

ELINOR WONDERS WHY

EW153: FOLLOW YOUR NOSE

Written by

Jorge Cham and Daniel Whiteson

Elinor's Question: What is smell for?

Logline: The kids follow their noses and learn the value of smelling.

Curriculum Goals: LS2. Understand that animals have different body parts that are used in different ways to meet their needs, and that plants have different parts that help them survive and grow:

- a. Identify body parts of animals and their function [Noses]
- d. Explore how different external features of an animal help it survive in its environment [Noses help you smell things!]

SEP1. Asking questions (science) and defining problems (engineering)

- b. Ask more complex questions about observable phenomena
- c. Ask and/or identify cause and effect questions that can be answered by an investigation (When Ari loses his sense of smell, Elinor and her friends wonder why we need to smell in the first place.)

SEP3. Planning and carrying out investigations

- b. Compare and contrast objects and events by describing similarities and differences in detail
- c. Demonstrate an ability to make and test predictions based on background knowledge and experiences (Elinor and her friends observe different types of smells and predict what will smell good and what will smell bad).

SEP4. Analyzing and interpreting data

- b. Use the 5 senses and to gather and record data (Elinor and her friends combine sight and smell to analyse data)

SEP6. Constructing explanations (science)

- b. Look for and describe patterns and relationships in natural phenomena ?(science)
- c. Use and apply productive science discourse to support an explanation (Elinor and her friends look for a describe patterns to what they see and smell (good food smells good, bad food smells bad))

SEP7. Engaging in argument from evidence

- a. Engage in discussions before, during, and after investigations
- b. Support thinking and argue ideas with evidence (Elinor and her friends discuss the evidence they've found)

SEP8. Obtaining, evaluating and communicating information

- a. Obtain information through discussing prior knowledge and

observations with experts including teachers or knowledgeable adults
c. Describe observable phenomena using adjectives and labels (Elinor
and her friends discuss their observations with adults).

FIRST DRAFT: Nov. 5, 2019

SECOND DRAFT: Nov. 29, 2019

It's a sunny Saturday morning, and ELINOR and OLIVE are hanging out in the Animal Town center. When the scene opens, we see them walking down the sidewalk. Elinor is curiously looking at things while Olive takes in a trunk-full of fresh air.

2 ELINOR 2
Yeah, it's a perfect day to go
exploring.

3 OLIVE 3
(giggles)
Elinor, you think every day is a
perfect day to go exploring.

4 ELINOR 4
That's because exploring is perfect
for ANY day.

5 OLIVE 5

There! That's where we're supposed *
to meet Ari. *

6 ELINOR 6
Oooh, look at these beautiful
flowers! This day just keeps
getting more perfect.

7 OLIVE 7
They smell nice too.

8 OLIVE (CONT'D) 8
Mmm, this one smells really sweet.
Elinor <SFX: SNIFF> another set of flowers.

9 ELINOR 9
Mm, and this one smells like some
nice soap. *
We see a **thought bubble** of a bar of soap. *

Olive uses her trunk to <SFX: SNIFF> some hanging pots with
jessamine flowers. We see a **thought bubble** of oranges. *

10 OLIVE 10
Ooh, these flowers smell a little
bit like oranges!
Elinor gets curious and does a couple of big fun bunny hops
to get a sniff. (No thought bubble for Elinor she's too busy
hopping). *

11 ELINOR 11
(hop-sniff) I smell (hop-sniff)
oranges too!
At that moment, ARI arrives behind them. Here and for the
rest of the episode, Ari has a slightly stuffy nose voice. *

12 ARI (STUFFY NOSE VOICE) 12
Hi, Elinor. Hi, Olive. Did you say
"oranges"? Well, *orange*-you glad to
see me?
They all <SFX: GIGGLE>.

