

Dave: Welcome to the Series

PLS REF PILOT EP
P22 CAMERA, STAGING
BLOCKING STYLE

CAMERA: NORMALLY NOT A LOT
OF 2 CAMERA SET-UP
WITH OVER THE
SHOULDER STAGING

ELINOR WONDERS WHY

-KEPT RELATIVELY FLAT
BUT CREATE NICE
COMPOSITION

EP 102B Owl Girl

By: Jorge Cham and Daniel Whiteson

Elinor's Question: Why do owls sleep during the day?

Logline: Elinor learns that some animals sleep during
the day and are awake at night.

Curriculum Goals:

LS2 Begin to explore how different external features of an animal
help it survive in its environment. (Elinor learns that an Owl has
certain characteristics that help it survive at night.)

SEP2: Developing and using models. (Elinor makes an Owl Costume).

SEP8 Obtaining, evaluating and communicating information (Elinor
and her mother observe and discuss the Owl, and she shares her
findings with her class).

- o Obtain information through discussing prior knowledge and
observations with experts including teachers or knowledgeable
adults
- o Use basic science and engineering content vocabulary when
investigating and describing observable phenomena
- o Share findings and explanations (correct or incorrect)
through a variety of methods

Main Characters: Elinor, Olive, Ari

Secondary Characters: Ms. Mole, Ranger Rabbit, Mr. Raccoon, Owl

Incidental Characters: Classroom kids

Backgrounds: Forest daytime, Elinor's bedroom at night, Elinor's
parent's at night, Forest at night, Classroom

Props: Olive in a book costume, Ari as a magician, Owl-Girl

Elinor, Ms. Mole as a flower, flashlights, robes, slippers

"WATERSON EFFECT." - WATER COLOUR
BLEEDING EFFECT

-I'd like to start each episode with
this style in mind.

-Open on white page - then colour
bleeds to reveal first scene

-could be on the focal point ie Elinor looking at flower

OR NOT - ie. colour bleeds top left corner showing bird flying, bg continues
to bleed to full screen where bird lands on branch, below Elinor looks
at flower.

OUTLINE: November 23, 2018

FIRST DRAFT: December 19, 2018

REV. FIRST DRAFT: December 20, 2018

SECOND DRAFT: January 8th, 2019

POLISH: January 17, 2018

RECORD DRAFT: January 25th, 2018

* OLIVE ELEPHANT - NOW HER NAME IS OLIVE BUT WAS HAZEL -- May need to search 'Hazel' on banzai as we are still changing the asset names

1. EXT. FOREST -- DAY

OPEN WIDE: It's a beautiful day in the forest. MOVE IN ON ELINOR, wearing her BACKPACK, looking closely at a flower with a curious but uncertain expression, like she's evaluating it.

ELINOR

Hmmmmmm.

She turns from the flower and lifts up a small rock, spotting something under it. She seems interested for a moment before putting the rock down.

ELINOR (CONT'D)

Mmm, that's not it either...

WIDEN TO REVEAL: OLIVE and ARI walking ahead along the path. Olive is wearing her SACHEL, while Ari wears his WATCH and KNAPSACK.

OLIVE

Elinor? Are you coming?

ELINOR

Right behind you, Olive!

Elinor catches up to them and then bounces ahead. She stops suddenly to look at a weird mushroom.

ELINOR (CONT'D)

Ooooh.

She only looks at it for a moment, then she gets interested in something else. She is energetic, hopping around and jumping over rocks in her enthusiasm. Olive and Ari look at each other and follow, passing her.

OLIVE

I can't wait for school tomorrow!

ARI

Me too, Olive!

(thinks about it)

Wait, why?

Behind them, we see Elinor rushing around, following a butterfly.

OLIVE

(laughing)

It's Costume Day, Ari!

ext forest-001
(filter episode)
the unit is
the path
we start
further back
on screen left
Olive & Ari are
further ahead
somewhere center
of BG

ext forest-001
the path comes up
towards
camera
then they
turn to
walk across
BG towards
sc. right

add rocks
to BG as
needed

she isn't
trying to
grab it

pr- elinor-backpack-01

* could 'watercolor' effect on flower

↳ crouched down to get a good look

- still crouched



pr- 'Ari-watch

- turns to face Elinor

- this could be in foreground as Olive/Ari walk by midground

- she's close to camera

show her energy - hopping - skipping etc

she Paughing at Ari - they don't see Elinor behind following a butterfly

9

ARI

Yes! Costume Day! We get to wear a costume to school tomorrow! Remember last year?

