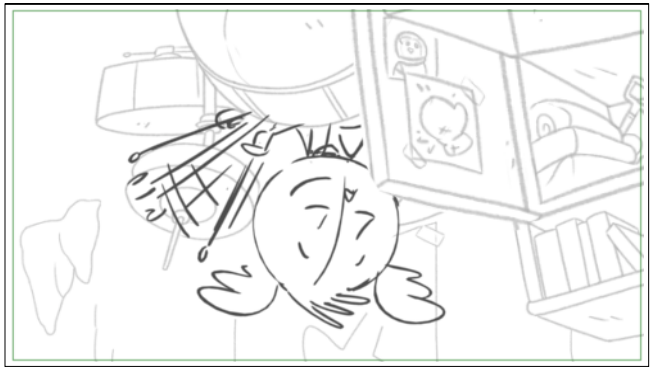
MRS. BAT 14

ARI!!

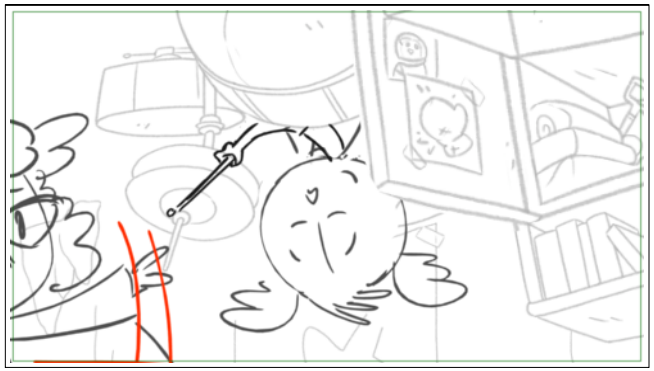
Scene	Duration	Panel	Duration
009	17:16	1	00:10



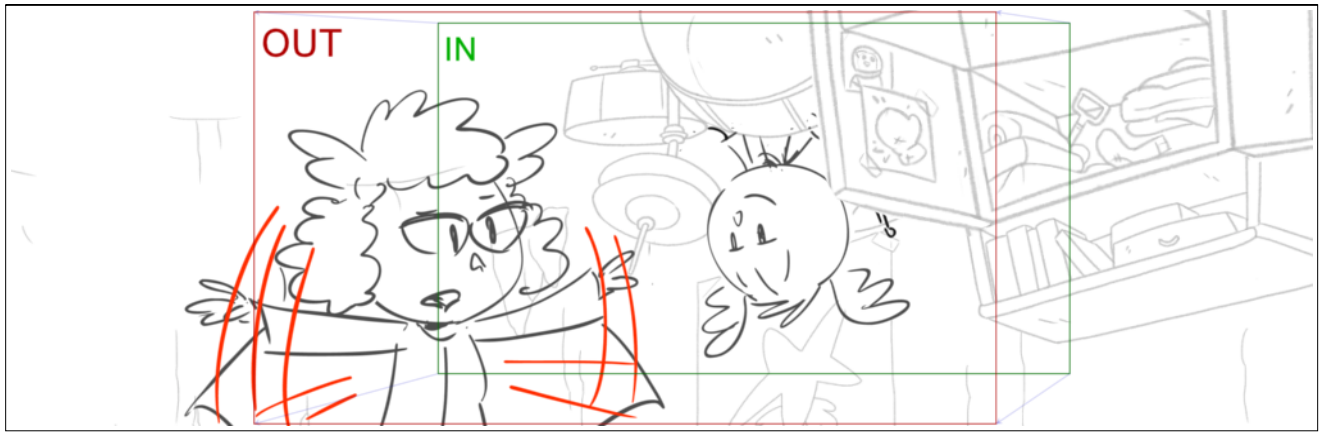
Scene	Duration	Panel	Duration
009	17:16	2	00:13



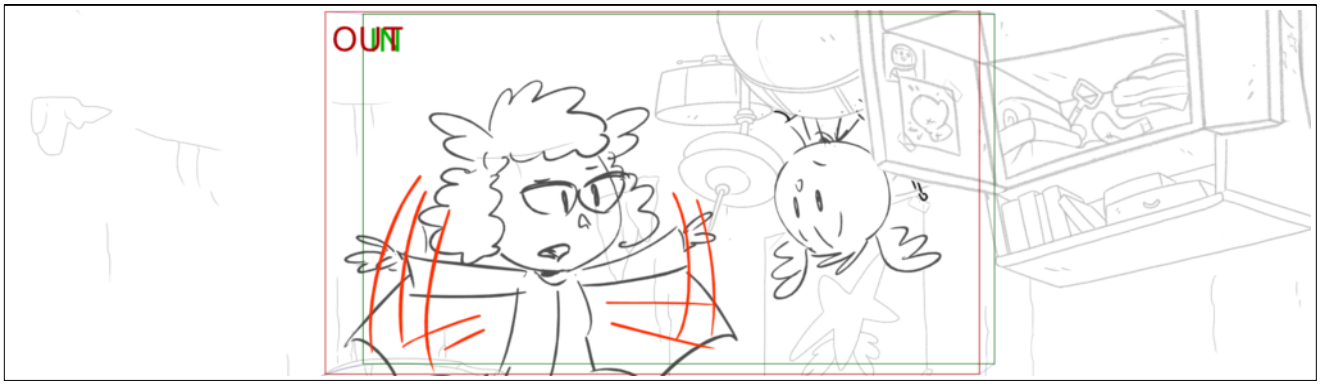
Scene	Duration	Panel	Duration
009	17:16	3	00:08



Scene	Duration	Panel	Duration
009	17:16	4	00:05



Scene	Duration	Panel	Duration
009	17:16	5	00:04



Dialog

ARI 15
(startled) Whoah!

Scene	Duration	Panel	Duration
009	17:16	6	00:15



Dialog

ARI 15
(startled) Whoah!

Scene	Duration	Panel	Duration
009	17:16	7	00:18



Dialog

ARI 15
hi mom

Scene	Duration	Panel	Duration
009	17:16	8	02:05



Dialog

MRS. BAT 16
Ari, Miri is taking a nap,

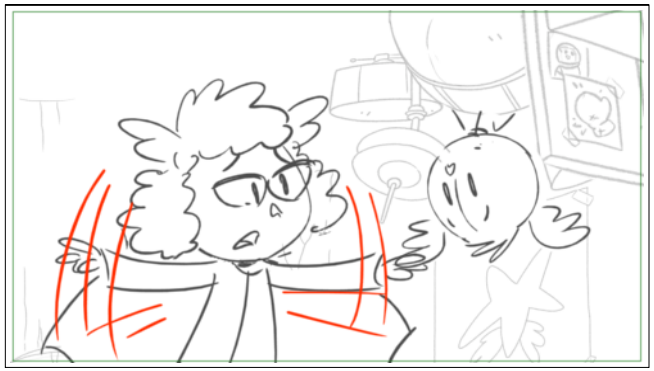
Scene	Duration	Panel	Duration
009	17:16	9	02:19



Dialog

MRS. BAT 16
and your
drum playing is a little loud.

Scene	Duration	Panel	Duration
009	17:16	10	01:12



Dialog

MRS. BAT 16

Could you kids please play quietly *

Scene	Duration	Panel	Duration
009	17:16	11	01:21



Dialog

MRS. BAT 16

so you don’t wake her up?

Scene	Duration	Panel	Duration
009	17:16	12	00:22

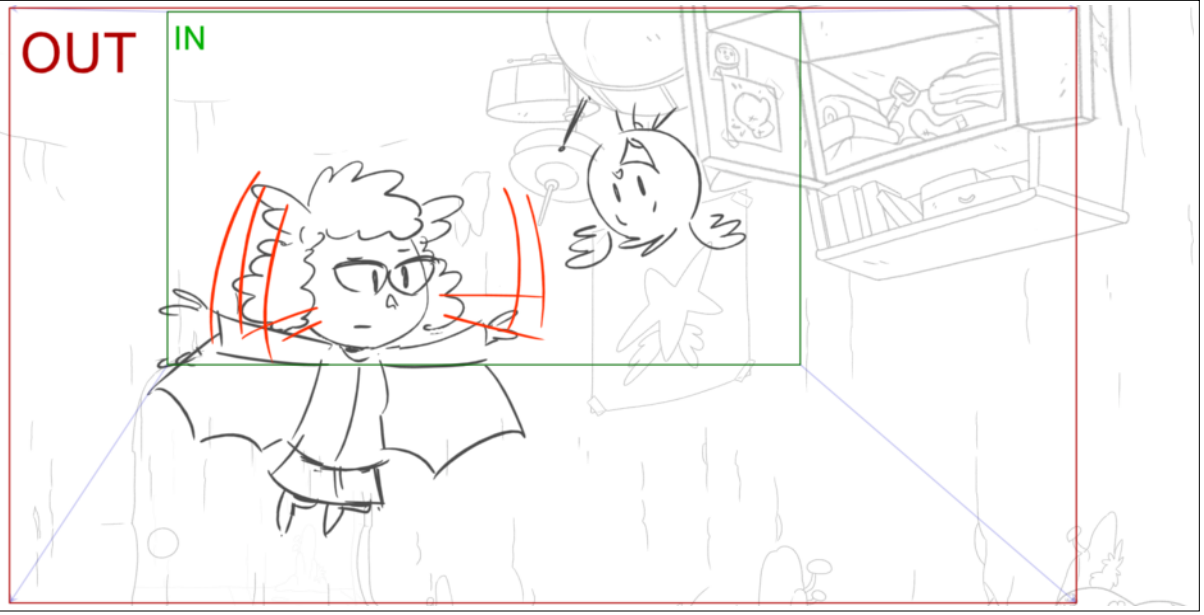


Dialog

ARI 17

Oh, yeah, of course Mom.

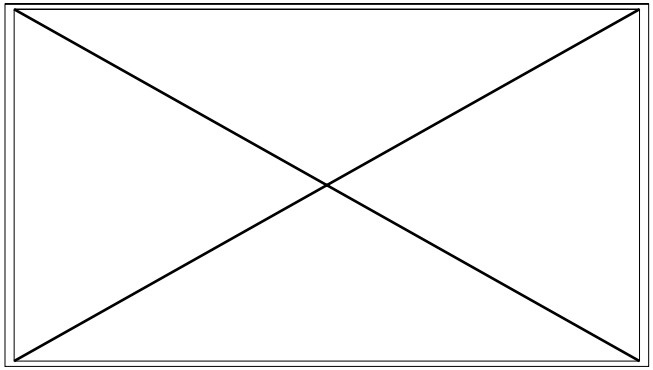
Scene	Duration	Panel	Duration
009	17:16	13	00:13



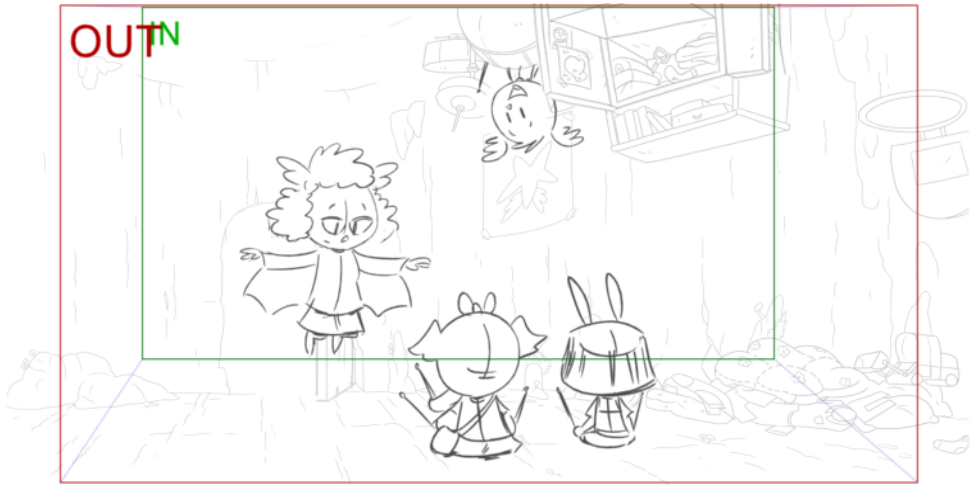
Dialog

ARI 17
Oh, yeah, of course Mom.

NO PANEL



Scene	Duration	Panel	Duration
009	17:16	14	00:13



Scene	Duration	Panel	Duration
009	17:16	15	00:08



Dialog

MRS. BAT 18
Thanks kids.

Scene	Duration	Panel	Duration
009	17:16	16	00:08



Dialog

MRS. BAT 18
Thanks kids.

Scene	Duration	Panel	Duration
009	17:16	17	01:01



Dialog

MRS. BAT 18
Thanks kids.

Scene	Duration	Panel	Duration
009	17:16	18	00:20



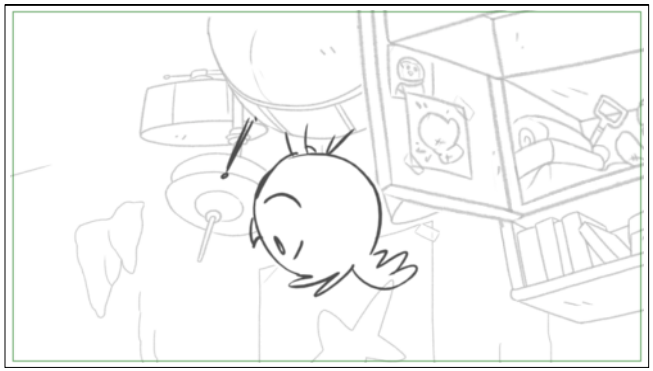
Scene	Duration	Panel	Duration
009	17:16	19	00:21



Scene	Duration	Panel	Duration
009	17:16	20	00:20



Scene	Duration	Panel	Duration
010	02:04	1	00:10



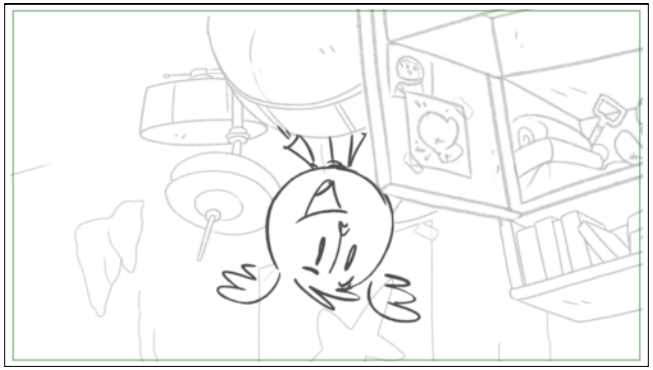
Scene	Duration	Panel	Duration
010	02:04	2	01:00



Dialog

ARI 19
Wanna hear something

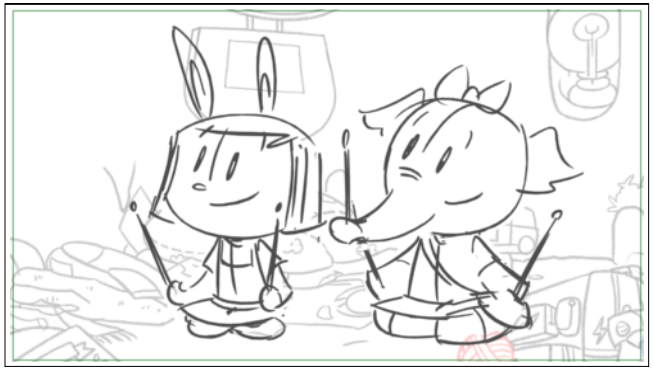
Scene	Duration	Panel	Duration
010	02:04	3	00:18



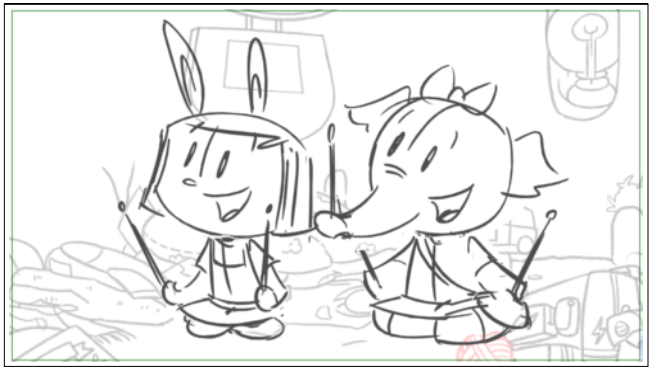
Dialog

ARI 19
cool?

Scene	Duration	Panel	Duration
011	01:07	1	00:06



Scene	Duration	Panel	Duration
011	01:07	2	01:01



Dialog

Elinor/ Olive (pick up)

Sure/ Okay!

Scene	Duration	Panel	Duration
012	06:23	1	00:10



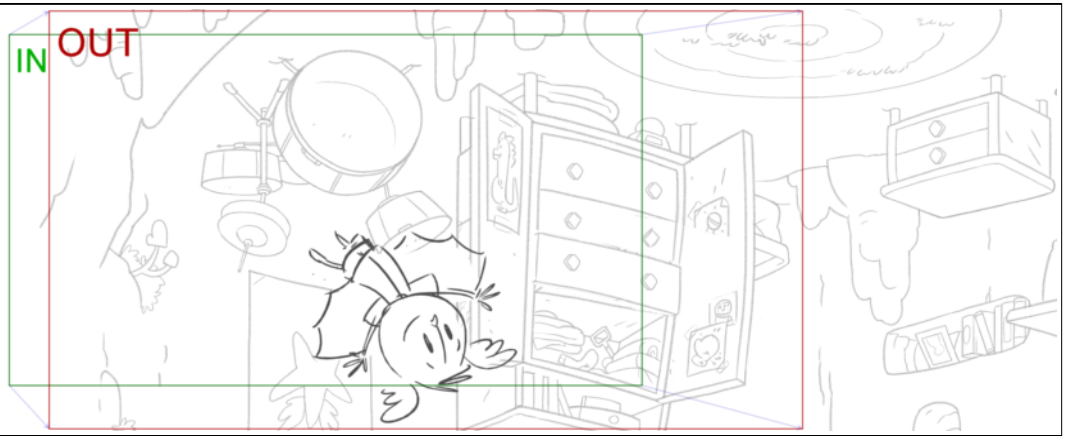
Scene	Duration	Panel	Duration
012	06:23	2	00:10



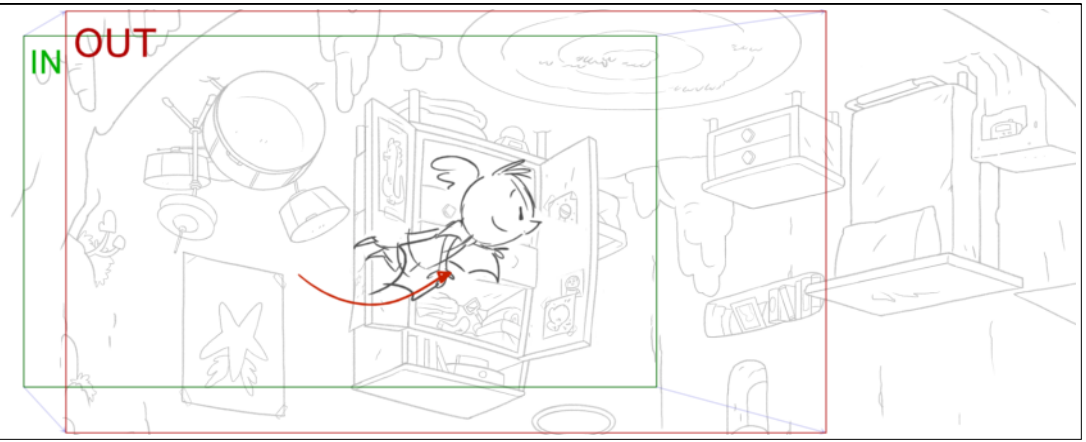
Scene	Duration	Panel	Duration
012	06:23	3	00:10



Scene	Duration	Panel	Duration
012	06:23	4	00:10



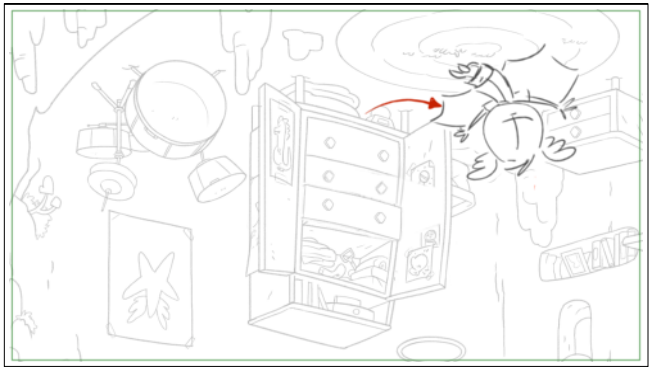
Scene	Duration	Panel	Duration
012	06:23	5	00:10



Scene	Duration	Panel	Duration
012	06:23	6	00:09



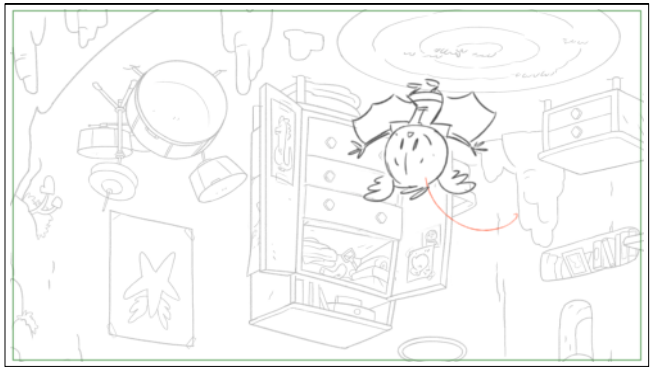
Scene	Duration	Panel	Duration
012	06:23	7	00:10



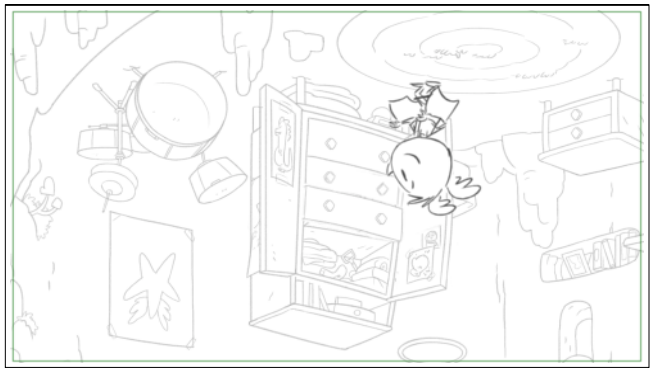
Scene	Duration	Panel	Duration
012	06:23	8	00:08



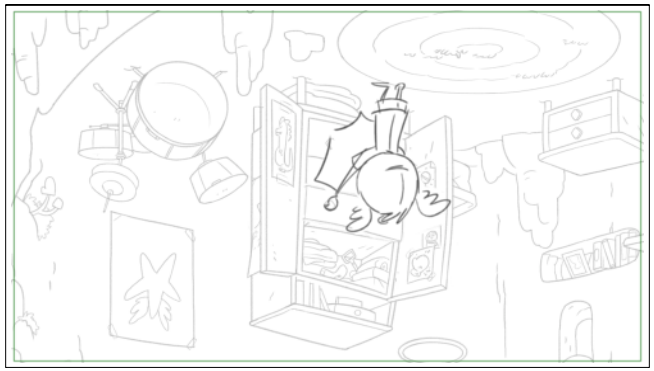
Scene	Duration	Panel	Duration
012	06:23	9	00:06



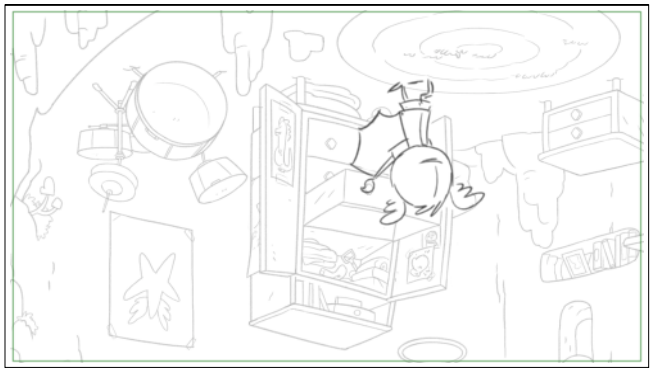
Scene	Duration	Panel	Duration
012	06:23	10	00:12



Scene	Duration	Panel	Duration
012	06:23	11	00:12



Scene	Duration	Panel	Duration
012	06:23	12	00:10



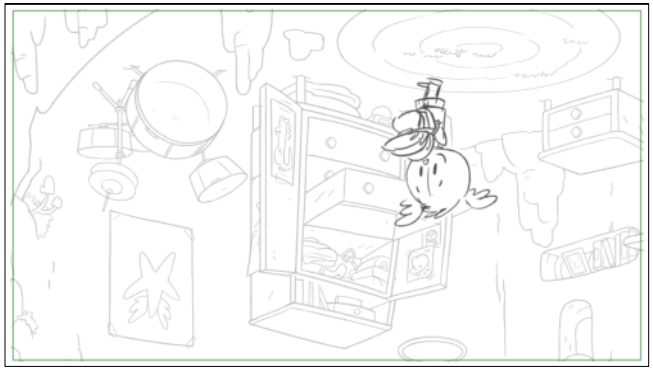
Scene	Duration	Panel	Duration
012	06:23	13	00:10



Scene	Duration	Panel	Duration
012	06:23	14	00:10



Scene	Duration	Panel	Duration
012	06:23	15	00:12



Scene	Duration	Panel	Duration
012	06:23	16	00:18



Scene	Duration	Panel	Duration
013	01:17	1	00:08



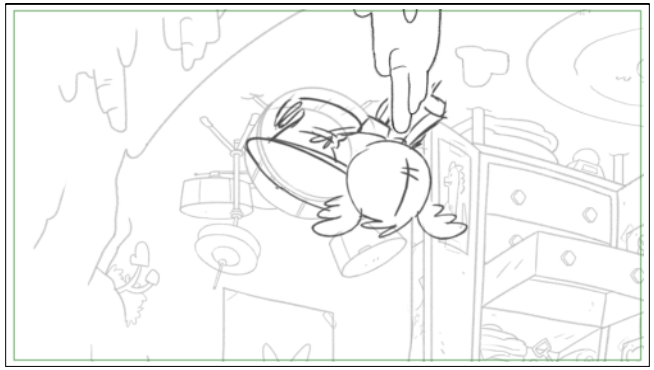
Scene	Duration	Panel	Duration
013	01:17	2	00:19



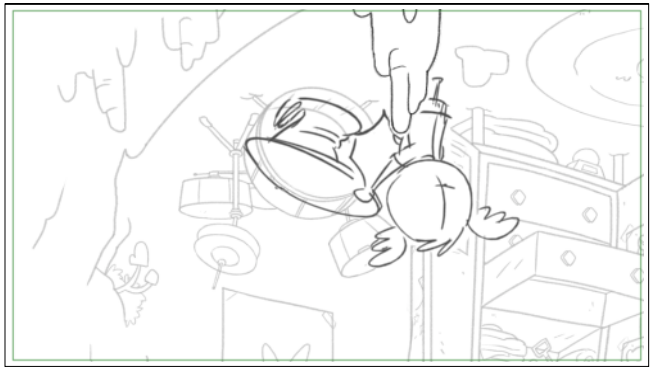
Scene	Duration	Panel	Duration
013	01:17	3	00:14



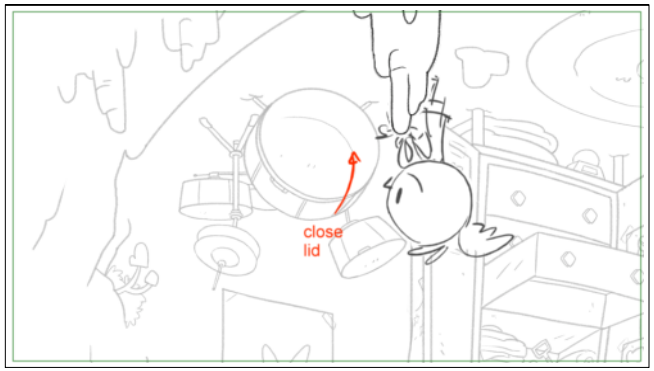
Scene	Duration	Panel	Duration
014	03:05	1	00:21



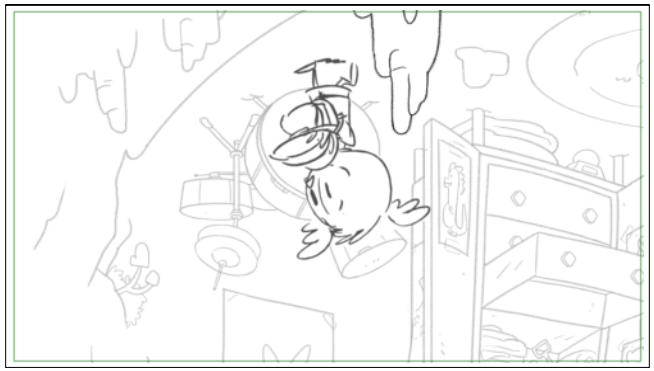
Scene	Duration	Panel	Duration
014	03:05	2	00:10



Scene	Duration	Panel	Duration
014	03:05	3	00:14



Scene	Duration	Panel	Duration
014	03:05	4	00:14



Scene	Duration	Panel	Duration
014	03:05	5	00:18



Scene	Duration	Panel	Duration
015	01:23	1	00:04



Scene	Duration	Panel	Duration
015	01:23	2	01:19



Dialog

OLIVE 20 *
What’s the blanket gonna do?

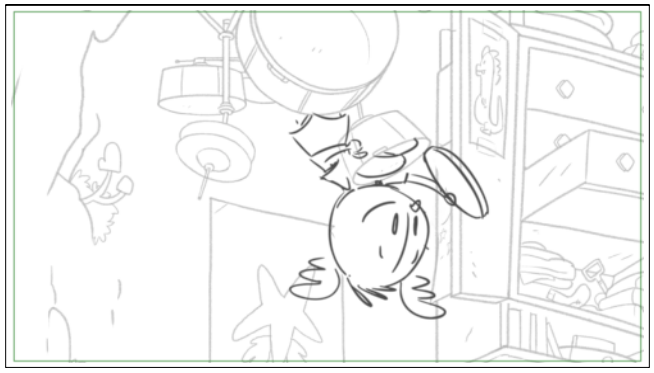
Scene	Duration	Panel	Duration
016	09:00	1	00:10



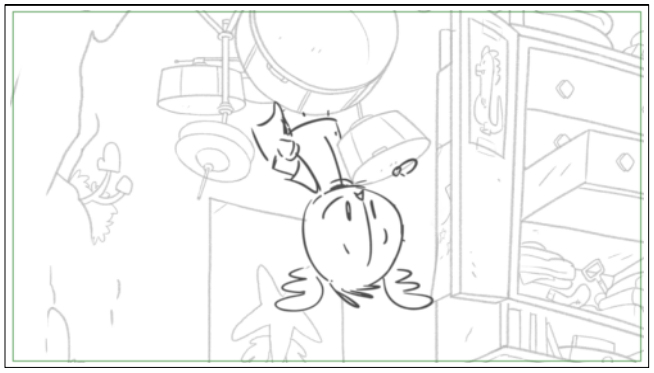
Scene	Duration	Panel	Duration
016	09:00	2	00:13



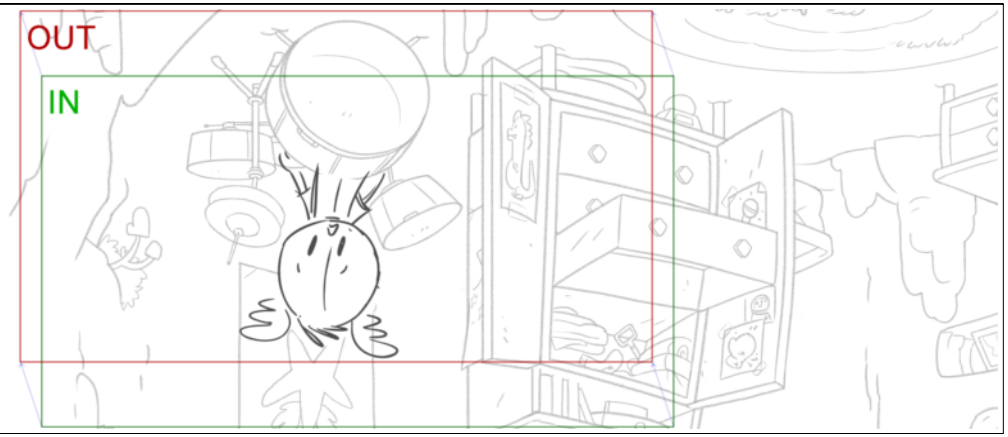
Scene	Duration	Panel	Duration
016	09:00	3	00:10



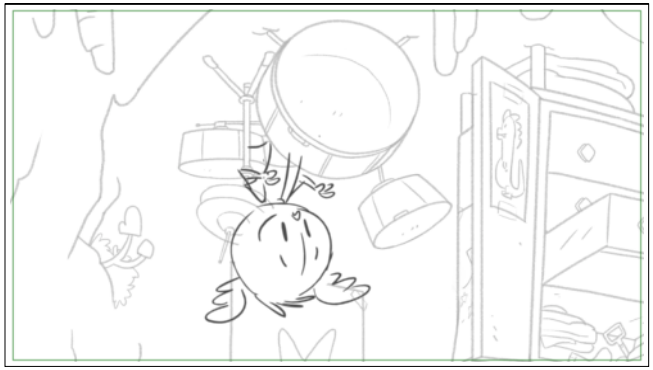
Scene	Duration	Panel	Duration
016	09:00	4	00:10



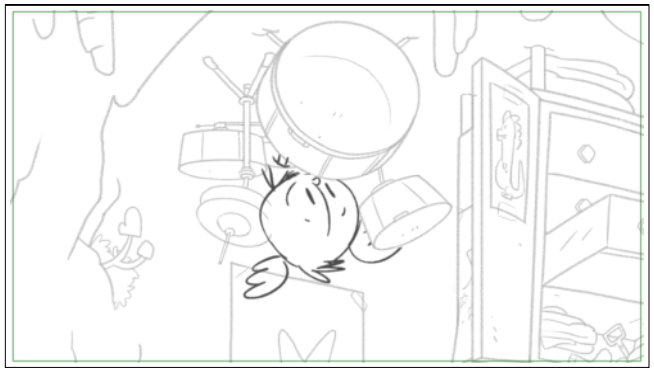
Scene	Duration	Panel	Duration
016	09:00	5	00:16



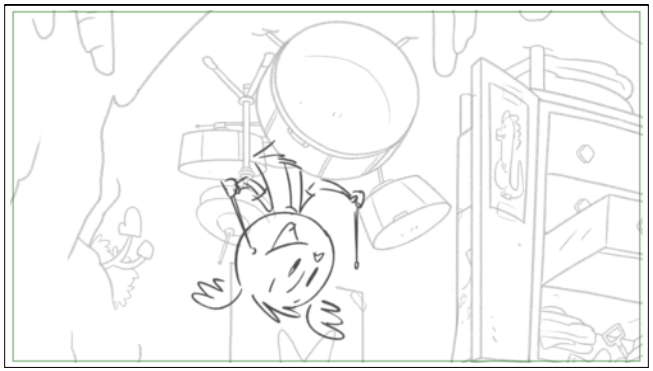
Scene	Duration	Panel	Duration
016	09:00	6	00:10



Scene	Duration	Panel	Duration
016	09:00	7	00:14



Scene	Duration	Panel	Duration
016	09:00	8	01:20

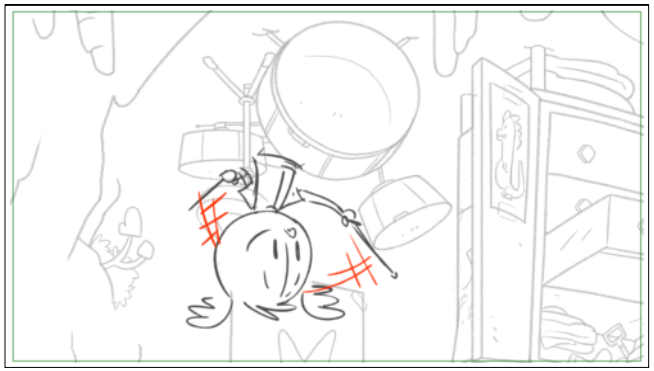


Dialog

ARI 21

Listen to this...

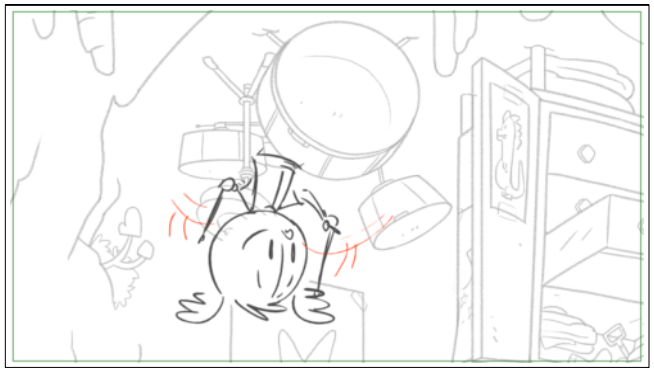
Scene	Duration	Panel	Duration
016	09:00	9	00:11



Dialog

(much quiter sound)

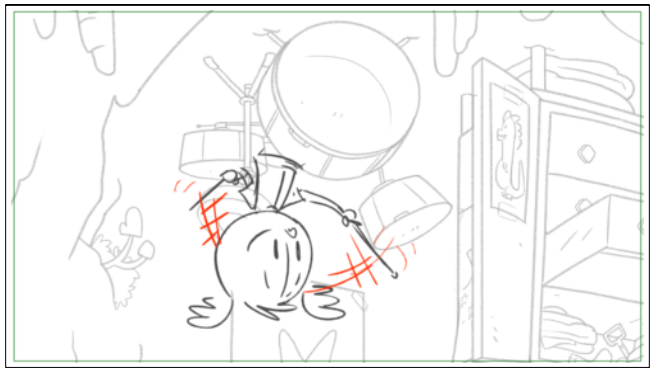
Scene	Duration	Panel	Duration
016	09:00	10	00:12



Dialog

(much quiter sound)

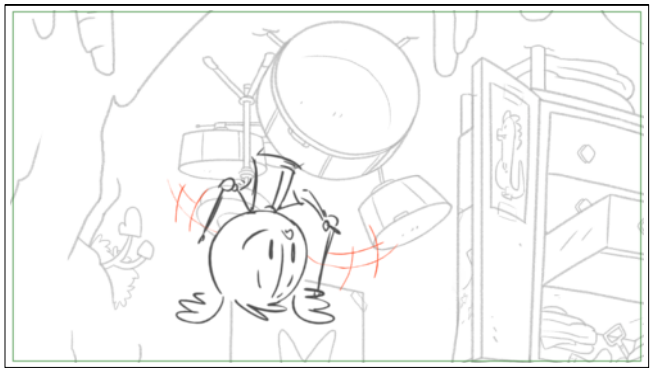
Scene	Duration	Panel	Duration
016	09:00	11	00:12



Dialog

(much quiter sound)

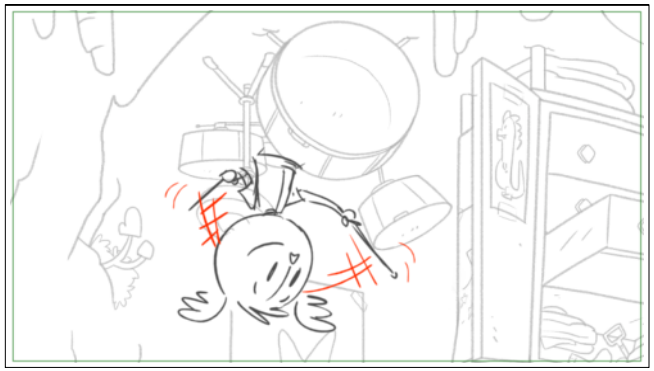
Scene	Duration	Panel	Duration
016	09:00	12	00:13



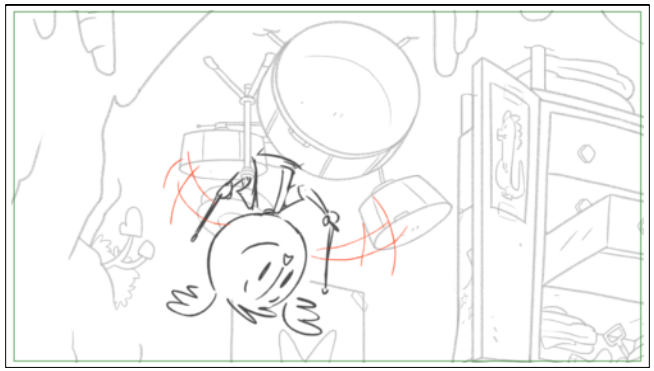
Dialog

(much quiter sound)

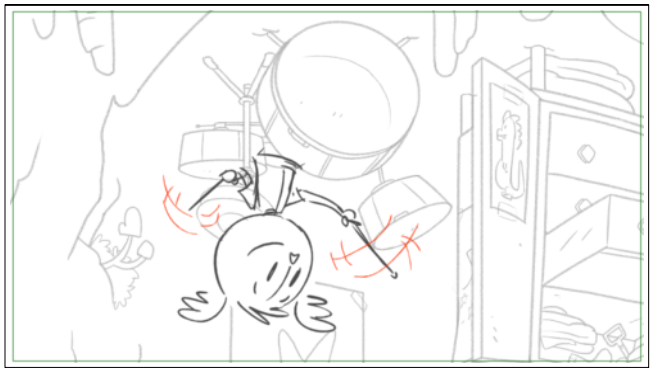
Scene	Duration	Panel	Duration
016	09:00	13	00:14



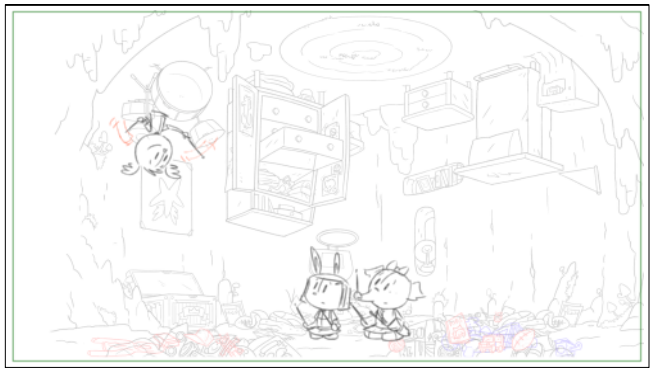
Scene	Duration	Panel	Duration
016	09:00	14	00:18



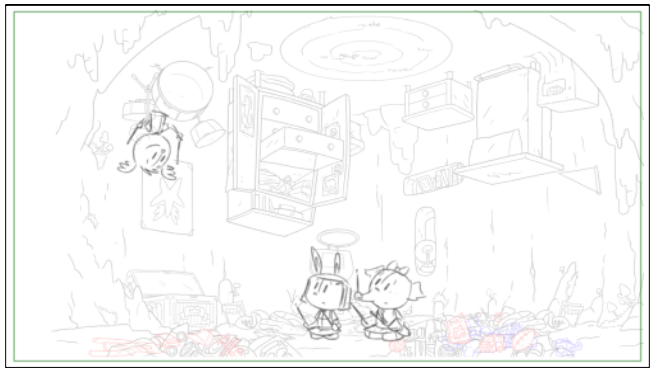
Scene	Duration	Panel	Duration
016	09:00	15	00:09



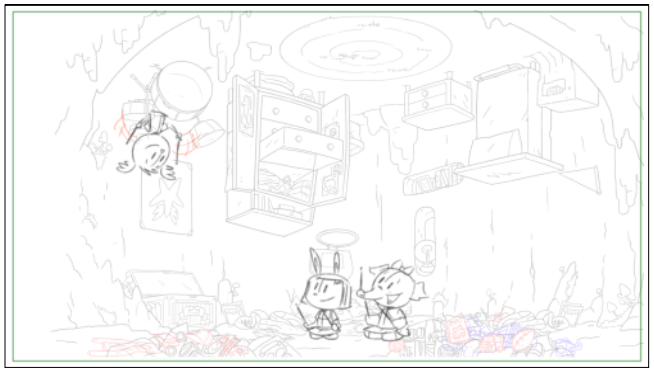
Scene	Duration	Panel	Duration
017	26:16	1	00:06



Scene	Duration	Panel	Duration
017	26:16	2	00:06



Scene	Duration	Panel	Duration
017	26:16	3	01:19



Dialog

OLIVE 22

(in awe) It’s quiet now!