13 ELINOR 13
Hi, Ari! Come smell the flowers
with us.

14 OLIVE 14
Yeah, they smell so nice. Doesn't
this one smell really sweet?
Ari takes out a handkerchief and does a comically long <SFX:
NOSE-BLOW> before sniffing the first flowers Olive smelled. *

15 ARI (STUFFY NOSE VOICE) 15
Mmm, nope.

16 ELINOR 16
Try this one. I think it smells
like soap. *

He leans over and <SFX: SMELLS> it, squinching his nose.

17 ARI 17
Nope. Nothing.

Olive and Elinor look a bit confused. Olive points to the hanging plants with her nose.

18 OLIVE 18
What about that one? Does it smell
like oranges to you?

Ari flies up and <SFX: SNIFFS> it.

ARI

Mmm... Nope, nothing either.

Elinor and Olive look really confused now <SFX: HUH?>.

20 ELINOR 20
You can't smell ANY of the flowers?

Ari <SFX: BLOWS> into his handkerchief again.

21 ARI 21

 Actually, I can't smell anything at
all! I'm just getting over a cold
and my nose is all stuffed up.

He tries again to smell a nearby flower <SFX: STUFFY NOSE
SNIFF>.

22 ARI (CONT'D) 22
I can't smell anything.

Elinor and Olive <SFX: OHHHH...>.

23 OLIVE 23
Are you feeling OK?

24 ARI 24

Oh, I feel fine. In fact, I figured
out: I don't need to smell!

He acts out each word as he explains.

25 ARI (CONT'D) 25
I can still SEE and HEAR and TOUCH
things to get around. And look, I
can do all my normal tricks.

He pulls out a ball, throws it in the air, does the same 'Toss and Spin Move' from "Special Places" -

*
*

26	ARI (CONT'D)	26	
	Ta-da! See? Who needs to smell?		
	Olive <SFX: GIGGLES>. Elinor looks curious.		
27	ELINOR	27	
	Hmm, that's a good question, Ari. I never thought about it before. Why DO we smell?		
28	OLIVE	28	
	What do you mean, Elinor?		
29	ELINOR	29	
	I mean, what is smelling good for? Is it just to smell flowers?		*
30	OLIVE	30	
	Ooooh, duh-dhuh-duuuh - sounds like a mystery.		
31	ARI	31	
	A <i>SMELLY</i> mystery... Except I can't smell it.		* *
32	ELINOR	32	
	I know, maybe if we walk around and smell things, we can figure out why we smell.		* * *
33	OLIVE	33	
	Good idea, Elinor.		* *
	Ari <SFX: BLOWS> his nose again.		
34	ARI	34	
	Smells good to me! If I could smell.		
	The kids <SFX: GIGGLE>, and they start to run off screen.		
35	ELINOR	35	
	We need more observations!		* *

2. EXT ANIMAL TOWN (DOWN THE STREET) -- DAY

The kids have crossed over to another street (or further down the street). Elinor <SFX: SNIFFS> as she examines her nose.

36	OLIVE	36	
	Maybe we smell so we can have noses? We would look really different if we didn't have noses.		

We see a thought bubble of each of them without noses. They
<SFX: GIGGLE>.

37 ARI 37

*

Well, I'd miss your trunk, Olive. I
love the sound you make with it.

Olive blows a quick <SFX: TRUMPET SOUND> with her trunk.

38 OLIVE 38
 <GIGGLES> Thanks, Ari.

Ari <SFX: BLOWS HIS NOSE SUPER LOUDLY, SOUNDING A LITTLE LIKE A TRUMPET>.

39 OLIVE (CONT'D) 39
Hey, you sound like a trumpet
today, too!

They all <SFX: LAUGH>. Elinor <SFX: SNIFFS> down at her hands.

40 ELINOR 40
 Maybe we smell so we know when its
 time to take a bath?

41 ARI 41
I'm not sure about that... My mom
knows I need a bath just by looking
at me!

They <SFX: GIGGLE> as they walk by Mr. Raccoon's bakery.
Olive's nose perks up.