A thought bubble forms next to Ari as he remembers his costume. It's just him holding a baseball.

ARI (CONT'D)

I was a baseball AND bat! Get it? Because I AM a bat?

On the thought bubble, a drawing of a baseball and bat (the kind you swing) appears next to the previous drawing.

11

OLIVE

I remember.
(giggles)
It was so funny.

The thought bubble pops and Ari draws one wing over half of his face mysteriously.

ARI

This year, I'm going to be something SUPER cool and MYSTERIOUS.

His dramatic pose is disrupted by Elinor, who lifts up one of his feet to look at something underneath. Ari comically staggers.

ARI (CONT'D)

(laughing)
Whooops, careful Elinor!!

ELINOR

Sorry, Ari.

Elinor bounces OS, following a frog.

ARI

So what are you going to dress up as, Olive?

OLIVE

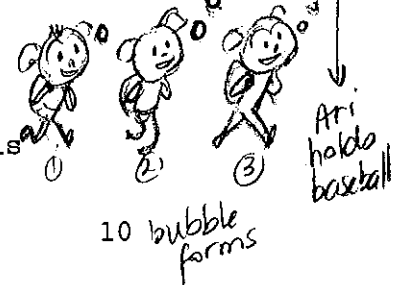
I've been working on my costume for DAYS! I'm going as something I LOVE!

ARI

Let me guess: a banana?

2.

9



they don't look up at thought bubble

he can't believe he forgot

* All the while they are still walking through forest

like dracula

could be un mid-shot then he reacts as he see him lifted in frame

cut under to reveal she's maybe crawling between his legs

as she follows a frog



he adjusts his backpack after falling a bit off balance

18

OLIVE

18

A BANANA???

(laughs)

No... although I DO love bananas.
You'll just have to wait and see!

At this point, Elinor returns from looking around. She looks a little dejected.

19

ELINOR

19

Sigh...

20

ARI

20

Hey, Elinor, what are YOU going to be for Costume Day?

21

ELINOR

21

(a little frustrated)
I just don't know!

22

OLIVE

22

Uh oh.

23

ELINOR

23

I've been looking EVERYWHERE, but I haven't found the right idea for my costume yet.

24

ARI

24

Huh.

Elinor is looking for creative inspiration. She finds everything interesting, but what does she want to dress up as for costume day? That's a different question!

25

ELINOR

25

I want it to be something
reeeeaaally interesting....
(she looks around)
But, I don't know what, and Costume Day is TOMORROW!

26

OLIVE

26

We'll help you look for ideas, Elinor.

27

ARI

27

You bet - just call me Ari the idea-finder!

28

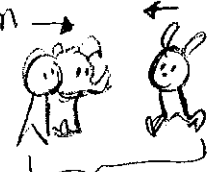
ELINOR

28

(relieved)
Aww, thank you!

big action

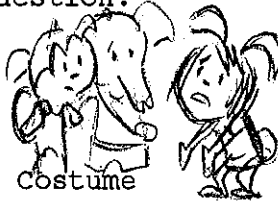
↳ heading toward them



- she stops in front of them

they all stop now.

⓪ Could possibly have her run in 3/4 blk towards them



- ears droop when sad

- big hero pose

QUICK SEARCHING MONTAGE

The kids look under a bush.

29

OLIVE

Nothing under here.

They check out a hole in the trunk of a large, old tree.

30

ARI

Nothing in here.

They look behind the tree.

31

ELINOR

Nothing behind here!

END MONTAGE - They pause, and Ari makes a show of looking around.

32

ARI

Nope, nothing I don't always s-...
(he looks up)
Yikes!

Ari jumps and Elinor and Olive look up too. ANGLE ON: An OWL, perched on a high branch above Ari's head. It looks very majestic and peaceful and it has its eyes closed.

33

ELINOR

(in awe)

<GASP!> Wooooooooooooow!