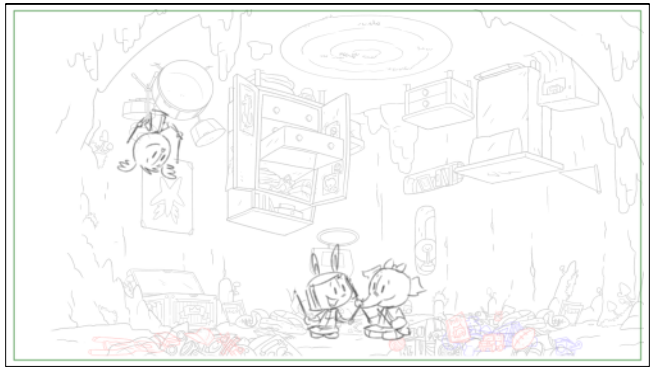
Scene	Duration	Panel	Duration
017	26:16	4	02:15



Dialog

ELINOR 23
The blanket made the drum less *
loud.

Scene	Duration	Panel	Duration
017	26:16	5	01:05

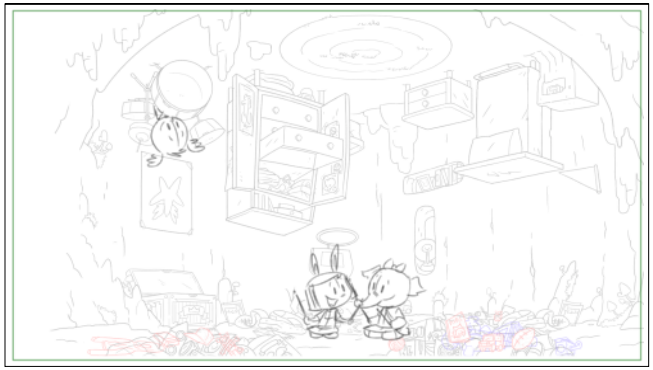


Dialog

ELINOR 23

That’s SO interesting.

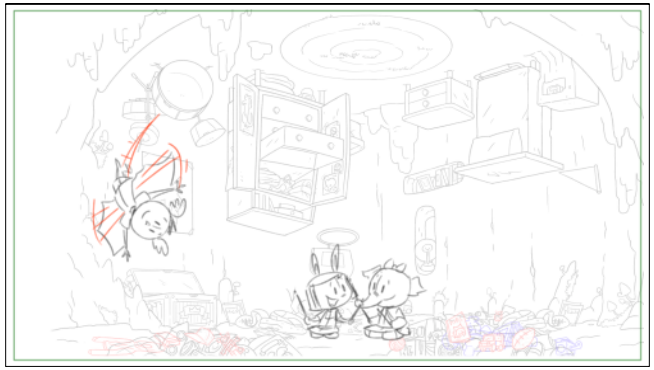
Scene	Duration	Panel	Duration
017	26:16	6	00:13



Scene	Duration	Panel	Duration
017	26:16	7	00:13

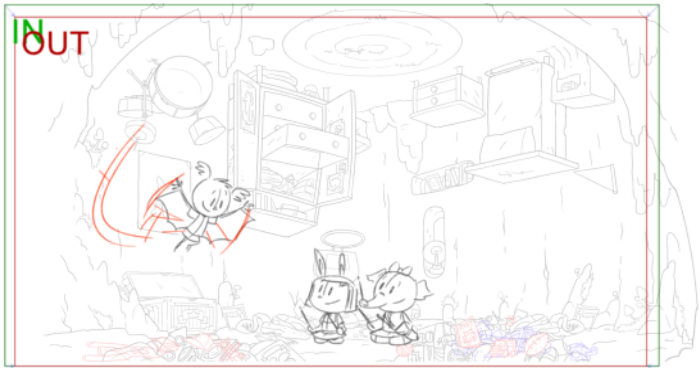


Scene	Duration	Panel	Duration
017	26:16	8	00:10

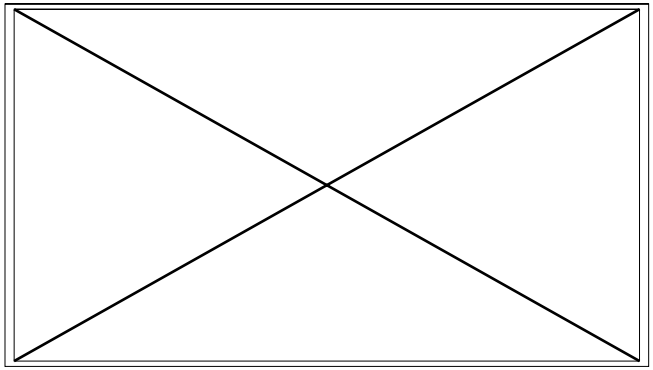


NO PANEL

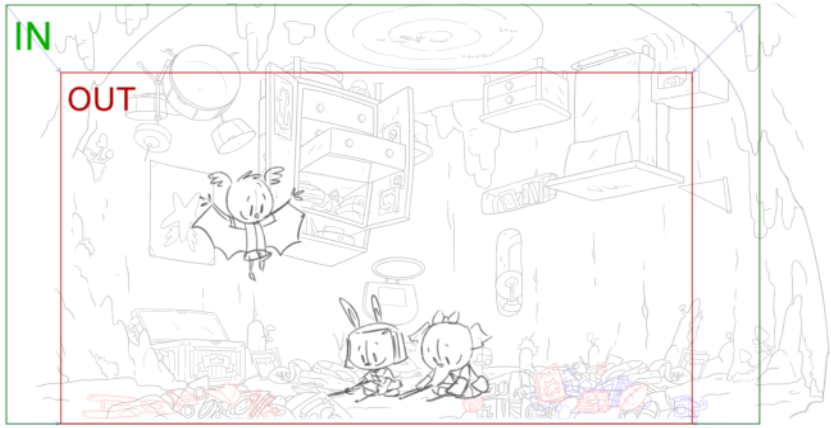
Scene	Duration	Panel	Duration
017	26:16	9	00:10



NO PANEL

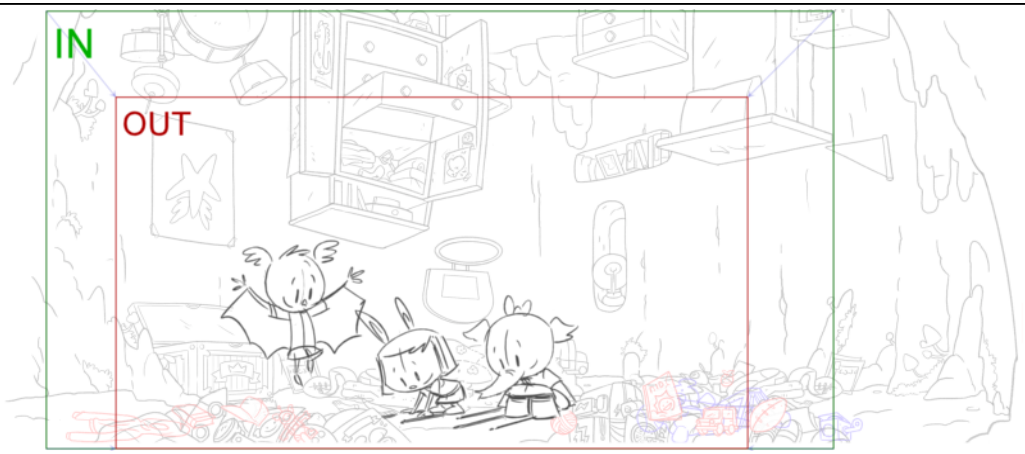


Scene	Duration	Panel	Duration
017	26:16	10	00:10



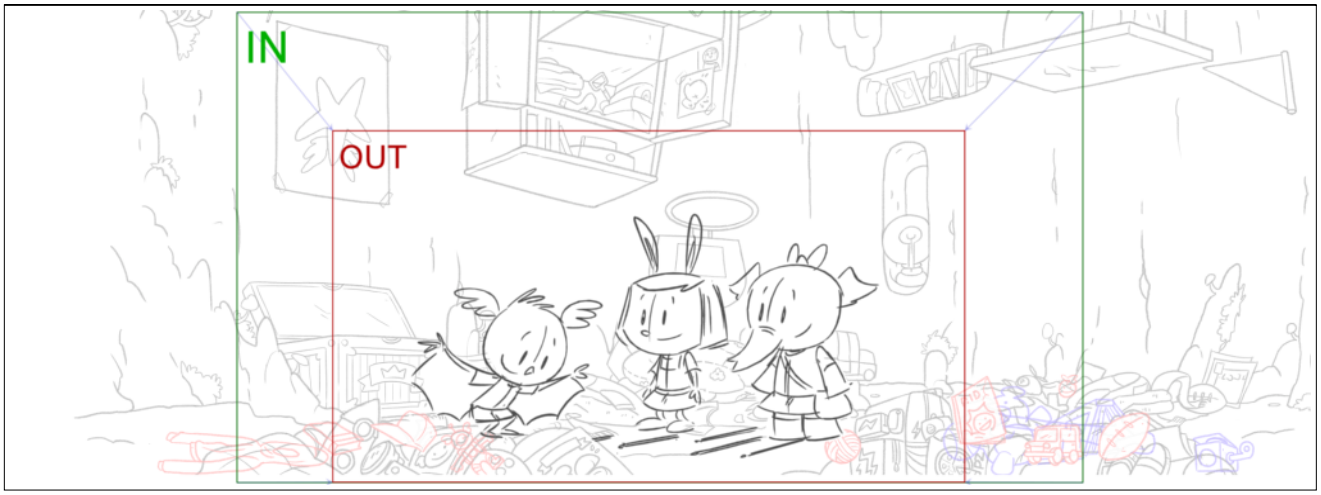
NO PANEL

Scene	Duration	Panel	Duration
017	26:16	11	00:10



NO PANEL

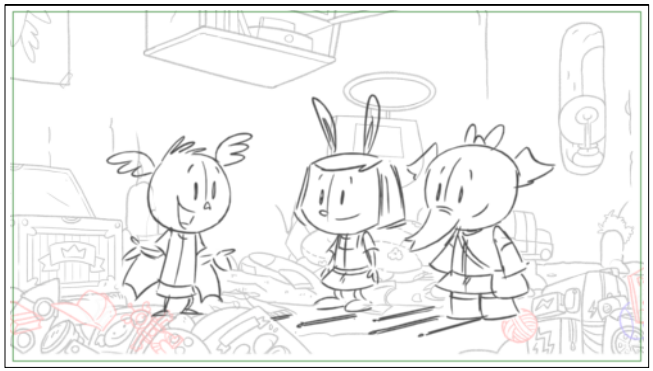
Scene	Duration	Panel	Duration
017	26:16	12	00:10



Dialog

aaaa

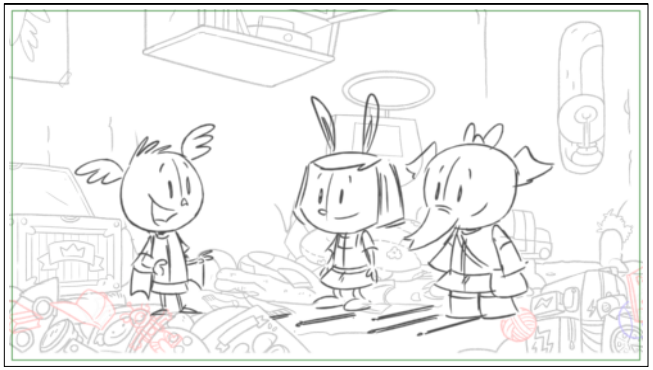
Scene	Duration	Panel	Duration
017	26:16	13	02:17



Dialog

ARI 24
Yeah, playing the drums loud is way * more fun,

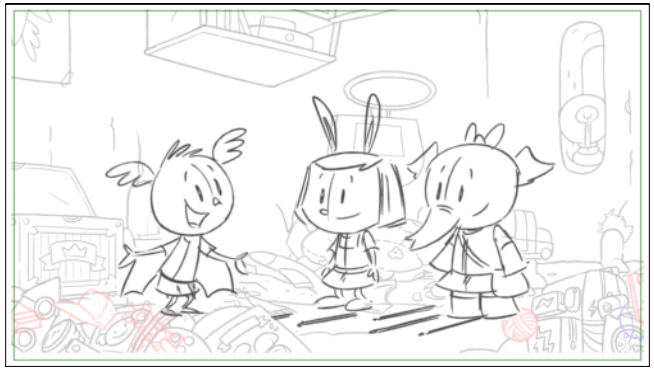
Scene	Duration	Panel	Duration
017	26:16	14	01:01



Dialog

ARI 24
but this way

Scene	Duration	Panel	Duration
017	26:16	15	02:02

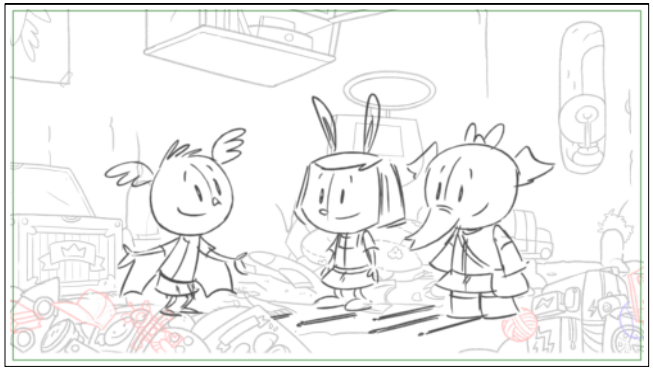


Dialog

ARI 24

I can play
them when Miri’s napping.

Scene	Duration	Panel	Duration
017	26:16	16	00:05

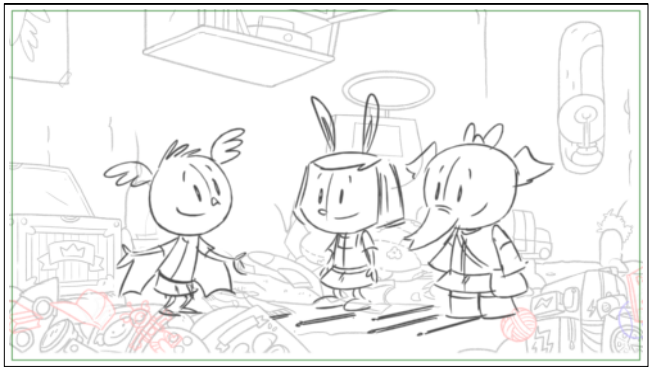


Dialog

ARI 24

I can play
them when Miri’s napping.

Scene	Duration	Panel	Duration
017	26:16	17	00:20



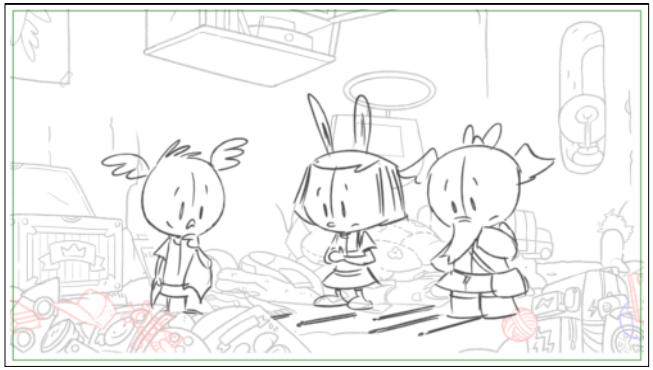
Scene	Duration	Panel	Duration
017	26:16	18	02:17



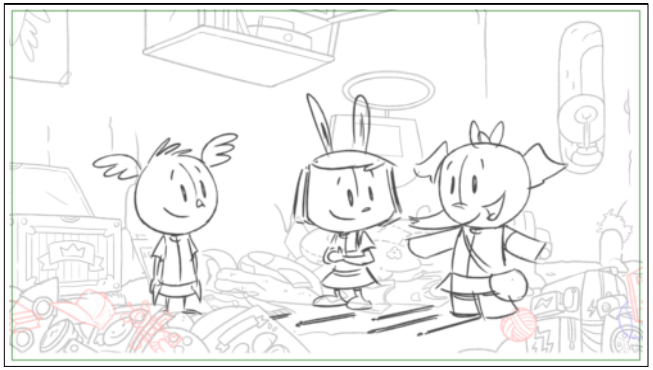
Dialog

ELINOR 25
Should we do something else now?

Scene	Duration	Panel	Duration
017	26:16	19	00:18



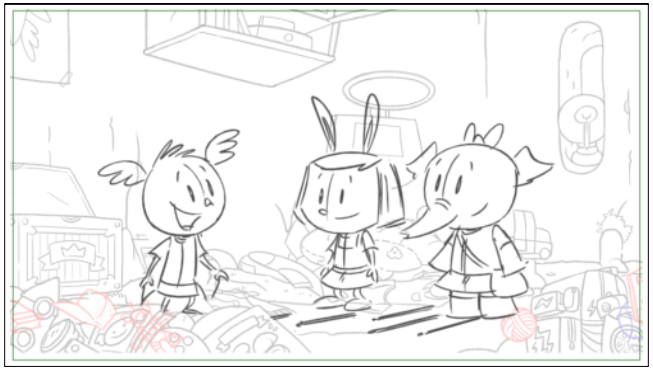
Scene	Duration	Panel	Duration
017	26:16	20	01:08



Dialog

OLIVE 26 *
We
could play outside.

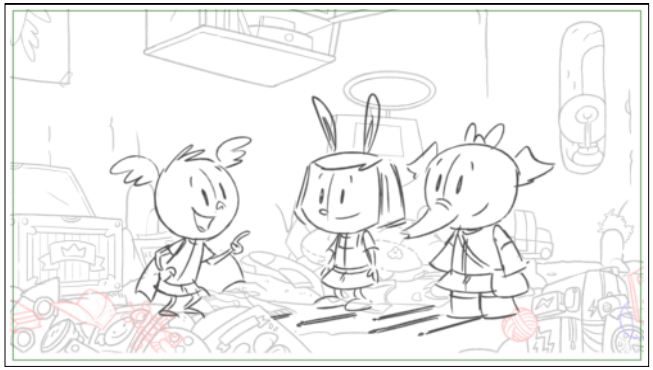
Scene	Duration	Panel	Duration
017	26:16	21	01:08



Dialog

ARI 27
Good idea,

Scene	Duration	Panel	Duration
017	26:16	22	01:19

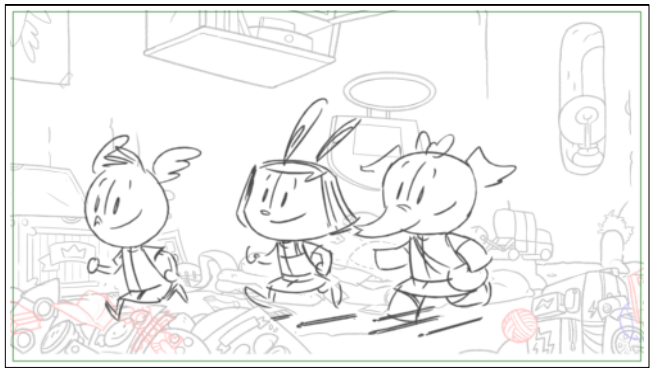


Dialog

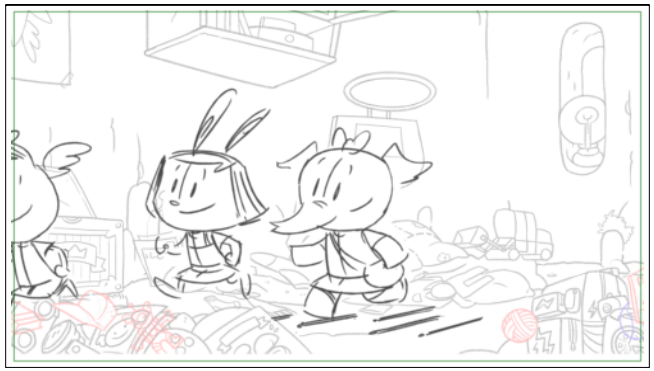
ARI 27

let’s ask my mom if
that’s okay.

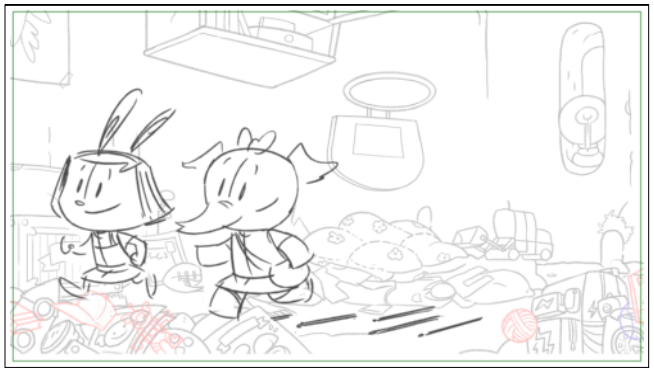
Scene	Duration	Panel	Duration
017	26:16	23	00:12



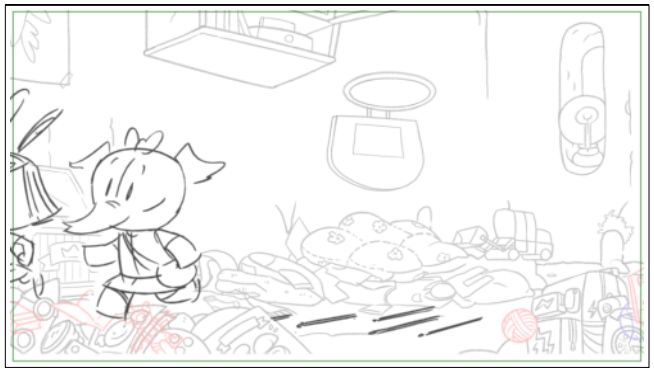
Scene	Duration	Panel	Duration
017	26:16	24	00:12



Scene	Duration	Panel	Duration
017	26:16	25	00:10



Scene	Duration	Panel	Duration
017	26:16	26	00:08



Scene	Duration	Panel	Duration
017	26:16	27	00:08



Scene	Duration	Panel	Duration
017	26:16	28	00:12



Scene	Duration	Panel	Duration
018	03:12	1	01:05



Scene	Duration	Panel	Duration
018	03:12	2	00:13



Scene	Duration	Panel	Duration
018	03:12	3	00:14



Scene	Duration	Panel	Duration
018	03:12	4	00:14



Scene	Duration	Panel	Duration
018	03:12	5	00:14



Scene	Duration	Panel	Duration
019	10:03	1	00:14



Scene	Duration	Panel	Duration
019	10:03	2	01:07



Scene	Duration	Panel	Duration
019	10:03	3	01:10



Dialog

MRS. BAT 28
Ari, I can still hear
the drums!

Scene	Duration	Panel	Duration
019	10:03	4	01:05



Dialog

MRS. BAT 28
Ari, I can still hear
the drums!

Scene	Duration	Panel	Duration
019	10:03	5	00:10



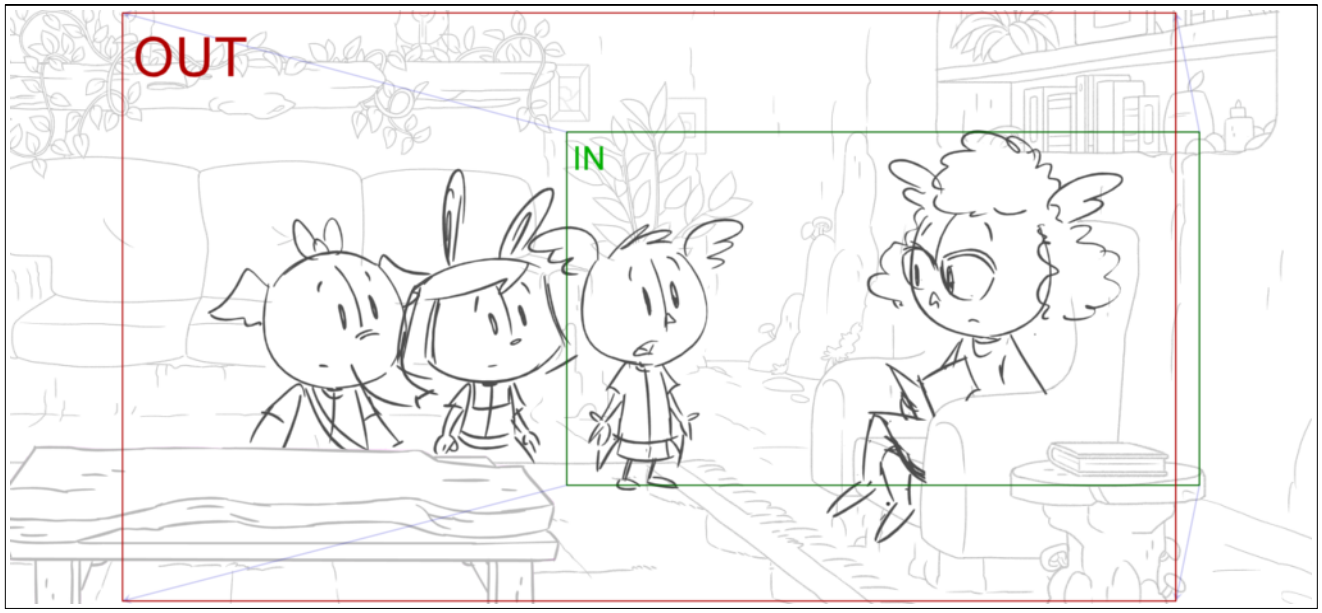
Dialog

ARI 29

It’s not me, Mom.

NO PANEL

Scene	Duration	Panel	Duration
019	10:03	6	00:14

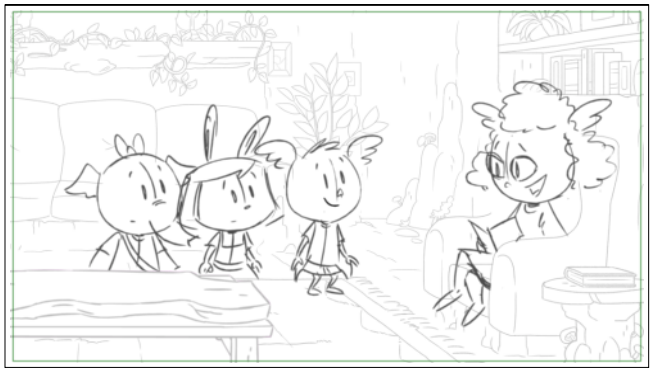


Dialog

ARI 29

I’m right here.

Scene	Duration	Panel	Duration
019	10:03	7	01:10

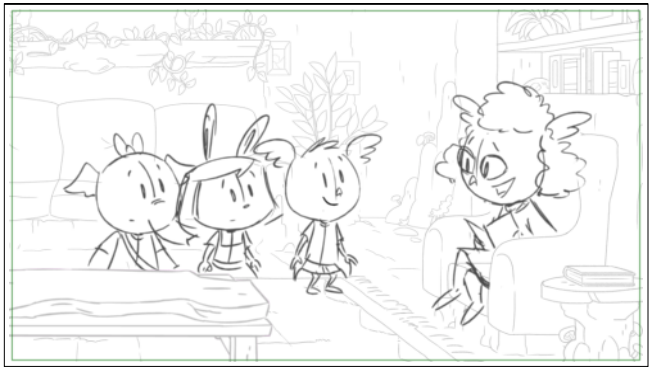


Dialog

MRS. BAT 30

Oh, sorry.

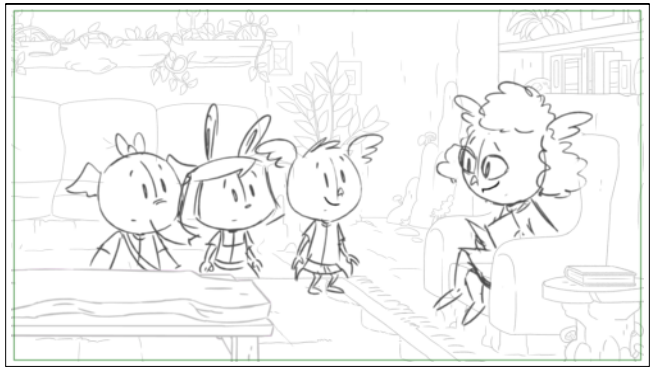
Scene	Duration	Panel	Duration
019	10:03	8	01:11



Dialog

MRS. BAT 30
I didn’t see you there.

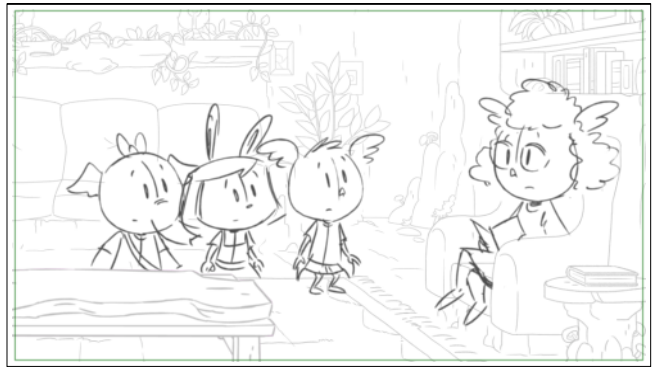
Scene	Duration	Panel	Duration
019	10:03	9	00:18



Dialog

MRS. BAT 30
I didn’t see you there.

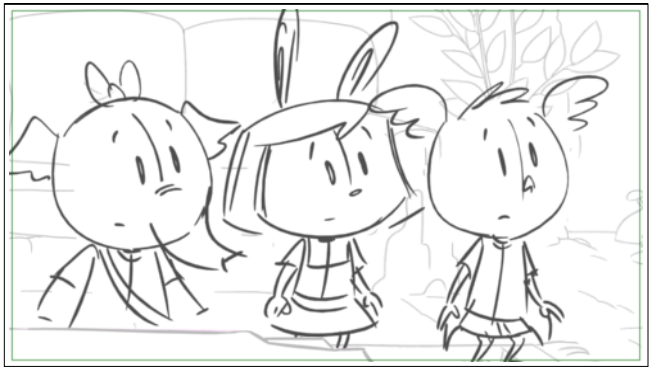
Scene	Duration	Panel	Duration
019	10:03	10	01:00



Dialog

<SFX: THRRRRRRP>.

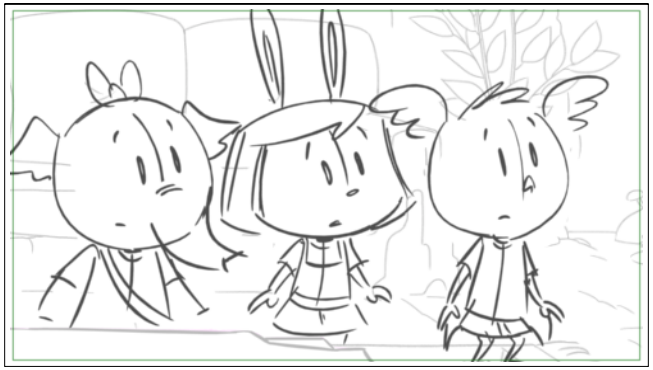
Scene	Duration	Panel	Duration
020	05:01	1	00:16



Dialog

<SFX:
THRRRRRRP>.

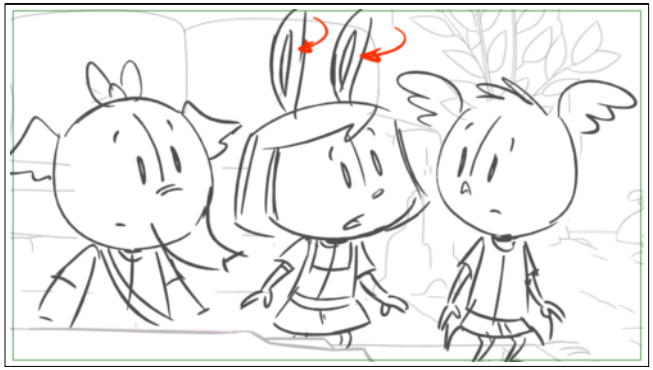
Scene	Duration	Panel	Duration
020	05:01	2	00:21



Dialog

<SFX:
THRRRRRRP>.

Scene	Duration	Panel	Duration
020	05:01	3	01:20

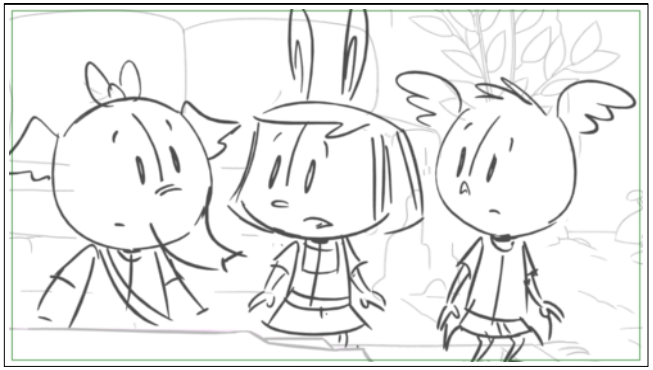


Dialog

<SFX:
THRRRRRRP>.

ELINOR 31
What is that sound?

Scene	Duration	Panel	Duration
020	05:01	4	01:16



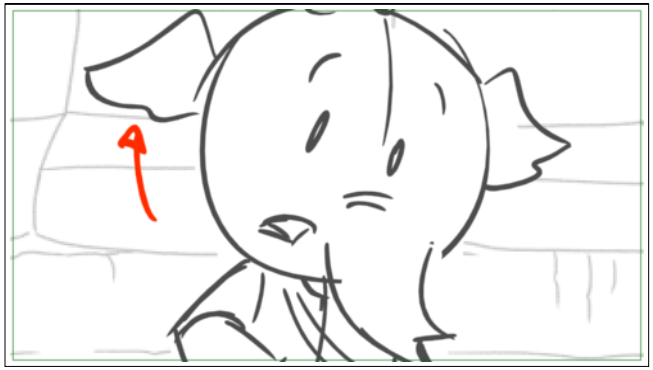
Dialog

ELINOR 31
Where’s it
coming from?

Scene	Duration	Panel	Duration
021	04:01	1	00:17



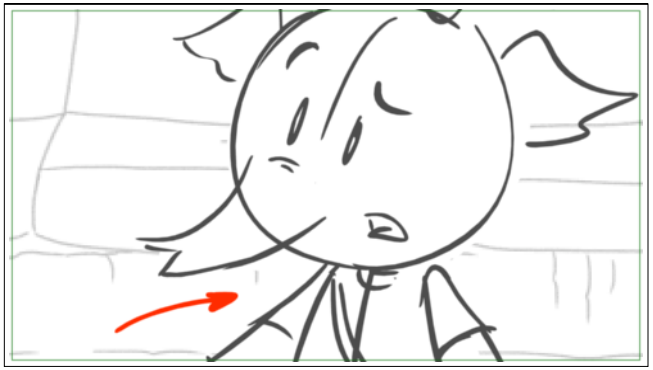
Scene	Duration	Panel	Duration
021	04:01	2	01:09



Dialog

OLIVE 32
I think it’s...

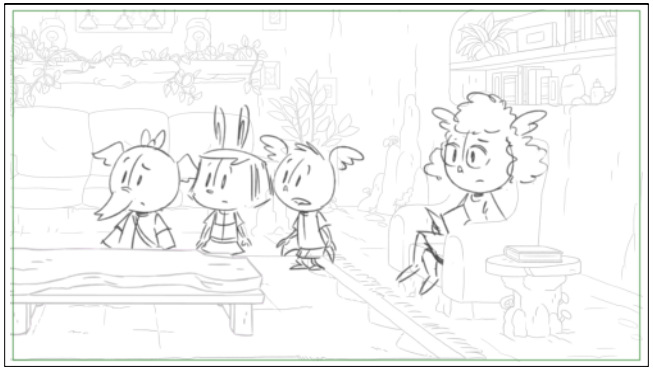
Scene	Duration	Panel	Duration
021	04:01	3	01:23



Dialog

OLIVE 32
coming from * outside?

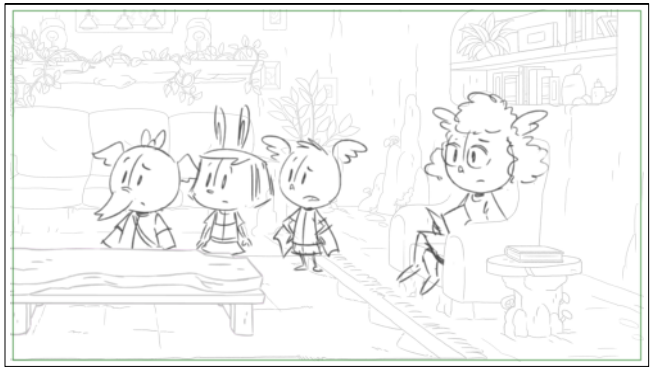
Scene	Duration	Panel	Duration
022	05:02	1	00:18



Dialog

ARI 33
Yeah, it is.

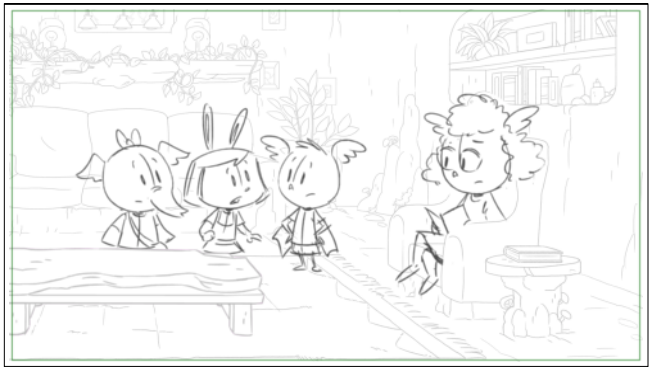
Scene	Duration	Panel	Duration
022	05:02	2	01:14



Dialog

ARI 33
It’s that woodpecker again.