42 OLIVE 42
Oooh, what's THAT smell?

Elinor <SFX: SNIFFS>. *

43 ELINOR 43
Smells like our first observation!

Ari does a few <SFX: STUFFY SNIFFS>.

44 OLIVE 44
I smell something... delicious!
It's coming from Mr. Raccoon's
bakery. C'mon, let's go inside.

3. MR. RACCOON'S BAKERY -- DAY

Inside the bakery, the door dings, and the kids walk in.
Elinor and Olive each take <SFX: DEEP SNIFFS>. *

45	ELINOR	45
	Oh wow, so many AMAZING smells!	
46	OLIVE	46
	Mmmmm. It smells so good.	
They luxuriate in the delicious odors. Ari looks in the display case with enthusiasm. MR. RACCOON walks in.		
47	MR. RACCOON	47
	Why, hello kids! How can I help you today?	
48	ELINOR	48
	We are out exploring, Mr. Raccoon. With our noses!	
49	OLIVE	49
	Yeah, we're trying to figure out why we smell.	
Mr. Raccoon nods appreciatively and chuckles.		
50	MR. RACCOON	50
	Hmm. That IS a good question. Well, you came to the right place. I've got the best smelling bakery in town. Er, of course, as you know, it's also the only bakery in town.	*
51	ELINOR	51
	Do you know why we smell, Mr. Raccoon?	
52	MR. RACCOON	52
	Oh, your sense of smell is very important. If something smells good, it means it might be something your body likes to eat.	
53	OLIVE	53
	Is that why everything smells so good here?	
54	MR. RACCOON	54
	Why, yes. I put all kinds of nutritious things in my baked goodies.	*

55 ARI 55
 (stuffed nose))
My nose is stuffed up, and I can't
smell anything right now, but I
definitely remember how good these
breads smell. *

56 MR. RACCOON 56
Would you like a few samples?

The kids respond enthusiastically <SFX: YEAH! THANK YOU!
AWESOME!> as MR. RACCOON hands them some samples from a tray.
Elinor and Olive smell their pieces before taking a bite out
of them. *

57 ELINOR 57
Mmmm, so yummy!

58 OLIVE 58
It's delicious, Mr. Raccoon.

59 MR. RACCOON 59
Thank you! Glad you like them.

Ari is super excited, but as he bites into the bread and
chews, his expression changes. *

60 ARI 60
 (with politeness)
Uh, Mr. Raccoon, did you forget to
put some ingredients into this?
It... doesn't taste like much. *

Mr. Raccoon is puzzled.

61 MR. RACCOON 61
Oh I hope not, let me see?

He grabs a sample from the tray and takes a bite.

62 MR. RACCOON (CONT'D) 62
It tastes fine to me.
 (thinks for a beat)
Ari, did you say that your nose is
stuffed up?

63 ARI 63
Yes, I can't smell anything.

64 MR. RACCOON 64
Ah, well you see, smelling is a big
part of tasting. Without smells,
food doesn't taste quite the same.
Here, let's do an experiment.
 (MORE)

MR. RACCOON (CONT'D)

We'll each have another piece --
but this time plug your nose when
you eat it.

They each take another piece and plug their noses while they
eat it. Olive loops her trunk and pinches it against her
hand.

65 ELINOR 65
Hmmm. It DOES taste different.

66 OLIVE 66
Yeah, it's not nearly as good
without the smell.

67 MR. RACCOON 67
See? Smelling is a big part of
tasting!

68 ELINOR 68
Huh... So your nose helps you
taste. That's... SO... INTERESTING.

Ari takes a few more bites from his sample and <SFX: SIGHS>.

69 ARI 69
I wish I could unstuff my nose and
enjoy this yummy treat.

70 MR. RACCOON 70
Oh, I'm sorry, Ari. Here, take one
with you so you can eat it when
your nose clears up again.

71 ARI 71
Wow, thanks, Mr. Raccoon!

Mr. Raccoon looks at the time.

