

ELINOR WONDERS WHY

EP 113B Colorful and Tasty
By: Jorge Cham and Daniel Whiteson

Elinor's Question: How do bees find flowers?

Logline: The kids learn that flowers are colorful and aromatic to attract bees and find ways to draw customers to their bake sale table.

Curriculum Goals:

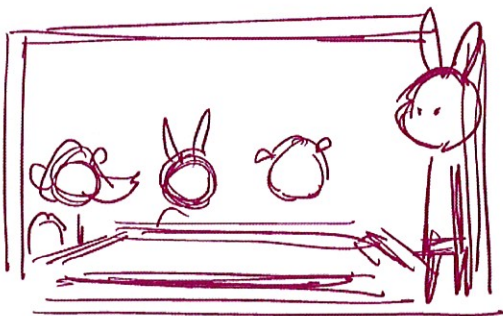
- LS1b: Record observations about an animal's or plant's physical appearance [they notice that flowers are colorful and smell nice]
- ND1. (RTL Crosscutting concept 'Patterns'): Understand that modes of life in the natural world and engineered solutions in the designed world have common patterns, and engineers often look to natural patterns for inspiration. [The kids copy the plant's solution for attracting bees in order to attract cupcake customers]
- SEP1b: Ask more complex questions about observable phenomena
- SEP4c: Record observations to describe patterns and/or relationships in the natural and designed world(s) in order to answer scientific questions and solve problems.

Mains - Elinor, Ari, Olive, Mr. Rabbit, Koa

Secondary: Deputy Mouse, Gee-raff

Locations: Elinor's Kitchen, Park, Forest

Props: cupcakes, sign, flowers, bees, crayons, paper.



OUTLINE: Apr 2, 2019
FIRST DRAFT: May 22, 2019
SECOND DRAFT: June 13, 2019
POLISH: June 24, 2019
RECORD DRAFT: July 2, 2019

IT MIGHT BE AN IDEA TO HAVE 2 KIDS BESIDE EACH OTHER AND ONE AT THE WINDOW END. - THIS WILL GIVE THEM ROOM FOR ALL THEIR SUPPLIES.

YOU CAN HAVE DAD ON THE OTHER END. BUT BE SURE TO MOVE THE CAMERA AROUND, SO WE DON'T JUMP THE AXIS.

ELINOR-KITCHEN CHECK BANZAI FOR THE NEEDED ANGLES.
 -005 IS CURRENTLY BEING ROUGHED OUT, CHECK
 HUA TO SEE HOW IT'S USED

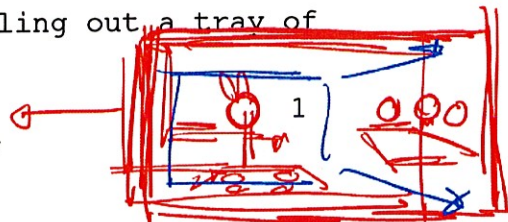
* 1. INT ELINOR'S KITCHEN -- DAY

We open on the oven, and see MR. RABBIT pulling out a tray of cupcakes.

* See color
 page

MR. RABBIT

That's the last batch, kids, they
 are aaaaaaall done!



He sets the tray on the table. The kids all <SFX:CHEER>.

FLATTER
 angle of
 -001

We pull out to see ELINOR, ARI and OLIVE sitting around the table. There are a few other batches of cupcakes cooling around the kitchen. The kids are stacking cupcakes onto a plate.

Episodes
 where we
 created kitchen
 layouts

2 - BIRD SONG

ELINOR

- FEED THE BIRDS

I can't wait to set up our carrot
 cupcake stand.

2

3

OLIVE

Me too, Elinor! I bet everyone is
 going to love our cupcakes.

4

ARI

Yeah, they smell SO GOOD!
 Ahhhhhh...!

maybe stands on
 chair - hands on
 table to get
 up close to
 4 cupcakes

3

4

Ari leans over the cupcakes and takes a long whiff with a
 dramatic flair. Olive and Elinor giggle.