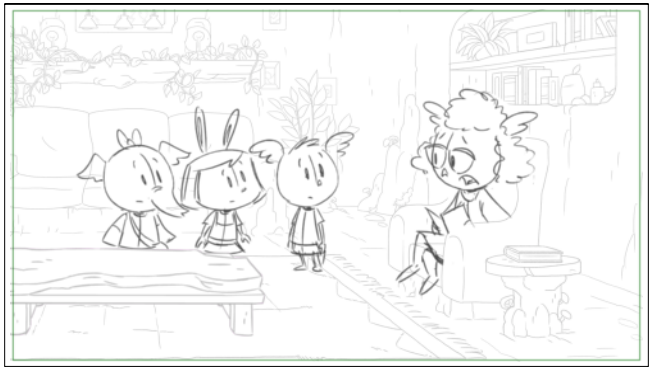
Scene	Duration	Panel	Duration
022	05:02	3	01:04



Dialog

ELINOR 34
A woodpecker?

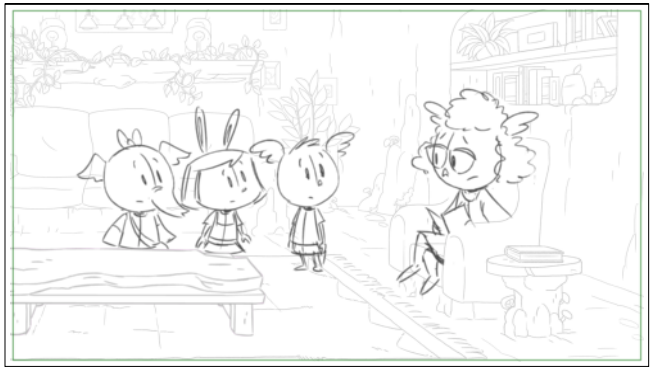
Scene	Duration	Panel	Duration
022	05:02	4	01:02



Dialog

MRS. BAT 35
It’s back?

Scene	Duration	Panel	Duration
022	05:02	5	00:12



Dialog

MRS. BAT 35
It’s back?

Scene	Duration	Panel	Duration
023	05:02	1	01:17



Scene	Duration	Panel	Duration
023	05:02	2	01:01



Dialog

MRS. BAT 35
(sigh)

Scene	Duration	Panel	Duration
023	05:02	3	01:00



Dialog

MRS. BAT 35

A woodpecker
keeps pecking on our mailbox.

Scene	Duration	Panel	Duration
023	05:02	4	00:14

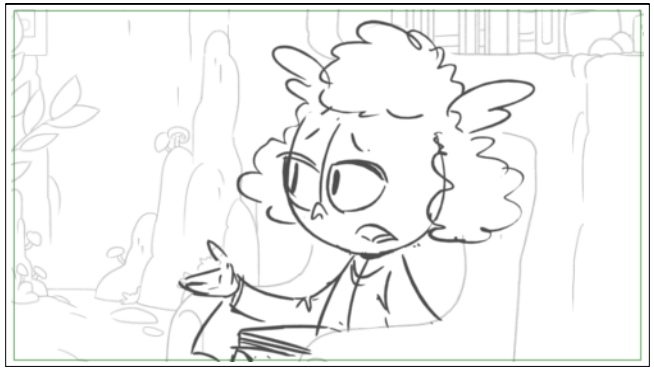


Dialog

MRS. BAT 35

The
sound is so loud

Scene	Duration	Panel	Duration
023	05:02	5	00:18

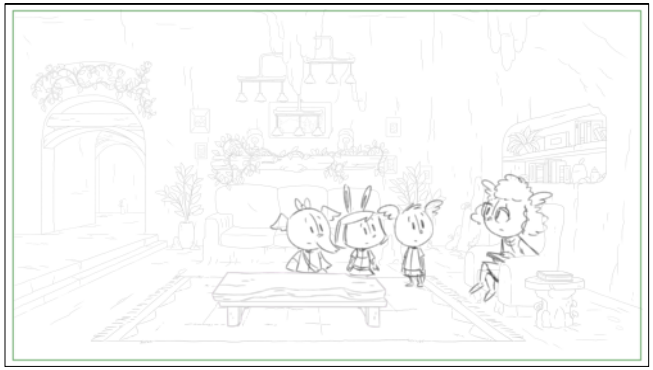


Dialog

MRS. BAT 35

it keeps waking
Miri up.

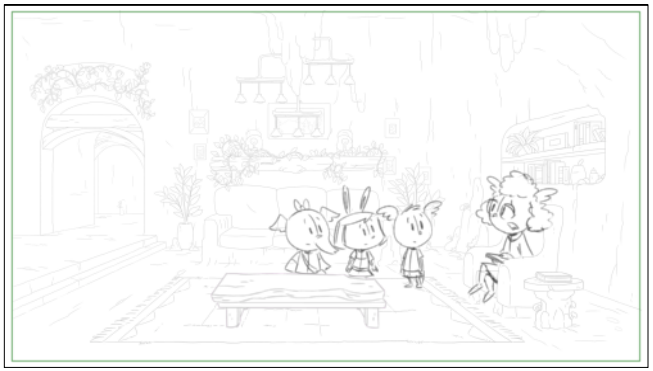
Scene	Duration	Panel	Duration
024	18:04	1	00:21



Dialog

<SFX: BABY CRYING
WALLA>

Scene	Duration	Panel	Duration
024	18:04	2	00:13

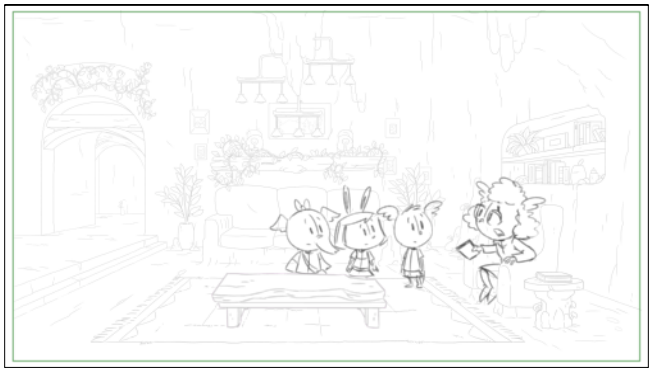


Dialog

<SFX: BABY CRYING WALLA>

MRS. BAT 36
Oh dear.

Scene	Duration	Panel	Duration
024	18:04	3	00:10

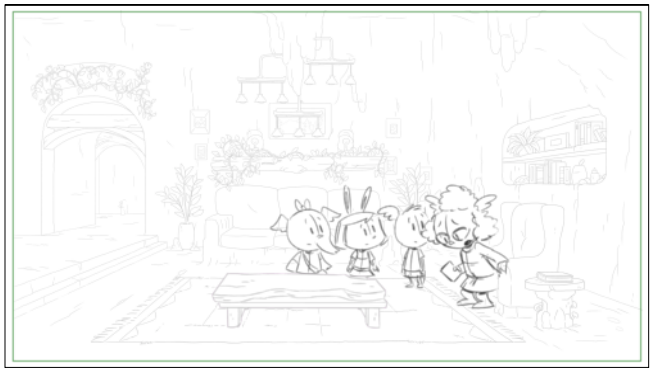


Dialog

<SFX: BABY CRYING WALLA>

MRS. BAT 36
Coming Miri!

Scene	Duration	Panel	Duration
024	18:04	4	00:17



Dialog

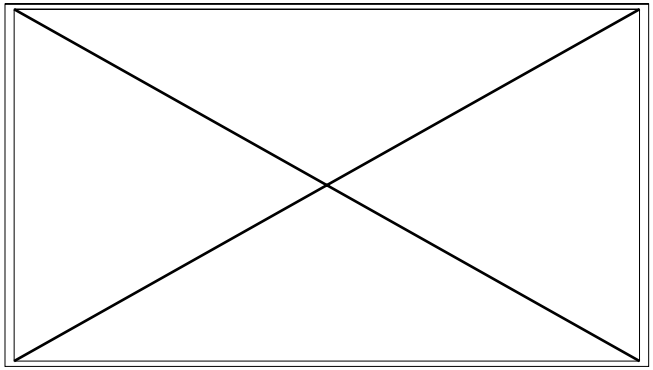
MRS. BAT 36

I don’t know why that woodpecker keeps pecking on our mailbox.

Scene	Duration	Panel	Duration
024	18:04	5	00:19



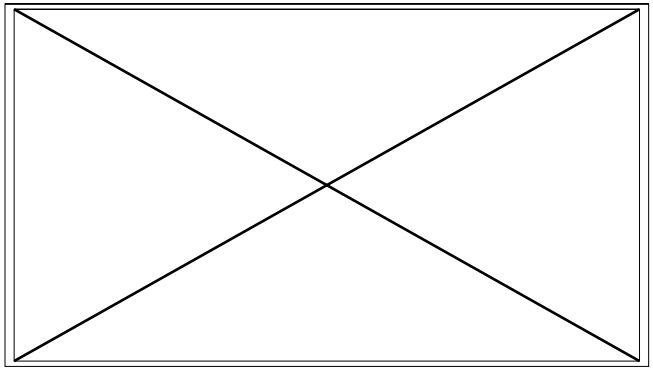
NO PANEL



Scene	Duration	Panel	Duration
024	18:04	6	00:20



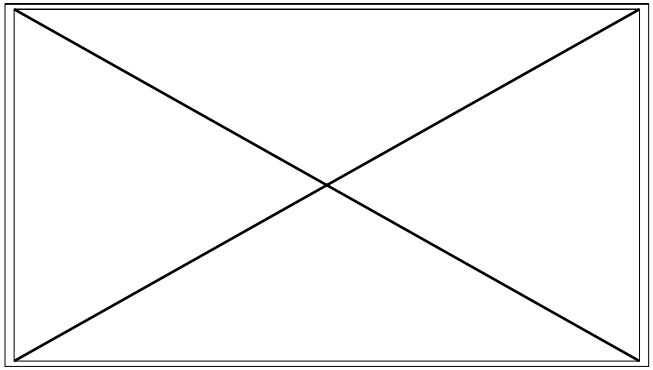
NO PANEL



Scene	Duration	Panel	Duration
024	18:04	7	00:22



NO PANEL



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	8	00:17



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	9	00:21



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	10	00:08



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	11	01:07



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	12	02:23



Dialog

ELINOR 37
Can we go outside to see it?

Scene	Duration	Panel	Duration
024	18:04	13	00:18



Dialog

MRS. BAT 38
Please do...

Scene	Duration	Panel	Duration
024	18:04	14	00:15



Dialog

MRS. BAT 38

and if you

Scene	Duration	Panel	Duration
024	18:04	15	00:12



Dialog

MRS. BAT 38

figure
out why it’s pecking

Scene	Duration	Panel	Duration
024	18:04	16	00:15



Dialog

MRS. BAT 38

on the
mailbox, let me know!

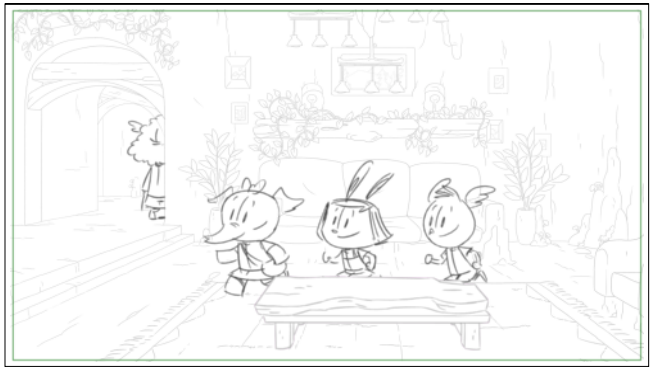
Scene	Duration	Panel	Duration
024	18:04	17	00:23



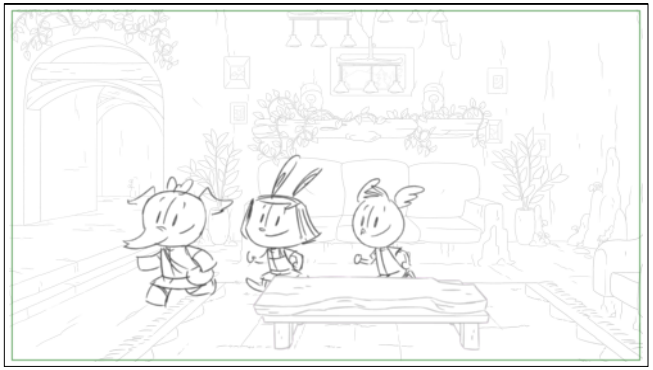
Dialog

ELINOR 39
Let’s go!

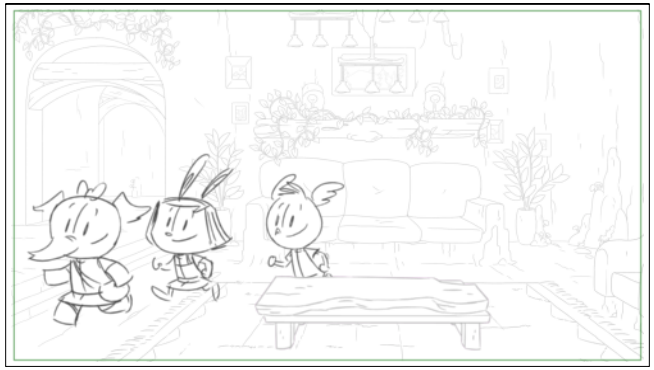
Scene	Duration	Panel	Duration
024	18:04	18	00:10



Scene	Duration	Panel	Duration
024	18:04	19	00:10



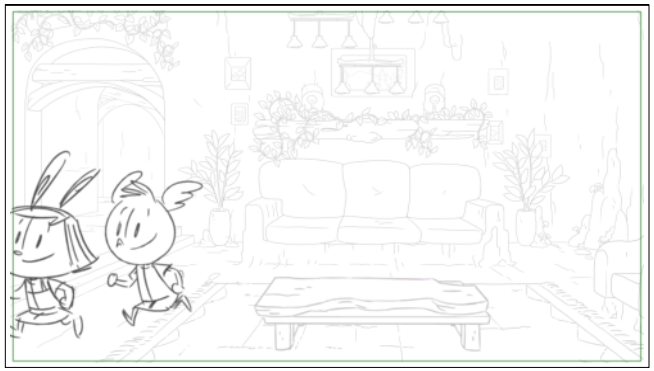
Scene	Duration	Panel	Duration
024	18:04	20	00:10



Scene	Duration	Panel	Duration
024	18:04	21	00:11



Scene	Duration	Panel	Duration
024	18:04	22	00:11



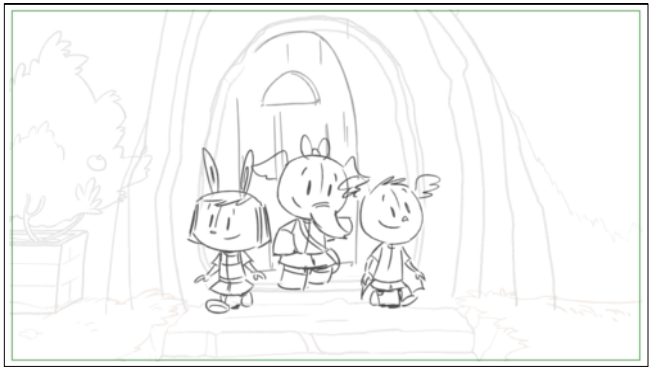
Scene	Duration	Panel	Duration
024	18:04	23	00:12



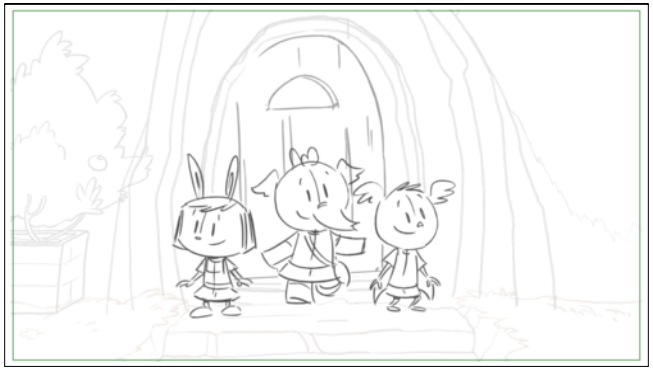
Scene	Duration	Panel	Duration
024	18:04	24	00:19



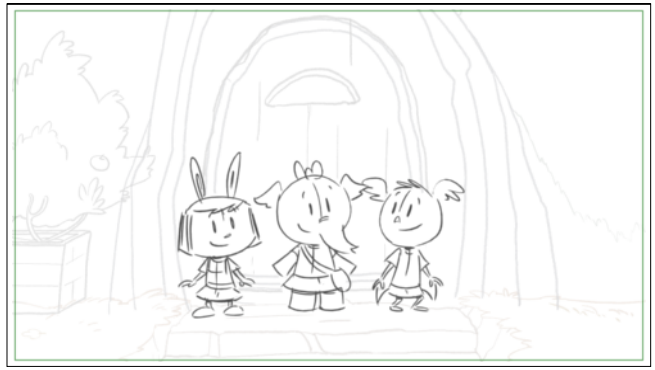
Scene	Duration	Panel	Duration
025	03:00	1	00:20



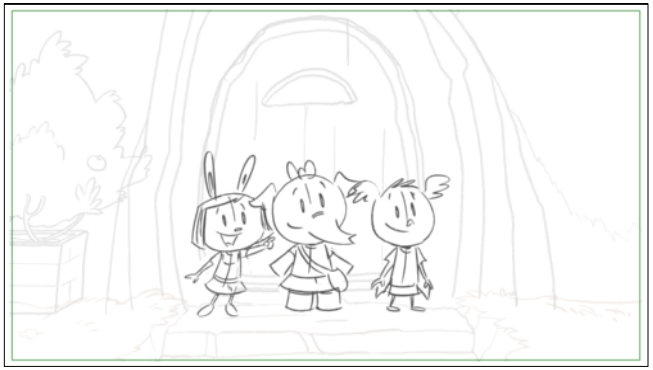
Scene	Duration	Panel	Duration
025	03:00	2	00:13



Scene	Duration	Panel	Duration
025	03:00	3	00:13



Scene	Duration	Panel	Duration
025	03:00	4	01:02



Dialog

ELINOR 40
There it is!

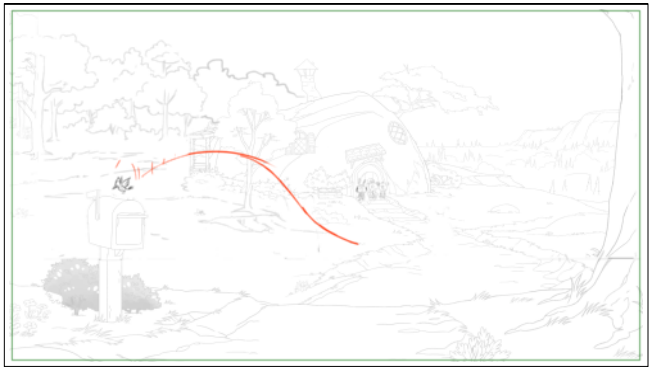
Scene	Duration	Panel	Duration
026	02:21	1	00:14



Scene	Duration	Panel	Duration
026	02:21	2	00:16



Scene	Duration	Panel	Duration
026	02:21	3	00:15



Scene	Duration	Panel	Duration
026	02:21	4	01:00



Dialog

OLIVE 41
It IS a woodpecker!

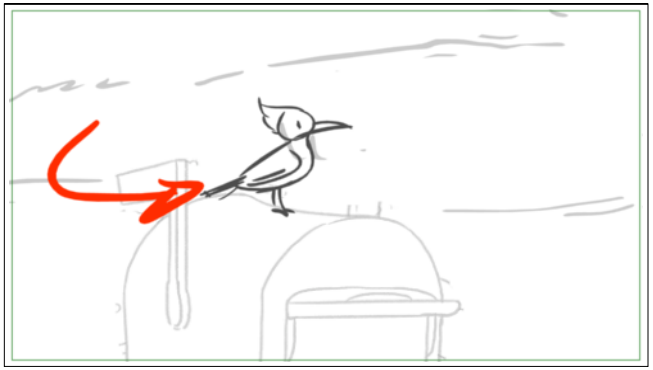
Scene	Duration	Panel	Duration
027	05:10	1	01:02



Dialog

OLIVE 41
It IS a woodpecker!

Scene	Duration	Panel	Duration
027	05:10	2	02:12



Dialog

OLIVE 41
Look at the red *
feathers on its head!

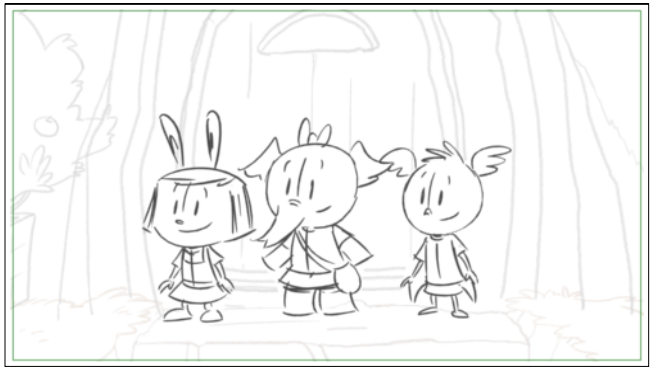
Scene	Duration	Panel	Duration
027	05:10	3	01:20



Dialog

<SFX: THRRRRRRP>

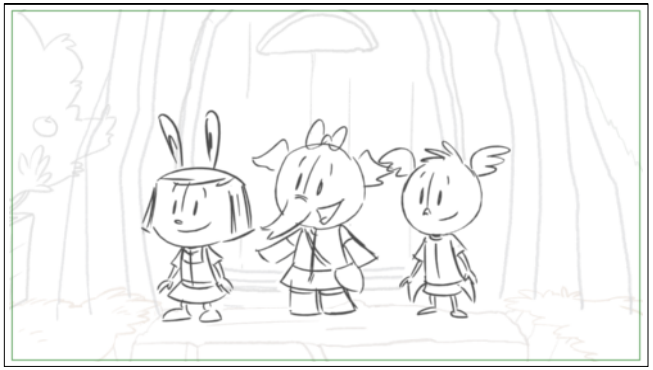
Scene	Duration	Panel	Duration
028	03:19	1	00:14



Dialog

<SFX: THRRRRRRP>

Scene	Duration	Panel	Duration
028	03:19	2	03:05



Dialog

OLIVE 47
hey,

Scene	Duration	Panel	Duration
029	02:21	1	02:21

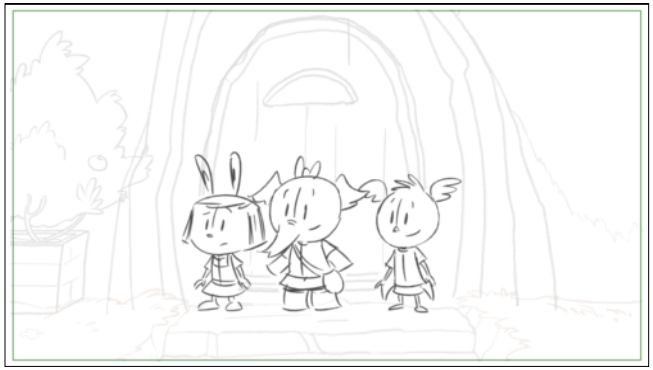


Dialog

<SFX: THRRRRRRP>

OLIVE 47
it is pecking on the mailbox.

Scene	Duration	Panel	Duration
030	24:15	1	00:10



Dialog

<SFX: THRRRRRRP>

Scene	Duration	Panel	Duration
030	24:15	2	01:13

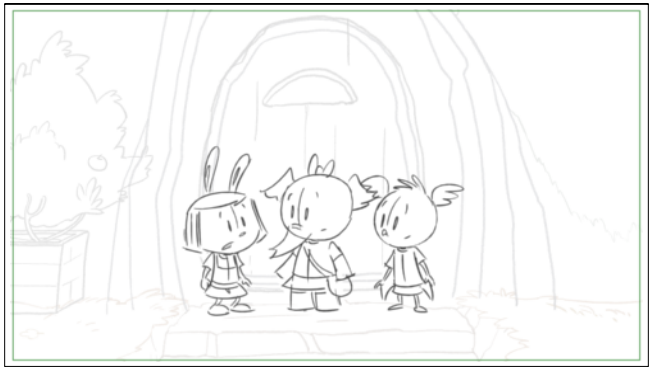


Dialog

ELINOR 48

Why is the woodpecker pecking

Scene	Duration	Panel	Duration
030	24:15	3	01:14

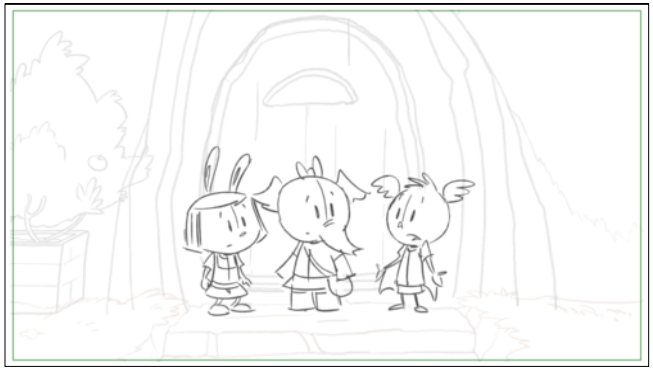


Dialog

ELINOR 48

on your mailbox, Ari?

Scene	Duration	Panel	Duration
030	24:15	4	01:05

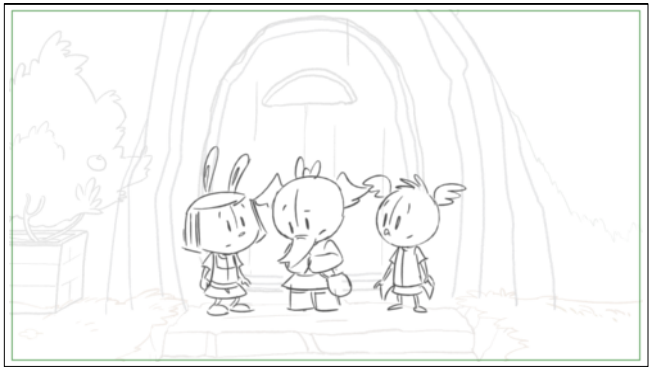


Dialog

ARI 49

I dunno.

Scene	Duration	Panel	Duration
030	24:15	5	01:01

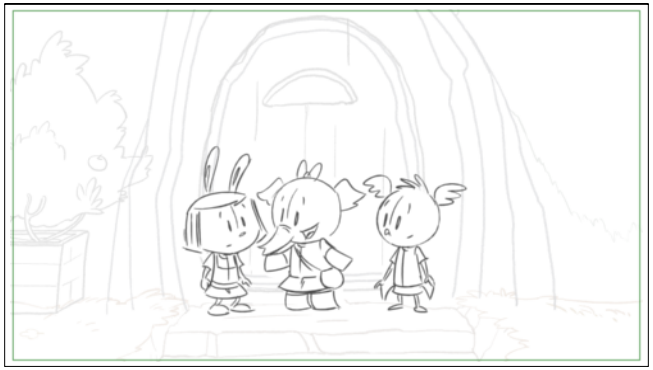


Dialog

OLIVE 50

Hmmm.

Scene	Duration	Panel	Duration
030	24:15	6	00:20

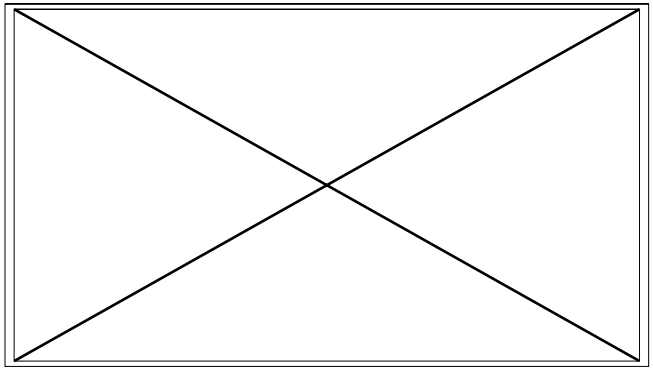


Dialog

OLIVE 50

I read about woodpeckers

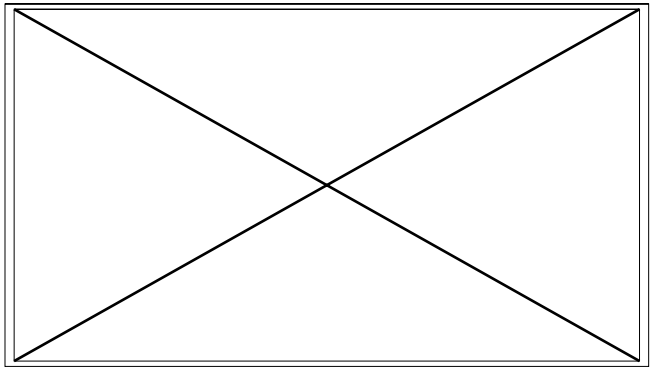
NO PANEL



Scene	Duration	Panel	Duration
030	24:15	7	00:17



NO PANEL



Dialog

OLIVE 50
in
my nature book.

Scene	Duration	Panel	Duration
030	24:15	8	00:19



Scene	Duration	Panel	Duration
030	24:15	9	00:21



Dialog

OLIVE (CONT'D) 51
Woodpeckers are birds that peck on trees with their pointy beaks.

Scene	Duration	Panel	Duration
030	24:15	10	00:10



Dialog

OLIVE (CONT'D) 51
Woodpeckers are birds that peck on trees with their pointy beaks.

Scene	Duration	Panel	Duration
030	24:15	11	00:10



Dialog

OLIVE (CONT'D) 51
Woodpeckers are birds that peck on trees with their pointy beaks.

Scene	Duration	Panel	Duration
030	24:15	12	00:10



Dialog

OLIVE (CONT'D) 51
Woodpeckers are birds that peck on trees with their pointy beaks.

Scene	Duration	Panel	Duration
030	24:15	13	00:10



Dialog

OLIVE (CONT'D) 51
Woodpeckers are birds that peck on trees with their pointy beaks.

Scene	Duration	Panel	Duration
030	24:15	14	00:10



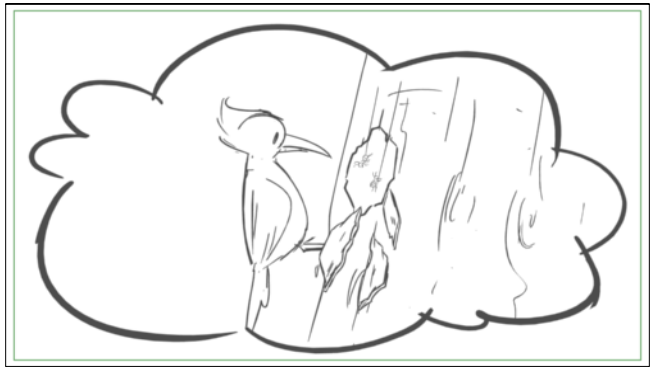
Scene	Duration	Panel	Duration
030	24:15	15	00:10



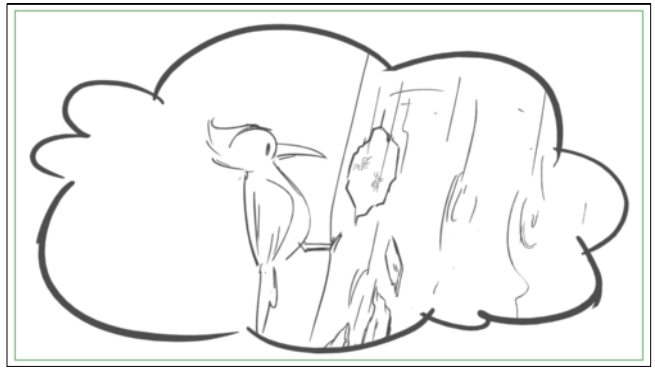
Scene	Duration	Panel	Duration
030	24:15	16	00:10



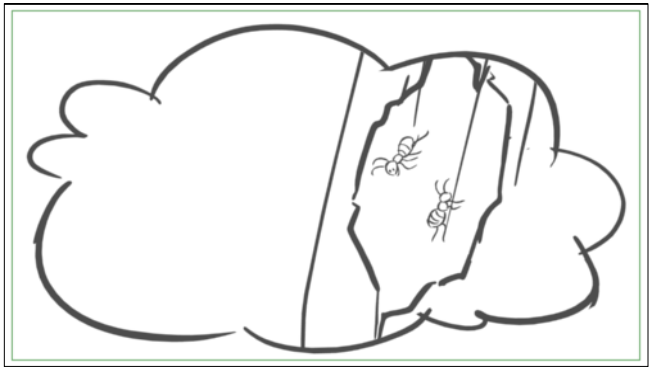
Scene	Duration	Panel	Duration
030	24:15	17	00:10



Scene	Duration	Panel	Duration
030	24:15	18	00:10



Scene	Duration	Panel	Duration
030	24:15	19	00:10

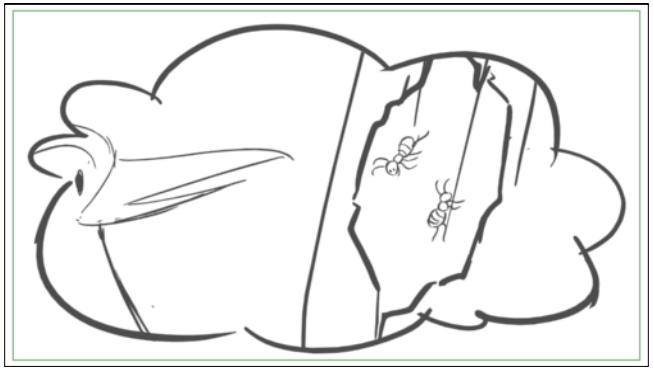


Dialog

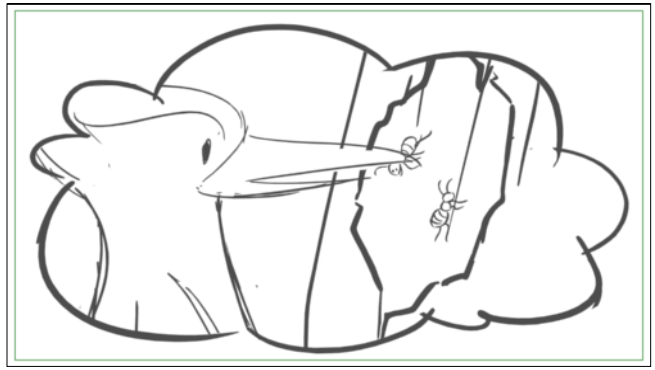
OLIVE (CONT'D) 51

That's how they find bugs to eat.

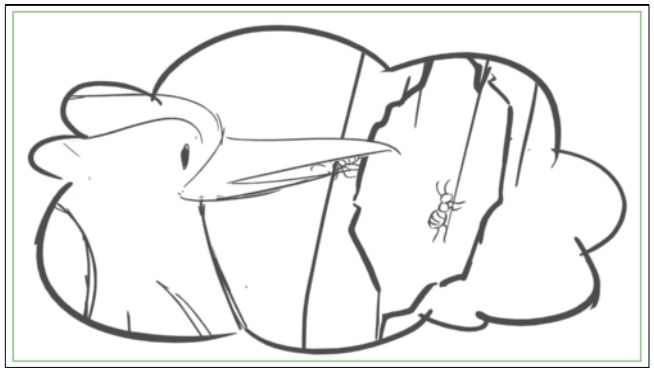
Scene	Duration	Panel	Duration
030	24:15	20	00:10



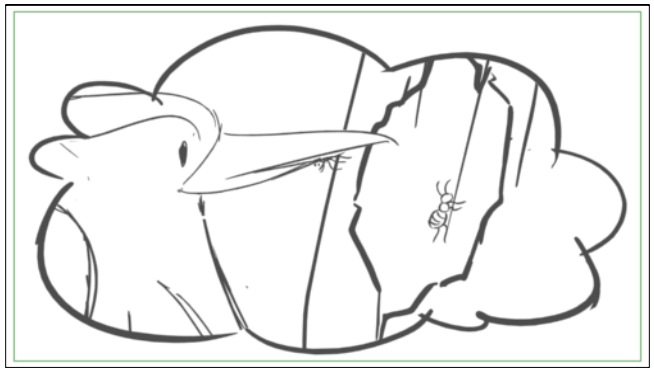
Scene	Duration	Panel	Duration
030	24:15	21	00:10



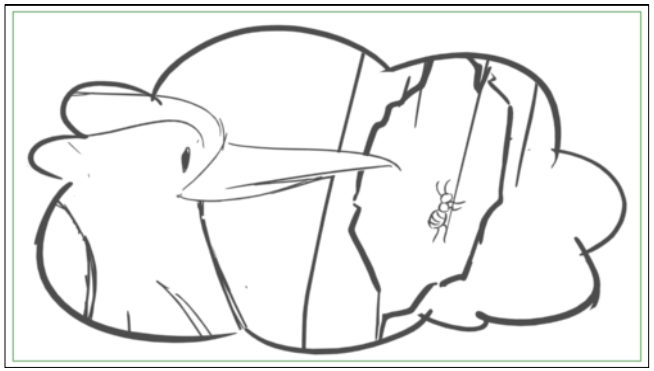
Scene	Duration	Panel	Duration
030	24:15	22	00:10



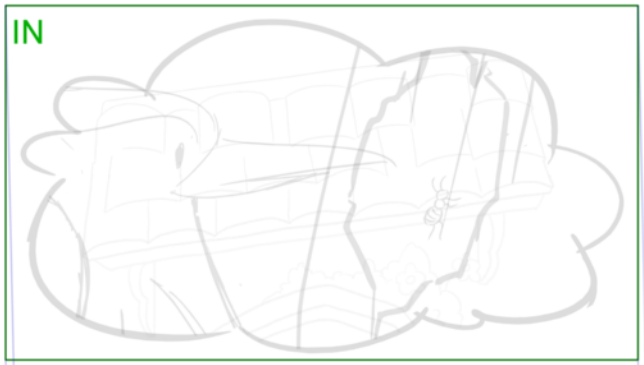
Scene	Duration	Panel	Duration
030	24:15	23	00:10



Scene	Duration	Panel	Duration
030	24:15	24	00:10



Scene	Duration	Panel	Duration
030	24:15	25	00:14





Scene	Duration	Panel	Duration
030	24:15	26	00:10



Scene	Duration	Panel	Duration
030	24:15	27	00:16



Dialog

ELINOR 52
Hmmmm,

Scene	Duration	Panel	Duration
030	24:15	28	02:16



Dialog

ELINOR 52

maybe it’s
pecking on the mailbox

Scene	Duration	Panel	Duration
030	24:15	29	02:03

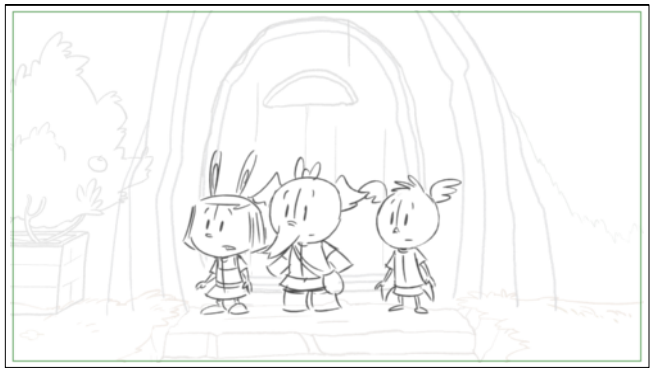


Dialog

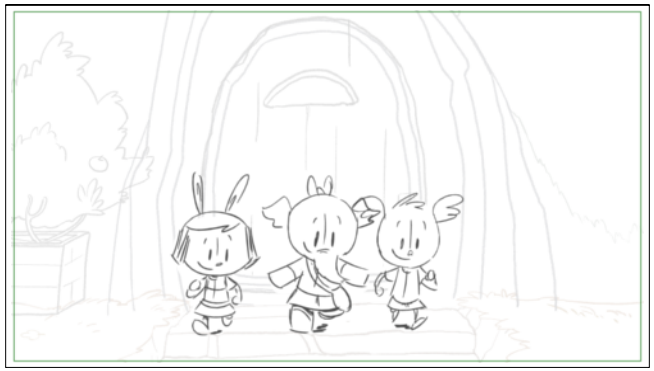
ELINOR 52

because
there are bugs inside?