34

OLIVE

It's an OWL!

35

ARI

I've never seen an Owl this close before.

They all look up to admire. The owl does nothing for a beat.

36

ELINOR

What's it doing?

37

OLIVE

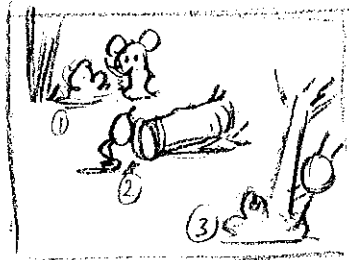
It's not moving.

38

ARI

I'll take a closer look!

Ari flies up.

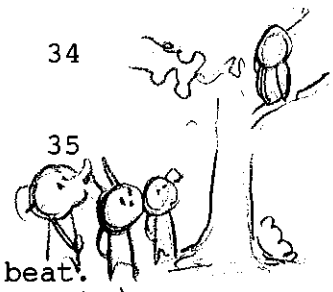


4. ** ref pilot*
This can all take place in on frame. - stage wide blank white with first image appears top right. That image remains but fades off as the next by fades in with kids then again for 3rd

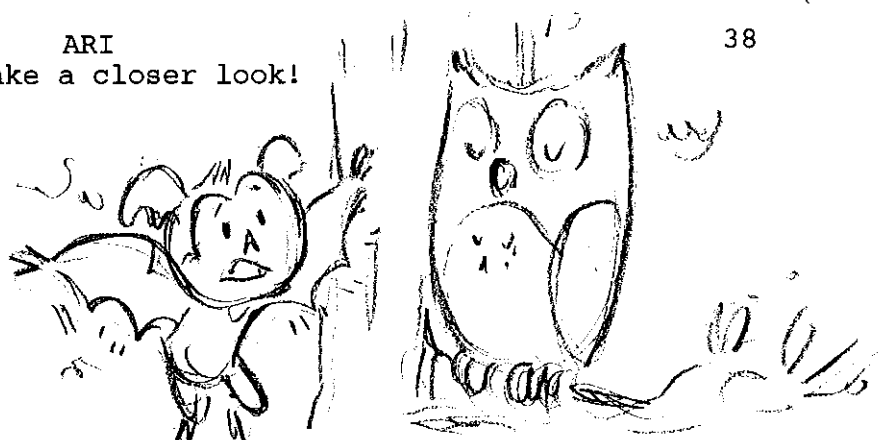
Search for BG reference on Bamaai

** no up or down shots*

maybe Elinor, Olive about behind Olive - takes a few steps closer



36 nice composition 37 - not in line-up



39 ARI (CONT'D) 39
 (comically loud whisper)
 Its eyes are closed! - looking at owl
 (a beat later)
 I think it's sleeping! - then turns to look down at them

} still flapping wings

40 ELINOR 40
 Sleeping? (In the middle of the day?)

41 OLIVE 41
 Maybe it's taking a nap. - first looking up - then to Elinor

Ari flies down, a little winded.

42 ARI 42
 Phew! I could use nap. AND a snack.

43 ELINOR 43
 Let's wait for the Owl to wake up!
 I want to see it fly - WHOOSH!



Elinor pantomimes a flying owl, wings open.

44 OLIVE 44
 Ok, let's wait.

SERIES OF X-DISS. They sit down to wait, expecting it to wake at any moment. After a beat, nothing happens. They get a bit fidgety. Olive takes out a book. Elinor stays focused on the owl. Ari unpacks a small bag. Suddenly, we hear a loud <SFX: CRUNCH> sound. Elinor and Olive look to Ari, who has a mouthful of crunchy snack.

* could all be on scene - wide the whole time
 - Elinor doesn't move, she remains staring at owl - only Olive/Ari changing poses - animate a bit for actors, but x-dissolve to next major action.

45 ARI 45
 (munching) - holds little bag of snacks
 What? I'm hungry!

Ari continues to crunch on his snack, with Elinor and Olive cringing each time. Elinor gets fidgety.

46 ELINOR 46
 Is the owl going to sleep ALL DAY?

47 OLIVE 47
 It can't sleep ALL day. Can it?

48 ARI 48
 (munching)
 Sounds pretty good to me. Some of my cousins sleep all day.

49 OLIVE 49
 I wonder when it eats.

every once in awhile they take another glance up to owl.