FLAT UP
 the
 posing
 for the
 comedy



Olive is surrounded by colored paper and crayons.

OLIVE

I'm almost done with our sign. What
 do you guys think?

5

She shows off the sign she made for their stand: a modest
 sheet with a doodle of a cupcake and carrots.

6

ELINOR

It looks great, Olive!

THIS COULD BE A GOOD TIME TO GO FLAT ON THE TABLE

ARI

Yeah, it's... making me... want...
 to... grab a cupcake...

6

2 SHOT
 Elinor
 &
 Ari

Ari pretends that his hand is acting on its own and reaching
 for a cupcake. His other hand is holding it back.

8

MR. RABBIT

Now, now, Ari. Remember they are
 for your cupcake stand, to share
 with everyone at the park.

8
 TRK OUT
 FOR
 3 SHOT



* START THE SHOW WATERSONING TO THE MUFFINS
 INSIDE THE OVEN. DAD PEERING IN, OPENING
 THE OVEN & PULLING THE TRAY OUT.

SINCE WE'RE STARTING INSIDE THE OVEN, KITCHEN -001 SHOULD BE
 YOUR MASTER. WE'LL NEED A FLATTER ANGLE THAT SHOWS THE OVEN TOP.

Ari drops his hands and goes <SFX: AWWW...>.

9

ARI

9

But shouldn't we taste one? You know, just to make sure they came out OK?

Mr. Rabbit points to the now empty bowls and utensils they used to make the cupcakes.

10

MR. RABBIT

10

Well, you already tasted the ingredients on their own, then again when we mixed them to make the batter, and THEN you tasted a cupcake from the first batch. If you keep "tasting" so much, there won't be any left for everyone else!

11

ARI

11

BUT, what if something went wrong in the oven this time? We have to make sure they taste good.

Mr. Rabbit looks skeptical.

12

ARI (CONT'D)

12

It's called "Double Checking."

Mr. Rabbit smiles, then relents amusingly.

13

MR. RABBIT

13

Oh, OK...

He cuts a cupcake in four pieces and they all try it.

14

ELINOR

14

Wow, they are so good!

15

OLIVE

15

Really good. Everyone is going to love them.

16

MR. RABBIT

16

MMmmmm. Not bad, if I do say so myself.

17

ARI

17

(after swallowing a big gulp of food)
It's a good thing we double-checked.

GANG STARTS TO STACK C/CAKES - WATERSON ^{out on} the c/CAKES.

Everyone <SFX: GIGGLES>. They finish stacking the cupcakes and then head out to the park, very optimistic.

PARK - 001 You'll need to create new angles

2. EXT PARK -- DAY

WATERSON IN on Deputy mouse

It's a fine day at the park and there are several town residents hanging out doing fun park activities. - **POPULATE THE PARK WITH**

GEE RAFFE and DEPUTY MOUSE are sitting on a bench sharing a smoothie. (We don't see Gee Raffe's head, just a really long straw). **ADULTS & CHILDREN**

KOA and SILAS are throwing a ball. We see Koa throw it and Silas zoom to where the ball will land comically long before it gets there, maybe yawning as he waits for the ball to arrive.

Elinor, Ari and Olive walk in towards the middle of the area carrying some items: Olive has her SATCHEL and is carrying a small folding table, Elinor is carrying their sign, and Ari is coming up behind them, holding up the plate of cupcakes with one hand, like a waiter. - *it may not be believable that he can*

18

ELINOR

This is going to be so fun!

19

ARI

Handing out these cupcakes are going to make everyone's day!

At that moment, Ari trips over something.

20

ARI (CONT'D)

Whoops... Whoa... WHOA!

STOP PAN

He loses his balance, struggles to keep the plate up, but... he stumbles backwards, sending the plate of cupcakes up into the air! **ELINOR & OLIVE CONTINUE O.S.**

21

ARI (CONT'D)

Ahh!

In typical cartoon fashion, he runs around, catching the plate first and then the cupcakes one at a time as they fall and stack perfectly back on the plate.

22

ARI (CONT'D)

Phew!