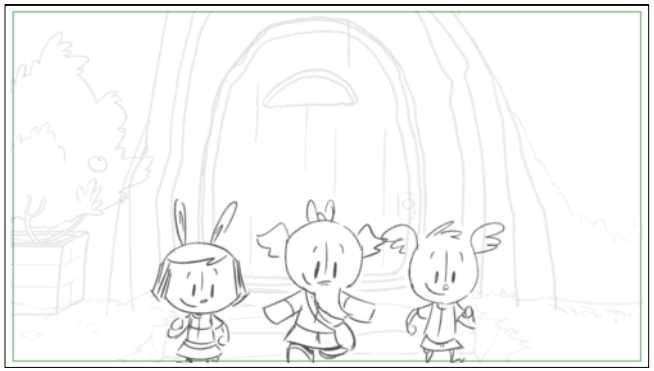
Scene	Duration	Panel	Duration
030	24:15	30	01:11



Scene	Duration	Panel	Duration
030	24:15	31	00:19



Scene	Duration	Panel	Duration
030	24:15	32	00:16



Scene	Duration	Panel	Duration
031	04:10	1	00:16



Dialog

ELINOR 52

We’d better
check.

Scene	Duration	Panel	Duration
031	04:10	2	00:16

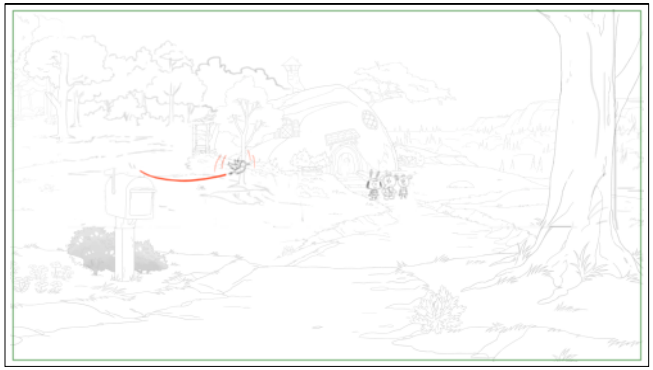


Dialog

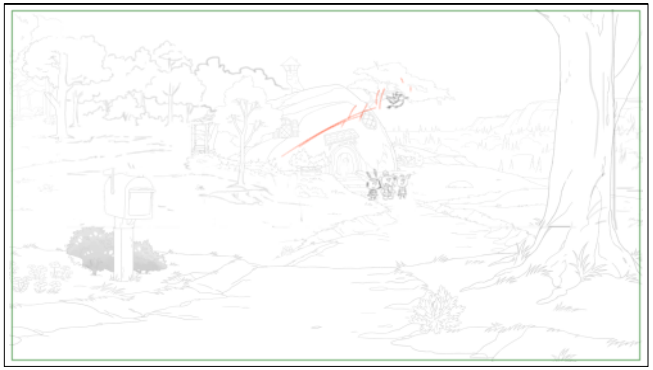
ELINOR 52

We’d better
check.

Scene	Duration	Panel	Duration
031	04:10	3	00:21



Scene	Duration	Panel	Duration
031	04:10	4	00:17



Dialog

OLIVE 53 *
Look, it flew away.

Scene	Duration	Panel	Duration
031	04:10	5	00:16



Dialog

OLIVE 53 *
Look, it flew away.

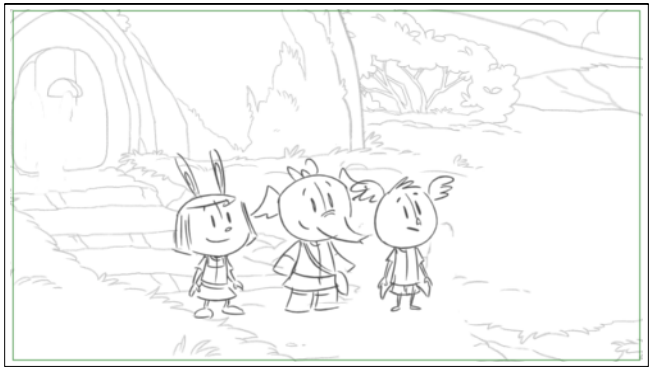
Scene	Duration	Panel	Duration
031	04:10	6	00:12



Scene	Duration	Panel	Duration
031	04:10	7	00:08



Scene	Duration	Panel	Duration
032	07:16	1	00:06



Dialog

ARI 54
Yeah,

Scene	Duration	Panel	Duration
032	07:16	2	00:15



Dialog

ARI 54
Yeah,

Scene	Duration	Panel	Duration
032	07:16	3	01:01



Dialog

ARI 54
but it’ll be back.

Scene	Duration	Panel	Duration
032	07:16	4	00:12



Dialog

ARI 54
but it’ll be back.

Scene	Duration	Panel	Duration
032	07:16	5	00:13



Dialog

ARI 54

Quick,

Scene	Duration	Panel	Duration
032	07:16	6	02:05

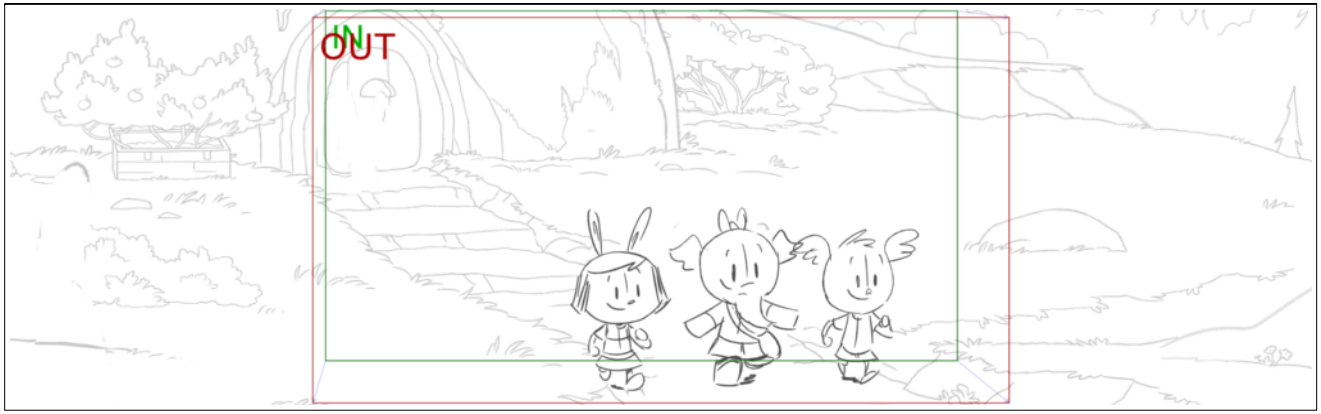


Dialog

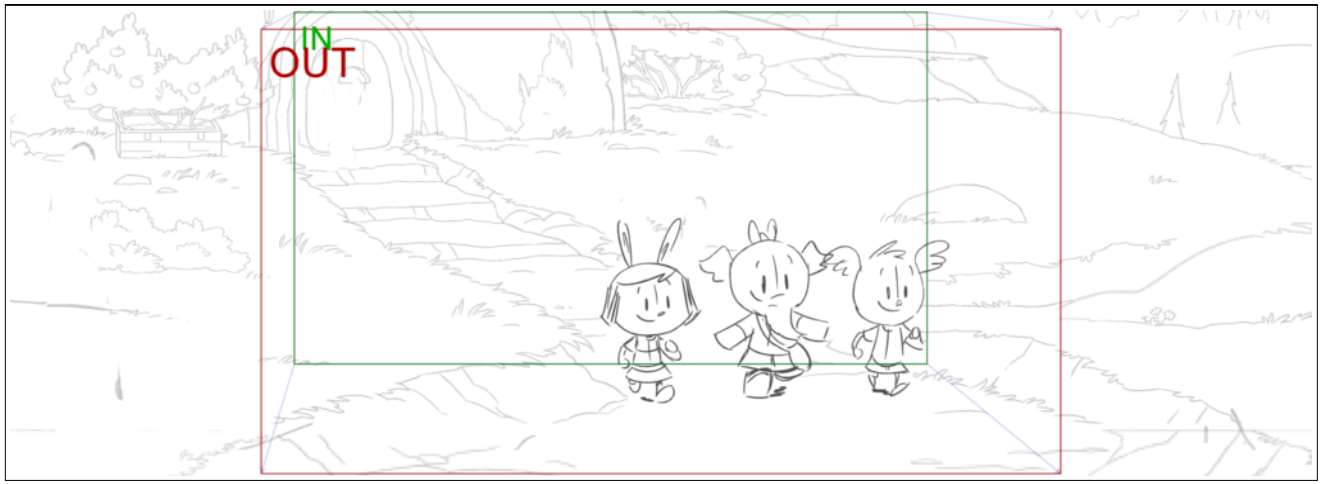
ARI 54

let’s go see if there are bugs in the mailbox.

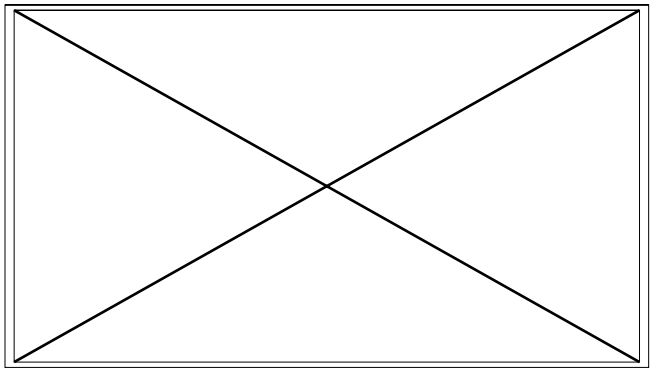
Scene	Duration	Panel	Duration
032	07:16	7	00:14



Scene	Duration	Panel	Duration
032	07:16	8	01:00



NO PANEL



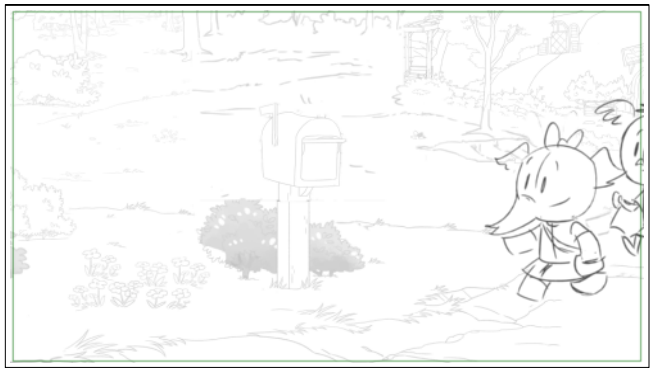
Scene	Duration	Panel	Duration
032	07:16	9	00:22



Scene	Duration	Panel	Duration
033	04:14	1	00:16



Scene	Duration	Panel	Duration
033	04:14	2	00:17



Scene	Duration	Panel	Duration
033	04:14	3	00:17



Scene	Duration	Panel	Duration
033	04:14	4	00:10



Scene	Duration	Panel	Duration
033	04:14	5	00:10



Scene	Duration	Panel	Duration
033	04:14	6	00:10



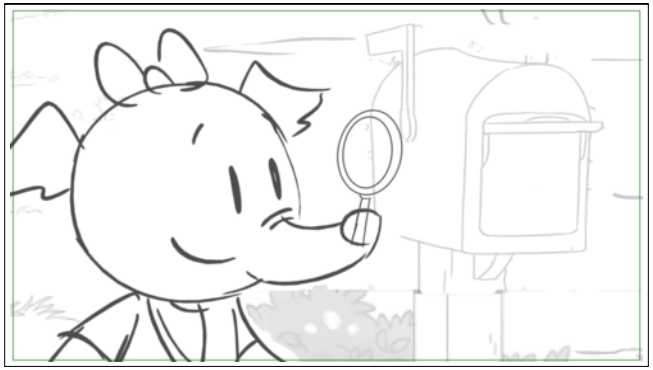
Scene	Duration	Panel	Duration
033	04:14	7	00:14



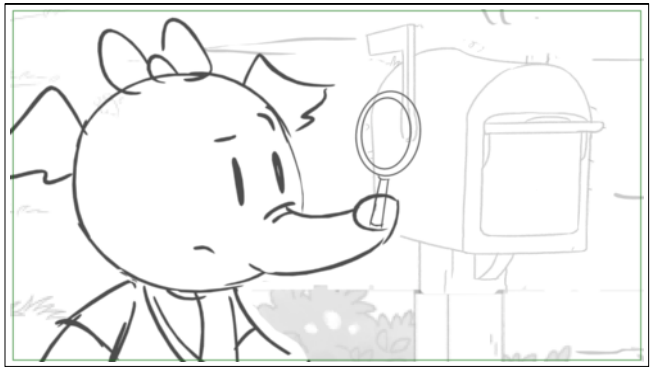
Scene	Duration	Panel	Duration
033	04:14	8	00:16



Scene	Duration	Panel	Duration
034	03:07	1	00:10



Scene	Duration	Panel	Duration
034	03:07	2	00:14

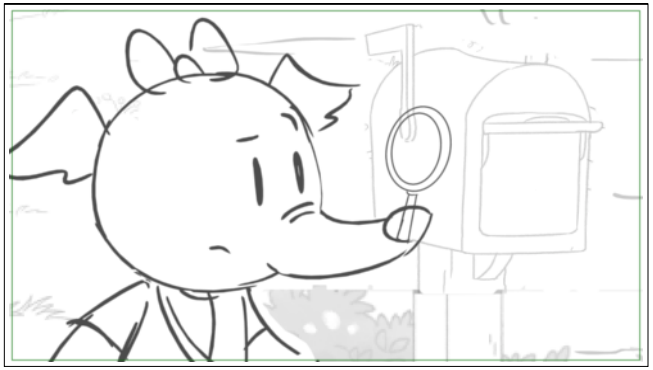


Dialog

OLIVE 55

Hmmmm,

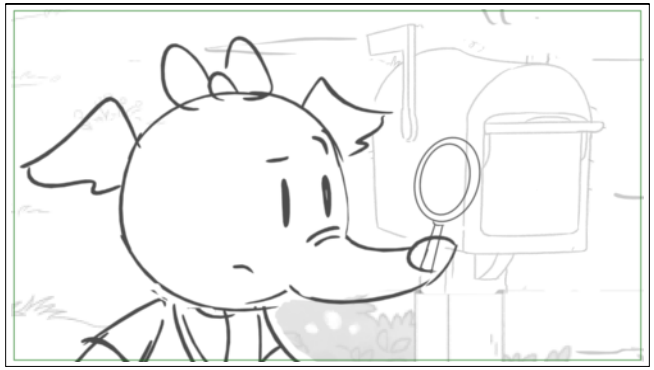
Scene	Duration	Panel	Duration
034	03:07	3	00:10



Dialog

OLIVE 55
Hmmmm,

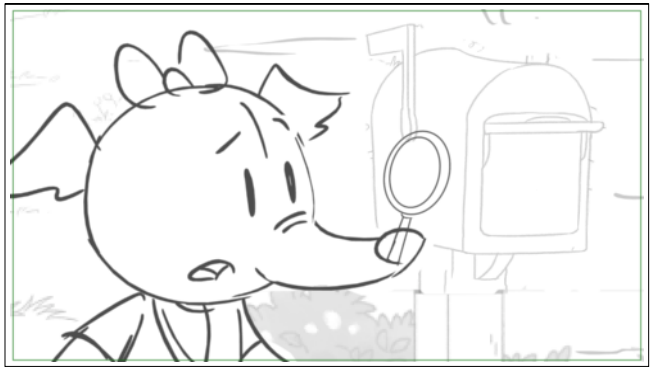
Scene	Duration	Panel	Duration
034	03:07	4	00:14



Dialog

OLIVE 55
Hmmmm,

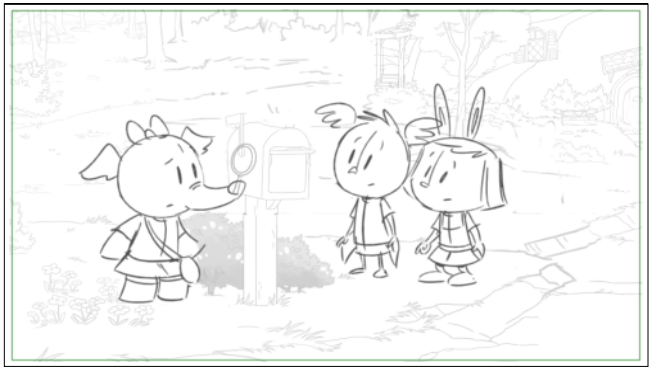
Scene	Duration	Panel	Duration
034	03:07	5	01:07



Dialog

OLIVE 55
no bugs here.

Scene	Duration	Panel	Duration
035	07:02	1	00:10



Scene	Duration	Panel	Duration
035	07:02	2	01:03

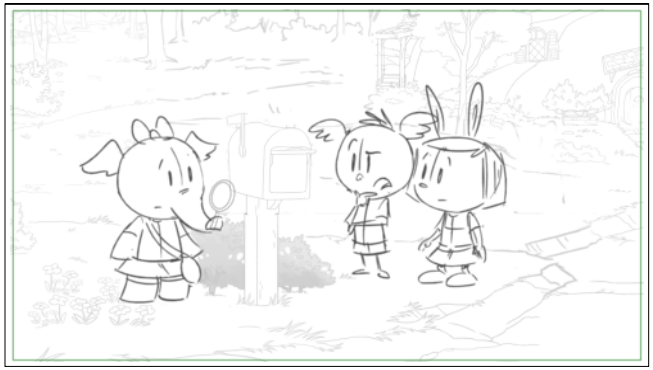


Dialog

ARI 57

Hmmm,

Scene	Duration	Panel	Duration
035	07:02	3	02:07



Dialog

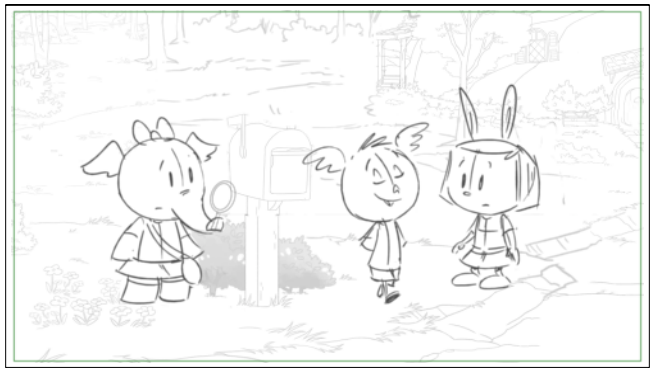
ARI 57

I wonder...

Scene	Duration	Panel	Duration
035	07:02	4	00:19



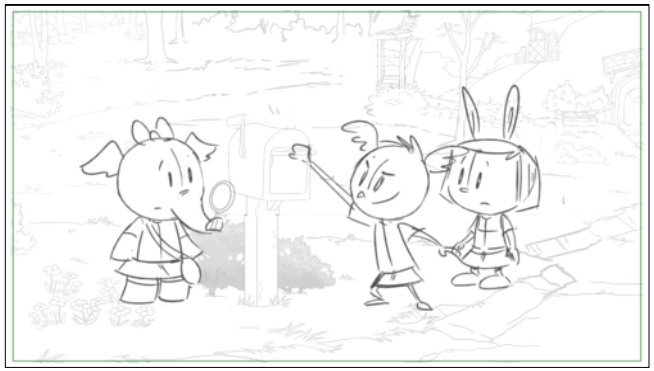
Scene	Duration	Panel	Duration
035	07:02	5	00:18



Scene	Duration	Panel	Duration
035	07:02	6	00:17



Scene	Duration	Panel	Duration
035	07:02	7	00:04



Scene	Duration	Panel	Duration
035	07:02	8	00:04



Scene	Duration	Panel	Duration
035	07:02	9	00:16



Scene	Duration	Panel	Duration
036	02:08	1	00:13



Dialog

ARI (CONT'D) 58
Ahaaaa!!!!!!!

Scene	Duration	Panel	Duration
036	02:08	2	00:19



Dialog

ARI (CONT'D) 59
Huh,

Scene	Duration	Panel	Duration
036	02:08	3	01:00



Dialog

ARI (CONT'D) 59
no bugs.

Scene	Duration	Panel	Duration
037	02:12	1	00:10



Scene	Duration	Panel	Duration
037	02:12	2	00:14



Scene	Duration	Panel	Duration
037	02:12	3	00:13



Scene	Duration	Panel	Duration
037	02:12	4	00:23



Dialog

OLIVE 60
Look at this!

Scene	Duration	Panel	Duration
038	02:06	1	02:06



Dialog

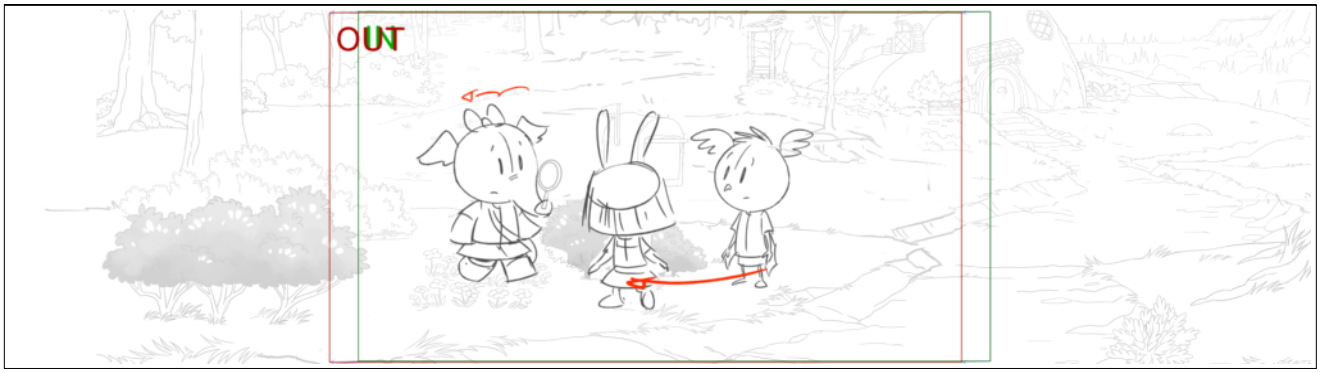
OLIVE 60

I can see where it
was pecking.

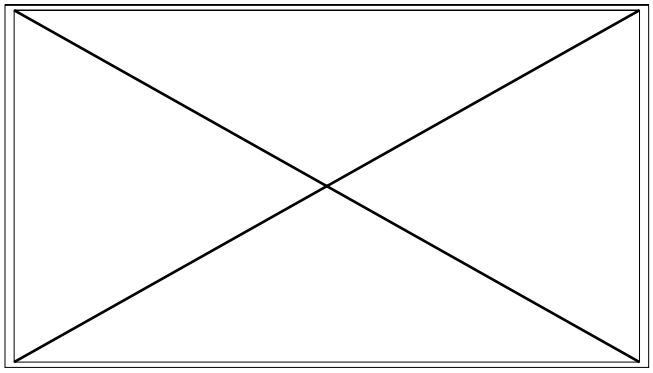
Scene	Duration	Panel	Duration
039	03:02	1	00:10



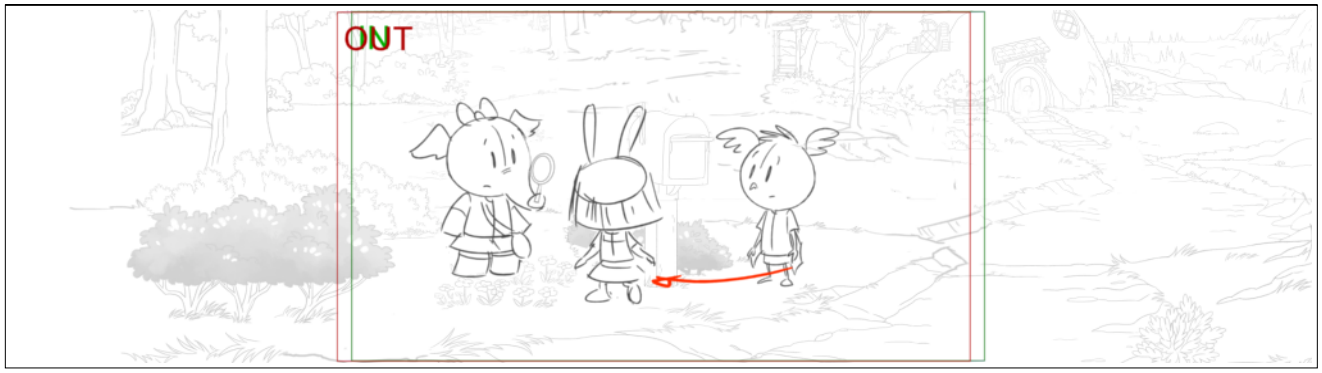
Scene	Duration	Panel	Duration
039	03:02	2	00:14



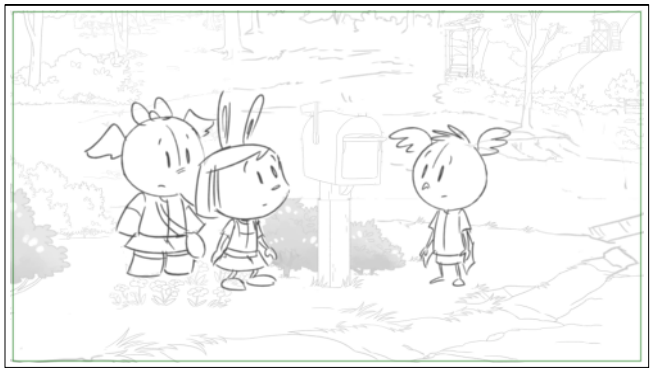
NO PANEL



Scene	Duration	Panel	Duration
039	03:02	3	00:16



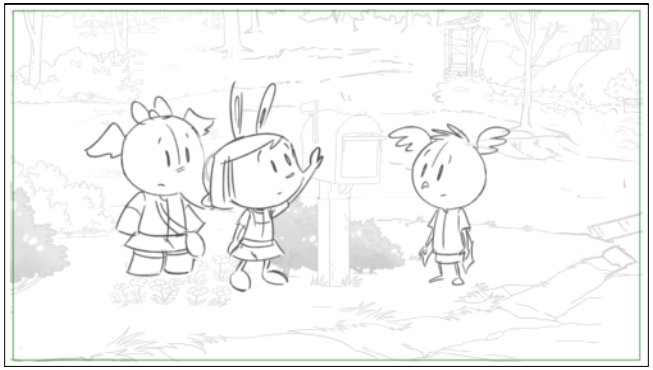
Scene	Duration	Panel	Duration
039	03:02	4	00:11



Scene	Duration	Panel	Duration
039	03:02	5	00:10



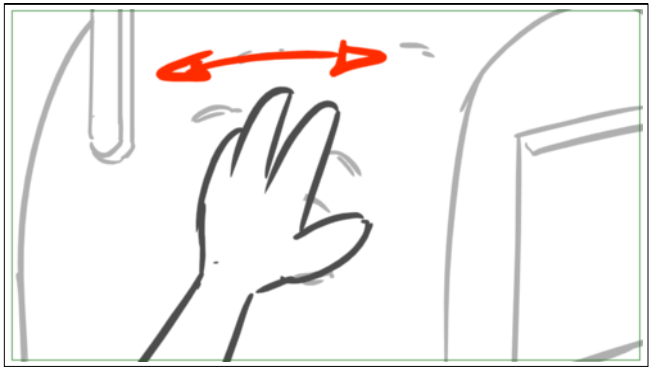
Scene	Duration	Panel	Duration
039	03:02	6	00:13



Scene	Duration	Panel	Duration
040	02:05	1	00:10



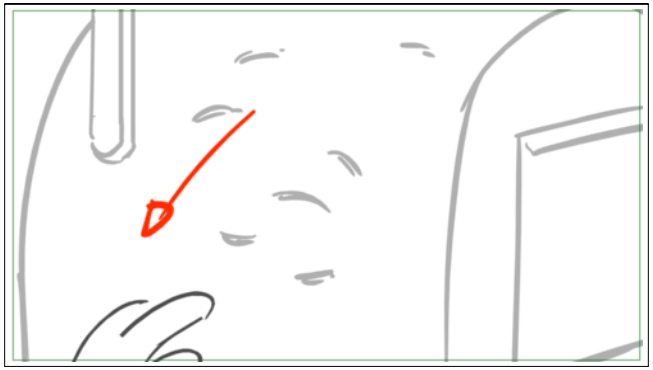
Scene	Duration	Panel	Duration
040	02:05	2	01:11



Dialog

ELINOR 61
It’s dented.

Scene	Duration	Panel	Duration
040	02:05	3	00:08



Scene	Duration	Panel	Duration
041	10:09	1	00:10



Scene	Duration	Panel	Duration
041	10:09	2	00:17



Dialog

ELINOR 61

But

Scene	Duration	Panel	Duration
041	10:09	3	02:05



Dialog

ELINOR 61

why would the
woodpecker peck here?

Scene	Duration	Panel	Duration
041	10:09	4	01:02



Dialog

ARI 62
Not sure.

Scene	Duration	Panel	Duration
041	10:09	5	00:20



Dialog

ARI 62
They’re called
WOODpeckers,

Scene	Duration	Panel	Duration
041	10:09	6	01:18



Dialog

ARI 62
They’re called
WOODpeckers,

Scene	Duration	Panel	Duration
041	10:09	7	01:21



Dialog

ARI 62

not MAILBOXpeckers.

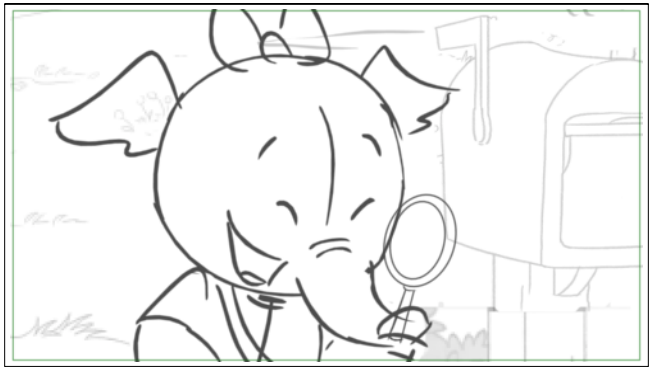
Scene	Duration	Panel	Duration
041	10:09	8	01:12



Dialog

Olive, Elinor and Ari <SFX: GIGGLE>.

Scene	Duration	Panel	Duration
042	05:17	1	00:13



Scene	Duration	Panel	Duration
042	05:17	2	00:15

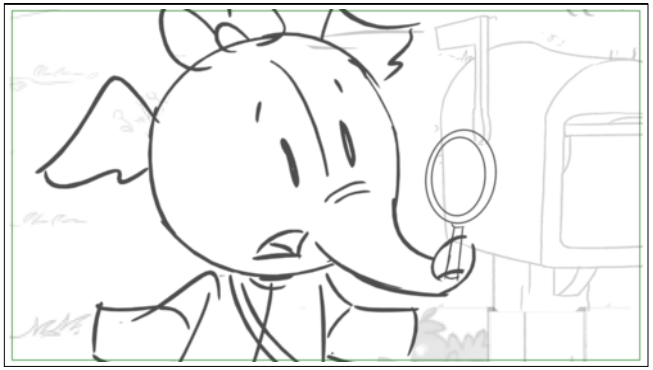


Dialog

OLIVE 63

Yeah,

Scene	Duration	Panel	Duration
042	05:17	3	02:04



Dialog

OLIVE 63
if there are no bugs inside,

Scene	Duration	Panel	Duration
042	05:17	4	01:23

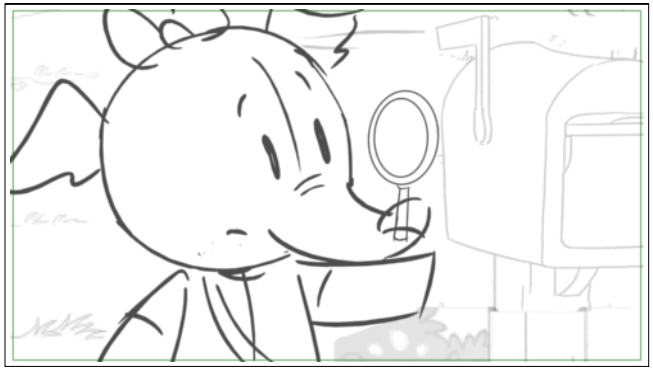


Dialog

OLIVE 63

why is it pecking on the mailbox?

Scene	Duration	Panel	Duration
042	05:17	5	00:10



Dialog

OLIVE 63

why is it pecking on the mailbox?

Scene	Duration	Panel	Duration
043	12:09	1	00:10



Scene	Duration	Panel	Duration
043	12:09	2	02:04



Dialog

ELINOR 64
Let’s see if the woodpecker comes back.

Scene	Duration	Panel	Duration
043	12:09	3	00:12



Dialog

ELINOR 64
We need more observations.

Scene	Duration	Panel	Duration
043	12:09	4	00:08



Dialog

ELINOR 64

We need more observations.

Scene	Duration	Panel	Duration
043	12:09	5	00:09



Dialog

ELINOR 64

We need more observations.

Scene	Duration	Panel	Duration
043	12:09	6	00:09



Dialog

ELINOR 64

We need more observations.

Scene	Duration	Panel	Duration
043	12:09	7	00:14



Dialog

ELINOR 64

We need more observations.

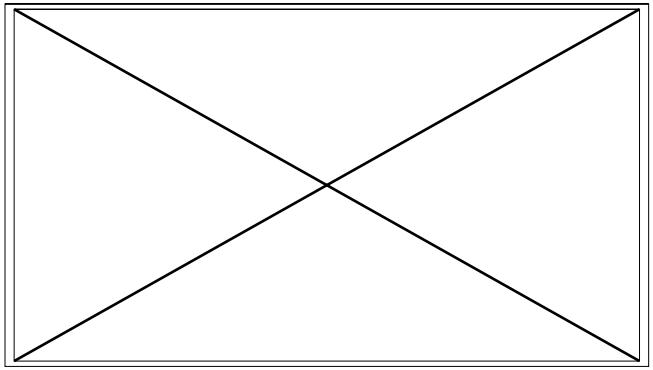
Scene	Duration	Panel	Duration
043	12:09	8	00:14



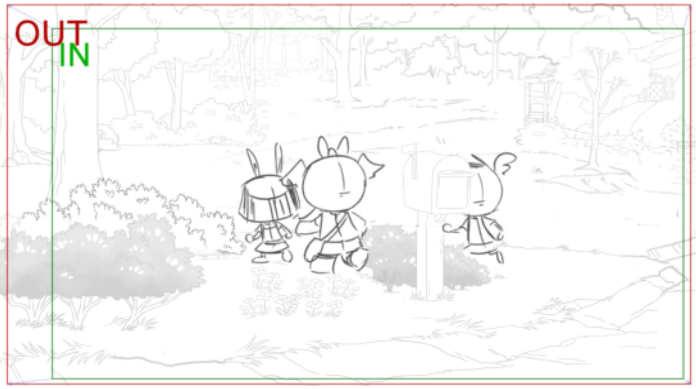
Scene	Duration	Panel	Duration
043	12:09	9	00:14



NO PANEL

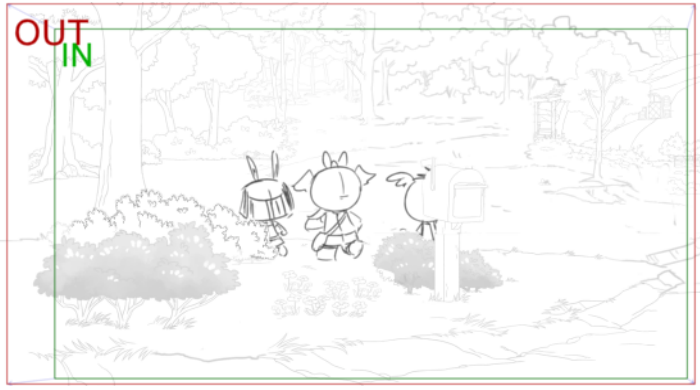


Scene	Duration	Panel	Duration
043	12:09	10	00:14



NO PANEL

Scene	Duration	Panel	Duration
043	12:09	11	00:16



Scene	Duration	Panel	Duration
043	12:09	12	00:20



Scene	Duration	Panel	Duration
043	12:09	13	00:23



Scene	Duration	Panel	Duration
043	12:09	14	00:17



Dialog

ELINOR (CONT’D) 65
Look!

Scene	Duration	Panel	Duration
043	12:09	15	00:17



Dialog

ELINOR (CONT’D) 65
There it is!

Scene	Duration	Panel	Duration
043	12:09	16	00:10



Scene	Duration	Panel	Duration
043	12:09	17	00:20



Scene	Duration	Panel	Duration
043	12:09	18	00:18



Dialog

<THRRRRRRP>.

Scene	Duration	Panel	Duration
044	02:05	1	02:05



Dialog

<THRRRRRRP>.

Scene	Duration	Panel	Duration
045	04:21	1	00:04



Scene	Duration	Panel	Duration
045	04:21	2	00:23



Dialog

OLIVE 66 *

That’s really loud.

Scene	Duration	Panel	Duration
045	04:21	3	00:18



Dialog

<SFX: DRUMMING>

Scene	Duration	Panel	Duration
045	04:21	4	01:01



Dialog

<SFX: DRUMMING>

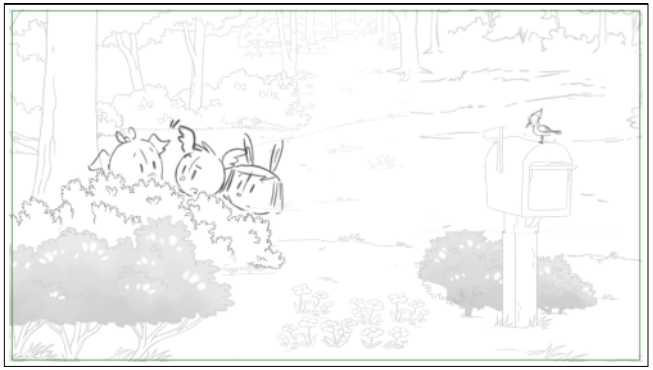
Scene	Duration	Panel	Duration
045	04:21	5	00:14



Dialog

<SFX: DRUMMING>

Scene	Duration	Panel	Duration
045	04:21	6	01:09



Dialog

ARI 67

Wait!

Scene	Duration	Panel	Duration
046	05:08	1	01:12



Dialog

ARI 67

Do you hear that?

Scene	Duration	Panel	Duration
046	05:08	2	00:06



Dialog

ARI 67

Do you hear that?

Scene	Duration	Panel	Duration
046	05:08	3	01:07



Scene	Duration	Panel	Duration
046	05:08	4	01:12



Dialog

ELINOR 68 *
It sounds like...

Scene	Duration	Panel	Duration
046	05:08	5	00:19



Dialog

ELINOR 68 *
another
woodpecker.

Scene	Duration	Panel	Duration
047	02:04	1	00:08



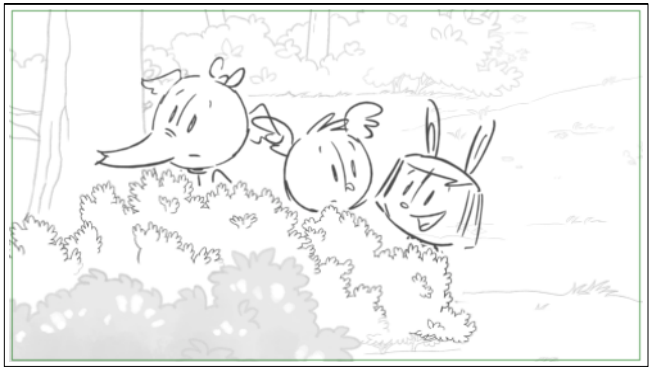
Scene	Duration	Panel	Duration
047	02:04	2	00:16



Scene	Duration	Panel	Duration
047	02:04	3	01:04



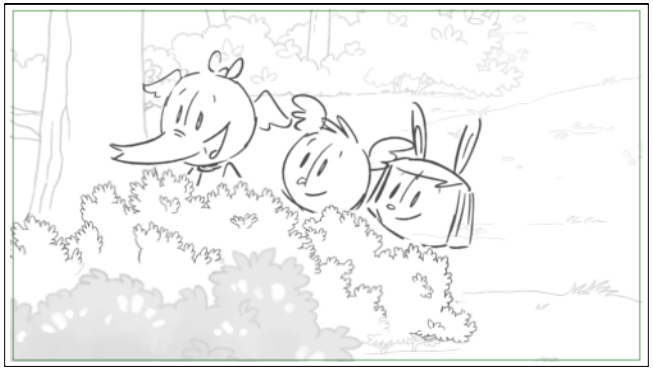
Scene	Duration	Panel	Duration
048	04:02	1	00:10



Dialog

ELINOR 68 *
another
woodpecker.