Ari takes a last bite of his snack.

50

ARI

(munching)

Speaking of eating...

(looks at his watch)

It's almost dinner time!

51

OLIVE

You're right, we'd better go.

Olive and Ari grab their things and run off, out of the frame. Elinor stays back for a moment to look at the owl one last time, hoping to see it wake up.

52

ELINOR

(to herself, a wish)

Oh, please - wake up!

52

2. EXT. ANIMAL TOWN -- SUNSET

Over a view of Animal Town, we see the sun set and the moon rise as the sky turns a dark blue with pinpoints of stars.

3. INT. ELINOR'S BEDROOM -- NIGHT

Open on Elinor in bed. She is sleeping, but she's moving a bit as if she's having an active dream.

53

ELINOR

(in her sleep)

Wake up owl... wake up!

<SFX: OS MUFFLED OWL - WHOOO>. Elinor turns over but doesn't wake up. <SFX: OWL - WHOOO>. Elinor's eyes open and she sits up, yawning and stretching. <SFX: MUFFLED OWL WHOOO> Elinor turns to the sound, hops out of bed and goes to her window.

54

ELINOR (CONT'D)

Who's out there?

She looks outside for a moment and then opens it. <SFX: OWL (CLEAR) WHOOO!> Elinor looks confused.

55

ELINOR (CONT'D)

Who what?

<SFX: OWL (CLEAR) WHOOO!>

56

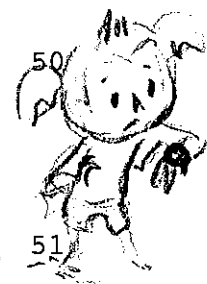
ELINOR (CONT'D)

Who, me?

54

55

56



- we don't have to see watch close-up as long as it's clear his looking at watch

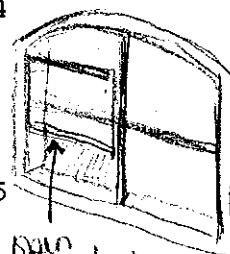
cut in close

- wide - all one scene pls indicate change by adding greyscale for night so it's clear to clients.



let's discuss what angle works best for the sequence

* She goes to window next to her bed



open window slide-up

* Elinor to window * Could cut outside looking in.

* this window looks out the back of the house



make it wider

Elinor on pajamas now ch-elinor-pajamas

get cute acting pose stretching *rubbing her eyes

<SFX: OWL (CLEAR) WHOOO!> Elinor gets annoyed.

57

ELINOR (YELLING) (CONT'D)

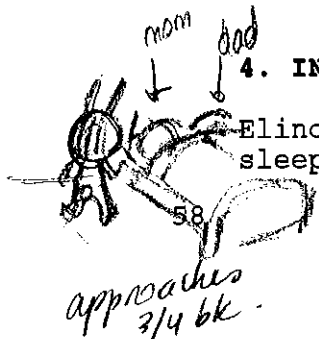
57

Yes I heard you! Do you mean me?
I'm Elinor, that's who!

<SFX: OWL (CLEAR) WHOOO!> Elinor closes the window.

4. INT. PARENT'S BEDROOM - NIGHT

Elinor tiptoes into her parents' bedroom, where they are both sleeping. She approaches her mom's side of the bed.



ELINOR

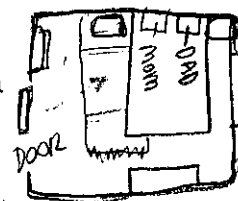
(whisper comically loud)

Mom!

(Her mom stirs a bit.)

Mom! Wake up!

58



Ranger Rabbit wakes up and rubs her eyes.

59

RANGER RABBIT

What is it Elinor? Is something wrong?

*like an adult
not a kid*

59

ELINOR

I can't sleep.

60

RANGER RABBIT

Oh, honey. What's keeping you awake?

*could maybe
brush her hair
to side -
affection
concern*

60

ELINOR

I can't sleep because of a QUESTION.

62

RANGER RABBIT

Right. Tell me, what is your middle-of-the-night question?