Olive and Elinor peek back on screen (they hadn't even noticed).

OLIVE (O.S) "COMING ARI?"

ARI "Yep (Phew)" - THEN RUN OUT.

See page 14

carry them all with one hand depending on how big the stack of cupcakes
PAN w/ ACTION

23 OLIVE *THIS IS PART OF THE* 23
Coming, Ari? *Big Scene on Page 4*

Ari composes himself and, glancing sideways as if nothing happened, continues on.

24 ARI 24
Yep. (Phew!)

Soon, the kids arrive at the spot in the park where they want to set up. Ari sets the cupcakes down and helps Olive unfold the table. Olive then rolls over a small log resting in the grass for them to sit on, and Elinor puts up the sign in front of the table.

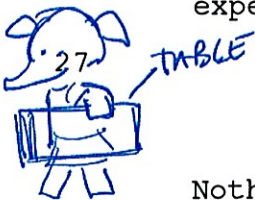
25 OLIVE *ARI ENTERS & CATCHES UP TO* 25
I can't wait for everyone to try *THE GIRLS AS THEY SETTLE*
our cupcakes. I bet we'll run out! *TO A STOP BY*

26 ELINOR 26

Yeah!

INSERT A MINI MONTAGE OF THE KIDS UNFOLDING AND SETTING UP THE

The kids put the cupcake plate on the table, nothing fancy. *TABLE*
They take a moment to admire their work, and then sit down, expectantly.



ARI (PROJECTING)
OK! Who wants some delicious cupcakes?

Nothing happens.



The kids glance around. The animals in the park continue doing their activities, but nobody comes over to them.

THAT IS NOT A SCENE. IT IS
FOR THE TABLE
PLACEMENT ONLY!



ELINOR (PROJECTING)
Ahem! We have some cupcakes here...

They twiddle their thumbs (or trunk, in Olive's case). Nobody comes over.



OLIVE (PROJECTING BUT MEEKLY) 29
Really tasty cupcakes!

Still nothing. Finally, Ari stands up, exasperated.

30 ARI (PROJECTING LOUDER) 30
I SAID: Who wants some cupcakes?!

A REALLY WIDE SHOT OF THE PARK OF THE VISITORS CAN GO ON WITH
Unfortunately, it's a beautiful day, and everyone seems to be enjoying their park activities. *THEIR BUSINESS THAT INCLUDES THE KIDS COULD BE NICE*

31 ELINOR 31
Is ANYONE going to have a cupcake?



THE TABLE PROBABLY WON'T BE BIG ENOUGH
FOR ALL 3 TO STAND BEHIND. SO PLACE
ARI AT THE SIDE.

Ari looks up. He reaches for a cupcake.

32

ELINOR (CONT'D)

32

I didn't mean YOU, Ari.

Ari drops his hand. <SFX: AWWW>

Consider A 'PASSAGE OF TIME' MONTAGE OF DIFFERENT POSES.

More time passes, but nobody stops by and the kids' excitement is starting to wane. The kids are looking a little bored, when suddenly, a ball rolls over in their direction.

Reference the 'OWL GIRL' 102B UCCA

33

KOA

33

Oh hey, guys. I didn't notice you over here. Whatcha doing?

when Elinor is waiting for Owl to move - Olive

34

OLIVE

34

Hi, Koa. We made some really tasty cupcakes.

Ari can be seen in B6-different poses as time passes

35

ARI

And set up this awesome cupcake stand.

36

ELINOR

36

But nobody has come by to have one.

Koa takes in the situation. The kids let out a collective <SFX: SIGH>.

37

KOA

37

Aww, that's a bummer. Nobody has stopped by?

maybe cut fight on Elinor with bee - close in background

37

At that moment, a bee buzzes by overhead, catching Elinor's attention. She watches curiously as the bee heads straight for some nearby trees at the edge of the clearing. *- crosses Bridge*



Ari collapses in mock-dramatic despair.

38

ARI

38

Not even one!

39

OLIVE

39

And the cupcakes are SO good.