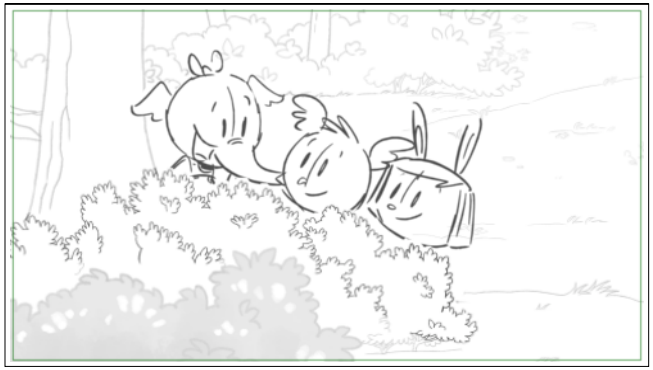
Scene	Duration	Panel	Duration
048	04:02	2	00:15



Dialog

OLIVE 69 *
(excited gasp)

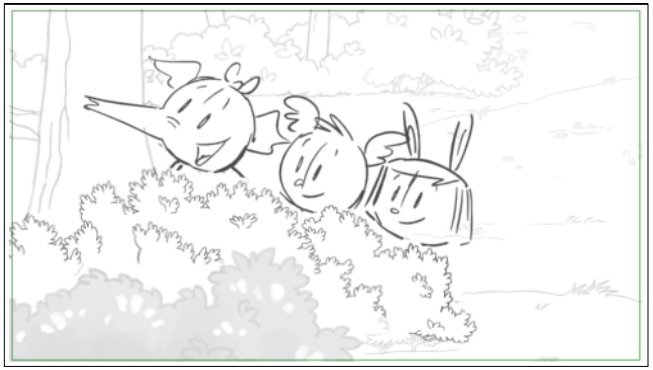
Scene	Duration	Panel	Duration
048	04:02	3	00:20



Dialog

OLIVE 69 *
I see it!

Scene	Duration	Panel	Duration
048	04:02	4	02:05



Dialog

OLIVE 69 *
There IS
another woodpecker.

Scene	Duration	Panel	Duration
049	03:10	1	00:11



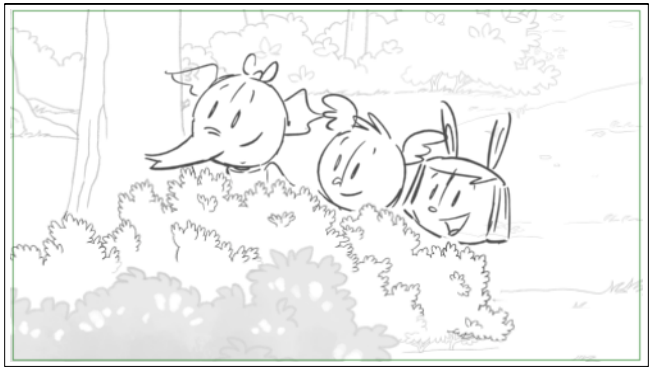
Scene	Duration	Panel	Duration
049	03:10	2	01:01



Scene	Duration	Panel	Duration
049	03:10	3	01:22



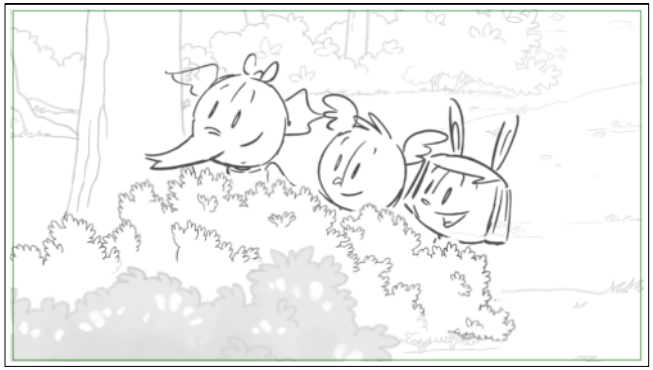
Scene	Duration	Panel	Duration
050	10:06	1	01:00



Dialog

ELINOR 70
And it has red feathers on its head * too,

Scene	Duration	Panel	Duration
050	10:06	2	02:00



Dialog

ELINOR 70

like the other woodpecker does.

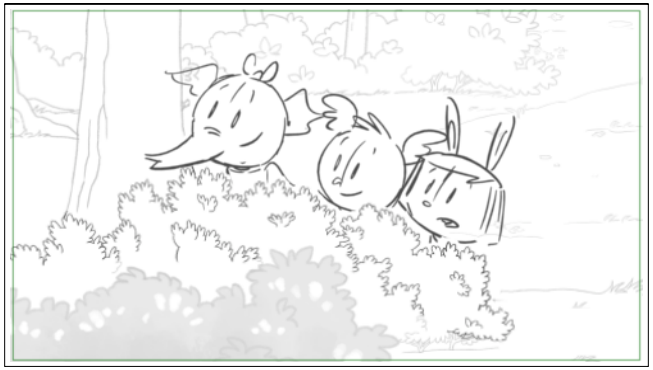
Scene	Duration	Panel	Duration
050	10:06	3	00:20



Dialog

<SFX: DRUMMING>

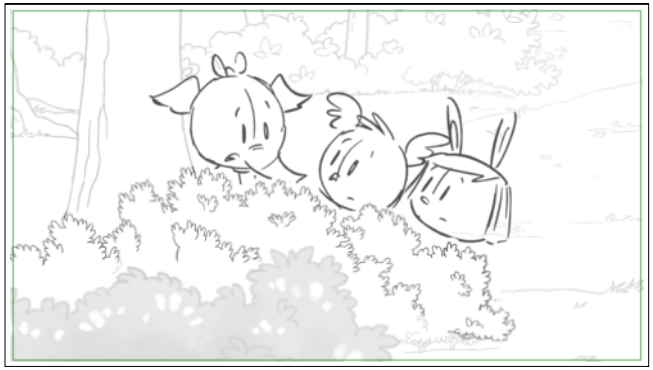
Scene	Duration	Panel	Duration
050	10:06	4	02:15



Dialog

ELINOR (CONT'D) 71
It looks like it's pecking on the * tree.

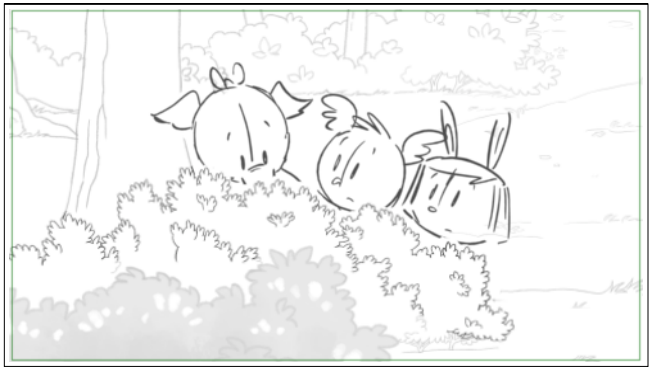
Scene	Duration	Panel	Duration
050	10:06	5	02:04



Dialog

OLIVE 72
Maybe it's looking for bugs to eat.

Scene	Duration	Panel	Duration
050	10:06	6	00:21



Dialog

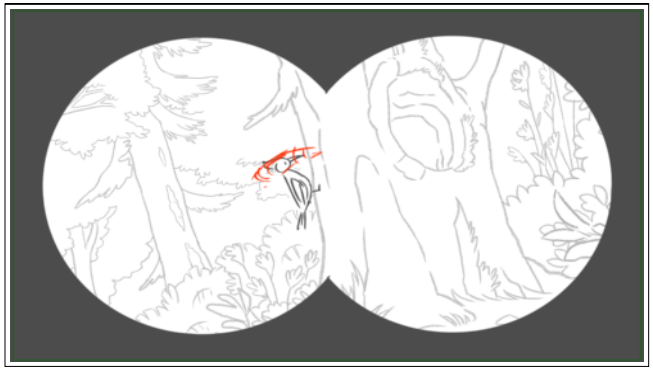
OLIVE 72

Lemme check

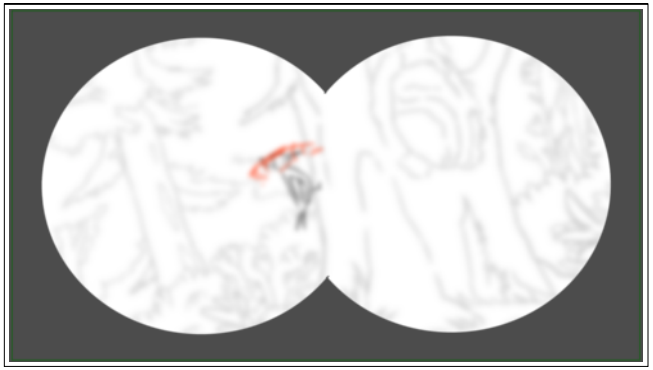
Scene	Duration	Panel	Duration
050	10:06	7	00:18



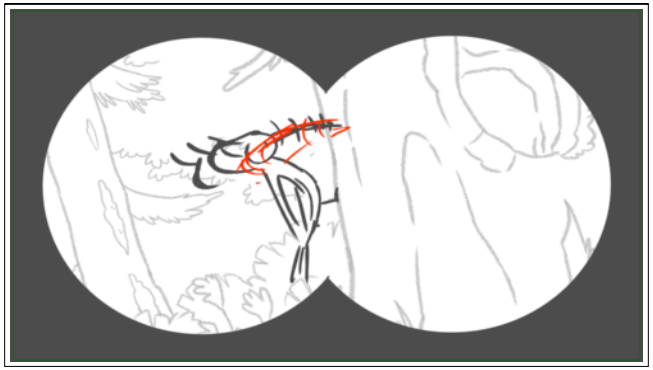
Scene	Duration	Panel	Duration
051	07:21	1	00:18



Scene	Duration	Panel	Duration
051	07:21	2	00:19



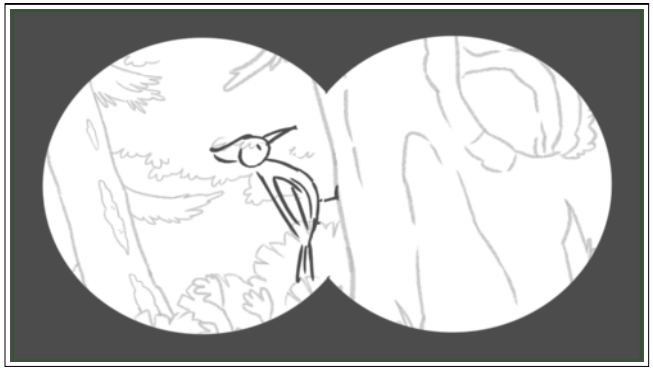
Scene	Duration	Panel	Duration
051	07:21	3	02:20



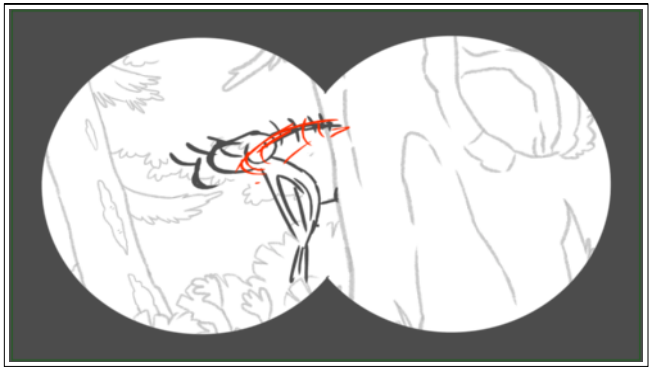
Dialog

OLIVE (CONT'D) 73
No, it doesn't look like it's eating bugs.

Scene	Duration	Panel	Duration
051	07:21	4	00:10



Scene	Duration	Panel	Duration
051	07:21	5	03:02



Dialog

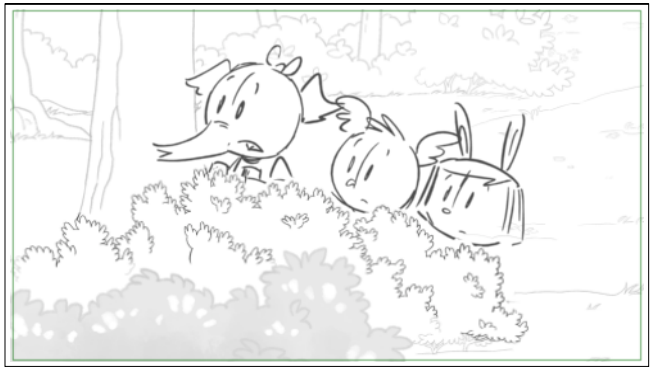
OLIVE (CONT’D) 73

Wow, it’s beak moves SO fast.

Scene	Duration	Panel	Duration
052	09:12	1	00:07



Scene	Duration	Panel	Duration
052	09:12	2	01:02

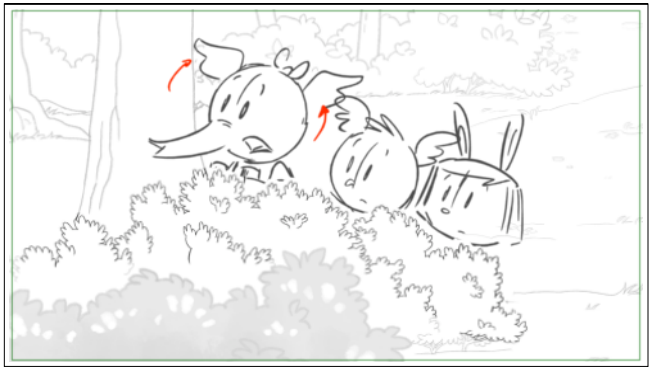


Dialog

OLIVE (CONT’D) 73

And the sound is

Scene	Duration	Panel	Duration
052	09:12	3	01:19

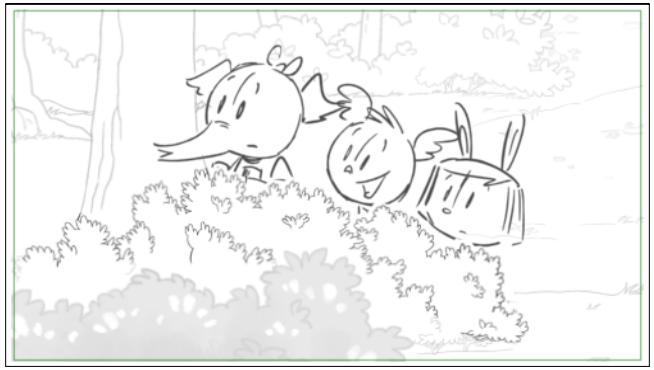


Dialog

OLIVE (CONT'D) 73

so loud!

Scene	Duration	Panel	Duration
052	09:12	4	01:11

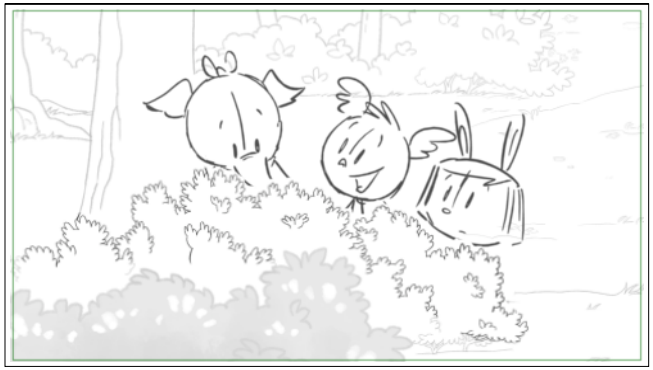


Dialog

ARI 74

Yeah,

Scene	Duration	Panel	Duration
052	09:12	5	01:14

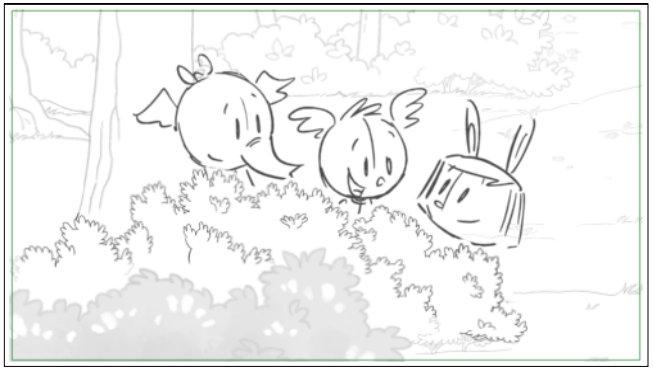


Dialog

ARI 74

it's like a little drummer.

Scene	Duration	Panel	Duration
052	09:12	6	01:13

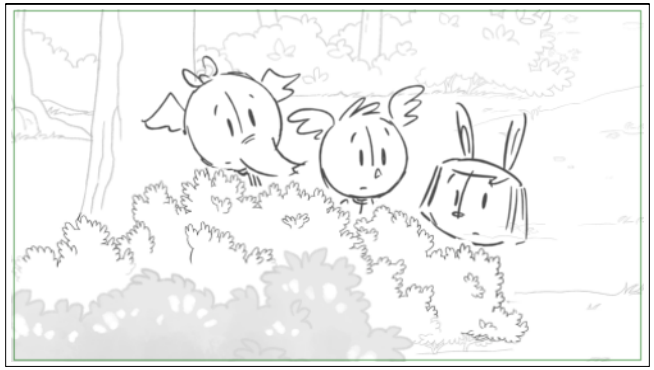


Dialog

ARI 74

With feathers.

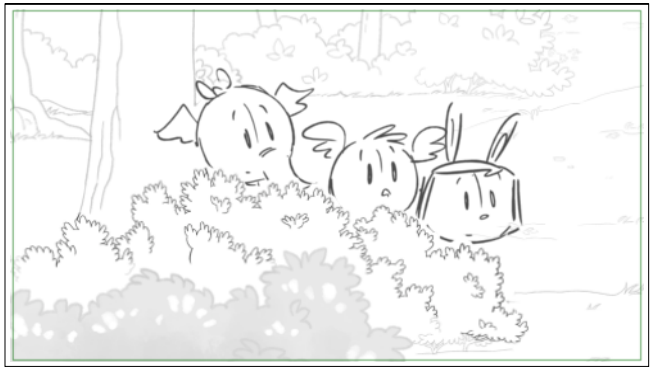
Scene	Duration	Panel	Duration
052	09:12	7	01:01



Dialog

<SFX: DRUMMING>

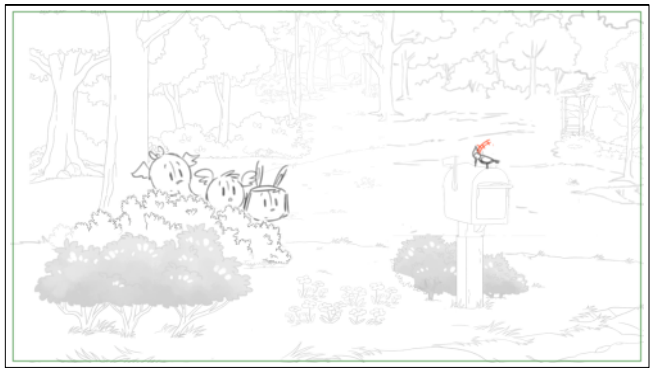
Scene	Duration	Panel	Duration
052	09:12	8	00:17



Dialog

<SFX: DRUMMING>

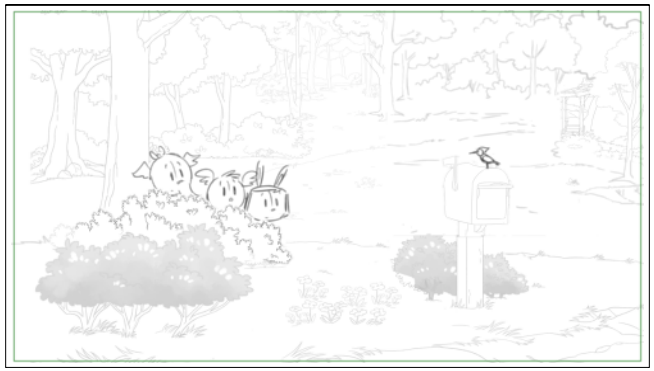
Scene	Duration	Panel	Duration
053	02:08	1	01:01



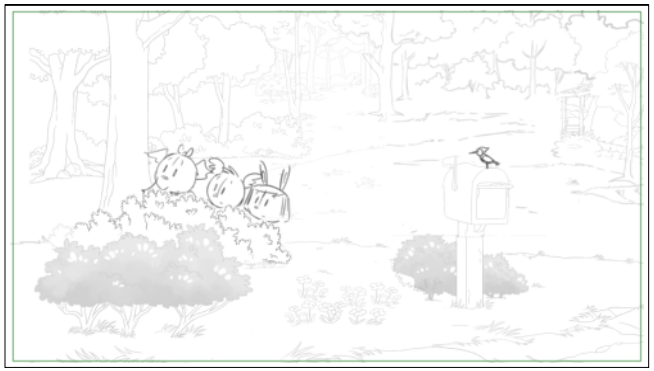
Dialog

<SFX: DRUMMING>

Scene	Duration	Panel	Duration
053	02:08	2	00:10



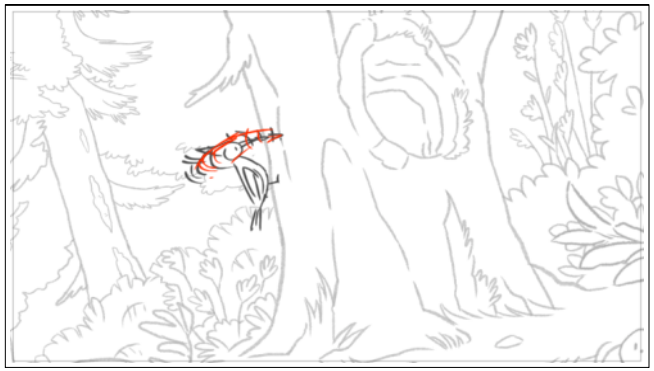
Scene	Duration	Panel	Duration
053	02:08	3	00:21



Dialog

<SFX: DRUMMING>

Scene	Duration	Panel	Duration
054	01:08	1	00:22



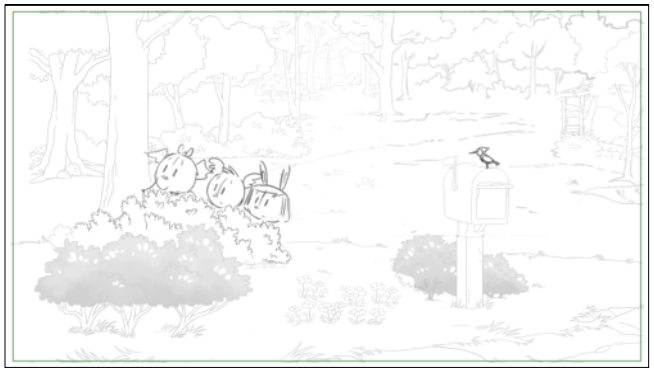
Dialog

<SFX: DRUMMING>

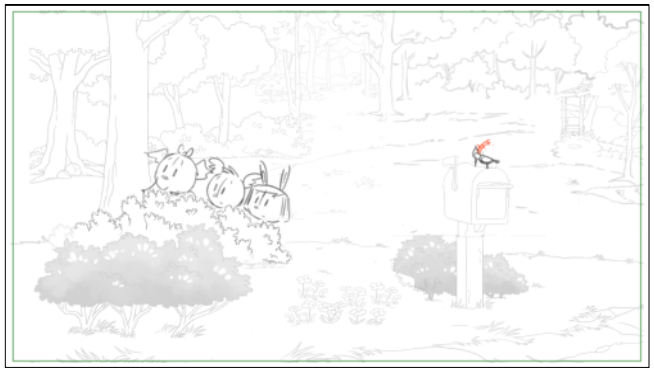
Scene	Duration	Panel	Duration
054	01:08	2	00:10



Scene	Duration	Panel	Duration
055	10:17	1	00:06



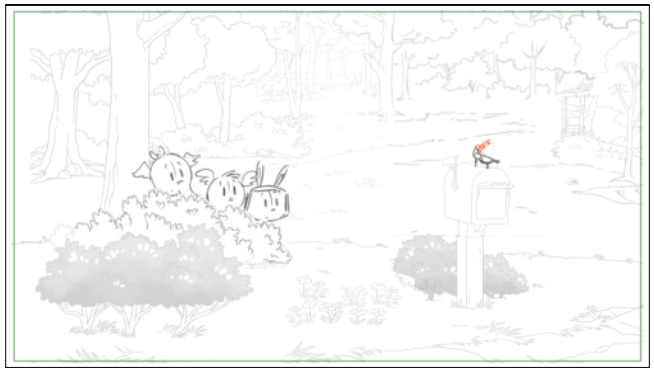
Scene	Duration	Panel	Duration
055	10:17	2	00:14



Dialog

<SFX: DRUMMING>

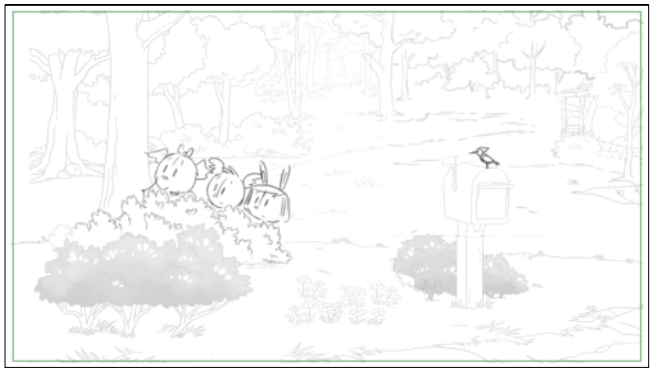
Scene	Duration	Panel	Duration
055	10:17	3	00:11



Dialog

<SFX: DRUMMING>

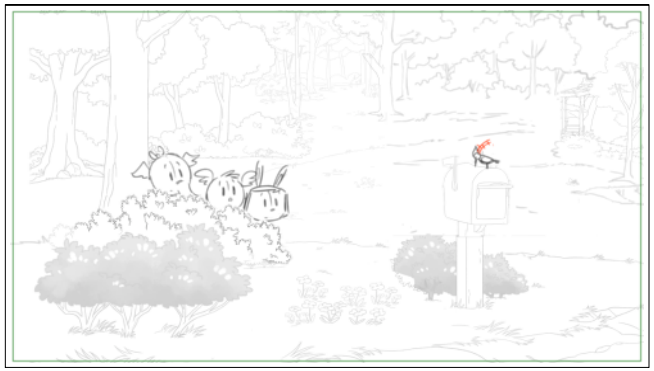
Scene	Duration	Panel	Duration
055	10:17	4	00:15



Dialog

<SFX: DRUMMING>

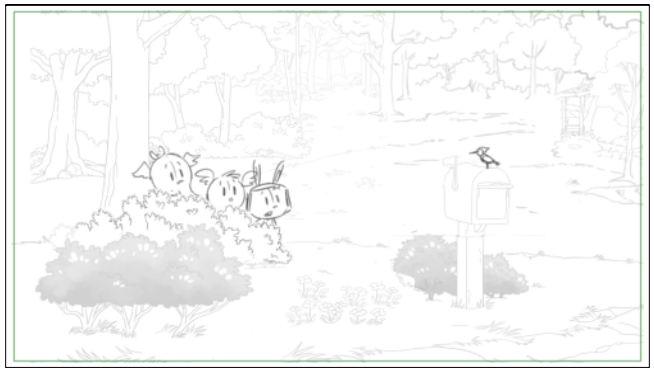
Scene	Duration	Panel	Duration
055	10:17	5	00:16



Dialog

<SFX: DRUMMING>

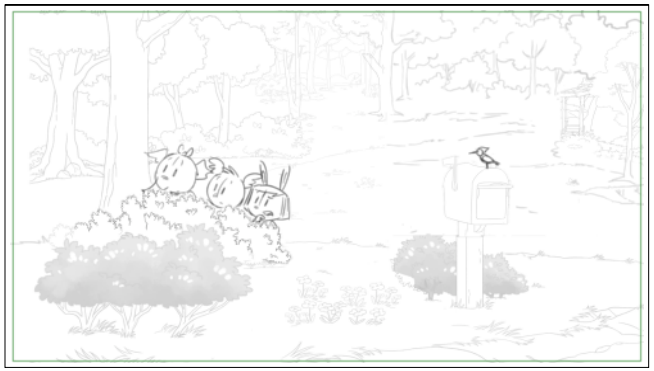
Scene	Duration	Panel	Duration
055	10:17	6	03:02



Dialog

ELINOR 75
They’re taking turns making pecking sounds.

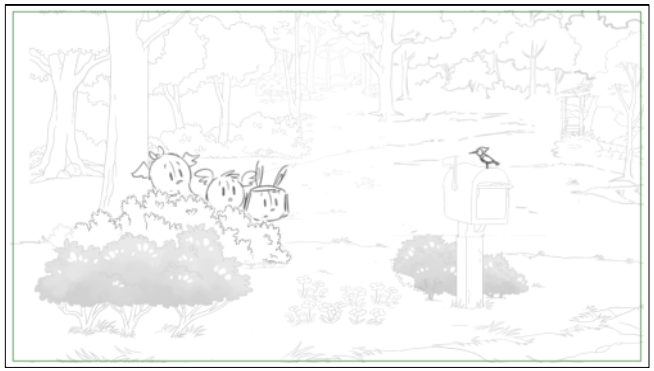
Scene	Duration	Panel	Duration
055	10:17	7	02:04



Dialog

ELINOR 75
It’s almost like...
they’re..

Scene	Duration	Panel	Duration
055	10:17	8	00:10



Dialog

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
055	10:17	9	00:19



Dialog

MRS. BAT 76
 Kiiiids?

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
055	10:17	10	00:07



Scene	Duration	Panel	Duration
055	10:17	11	01:09



Dialog

ARI 77
Yeah mom?

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
056	03:22	1	01:06



Dialog

MRS. BAT (V.O.) 78
Where’d you go?

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
056	03:22	2	01:08



Dialog

MRS. BAT (V.O.) 78
Where’d you go?

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
056	03:22	3	00:12



Dialog

ARI 79

We’re over here!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
056	03:22	4	00:12



Dialog

ARI 79

We’re over here!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
056	03:22	5	00:08



Dialog

ARI 79

We’re over here!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
057	03:14	1	00:16



Dialog

ARI 79
We’re over here!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
057	03:14	2	02:09



Dialog

MRS. BAT (V.O.) 80
Lunch is almost ready!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
057	03:14	3	00:13



Scene	Duration	Panel	Duration
058	06:02	1	00:21



Dialog
ELINOR 81
(gasp)

Scene	Duration	Panel	Duration
058	06:02	2	01:22



Dialog
ELINOR 81

I think I figured it out.

Scene	Duration	Panel	Duration
058	06:02	3	01:22



Dialog
ELINOR 81

The woodpeckers are TALKING

Scene	Duration	Panel	Duration
058	06:02	4	01:04



Dialog

ELINOR 81

to each other!

Scene	Duration	Panel	Duration
058	06:02	5	00:05

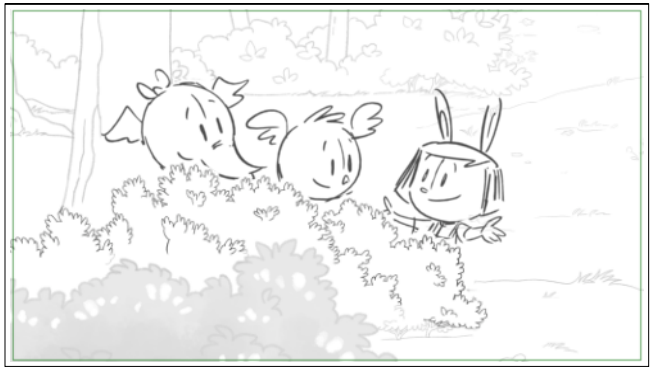


Dialog

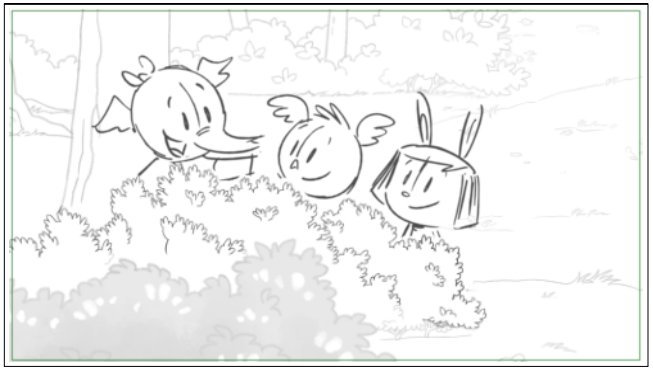
ELINOR 81

to each other!

Scene	Duration	Panel	Duration
059	23:05	1	00:08



Scene	Duration	Panel	Duration
059	23:05	2	02:21

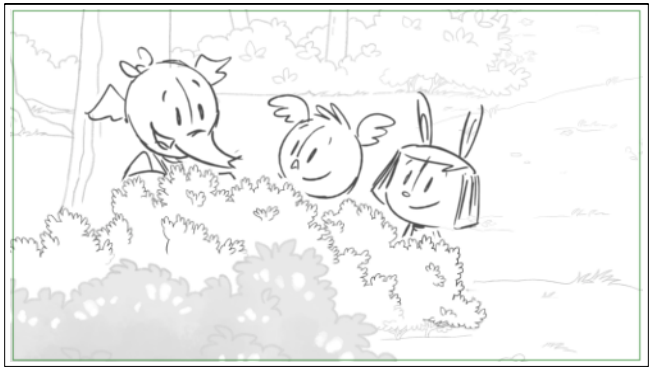


Dialog

OLIVE 82

Just like
Ari and his mom were talking to
each other!

Scene	Duration	Panel	Duration
059	23:05	3	02:00

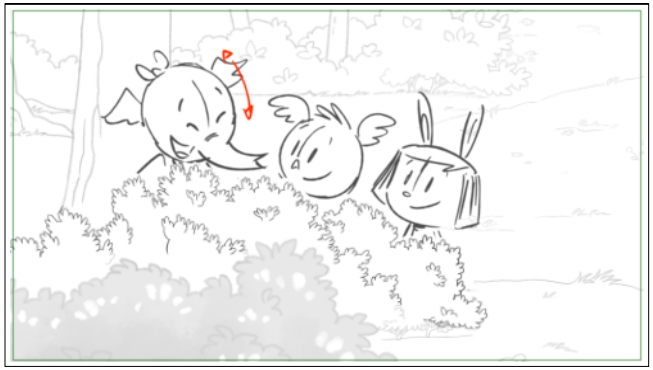


Dialog

OLIVE 82

It’s like one
woodpecker goes

Scene	Duration	Panel	Duration
059	23:05	4	01:01

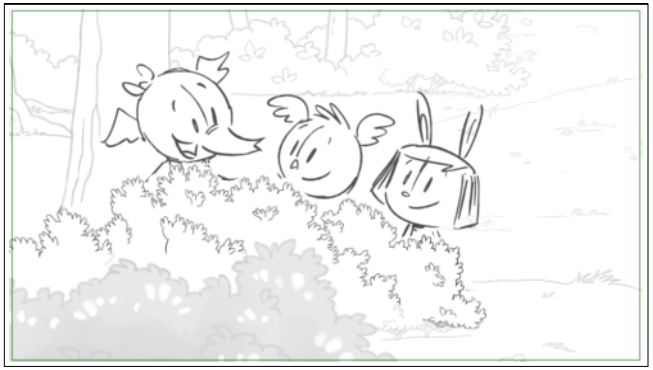


Dialog

OLIVE 82

peck peck peck

Scene	Duration	Panel	Duration
059	23:05	5	00:09

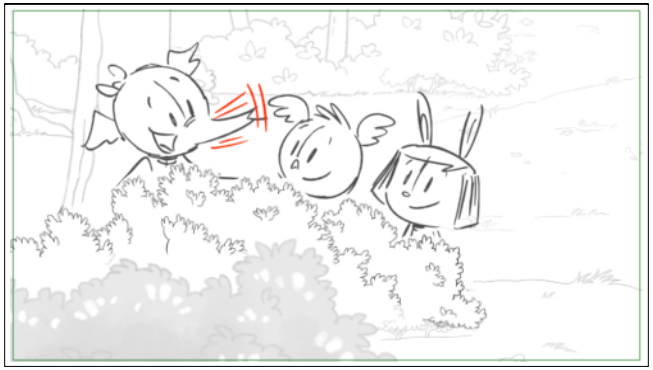


Dialog

OLIVE 82

to say

Scene	Duration	Panel	Duration
059	23:05	6	02:02

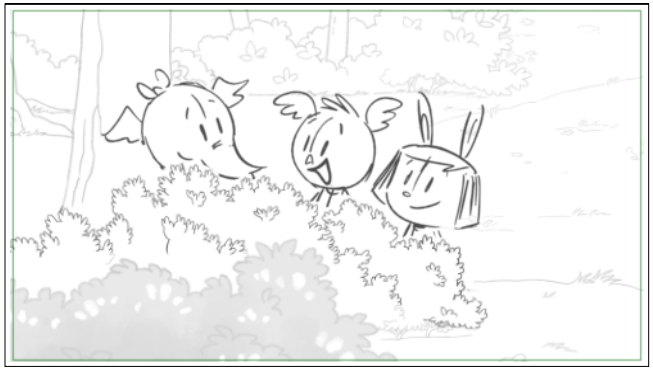


Dialog

OLIVE 82

‘Hi, I’m over here!’

Scene	Duration	Panel	Duration
059	23:05	7	01:03

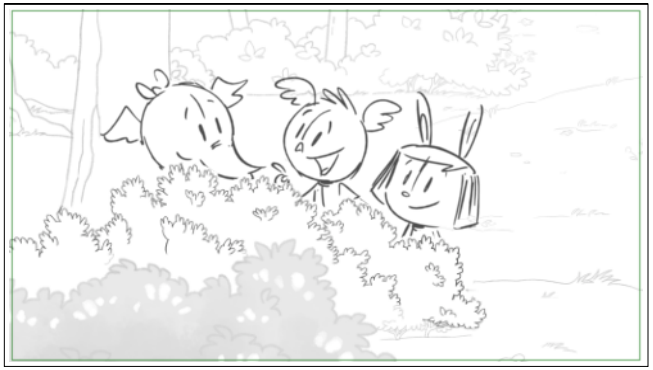


Dialog

ARI 83 *

Ohhh…

Scene	Duration	Panel	Duration
059	23:05	8	01:23

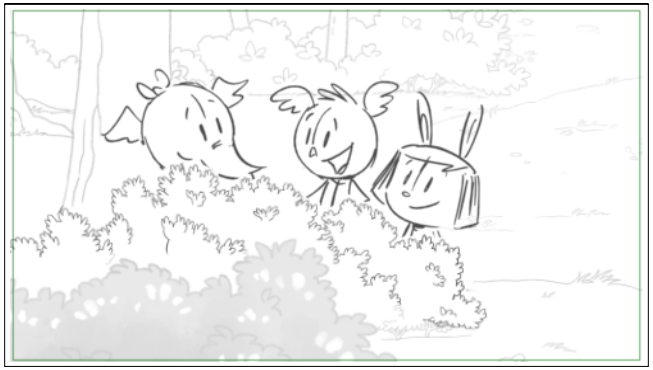


Dialog

ARI 83 *

And then the other woodpecker goes

Scene	Duration	Panel	Duration
059	23:05	9	00:07

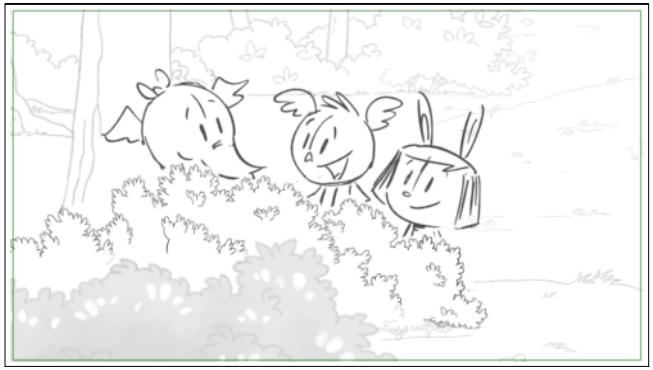


Dialog

ARI 83 *

peck peck peck

Scene	Duration	Panel	Duration
059	23:05	10	00:06

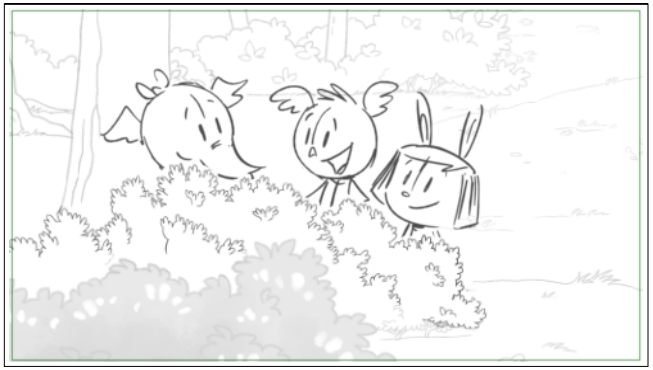


Dialog

ARI 83 *

peck peck peck

Scene	Duration	Panel	Duration
059	23:05	11	00:06

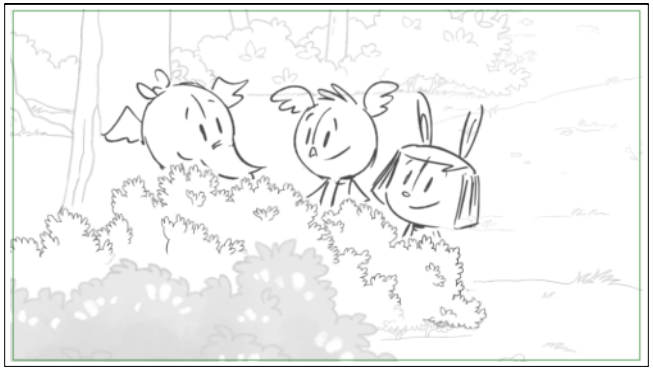


Dialog

ARI 83 *

peck peck peck

Scene	Duration	Panel	Duration
059	23:05	12	00:06

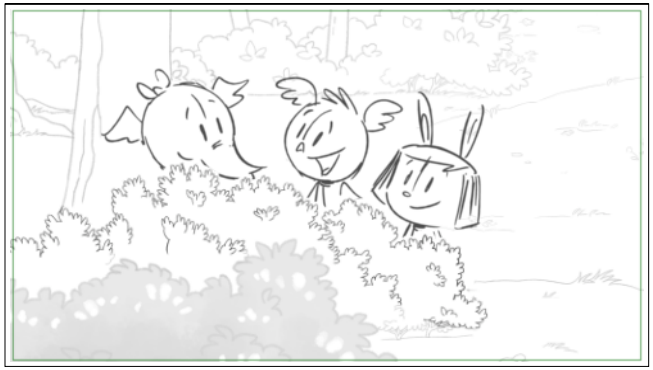


Dialog

ARI 83 *

peck peck peck

Scene	Duration	Panel	Duration
059	23:05	13	00:18



Dialog

ARI 83 *

to say

Scene	Duration	Panel	Duration
059	23:05	14	01:12



Dialog

ARI 83 *

‘And I'm
over here!’