*-with a
smile*

62

63

ELINOR

It's not MY question. Someone is outside my window asking ME questions! They keep saying "WHO!", and won't stop.

64

65

RANGER RABBIT

I see.

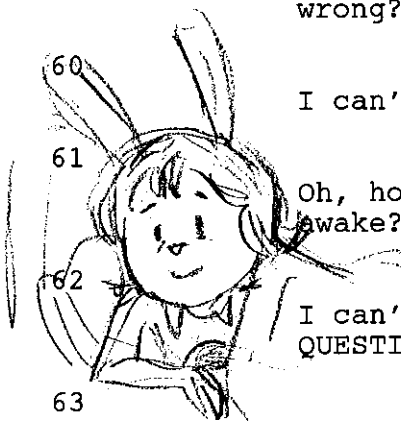
65

66

ELINOR

I want to go outside and see who it is. Can you come with me?

66



67

RANGER RABBIT

67

(after a breath, smiling)

Yes I can. Let's get our night-time observation kit!

Elinor runs out of the room. Ranger Rabbit pulls a basket out from under the bed that has two flashlights. Elinor reappears immediately wearing her robe and slippers!

ELINOR

68

I'm ready! Are you?

Ranger Rabbit's all for helping Elinor explore, but like most parents, she'd prefer to do it during the day. :)

RANGER RABBIT

(with a smile)

It's the middle of the night. Of course I'm ready!

<SFX: OS MUFFLED OWL - WHOOO> Elinor tugs on her mom's hand.

ELINOR

There it is again! Come on, Mom! We need MORE OBSERVATIONS!

5. EXT. ELINOR'S HOUSE -- NIGHT

Elinor and Ranger Rabbit (now wearing her robe and slippers) step out of the house. A light in the front of the house illuminates the door and immediate surroundings, but everything else nearby is dark.

ELINOR

Wow, it's so dark! I can't see anything!

Elinor turns on her flashlight and a cone of light illuminates a nearby bush.

ELINOR (CONT'D)

Is there anything awake out here?

RANGER RABBIT

(yawning)

Other than two sleepy rabbits? Let's have a look!

Elinor and Ranger Rabbit walk a little bit into the woods, their flashlights searching around them. They come to the same clearing from earlier.

lets cut to this
So we don't have to show Ranger Rabbit getting out of the bed.
Then cut to her pulling out basket etc...

holding a flashlight in each hand

does her recognizable action reference pilot for her pose/action

Start wide - This is the first time showing her house

pls create lighting using grayscale

could x-dissolve get us further away from house - starts to go down front steps - maybe we can see it through trees in distance

turn it on like a kid holding with 2 hands - maybe tongue out to push the button

she turns her flashlight on too

We hear a rustling sound in a bush. Elinor points her flashlight at it and we see a gecko briefly, before it runs into the bushes.

74

74

ELINOR

Wow! That was such a cool lizard!
I've never seen one like that before.

75

RANGER RABBIT

That's because you usually go into the forest during the day. Some animals only come out at night. Like this lizard - it's called a gecko!

Elinor searches some more. Her flashlight finds some worms and bugs wriggling on the ground.

76

ELINOR

Look at this! These worms and bugs are awake! That is SO INTERESTING!

She points her flashlight around, and we see some bugs flying around, as well as some more lizards scurrying about.

77

ELINOR (CONT'D)

I wonder what all these animals are doing up so late?

78

RANGER RABBIT

Maybe their children woke them up to go exploring?

Elinor laughs, getting the joke.

79

ELINOR

<LAUGHS>

Suddenly, we hear a <SFX: RUSTLE> in the bushes. Elinor and Ranger Rabbit point their flashlights at it. Out pops Mr. Raccoon, who is a little startled by the bright lights.

80

MR. RACCOON

Oh!
(then, after adjusting to the light)
Oh, hello, Ranger Rabbit! Hello, Elinor!

81

ELINOR

Hello, Mr. Raccoon! Are you out looking for the mysterious "who" too?