Suddenly, another bee buzzes by. Elinor watches as the bee heads in the exact same direction. Elinor's curiosity is piqued.

40

ELINOR

40

Whoa, did you guys see that?

CUT TO A ELINOR P.O.V AS SHE WATCHES A BEE FLY ACROSS THE BRIDGE



41

OLIVE

What is it, Elinor?



Reference Mr Moles GLASSES 108A For views of the OTHER SIDE of the BRIDGE.

42 ELINOR 42
First, I saw a bee fly by and go
that way... And then I saw ANOTHER
bee do the same thing.

Another bee goes by.

43 KOA 43
Oh, yeah, there goes another one.

44 ELINOR 44
I wonder where they're going...

Elinor gets up and follows the bee.

45 ARI 45
Elinor, where are you going?

46 ELINOR 46
I'm following those bees!

Ari gets curious and follows her. Olive and Koa look at each other.

47 OLIVE 47
Koa, will you keep an eye on our
cupcake stand for a minute? You can
have a cupcake!

48 KOA 48
Um... Sure thing! And thanks for
the cupcake!

*SINCE THERE ISN'T A LOG, KOA CAN
SIT ON THE FLOOR*

Olive follows Ari and Elinor. Koa flops down on the log and happily grabs a cupcake.

3. EXT FOREST -- DAY CLUBHOUSE-004

The kids go into the trees to see where the bees went.

49 *KIDS RUN THROUGH THE SHOT* ARI 49
I think the bees went this way.

The kids look around for the bees but can't spot them.

50 *Forest-09* OLIVE 50
Where did they go?

For a beat they can't find the bees. Suddenly, another bee comes up behind them.

**can we try a shot where we are behind the kids- they've stopped.
-mid shot.
-then a bee enters from behind camera- large & then gets smaller
but the camera follows it as it flies reading in between kids
-as camera passes between kids - Elinor turns just in time to see it
(turning 3/4 or profile as camera swoops past her - then bee
flies up - camera keep following until we cut to next scene*

51

ELINOR

There's another one! Let's follow it!

51

Forest - 09

The kids follow the second bee. As they're following, Olive takes a sniff with her trunk.

52 PAA WITH KIDS AS THEY FOLLOW BEE - DON'T START DIAL RIGHT AWAY

OLIVE

Mmm, do you smell that? It smells nice.

CLEARING_EDGE_001 - HIDE THE 2 POSTS & BANNERS. AND THE BEEHIVE.

The kids walk a bit, then they see another bee come up behind them and they follow it. Olive smells the air again.

53

OLIVE (CONT'D)

There! I smell it again. It smells even stronger now.

53

* THIS DOESN'T HAVE TO BE ONE SCENE

54

ARI

What is it?

54

55

OLIVE

It smells like... flowers!

— STOPS ON 'FLOWERS' AS OLIVE POINTS

55

They emerge into a small clearing with bushes that have colorful flowers. There are bees buzzing around. Some bees are arriving and some are leaving. There are other bushes nearby without flowers and without bees.

TRUCK OUT TO THE WIDE

56

ARI

Whoa.

56

57

ELINOR

Wow, look at all the bees!

57

58

OLIVE

And the colorful flowers!

58

We zoom in a bit to see the bees buzzing around the flowers.

59

ELINOR

Look, the bees are all buzzing around them.

59

KIDS CROSS THE CREEK

60

ARI

Why are they all here?

60

Olive remembers something.

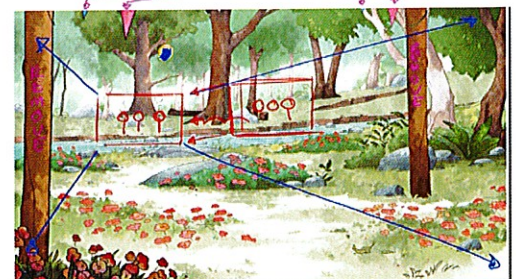
61

OLIVE

Hmm, I remember reading about this in my nature book.

61

* ONCE THE KIDS CROSS THE CREEK YOU MIGHT HAVE TO CREATE NEW ANGLES OR SEARCH FOREST OR CLEARING FOR A MATCHING ANGLE.