Scene	Duration	Panel	Duration
059	23:05	15	01:01

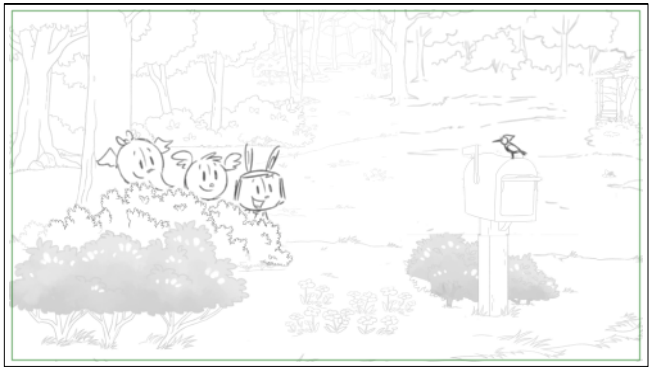


Dialog

ELINOR 84

Wow, so

Scene	Duration	Panel	Duration
059	23:05	16	01:10

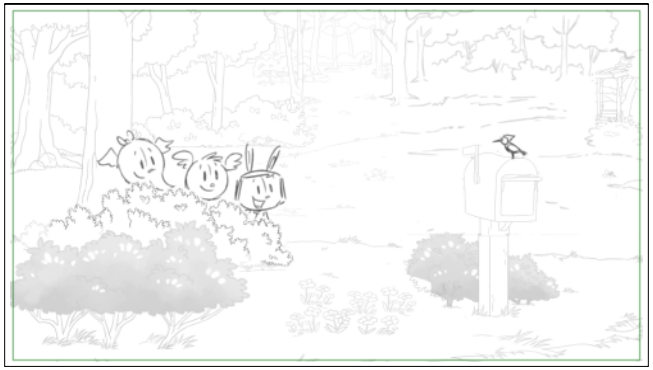


Dialog

ELINOR 84

woodpeckers peck on trees

Scene	Duration	Panel	Duration
059	23:05	17	00:10

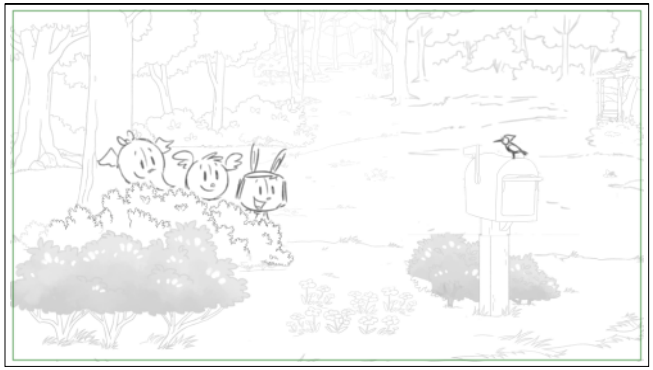


Dialog

ELINOR 84

woodpeckers peck on trees

Scene	Duration	Panel	Duration
059	23:05	18	01:11

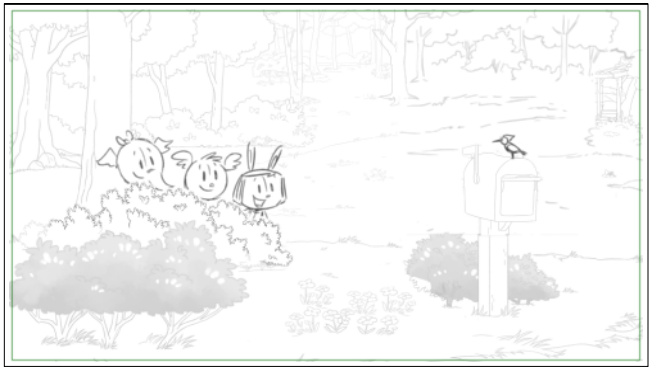


Dialog

ELINOR 84

to look for food

Scene	Duration	Panel	Duration
059	23:05	19	01:15



Dialog

ELINOR 84

AND to talk to
each other.

Scene	Duration	Panel	Duration
059	23:05	20	01:00



Dialog

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
059	23:05	21	00:12



Dialog

<SFX: THRRRRP>

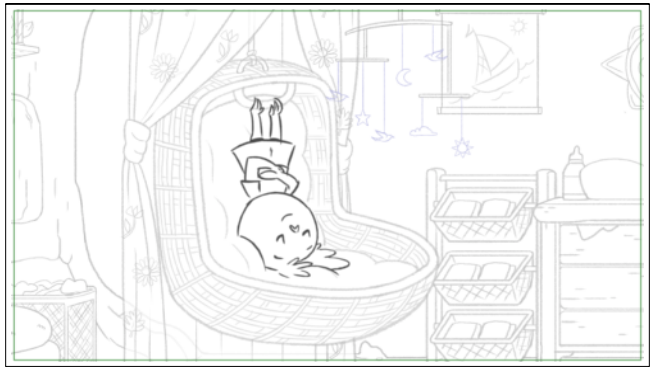
Scene	Duration	Panel	Duration
059	23:05	22	00:16



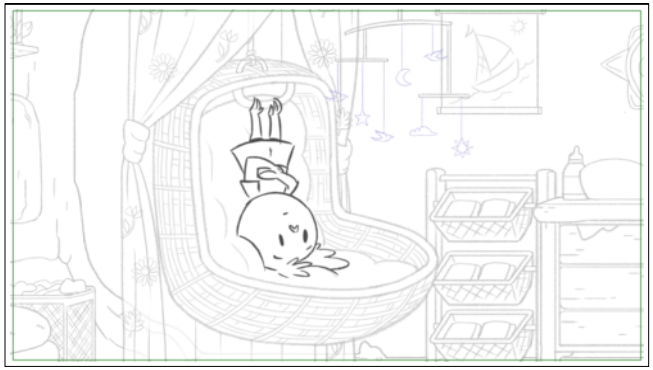
Dialog

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
060	03:10	1	00:15



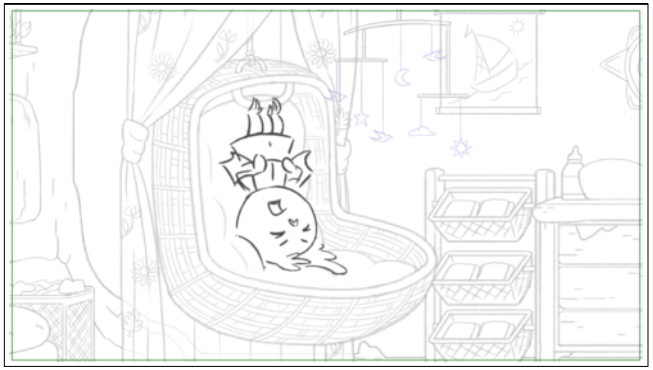
Scene	Duration	Panel	Duration
060	03:10	2	00:10



Dialog

<SFX: THRRRRRRP>

Scene	Duration	Panel	Duration
060	03:10	3	02:09



Dialog

<SFX: BABY CRYING
WALLA>

Scene	Duration	Panel	Duration
061	06:02	1	00:16



Dialog

<SFX: BABY CRY>

<SFX: THRRRRRRP>

Scene	Duration	Panel	Duration
061	06:02	2	01:00



Dialog

<SFX: BABY CRY>

<SFX: THRRRRRRP>

ARI 85
Uh oh,

Scene	Duration	Panel	Duration
061	06:02	3	01:17



Dialog

<SFX: BABY CRY>

<SFX: THRRRRRRP>

ARI 85
the woodpecker pecking the mailbox

Scene	Duration	Panel	Duration
061	06:02	4	00:12



Dialog

<SFX: BABY CRY>

<SFX: THRRRRRRP>

ARI 85

woke Miri

Scene	Duration	Panel	Duration
061	06:02	5	00:19



Dialog

<SFX: BABY CRY>

<SFX: THRRRRRRP>

ARI 85

up again.

Scene	Duration	Panel	Duration
061	06:02	6	00:15



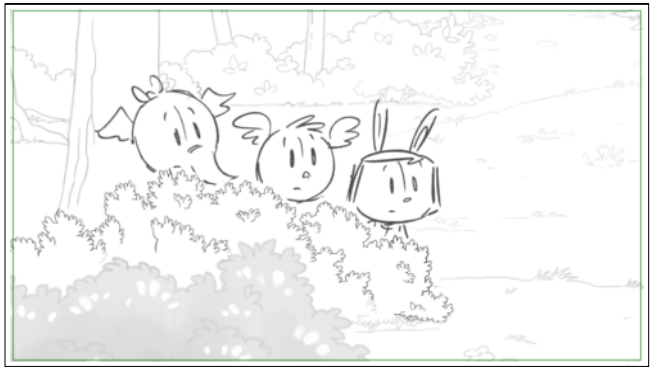
Scene	Duration	Panel	Duration
061	06:02	7	00:19



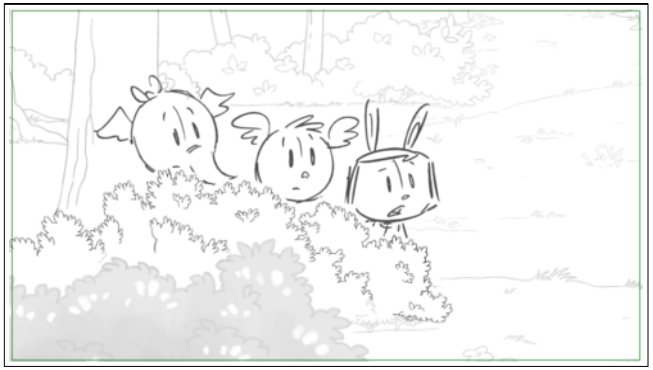
Dialog

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
062	07:11	1	00:10



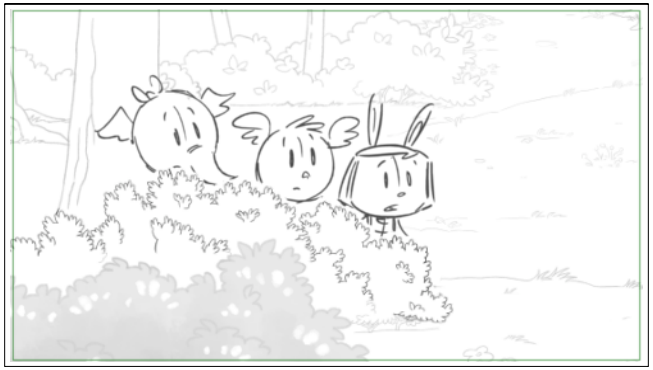
Scene	Duration	Panel	Duration
062	07:11	2	02:21



Dialog

ELINOR 86
That woodpecker really is loud

Scene	Duration	Panel	Duration
062	07:11	3	01:10

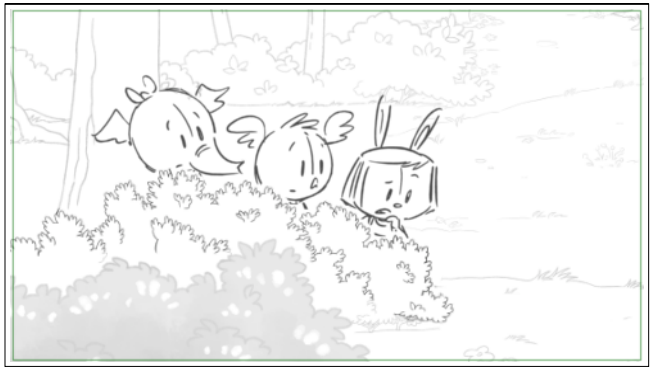


Dialog

ELINOR 86

I wonder

Scene	Duration	Panel	Duration
062	07:11	4	02:18

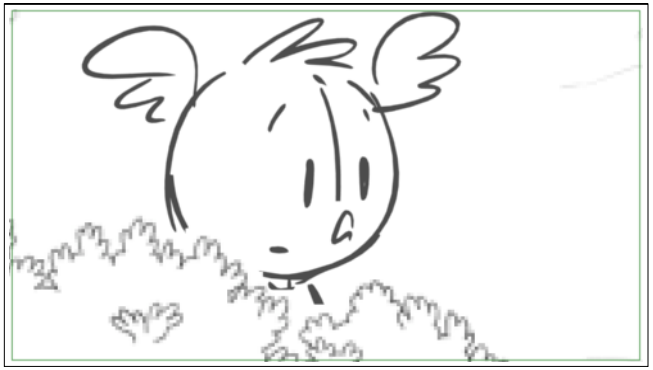


Dialog

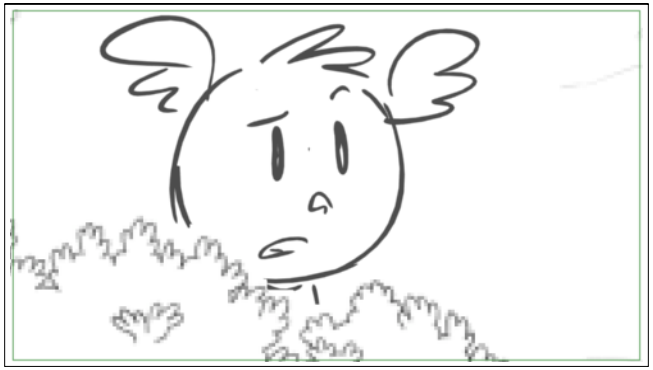
ELINOR 86

how we can get it to peck more quietly.

Scene	Duration	Panel	Duration
063	06:08	1	00:09



Scene	Duration	Panel	Duration
063	06:08	2	00:21



Dialog

ARI 87
Yeah,

Scene	Duration	Panel	Duration
063	06:08	3	02:00



Dialog

ARI 87

peck more
quietly.

Scene	Duration	Panel	Duration
063	06:08	4	00:19



Scene	Duration	Panel	Duration
063	06:08	5	01:05



Dialog
ARI 87
Wait,

Scene	Duration	Panel	Duration
063	06:08	6	01:02



Dialog
ARI 87

my drums!

Scene	Duration	Panel	Duration
064	01:13	1	00:08



Scene	Duration	Panel	Duration
064	01:13	2	01:05



Dialog

OLIVE 88
What about em?

Scene	Duration	Panel	Duration
065	06:19	1	01:05



Dialog

ARI 89
I made my drums quiet

Scene	Duration	Panel	Duration
065	06:19	2	01:06



Dialog

ARI 89

with a
blanket!

Scene	Duration	Panel	Duration
065	06:19	3	02:06



Dialog

ARI 89

Maybe we can make the
mailbox quiet

Scene	Duration	Panel	Duration
065	06:19	4	02:02

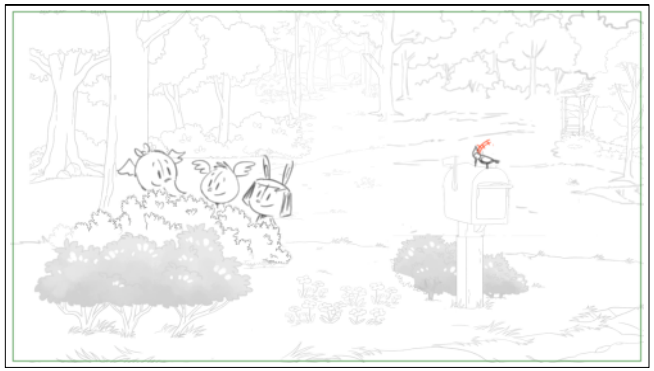


Dialog

ARI 89

by putting a blanket
inside it.

Scene	Duration	Panel	Duration
066	08:12	1	00:10



Dialog

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
066	08:12	2	01:05



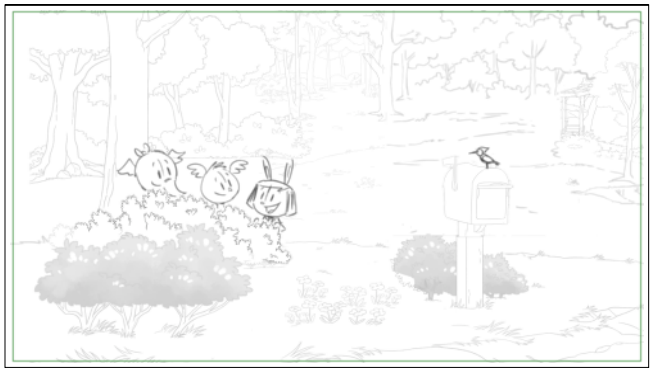
Dialog

ELINOR 90

Great idea,

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
066	08:12	3	01:11



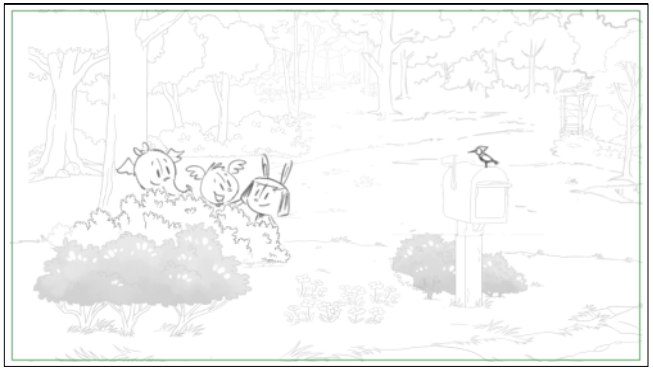
Dialog

ELINOR 90

let’s try it out!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
066	08:12	4	00:10



Dialog

ARI 91

I’ll be back

Scene	Duration	Panel	Duration
066	08:12	5	00:12

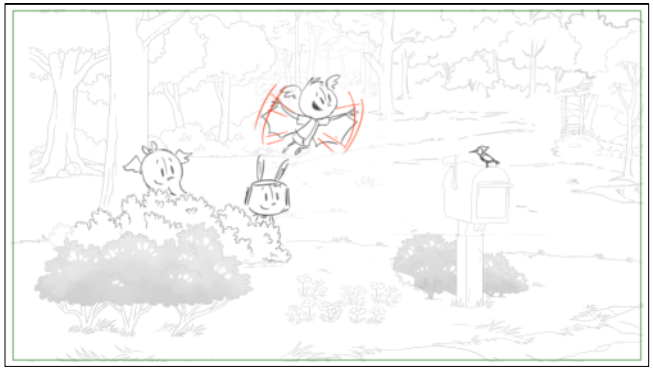


Dialog

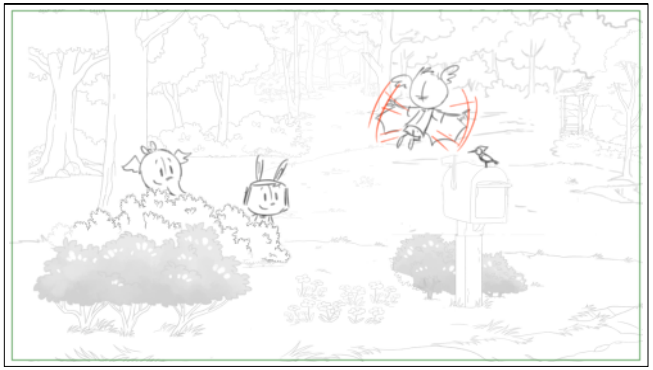
ARI 91

super fast.

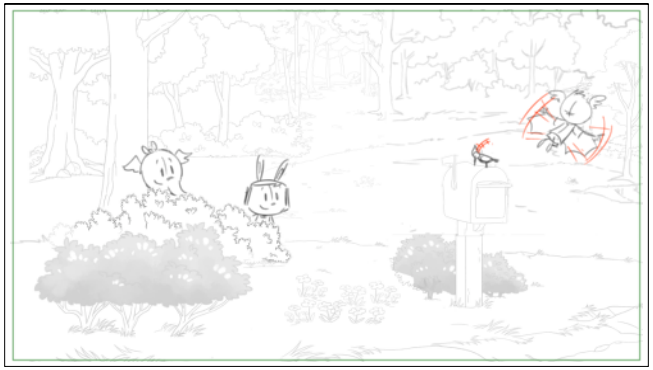
Scene	Duration	Panel	Duration
066	08:12	6	00:12



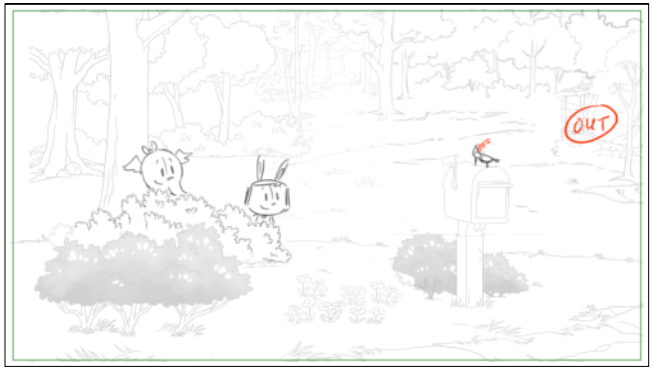
Scene	Duration	Panel	Duration
066	08:12	7	00:13



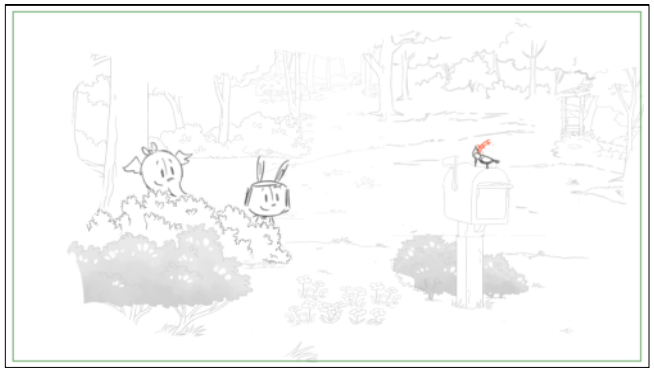
Scene	Duration	Panel	Duration
066	08:12	8	00:15



Scene	Duration	Panel	Duration
066	08:12	9	00:14



Scene	Duration	Panel	Duration
066	08:12	10	00:17



Scene	Duration	Panel	Duration
066	08:12	11	00:16



Scene	Duration	Panel	Duration
066	08:12	12	00:12



Scene	Duration	Panel	Duration
066	08:12	13	00:09

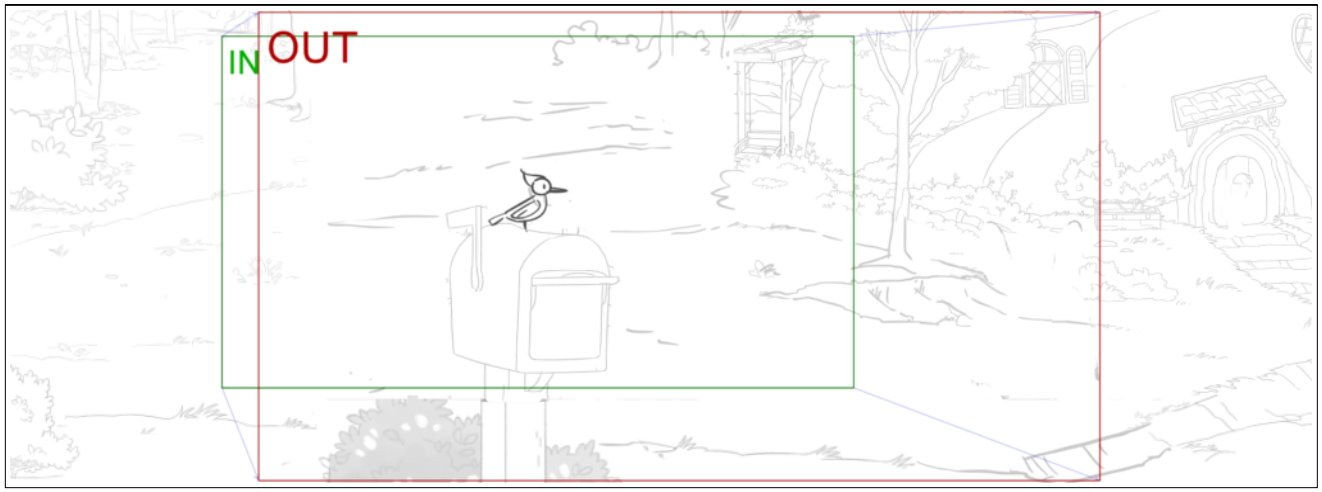
Scene	Duration	Panel	Duration
067	27:16	1	00:13



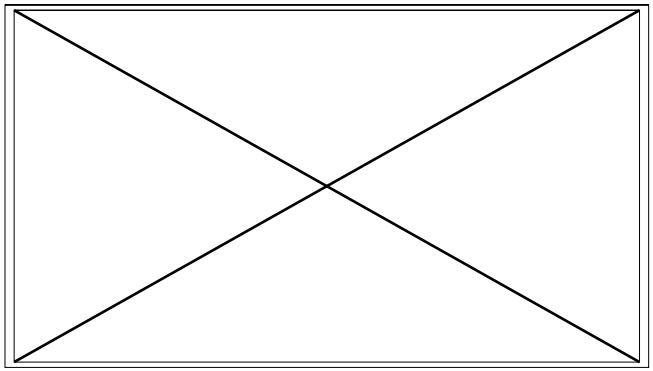
Scene	Duration	Panel	Duration
067	27:16	2	00:20



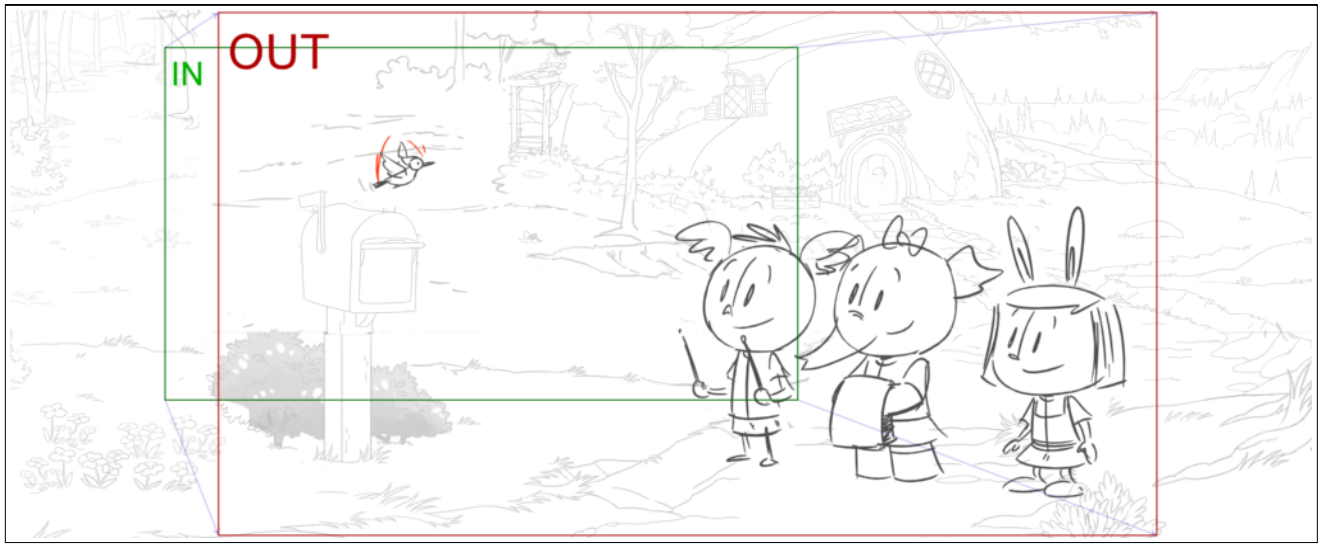
Scene	Duration	Panel	Duration
067	27:16	3	00:19



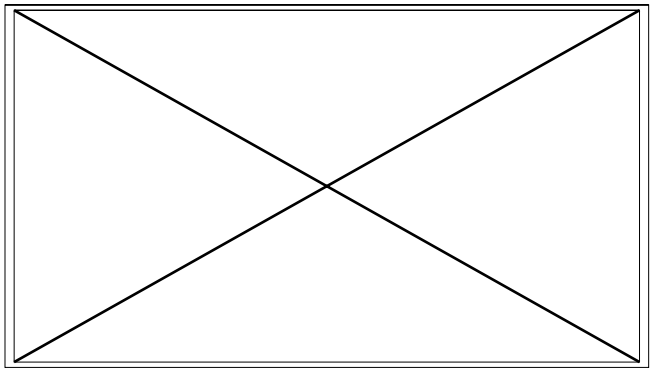
NO PANEL



Scene	Duration	Panel	Duration
067	27:16	4	00:17



NO PANEL



Scene	Duration	Panel	Duration
067	27:16	5	01:01



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	6	00:15



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	7	00:14



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	8	00:15



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	9	00:21



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	10	02:15



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	11	00:14



Dialog

ELINOR 92

There it goes!

Scene	Duration	Panel	Duration
067	27:16	12	00:11



Dialog

ARI 93

Yep,

Scene	Duration	Panel	Duration
067	27:16	13	00:11



Dialog

ARI 93
as long as we’re careful not to wake up Miri.

Scene	Duration	Panel	Duration
067	27:16	14	00:13



Dialog

ARI 93
as long as we’re careful not to wake up Miri.

Scene	Duration	Panel	Duration
067	27:16	15	00:15



Scene	Duration	Panel	Duration
067	27:16	16	01:05



Dialog

ARI 93

Has anyone ever had a mailbox band?

Scene	Duration	Panel	Duration
067	27:16	17	00:21



Dialog

ARI 93

Has anyone ever had a mailbox band?

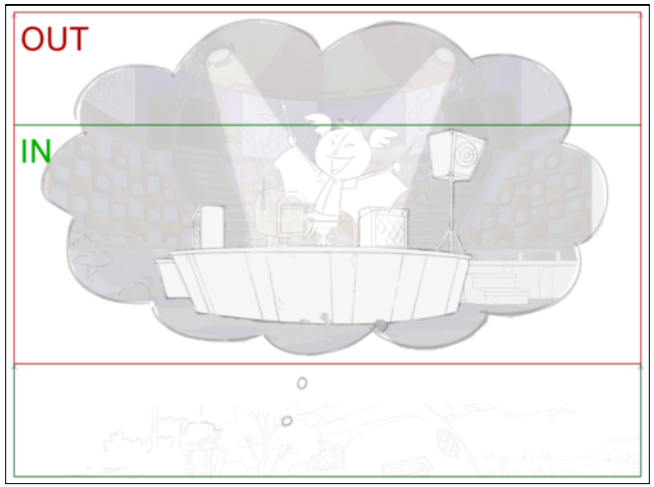
Scene	Duration	Panel	Duration
067	27:16	18	00:08



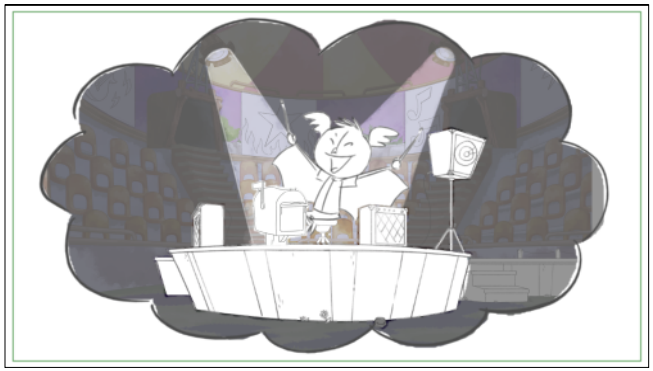
Scene	Duration	Panel	Duration
067	27:16	19	00:08



Scene	Duration	Panel	Duration
067	27:16	20	00:08



Scene	Duration	Panel	Duration
067	27:16	21	02:22

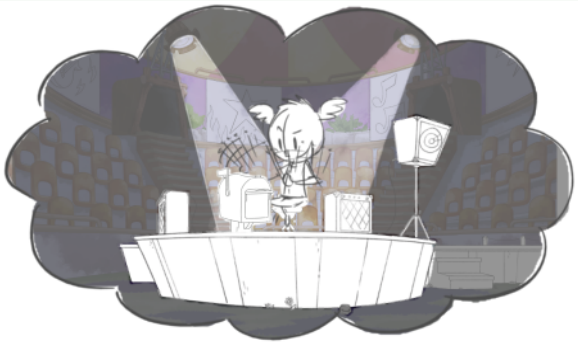


Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	22	00:17

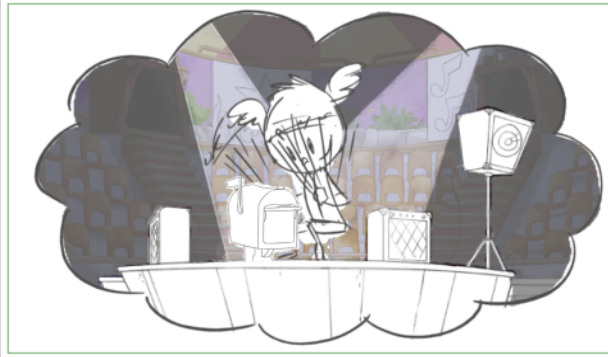


Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	23	00:12

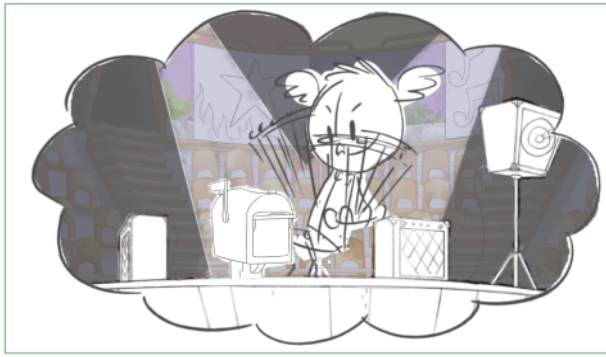


Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	24	00:05



Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	25	00:10

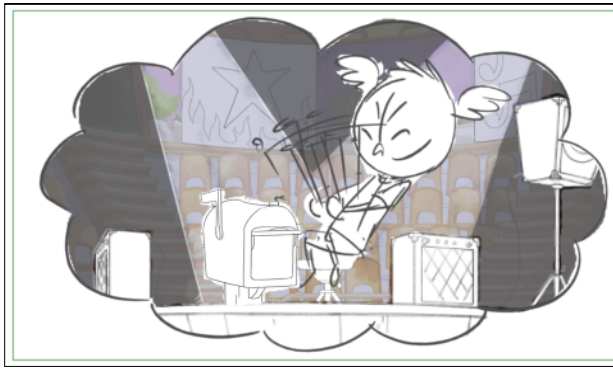


Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	26	00:06

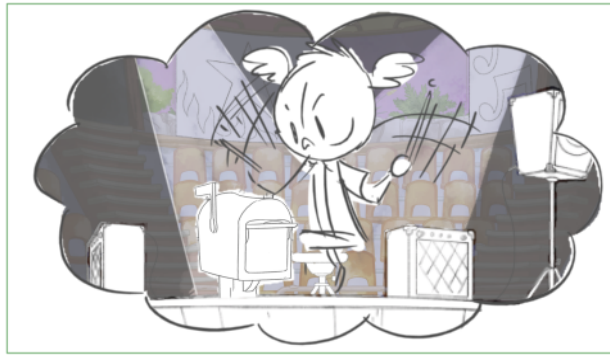


Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	27	00:06



Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	28	00:11



Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	29	00:15



Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	30	00:15



Dialog

ARI (CONT'D) 94
This one's
called Mailbox Rock!

<SFX: CHEERS>.

Scene	Duration	Panel	Duration
067	27:16	31	00:20





Dialog

ELINOR 95

Ari? Ari?

Scene	Duration	Panel	Duration
067	27:16	32	01:13

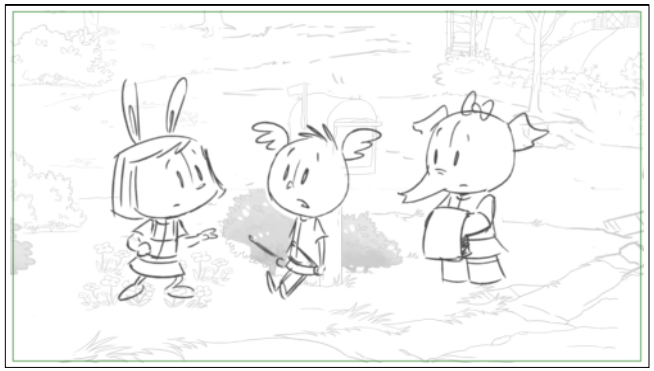


Dialog

ELINOR 95

Ari!

Scene	Duration	Panel	Duration
067	27:16	33	00:14



Dialog

ARI 96
Oh,

Scene	Duration	Panel	Duration
067	27:16	34	00:18



Dialog

ARI 96
sorry.

Scene	Duration	Panel	Duration
067	27:16	35	00:18



Dialog

ARI 96

(chuckle)

Scene	Duration	Panel	Duration
067	27:16	36	00:10



Dialog

ARI 96

Oh, sorry.

Scene	Duration	Panel	Duration
067	27:16	37	00:10



Scene	Duration	Panel	Duration
067	27:16	38	00:10



Scene	Duration	Panel	Duration
068	03:17	1	00:07



Scene	Duration	Panel	Duration
068	03:17	2	01:13



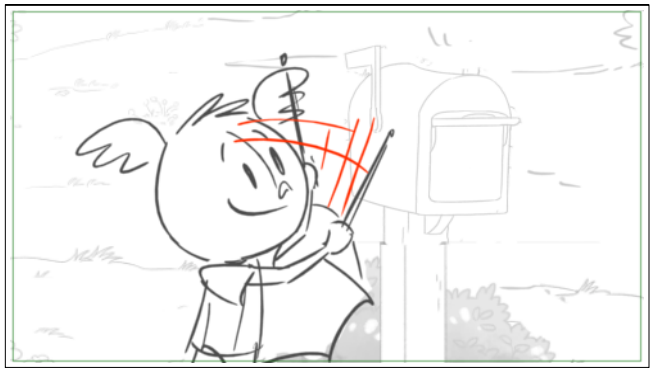
Scene	Duration	Panel	Duration
068	03:17	3	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	4	00:03



Dialog

<SFX: PAF!

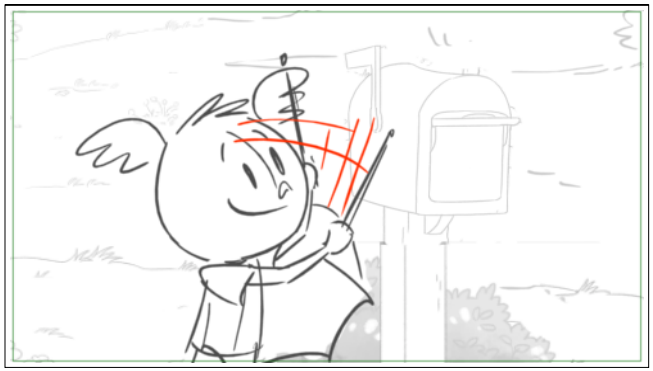
Scene	Duration	Panel	Duration
068	03:17	5	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	6	00:03



Dialog

<SFX: PAF!