74

75

76

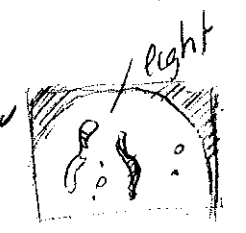
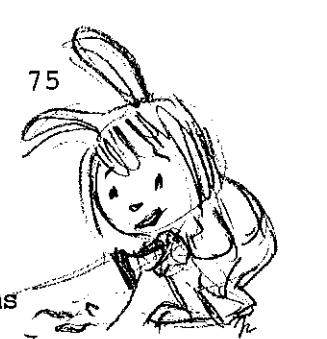
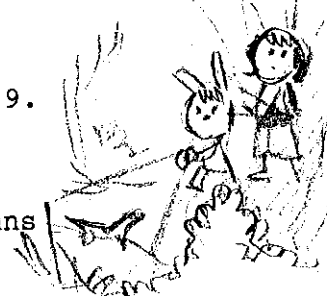
77

78

79

80

81



→ this gecko can be in foreground. on a rock - she flashes light towards camera - lens flare - gecko runs into bushes

- could cut to down shot of

perhaps up a tree

show fireflies

covers his eyes - squinting

a few quick blinks

could lower flashlight - his visable as he moves closer.

- we've never seen this character before - maybe give him a 'character' trait ie. holds his hands in front of his chest

82 MR. RACCOON 82
Mysterious who? *leans in closer*

83 ELINOR 83
Yes, who!

Mr. Raccoon scratches his head. *leans back*

84 MR. RACCOON 84
I mean, WHO are you looking for?

85 ELINOR 85
We're looking for the WHO, that's who!

Mr. Raccoon looks confused. *looks up to Ranger Rabbit* Ranger Rabbit smiles.

86 RANGER RABBIT 86
We are out exploring, Mr. Raccoon.

87 MR. RACCOON 87
Ahh!

88 ELINOR 88
Why are you awake so late, Mr. Raccoon?

89 MR. RACCOON 89
Oh, I always get up around this time.

90 ELINOR
REALLY? Does the WHO wake you up?

91 MR. RACCOON
Who..? Never mind. No, I have to wake up to work at the bakery!

92 ELINOR 92
You can't do that during the day?

93 MR. RACCOON 93
Oh, no. I have to start baking the tasty treats at night, so they'll be ready in time for breakfast!

94 ELINOR 94
Ohhhh... *up on her toes*

95 MR. RACCOON 95
That way your favorite carrot cake muffins will be fresh from the oven when you come into my store in the morning.



her hands clasped together again

*can't believe it!
leans in*

surprised

*maybe not
another
gecko
crawling around
in BG.*

96 ELINOR 96
Oh! I didn't know that. But then,
when do you sleep?

97 MR. RACCOON 97
I sleep in the afternoon when
everyone else is awake.

98 ELINOR 98
Ohhh.

99 MR. RACCOON 99
Well, love to chat more, but I have
to get going. Time to make the
muffins!

100 RANGER RABBIT 100
Goodbye, Mr. Raccoon.

Mr. Raccoon nods and rushes off.

101 ELINOR 101
(calling)
Don't forget the carrot cake ones!
(to her mom)
Wow, mom. There sure is a lot going
on in the forest at night!

Elinor starts to sing:

102 ELINOR (CONT'D) 102
(singing)
I thought the forest was quiet at
night.
But now that I have my trusty
flashlight,
I see worms and bugs and lizards,
too!
But I still wonder who said...

<SFX: OS OWL (CLEAR) -WHOOO>

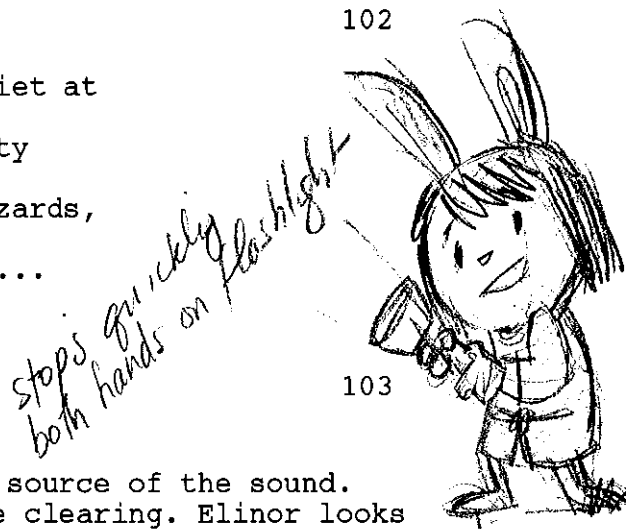
103 ELINOR (CONT'D) 103
There it is again!