The kids move a little closer to one of the flower bushes. We
SCIENCE CLOSE UP: one of the bees landing on a flower.

62

OLIVE (CONT'D)

62

Bees like to drink the juice that's
inside of flowers. It's called
nectar.

ECU: we see the bee sipping up some of the nectar from the
flower. *Scene moment*

63

ARI

63

Ohhh, so that's why they're here.
They are having a snack!

Elinor looks around at the flowers.

Possible Elinor P.O.V.

64

ELINOR

64

Well, there are lots of flowers
here. That must be why there are so
many bees.

Elinor looks back from where they came and gets curious
again.

65

ELINOR (CONT'D)

65

But I wonder... how did the bees
FIND these flowers?

66

ARI

66

What do you mean?

Elinor points back towards the path they took to get here.

67

ELINOR

67

I mean, how did they know how to
get here? WE followed the bees to
get here. But how did the BEES find
this place?

68

OLIVE

68

Huh, you're right. This place IS
kind of hard to find.

69

ARI

69

Yeah, if we HADN'T followed the
bees, I don't think we would have
ever found these flowers.

70

ELINOR

70

Hmmm... That's SO interesting! We
need MORE observations.

*can referen Ep. TOWN PICNIC
where we have a ECU of a
bee drinking
nectar from
flower - but pls
add lots more
flowers -*

THE KIDS CAN MOVE UP & WATCH FROM BEHIND THE FLOWER COLORED ROCK
 The kids move behind a bush or a log to observe the bees and the flowers.

71

ELINOR (CONT'D)

Ok, how did the bees find the flowers?



72

ARI

I know! Maybe they have a map? My parents use a map to find our way when we go hiking.

Pan up to THOUGHT BUBBLE

A thought bubble forms above Ari, showing his family walking around with a map.

73

OLIVE

73

Pan down to OLIVE & ARI

I don't think bees can carry maps. But maybe they followed some signs?

AFTER DIAL.

Pan up to OLIVE'S THOUGHT BUBBLE.

A thought bubble forms above Olive showing her walking around the town center, guided by some walkway signs.

74

Pan down to KIDS

ELINOR

But I didn't see any signs in the forest, did you?

not modern signs but wooden



75

OLIVE

75

No. Hmm...

76

ELINOR

76

I know! Why don't we "think like bees" to figure it out?

77

OLIVE

77

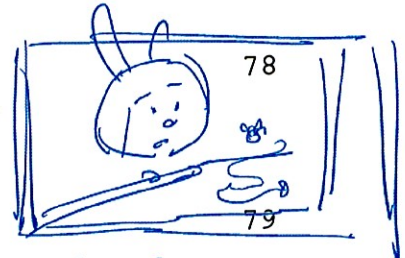
Think like bees?

78

ELINOR

78

Yeah, let's imagine that WE are bees. If I were a bee, how would I find where the flowers are?



79

ARI

I can do that! Let me try.

Ari pretends to be a bee, flying around.

80

ARI (CONT'D)

Bzzzz... Where are the flowers? Any flowers over here? Calling all flowers.

Ari comes back down.

CONSIDER A SHOT OF ELINOR WATCHING A BEE DOING BEE THINGS IN THE FOREGROUND

ABOVE THE TREE LINE, MAYBE

81 ARI (CONT'D) 81
Ahh, I always wanted to BEE a bee.
Get it? *Bee* a bee?

Elinor and Olive <SFX: GIGGLES>

82 ELINOR 82
What did you notice, Ari?

83 ARI 83

Well, at first I couldn't find the flowers, but then when I got close enough, it was pretty easy to SEE the flowers. That's because they're so bright and colorful.

84 OLIVE 84
You're right. Flowers are easy to
see.

85 ELINOR 85
 Hmm, I never thought about that
 before. The bright colors makes
 them easy to find.

All the flowers around them are bright and colorful.