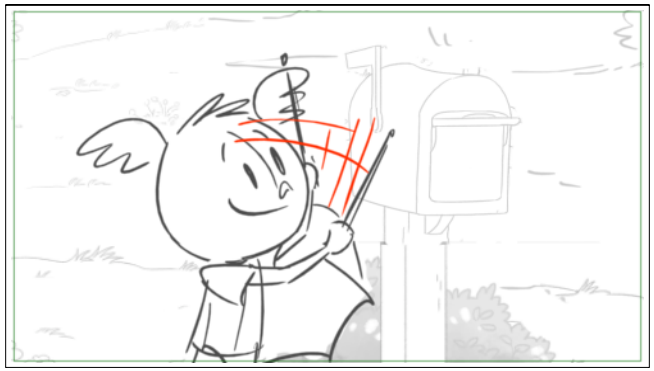
Scene	Duration	Panel	Duration
068	03:17	7	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	8	00:04



Dialog

<SFX: PAF!

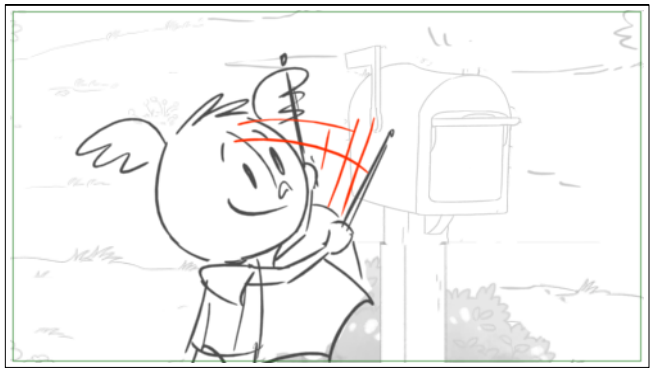
Scene	Duration	Panel	Duration
068	03:17	9	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	10	00:04



Dialog

<SFX: PAF!

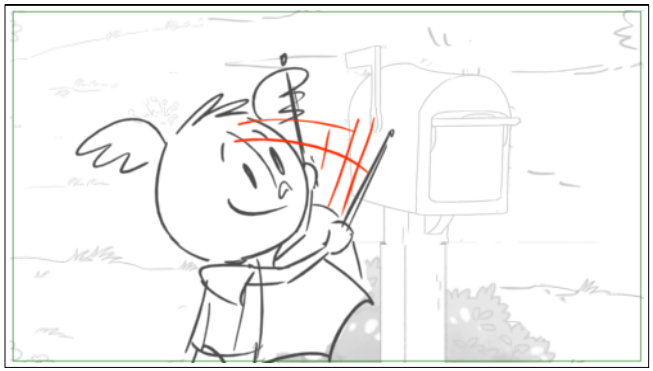
Scene	Duration	Panel	Duration
068	03:17	11	00:03



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	12	00:03



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
068	03:17	13	00:09



Scene	Duration	Panel	Duration
069	03:18	1	00:23



Dialog

OLIVE 97
Whoah that’s LOUD.

Scene	Duration	Panel	Duration
069	03:18	2	01:02



Dialog

OLIVE 97
Be careful

Scene	Duration	Panel	Duration
069	03:18	3	01:13



Dialog

OLIVE 97

we don’t want to wake up Miri.

Scene	Duration	Panel	Duration
069	03:18	4	00:04



Dialog

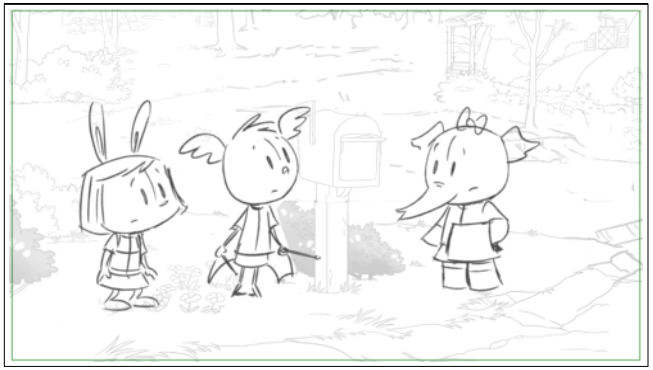
OLIVE 97

we don’t want to wake up Miri.

Scene	Duration	Panel	Duration
070	04:20	1	00:06



Scene	Duration	Panel	Duration
070	04:20	2	00:13



Scene	Duration	Panel	Duration
070	04:20	3	01:00



Dialog
ARI 98

Right. Better try the blanket.

Scene	Duration	Panel	Duration
070	04:20	4	01:08



Dialog
ARI 98

Right. Better try the blanket.

Scene	Duration	Panel	Duration
070	04:20	5	00:10



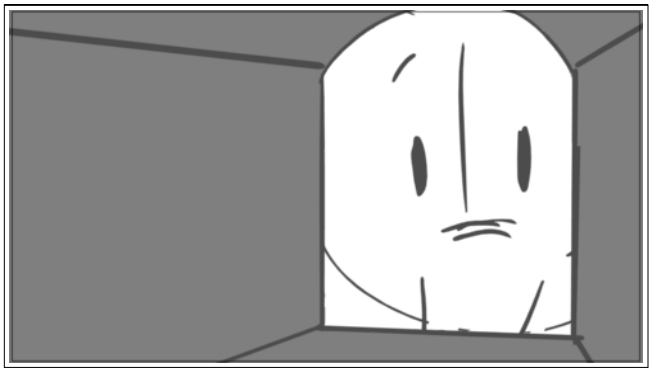
Scene	Duration	Panel	Duration
070	04:20	6	00:15



Scene	Duration	Panel	Duration
070	04:20	7	00:16



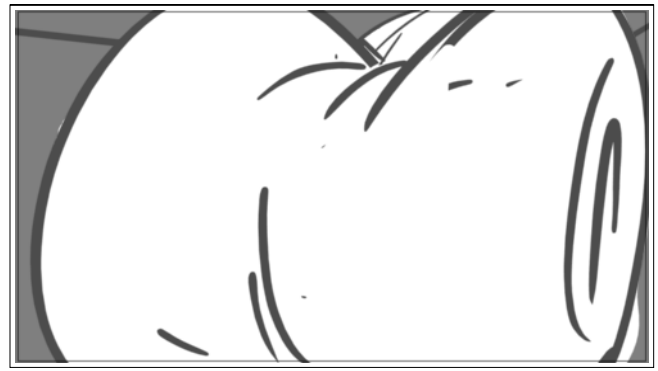
Scene	Duration	Panel	Duration
071	02:17	1	00:10



Scene	Duration	Panel	Duration
071	02:17	2	00:17



Scene	Duration	Panel	Duration
071	02:17	3	01:00



Scene	Duration	Panel	Duration
071	02:17	4	00:14



Scene	Duration	Panel	Duration
072	06:04	1	00:16



Scene	Duration	Panel	Duration
072	06:04	2	01:04



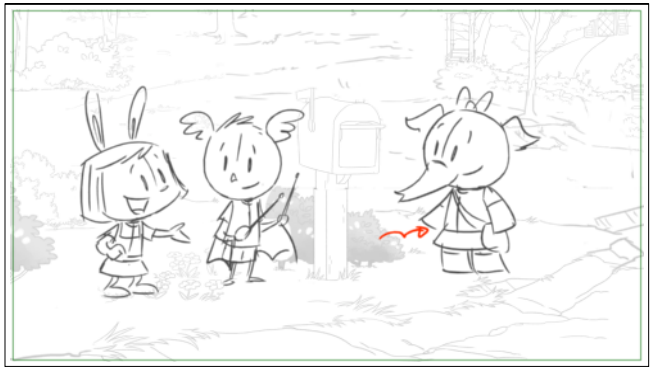
Scene	Duration	Panel	Duration
072	06:04	3	00:17



Scene	Duration	Panel	Duration
072	06:04	4	00:20



Scene	Duration	Panel	Duration
072	06:04	5	02:11



Dialog

ELINOR 99

Ari, now drum on the mailbox.

Scene	Duration	Panel	Duration
072	06:04	6	00:08



Scene	Duration	Panel	Duration
073	02:09	1	00:08



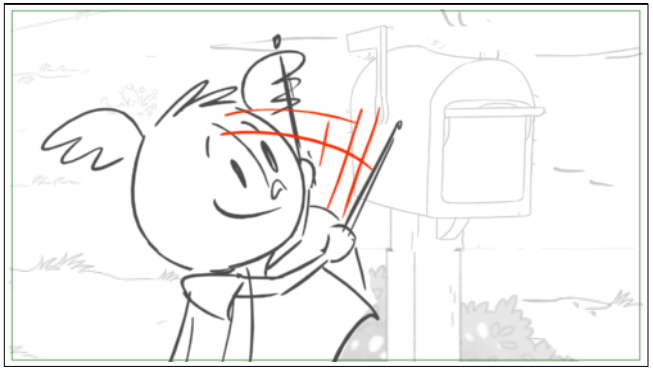
Scene	Duration	Panel	Duration
073	02:09	2	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	3	00:03



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	4	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	5	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	6	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	7	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	8	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	9	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	10	00:04



Dialog

<SFX: PAF!

Scene	Duration	Panel	Duration
073	02:09	11	00:04



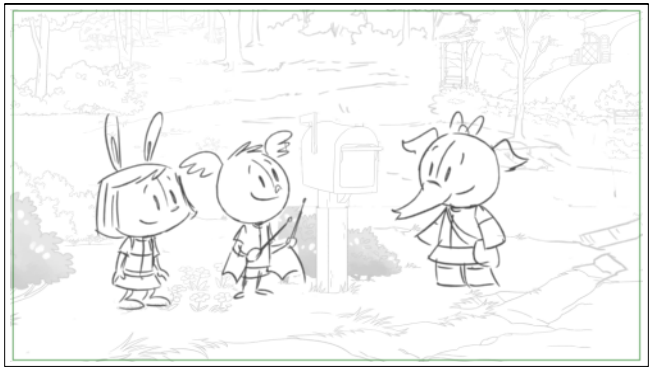
Dialog

<SFX: PAF!

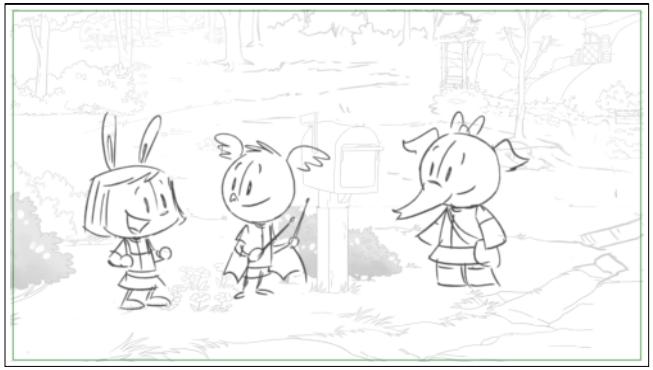
Scene	Duration	Panel	Duration
073	02:09	12	00:10



Scene	Duration	Panel	Duration
074	06:19	1	00:06



Scene	Duration	Panel	Duration
074	06:19	2	00:19

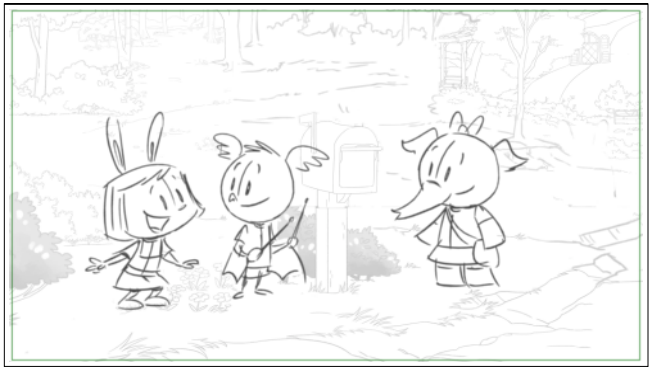


Dialog

ELINOR (CONT'D) 100

It worked!

Scene	Duration	Panel	Duration
074	06:19	3	01:06



Dialog

ELINOR (CONT’D) 100

It’s quieter!

Scene	Duration	Panel	Duration
074	06:19	4	02:02



Dialog

ARI 101

Just like my drums in my bedroom.

Scene	Duration	Panel	Duration
074	06:19	5	01:02



Dialog

ARI 101

The blanket

Scene	Duration	Panel	Duration
074	06:19	6	01:08



Dialog

ARI 101

made it quieter!

Scene	Duration	Panel	Duration
075	05:20	1	00:17



Dialog

ELINOR 102

Okay,

Scene	Duration	Panel	Duration
075	05:20	2	01:16



Dialog

ELINOR 102

let’s go back and observe

Scene	Duration	Panel	Duration
075	05:20	3	01:09



Dialog

ELINOR 102

what the woodpecker does.

Scene	Duration	Panel	Duration
075	05:20	4	00:12



Dialog

ELINOR 102

what the woodpecker does.

Scene	Duration	Panel	Duration
075	05:20	5	00:16



Dialog

ELINOR 102

what the woodpecker does.

Scene	Duration	Panel	Duration
075	05:20	6	00:14



Dialog

ELINOR 102

what the woodpecker does.

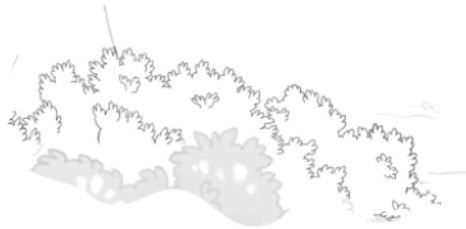
Scene	Duration	Panel	Duration
075	05:20	7	00:08

Dialog

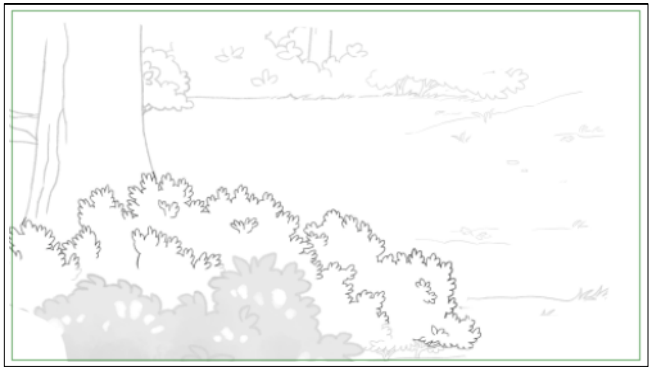
ELINOR 102

what the woodpecker does.

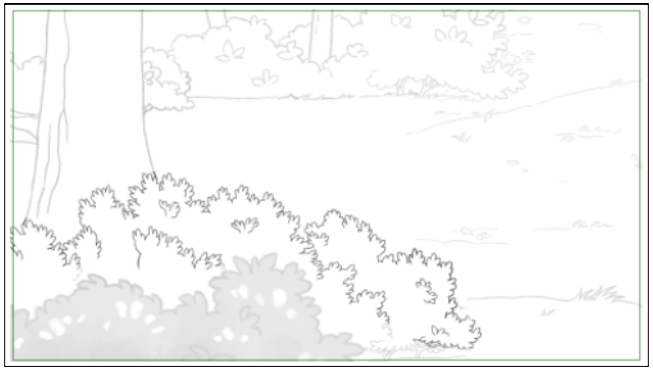
Scene	Duration	Panel	Duration
076	15:09	1	00:14



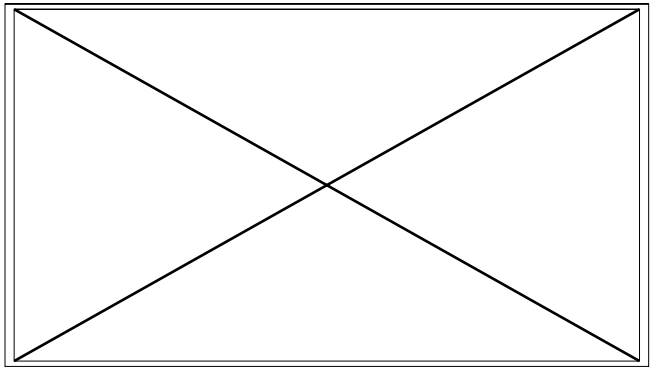
Scene	Duration	Panel	Duration
076	15:09	2	00:16



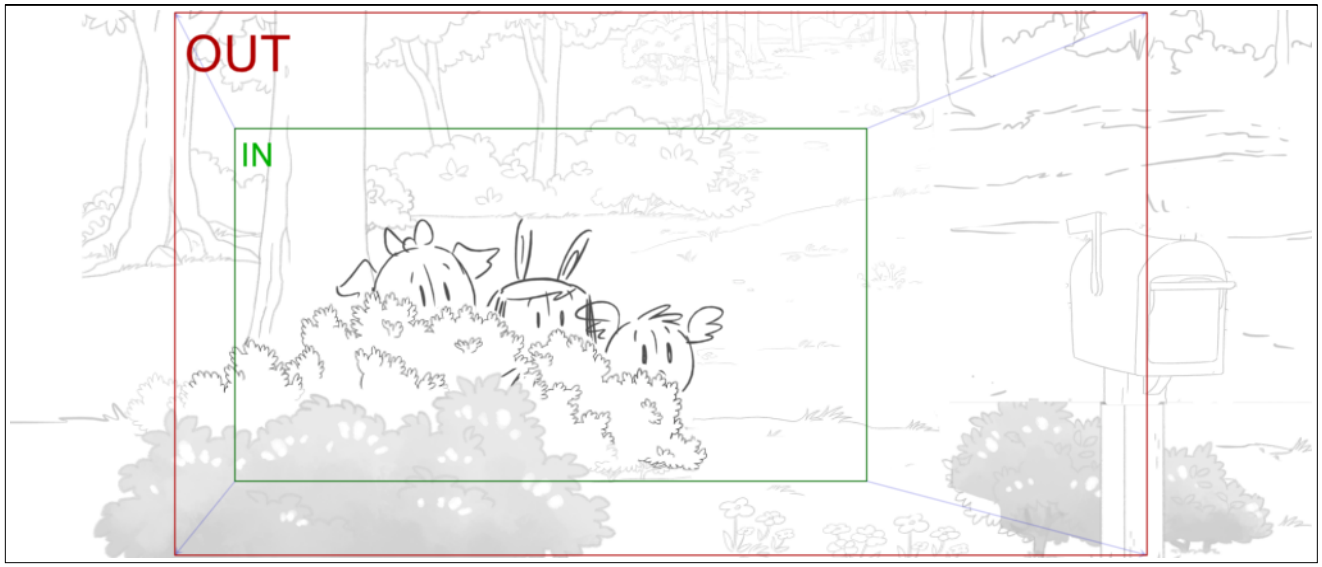
Scene	Duration	Panel	Duration
076	15:09	3	00:14



NO PANEL

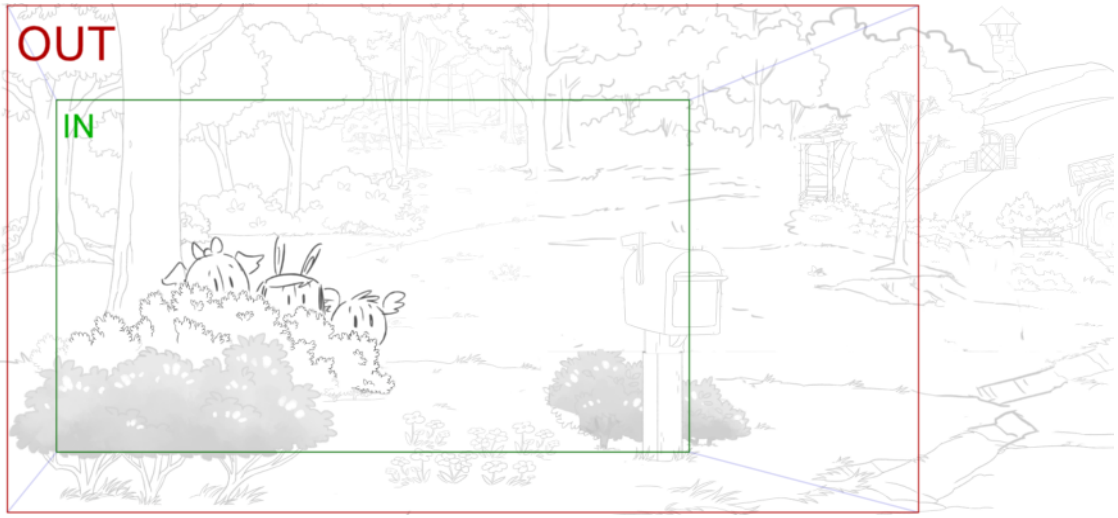


Scene	Duration	Panel	Duration
076	15:09	4	01:02

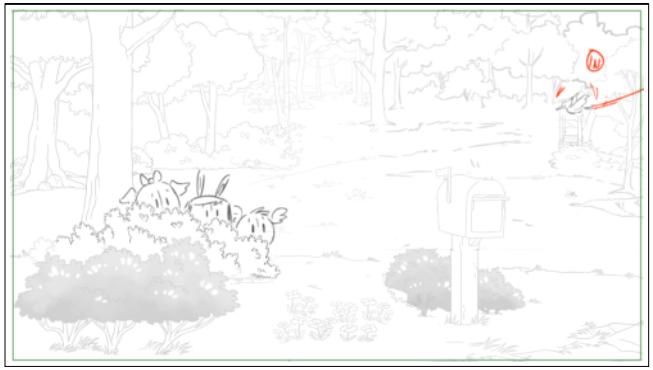


NO PANEL

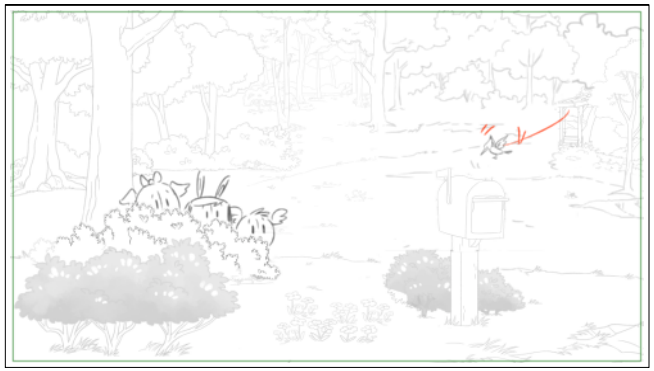
Scene	Duration	Panel	Duration
076	15:09	5	00:17



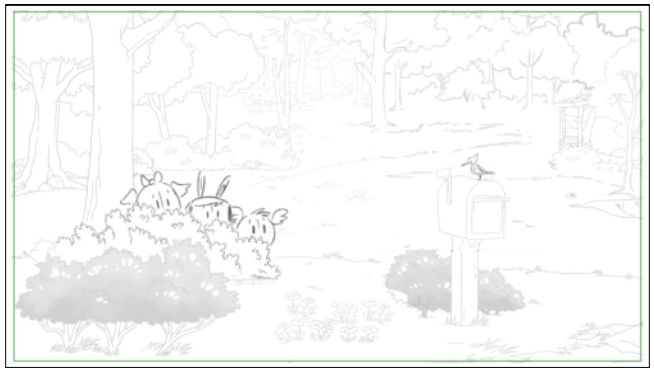
Scene	Duration	Panel	Duration
076	15:09	6	00:10



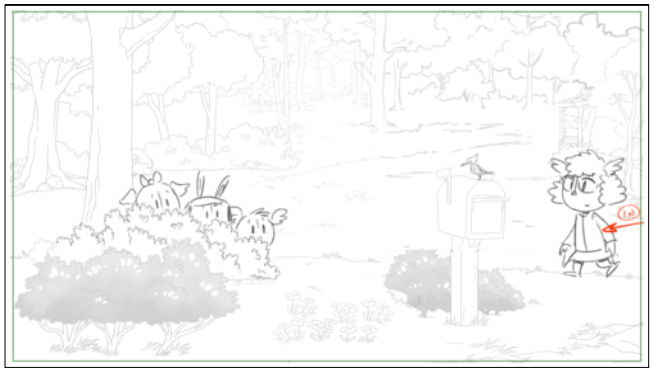
Scene	Duration	Panel	Duration
076	15:09	7	00:10



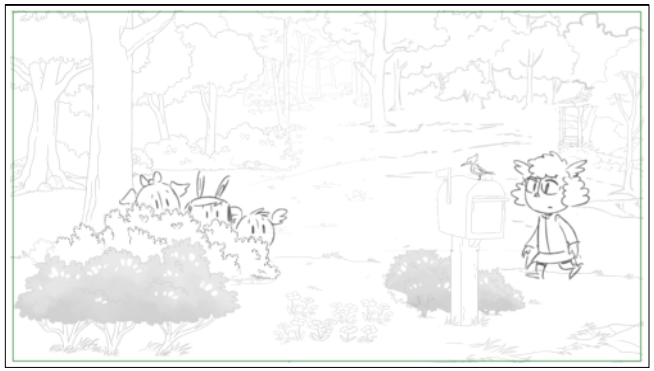
Scene	Duration	Panel	Duration
076	15:09	8	00:15



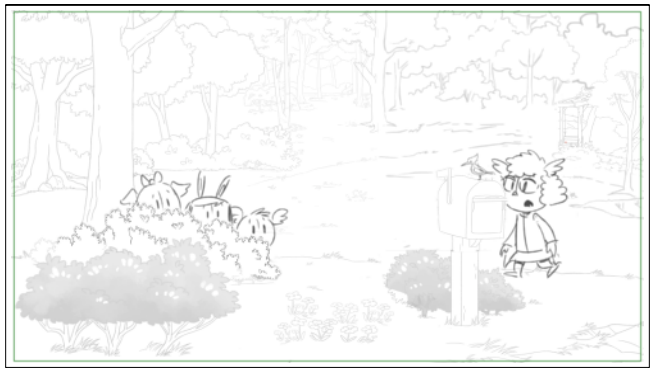
Scene	Duration	Panel	Duration
076	15:09	9	00:15



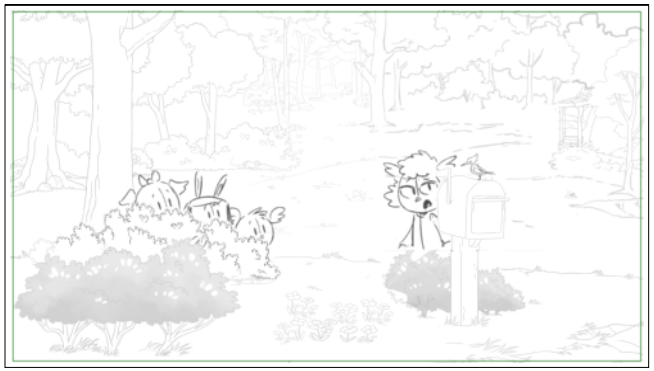
Scene	Duration	Panel	Duration
076	15:09	10	00:12



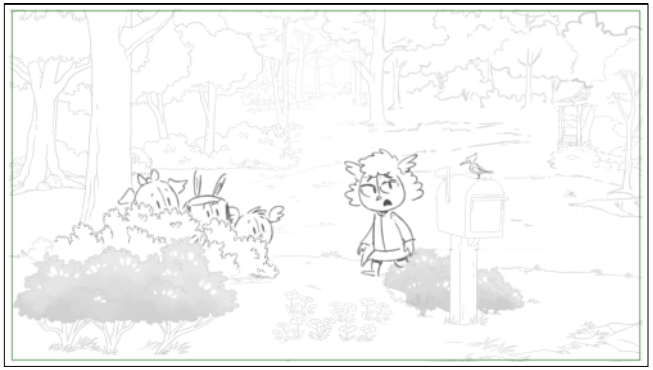
Scene	Duration	Panel	Duration
076	15:09	11	00:11



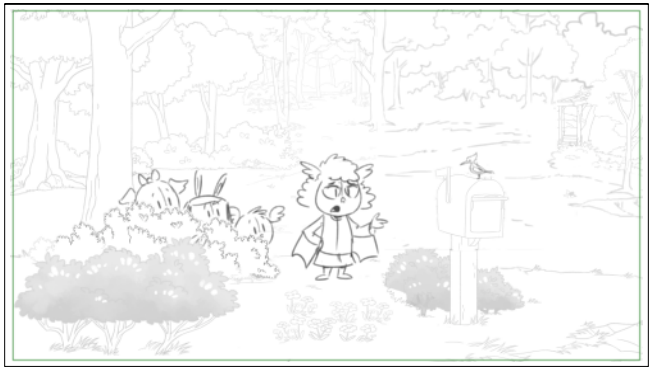
Scene	Duration	Panel	Duration
076	15:09	12	00:16



Scene	Duration	Panel	Duration
076	15:09	13	00:15



Scene	Duration	Panel	Duration
076	15:09	14	00:21



Dialog

MRS. BAT 103
Oh there’s that

Scene	Duration	Panel	Duration
076	15:09	15	00:17



Dialog

MRS. BAT 103

woodpecker again.

Scene	Duration	Panel	Duration
076	15:09	16	01:16



Dialog

MRS. BAT 103

(sigh)

Scene	Duration	Panel	Duration
076	15:09	17	01:08



Dialog

MRS. BAT 103

And Miri just fell asleep.

Scene	Duration	Panel	Duration
076	15:09	18	01:08



Dialog

ARI 104

It’s okay mom,

Scene	Duration	Panel	Duration
076	15:09	19	00:22



Dialog

ARI 104

watch!

Scene	Duration	Panel	Duration
076	15:09	20	00:14



Scene	Duration	Panel	Duration
077	02:05	1	00:17



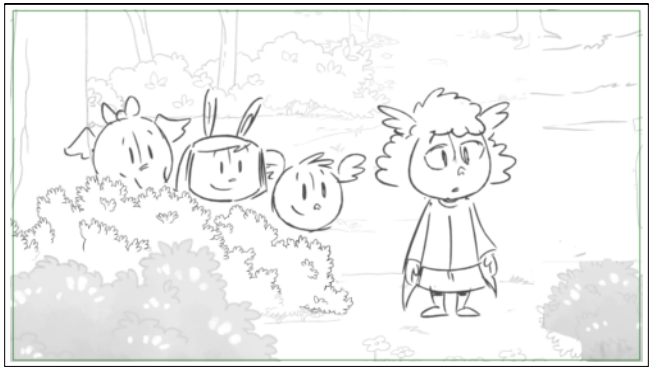
Scene	Duration	Panel	Duration
077	02:05	2	01:12



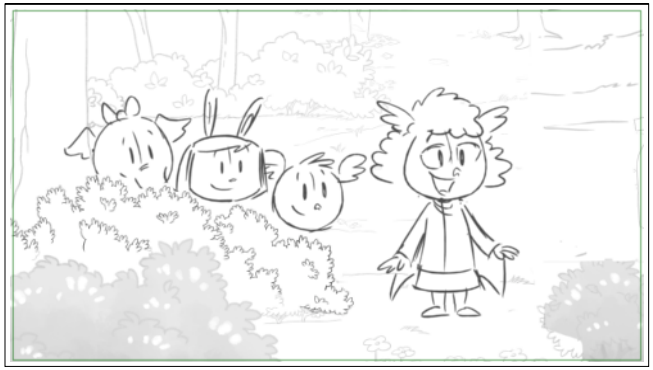
Dialog

<SFX: DRUM> (quieter)

Scene	Duration	Panel	Duration
078	05:16	1	00:10



Scene	Duration	Panel	Duration
078	05:16	2	02:19



Dialog

MRS. BAT 105 *
Oh, it’s much quieter now!

Scene	Duration	Panel	Duration
078	05:16	3	00:20

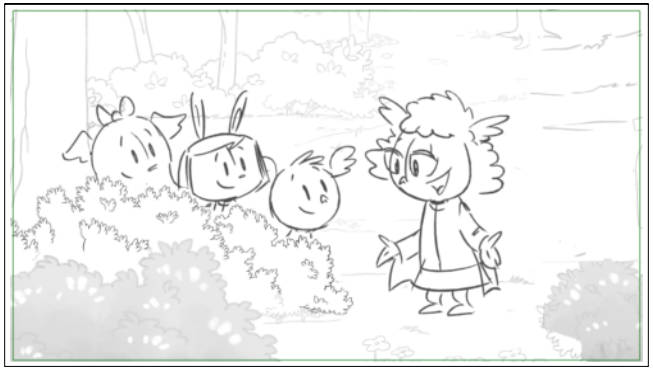


Dialog

MRS. BAT 105

Wow kids,

Scene	Duration	Panel	Duration
078	05:16	4	01:15



Dialog

MRS. BAT 105

how did you do that?

Scene	Duration	Panel	Duration
079	05:19	1	01:04



Dialog

ELINOR 106 *

Well we figured out

Scene	Duration	Panel	Duration
079	05:19	2	01:02



Dialog

ELINOR 106 *

that
woodpeckers talk to each other

Scene	Duration	Panel	Duration
079	05:19	3	01:14



Dialog

ELINOR 106 *

by
pecking on things

Scene	Duration	Panel	Duration
079	05:19	4	01:23

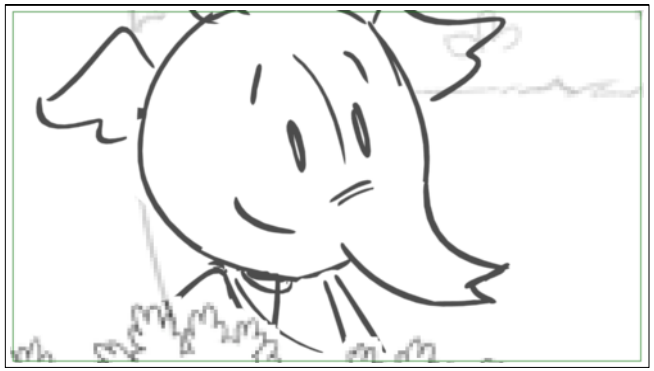


Dialog

ELINOR 106 *

that make loud
sounds.

Scene	Duration	Panel	Duration
080	03:13	1	00:05



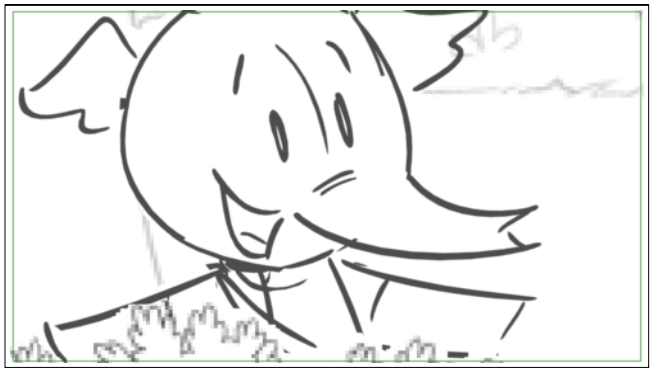
Scene	Duration	Panel	Duration
080	03:13	2	01:15



Dialog

OLIVE 107 *
And that’s why the woodpecker

Scene	Duration	Panel	Duration
080	03:13	3	01:17



Dialog

OLIVE 107 *

was
pecking on the mailbox.

Scene	Duration	Panel	Duration
081	03:22	1	00:06



Scene	Duration	Panel	Duration
081	03:22	2	01:19



Dialog

ARI 108 *
So we put a blanket inside

Scene	Duration	Panel	Duration
081	03:22	3	01:05



Dialog

ARI 108 *

to make
it less loud.

Scene	Duration	Panel	Duration
081	03:22	4	00:16



Scene	Duration	Panel	Duration
082	03:04	1	00:10



Scene	Duration	Panel	Duration
082	03:04	2	00:10



Scene	Duration	Panel	Duration
082	03:04	3	00:10



Scene	Duration	Panel	Duration
082	03:04	4	00:15



Scene	Duration	Panel	Duration
082	03:04	5	00:10



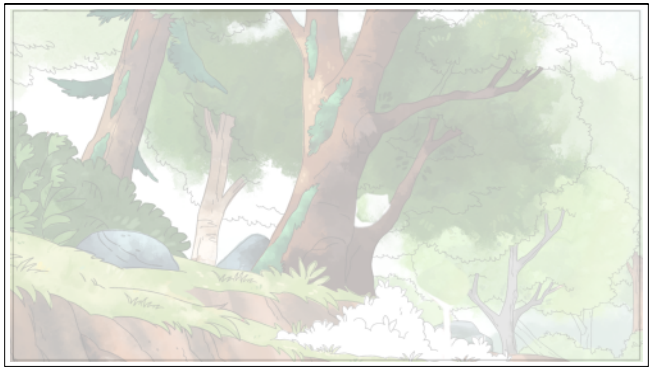
Scene	Duration	Panel	Duration
082	03:04	6	00:21



Dialog

OLIVE 109 *
Look!

Scene	Duration	Panel	Duration
083	04:14	1	00:06

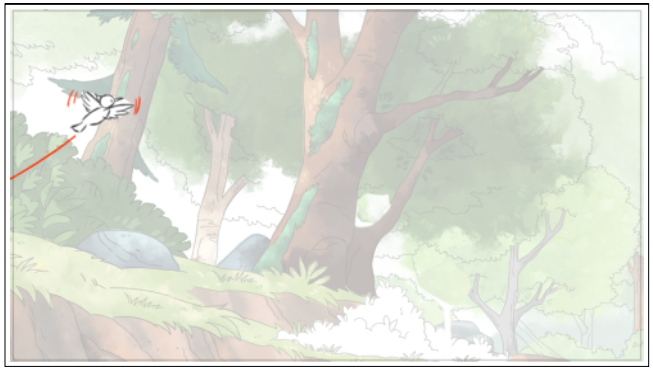


Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
083	04:14	2	00:08

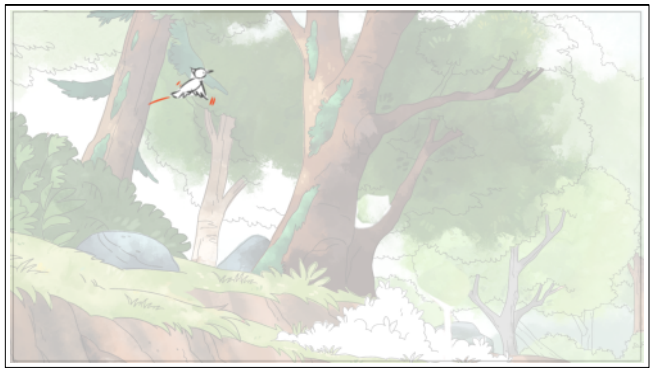


Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
083	04:14	3	00:08

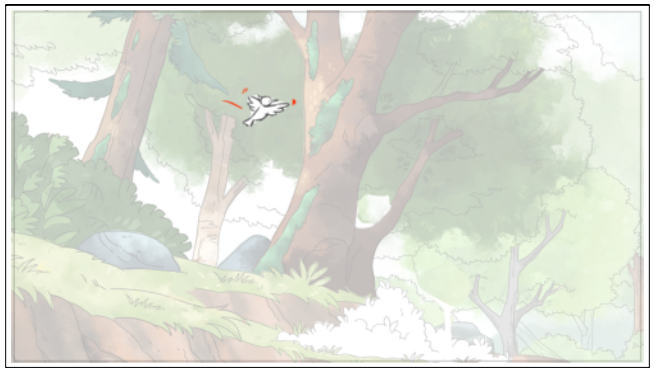


Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
083	04:14	4	00:14

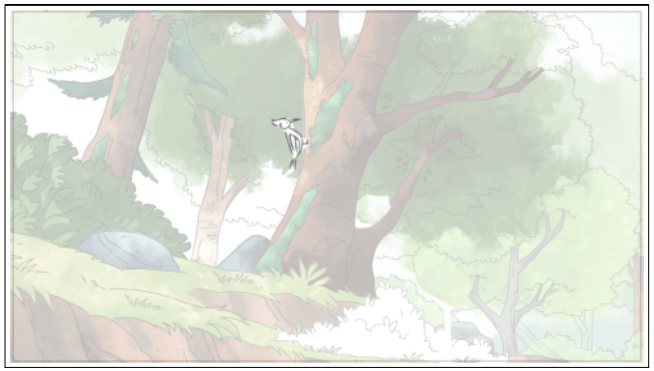


Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
083	04:14	5	00:20

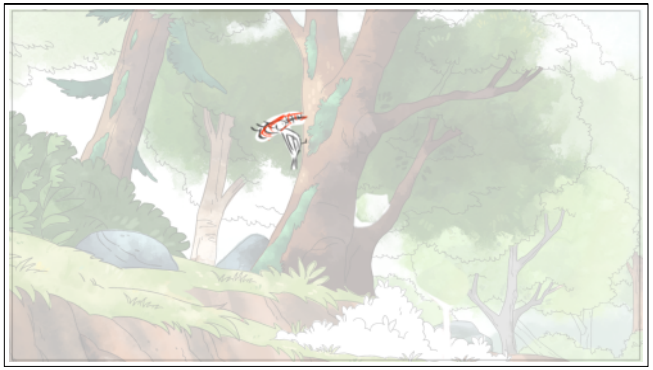


Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
083	04:14	6	02:06



Dialog

OLIVE 109
It’s pecking on a tree now!