Elinor and Ranger Rabbit look for the source of the sound.
They move their flashlights around the clearing. Elinor looks
up.

104 ELINOR (CONT'D) 104
<GASP!> Look!

*looks from Elinor
to Ranger Rabbit
back to
Elinor*

*could start
to continue
to walk*



*stops quickly
both hands on flashlight*

12. up shot

ANGLE ON the owl soaring in the sky. It's above the trees and it flies and banks with amazing grace and beauty. Most important, it flies SILENTLY.



105

ELINOR (CONT'D)

(amazed)

Wooooow!

105

back to Elinor & mom looking straight up

The owl turns and glides down close to the ground. It swoops up and lands up in the tree. <SFX: OWL - WHOOO> Elinor turns to her mother.

no longer up shot

106

ELINOR (CONT'D)

106

Mom, that's the owl Ari, Olive and I saw on our way home! It's so quiet I almost didn't notice it fly by!

107

RANGER RABBIT

107

That's because owls are amazing birds. They're SILENT FLYERS. They have special feathers on their wings that don't make any sound.

108

ELINOR

108

Oooh...

<SFX: OWL - WHOOO>

depending on setup/staging could have them look at one another but every once in a while - they turn to look at owl.

109

ELINOR (CONT'D)

109

(gets it)

Wait a minute. That's who's been saying "whoo!" It's the Owl!! He's up late, just like Mr. Raccoon!

110

RANGER RABBIT

110

Yep, owls are NOCTURNAL. That means they stay awake at night.

111

ELINOR

111

But why?

(after a beat)

Does the Owl work at a bakery too? I didn't even know there WERE Owl bakeries.

112

RANGER RABBIT

112

(smiling)

I don't think so! Owls are awake at night because they eat things like bugs and worms that come out at night.

ANGLE ON: The Owl's eyes.

113 RANGER RABBIT (CONT'D) 113
They have super special eyes that
are really good at seeing things in
the dark.

Elinor and her mom look at the owl a moment longer.

114 ELINOR 114
Wow! I didn't know that owls were
so... INTERESTING!

Elinor has a flash of inspiration.

115 ELINOR (CONT'D) 115
Mom!! I just had a GREAT idea -
come on!

She runs off screen followed by her mom, ANGLE ON: The
beautiful Owl watches them go. <SFX: OS OWL (CLEAR) - WHOOO>

6. INT. CLASSROOM -- DAY

It's Costume Day at Elinor's school! We open on a bunch of
children in costume talking excitedly, including Olive and
Ari (but not Elinor). Olive is dressed like a big book.

116 ARI 116
Oooh, nice costume, Olive!

117 OLIVE 117
Thanks, Ari! You know I LOVE books,
and I always wished I had one that
turned its own pages, so check this
out.

She turns the pages with her trunk.

118 ARI 118
Ha ha, AWESOME!

He looks closer at one of the pages, which has some drawings
of bananas.

119 ARI (CONT'D) 119
Wait a second... is this a book
about bananas?

120 OLIVE 120
(giggles)
I really do love bananas! So, what
are you, Ari?

*back towards
their
house
direction they
came*

*Search
"classroom"
in Banzai
for BG's*

*see
Banzai*

*could start
on sfx of
school first*

*see Banzai
could pan
bunch of
kids
- get to
Olive & Ari
- with other
kids now
out of
frame*

*- other kids
ref pilot
any kids on
Banzai -
make up costumes
- they will only
have simple props
added to
them.
ie hats, glasses
- headbands
etc.*

121 ARI 121
Me? Well, I am...

ANGLE ON: Ari is dressed in a tuxedo with a cape and a top hat.. He swirls his cape.