86 OLIVE 86
So maybe that's how the bees find
the flowers! By their color!

87 ELINOR 87
Yeah... but that only works when
they're close enough to SEE the
flowers. How do they find the
flowers from far away?

Ari is at a flower, looking at it closely.

88 ARI 88
Mmm, I like how these flowers
smell.

At this, Olive <SFX: SNIFF, SNIFFS> with her trunk and has a realization.

89 OLIVE 89

Wait. I remember I could SMELL the flowers before we even saw them. I didn't smell them very much, but when we got closer I could smell them a lot more.

Elinor picks up on the thread.

90 ELINOR 90
That's it! The bees must have
followed the flower smell to get
here!

Ari closes his eyes and buzzes like a bee again, <SFX:
SNIFFING> around.

91 ARI 91
I can definitely tell where the flowers are by their smell. *comes up off the ground for a little hover*
-and I recall up for dial.

92 OLIVE 92
I get it. When they're far away,
the bees smell the flowers...

93 ELINOR 93
... And once they are closer, they
can see their bright colors too. We
figured it out!

The kids high five each other over <SFX: YAY WALLA>. Ari
looks at the flowers.

94 ARI 94
Wow, the flowers look AND smell good. That's such a smart way for
the flowers to get the bees to come over. *- consider going wide to show the flowers*

Elinor thinks for a moment <SFX: HMMM...>, then has another
realization.

95 ELINOR 95
<GASP!> Olive, Ari, I think I
figured out how to get others to
come try our cupcakes!

96 OLIVE 96
How?

97 ELINOR 97
We'll make our cupcake stand smelly
and bright like the FLOWERS, so
everyone else can find us! ~~Follow~~
~~me!~~

~~They all head back towards the park~~

NEW DIAL. OLIVE "Great idea, I'll go get
Some ANT SUPPLIES!"

ELINOR - "We'll MEET YOU BACK AT THE PARK!"

WATerson TRANSITION

4. EXT PARK - SHORT TIME LATER *BACK AT THE TABLE*

OLIVE ENTERS

A short time later, Olive arrives back at the table carrying her colored papers and crayons. She joins the other kids (including Koa). *OLIVE IS HOLDING PAPER UNDER HER ARM*

98

OLIVE

Ok, Elinor. Here are all the colored papers and crayons from the house.

98

*OLIVE SHOULD HAVE
KIDSAFE SCISSORS
& TAPE*

99

ELINOR

Great, let's make our cupcake stand easy to find!

They get to work decorating the table. While they work, they sing:

100

ELINOR/OLIVE/ARI

100

Bzzzz bzzz bzzzz
Think like a bee (A)
Bees find flowers
So cleverly

Bzzzz bzzz bzzzz
Think like a bee
Let's make our table
So bright to see

Bzzz bzz bzzzz
We can tell
Bees find flowers
By following their smell

Bzzzz bzzz bzzzz
Think like a bee (B)
Now our table
Is easy to see!

*SINGLE ON
ELINOR
ARI
OLIVE*

MONTAGE

*WORKING ON TABLE
EACH LINE IS A SCENE*

REVEAL FINISHED TABLE

When they are done, the table looks like a big beautiful flower. Some paper has also been made into a hand-fan.

101

KOA

Whoa, everyone will definitely be able to find your cupcake stand now!

*ELINOR IS
HOLDING
THE FAN.*



102

OLIVE

Thank you, Koa! I hope it works.



103

ARI

But what is the fan for?

103



104

ELINOR

104

I'll show you!

She fans the cupcakes.

105

ARI

105

Oh, good idea, Elinor! Spread that
yummy smell around!

We see little squiggles of air waft from the cupcakes and out
into the surrounding area. *close up*

Cut to Gee Raffe and Deputy Mouse, who are finishing their
drink. Deputy Mouse sniffs the air curiously.

106

DEPUTY MOUSE

106

<Sniff> Mmmmm, something smells
tasty. *(It's coming)* from that stand
over there!

They get up to follow the smell.

BACK ON: the kid's table. Gee and Deputy Mouse approach, as
do other park visitors. *FORMING A LINE.*

107

DEPUTY MOUSE (CONT'D)

107

Ooh, look over there! Cupcakes!