72 MR. RACCOON 72
Well, I need to go back to baking
some breads. But I hope you keep
exploring with your noses.

73 ELINOR 73
We will, Mr. Raccoon!

74 OLIVE 74
Yeah, thanks!

75 MR. RACCOON 75
Goodbye!

The kids step out.

4. ANIMAL TOWN (FURTHER DOWN THE STREET) -- DAY

As the kids walk down the street again, a new odor catches Olive's nose <SFX: SNIFF SNIFF>. This time, it's not a good smell.

76 OLIVE 76
Oooohhh... Something doesn't smell
very good.

77 ELINOR 77
(making a face)
I smell it too. Let's see where
it's coming from. *

They move down the sidewalk.

78 ARI 78
Wait, we're following something
stinky?

He runs after them. The three of them follow the smell and
end up in front of the Hippos' General Store. When they
arrive, Mrs. Hippo is there taking out the trash. *

79 MRS. HIPPO 79
Hey kids! What are you up to?

80 ELINOR 80
Hi, Mrs. Hippo. We are out
exploring smells.

81 OLIVE 81
Yeah, we're trying to figure out
what smelling is good for, and we
noticed something that doesn't
smell very good.

82 ELINOR 82
So we followed it here.

83 MRS. HIPPO 83
I see. You probably smelled this
trash here.

Mrs. Hippo steps aside so the kids (and the audience) can see
the trash. The kids take a closer look: it's just regular
trash (rubbish, an old banana peels, etc.). Olive takes a
sniff and makes a face. *

84 OLIVE 84
Ooh, this is definitely where that
smell is coming from.

Elinor looks curious <SFX: HMM>.

85 ELINOR 85
Mrs. Hippo, why does trash smell
bad?

86 MRS. HIPPO 86
Ah. Here, take a look.

Mrs. Hippo leans in closer and we see a close-up of the
trash, with greenish wavy smell lines coming off it.

87 MRS. HIPPO (CONT'D) 87
When things get old and rotten like
this trash, they smell bad. The
smell tells you that you probably
don't want to eat it because it's
going to make you sick.

Elinor and Olive put it together.

88 OLIVE 88
Oooh! I get it...

89 ELINOR 89
Smells can help you figure out if
something is good or bad to eat.

90 MRS. HIPPO 90
That's right!

Ari walks over and looks at the stinky trash.

91 ARI 91
Well, I'm glad I can't smell this
stinky trash. It definitely doesn't
look good to eat.

At that moment, he notices a basket of apples for sale in
front of the store.

92 ARI (CONT'D) 92
But these apples look delicious. I
looove red apples.

His stomach <SFX: RUMBLES>.

93 MRS. HIPPO 93
Oh, would you like some, Ari? Help
yourself! *

94 ARI 94
Yum, thanks, Mrs. Hippo!

Ari grabs an apple and is about to take a big bite when Olive sniffs in his direction, then hops over and snatches the apple with her trunk. Ari looks a bit confused.

95		ARI (CONT'D)	95	*
	Huh?			*

96 OLIVE 96
Ari, that apple smells rotten!

Olive hands the apple to Mrs. Hippo, who smells it and makes a face. She turns it around and we can see one side looks rotten.

97 MRS. HIPPO 97
You're right, Olive! This apple is
spoiled from inside.

She cracks the apple open and we see that the inside looks brown.

98 ARI 98
Phew! Good thing you smelled it,
Olive!

99 ELINOR 99
It's just like the trash. Smelling
can tell you when something is not
good to eat.

100		OLIVE	100
		Wow, smelling is so useful.	

At that moment, Mr. Raccoon shows up carrying a few loaves of bread.

101	MR. RACCOON	101	
	Oh, hello again kids. Are you all		*
	going to Mr. Dog's barbecue?		

102 ELINOR 102
Mr. Dog is having a BBQ?

103 MR. RACCOON 103

Yes. He's going to be grilling some
veggies outside. I'm sure you're
welcome to come too, kids.