122 ARI (CONT'D) 122
(dramatic voice)
The Mysterious Mysterioso! Super
magician, at your service!

123 OLIVE 123
Cool! Are you going to do some
magic?

124 ARI 124
Yes, I'm going to make my lunch
disappear later.

125 GOAT TWINS, OLIVE 125
<LAUGH>

126 OLIVE 126
(giggling)
Very impressive, Mysterious
Mysterioso.

Suddenly, from behind them, we see a feathery blur rush towards them. Elinor, dressed as an owl, jumps into the scene, surprising everyone.

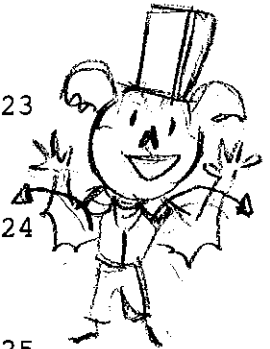
127 ELINOR 127
Whoooo! Whoo!! WHOOOO!!!

Elinor starts "flying around the classroom" as she does the dialogue below.

128 OLIVE 128
<Gasp!> Elinor, you look just like
the owl we saw yesterday!

129 ELINOR 129
That's right! My mom and I stayed
up all night making my costume.
Isn't it iinnnteresting?

130 ARI 130
It sure is!!!
(a beat)
But I thought owls slept all the
time?



*stage 50
we don't
have to
see all
the other
kids in
classroom -*

- see Banzai!

- takes a bow

*gestures with
hands
twinkling his
fingers*

*- swooping
wings out
stretched
- even jumping
up & down*

*stops
shows off
costume*

131 ELINOR 131
Nope, owls only sleep during the day, but they're awake at night! That's called being NOCTURNAL!

132 OLIVE 132
Nocturnal! I LIKE that word!

133 ELINOR 133
They have super good eyes for seeing in the dark. That's when they eat their food.



134 ARI 134
'Oohh.

135 ELINOR 135
AND they have special feathers that help them fly really quietly.

Elinor runs around her friends with her wings spread out, not making a sound.

136 OLIVE 136
(figures something out)
So that's why the Owl we saw wouldn't open its eyes! It was sleeping so it could be awake at night!

137 ELINOR 137
That's riiiiiggghht
(yaaaaaaaawns)

Elinor lets out a biiig yawn. At that moment, Ms. Mole calls the class to order.

138 MS. MOLE 138
Alright class, time to find our places!
Ms. Mole is wearing a flower costume. The kids gather.

139 MS. MOLE (CONT'D) 139
Welcome to COSTUME DAY! Okay, now who wants to talk about the costume they're wearing?

All the kids shoot their hands up "I do!"

140 MS. MOLE (CONT'D) 140
Wait, where's Elinor?

The kids look around. After a beat, Ari raises his hand.

She can put her hands to her face as if holding her eyes open wide

Elinor is getting tired comes to a stop

see Banzai

Kids (see pilot) all on rug in middle of the room

stands in front of her desk

to not behind it

141 MS. MOLE (CONT'D) 141
Yes, Ari?

142 ARI 142
Ms. Mole, Elinor's an owl and she
was awake all night making her
costume. That means just like an
owl...

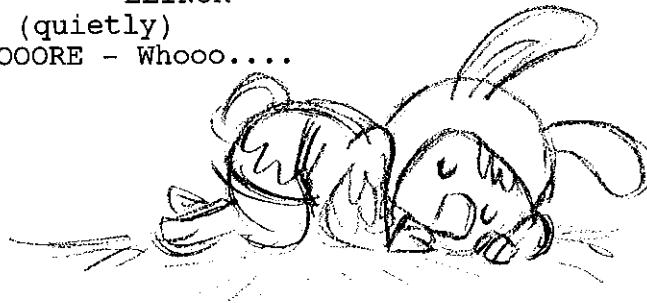
He moves aside to reveal Elinor curled up with her head
tucked under a wing, sleeping.

143 OLIVE 143
She'll be sleeping all day!

144 MS. MOLE 144
Oh, Elinor...

We end on a close up of Elinor, smiling and breathing softly
as she sleeps.

145 ELINOR
(quietly)
SNOOOORE - Whooo....



145
water on effect
- all by fades off
- leaving Elinor
& a portion of
floor under
her.
- beat
- then
all fades
to
white

- could stand up
to talk
- so he can
then step
aside to
reveal
Elinor

↳ still show her
face.
- cute
pose

- with a smile