111

Ari flies one up to Gee Raffe, we hear her gulp it down in all
one bite <SFX: GULP>. She loves it <SFX: Mmm-mmm-mmm>.

Silas Cheetah appears in a blur. They give him a cupcake too.
He eats it and *blurs* off. More animals appear, <SFX: Walla>,
interested in the cupcakes.

108

OLIVE

108

It's working! Everyone is finding
our stand!

109

ELINOR

109

Just like how the bees found the
flowers!

110

ARI

110

Wow, I can't BEE-lieve it! Get it?
Because of the BEES?

Olive and Elinor <SFX: GIGGLE>. The last animal in line takes
the last cupcake.

111

ELINOR

111

We ran out of cupcakes! We're going
to have to make more!

* HAVE A SERIES OF SHOTS OF THE SMELL WAFING IN STOPPING
THE PARK GOERS IN THEIR TRACKS, THEY SNIFF AND HEAD
OVER TO THE SMELL.

112

ARI

That's ok. It just means...
(licking his lips and patting his
tummy) more cupcake tasting!

WATERSON OUT ON THE EMPTY TRAY - ADD A FEW CRUMBS.

The kids <SFX: LAUGH> and buzz around like bees as we...

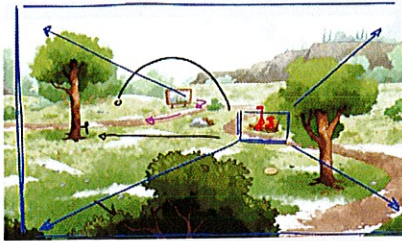
112

as a bee enters and we follow it up to the sky.

END.

TRUCK OUT

ELINOR, OLIVE & ARI
ROUND CORNER AND
TRAVEL ALONG THE PATH



KOA RUNS IN AND
THROWS THE BALL



SILAS RUNS
THROUGH JUST
AS KOA STARTS
RUNNING AND
PASSES HIM



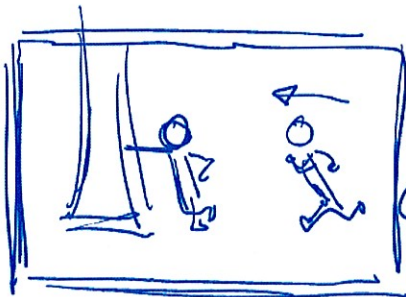
(A) START ON BENCH
D/MOUSE DRINKING A SMOOTHIE

(B) KOA RUNS IN, STOPS & THROWS
A BALL O.S., STARTS TO RUN
AFTER BALL

(C) SILAS ZOOMS THROUGH
PASSING KOA

(D) TRUCK OUT AS SILAS RUNS
PAST THE BALL TO THE TREE.

DURING THE TRUCK OUT & WIRE
WE SEE ELINOR, OLIVE & ARI
WITH THEIR STUFF ENTERING
FROM BEHIND THE SIGN, ROUND THE
CORNER & TRAVEL ALONG THE PATH.



CUT ON ACTION

(A) SILAS RUNS IN (B) SETTLES CASUALLY AGAINST TREE

(C) BEAT (D) BALL ARCS IN (E) SILAS CASUALLY
CATCHES THE BALL
AS KOA ENTERS

(F) KOA REACTS (G) SILAS THROWS BALL →

(H) SILAS & KOA RUN OUT, AS ELINOR & GANG ENTER ←

(I) PAN WITH ELINOR & GANG AS THEY CONTINUE ALONG PATH
ELINOR LINE 18 "THIS IS GOING TO BE SO MUCH FUN"

(J) ARI DIAL LINE (9)

(K) ARI TRIPS

(L) STOP PAN AS ARI CATCHES PLATES/CUPS - CARTOONY
ELINOR & OLIVE CONT O.S.

(M) ARI RECALERS (N) OLIVE (O.S) "COMING ARI?"

(P) ARI "YEP (PHEW)" (Q) ARI RUNS OUT.