<SFX: THRRRRP>

Scene	Duration	Panel	Duration
084	10:14	1	02:09



Dialog

ELINOR 110

Now that the mailbox is quieter,

Scene	Duration	Panel	Duration
084	10:14	2	02:19



Dialog

ELINOR 110

the woodpecker
found something louder to peck on,

Scene	Duration	Panel	Duration
084	10:14	3	01:08



Dialog

ELINOR 110

far from the house!

Scene	Duration	Panel	Duration
084	10:14	4	01:20



Dialog

MRS. BAT 111 *

That’s just

Scene	Duration	Panel	Duration
084	10:14	5	00:18



Dialog

MRS. BAT 111 *

marvelous, kids!

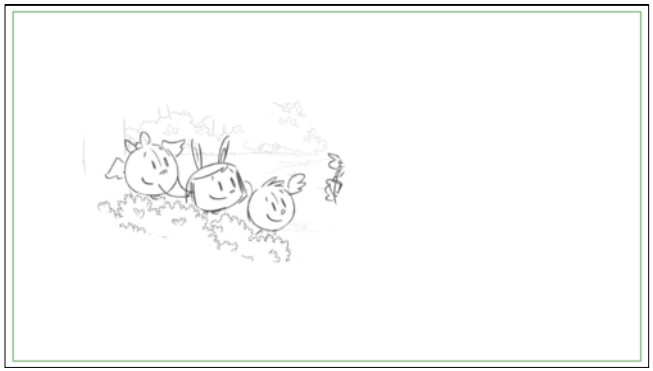
Scene	Duration	Panel	Duration
084	10:14	6	00:12



Scene	Duration	Panel	Duration
084	10:14	7	00:10



Scene	Duration	Panel	Duration
084	10:14	8	00:08



Scene	Duration	Panel	Duration
084	10:14	9	00:06

Scene	Duration	Panel	Duration
085	07:21	1	00:10



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 1

Scene	Duration	Panel	Duration
085	07:21	2	00:10

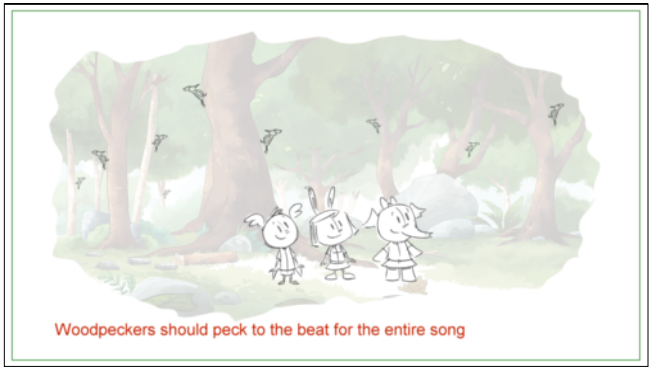


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 1

Scene	Duration	Panel	Duration
085	07:21	3	00:14

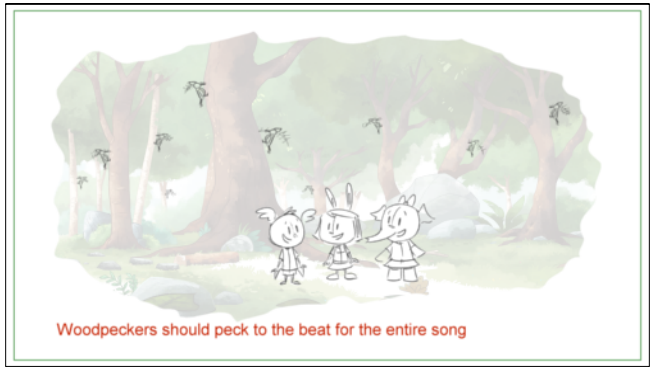


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 1

Scene	Duration	Panel	Duration
085	07:21	4	00:12

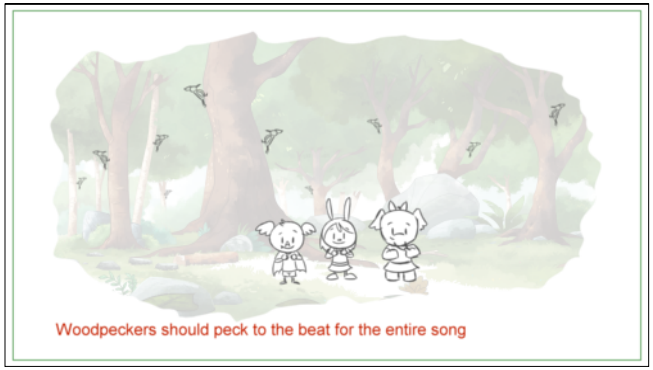


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 2

Scene	Duration	Panel	Duration
085	07:21	5	00:06

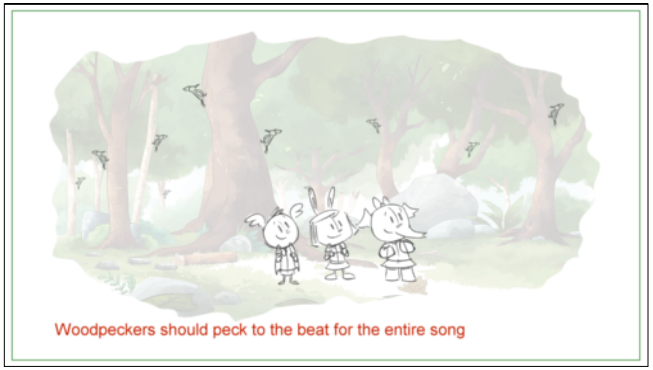


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 2

Scene	Duration	Panel	Duration
085	07:21	6	00:10

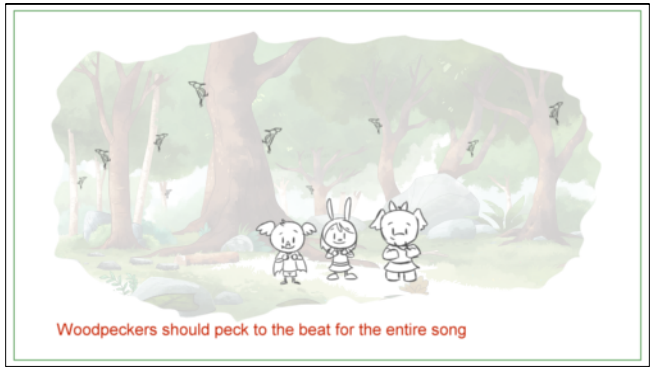


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 3

Scene	Duration	Panel	Duration
085	07:21	7	00:06

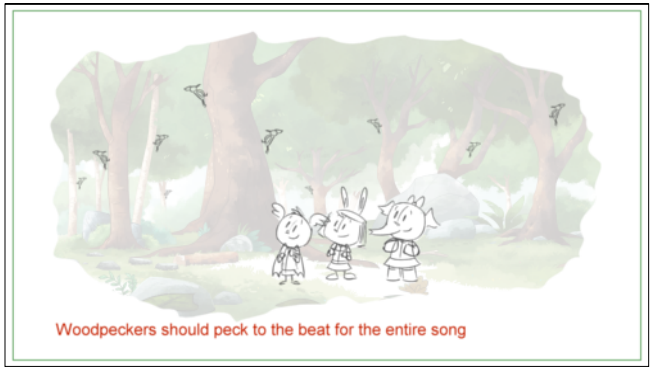


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 3

Scene	Duration	Panel	Duration
085	07:21	8	00:10

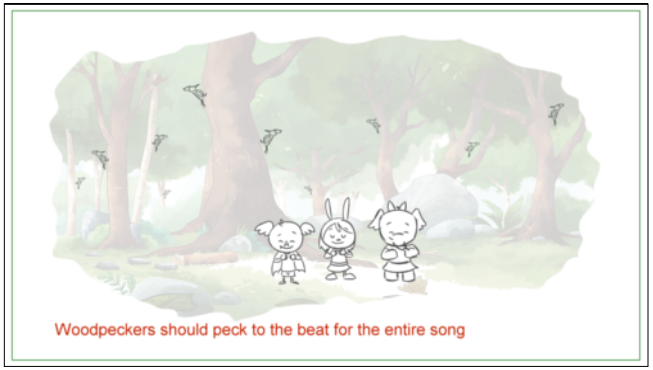


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 3

Scene	Duration	Panel	Duration
085	07:21	9	00:06

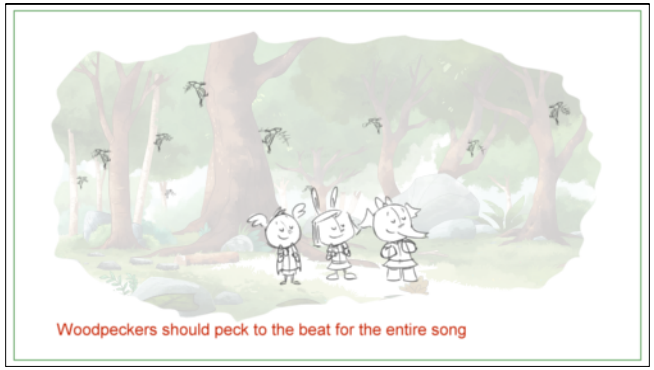


Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 4

Scene	Duration	Panel	Duration
085	07:21	10	00:12



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 4

Scene	Duration	Panel	Duration
085	07:21	11	00:06



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 4

Scene	Duration	Panel	Duration
085	07:21	12	00:10



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 3

Scene	Duration	Panel	Duration
085	07:21	13	00:06



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 4

Scene	Duration	Panel	Duration
085	07:21	14	00:09



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
085	07:21	15	00:13



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
085	07:21	16	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
085	07:21	17	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

A

Scene	Duration	Panel	Duration
085	07:21	18	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
085	07:21	19	00:08



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
085	07:21	20	00:11



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
086	02:18	1	00:14



Dialog

The woodpecker’s

Scene	Duration	Panel	Duration
086	02:18	2	00:18



Dialog

peck like the

Scene	Duration	Panel	Duration
086	02:18	3	00:13



Dialog

sound of a drum,

Scene	Duration	Panel	Duration
086	02:18	4	00:11



Dialog

sound of a drum,

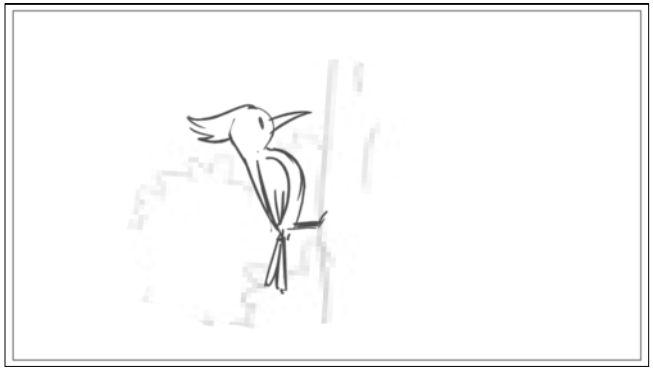
Scene	Duration	Panel	Duration
086	02:18	5	00:10



Dialog

sound of a drum,

Scene	Duration	Panel	Duration
087	03:00	1	00:06



Dialog

A rat-a-tat-tat,

Scene	Duration	Panel	Duration
087	03:00	2	00:19



Dialog

A rat-a-tat-tat,

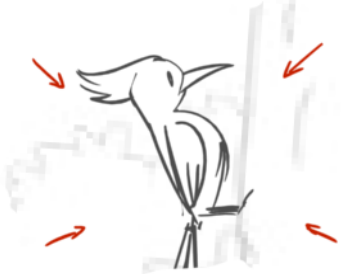
Scene	Duration	Panel	Duration
087	03:00	3	00:09



Dialog

A rat-a-tat-tat,

Scene	Duration	Panel	Duration
087	03:00	4	00:10



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
087	03:00	5	00:10



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
087	03:00	6	00:18



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
088	03:00	1	01:04



Dialog

Woodpeckers peck

Scene	Duration	Panel	Duration
088	03:00	2	00:13



Dialog

so they

Scene	Duration	Panel	Duration
088	03:00	3	00:12



Dialog

can be loud

Scene	Duration	Panel	Duration
088	03:00	4	00:12



Scene	Duration	Panel	Duration
088	03:00	5	00:07

Scene	Duration	Panel	Duration
089	05:18	1	00:15



Dialog

When a woodpecker

Scene	Duration	Panel	Duration
089	05:18	2	00:17



Dialog

wants to say

Scene	Duration	Panel	Duration
089	05:18	3	01:04



Dialog

" I'm right here, "

Scene	Duration	Panel	Duration
089	05:18	4	00:10

Dialog

" I'm right here, "

Scene	Duration	Panel	Duration
089	05:18	5	00:06

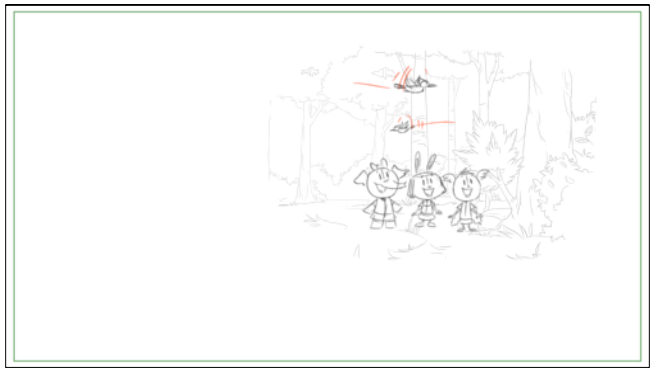
Scene	Duration	Panel	Duration
089	05:18	6	00:07



Dialog

To talk to

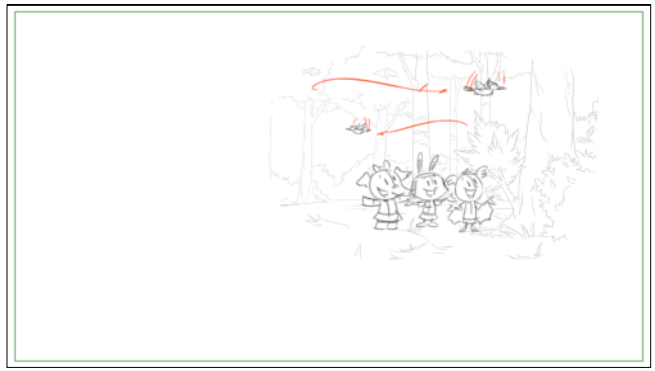
Scene	Duration	Panel	Duration
089	05:18	7	01:00



Dialog

woodpeckers

Scene	Duration	Panel	Duration
089	05:18	8	00:16



Dialog

flying far and near

Scene	Duration	Panel	Duration
089	05:18	9	00:15



Dialog

flying far and near

Scene	Duration	Panel	Duration
090	05:23	1	01:05

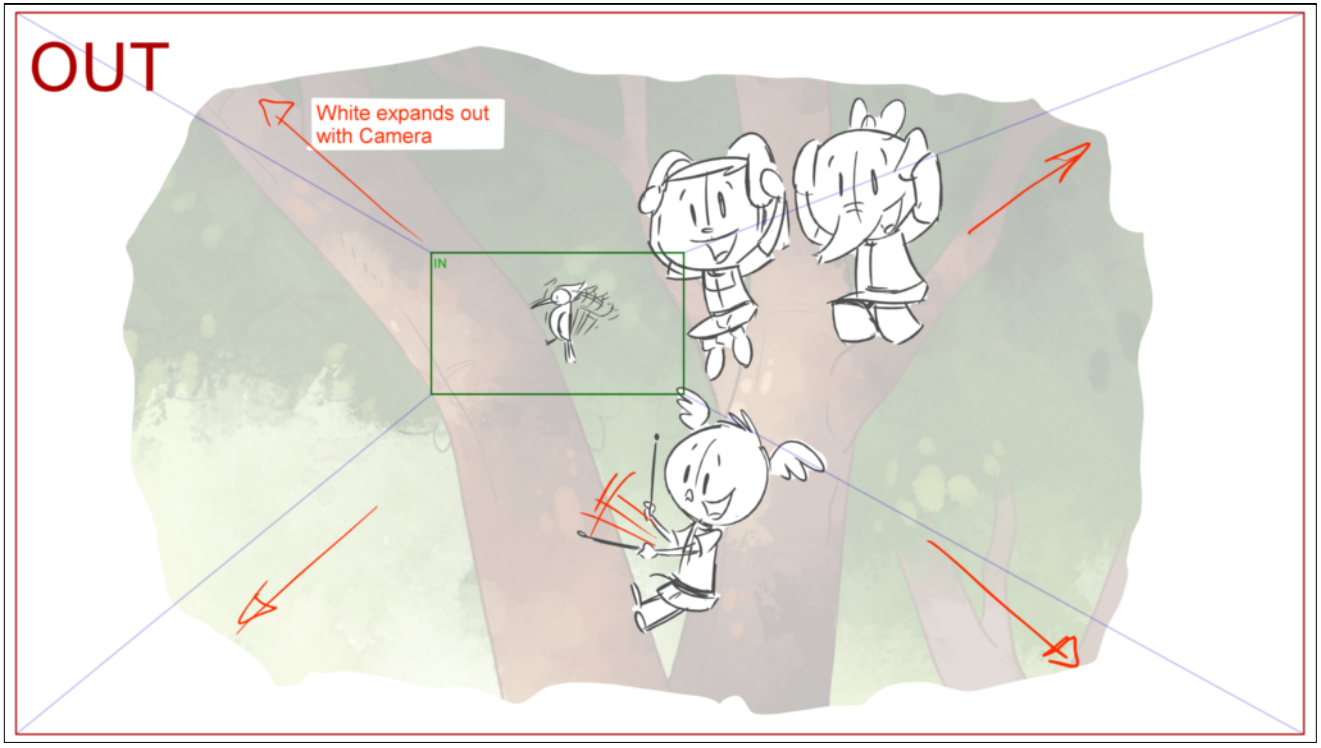


Dialog

It taps with its beak

NO PANEL

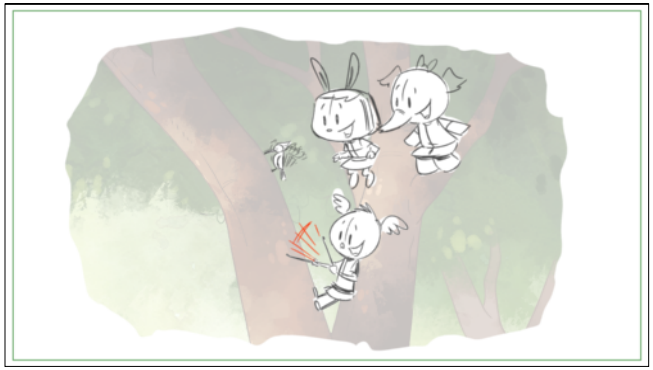
Scene	Duration	Panel	Duration
090	05:23	2	01:16



Dialog

to make a loud sound

Scene	Duration	Panel	Duration
090	05:23	3	01:07



Dialog

Because Woodpeckers

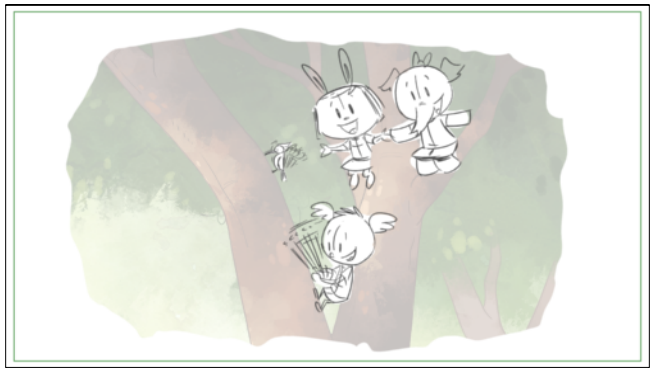
Scene	Duration	Panel	Duration
090	05:23	4	00:20



Dialog

are the best

Scene	Duration	Panel	Duration
090	05:23	5	00:23



Dialog

drummers around

Scene	Duration	Panel	Duration
091	03:06	1	00:06



Dialog

Woodpeckers peck to the beat of the the percussion
-This takes place in 4 parts

Part 4

Scene	Duration	Panel	Duration
091	03:06	2	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

A

Scene	Duration	Panel	Duration
091	03:06	3	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
091	03:06	4	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
091	03:06	5	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

rat-a-tat-tat

Scene	Duration	Panel	Duration
091	03:06	6	00:10



Dialog

112 ELINOR/ARI/OLIVE 112

A

Scene	Duration	Panel	Duration
091	03:06	7	00:07



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
091	03:06	8	00:07



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
091	03:06	9	00:08



Dialog

112 ELINOR/ARI/OLIVE 112

bibbidy-bum

Scene	Duration	Panel	Duration
092	02:20	1	00:18



Dialog

The woodpecker’s

Scene	Duration	Panel	Duration
092	02:20	2	00:18



Dialog

peck like the

Scene	Duration	Panel	Duration
092	02:20	3	00:14



Dialog

sound of a drum,

Scene	Duration	Panel	Duration
092	02:20	4	00:10



Dialog

sound of a drum,

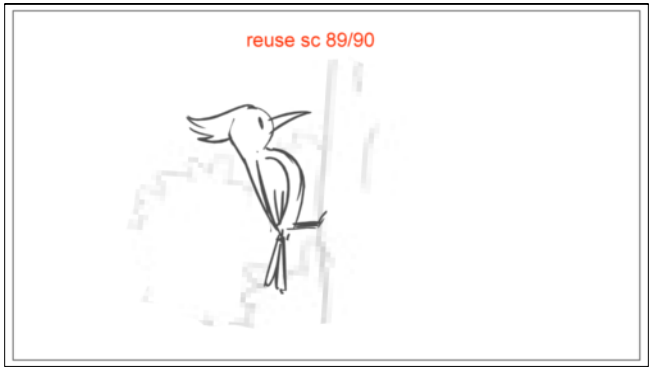
Scene	Duration	Panel	Duration
092	02:20	5	00:08



Dialog

sound of a drum,

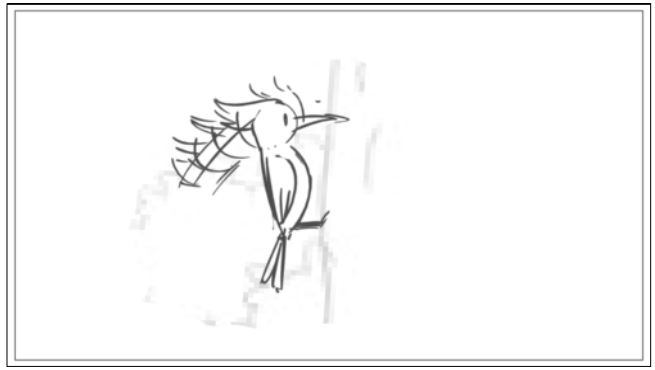
Scene	Duration	Panel	Duration
093	03:00	1	00:08



Dialog

A rat-a-tat-tat,

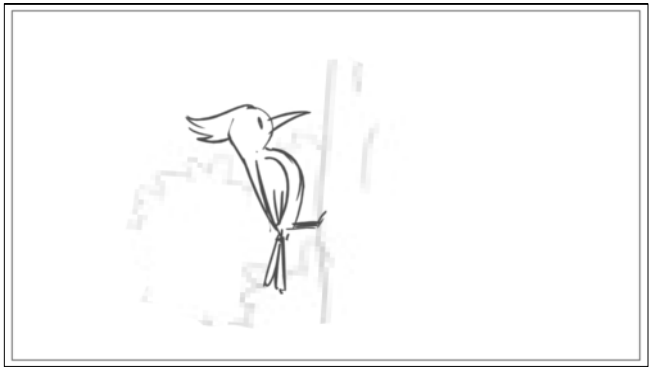
Scene	Duration	Panel	Duration
093	03:00	2	00:19



Dialog

A rat-a-tat-tat,

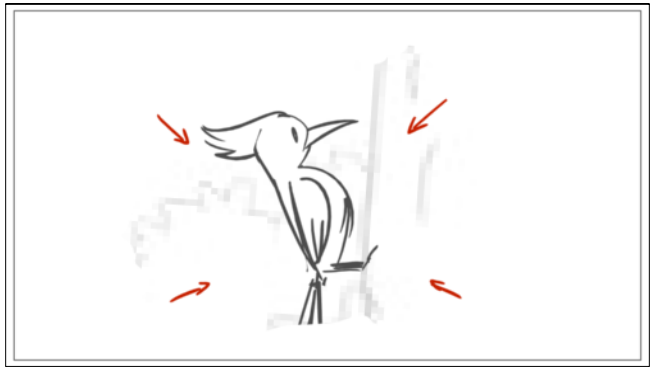
Scene	Duration	Panel	Duration
093	03:00	3	00:09



Dialog

A rat-a-tat-tat,

Scene	Duration	Panel	Duration
093	03:00	4	00:10



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
093	03:00	5	00:10



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
093	03:00	6	00:16



Dialog

A bibbidy bow,

Scene	Duration	Panel	Duration
094	07:03	1	01:05



Dialog

Woodpeckers peck

Scene	Duration	Panel	Duration
094	07:03	2	00:15



Dialog

so they

Scene	Duration	Panel	Duration
094	07:03	3	00:14



Dialog

can be loud

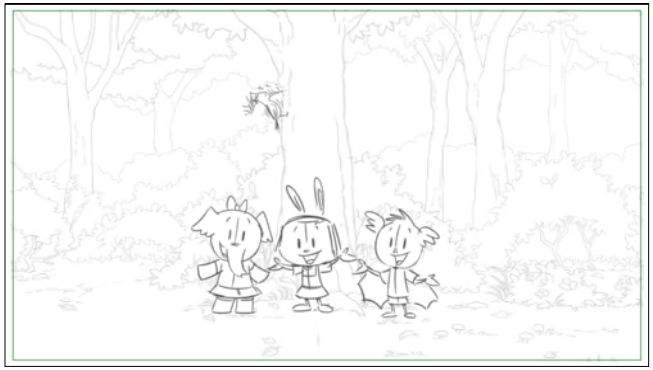
Scene	Duration	Panel	Duration
094	07:03	4	01:00



Dialog

can be loud

Scene	Duration	Panel	Duration
094	07:03	5	01:02



Dialog

can be loud

Scene	Duration	Panel	Duration
094	07:03	6	00:15



Scene	Duration	Panel	Duration
094	07:03	7	01:09



Scene	Duration	Panel	Duration
094	07:03	8	00:15

Scene	Duration	Panel	Duration
095	05:03	1	00:15



Dialog

(O.S pecking)

Scene	Duration	Panel	Duration
095	05:03	2	00:12



Dialog

(O.S pecking)

Scene	Duration	Panel	Duration
095	05:03	3	00:21



Dialog

MRS. BAT 113

Ari,

Scene	Duration	Panel	Duration
095	05:03	4	01:05



Dialog

MRS. BAT 113

do you
hear that sound coming from the
house?

Scene	Duration	Panel	Duration
095	05:03	5	01:08



Dialog

MRS. BAT 113

do you
hear that sound coming from the
house?

Scene	Duration	Panel	Duration
095	05:03	6	00:14



Dialog

MRS. BAT 113

do you
hear that sound coming from the
house?

Scene	Duration	Panel	Duration
096	09:22	1	00:10



Scene	Duration	Panel	Duration
096	09:22	2	01:08



Scene	Duration	Panel	Duration
096	09:22	3	01:03



Dialog

ARI 114

Uh,

Scene	Duration	Panel	Duration
096	09:22	4	01:06



Dialog

ARI 114

I don’t
hear anything.

Scene	Duration	Panel	Duration
096	09:22	5	01:11



Dialog

MRS. BAT 115
Exactly.

Scene	Duration	Panel	Duration
096	09:22	6	01:18



Dialog

MRS. BAT 115

Your sister

Scene	Duration	Panel	Duration
096	09:22	7	02:14

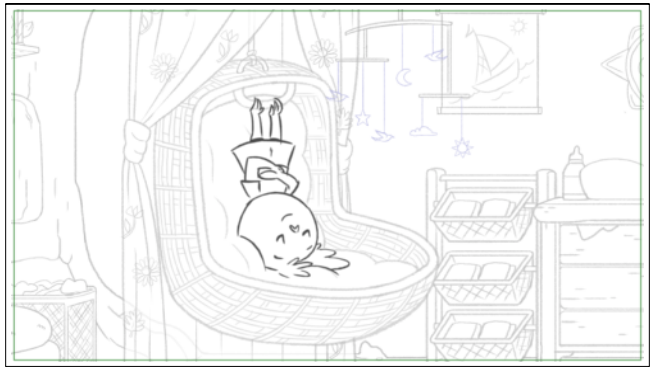


Dialog

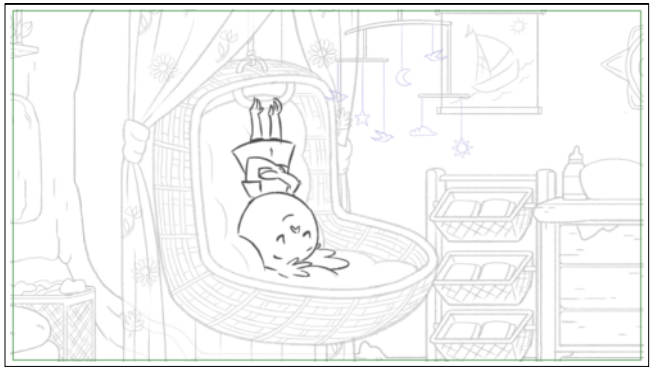
MRS. BAT 115

is finally asleep.

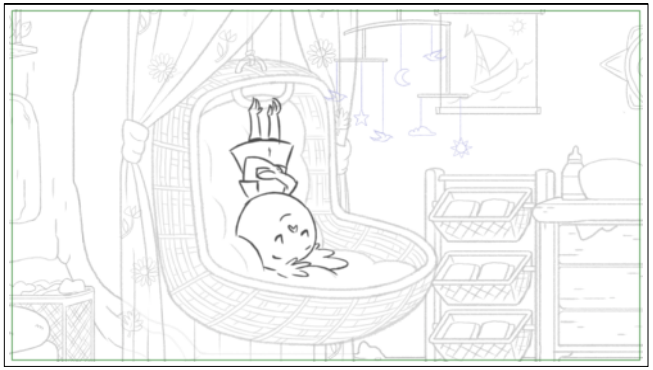
Scene	Duration	Panel	Duration
097	03:14	1	00:16



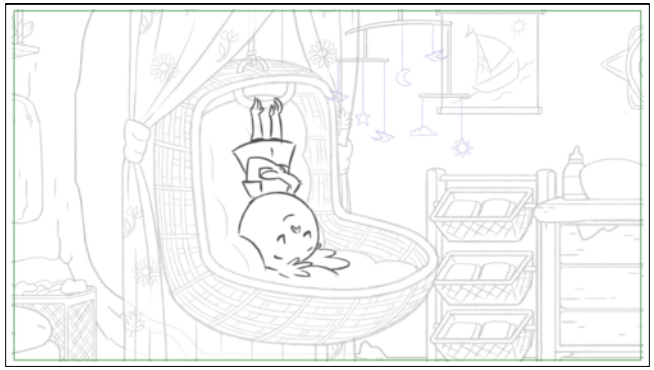
Scene	Duration	Panel	Duration
097	03:14	2	00:18



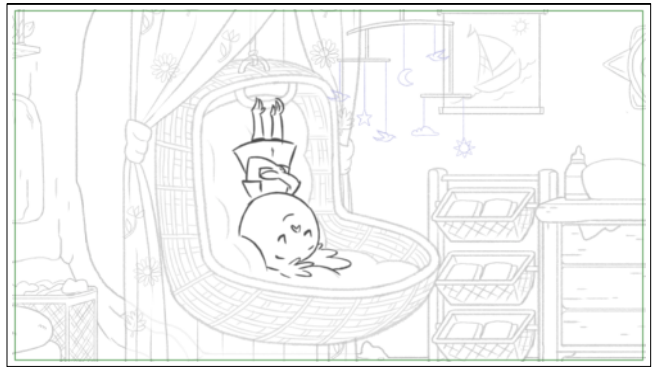
Scene	Duration	Panel	Duration
097	03:14	3	00:18



Scene	Duration	Panel	Duration
097	03:14	4	00:16



Scene	Duration	Panel	Duration
097	03:14	5	00:18



Scene	Duration	Panel	Duration
098	09:11	1	00:17



Dialog

MRS. BAT 116

Oh,

Scene	Duration	Panel	Duration
098	09:11	2	01:00



Dialog

MRS. BAT 116

this is

Scene	Duration	Panel	Duration
098	09:11	3	01:04



Dialog

MRS. BAT 116

wonderful.

Scene	Duration	Panel	Duration
098	09:11	4	01:05



Dialog

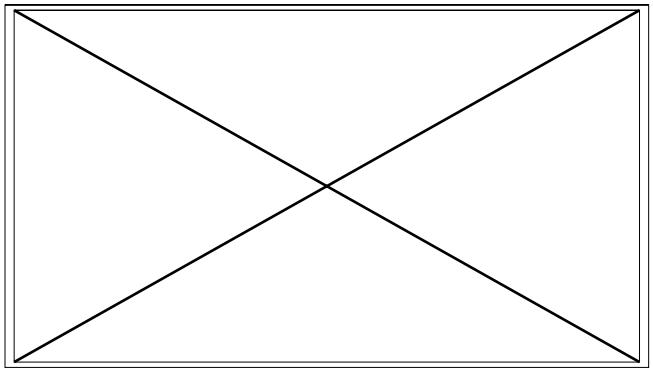
MRS. BAT 116

Thanks kids.

Scene	Duration	Panel	Duration
098	09:11	5	00:10



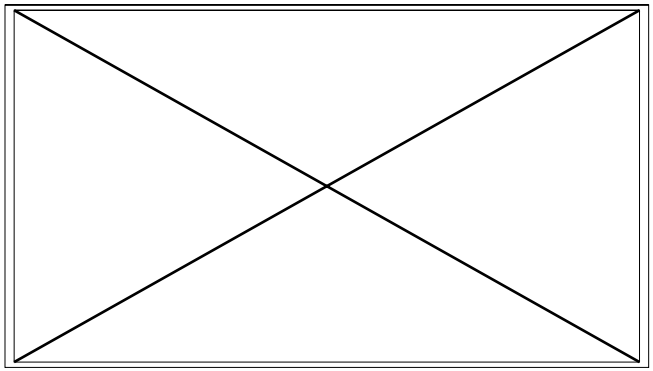
NO PANEL



Scene	Duration	Panel	Duration
098	09:11	6	01:13



NO PANEL



Dialog

ELINOR 117
You’re welcome, Mrs. Bat!

Scene	Duration	Panel	Duration
098	09:11	7	01:09



Scene	Duration	Panel	Duration
098	09:11	8	00:18



Scene	Duration	Panel	Duration
098	09:11	9	00:19



Scene	Duration	Panel	Duration
098	09:11	10	00:12



Scene	Duration	Panel	Duration
099	24:05	1	00:10



Scene	Duration	Panel	Duration
099	24:05	2	00:10



Scene	Duration	Panel	Duration
099	24:05	3	00:20



Scene	Duration	Panel	Duration
099	24:05	4	00:10



Scene	Duration	Panel	Duration
099	24:05	5	00:10



Scene	Duration	Panel	Duration
099	24:05	6	01:02



Scene	Duration	Panel	Duration
099	24:05	7	00:16



Scene	Duration	Panel	Duration
099	24:05	8	00:20



Scene	Duration	Panel	Duration
099	24:05	9	00:20



Scene	Duration	Panel	Duration
099	24:05	10	00:12



Scene	Duration	Panel	Duration
099	24:05	11	00:18



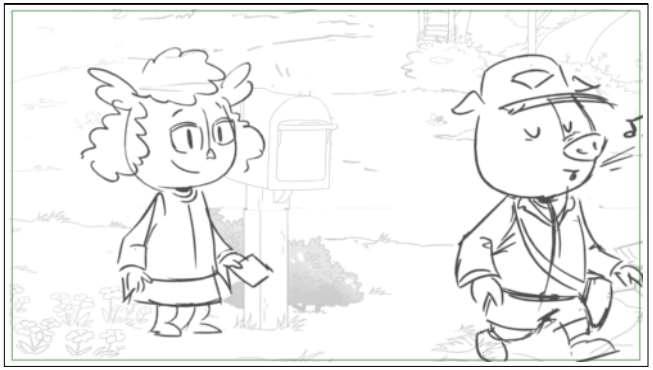
Scene	Duration	Panel	Duration
099	24:05	12	00:10



Scene	Duration	Panel	Duration
099	24:05	13	00:12



Scene	Duration	Panel	Duration
099	24:05	14	00:11



Scene	Duration	Panel	Duration
099	24:05	15	00:08



Scene	Duration	Panel	Duration
099	24:05	16	00:14



Scene	Duration	Panel	Duration
099	24:05	17	00:15



Dialog

MRS. BAT 118
Whoops,

Scene	Duration	Panel	Duration
099	24:05	18	00:20

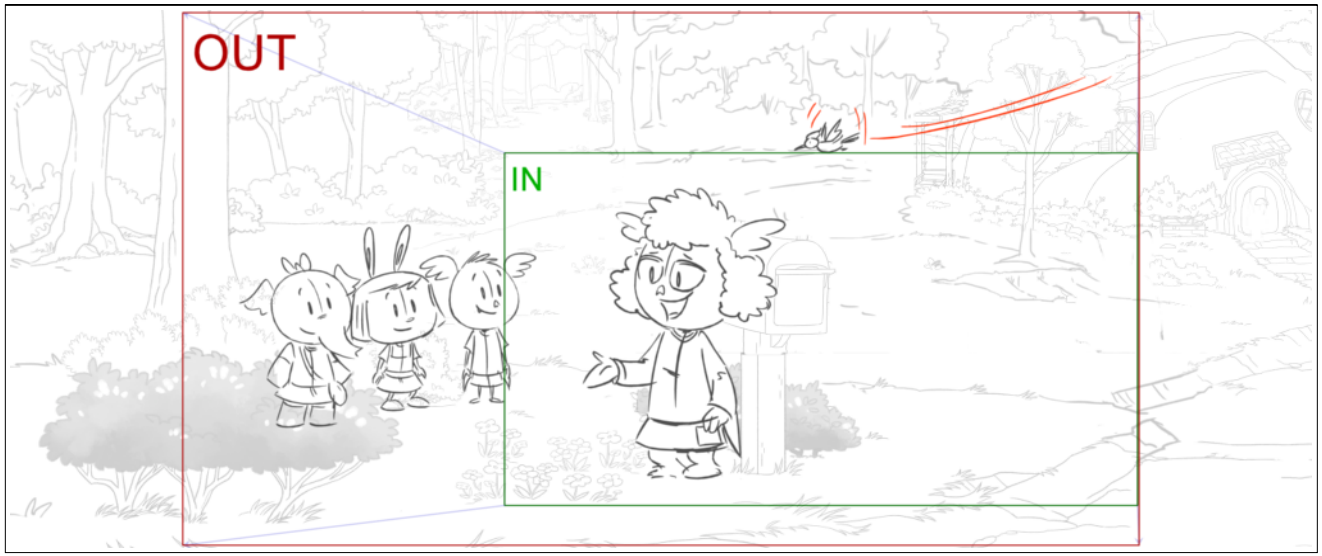


Dialog

MRS. BAT 118

how are we

Scene	Duration	Panel	Duration
099	24:05	19	01:22



Dialog

MRS. BAT 118

supposed to get
our mail now?

NO PANEL

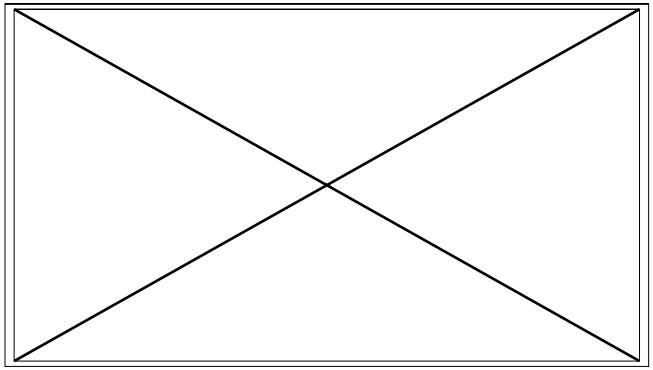
Scene	Duration	Panel	Duration
099	24:05	20	00:22



Dialog

all <SFX: LAUGH

NO PANEL



Scene	Duration	Panel	Duration
099	24:05	21	01:00



Dialog

(pecking on tree)

Scene	Duration	Panel	Duration
099	24:05	22	01:01



Dialog

(pecking on tree)

Scene	Duration	Panel	Duration
099	24:05	23	00:21



Dialog

(pecking on tree)

Scene	Duration	Panel	Duration
099	24:05	24	00:15



Dialog

(pecking on tree)

Scene	Duration	Panel	Duration
099	24:05	25	01:10



Dialog

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	26	01:16



Dialog

Ari: (pick up) Here we go again...

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	27	00:14



Dialog

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	28	00:20



Dialog

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	29	01:01



Dialog

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	30	01:03



Dialog

(pecking on tree)

(Miri starts crying)

Scene	Duration	Panel	Duration
099	24:05	31	00:06