104	ARI	104
	I love BBQ's!	

105 OLIVE 105
Me too! Are you going, Mrs. Hippo?

106 MRS. HIPPO 106
Yes, but... Mr. Raccoon, do you
know where the BBQ is? I forgot to
ask Mr. Dog.

107 MR. RACCOON 107
Oh, um... I was hoping that YOU
knew, Mrs. Hippo.

108 ARI 108
Uh oh. How are we going to get to
the BBQ if we don't know where it
is?

As everyone scratches their heads, Elinor thinks about the
problem <SFX: HMMM>. In a thought bubble, she imagines Mr.
Dog over a grill, with the grilled veggies emitting odor
lines (different than the smoke puffs) wafting into the air.

109 ELINOR 109
I have an idea! Smelling is good
for lots of things. Maybe it can
help us find Mr. Dog's BBQ, too.

Olive catches on.

110 OLIVE 110
Good idea, Elinor! Let's see if we
can SMELL where the BBQ is.

Olive leaps into action. Using her trunk as a periscope, she
scans the surroundings <SFX: SNIFFING>.

111 ARI (TO MRS. HIPPO) 111
Elephants are really good at
smelling.

Olive scans, and then she finds something.

112 OLIVE 112
I smell something! Follow me!

She leads them into the woods around the center of town.

5. EXT. BEACH BY THE LAKE -- DAY

*

Over music, they go "hunting" for the source of the smell,
with the kids and adults following Olive as she uses her
trunk like a submarine scope <SFX: SNIFFING>. She sticks her
nose in a few silly places.

*

Finally, they come out from behind some branches into a small
clearing to discover... MR. DOG's BBQ!

They had just lit the grill and veggies are cooking. Corn and all sorts of yummy veggies were being prepped at a picnic table. A few other town residents are there.

```

113             ARI
113             We found it!

```

114 MR. DOG 114
Welcome, everybody! How did you
find us? I forgot to tell everyone
where to go.

115 ELINOR 115
We followed our noses, Mr. Dog.

116 OLIVE 116
Yeah, smelling is good for lots of
things!

The kids sing a song.

117 ELINOR/OLIVE/ARI 117

My nose can smell
Fruits and Flowers
Smelling things is
a special power

I smell nice things
Like a pretty rose
I also smell things
Like stinky toes!

Smells can tell you
How food will taste
Smelling helps you
All over the place

My nose can smell
Fruits and Flowers
Smelling things is
a special power

In the end, the kids join in the BBQ and everyone is having a good time. They sit around a picnic table with a fruit basket in the middle.

118 OLIVE 118
I'm glad we went exploring. We
learned so much about smelling.

119 ELINOR 119
Yeah, smelling is good for lots of
things.
 (MORE)

ELINOR (CONT'D)

It helps you taste things, it tells
you when something is not good to
eat, and it helps you find things.

120 ARI 120
 Like this BBQ!

Ari reaches over and grabs an apple. He's about to take a
bite when the girls stop him.

121 ELINOR 121
 Ari wait! Maybe we should be your
 nose for you.

Olive sniffs the apple and smiles.

122 OLIVE 122
 It smells sweet. It's good to eat!

Ari takes a bite and munches. Suddenly, he realizes.

123 ARI 123
 <GASP> I can taste it. That
 means...

He takes a big, long, <SFX: BOOGERY SNIFF>.

124 ARI (CONT'D) 124
 I can smell again!

Everyone around them <SFX: CHEERS>. Elinor <SFX: GIGGLES>.

125 ELINOR 125
 (pointing to her nose)
 When Ari's nose knows, it knows!

They all <SFX: LAUGH>. On laughter, we follow the smells
coming from the grill and from everything around them (in
different colors) up into the sky as we...

FADE OUT.

*